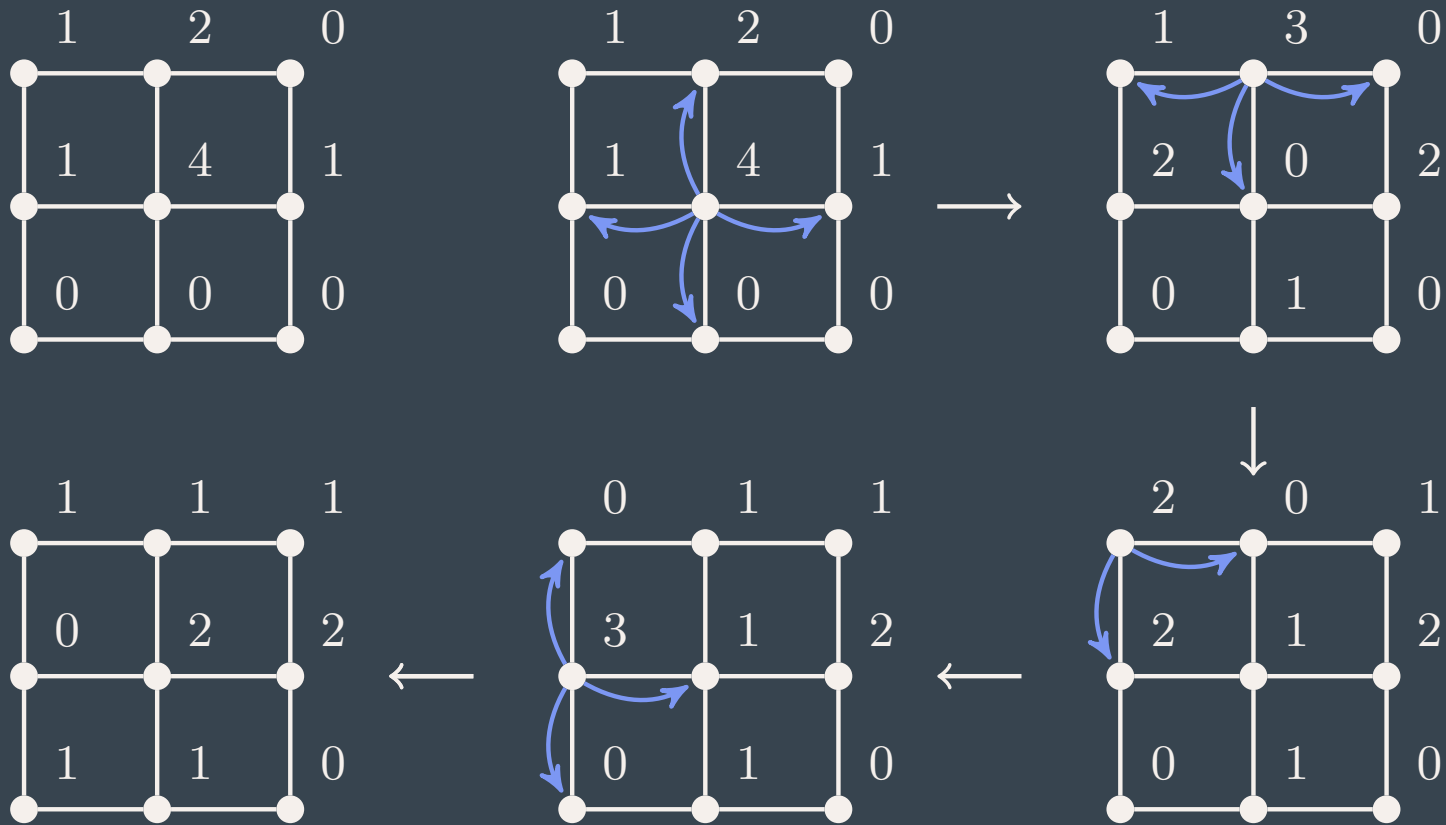


# Chip-Firing and Algebraic Combinatorics

Caroline J. Klivans  
Brown University

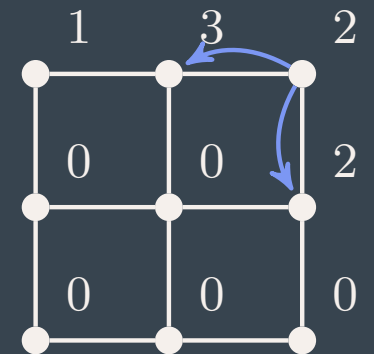
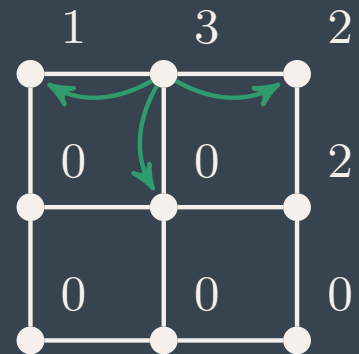
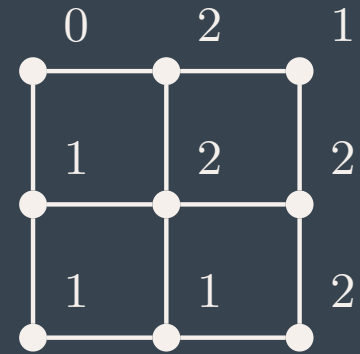


# Chip-Firing – Basic Dynamics



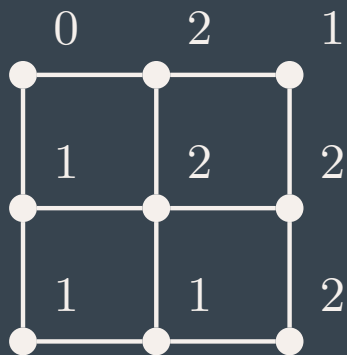
# Chip-Firing – Basic Dynamics

- Does the process stop?
- Order of firings?



# Chip-Firing – Basic Dynamics

- Does the process stop?



## Three Regimes Theorem

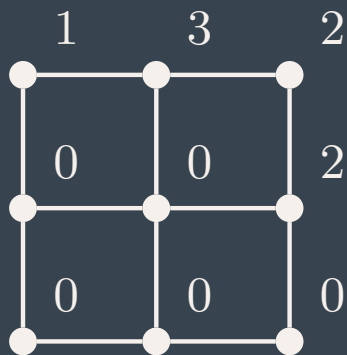
(Björner, Lovász, Shor '91)

$N$  = Number of chips.

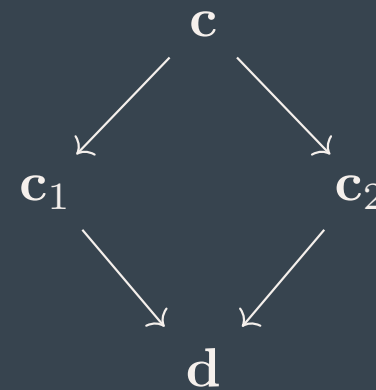
- $N$  Large – infinite
- $N$  Small – finite
- $a \leq N \leq b$  –  
can always achieve both.

# Chip-Firing – Basic Dynamics

- Order of firings?



- Local confluence  
(Diamond lemma)  
(Church–Rosser Property)

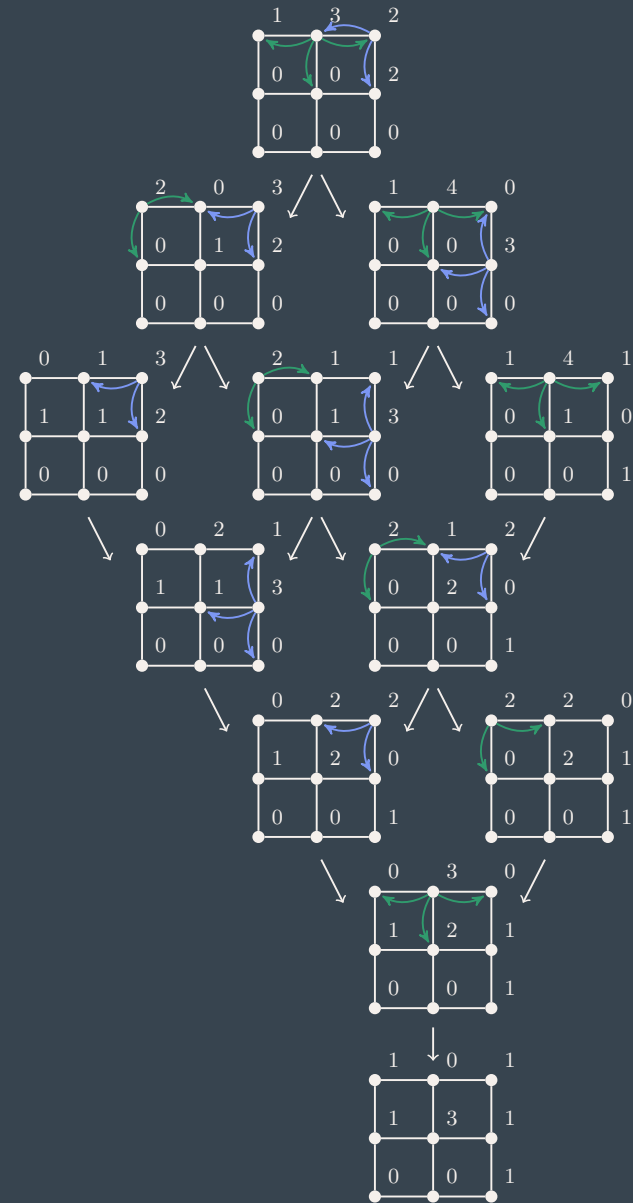


- Local + Finite = Global  
(Newman Lemma)

# Chip-Firing – Basic Dynamics

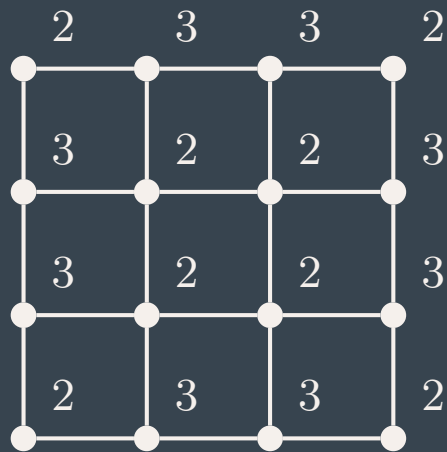
- Order of firings?

From a fixed initial configuration:  
 If the process is finite then it  
 terminates at a unique final  
 configuration.

