Multi-Task Feature Learning

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Learning Multiple Tasks Simultaneously

- Learning multiple related tasks vs. learning independently.
- Few data per task; pooling data across related tasks.
- Examples:
 - user preferences (movies, products etc.)
 - computer vision (recognizing faces, objects etc.)
 - text classification

etc.

Multi-Task Feature Learning

- Assumption: common underlying representation across tasks.
- A *small* set of *shared* features ([Baxter 1995], [Torralba et al. 2004], [Ando & Zhang 2005] etc.).

Learning Paradigm

- Tasks $t = 1, \ldots, T$.
- *m* examples per task: $(x_{t1}, y_{t1}), \ldots, (x_{tm}, y_{tm}) \in \mathbb{R}^d \times \mathbb{R}$.
- Estimate $f_t : \mathbb{R}^d \to \mathbb{R}, \quad t = 1, \dots, T.$
- Consider features

$$h_1(x),\ldots,h_d(x)$$

• Predict using functions

$$f_t(x) = \sum_{i=1}^d a_{it} h_i(x)$$

Weighting Features

• Feature importance vs. tasks is described by the matrix

$$A = \begin{pmatrix} a_{11} & \dots & a_{1T} \\ \vdots & \ddots & \vdots \\ a_{d1} & \dots & a_{dT} \end{pmatrix} = \begin{pmatrix} -a^{1} - \\ \vdots \\ -a^{d} - \end{pmatrix} = \begin{pmatrix} | & & | \\ a_{1} & \dots & a_{T} \\ | & & | \end{pmatrix}$$

where

$$a^i = (a_{i1}, \dots, a_{iT})$$

$$a_t = \begin{pmatrix} a_{1t} \\ \vdots \\ a_{dt} \end{pmatrix}$$

Sharing Features Across Tasks

- Desiderata:
 - 1. a *low-dimensional data representation* shared across the tasks
 - 2. the importance of each feature is *preserved across the tasks*
 - 3. *convex* formulation

Sharing Features Across Tasks

- In terms of matrix A:
 - 1. most a^i should equal zero
 - 2. for each *i*, the $|a_{it}|$ should be similar



(2, 1)-Norm

• Approximate desiderata $1,2 \mbox{ using the norm}$

$$||A||_{2,1} := \sum_{i=1}^{d} \sqrt{\sum_{t=1}^{T} a_{it}^2}$$

- First compute the 2-norms of the rows: $||a^1||_2, \ldots, ||a^d||_2$
- Then compute the 1-norm of the resulting vector: $\sum_{i=1}^{d} \|a^i\|_2$.

(2, 1)-Norm

- Want the (2, 1)-norm to be *small*.
- Small 1-norm favors sparsity and small 2-norm favors uniformity.
- Hence, small (2,1)-norm means
 - many rows a^i are ≈ 0
 - for each i, the $|a_{it}|$ are similar.

(2,1)-Norm Regularization

$$\min\left\{\sum_{t=1}^{T}\sum_{j=1}^{m}L(y_{tj},\sum_{i=1}^{d}a_{it}h_i(x_{tj})) + \gamma \|A\|_{2,1}^2 : A \in \mathbb{R}^{d \times T}\right\}$$

- This is a *convex* problem.
- $\bullet\,$ The number of features in the solution decreases with $\gamma\,$



L_1 Regularization

• For one task, this is simply L_1 regularization:

$$\min\left\{\sum_{j=1}^{m} L(y_j, \sum_{i=1}^{d} a_i h_i(x_j)) + \gamma \|a\|_1^2 : a \in \mathbb{R}^d\right\}$$

- $||a||_1$ approximates $\#\{$ nonzero entries of $a\}$.
- Many components of the solution will be ≈ 0 .

Learning the Features

- How about learning the *features* as well?
- Focus on *linear, orthonormal* features

$$h_i(x) = \langle u_i, x \rangle$$

$$\min\left\{\sum_{t=1}^{T}\sum_{j=1}^{m}L(y_{tj},\langle a_t, U^{\top}x_{tj}\rangle) + \gamma \|A\|_{2,1}^2 : U^{\top}U = I, A \in \mathbb{R}^{d \times T}\right\}$$

• Non-convex, nonsmooth problem.

