Dual Structured Light 3D Using a 1D Sensor

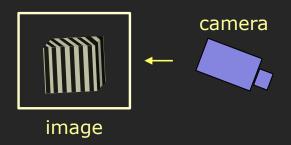
Jian Wang Aswin Sankaranarayanan Srinivasa Narasimhan

Carnegie Mellon University

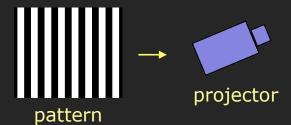
Mohit Gupta

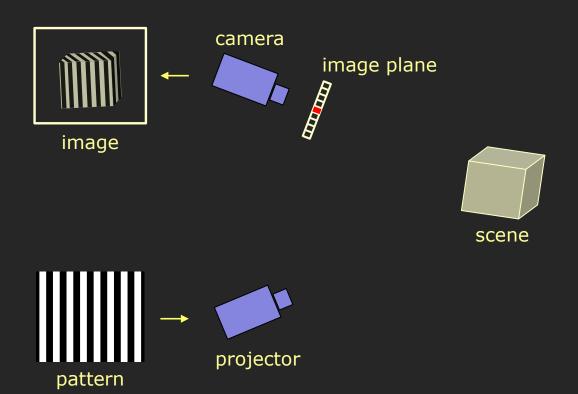
University of Wisconsin-Madison

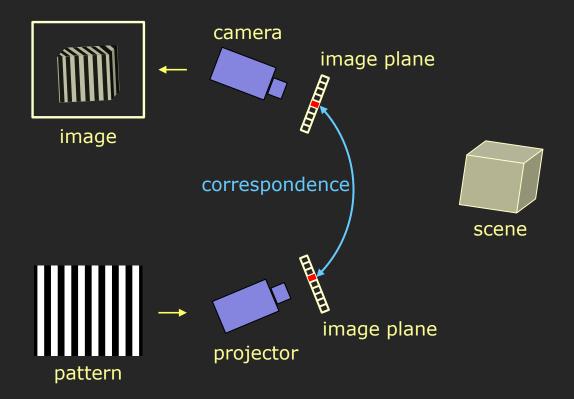
Support: ONR, DARPA, NSF

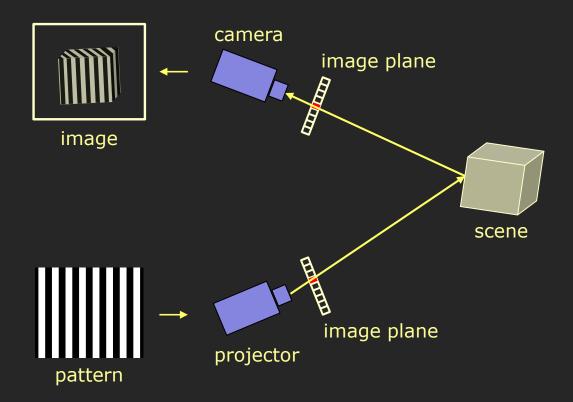












Modern 3D Cameras



Microsoft Kinect



Projected pattern on scene



Depth map

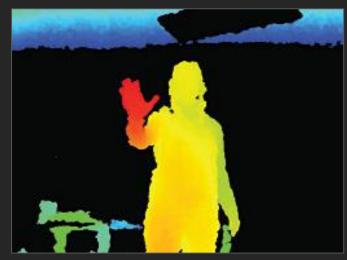
Modern 3D Cameras



Microsoft Kinect



Projected pattern on scene



Depth map

Potential to Revolutionize Diverse Application Domains

3D Revolution



augmented reality

robotic surgery





underwater exploration

3D Imaging

industrial automation

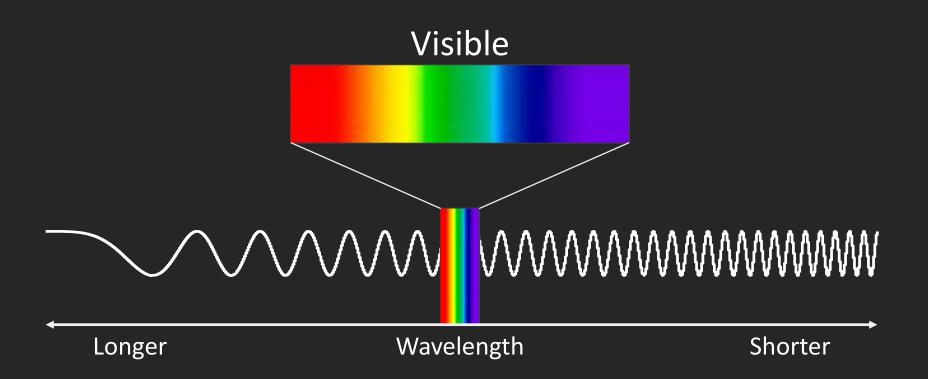




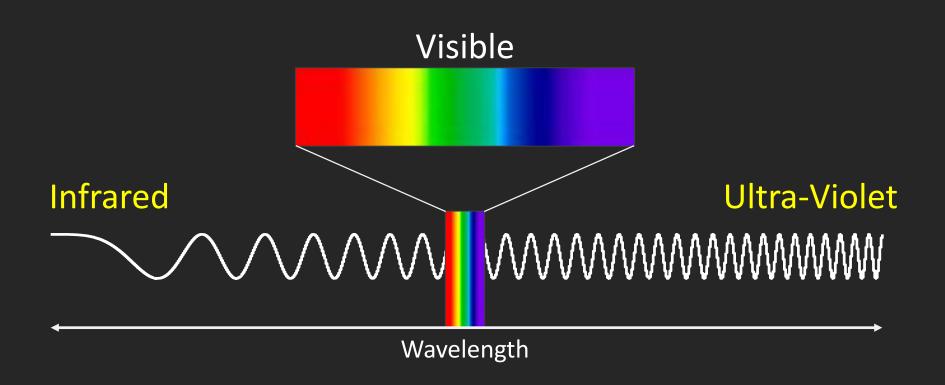
autonomous cars exploratory robots



Structured Light Outside Visible Spectrum



Structured Light Outside Visible Spectrum



Can We Build Structured Light Systems Outside Visible?

Imaging in Short-Wave InfraRed (SWIR)

Visible Wavelengths (400-700 nm)





Imaging in Short-Wave InfraRed (SWIR)

Visible Wavelengths (400-700 nm)





SWIR Wavelengths (1500-2500nm)

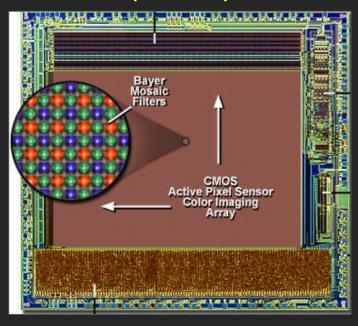




Strong Ability to See Through Scattering Media (Haze, Smoke)

Cost of Visible vs. SWIR Sensors

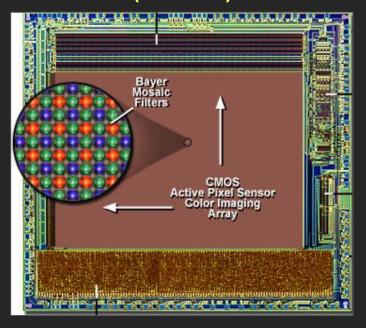
Visible CMOS Sensor (Silicon)



0.0001 cents per pixel

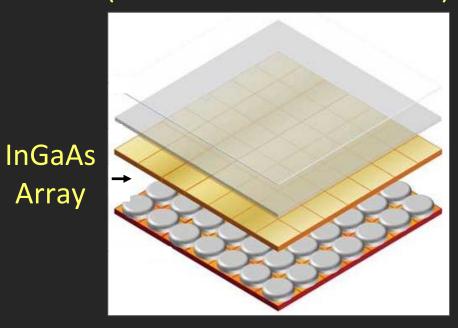
Cost of Visible vs. SWIR Sensors

Visible CMOS Sensor (Silicon)



0.0001 cents per pixel

SWIR Sensor (Indium-Gallium-Arsenide)