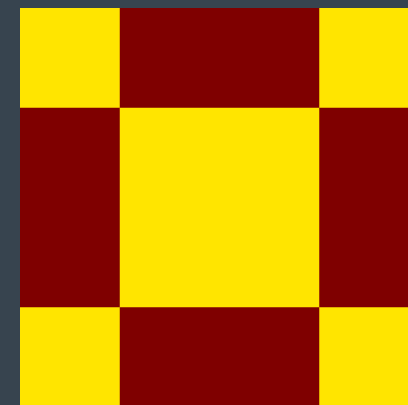


Let's look at some larger examples. How can we visualize them?

Color	Number of chips
	0
	1
	2
	3



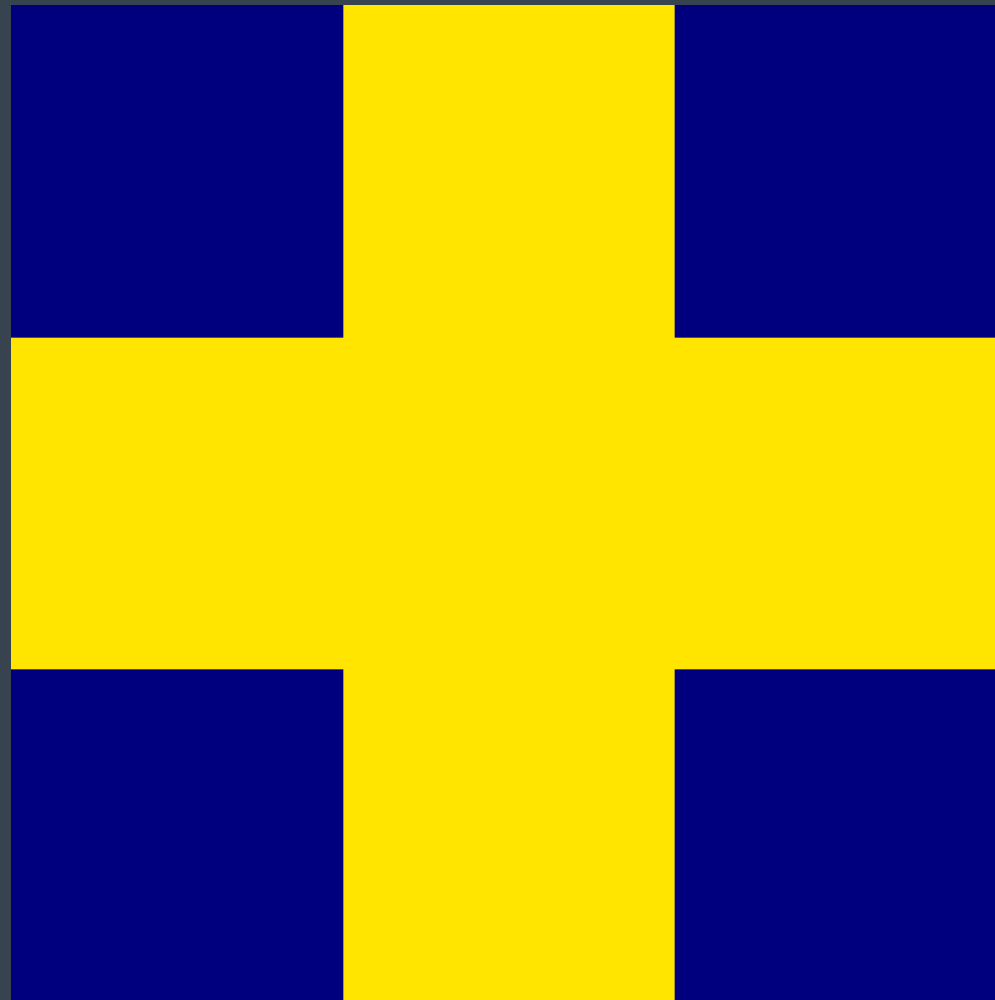
2	3	3	2
3	2	2	3
3	2	2	3
2	3	3	2



# Pattern Formation

Suppose we drop  $N$  chips at the origin of the two-dimensional grid.

$$N = 10$$

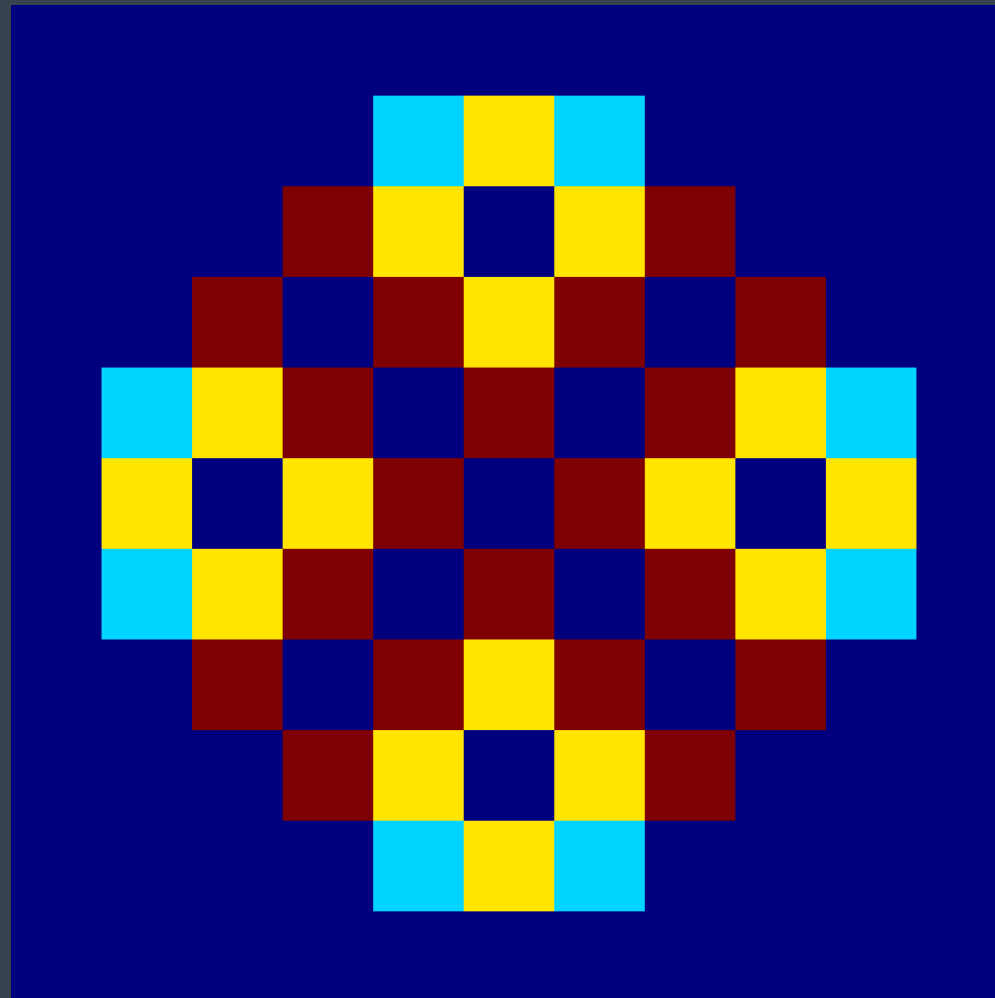




# Pattern Formation

Suppose we drop  $N$  chips at the origin of the two-dimensional grid.

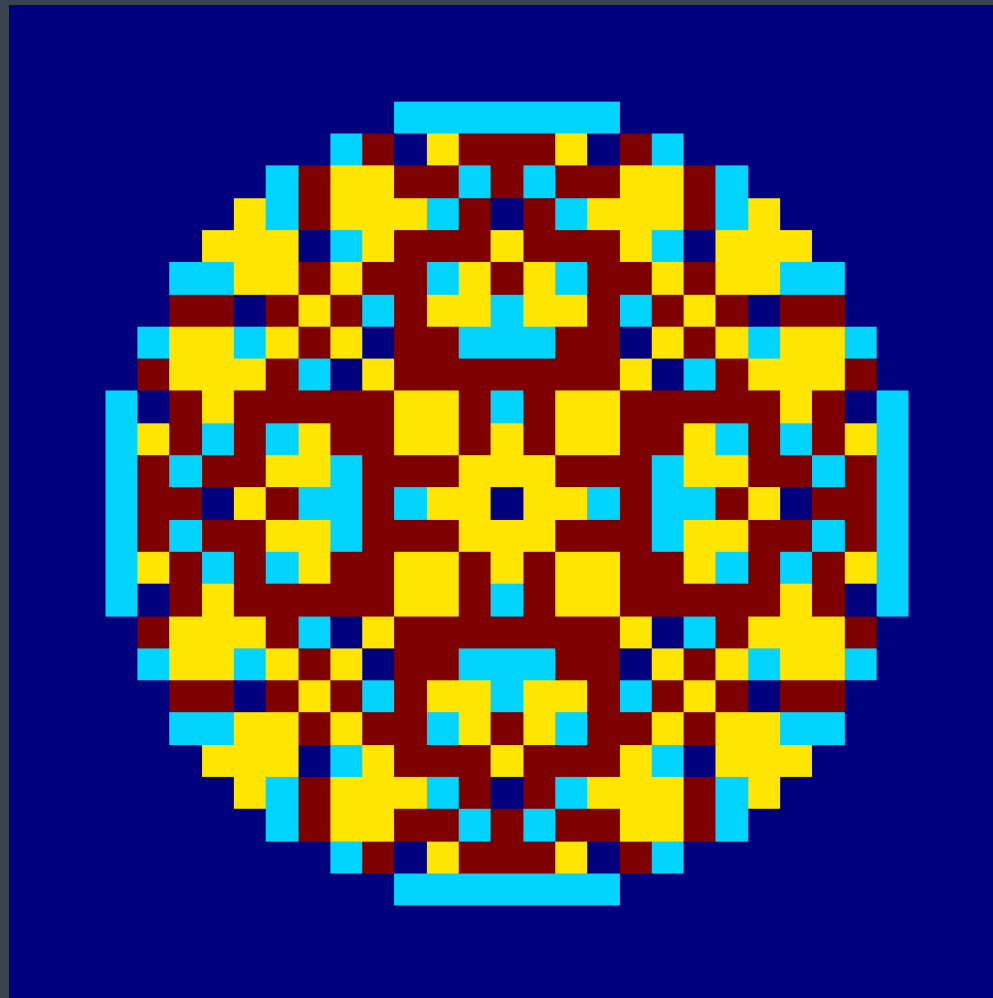
$$N = 100$$



# Pattern Formation

Suppose we drop  $N$  chips at the origin of the two-dimensional grid.

