

# Trainable visual models for object class recognition

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Slides from: Rob Fergus, Dan Huttenlocher, Bastian Leibe, Shimon Ullman

## **Objectives**

- Recognition of visual object classes
- (semi) Unsupervised learning

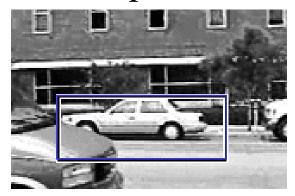


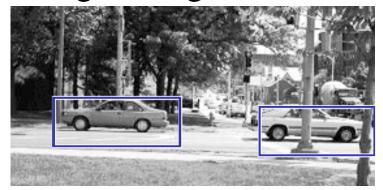




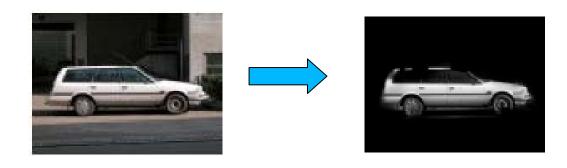
## Recognition

- Identify class (car, face, airplane etc)
- Determine approximate localization
  - multiple instances in a single image





• But not a perfect segmentation



## (Semi) Unsupervised learning





- Know if image contains object or not
- But no segmentation of object or manual selection of features

## Some object classes

#### Difficulties:

- Visual aspects
- Size variation
- Background clutter
- Partial occlusion
- Intra-class variation































































































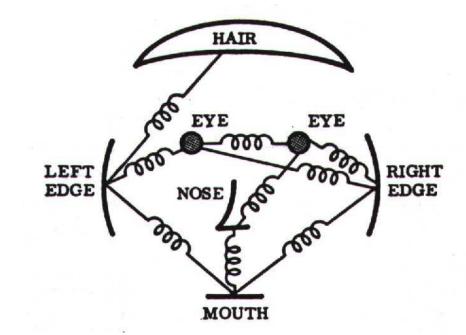




#### Class of model: Pictorial Structure

• Fischler & Elschlager 1973

- Model has two components:
  - 1. parts (2D image fragments)
  - 2. structure (configuration of parts)



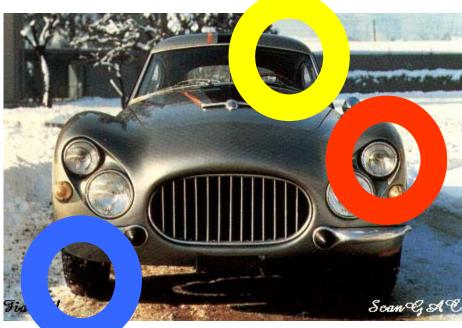
Why this class of model?

## Representation: Parts and Structure

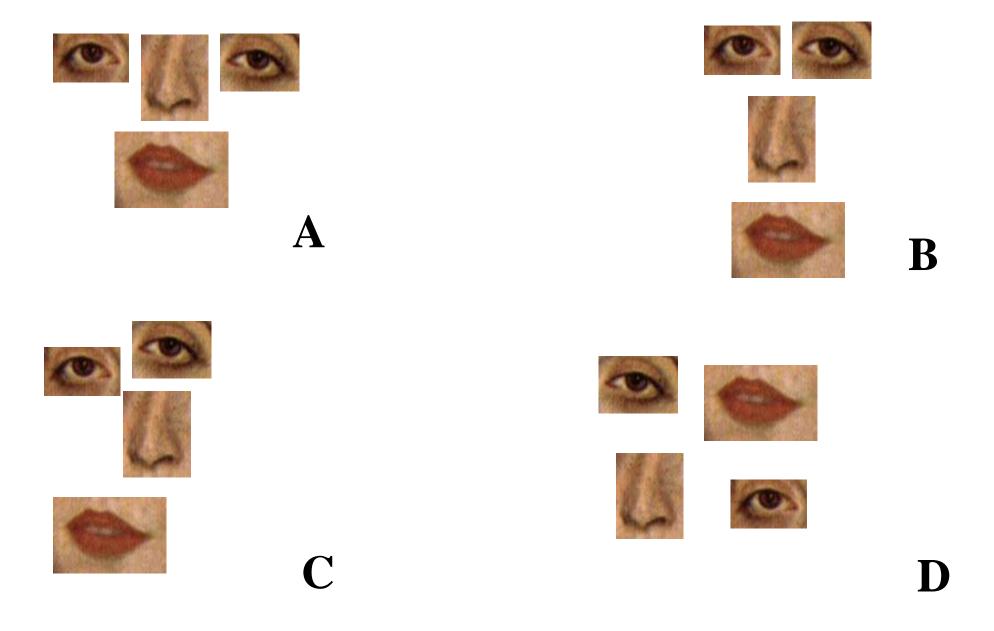








### **Deformations**



#### Presence / Absence of Features





occlusion





#### Main issues:

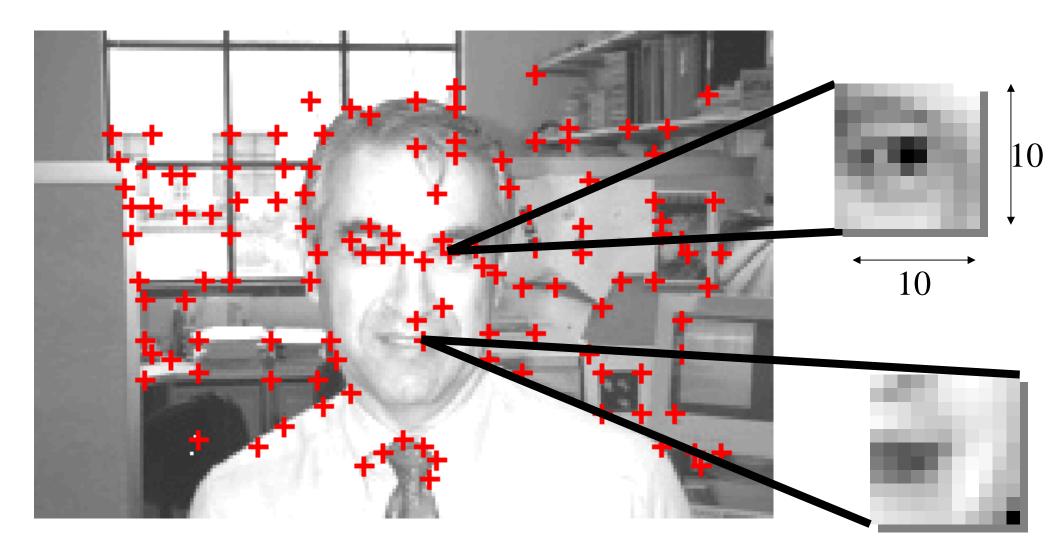
- Parts
  - appearance, shape
- Structure
  - model (e.g. implicit or explicit)
- Model learning
  - from training data
- Model fitting (recognition)
  - complexity

#### Outline

- 1. Models that learn parts, then add structure
  - Weber, Welling & Perona, Leibe & Schiele, Agarwal & Roth, Borenstein & Ullman
- 2. Models for which the structure is primary
  - Felzenszwalb & Huttenlocher, Ramanan & Forsyth
- 3. Models that learn parts and structure simultaneously
  - Fergus, Perona & Zisserman
- 4. Summary and open challenges
  - Pascal Challenge: 101 Visual Object Classes

## 1. Models that learn parts, then add structure

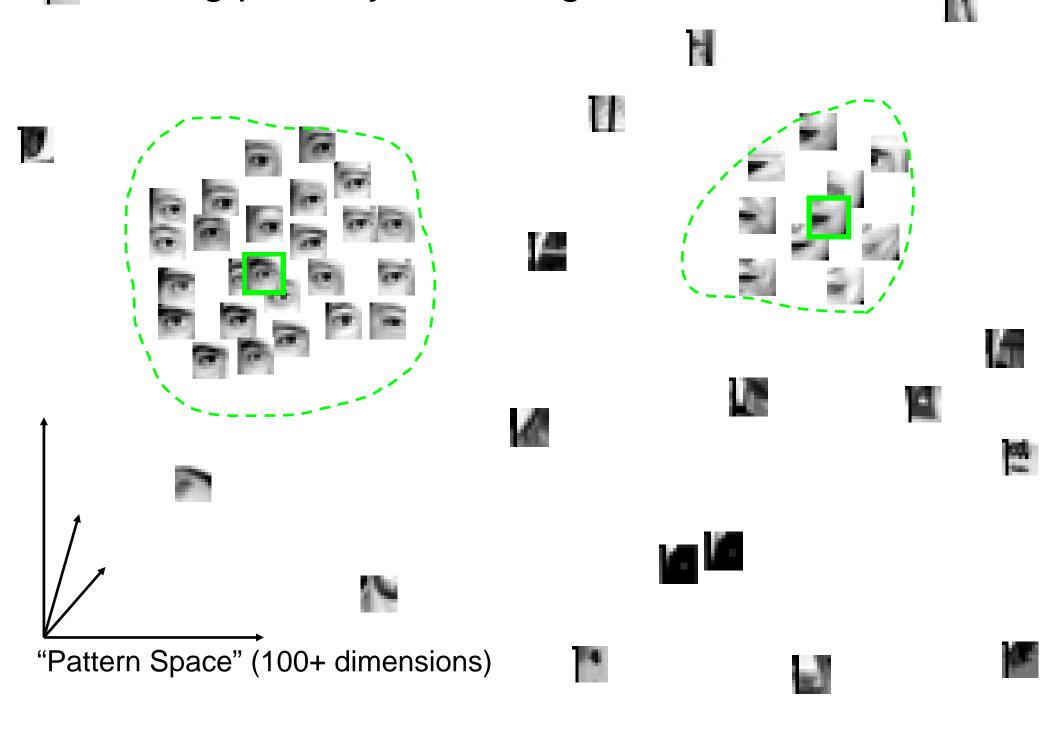
#### Learning parts by clustering - 1



- Interest point features: textured neighborhoods are selected
- produces 100-1000 regions per image

Weber, Welling & Perona 2000

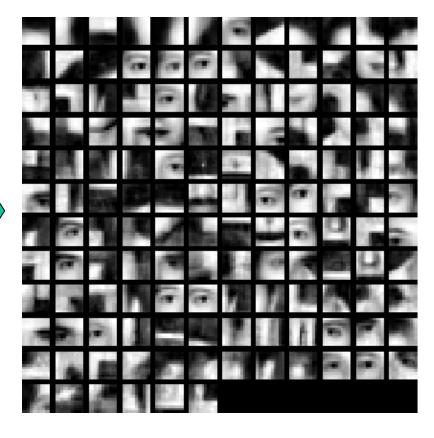
#### Learning parts by clustering - 2



## Learning parts by clustering - 3





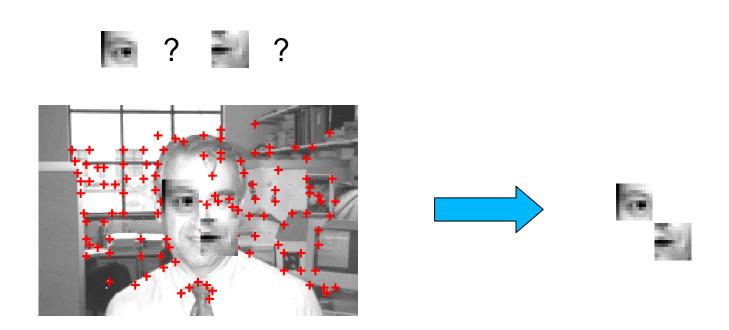


100-1000 images

~100 parts

## Detecting part positions

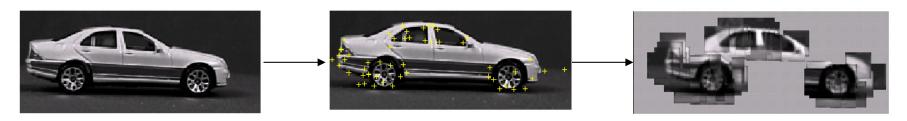
- Detect interest point features
- Correlate parts with regions around detected points
- Candidate parts:
  - Best match at each interest point, or
  - Set of parts above similarity threshold