10 cents per pixel

High Cost of SWIR Sensors



2D SWIR Camera Cost: \$100,000

High Cost of SWIR Sensors



2D SWIR Camera Cost: \$100,000



1D SWIR Camera Cost: \$100

High Cost of SWIR Sensors

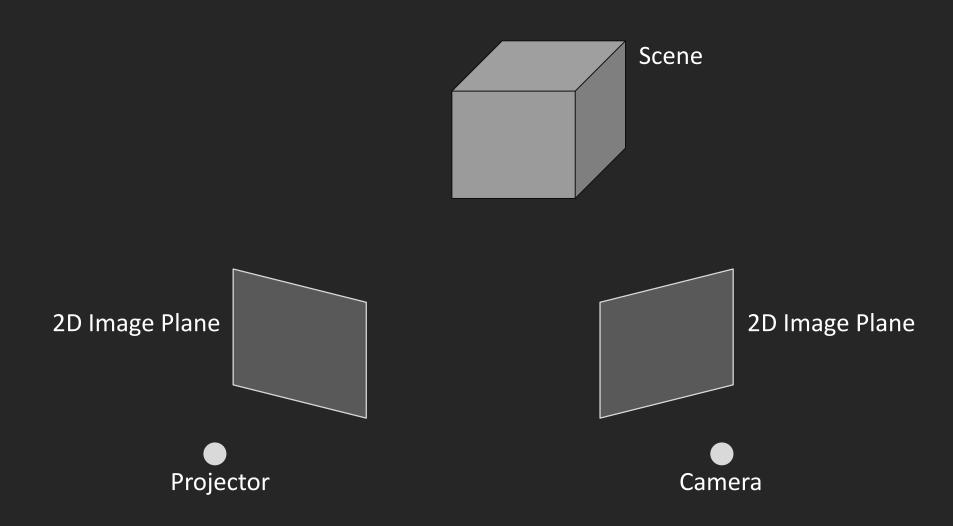


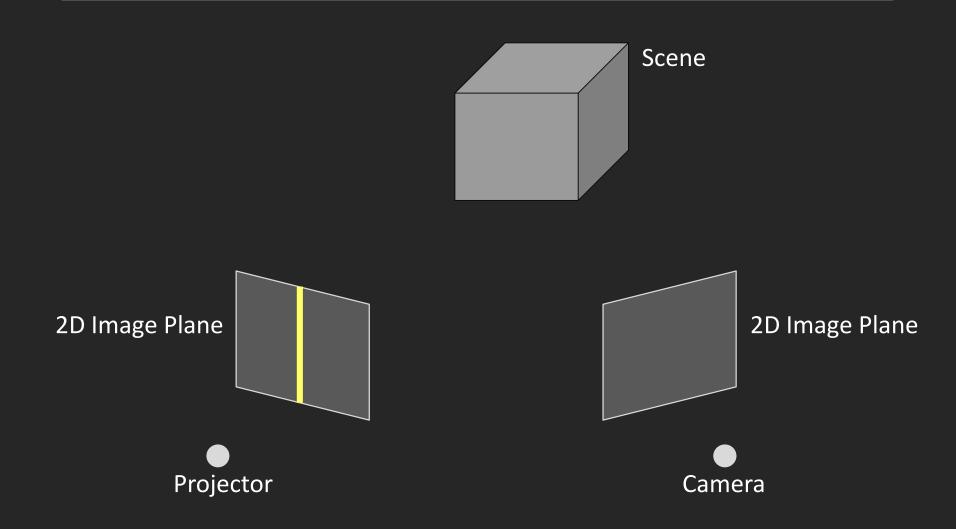
2D SWIR Camera Cost: \$100,000

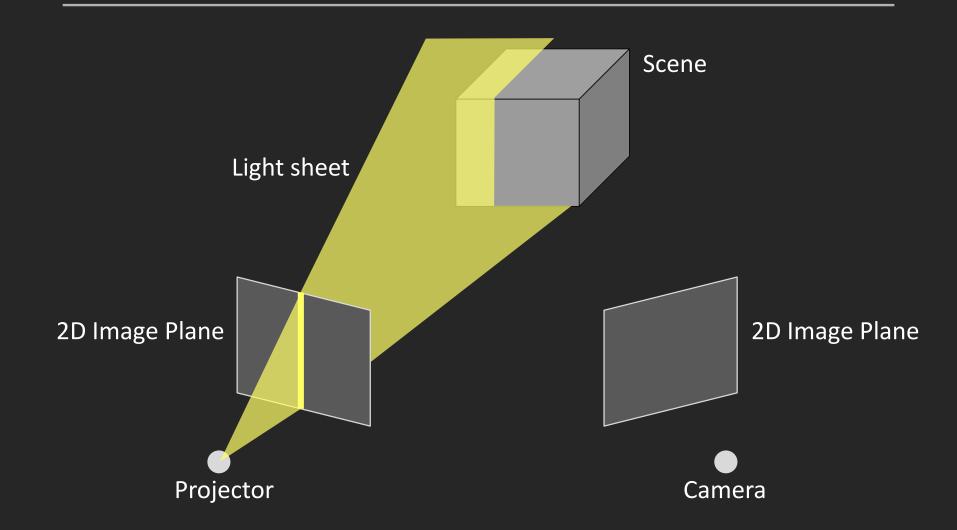


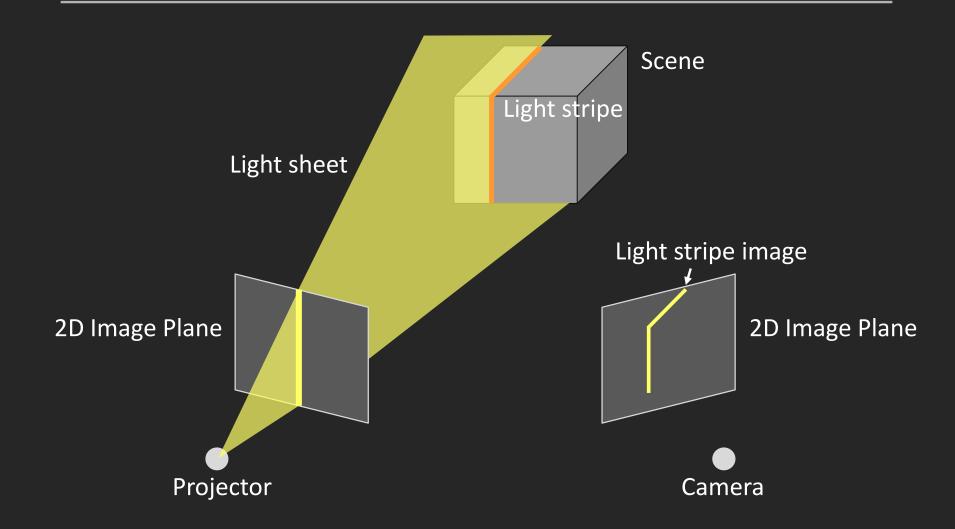
1D SWIR Camera Cost: \$100

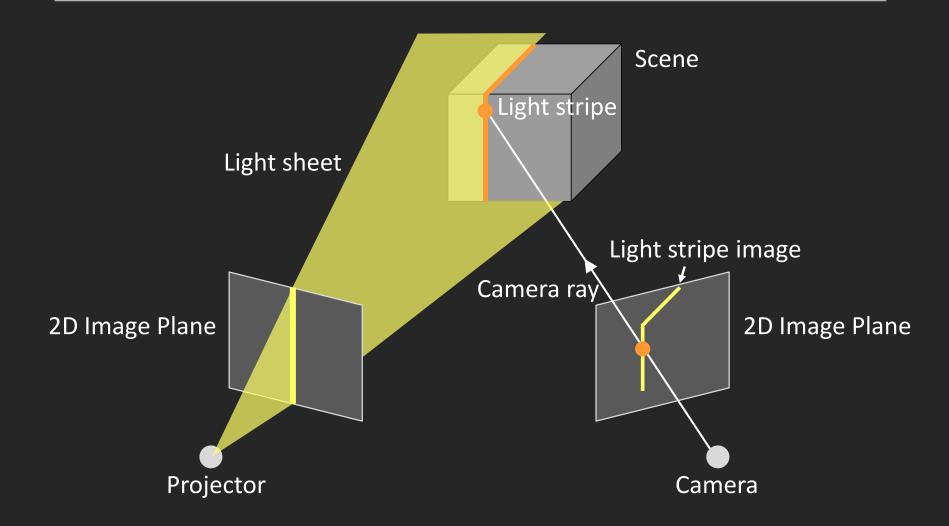
Structured Light 3D Imaging Using 1D Sensor?





