Agents and Avatars: A New Era of Computational Social Science Michael Macy Cornell University

Challenges and Visions in the Social Sciences, ETH Zurich, August 18, 2008

### Acknowledgements

- Members of the Cornell cybertools team
- National Science Foundation
- Brewster Kahle, Internet Archive
- Tim Clark, DARPA
- Cornell Institute for the Social Sciences



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- Social life is more like improv jazz than an orchestra
- How is this possible with
  - millions of players?
  - each aware only of local "neighbors"?

# Outline

- Part 1: A Paradigm Shift in Social Science?
- Part 2: Research Projects
  - How does network structure affect social behavior?
  - What causes network ties to form and break?

#### Part 1

#### How Digital Traces are Transforming Social Science

# "Old School" Social Science

- Interactions among variables, not individuals
  - Correlations, no causal mechanisms
  - Population of individuals no local structure
  - Observations are independent no influence
- Problem is conceptual, not methodological
  - "These regression equations are the 'laws' of a science" (Blalock 1960:275)
  - Abbott: "General Linear Reality"

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#### Variables Interact, Not People





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#### A Hopfield Model of Opinion Dynamics\*

- Agents belong to one of two ethnic groups
- All opinions are binary (for or against)
- Homophily + Xenophobia
- Two experimental manipulations:
  - 1. Attraction increases influence vs. no influence
  - 2. Random start, except ethnicity biases initial opinions with probability p = [0, 0.1, 0.2]
- Run until equilibrium (population polarizes)
- Compare OLS estimates with "ground truth" across conditions.

\*with Andreas Flache (Groningen)

#### True Results When Influence is Precluded



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#### Spurious Results When Influence is Allowed





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#### From Factors to Actors

- What we really want to know about are the interactions among people, not variables.
  - How we influence network neighbors in response to local influence received
  - How network structure affects propagation of influence
  - How attributes of actors affect tie formation

### Problem: Social Life is Hard to See

- You can interview friends, but you cannot interview a friendship.
  - Fleeting interaction
  - In private
  - Tedious to record over time, especially in large groups

#### Why This is Changing

- Humans increasingly interact online
  - Publicly in Web pages, Facebook, blogs, news groups, wikis, MMOGs, Second Life, eBay, epinions, LastFM, flickr
  - Privately in email, SMS, Facebook, phones
- Computer-mediated interaction leaves digital traces

#### New Era of Computational Social Science

- How local micro interaction generates macrosocial patterns
  - Agent-based computational models
    - Relations among actors, not attributes
    - Out of equilibrium dynamics
    - Network evolves as it constrains
  - On-line controlled X-cultural experiments
  - Digital traces of on-line interactions

#### Cover Story in Science

"Online virtual worlds, electronic environments where people can work and interact in a somewhat realistic manner, have great potential as sites for research in the social, behavioral, and economic sciences ... Second Life and World of Warcraft ... foreshadow future developments, introducing a number of research methodologies that scientists are now exploring, including formal experimentation, observational ethnography, and quantitative analysis of economic markets or social networks."

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#### But is this the "Real World"?

- When humans interact via digital devices, do they enter a parallel universe?
- Historically unique
  - User-generated identities (aka "self-presentation")
  - Few spatial, cultural, or legal constraints on interaction (may be revealing as well as concealing)
  - Some community members are silicon life forms
  - Limited demographic data

# The Web is All Too Real

- Three incompatible goals:
  - 1. Automatic data collection of large-scale computermediated human social interactions
  - 2. Widest possible access to these data by diverse research teams
  - 3. Protection of privacy

#### The Web as a Record of Social Interaction

- The spread of hoaxes, rumors, urban legends
- Diffusion of innovation (e.g. free/paid hotel wifi)
- Movement of personnel among organizations
- Political campaigns
- Status hierarchies (who links/refers to whom)
- Opinion dynamics in blogs, newsgroups, product ratings

### The Internet Archive

- 10 years of bi-monthly crawls
  - Approaching 2 PB (compressed)
  - Page content plus metadata (format, links, <u>anchor</u> <u>text</u>, file type (pdf, jpg, flash)
- NSF: \$2M Cybertools Grant
  - To copy the Archive to Cornell
  - Reconfigure it as a searchable database



The <u>Swiss Federal</u> Institute of Technology at Zürich, ETH-Zentrum, CH-8092 Zürich, <u>Switzerland</u>

#### Welcome to the WWW Server of the ETH Zürich !

Diese Seite gibt es auch in Deutsch

#### The ETH Zürich:

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- An <u>Overview</u>, the <u>Profile</u> ("ETH-Leitbild")
- · Administration and Operation
- ETHZ BULLETIN, the publication of the ETH Zürich
- Maps, lists of buildings, emergency phone numbers
- The <u>Departments</u> do research, see also <u>Research Report</u>
- The <u>Faculties</u> are responsible for teaching, in addition: <u>Center for Continuing Education</u> und <u>Center for Teaching and Learning</u>
- ETH library: (ETHICS and 3270 emulation
- Services at the ETH Zürich, ETH-related and external Information Services

http://web.archive.org/web/19970302144655/http://www.ethz.ch/

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#### Part 2

# New Research Opportunities (coming attractions)

#### I. How Do Ties Matter?

- How does "six degrees of separation" affect social influence?
- Is influence more effective in densely clustered neighborhoods?
- How important are strong vs. weak ties?