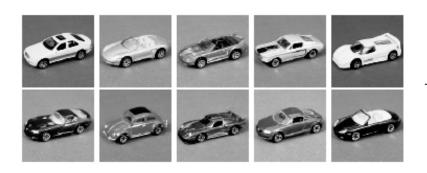
### Leibe & Schiele 2003/2004



- Extraction of local object patches
  - Interest Points (Harris detector)



- Example: training set of 160 car images
  - > 16 views of 10 cars
  - > results in 8'269 training patches







## Visual Vocabulary (Codebook Entries) ERCEPTUAL COMPUTER VISION

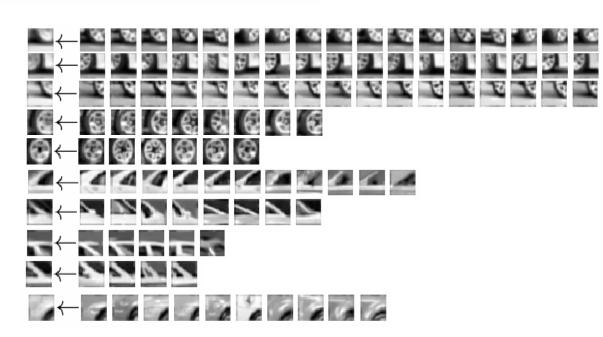


- Visual Clustering procedure
  - agglomerative clustering: most similar clusters are merged (t > 0.7)

$$similarity(C_1,C_2) = \frac{\sum_{p \in C_1, q \in C_2} NGC(p,q)}{|C_1| \times |C_2|} > t$$

$$NGC(p,q) = \frac{\sum_{i} (p_i - \overline{p_i})(q_i - \overline{q_i})}{\sqrt{\sum_{i} (p_i - \overline{p_i})^2 \sum_{i} (q_i - \overline{q_i})^2}}$$

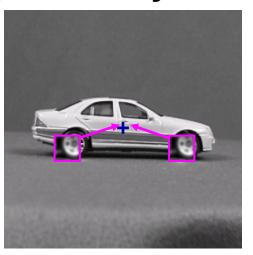
- Examples (from 2519) codebook entries)
  - visual similarity preserved
  - wheel parts, window corners, fenders, ...





## Structure: Generalized Hough Transform

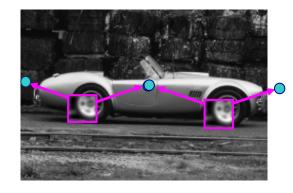
Learning: For every cluster, store possible "occurrences"





- Object Identity
- Pose
- Relative position

 Recognition: For new image, let the matched patches vote for possible object positions



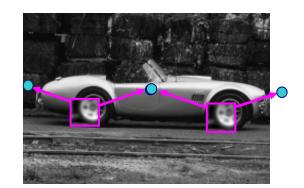




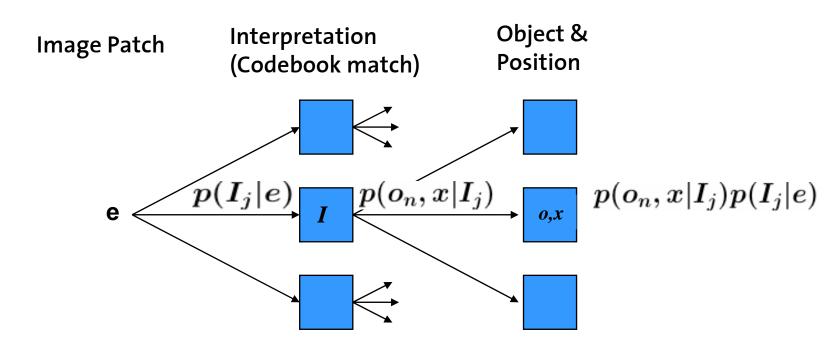
#### **Probabilistic Formulation**



'Probabilistic Voting'



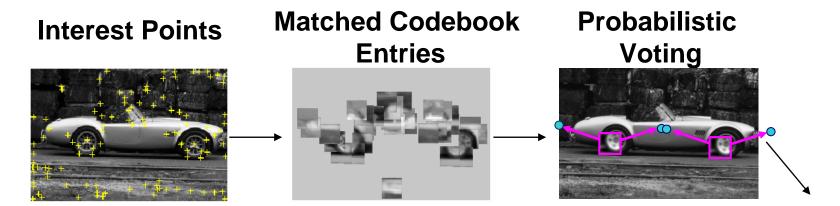


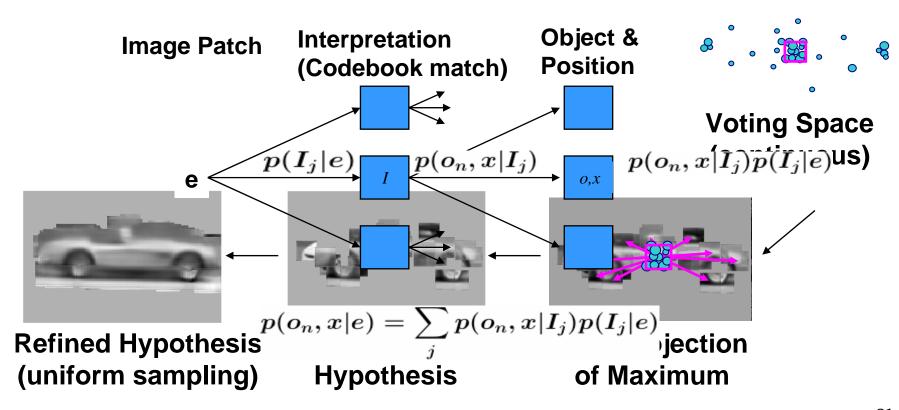




## **Object Categorization Procedure**

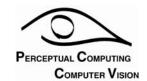




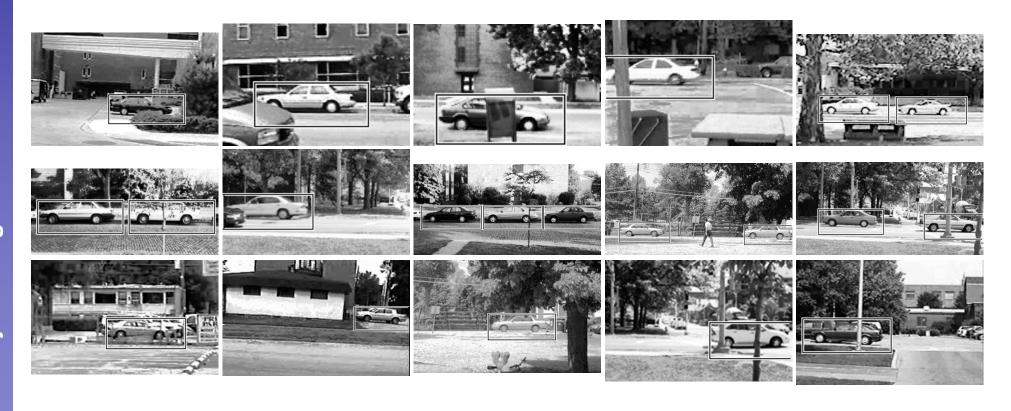




#### **Detection Results**



- Qualitative Performance
  - Recognizes different kinds of cars
  - Robust to clutter, occlusion, low contrast, noise

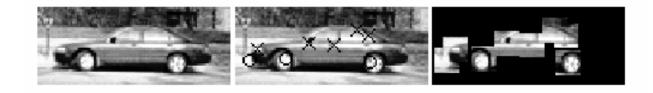




Swiss Federal Institute of Technology Zurich

## Agarwal & Roth 2002

Interest points detected



• Extracted fragments from training images

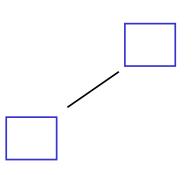


• Clustered Fragments (Dictionary) – 270 parts



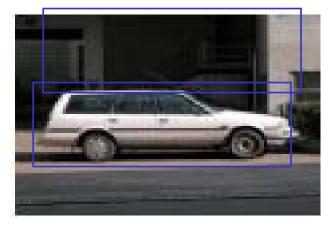
## Learning: Structure

- Representation: binary feature vector
- Feature vector components
  - Part present/absent (270)
  - Pair wise relation between parts (20 of these for each pair)



Coarse representation of:

- angles (4 bins)
- distance (5 bins)

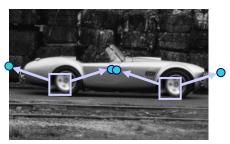


Use sliding window to measure feature vectors from positive and negative examples

## Recognition

- Detect parts
- Apply sliding window
- Linear classifier on feature vector for window
- Use SNoW (Sparse network of Winnows)
  - suited to very large, very sparse vectors

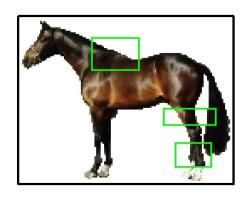
Comparison with Leibe & Schiele Agarawal & Roth:

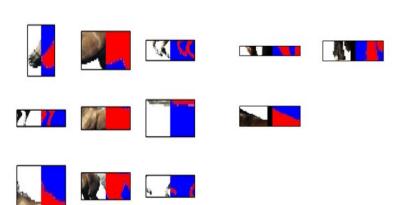


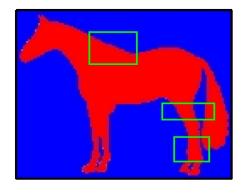
- looser geometric relations
- more tolerant of structure deformation

#### Borenstein & Ullman 2002

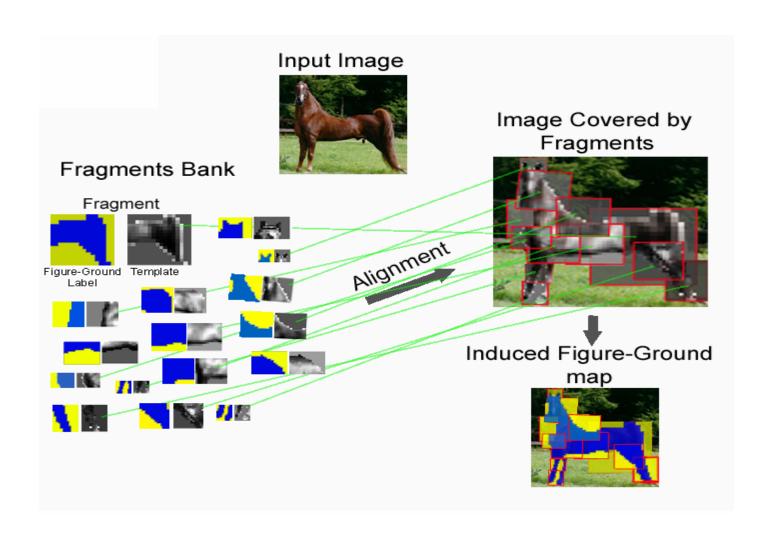
- Training
- Learn fragments from segmented images