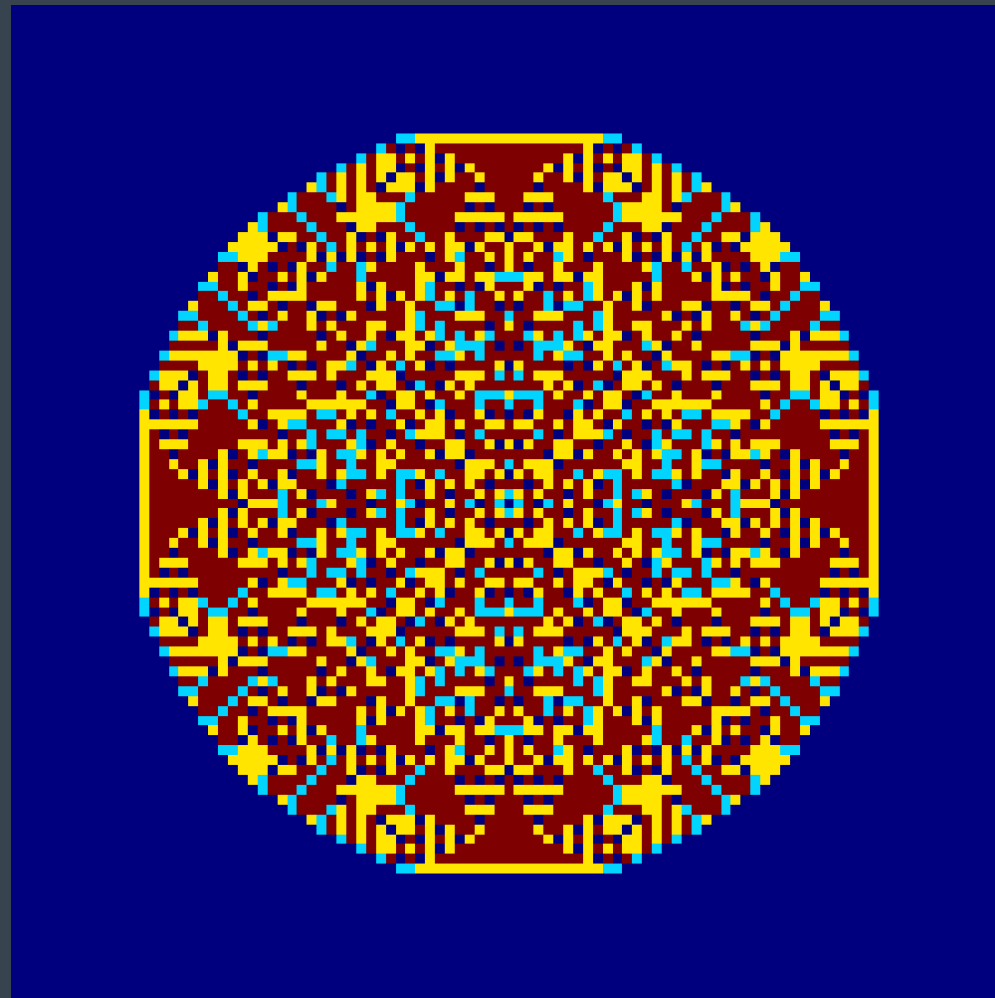
$N = 1,000$



# Pattern Formation

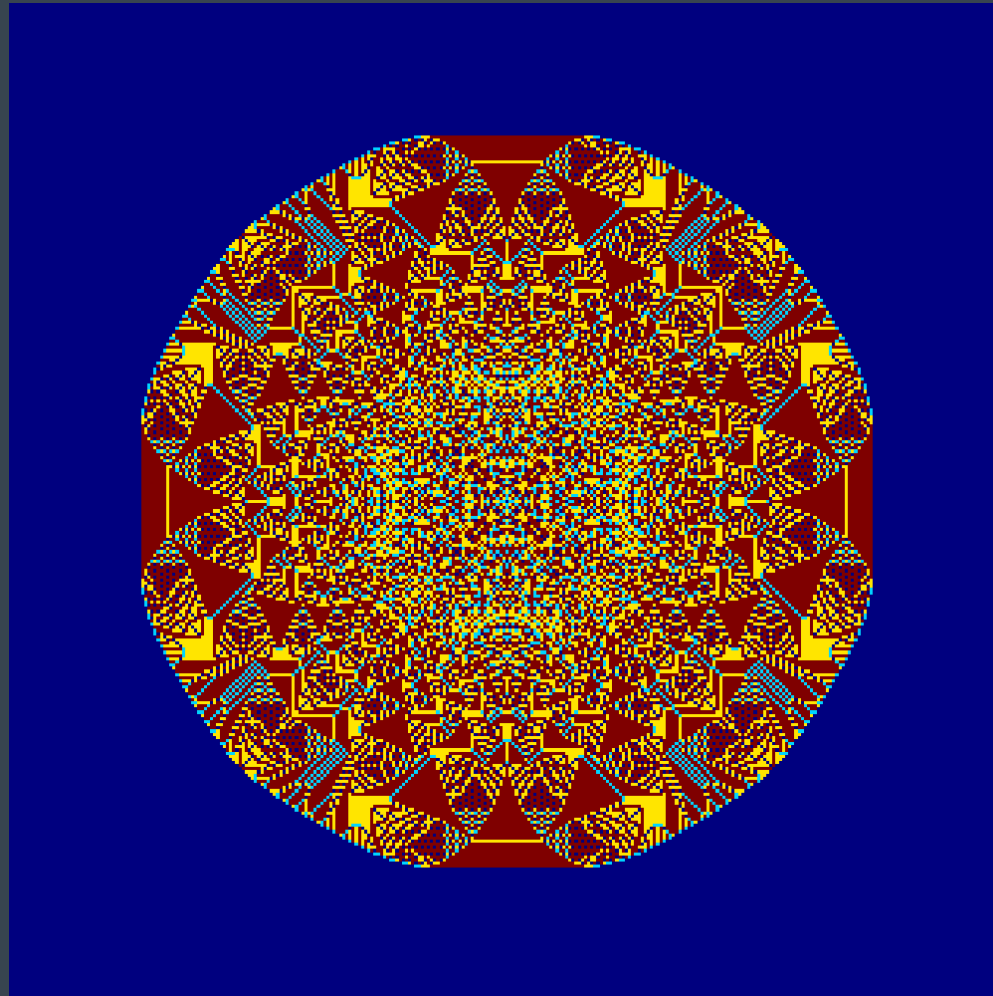
Suppose we drop  $N$  chips at the origin of the two-dimensional grid.

$N = 10,000$



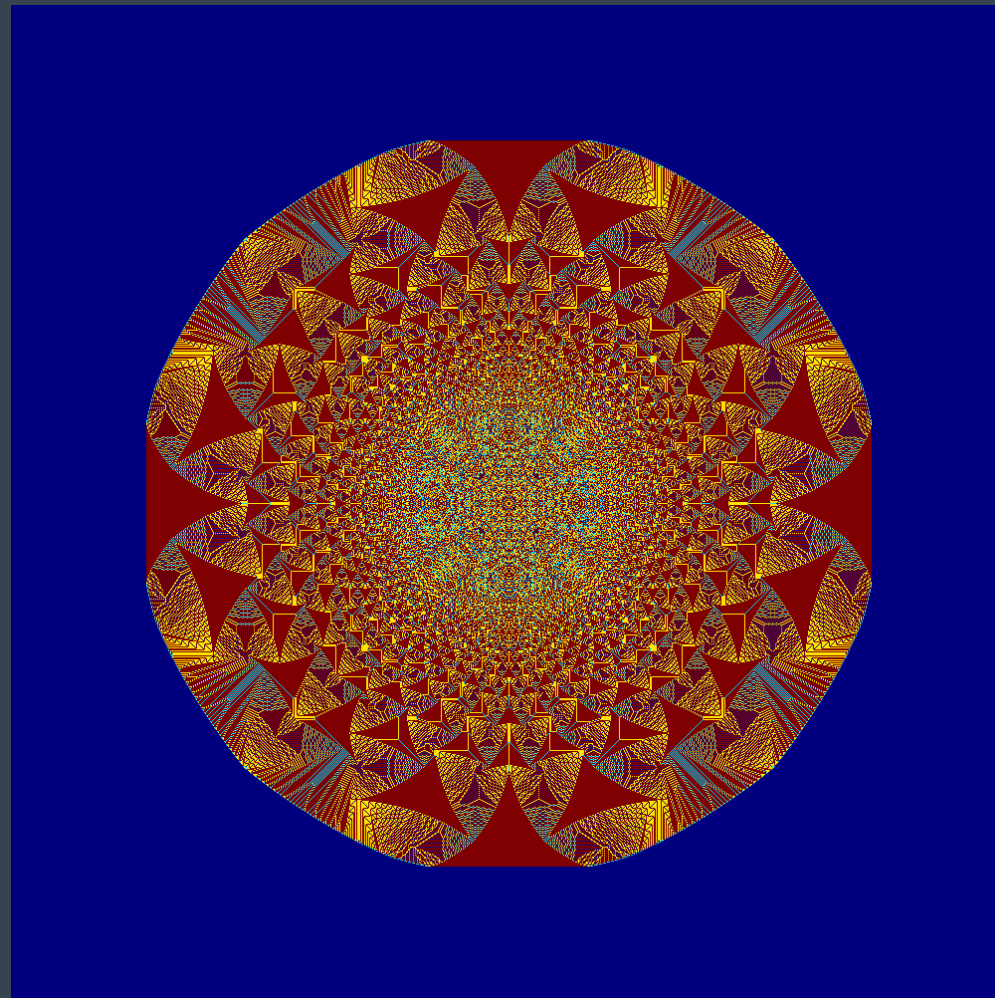
# Pattern Formation

Suppose we drop  $N$  chips at the origin of the two-dimensional grid.  
 $N = 100,000$