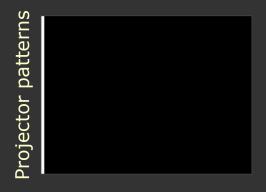


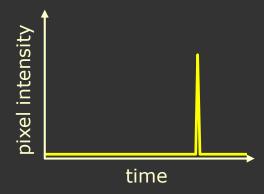




Triangulation of Camera Ray with Light Sheet

Structured Light Coding Schemes

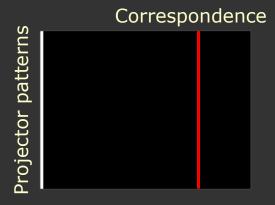


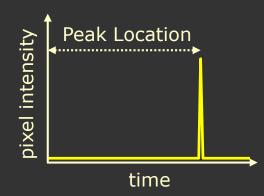


Light Striping

[Shirai and Suwa, 1971] [Agin and Binford, 1976]

Structured Light Coding Schemes

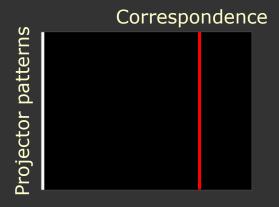


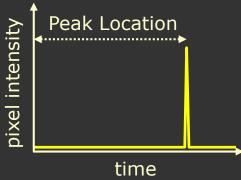


Light Striping

[Shirai and Suwa, 1971] [Agin and Binford, 1976]

Structured Light Coding Schemes

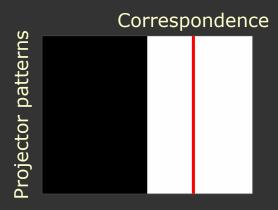


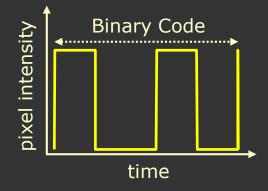






[Shirai and Suwa, 1971] [Agin and Binford, 1976]

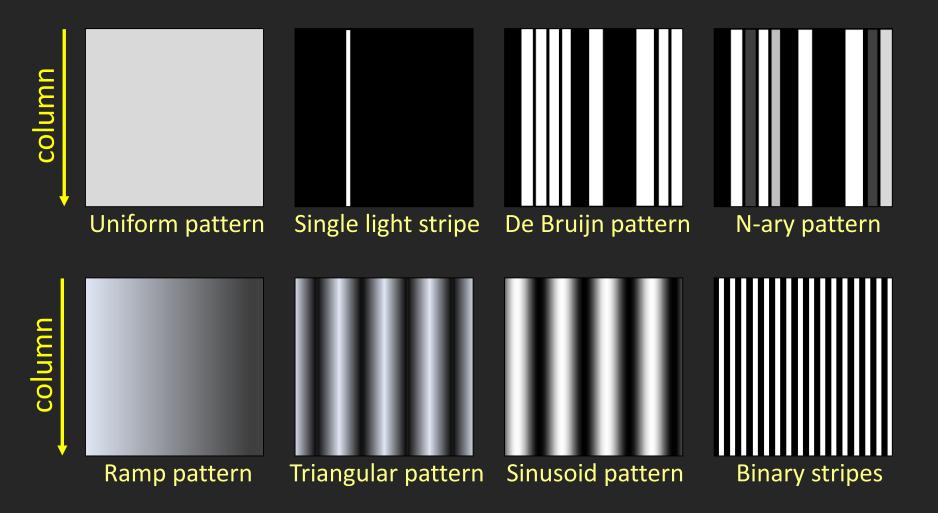




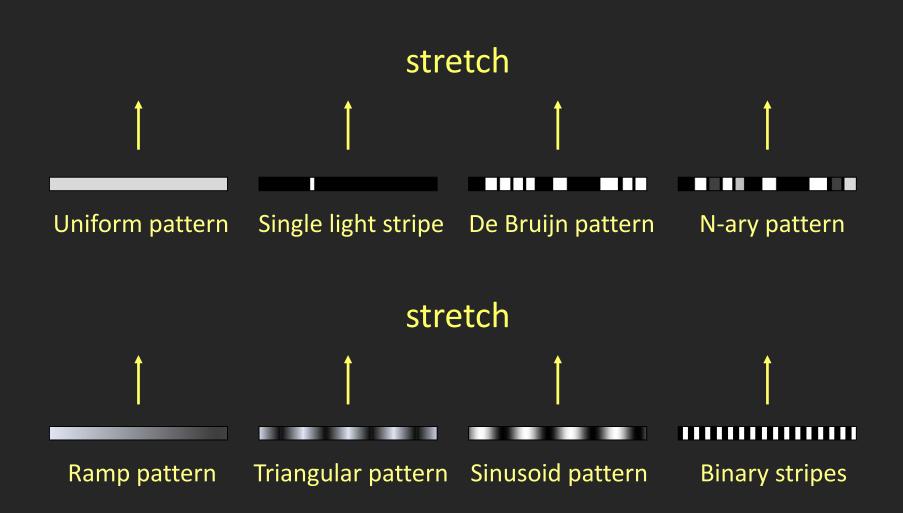
Binary Codes

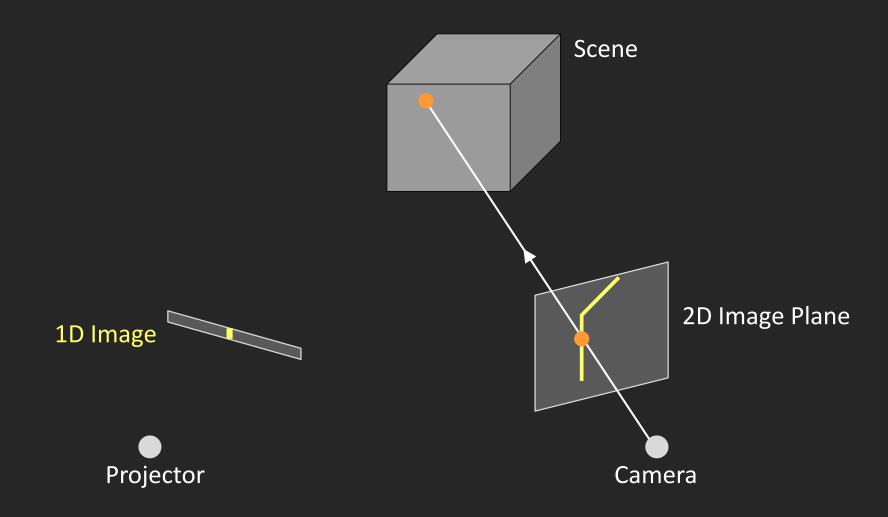
[Minou *et al.*, 1981] [Posdamer *et al.*, 1982]

