

# **OER4BW Project**

Open Education for a better world-Mentoring program

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# Overview of the presentation



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# About the project

# Title: Training Programme on Use of OER in Teaching and Learning

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#### Mentor(s):

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#### Link to the course:

https://www.openlearning.com/courses/use-of-oer-in-teaching-learning

#### **Motivation**

- Open educational resources for enhancing access to educational opportunities.
- OER movement to make quality content available for free use
- Lack of awareness about open education resources among the faculty.
- Lack of awareness about use of Creative Commons Licenses.
- Need for promoting the use of OER among educators.

# Goals of the project

The main objectives of the online training program were to:

- Create awareness about the use of OER in teaching learning;
- Promote the use of OER in designing new courses in the Universities; and
- Enable the faculty members of higher education institutions to use and integrate OER into their teaching practices.

## **Learning Outcomes**

- Explain the basics of open education and open educational resources.
- Discuss various issues related to copyright.
- Distinguish between different types of creative commons licenses.
- Identify different types of OER available to meet the varied learning requirements.
- Consider various aspects of use of OER in teaching learning.
- Search and locate OER and use it in instructional material.
- Attribute a CC-licensed OER.

## **Target Audience**

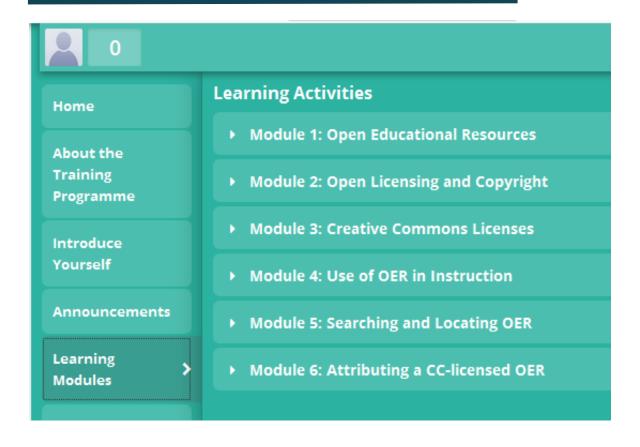
- The target group of the programme includes teachers, trainers, training managers, instructional designers, and course developers in schools, colleges, and universities.
- The Course was offered to all teachers and academics of IGNOU.
- A total of 20–25 participants in first batch.
- The participants to have reasonable expertise in using ICT tools as the course based on online tasks and activities.

#### **Course Details**

- Class size: 20-25
- Credits: 1 (30 hours)
- Session Plan Duration: 7–10 days
- Sequential progression from one module to another.
- Progress in the module on the basis of completion of all the activities on the page.
- Watching Videos, posting messages, comments in discussion forum, feedback on peer comments all counted towards progression.
- Assessment in the form of Quiz (2 Quiz components).
- Support provided through phone, email, WhatsApp, and in-built chat.

#### The course had six modules:

- Module 1: An introduction to open education and OER
- Module 2: Open Licensing and Copyright
- Module 3: Creative Commons Licenses
- Module 4: Use of OER in Instruction
- Module 5: Searching and Locating OER
- Module 6: Attributing a CC-licensed OER



#### The six modules:

- Module 1: An introduction to open education and OER (6 hrs)
  - ✓ 1.1 What I think about OER
  - ✓ 1.2 What are OER?
  - ✓ 1.3 Open education Revolution
  - ✓ 1.4 Why OER?
  - ✓ 1.5 Exploring OER: Global & National Initiatives on OER
- Module 2: Open Licensing and Copyright (3 hrs)
  - ✓ 2.1 Public Domain
  - √ 2.2 Copyright
  - ✓ 2.3 Open licenses
  - ✓ 2.4 Difference between public domain, open license and all rights reserved copyright
- Module 3: Creative Commons Licenses (3hrs)
  - ✓ 3.1 Creative Commons Licenses
  - √ 3.2 Applying a license to an OER
- Quiz

- Module 4: Use of OER in Instruction (6 hrs)
  - ✓ 4.1 Why use OER?
  - √ 4.2 Challenges of OER
  - ✓ 4.3 Types of OER
  - ✓ 4.4 How to use OER?
  - ✓ 4.5 How to share OER?
- Module 5: Searching and Locating OER (6 hrs)
  - ✓ 5.1 General Search
  - √ 5.2 Advanced Google Search
  - √ 5.3 Search for cc-licensed images
  - ✓ 5.4 Search for OER
  - ✓ 5.5 Search for cc-licensed videos
  - ✓ 5.6 Evaluating OER