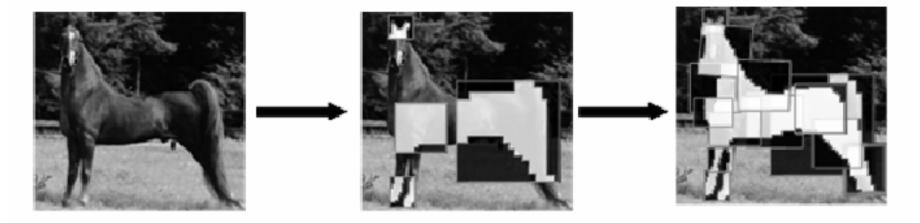


## Class-based Recognition/Segmentation



## Structure: jigsaw puzzle approach

- 1. Part matches image
- 2. Overlap of parts agree on foreground/background
- 3. Greedy algorithm for fitting



Comparison with Leibe & Schiele, Agarwal & Roth

#### Borenstein & Ullman:

- geometric constraints too loose
- often gets stuck on background regions

## Summary

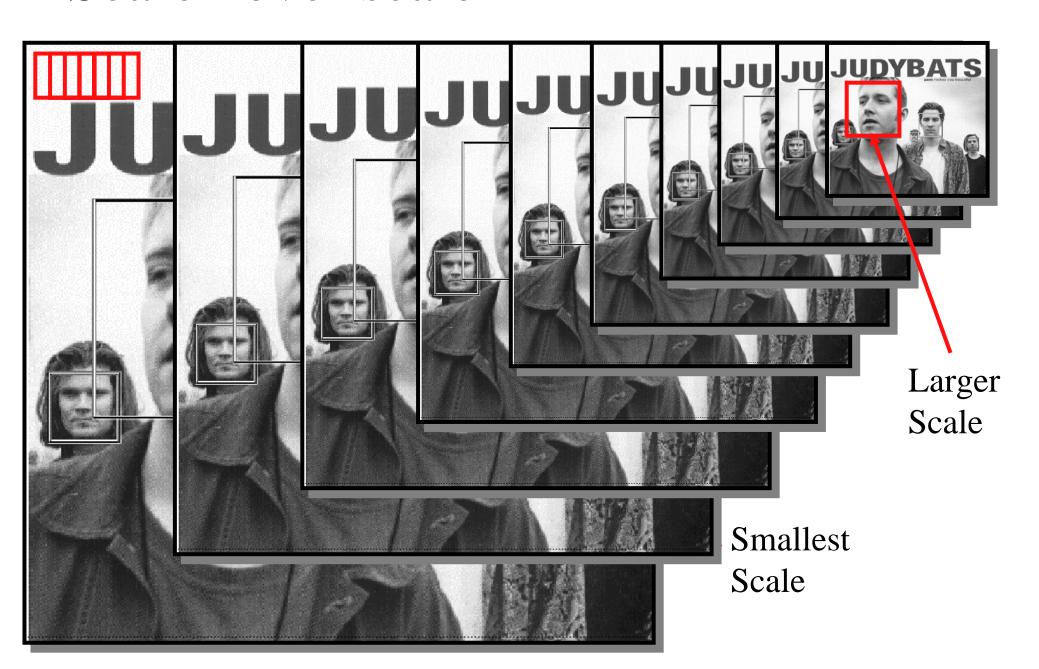
	Parts	Structure
Leibe & Schiele	Cluster from positive examples	Vote on centroid
Agarwal & Roth	Cluster from positive examples	Linear classifier on parts and relations between pairs
Borenstein & Ullman	MI to select fragments from positive & negative examples	Jigsaw like overlap of fragments

#### So far .....

- Recognize class instances under image translation
- Implicit structure model
- No inter-part articulation
- Only single visual aspect

Extend to image scale change and rotation by exhaustive search over scale and orientation

#### Search over scale

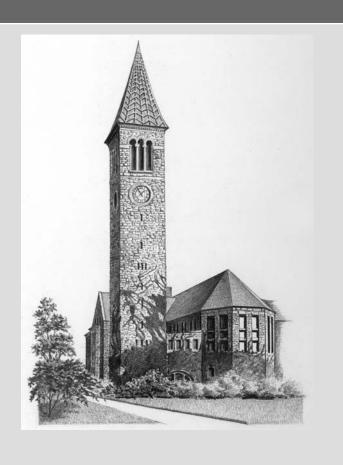


# 2. Models for which the structure model is primary

### New ideas

- Explicit structure model
- Articulated structure





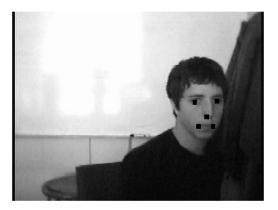
## Pictorial Structure Models for Object Recognition

Felzenszwalb & Huttenlocher 2000

#### Goal

- Detect and localize multi-part objects at arbitrary locations in a scene
  - Generic object models such as person or car
  - Allow for articulated objects
  - Combine 2D geometry and appearance
  - Provide efficient and practical algorithms





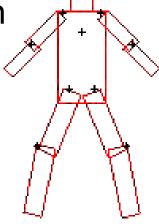


#### **Matching Pictorial Structures**

- Simultaneous use of appearance and spatial information
- Minimize an energy (or cost) function that reflects both
  - Appearance: how well each part matches at given location
  - Configuration: degree to which model is deformed in placing the parts at chosen locations

### **Example: Generic Person Model**

- Each part represented as rectangle
  - Fixed width, varying length, uniform colour
  - Learn average and variation
    - Connections approximate revolute joints
  - Joint location, relative part position, orientation, foreshortening - Gaussian
  - Estimate average and variation
- Learned 10 part model
  - All parameters learned
    - Including "joint locations"
  - Shown at ideal configuration (mean locations)



### Learning

- Manual identification of rectangular parts in a set of training images hypotheses
- Learn relative position (x & y), relative angle, relative foreshortening

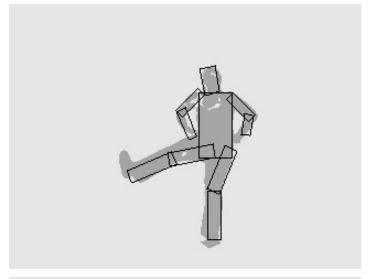


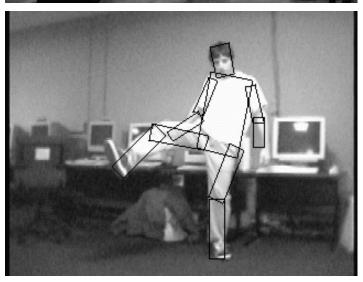
### Recognition

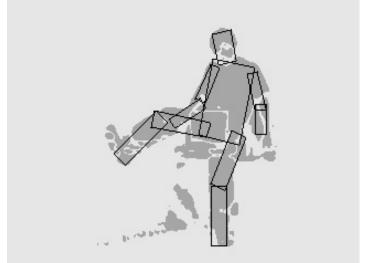
- Given model ⊕ and image I, seek "good" configuration(s) L
  - Maximum a posteriori (MAP) estimate
    - Highest probability (lowest energy) configuration L
    - $L^* = argmax_I p(L|I,\Theta)$
- Brute force solutions intractable
  - With p parts and s possible discrete locations per part, O(sp)
- If model is a tree then complexity reduces to O(ps)

