

Remembering the Future...

(Quotes)

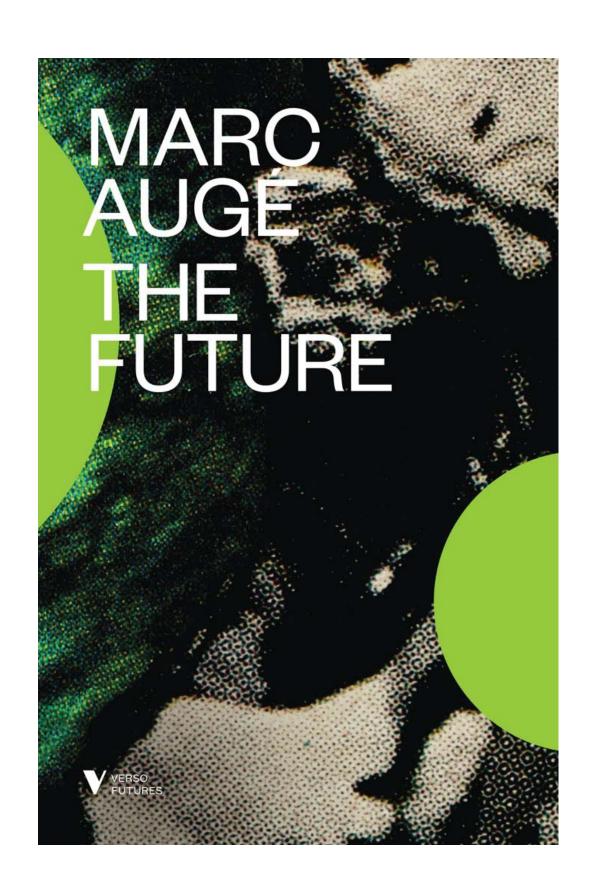
The Futurists and the moderns in general thought that the future is reliable and trustworthy. (...) Our post-futurist mood is based on the consciousness that the future is not going to be bright, or at least we doubt that the future means progress.

AFTER THE FUTURE

FRANCO BERARDI
BIFO

EDITED BY GARY GENOSKO & NICHOLAS THOBURN

Franco Bifo Berardi, After the Future, 2011



Technological innovations exploited by financial capitalism have replaced yesterday's myths in the definition of happiness for all, and are promoting an ideology of the future now, which in truth paralyses all thought about the future.

Marc Augé, *The Future*, 2014

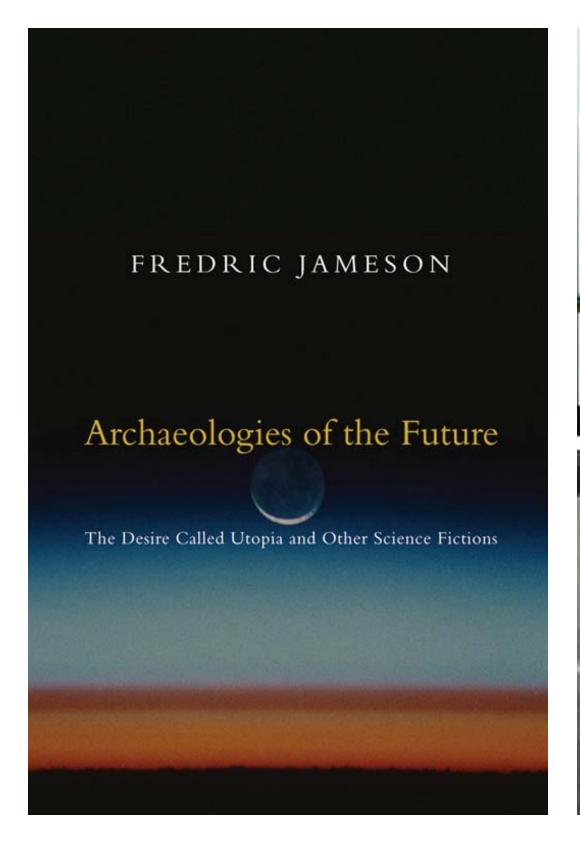
Remembering the Future...