#### A Chance Encour small world!

#### That's amazing you know my Uncle Charlie!

#### Six Degrees of Separation

The planet is very large: 6.5*b*l

# Yet the world is small: 6°

#### How is this possible?



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#### Adding to the Mystery...

- Easy to explain if the social ties were random
- But friendships tend to be highly clustered







# Solved by Watts & Strogatz

• A few long-range ties

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- Create "shortcuts" between otherwise distant nodes
- While preserving the clustering of a social network





# Granovetter: Strength of Weak Ties

- Social ties vary in strength
  - Frequency of interaction
  - Trust, commitment, attachment
- Strong ties form short cycles
- Strength of weak ties is their range

#### Does Tie Strength Decline with Range?\*

Range is the path length traversed



- Tie strength
  - Number of emails, phone calls
  - Email lag times
  - Duration of phone calls

\*with Gueorgi Kossinets (Cornell), Nathan Eagle (MIT/SFI)

### Call Volume Declines with Range





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### Range Compensates for Weakness

*"Whatever is to be diffused can reach a larger number of people, and traverse a greater social distance, when passed through weak ties rather than strong."* -- Mark Granovetter, 1973

- Access/exposure to new ideas and information
- A truism across the social & information sciences
- But there are some intriguing anomalies...

#### The Chain-Letter Paradox\*

If most people are separated by only six degrees, why are e-mail chain letters hundreds of links long?



\*Liben-Nowell & Kleinberg 2008, "Tracing information flow on a global scale using Internet chain-letter data," *PNAS* 105:4633-38.

### The Triangle Paradox

- McAdams: People recruit their friends to social movements and communities
- Well documented that the probability of recruitment increase with the number of friends who are already members.
- A new study discovered something odd...

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# Friendship and Diffusion\*

- All BT residential landlines in the UK
- Individuals one degree removed (nonadopters with at least one adopter tie)
- What is the probability of adopting BT Voice Mail as a function of
  - Number of friends who already adopted
  - Clustering among friends

\*With Nathan Eagle (MIT, SFI).

![](_page_35_Figure_1.jpeg)

Time 1

![](_page_35_Picture_3.jpeg)

![](_page_36_Figure_1.jpeg)

Time 2

![](_page_36_Picture_3.jpeg)

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Time 3

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Time 4

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![](_page_39_Figure_1.jpeg)

Time 5

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![](_page_40_Figure_1.jpeg)

Time 6

![](_page_40_Picture_3.jpeg)

![](_page_41_Figure_1.jpeg)

Time 7

![](_page_41_Picture_3.jpeg)

![](_page_42_Figure_1.jpeg)

Time 8

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![](_page_43_Figure_0.jpeg)

#### **Posterior Probability of Adoption**

### Why Do Triangles Matter?

• A proxy for tie strength?

![](_page_44_Figure_2.jpeg)

• Or effect of coordinated influence?

# Why is Clustering Important?

- Why do chain-letters seem to avoid taking "shortcuts" across the network?
- Why is it the <u>mutual</u> friends that diffuse an innovation?

![](_page_45_Picture_3.jpeg)

# A Simple Explanation\*

- Long-range ties inform but do not persuade
- Acquiring information  $\neq$  <u>acting</u> on it
- Credibility, legitimacy increase with prior adopters
  - The same information from two friends is redundant
  - The same <u>advice</u> from two friends is not
- Maybe it's not such a small world after all?

\*Centola, D. and M. Macy. 2007. "Complex Contagions & the Weakness of Long Ties." *American Journal of Sociology* 113:702-34

![](_page_47_Figure_0.jpeg)

Illustrates the width of the bridge between the neighborhoods of *i* (black and gray/black nodes) and *I* (gray and gray/black nodes), showing the two common members (gray/black nodes). The bridge between these two neighborhoods consists of the three ties *jI*, *kI*, and *km* (shown as bold lines).

![](_page_47_Picture_2.jpeg)

![](_page_48_Figure_0.jpeg)

Illustrates the width of the bridge between the <u>neighborhoods of *i* (black and gray/black</u> <u>nodes</u>) and *I* (gray and gray/black nodes), showing the two common members (gray/black nodes). The bridge between these two neighborhoods consists of the three ties *jI*, *kI*, and *km* (shown as bold lines).

![](_page_48_Picture_2.jpeg)

![](_page_49_Figure_0.jpeg)

Illustrates the width of the bridge between the neighborhoods of *i* (black and gray/black nodes) and <u>*I* (gray and gray/black nodes)</u>, showing the two common members (gray/black nodes). The bridge between these two neighborhoods consists of the three ties *jI*, *kI*, and *km* (shown as bold lines).