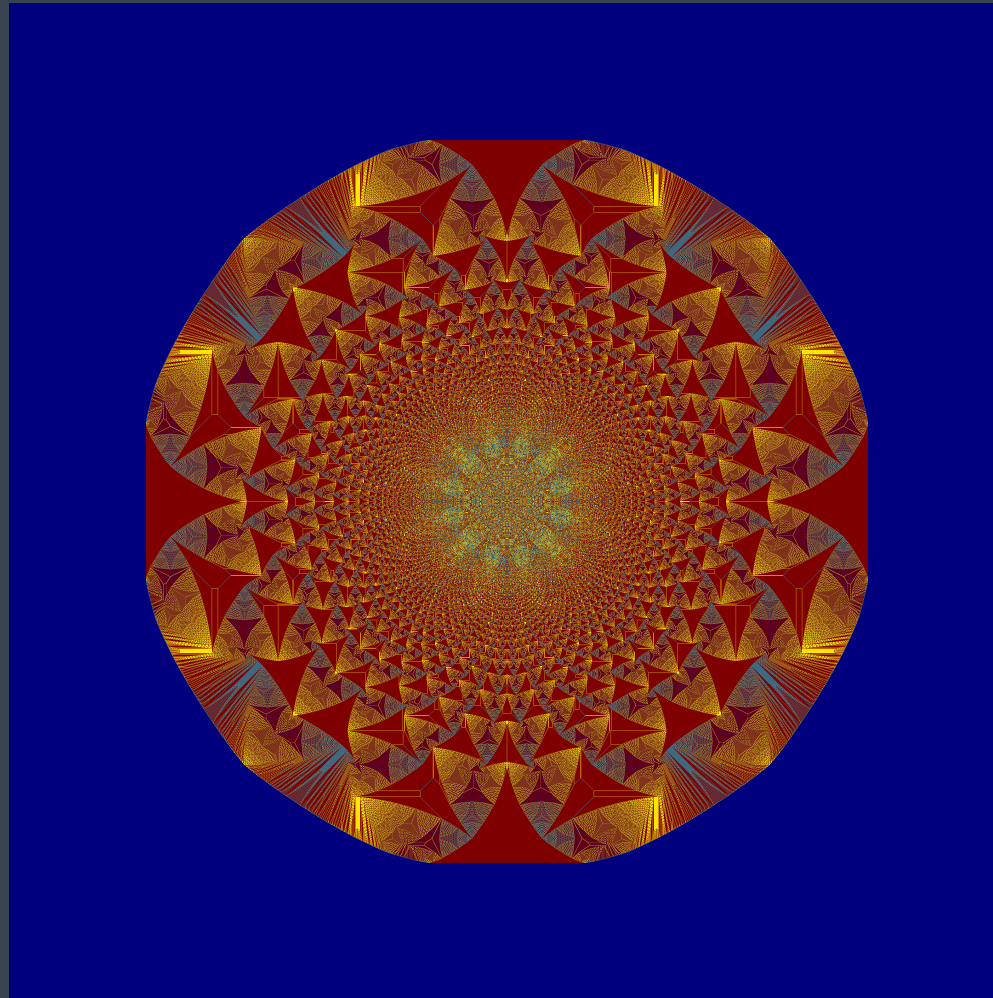
# Pattern Formation

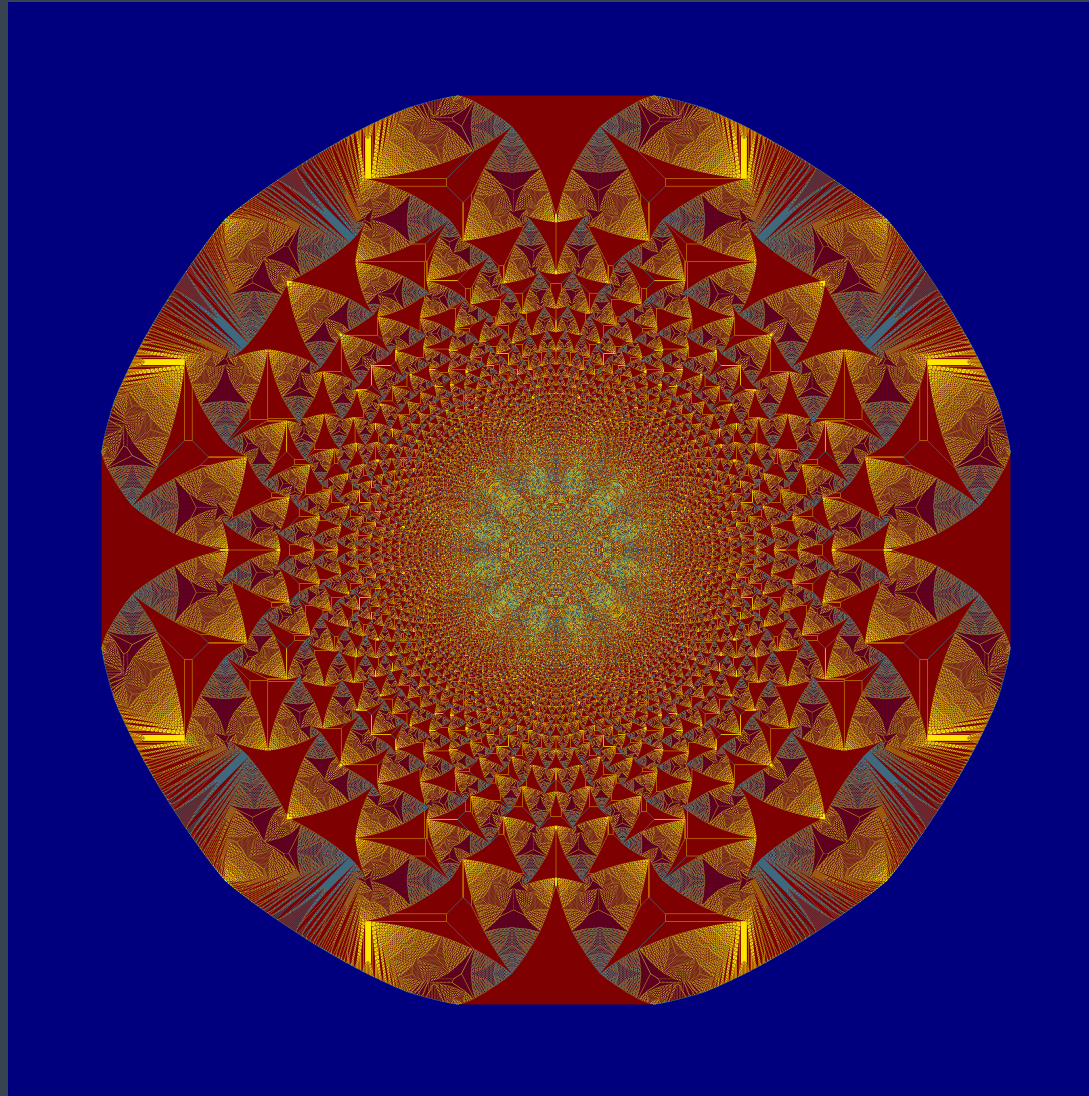
Suppose we drop  $N$  chips at the origin of the two-dimensional grid.  
 $N = 1,000,000$



# Pattern Formation

Suppose we drop  $N$  chips at the origin of the two-dimensional grid.  
 $N = 10,000,000$

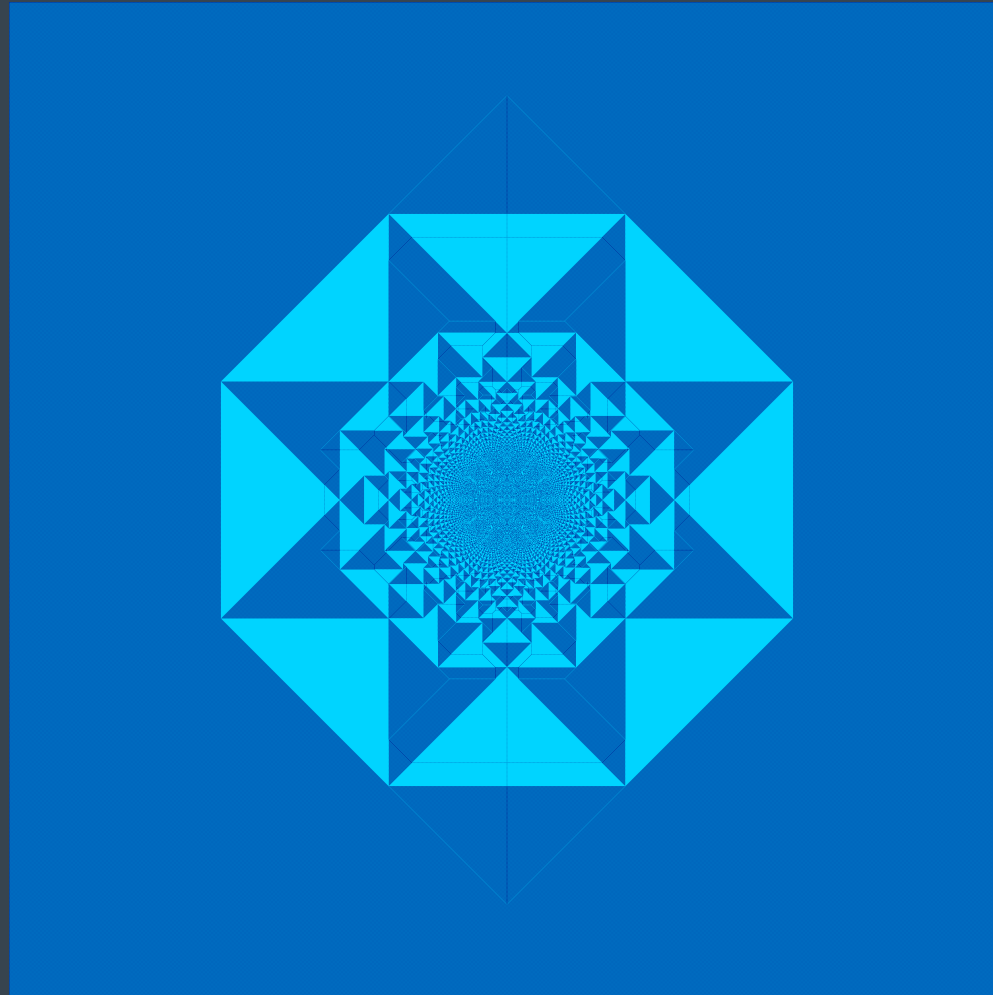




(Bak, Tang, Wiesenfeld '88, Dhar '06, Creutz '04, Pstojic '03, Caracciolo, Paoletti, Sportiello '08, Paoletti '14, Levine, Pegden, Smart '13, '16, '17)