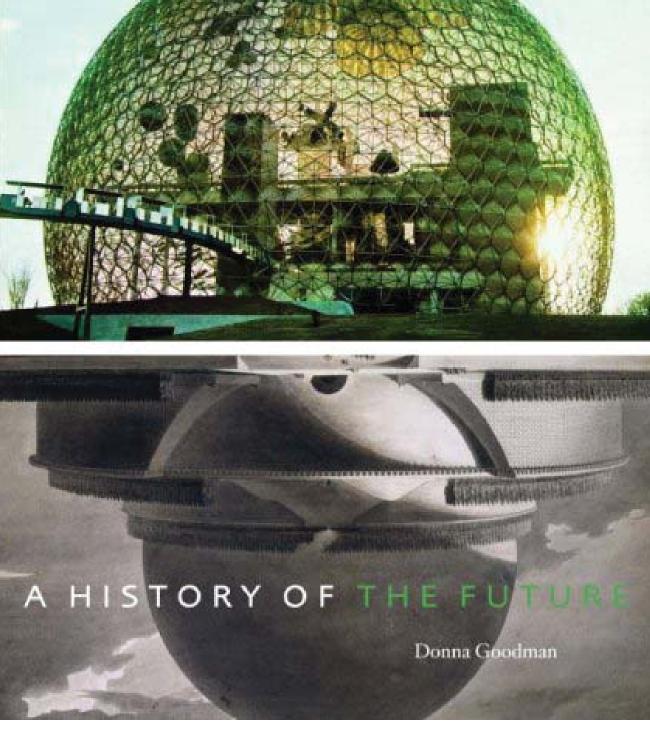
(Books)

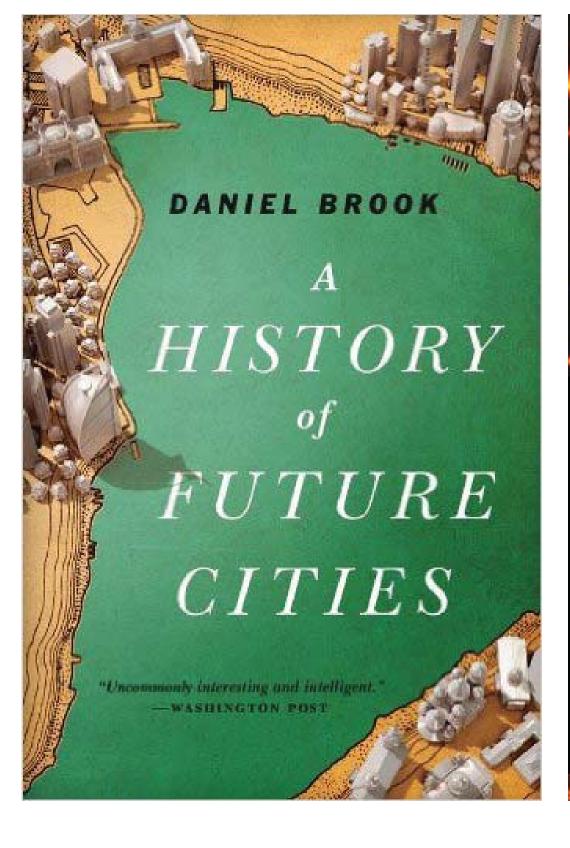
- Fredric Jameson, Archeologies of the Future, 2005
- Donna Goodman, A History of the Future, 2008
- Daniel Brook, A History of Future Cities, 2014
- Douglas Murphy, Last Futures, 2016

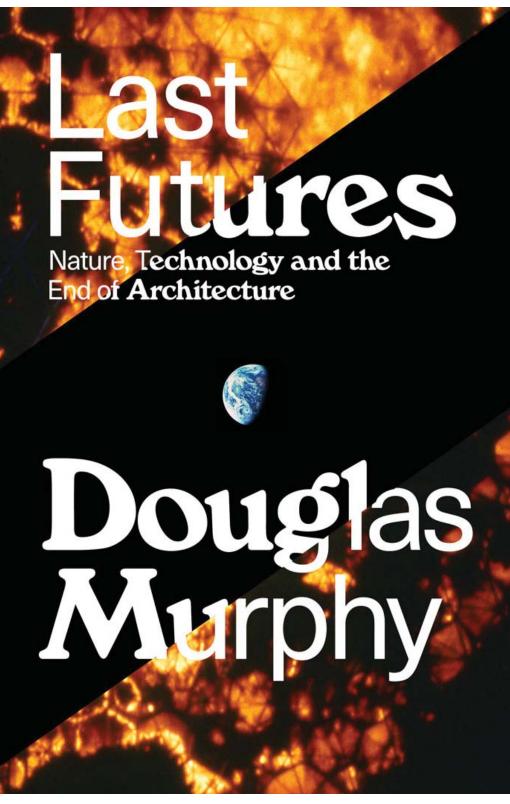
I want to rewind the past evolution of the future in order to understand when and why it was trampled and drowned.

Franco Bifo Berardi, After the Future, 2011









Remembering the Future...