- Module 6: Attributing a CC-licensed OER (6 hrs)
  - ✓ 6.1 Attribution: Points to consider
  - √ 6.2 How to Attribute
  - √ 6.3 Attribution Statements
  - √ 6.4 Some Practice
  - √ 6.5 Where to place the attribution
- Quiz
- Feedback and Survey

## Materials developed/used

#### Materials developed included

- Text.
- Documents in pdf format
- Videos (from YouTube)
- Images and graphics
- Quizzes
- Survey
- CC-licensed resources

# Course Design

#### Course design focused on

- authentic, active Learning Experiences
- content organised in the form of activities
- activities that facilitate community interaction
- emphasis was on creating, discussing and reflecting
- built-in discussion forum on every page,
- blog pages to feature work and encourage collaboration and peer feedback,

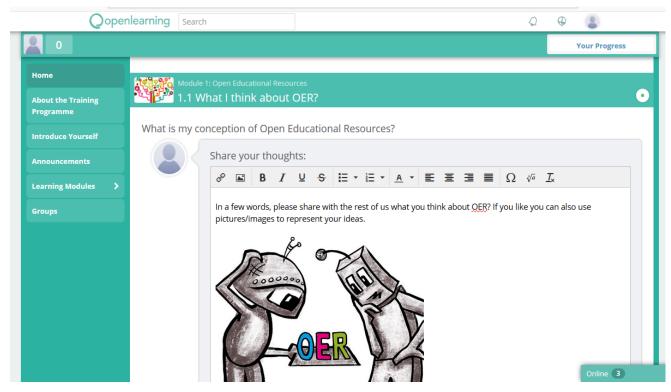
## **Course Page**



## **Course Page**



## **Course Page**



Module 1 First Page

## **Course Delivery**

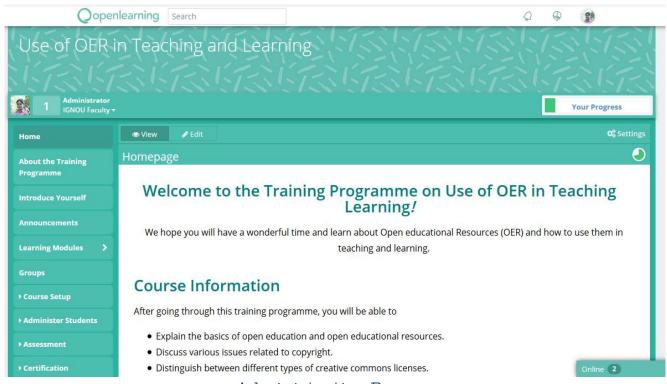
The course was offered on an online learning platform OpenLearning (https://www.openlearning.com)

The main focus of programme delivery was on

- Active learning
- Connectedness
- Student engagement
- Collaborative learning

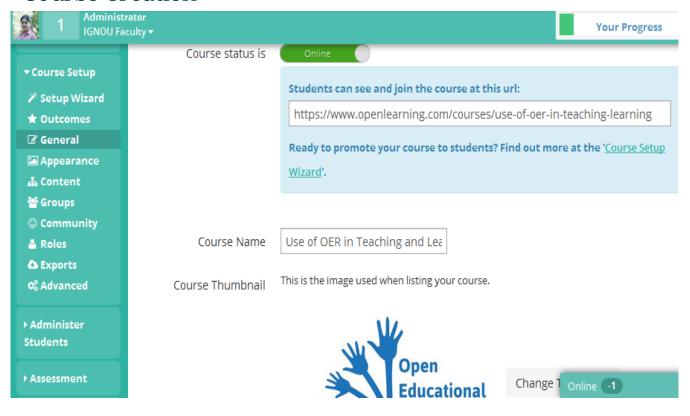
The main features of online learning platform were:

- Course creation
- Student progress tracking
- Assessment
- Certification
- Mobile learning
- Asynchronous self-paced learning
- Discussion Forums
- Blogs