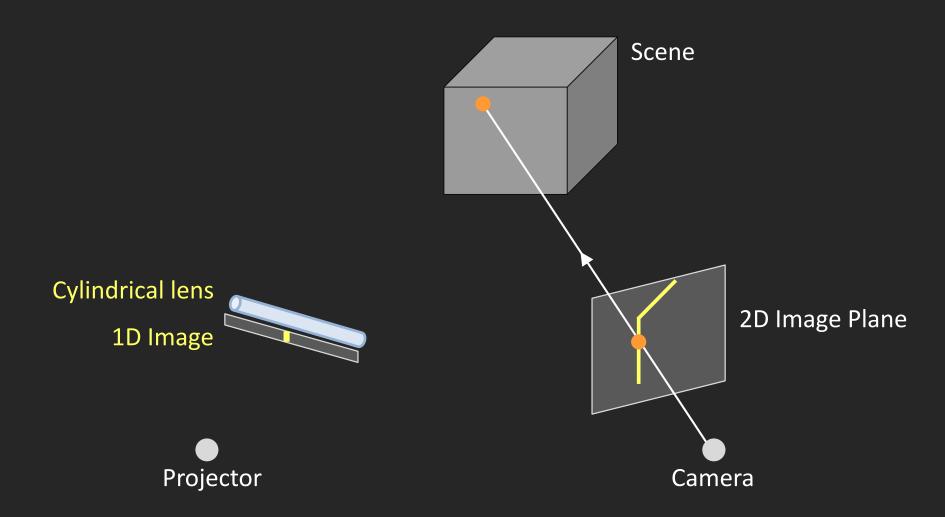
Patterns with Translational Symmetry

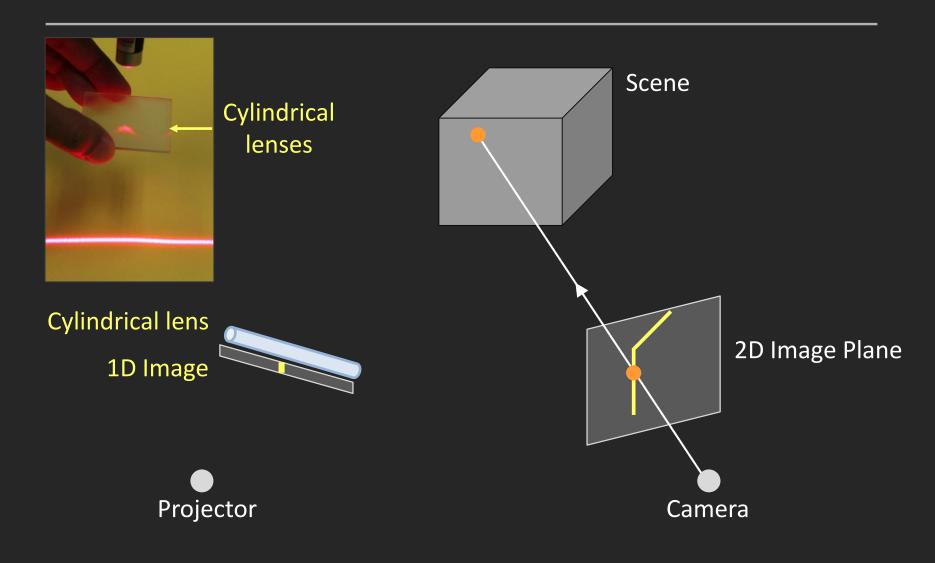


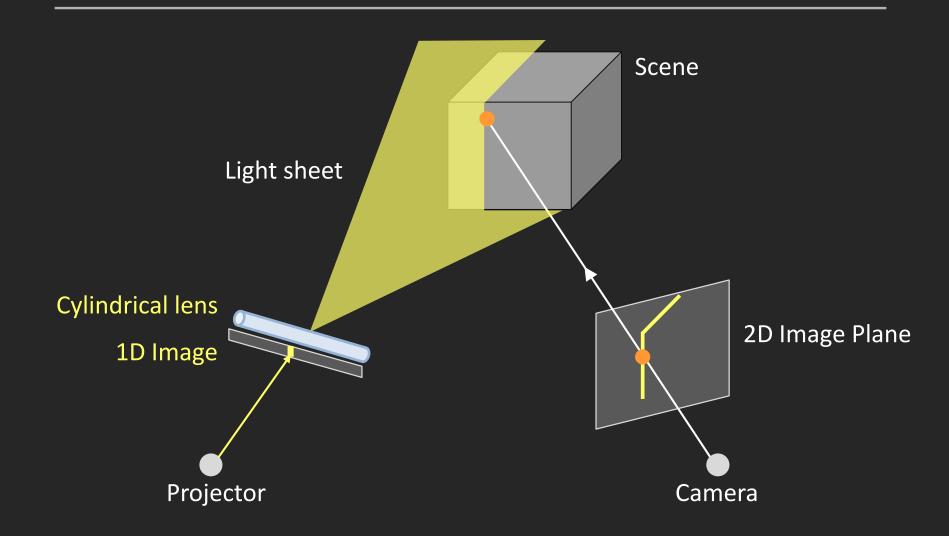
Patterns with Translational Symmetry

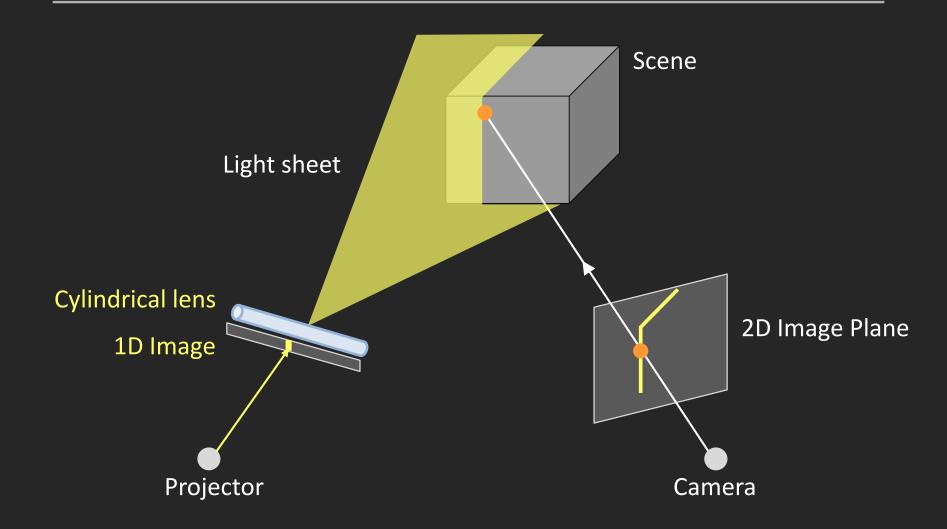






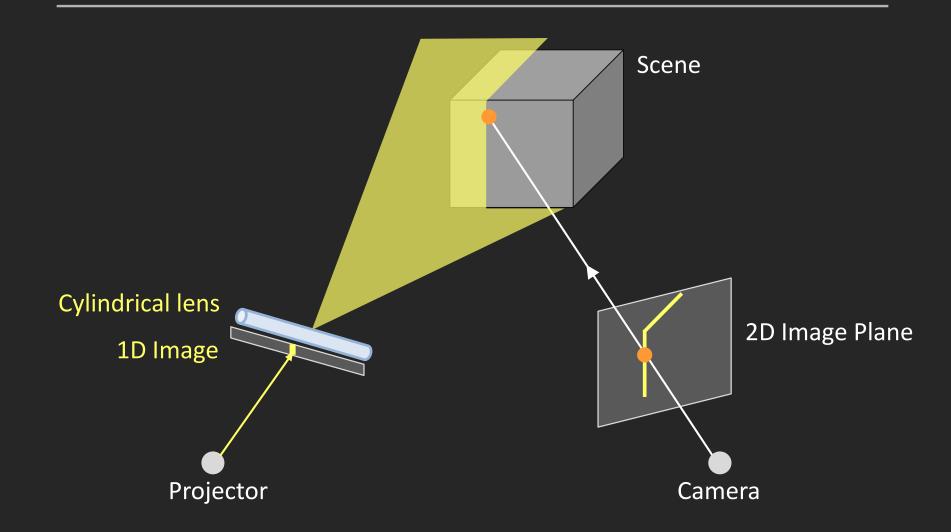




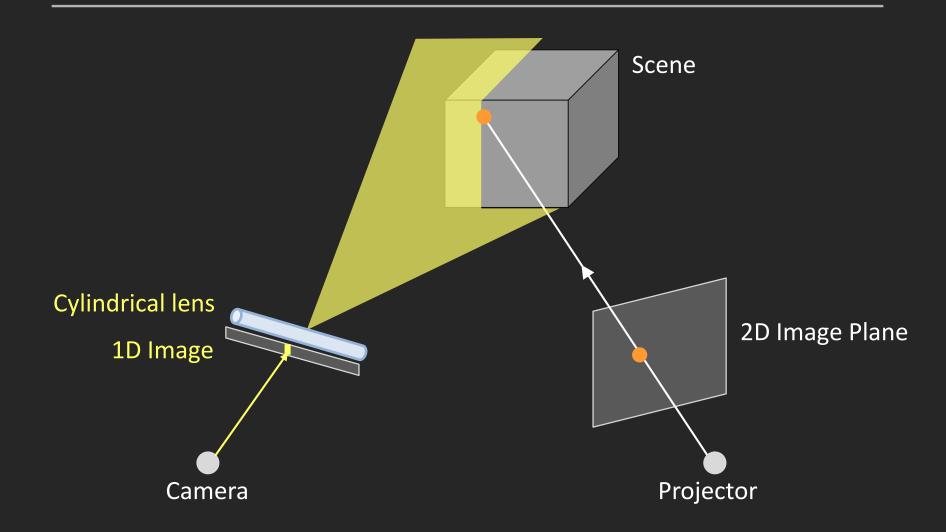


Projector Can be Modeled as Having a 1D Image Plane

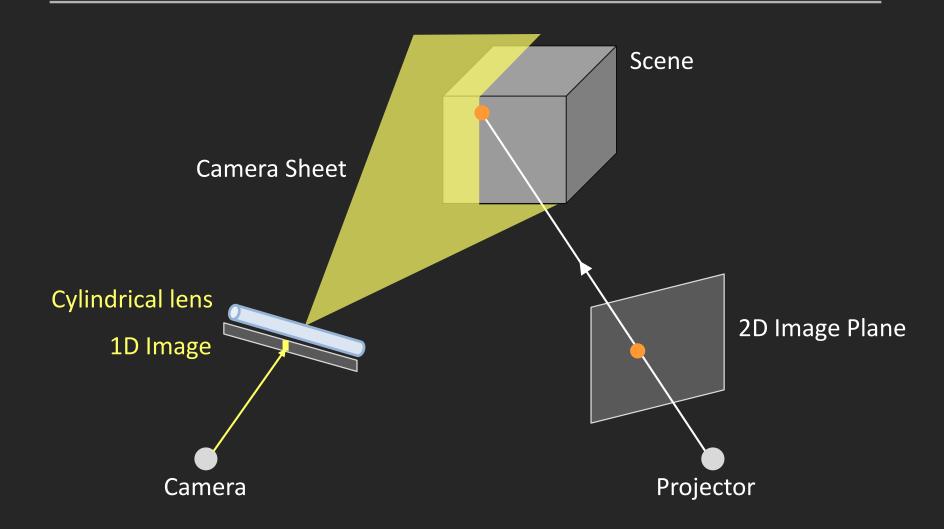
Projector-Camera Duality