# Pattern Formation

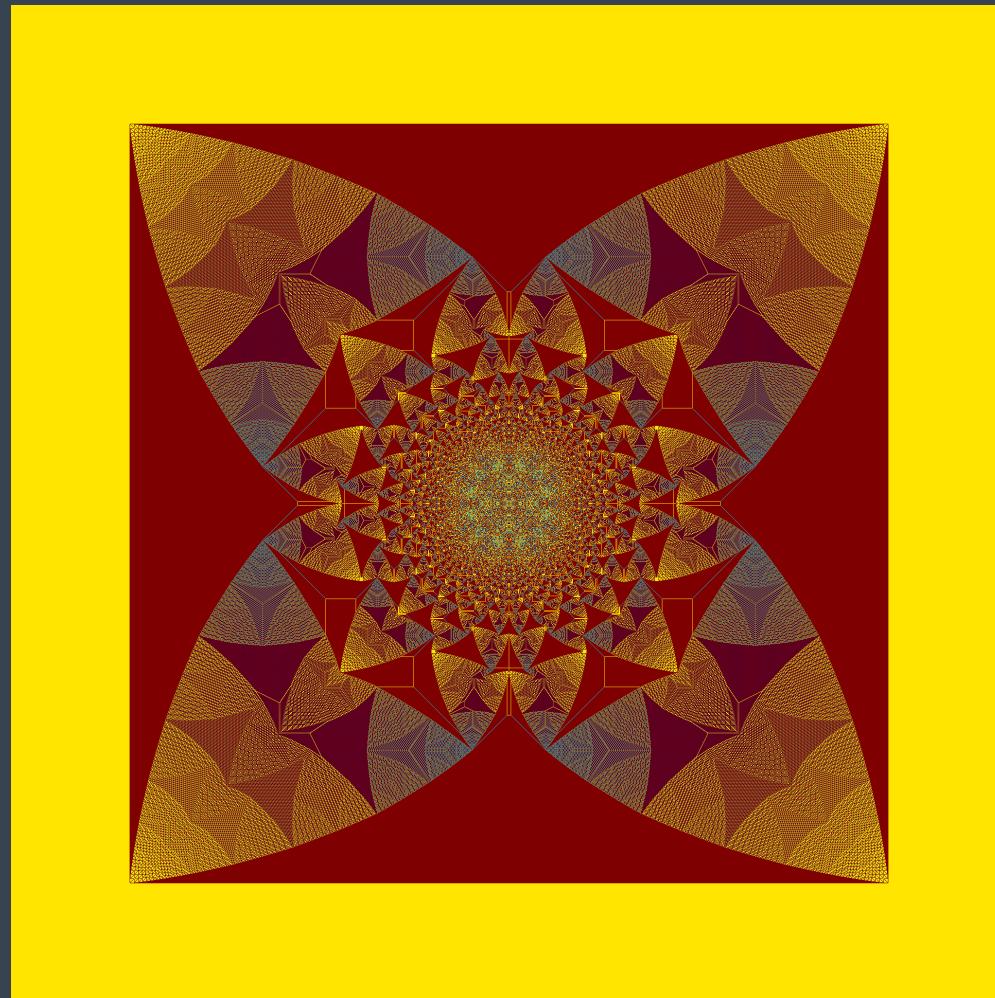
Suppose we drop  $N$  chips at the origin of the F-Lattice.  
With checkerboard background 0 / 1.





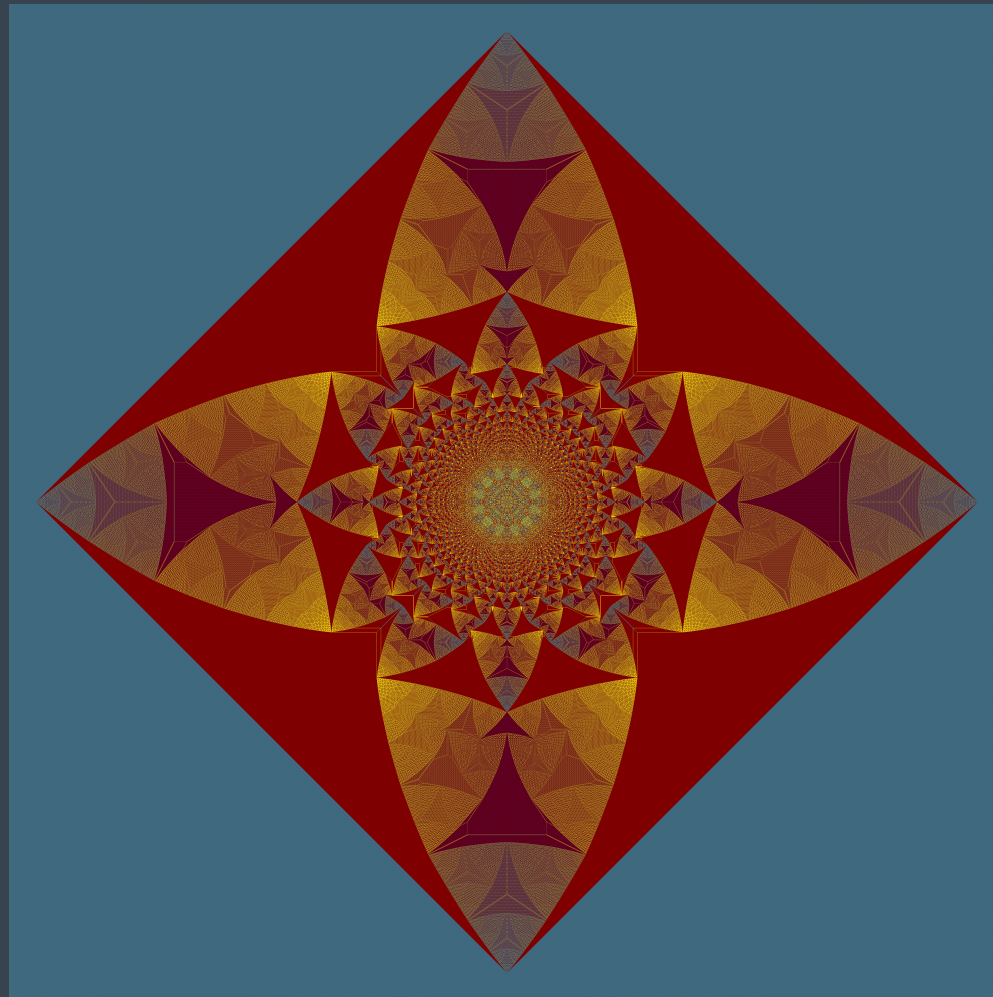
# Pattern Formation

Suppose we drop  $N$  chips at the origin of the two-dimensional grid.  
With background height 2.



# Pattern Formation

Suppose we drop  $N$  chips at the origin of the two-dimensional grid.  
With checkerboard background 1 / 3.



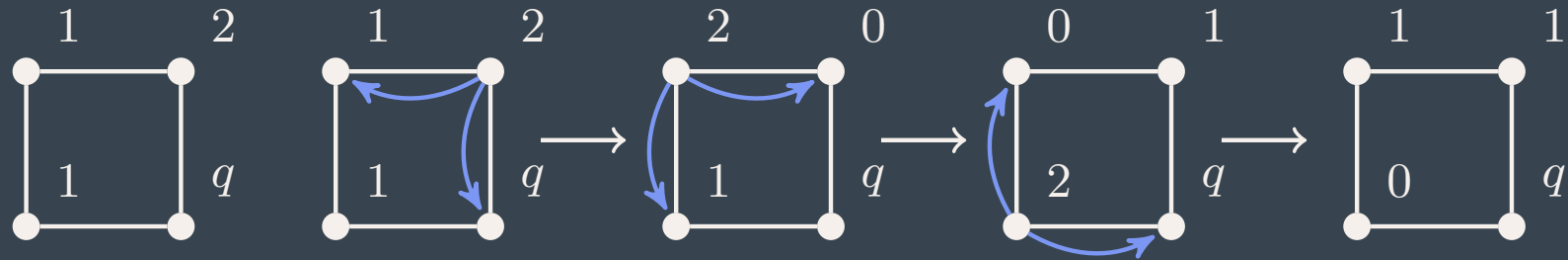
# The pulse in three dimensions

$N$  chips at the center of a large grid.

Video →

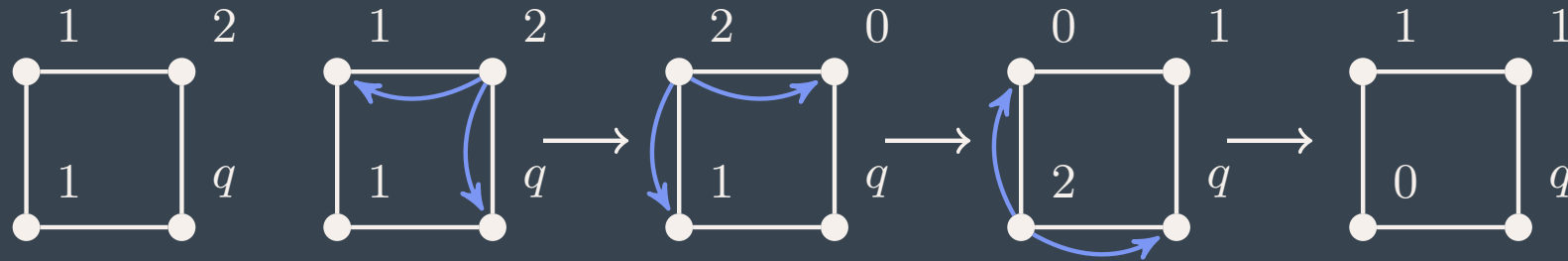
# Finite Graphs with a Sink

All initial configurations terminate.



# Finite Graphs with a Sink

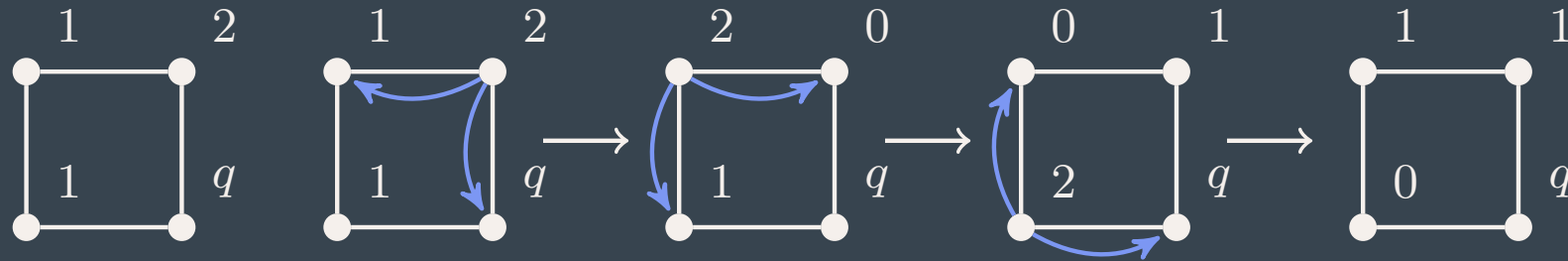
All initial configurations terminate.