### **Example: Recognizing People**

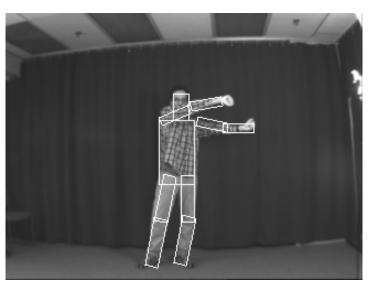


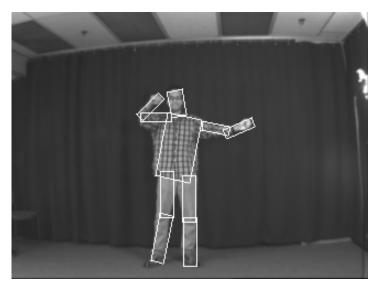


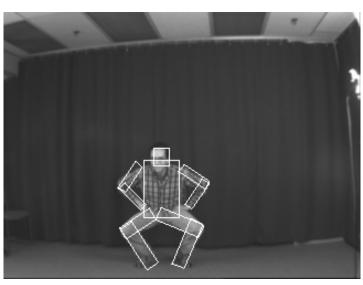


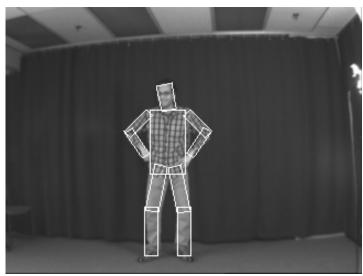


## **Variety of Poses**

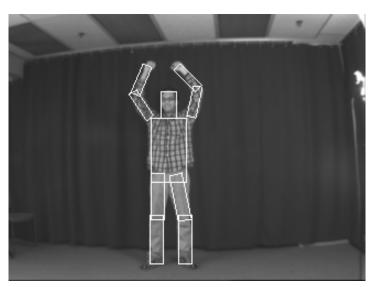


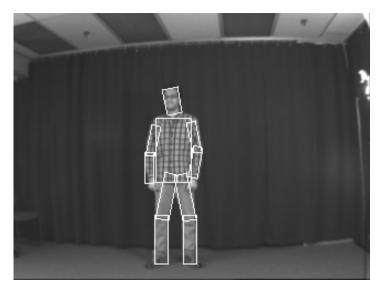


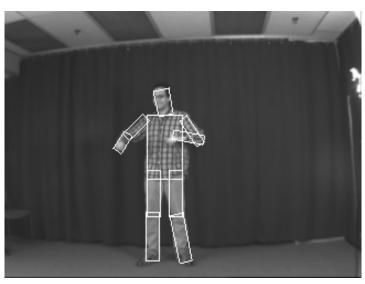


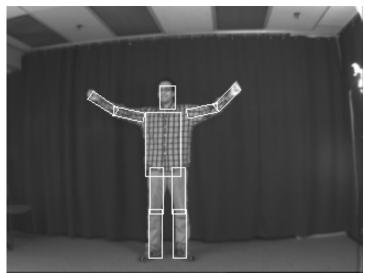


### **Variety of Poses**

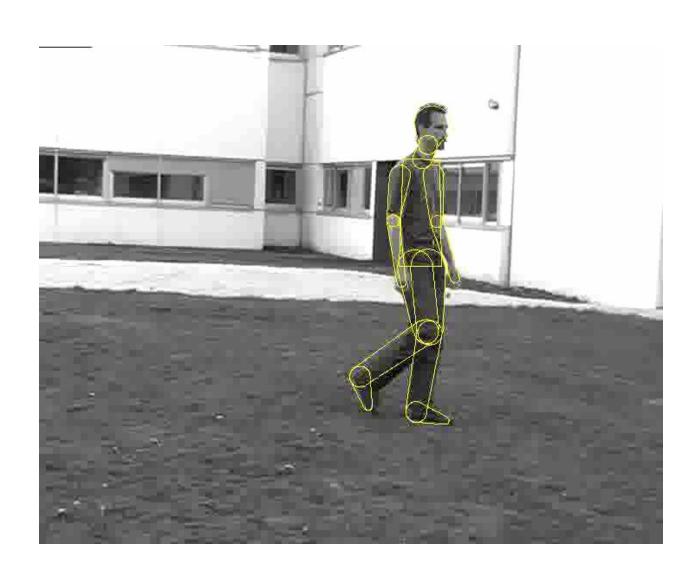








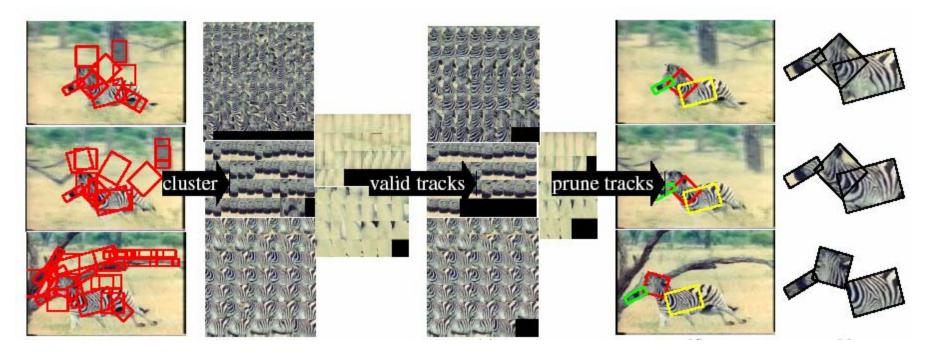
# Pictorial structures for tracking



# Learning articulated pictorial structures using temporal coherence

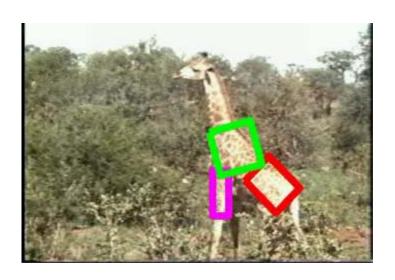
### Ramanan & Forsyth 2003

• Parts detected as parallel lines of contrast

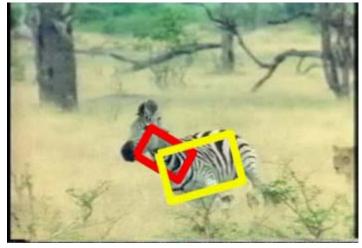


- Parts are clustered together.
- Stationary clusters are rejected.

## Results







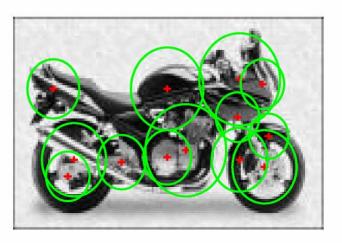
# 3. Models that learn parts and structure simultaneously

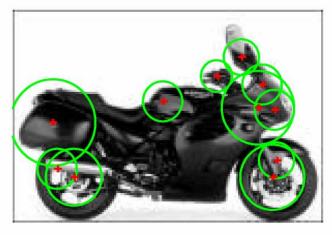
### New ideas

- Explicit structure model Joint Gaussian over all part positions
  - dates back to Weber, Welling & Perona 2000 and earlier
- Part detector determines position and scale
- Heterogeneous parts
- Simultaneous learning of parts and structure

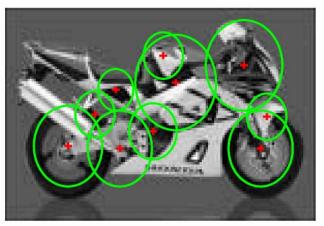
Constellation model of Fergus, Perona & Zisserman 2003

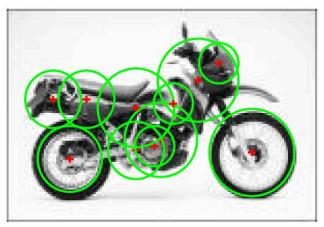
### Detect region for candidate parts

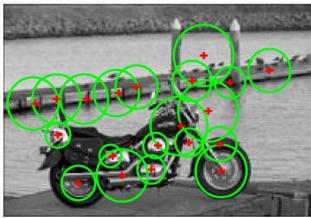






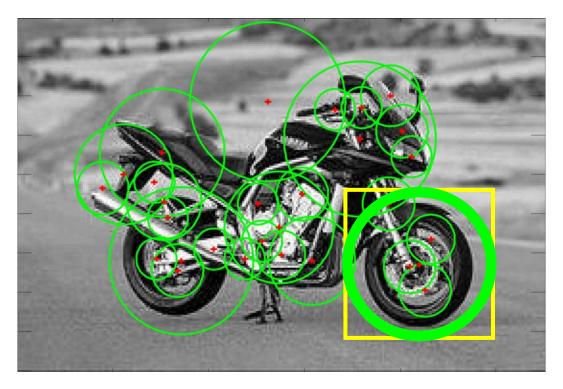






Use salient region operator (Kadir & Brady 01)

### Representation of regions



Find regions within image

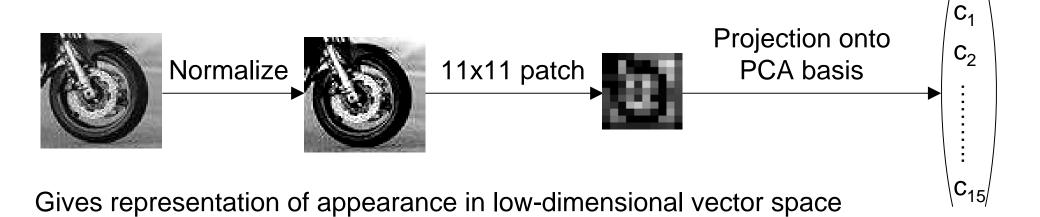
### Location

(x,y) coords. of region centre

### Scale

Radius of region (pixels)

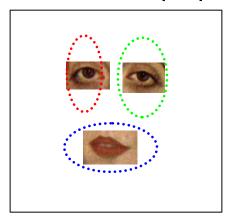
Appearance (monochrome)



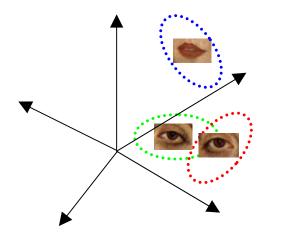
## Generative probabilistic model

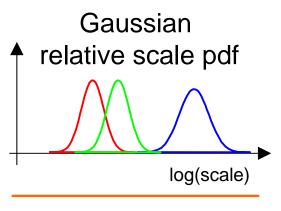
### Foreground model

### Gaussian shape pdf

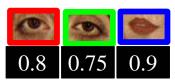


### Gaussian part appearance pdf





Prob. of detection

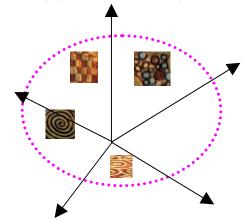


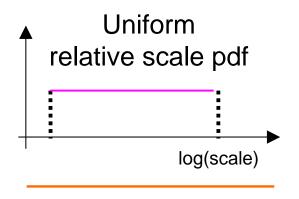
### Clutter model

### Uniform shape pdf



Gaussian background appearance pdf

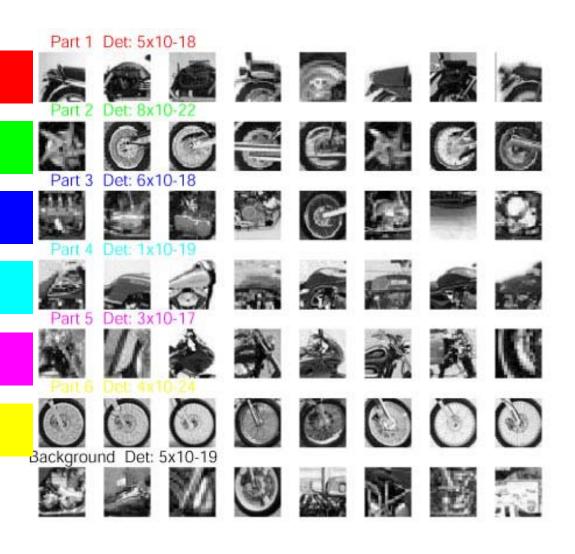


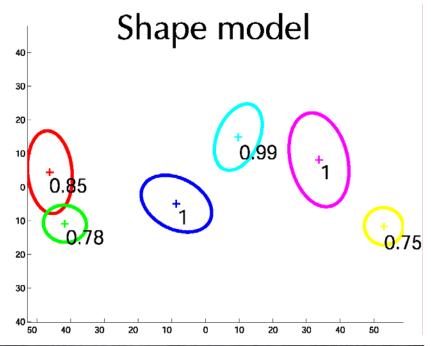


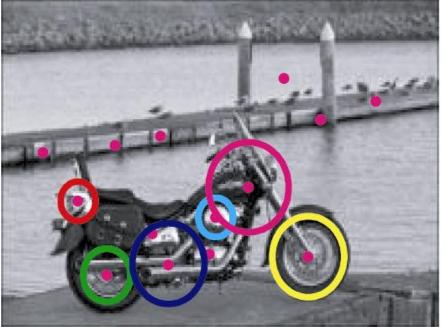
Poission pdf on # detections

### Example – Learnt Motorbike Model

Samples from appearance model

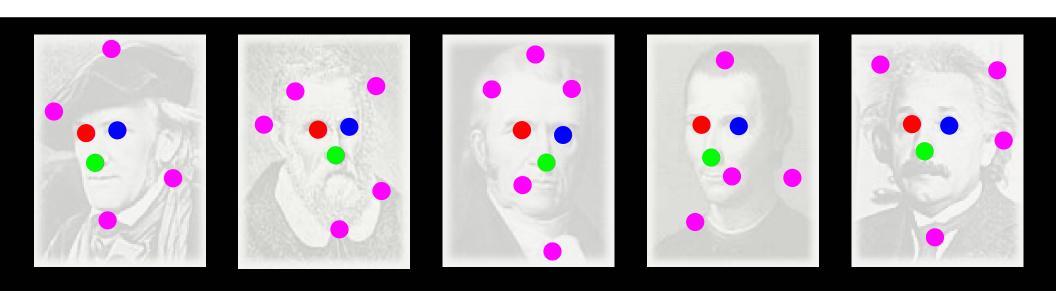






### Learning

- Task: Estimation of model parameters
- Chicken and Egg type problem, since we initially know neither:
  - Model parameters
  - Assignment of regions to foreground / background
- Let the assignments be a hidden variable and use EM algorithm to learn them and the model parameters