Projector-Camera Duality

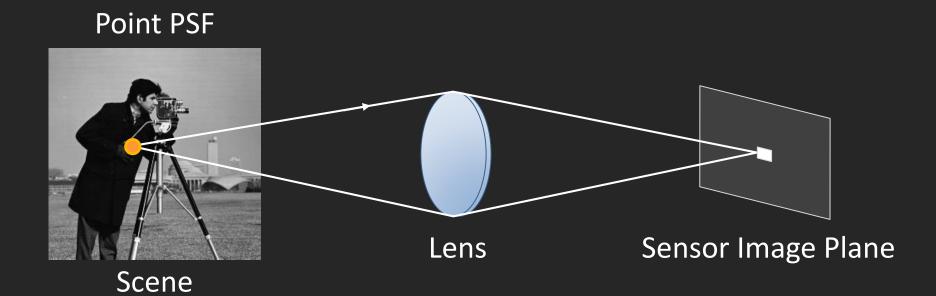


Projector-Camera Duality

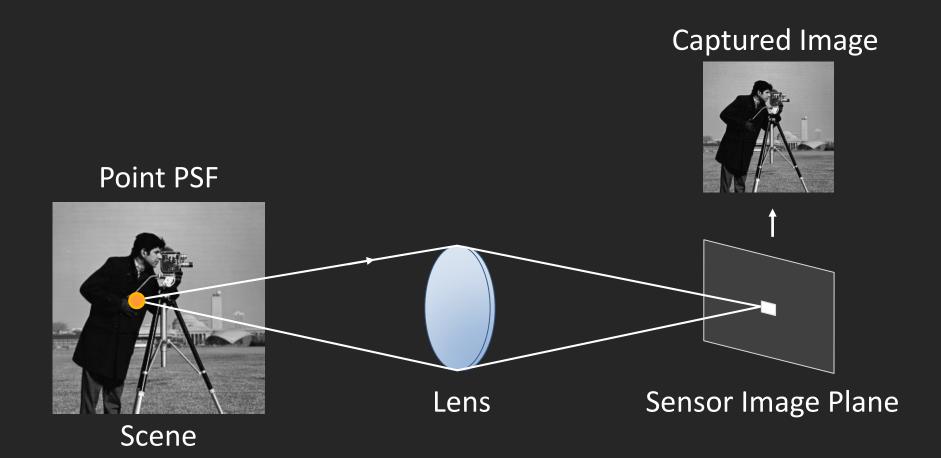


Each Camera Pixel Collects Light Along a Plane

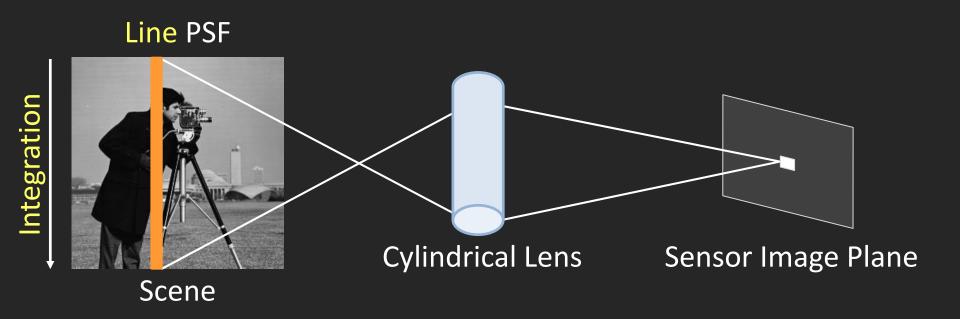
Imaging with Conventional Lens



Imaging with Conventional Lens

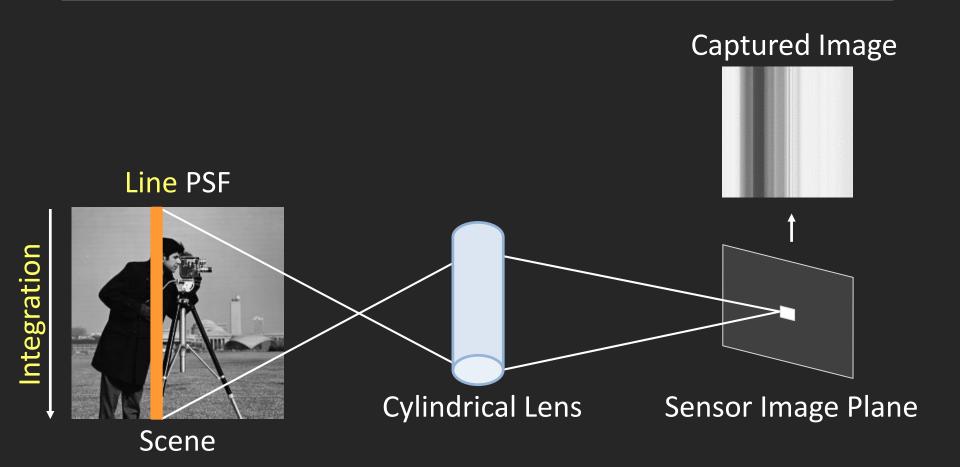


Imaging with Cylindrical Lens



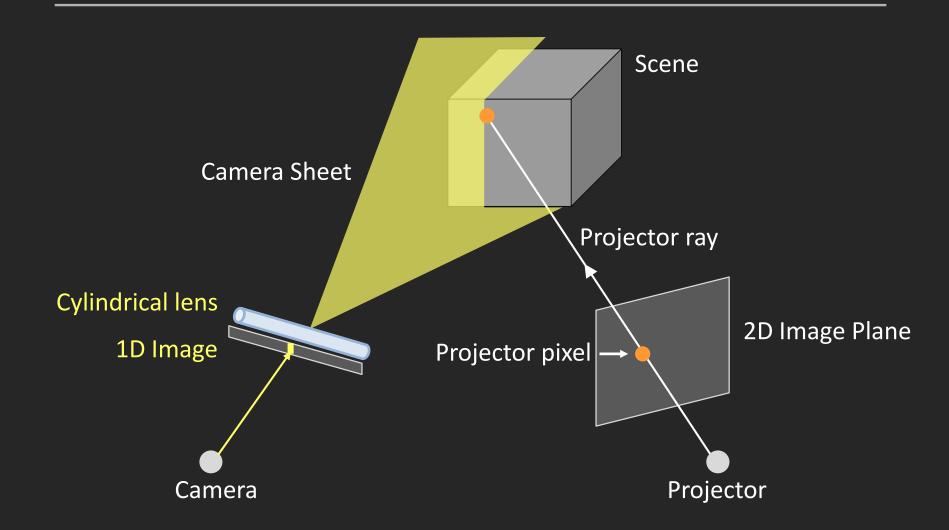
Cylindrical Lens Defocuses Only Along One Direction