(Buildings)



Bojan Mrđenović, Budućnost (Future), 2013

Regressive Architecture



Kollhoff Architekten, Villa in Berlin Dahlem, 2000

Temporary Architecture



Raumlabor, Monuments, 2013

Recycling Architecture



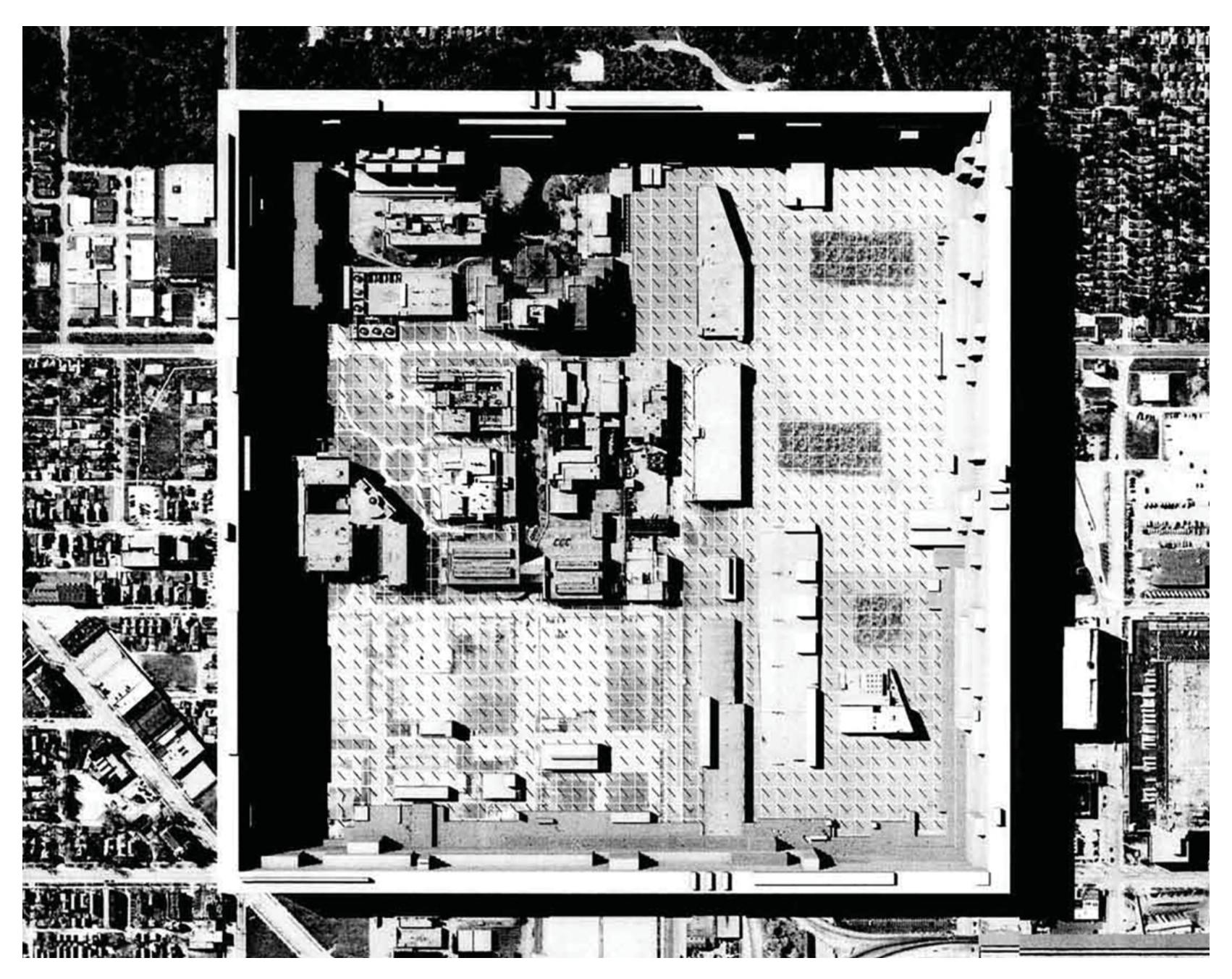
Lacaton & Vassal, FRAC Nord-Pas de Calais, 2013

Salvatorian Architecture



Vincent Callebaut, Lilypad, 2008

Analytical Architecture



DOGMA, A Simple Heart, 2011

Architecture After the Future

Exhibition

Possible formats

- Exhibition in an interior space
- Series of interconnected exhibitions (in interior spaces)
- Exhibition in an open public space
- Exhibition in the virtual space (blog)

Material

- Short texts accompanied by sketches/diagrams (made by the curator) explaining the conception of the future that characterizes each of the featured design strategies
- Audio and/or video interviews with selected practitioners (between one and three protagonists for each design strategy)
- One project by each protagonist (between five and fifteen projects altogether)

Time frame

- Min. 6 months
- Max. 12 months