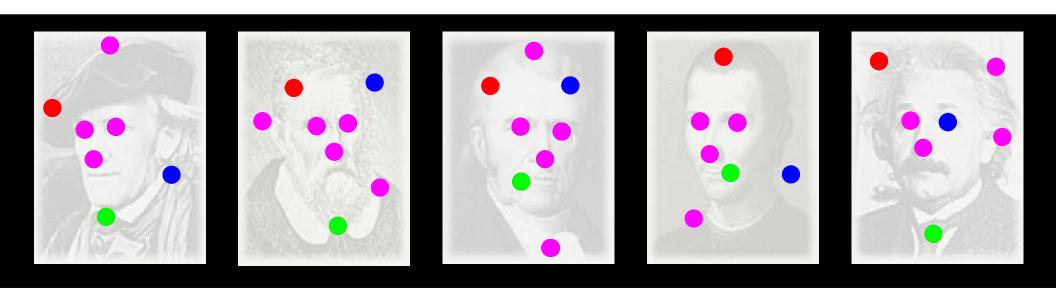
### Learning procedure

- Find regions & their location, scale & appearance over all training, compute PCA
- Initialize model parameters
- Use EM and iterate to convergence:

E-step: Compute assignments for which regions are foreground / background

M-step: Update model parameters

Trying to maximize likelihood – consistency in shape & appearance



# Recognition

- Detect regions in target image
- Evaluate the likelihood of the model (a search over assignments of parts to features)
- Threshold on the likelihood ratio

# Experiments

### Experimental procedure

### Cal Tech Datasets

### **Training**

- 50% images
- No identification of object within image

#### Motorbikes



Airplanes



Frontal Faces



**Testing** 

- 50% images
- Simple object present/absent test

Cars (Side)



Cars (Rear)

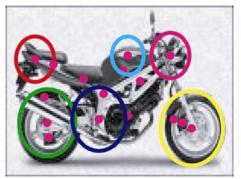


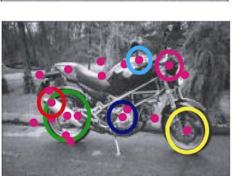
Spotted cats

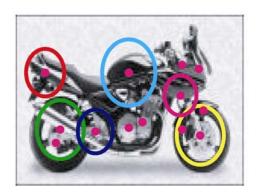


Between 200 and 800 images in each dataset Objects between 100 and 550 pixels in width

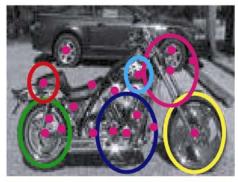
### Recognized Motorbikes



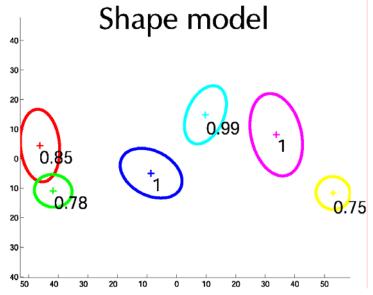














position of object determined

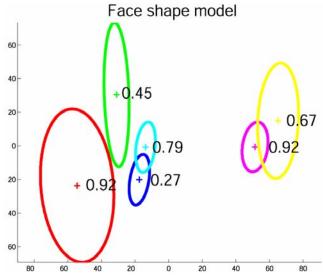
# Background images evaluated with motorbike model

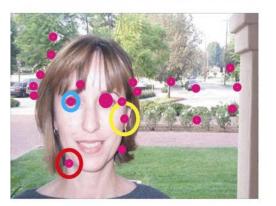


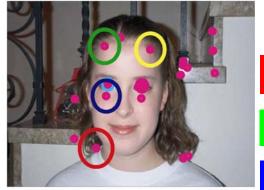
### Frontal faces













Part 1 Det: 5x10-21

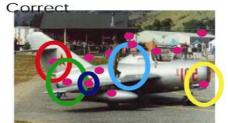


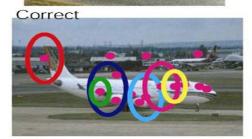


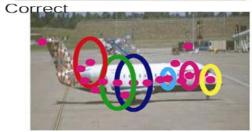


# Airplanes

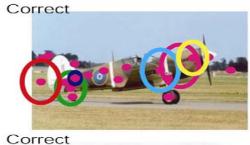






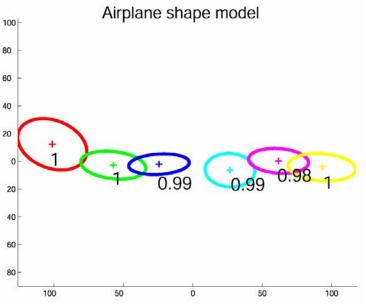






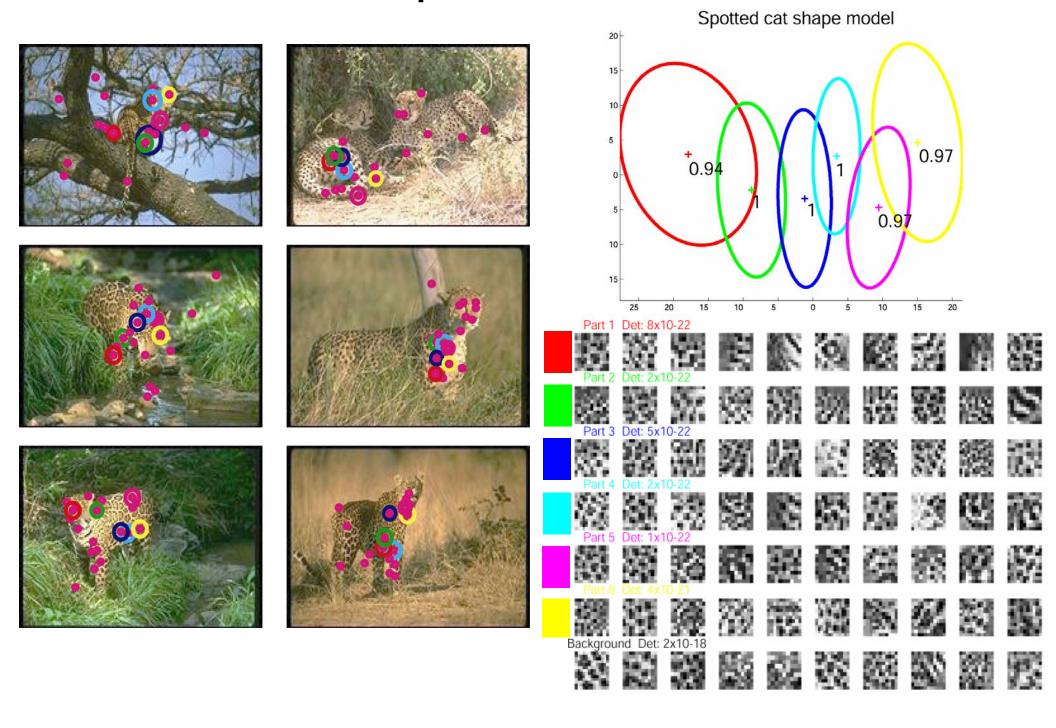




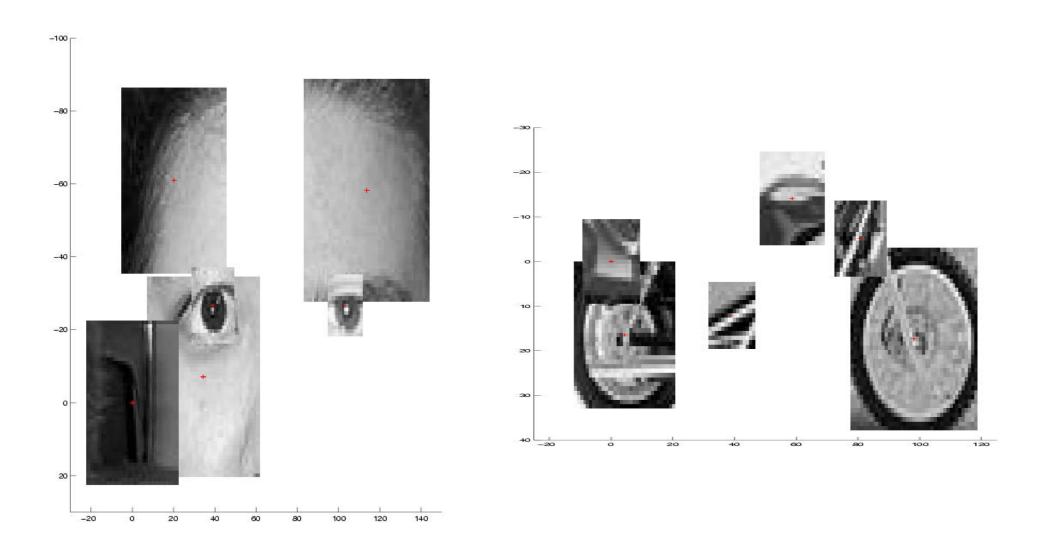




### Spotted cats



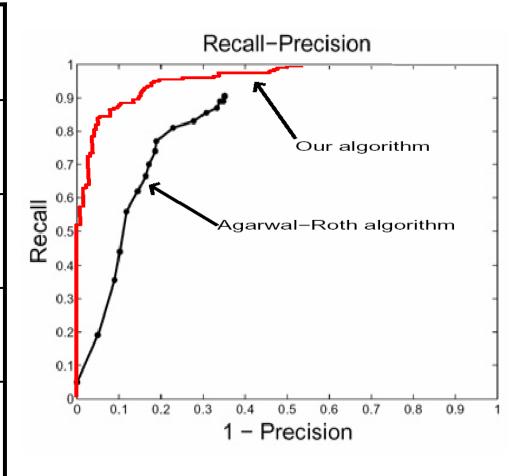
## Sampling from models



Faces Motorbikes

## Comparison to other methods

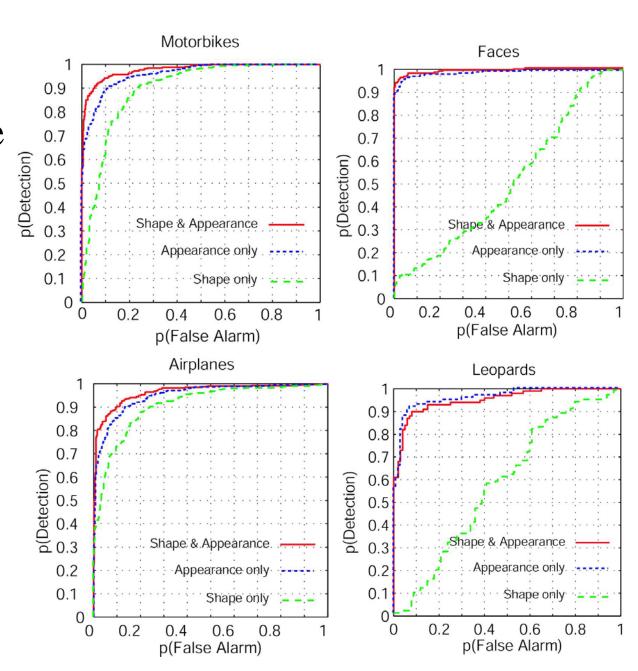
Dataset	Ours	Others	
Motorbikes	7.5	16.0	Weber et al. [ECCV '00]
Faces	4.6	6.0	Weber
Airplanes	9.8	32.0	Weber
Cars (Side)	11.5	21.0	Agarwal Roth [ECCV '02]