Imaging with Cylindrical Lens



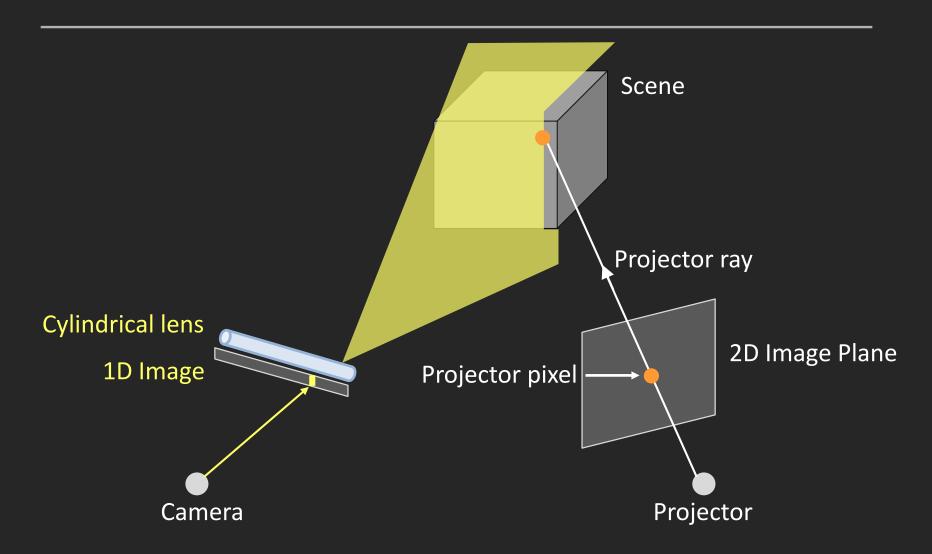
Cylindrical Lens Defocuses Only Along One Direction

Dual Structured Light 3D With 1D Sensor



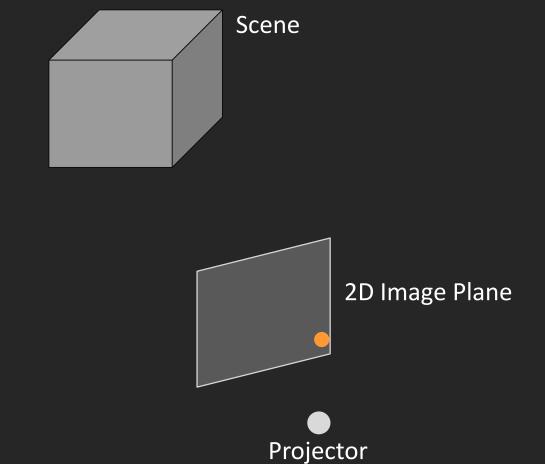
Triangulation of Projector Ray with Camera Plane

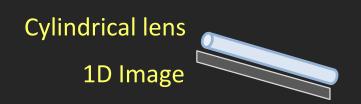
Dual Structured Light 3D With 1D Sensor



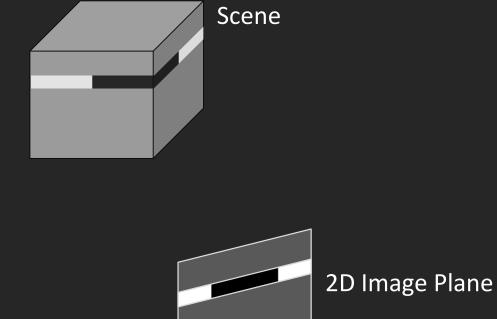
Triangulation of Projector Ray with Camera Plane