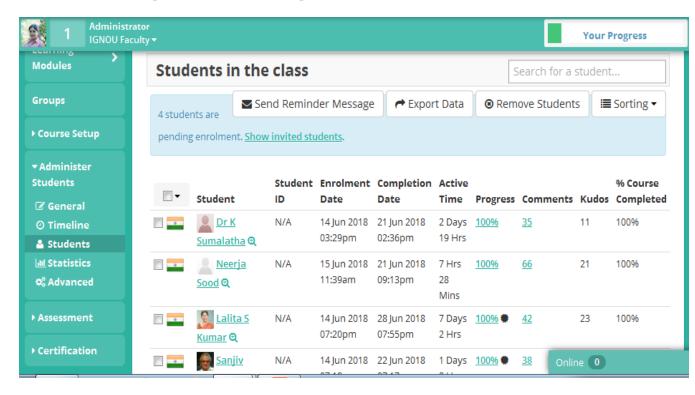


Administrative Page

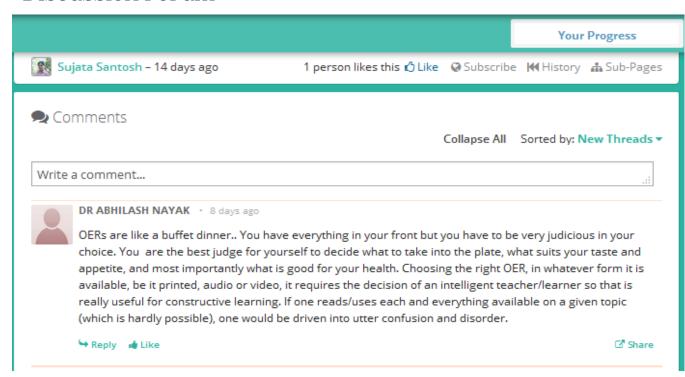
#### Course Creation



#### Student Progress Tracking



#### Discussion Forum



#### Blog for Announcements



2018

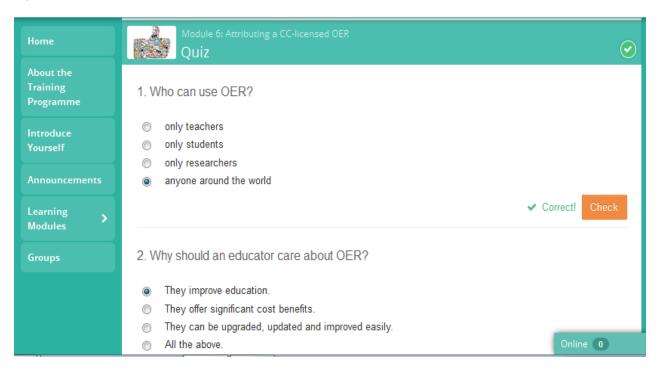
Sujata Santosh Tuesday, 19 Jun

# Reviewing the progress

The eagerness towards learning and the enthusiastic response to the online training programme has been a positive and highly encouraging factor. Some of the participants have almost completed the course. They have completed all the modules with the set activities and tasks. However, some of you are still to begin. Would appreciate your participation in the course and happy if all are able to complete within the set time.



#### Quiz

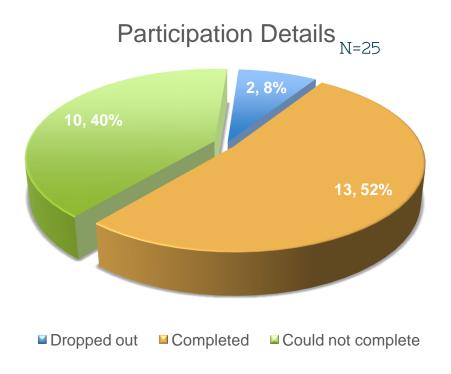


The web-based social learning platform, OpenLearning enabled

- situating learning experiences in an application, problem, or scenario
- learning experience within this situation, with an opportunity for experimentation
- encouraging reflection on these experiences
- guiding these reflections into meaningful concepts
- promoting the use of this new knowledge to make decisions or to solve problems in meaningful ways.

### **Statistics**

23 students, 599 comments



# How the OER project was developed

- Starting point
- It all started as an idea which took shape with the help of OE4BW program
- Main challenges
- Hosting of the course website
- LMS
- Offering the programme
- Accreditation
- Time constraints

#### Role of OE4BW and Mentors

- > OE4BW
- Main driving force behind this project.
- Direction to the proposed programme/ course.
- > Mentors
- Guidance and support from mentors helped in giving it final shape.
- Discussions with mentors helped in clearing doubts.
- Suggestions and feedback helped in correcting errors.
- Advice and counsel helped in development and implementation of the proposed programme.
- Inputs from mentors helped in planning and achieving the set targets.

#### **Future Plans**

- Take this project further.
- Next batch in July.
- Offer programmes to educators in all open universities in India.
- Develop an advanced level course/ programme on OER use and development for the educators.
- Develop a basic programme for students.

# **Suggestions**

- > OE4BW
- If possible, develop a portal for offering programmes
- Bring all projects at one place
- Will give a starting point to all participants.
- Better coordination with the participants and their mentors.
- Create a community of practitioners and developers with engagement opportunities offline or online.

Thank You!