% equal error rate

# "Brain damaged" Constellation model

 Learn on full model, but for recognition use only parts or structure probability term

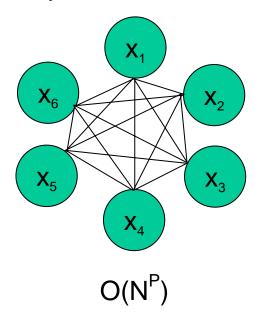


# Constellation Model Generalization 1:

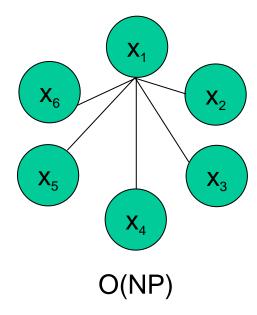
Conditionally independent model

### Shape model

Fully connected model



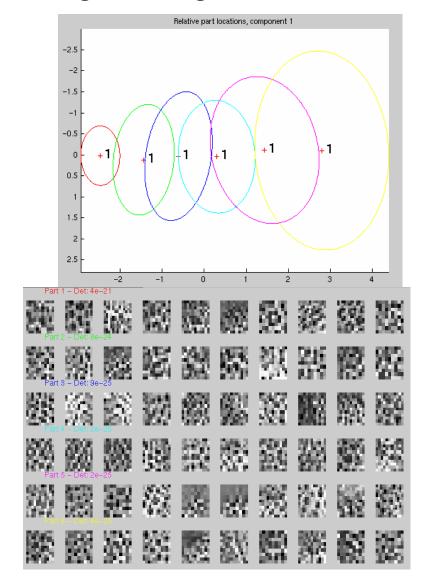
"Star" model

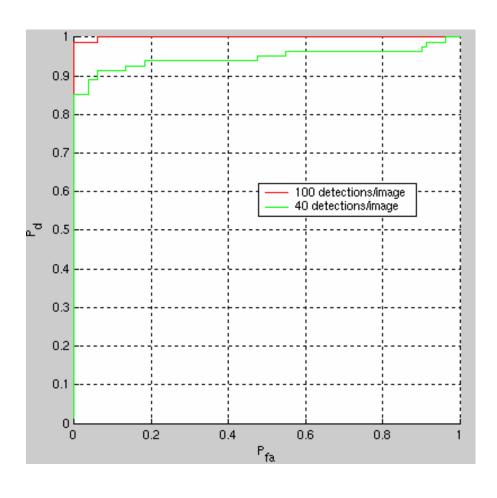


- + Handle more detections per frame (N) was ~25/image now 100's/image
- + Handle more parts in model (P) was 6, now 10-20
- Looser model: lack of inter-part covariance
- Anchor point cannot be occluded

### **Spotted Cats**

- 6 part model
- Using average of 100 detections/frame





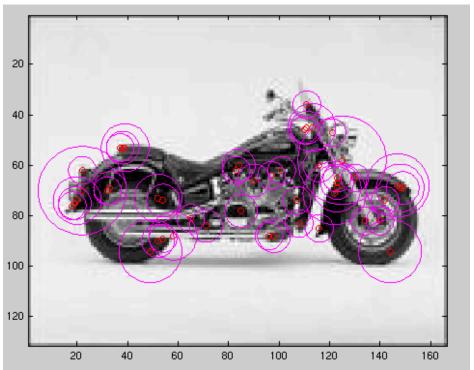


# Constellation Model Generalization 2:

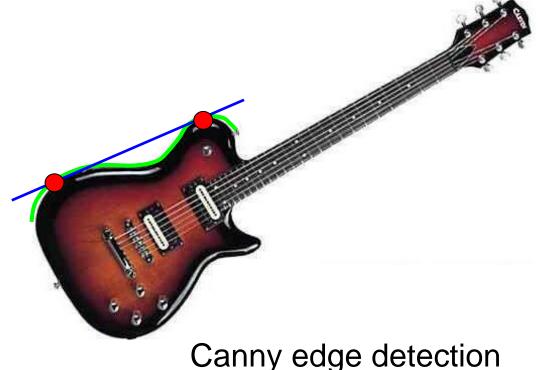
Heterogeneous parts

# Variety of feature types

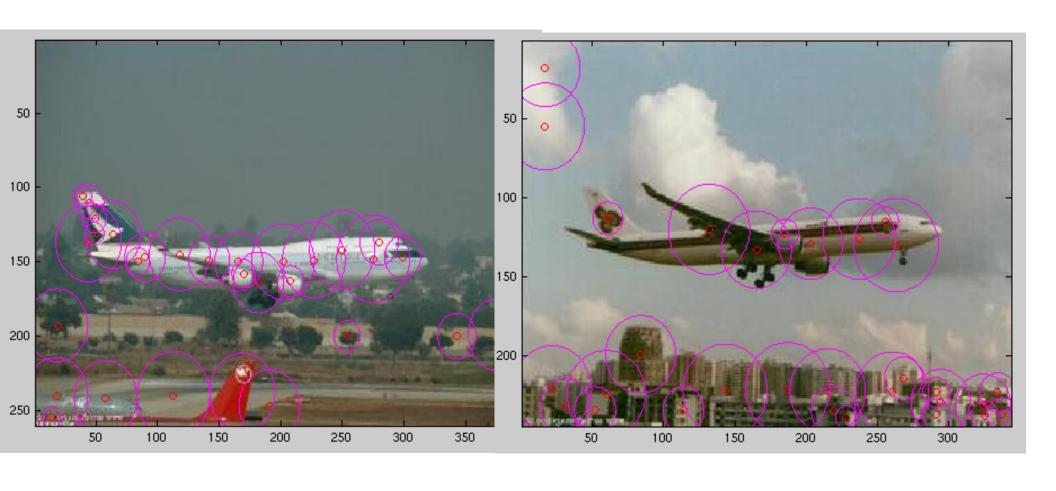
- So far patch features using Kadir & Brady regions
- Other region operators (Multiscale Harris, Lowe etc.)
- Curve feature to capture outline of object
- Heterogeneous object models



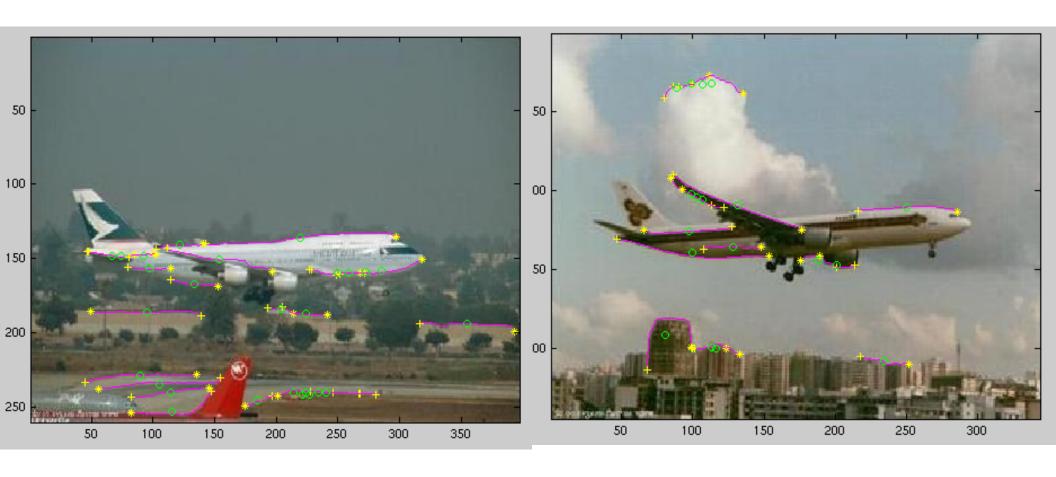
Multiscale Harris interest point



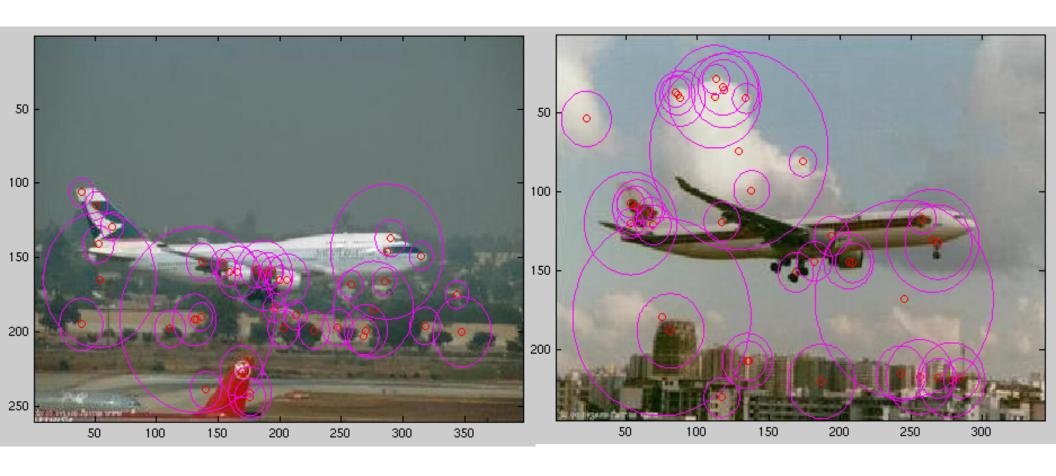
### Airplanes – Kadir & Brady operator



## Airplanes – Curves



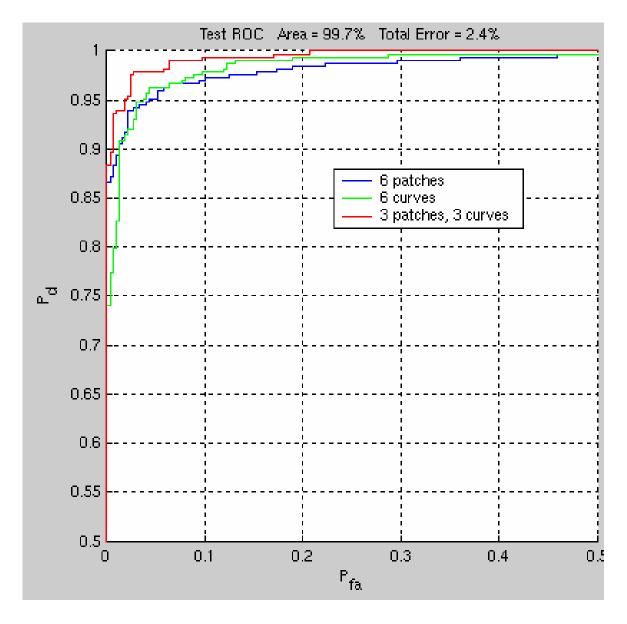
## Airplanes – multi-scale Harris operator