Dual Structured Light 3D: Point Scanning



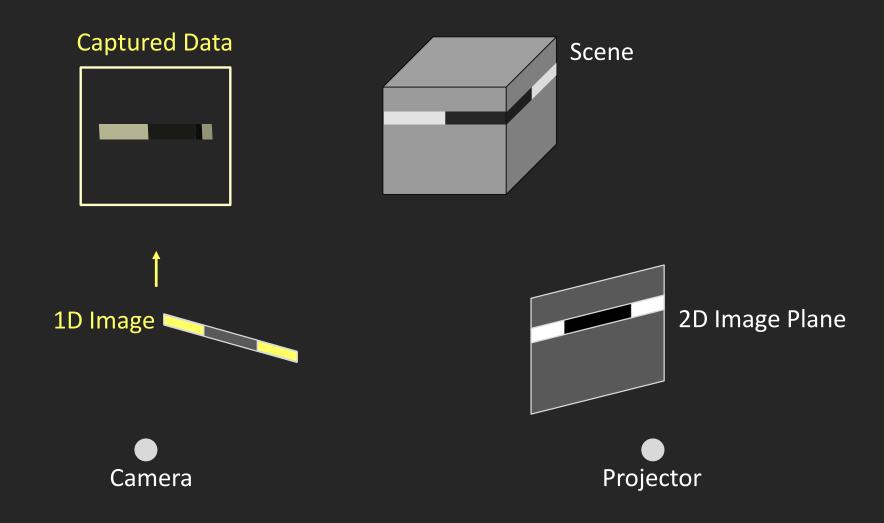


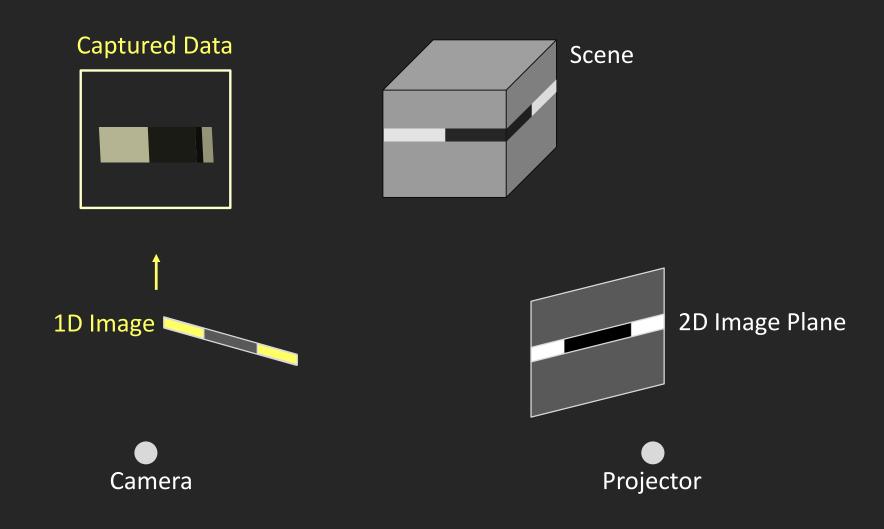


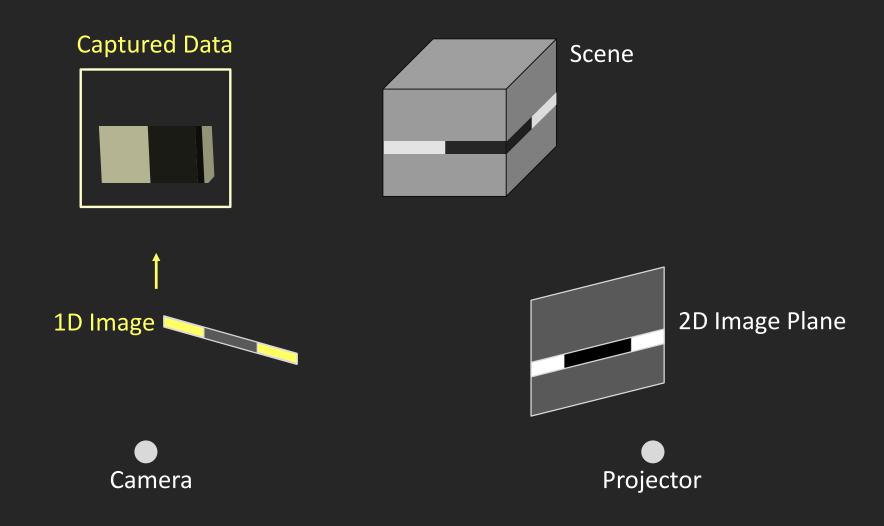


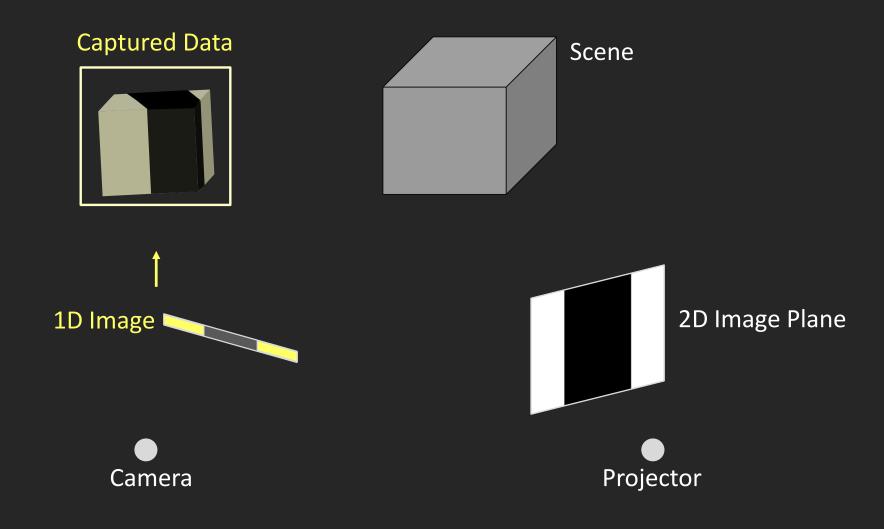


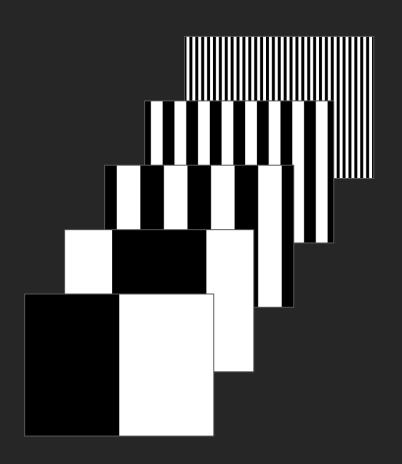
1D Image



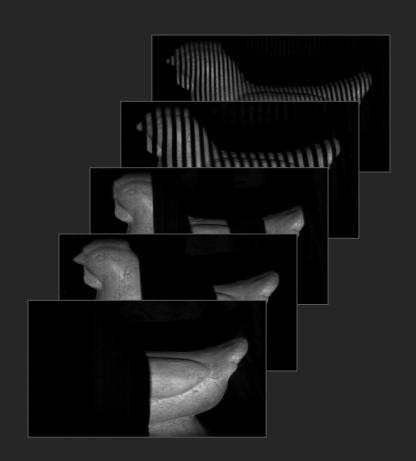




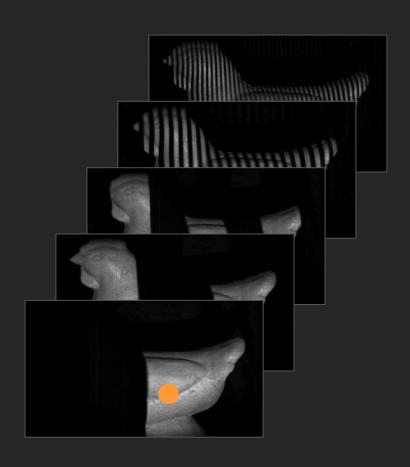


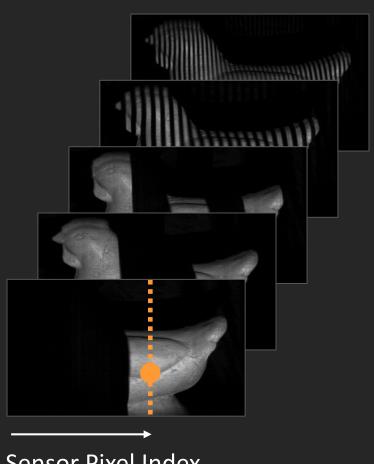


Projector Patterns

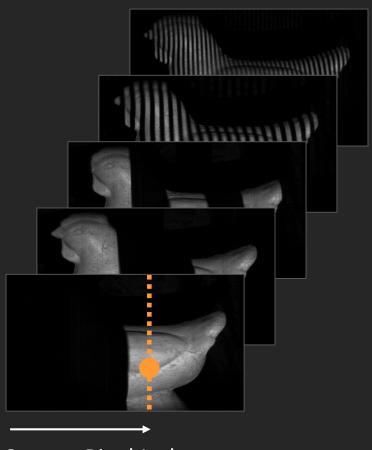


Captured Data

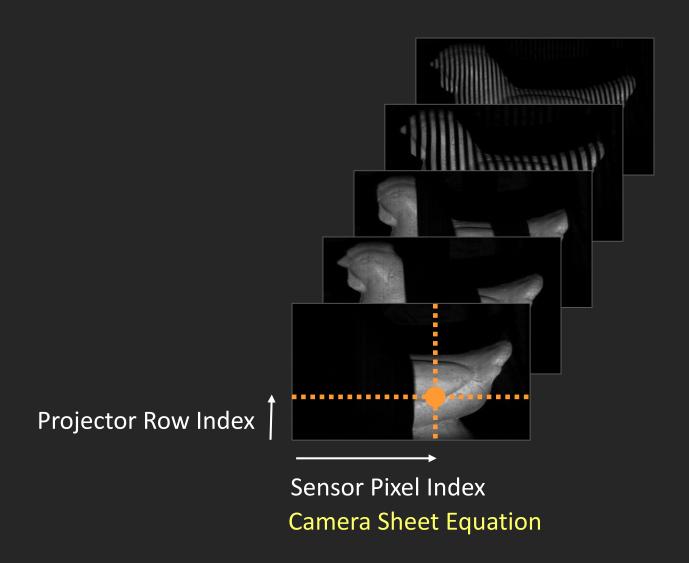


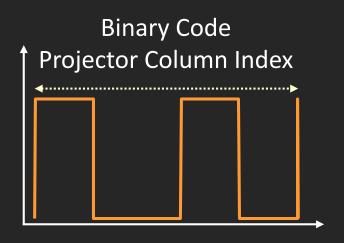


Sensor Pixel Index

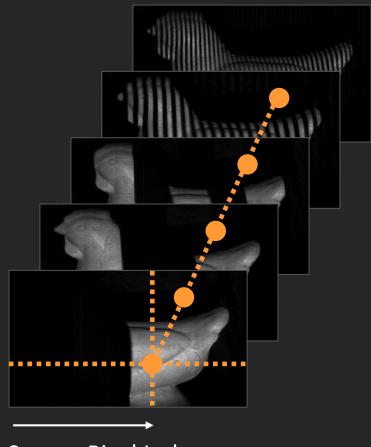


Sensor Pixel Index Camera Sheet Equation

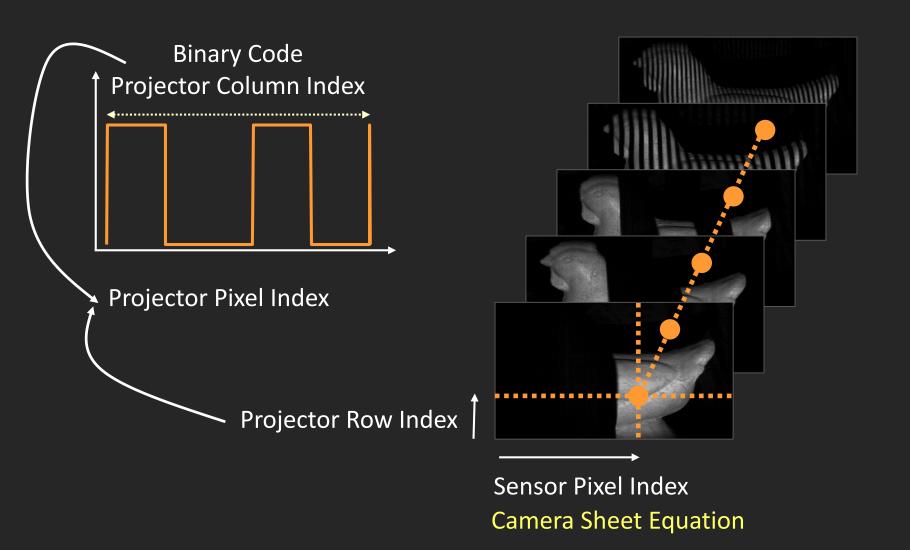


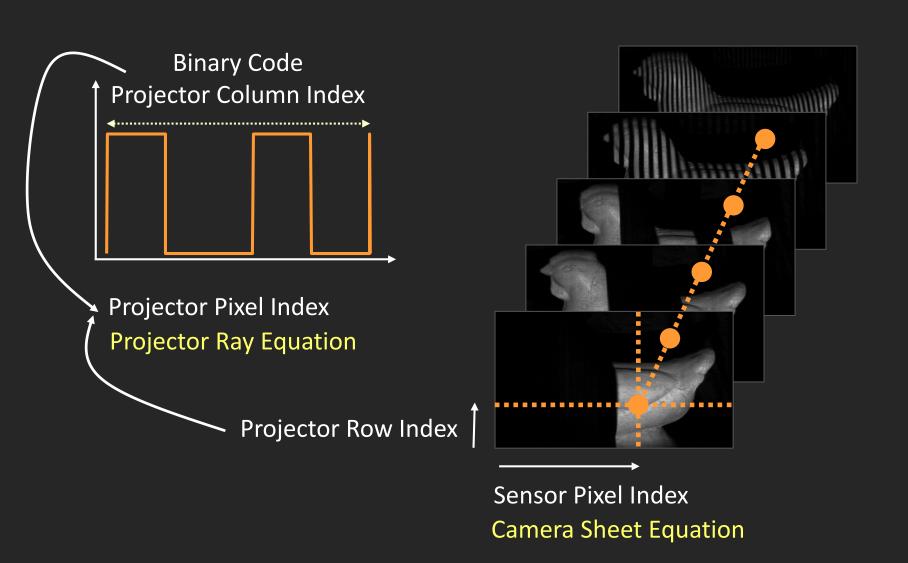


Projector Row Index

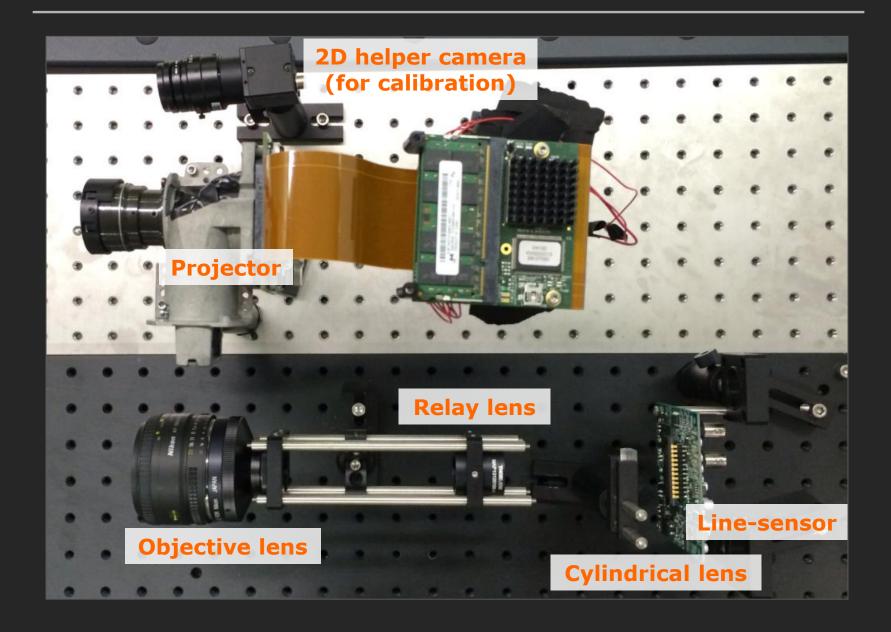


Sensor Pixel Index