- Stable – No possible firings

# Finite Graphs with a Sink

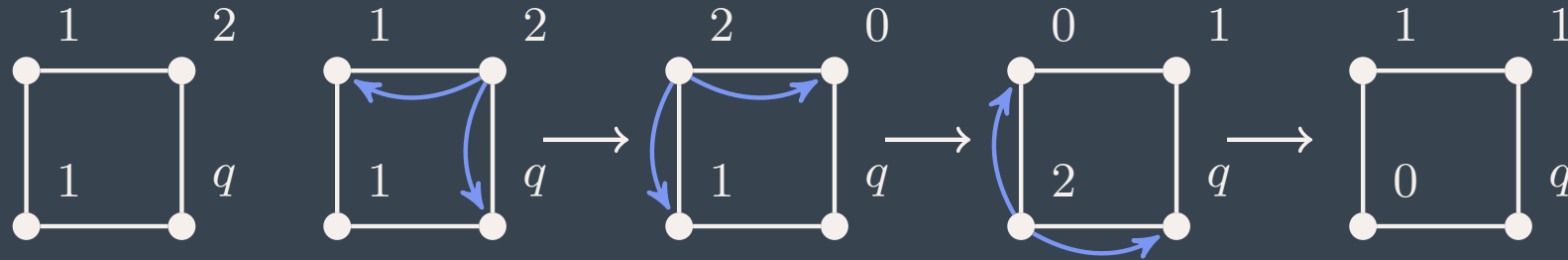
All initial configurations terminate.



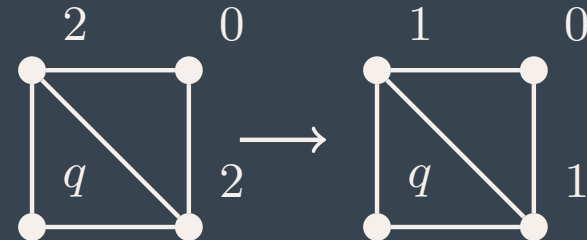
- Stable – No possible firings
- Critical – Stable + Reachable (results from a generic initial)

# Finite Graphs with a Sink

All initial configurations terminate.



- Stable – No possible firings
- Critical – Stable + Reachable (results from a generic initial)
- Superstable – No possible group firings



# Criticals and Superstables

$$\# \text{ Criticals} = \# \text{ Superstables} = \# \text{ Spanning Trees}$$

- Duality. Critical  $\longleftrightarrow$  Superstable (Dhar '90)  
Criticals = Recurrent states of Abelian Sandpile Model
- Tutte polynomials. (Merino '01)  
Stanley's  $O$ -conjecture for  $h$ -vectors of cographic matroids
- Bijections. Extended burning algorithm (Cori, Le Borgne '03)  
 $\#$  Criticals with  $t$  chips =  $\#$  Spanning trees with external activity  $t$
- Superstables of  $K_n =$  Parking Functions  
(Superstables of  $G = G$ -parking functions) (Postnikov, Shapiro '03)  
(Dhar, Majumdar '92, Biggs, Winkler '97, Chebikin, Pylyavskyy '04)



# Criticals and Superstables

Discrete Diffusion. Graph Laplacian  $\Delta$ . Firing site  $i$ :

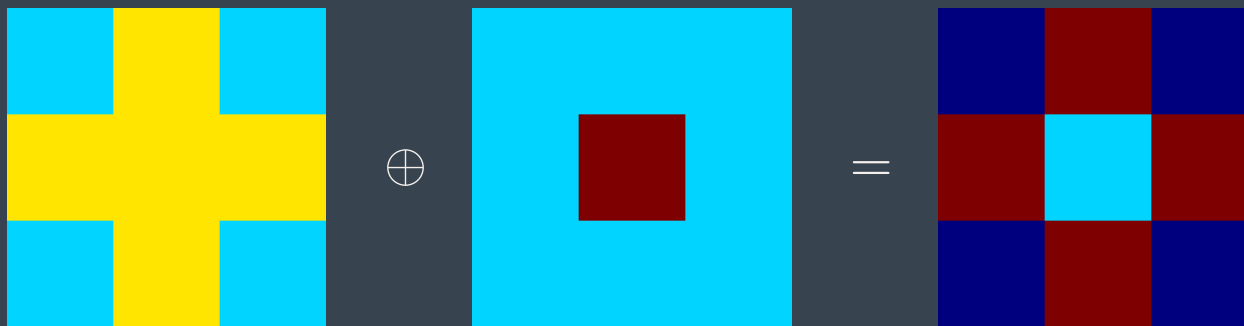
$$\mathbf{c} - \Delta e_i = \mathbf{c}'$$

- Laplacian potential functions. (Baker, Shokrieh '11)  
Superstables = Energy minimizers
- Extensions of chip-firing. Laplacian  $\rightarrow$  M-matrix. (Guzman, K. '15, '16)  
Superstables = Integer points inside fundamental parallelepipeds.
- Coxeter groups. Cartan matrices (Benkhart, K., Reiner '18)  
Superstables = Miniscule dominant weights

# Sandpile Group $\mathcal{S}(G)$

- Group of critical configurations under sandpile addition:

$$a \oplus b = \text{stabilization of } (a + b)$$



- Chip configurations under firing equivalence:

$$\mathcal{S}(G) \cong \text{coker}(\Delta_q) = \mathbb{Z}^{n-1} / \text{im} \Delta_q$$

# Sandpile Group $\mathcal{S}(G)$

Graph invariant in the form of a finite abelian group,

$$|\mathcal{S}(G)| = \# \text{ spanning trees of } G$$

Group structure for various graph classes. Invariant factors.

Smith Normal Form. (Lorenzini '91, Merris '92, Biggs '99, Wagner '00, Cori, Rossin '00, Reiner+ '02 '03 '12, Levine '09, Norine, Whalen '11)

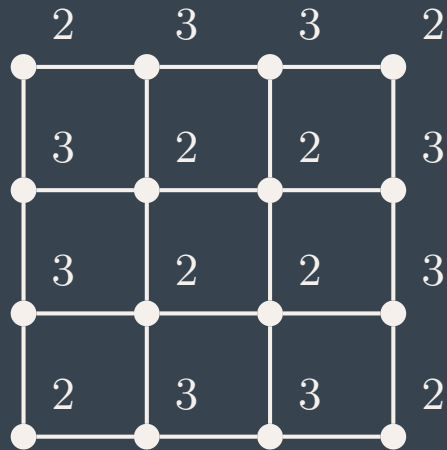
Structure of random graphs. (A type of) Cohen-Lenstra heuristic for the  $p$ -syllow subgroups of Sandpile groups. (Clancy, Leake, Payne '15; Wood '17)

Sandpile Torsors. (Wagner '00, Gioan '07, Bernardi '08, Holroyd, Levine, Meszaros, Peres, Propp, Wilson '08, Chan, Church, Grochow '15, Baker, Wang '17, Backman, Baker, Yuen '17, McDonough '18)

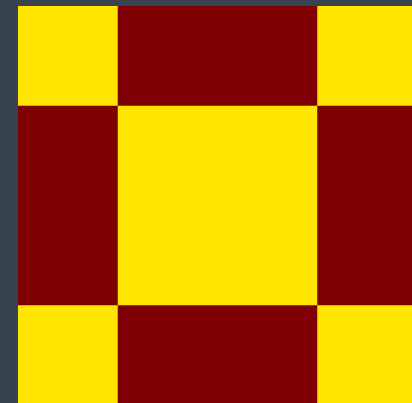
# Sandpile Group Identity

$\mathcal{S}(G)$  identity element? All 0s configuration is not critical.

$G$  = grid with sink along the boundary.



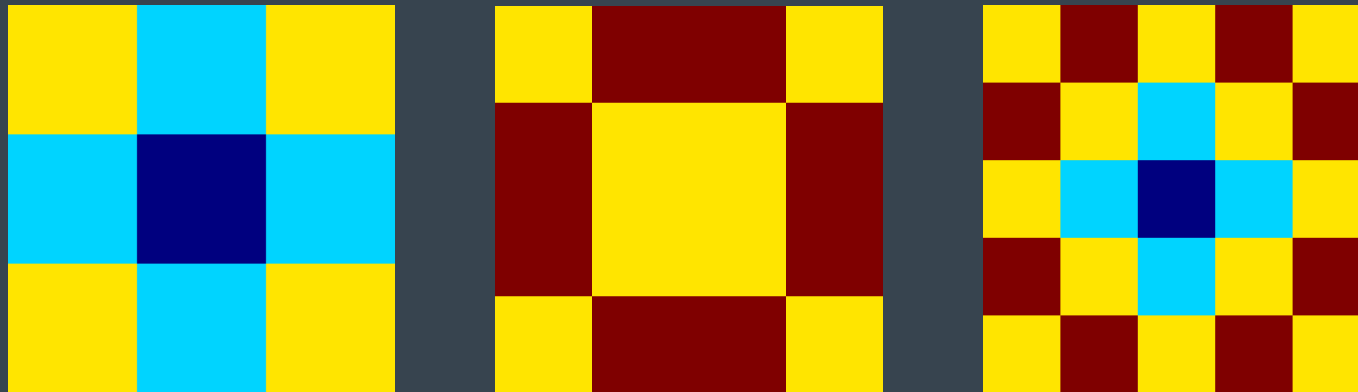
2	3	3	2
3	2	2	3
3	2	2	3
2	3	3	2



# Sandpile Group Identity

$\mathcal{S}(G)$  identity element? All 0s configuration is not critical.