## Fitting the heterogeneous model

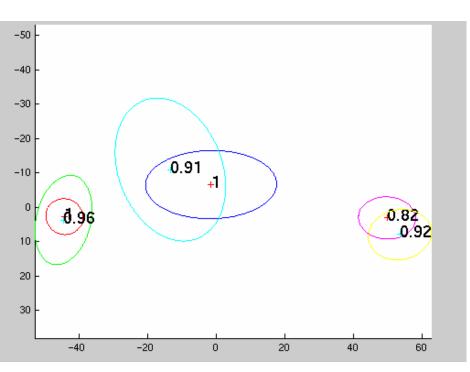
- Learn models with different combinations of Kadir & Brady, Multi-scale Harris, and curve parts
- Choose between models using a validation set
- For the experiments the image datasets are divided into the ratio:
  - 5/12 training
  - 1/6 validation
  - 5/12 testing
- 6 part independent models learnt

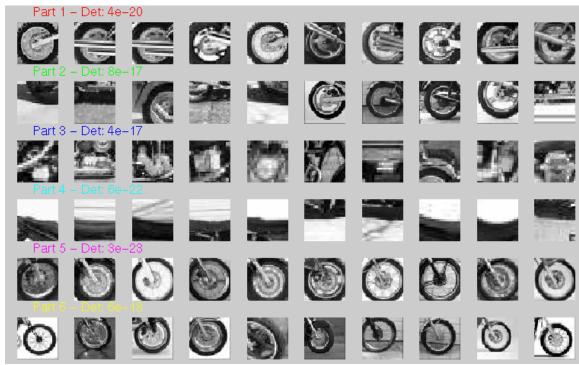
## Motorbikes



Combination of patches and curves chosen

#### Motorbike Patch and Curve model

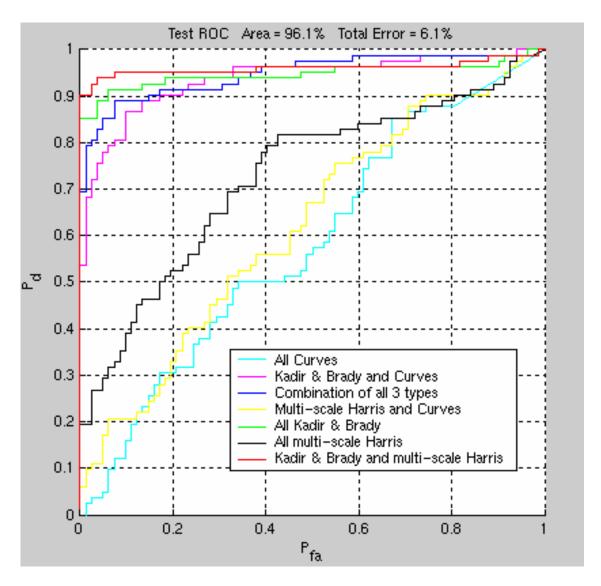




#### Motorbike results using curve and patch model

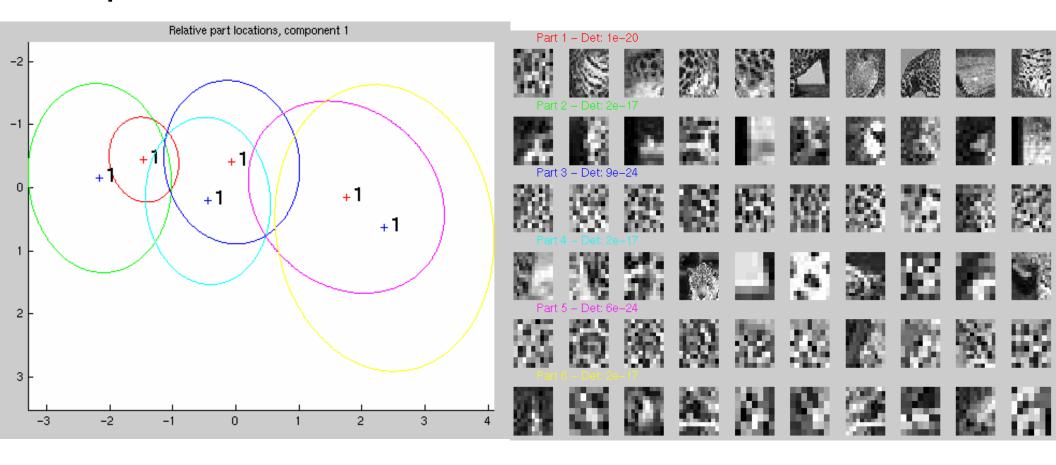


# Spotted cats

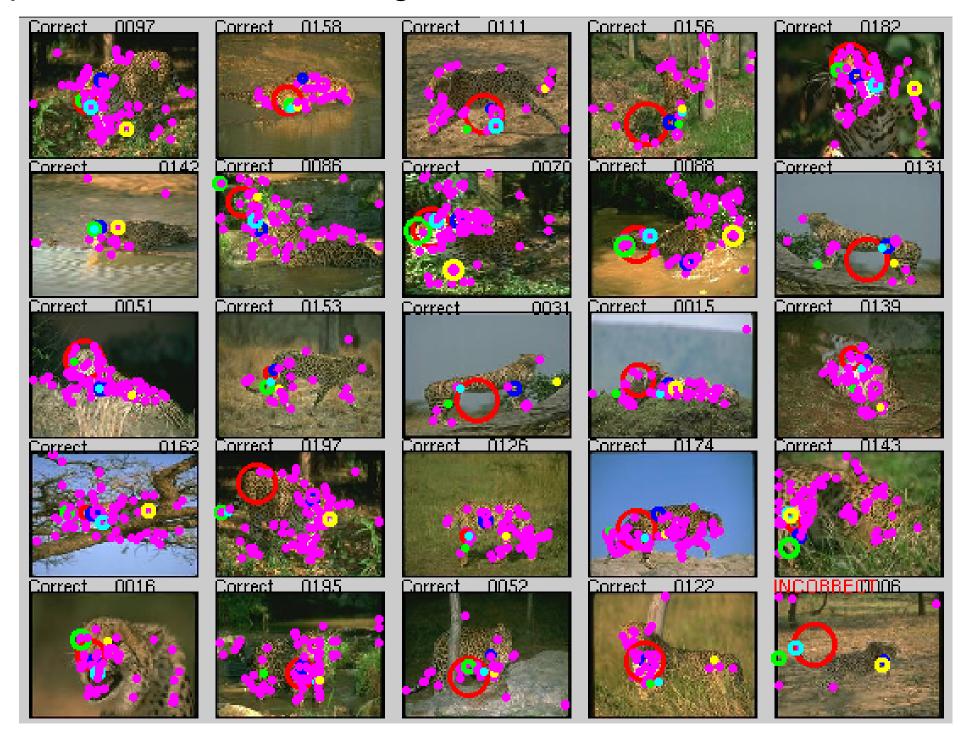


Combination of Kadir & Brady and multi-scale Harris chosen

### Spotted cats combination model



### Spotted cats results using combination model



# 4. Summary and open challenges

- © Single visual aspects (e.g. car rear/front)
  - Can learn from unsegmented images
  - Translation and scale invariance
  - Partial occlusion tolerated
  - Background clutter tolerated
  - Futures: greater viewpoint invariance:
  - scale invariant → similarity invariant → affine invariant

- - Multiple 2D models?
  - 3D models?

## Open Research Areas

- Part representation
  - e.g. Intensity (as here), or
  - orientation (Lowe, Carlsson)
- Structure model
  - tight parametric model (e.g. complete Gaussian)
  - loose model (e.g. pairwise relations)

Comparison of models/methods on same data sets

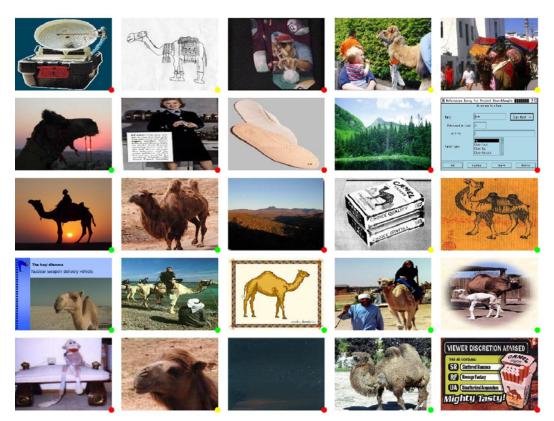
## Pascal Challenge: 101 Object Classes

- Organized by: Chris Williams, Andrew Zisserman and Luc Van Gool
- Levels of training difficulty:
  - Segmented training images
  - Images known to contain object class
  - Some of the images contain the object class
- Levels of visual difficulty
  - Intra-class variability (e.g. cars rear vs dogs)
  - Varying size and pose
  - Partial occlusion
- Standard test measures

# Learning from contaminated data

## Learning from contaminated data

- Image search engines give easy access to a vast amount of data.
- Just enter keyword (e.g. Camel)
- Large portion of images are junk (i.e. not instances of the class)
- Use raw output from Google Image search to train model



Fergus, Perona & Zisserman, ECCV 2004

## Learning from contaminated data

Benign data sets (e.g. frontal faces):

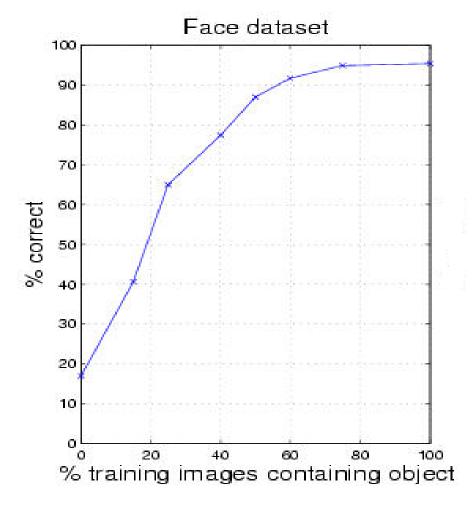
 model can use occlusion term to handle a certain level of junk



 foreground more varied and weak background model less valid

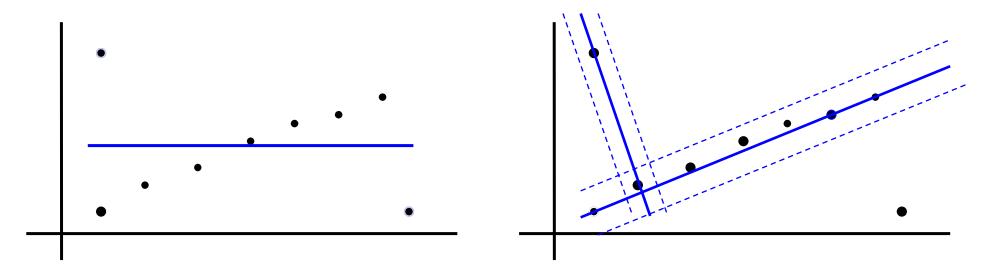
Approach: frame problem as one of robust estimation

Learning method: Hybrid RANSAC/EM



### Robust line estimation - RANSAC

Fit a line to 2D data containing outliers



(RANdom Sample Consensus) [Fishler & Bolles, 1981]

#### There are two problems

- 1. a line fit which minimizes perpendicular distance
- 2. a classification into inliers (valid points) and outliers