Camera Sheet Equation





Hardware Prototype



Results: 1D Visible Sensor



Scene



3D Reconstruction

Results: 1D Visible Sensor



Scene

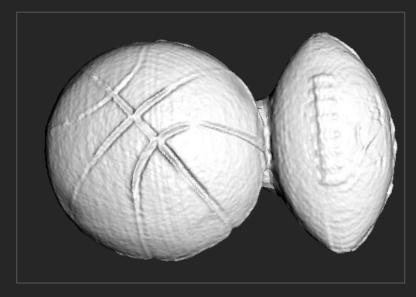


3D Reconstruction

Results: 1D Visible Sensor



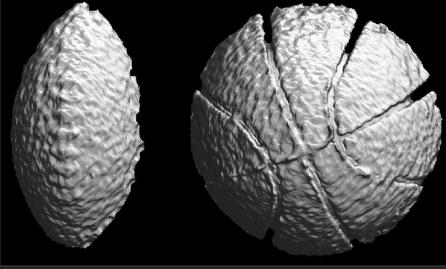
Scene



3D Reconstruction

Results: 1D SWIR Sensor

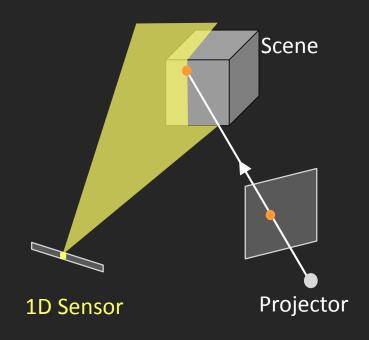




Scene

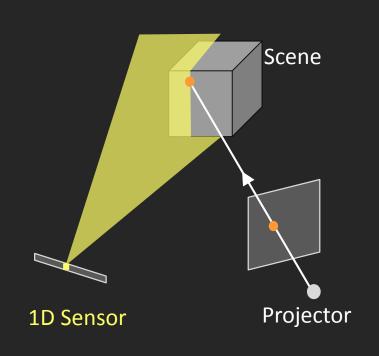
3D Reconstruction

Summary: Dual Structured Light

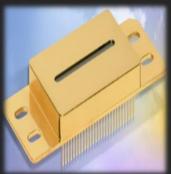


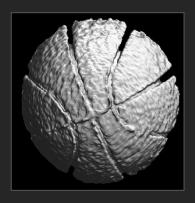
Dual Structured Light 3D Using 1D Sensor

Summary: Dual Structured Light

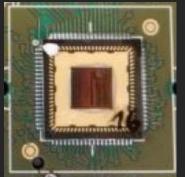


1D Short-Wave IR Sensor





1D Dynamic Vision Sensor





Dual Structured Light 3D Using 1D Sensor

Extreme 3D Imaging Using SWIR and Other Sensors