Convex Reformulation

• Variable transformation

$$W = \begin{pmatrix} | & & | \\ w_1 & \dots & w_T \\ | & & | \end{pmatrix} = U A$$
$$d \times T \qquad \qquad d \times d \quad d \times T$$
$$D = U \operatorname{Diag}\left(\frac{\|a^i\|_2}{\|A\|_{2,1}}\right) U^{\top}$$

- Optimal W will be *low-rank*.
- D combines features U and feature weights A.

Convex Reformulation (cont.)

$$\inf\left\{\sum_{t=1}^{T}\sum_{j=1}^{m}L(y_{tj},\langle w_t, x_{tj}\rangle) + \gamma \sum_{t=1}^{T}\langle w_t, D^{-1}w_t\rangle\right\}$$
$$: W \in \mathbb{R}^{d \times T}, \ D \succ 0, \ \operatorname{trace}(D) \le 1\right\}$$

• $\sum_{t=1}^{T} \langle w_t, D^{-1}w_t \rangle$ induces relations between the tasks.

• Jointly convex in W and D!

Alternating Algorithm

• Alternate between W (supervised learning) and D (unsupervised "correlating" of tasks).

Initialization: set $D = \frac{I_{d \times d}}{d}$ while convergence condition is not true **do** for t = 1, ..., T, learn w_t independently by minimizing $\sum_{j=1}^m L(y_{tj}, \langle w_t, x_{tj} \rangle) + \gamma \langle w_t, D^+ w_t \rangle$ end for Find the D that best "relates" the tasks:

$$D = \frac{(WW^{\top})^{\frac{1}{2}}}{\operatorname{trace}(WW^{\top})^{\frac{1}{2}}} \qquad (\text{using SVD})$$

end while

Experiment 1 (toy data)

- T = 200 tasks.
- $h_i(x) = x, \quad i = 1, ..., d.$

•
$$a_{it} = \begin{cases} \mathcal{N}(0, \sigma_i) & i = 1, \dots, 5 \\ 0 & i = 6, \dots, d \end{cases}$$

- 5 training examples per task. Inputs uniformly drawn from $[0,1]^d$.
- Outputs $y_{tj} = \langle a_t, x_{tj} \rangle + \text{noise.}$

Experiment 1 (toy data)



- Learning multiple tasks together improves performance.
- Improvement is large, even when most features are irrelevant.
- More tasks lead to better estimates of the features.

Experiment 2 (real data)

- Consumers' ratings of products [Lenk et al. 1996].
- 180 persons (tasks).
- 8 PC models (training examples); 4 PC models (test examples).
- 13 binary input attributes (RAM, CPU, price etc.).
- Integer output in $\{0, \ldots, 10\}$ (likelihood of purchase).

Experiment 2 (real data)



- Performance improves with more tasks (for independent, error = 16.53).
- A single most important feature shared by all persons.

Experiment 2 (real data)



• The most important feature weighs *technical characteristics* (RAM, CPU, CD-ROM) vs. *price*.

Summary

- Multi-task feature learning
 - *low-dimensional data representation* shared by a pool of tasks
 - feature importance *preserved across tasks*.
- Convex problem. Converges to global solution.
- Alternating algorithm.
- Solution is *low-rank*. Algorithm *selects the salient features*. Additional tasks enhance prediction.

Future Work

- More general, nonlinear features.
- Handle > 1 clusters of tasks. Hierarchical models of tasks/features.
- Connection to Bayesian methods.

Regularization with the Trace Norm

• Minimizing over *D* yields

$$\sum_{t=1}^{T} \sum_{i=1}^{m} L(y_{ti}, \langle w_t, x_{ti} \rangle) + \gamma \| W \|_{\Sigma}^2$$

- Involves the *trace norm* of W (compare to [Srebro et al.]).
- Favors low-rank matrices (also apparent from W = UA).
- Convex but nonsmooth problem.