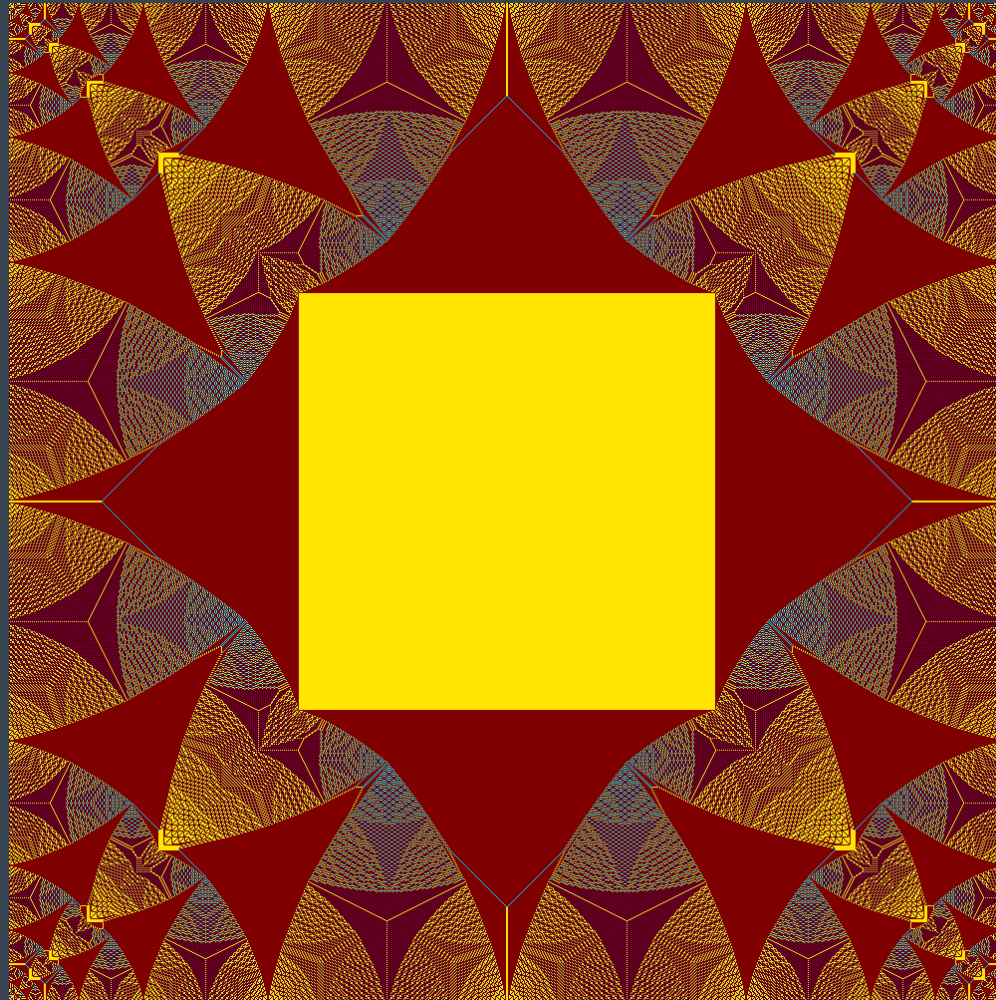
$G$  = grid with sink along the boundary.



Identity elements for  $3 \times 3$ ,  $4 \times 4$ , and  $5 \times 5$  grids.

# Sandpile Group Identity

$G = 1000 \times 1000$  grid with sink along the boundary



(Dhar '95, Le Borgne, Rossin '02)

# Sandpile Group and Divisors on Curves

- Divisors on Curves (Graph as a Riemann surface)  
(Bacher, de la Harpe, Nagnibeda '97, Kotani, Sunada '00, Lorenzini '89)

Curves	Graphs
Divisor $D$	Chip configuration $\mathbf{c}$
$\deg(D)$	$\text{wt}(\mathbf{c})$
Canonical $K$	$\mathbf{c}_{\max} - \mathbf{1}$
Effective $D$	$\mathbf{c} \geq 0$
Linearly equivalent	Firing equivalent
Divisor class	Firing class
$q$ -reduced	Superstable
Picard group / Jacobian	Sandpile group

# Riemann–Roch Theorem

The *rank* of a divisor  $r(D)$ :

- If  $D$  is not equivalent to any effective divisor then

$$r(D) = -1.$$

- $r(D) \geq k$  if and only if for any removal of  $k$  chips from  $D$ , the resulting divisor is still equivalent to an effective divisor.

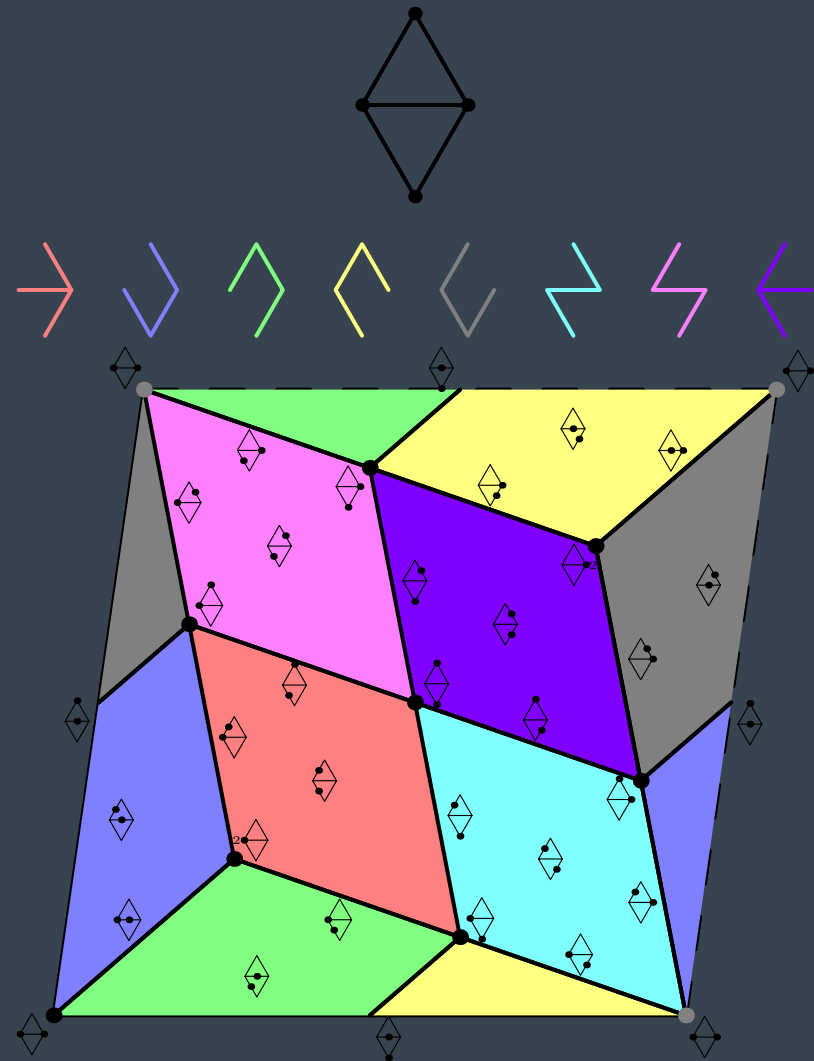
**Theorem:** (Baker, Norine '07) Let  $G$  be a finite graph,  $D$  a divisor on  $G$  and  $K$  the canonical divisor on  $G$ , then

$$r(D) - r(K - D) = \deg(D) + 1 - g.$$



# Divisors on Curves

- Abel–Jacobi Theory
- Riemann–Roch Theorem
- Clifford’s Theorem
- Torelli’s Theorem
- Max Rank Conjecture
- Tropical Geometry



Decomposition of Picard torus by break divisors.

(An, Baker, Kuperberg, Shokrieh '14)

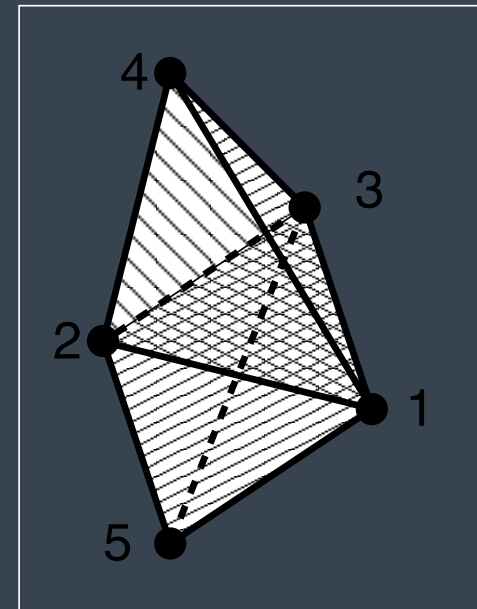
# Chip-Firing in Higher Dimensions

- Algebraic (Duval, K., Martin '11, '14)

Combinatorial Laplacian  
(Hodge Laplacian)

Higher dimensional spanning trees  
(simplicial matroids)

Sandpile group  $\mathcal{S}(G)$   
(family of group invariants)



Flow on edges

Reroute across incident faces

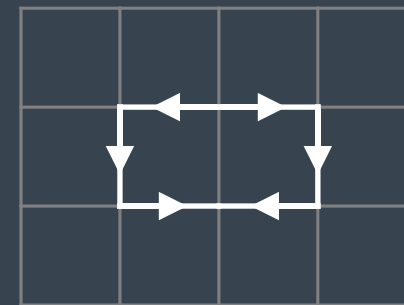
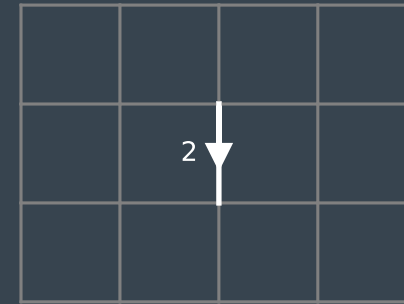
# Chip-Firing in Higher Dimensions

- Dynamic (Felzenszwalb, K. '19)

Does the process stop?

Order of firings?

Pattern Formation?