![](_page_49_Picture_2.jpeg)

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Illustrates the width of the bridge between the neighborhoods of *i* (black and gray/black nodes) and *I* (gray and gray/black nodes), showing the <u>two common members (gray/black nodes</u>). The bridge between these two neighborhoods consists of the three ties *jI*, *kI*, and *km* (shown as bold lines).

![](_page_50_Picture_2.jpeg)

![](_page_51_Figure_0.jpeg)

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![](_page_51_Picture_2.jpeg)

![](_page_52_Figure_0.jpeg)

<u>The long range tie from *i* to *q* provides a shortcut for information or disease but not the spread of social contagions.</u>

### An Agent-Based Experiment

- Replicated Watts-Strogatz' original experiment
- Experimental condition: Increased activation threshold from 1 to 2+
- Observe effect of proportion of long-range ties on the rate and robustness of propagation

\*Centola, D. and M. Macy. 2007. "Complex Contagions & the Weakness of Long Ties." *American Journal of Sociology* 113:702-34

![](_page_53_Picture_5.jpeg)

![](_page_54_Figure_0.jpeg)

![](_page_55_Figure_0.jpeg)

# Opinion Dynamics in US & JP\*

- Are collectivist cultures more prone to forming a consensus?
- Tested using matched pairs of Amazon book reviews in the US and Japan
- Findings:
  - Collectivism promotes consensus
  - Consensus promotes consensus
  - Especially in Japan

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\*with Gueorgi Kossinets and Yongren Shi, Cornell

# II. Why Do Ties Form?

- Homophily: likes attract
  - Attraction (shared identity, relevance)
  - Selection (opportunity to interact)
- Diversity: opposites attract
  - Complementarity and exchange
  - Avoid competitors
- Trust

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- Embeddedness (reputation, sanctioning)
- Signal detection ("telltale signs of character")

### **Empirical Tests**

- UK business phone logs
- March 04 web crawl (95m pages)
- Web pages for 1081 US colleges & universities
- Similarity: in-link structural equivalence
- Results coming soon, initial indication is non-monotonicity

#### Why is Trust Lower in Japan?\*

- Collectivist societies: risk-averse equilibrium
  - Risk of betrayal reduced by on-going relations
  - Provincialism precludes skills for judging strangers
- Individualist societies: risk-seeking equilibrium
  - Risk of betrayal reduced by detection skills
  - Better opportunities with long-range ("weak") ties
  - Experience with strangers improves detection skill

\*with Ko Kuwabara, Robb Willer, Rie Mashima, Toshio Yamagishi

### Web-Based Laboratory

- First XC trust experiment to independently vary both trustor and trustee nationality
- Designed to test effects of reciprocity (trust those who trust you)
- Findings
  - Japanese built more durable in-group relationships
  - Americans were more likely to trust strangers (US or JP)

#### Why Does Conflict Management Rarely Succeed?\*

- Conventional strategy: promote out-group tolerance
- Agent-based model shows why this strategy fails:
  - Spiraling conflict intensifies in-group social control
  - An enemy without creates an enemy within
- An alternative strategy promote tolerance *within* groups:
  - Protect "doves" from "hawk" reprisals
  - Promoting tolerance of dissent
  - Winning over opinion leaders (e.g., Grand Ayatollah Ali al-Sistani)

\*with Steve Benard (Cornell), Lisa Troyer (UConn), & Elisa Bienenstock (Bose Allen Hamilton), funded by DARPA and NSF

#### Intergroup Conflict: The Enemy Within

- In 19<sup>th</sup> C. Corsica, those who failed to honor a vendetta faced reprisals by family members (Gould 2000).
- In 1995, a right-wing Israeli assassinated Yitzhak Rabin, even as the PLO renounced violence and recognized Israel.
- In WWI trench warfare, "cowards" were exiled to "no man's land"

#### Sunni Militants Execute Moderate Sunnis Who Question Sectarian Violence

![](_page_63_Picture_1.jpeg)

![](_page_63_Picture_2.jpeg)

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# An Online Experiment

- Start with agent-based model of spiraling inter-group conflict
  - Spoils of war motivate conflict
    - A public good to winning group
    - But one contributor can tip a close conflict
  - Destruction from conflict (to both sides)
  - Individual cost of participating (private)
  - Costs of sanctioning and being sanctioned
- Replace agents with 1 or more avatars in large multiplayer virtual worlds

### **Test Strategies Online**

- Phase 1: Generate an online inter-group conflict that spirals out of control.
- Phase 2: Test the effectiveness of between-group and within-group conflict management strategies.
- Pre-testing shows that incentives can reverse the spiral.

# A Parting Thought ...

- Our immediate goal is to collect and analyze digital traces.
- The hidden agenda
  - To advance a new way of doing social science
  - Dynamics, not comparative statics
  - How global patterns emerge from local interactions

### And a Word of Caution ...

- Unprecedented methodological challenges:
  - How to structure and search Web-scale data?
  - Billions of nodes at multiple time points
  - New tools needed to parse data into meaningful structures.
  - Manual coding is beyond human capabilities
  - The "New Social Science" must link the talents & tools of social, computer, and information scientists

#### The End

![](_page_68_Picture_1.jpeg)