# Efficient "shotgun" inference of neural connectivity from highly sub-sampled activity data



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### Model-based connectivity



Mishchenko, Vogelstein & Paninski 2010

### Limited scanning speed – a fundamental barrier?





After 12 days of spike data!

#### • The common input problem

[Pillow2007, Nykamp2008, Vidne2008, Mishchenko2011, Turaga2013, Romano2014, Tyrcha2014]



### Alleviating the common input problem



### Main Result

- Approximate loglikelihood and derivatives, so they only depend on the empiric second order statistics.
- Can now handle missing observations
- ➢ Faster then original likelikelihood − O(TN<sup>2</sup>+N<sup>3</sup>) instead of O(TN<sup>3</sup>)

## Inference quality maintained with approximations



Regular MAP (red) does not
improve (blue)

Inferring missing spikes (pink+cyan) does not improve over ignoring them (blue)

### Summary

### **Connectivity inference – main obstacles:**

- ○Common input problem <sup>-</sup>
- O Low frame rate
- O Experimental duration
- OInferring spikes from calcium traces
- OModel Mismatch
- Comparing with "ground truth"

Inference is computationally hard

New inference method: minutes, not 10<sup>5</sup> hours [Zaytsev et al. 2015]

Shotgun - Scanning speed is not a fundamental limit

### Thank you for listening!

Questions?



### **Network Simulation**









### Estimation Quality –more details



### Single Neuron – 10,000 inputs



### Inference from Calcium data



### Logistic Function Approximation