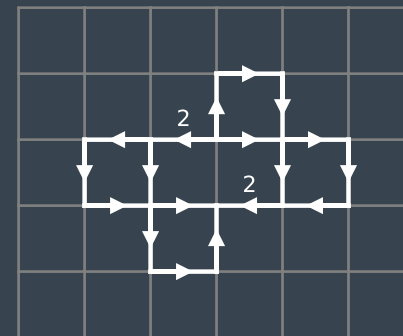
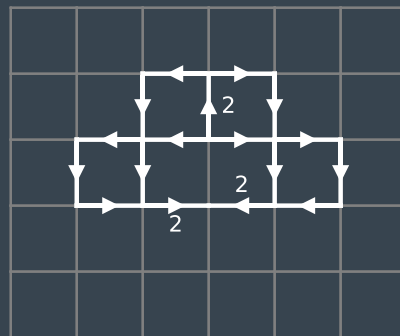
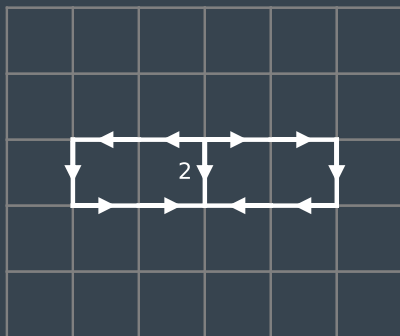
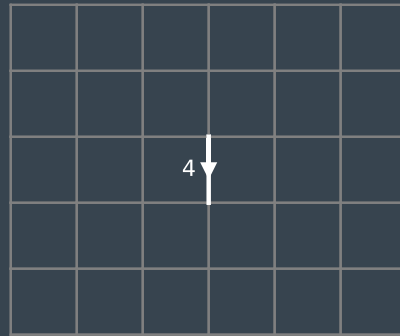


- Labeled chip-firing  
(Hopkins, McConville, Propp '17)

- Root system chip-firing  
(Galashin, Hopkins, McConville, Postnikov '18)

# Chip-Firing in Higher Dimensions

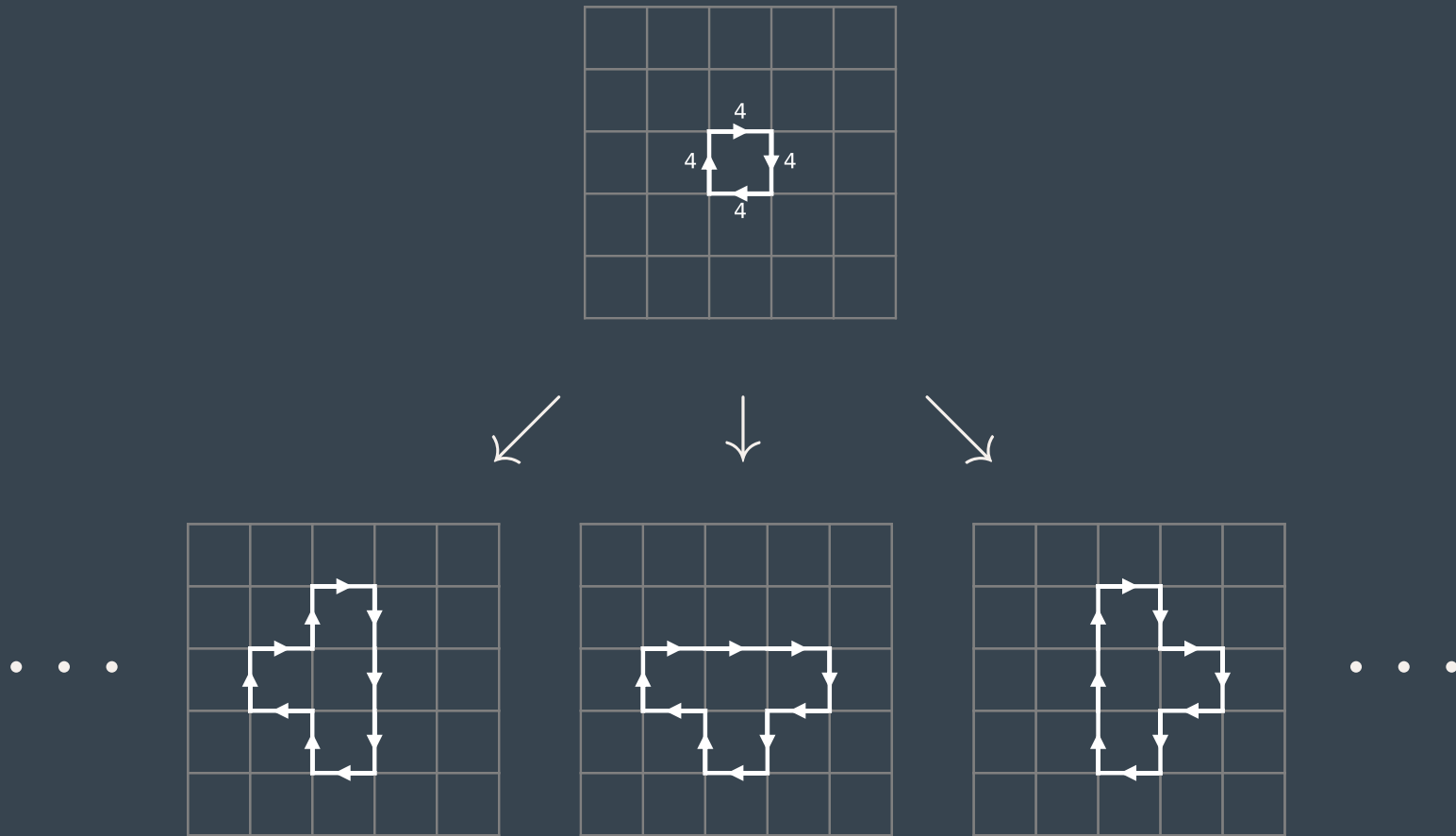
- A non-terminating example:



...

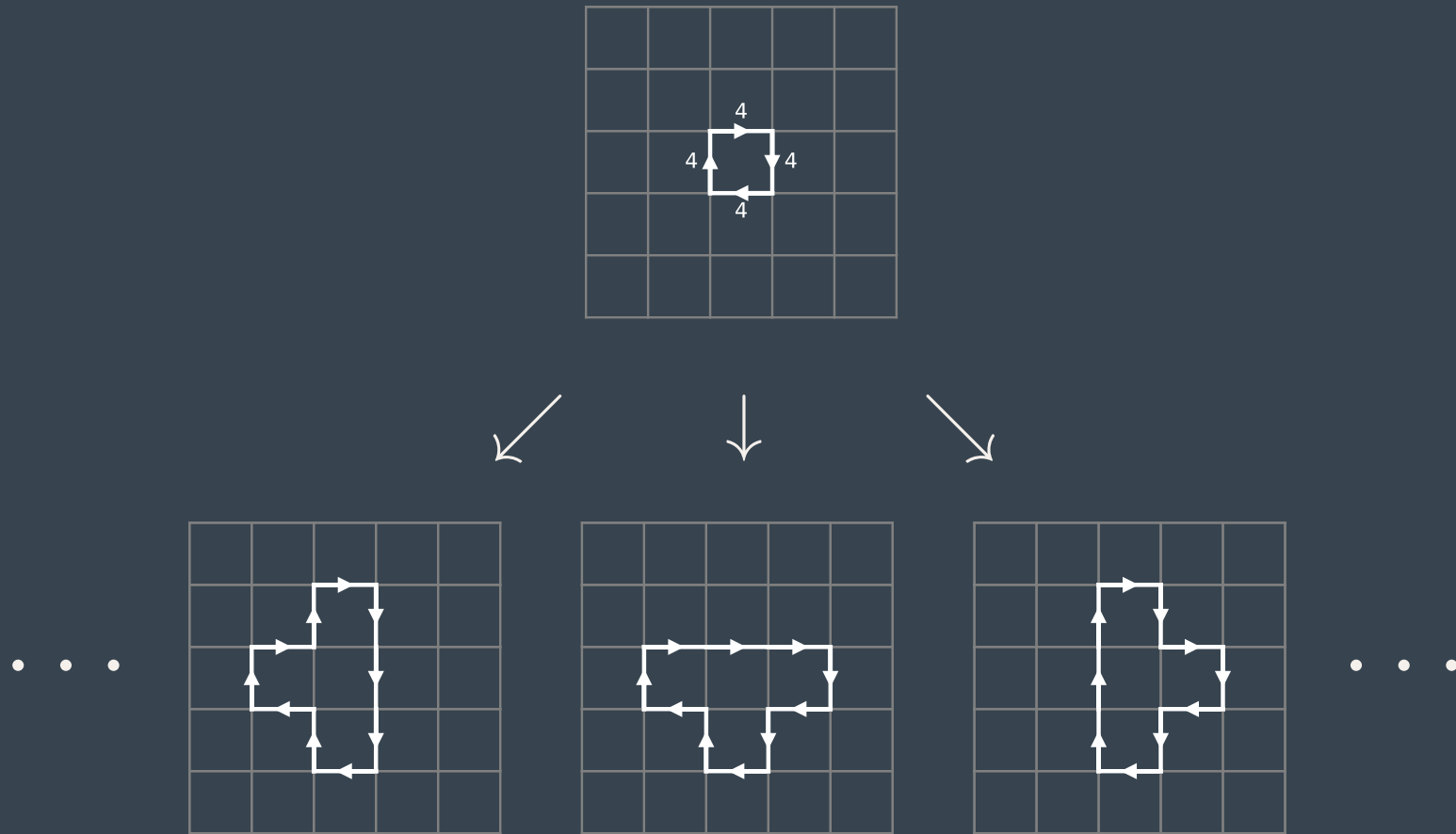
# Chip-Firing in Higher Dimensions

- Conservative flows (circulations) terminate:



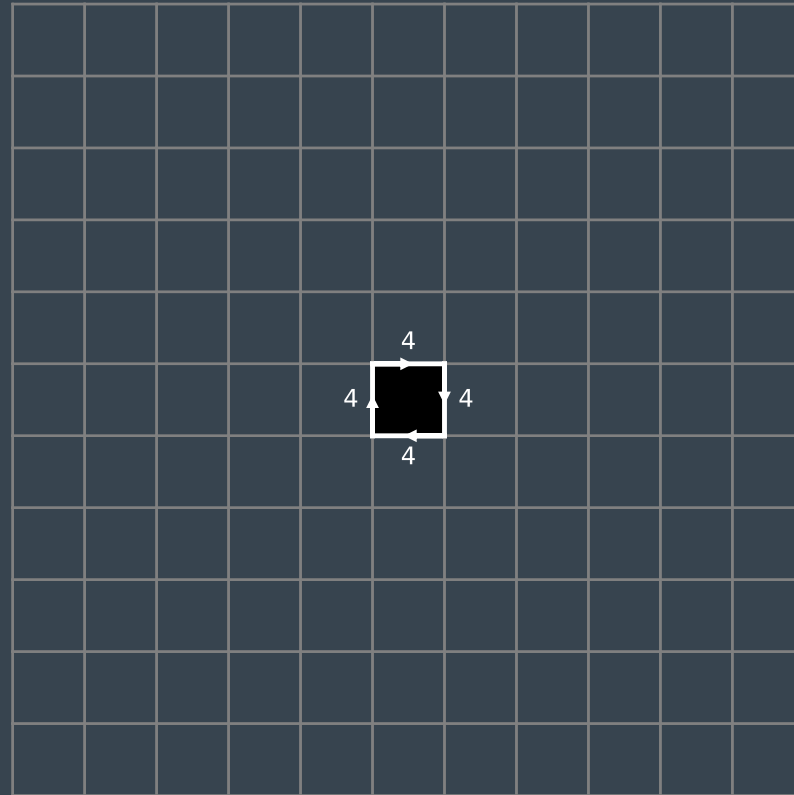
# Chip-Firing in Higher Dimensions

- Order matters!



# Chip-Firing in Higher Dimensions

- Remove a face from the grid:  
(Topological Constraint)



# Chip-Firing in Higher Dimensions