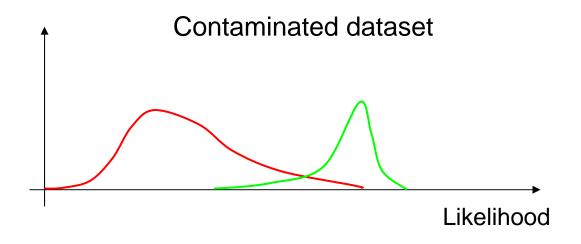
### RANSAC robust line estimation

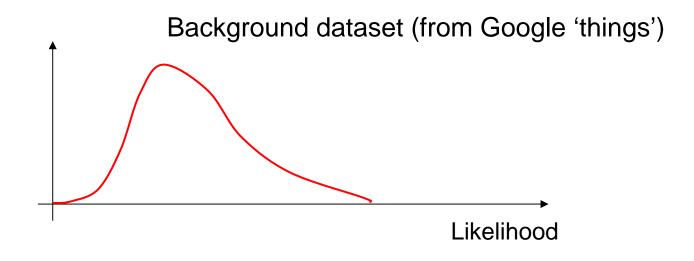
- Repeat
  - 1. Select random sample of 2 points
  - 2. Compute the line through these points
  - 3. Measure support (number of points within threshold distance of the line)
- Choose the line with the largest number of inliers
  - Compute least squares fit of line to inliers (regression)

# Fitting to contaminated data

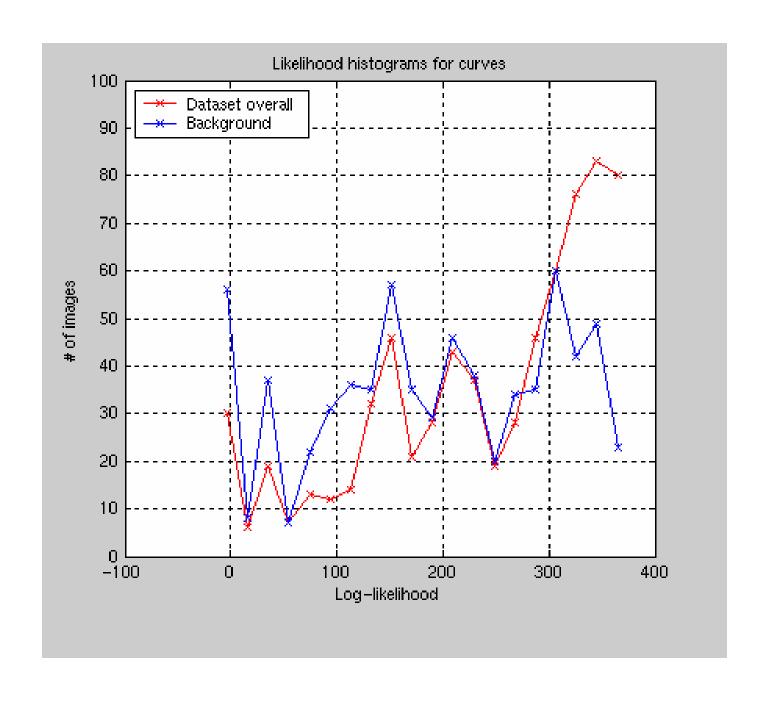
- Repeat
  - 1. Select random sample of images (say 10)
  - 2. Learn a model from these images
  - 3. Measure support of the model
- Choose the model with the largest number of inliers

## RANSAC Scoring Function

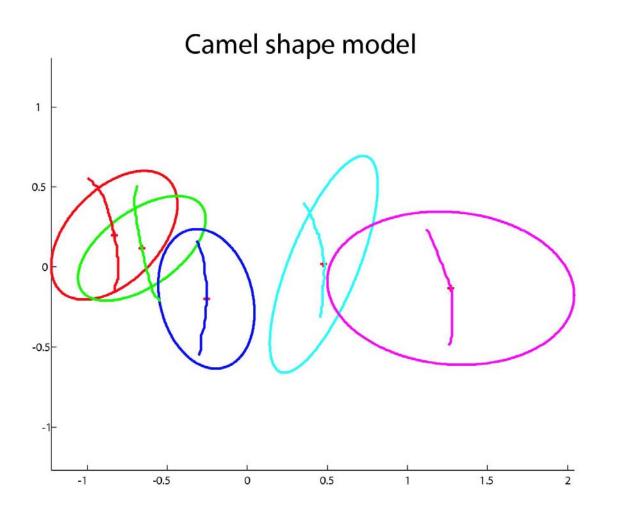


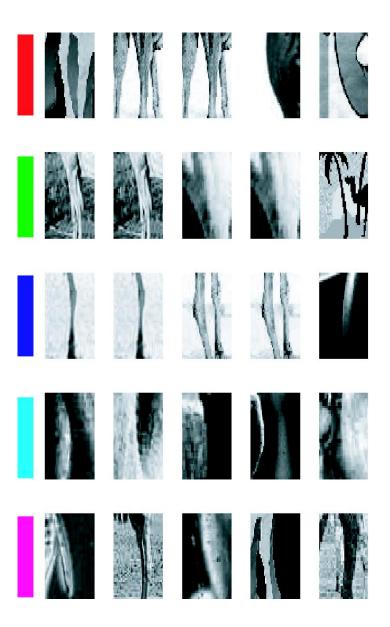


#### Camel curve model

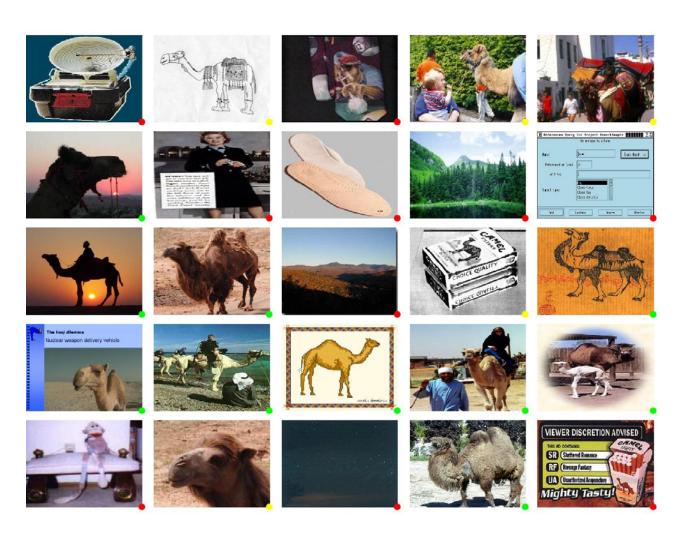


#### Camel curve model





### Raw Camel images & 10 picked















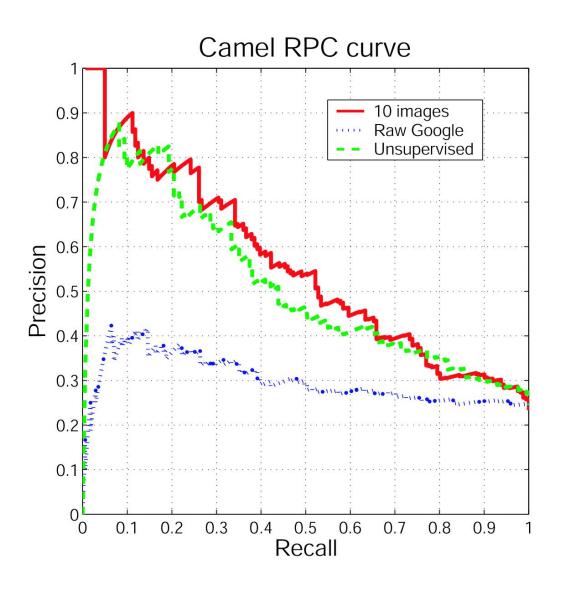








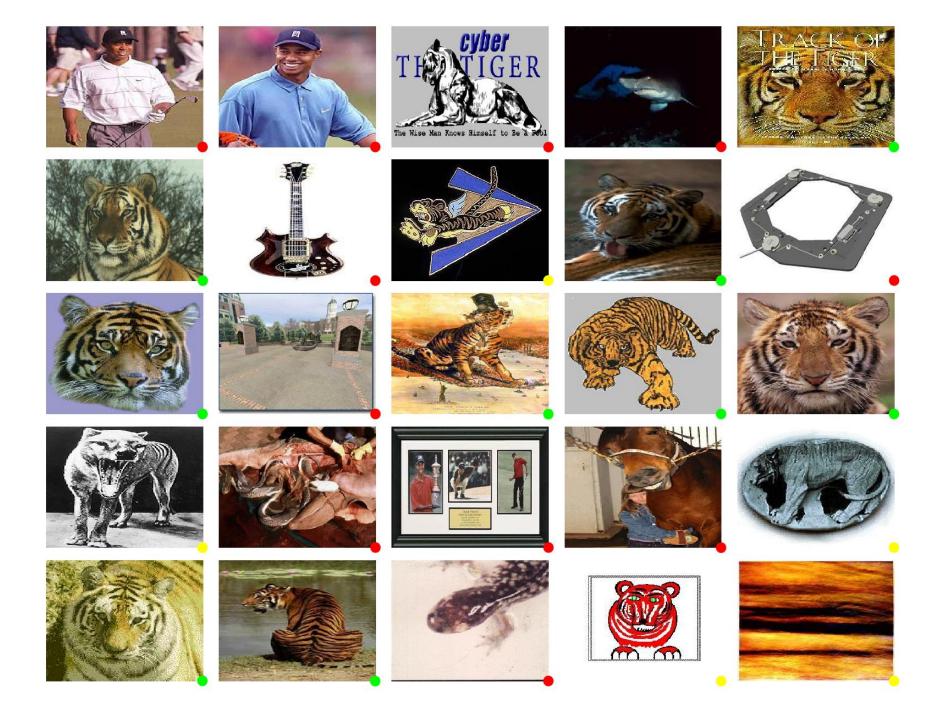
#### Camel RPC curves



### Camel filtered results



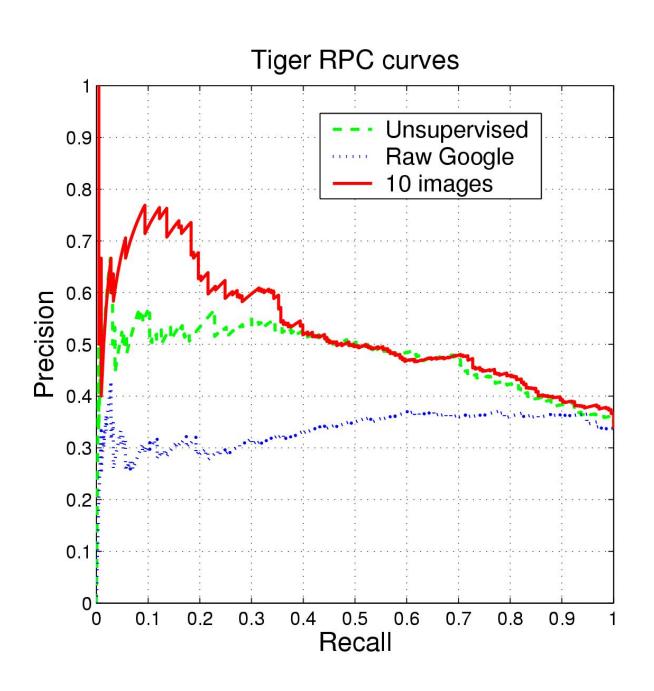
### Raw Tiger images



#### Tiger filtered results



#### Tiger RPC curve



### Raw Bottles images



















































#### Bottles filtered results

