

Second order optimization of kernel parameters

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Introduction

Multiple Kernel Learning (MKL)

Given M kernel functions K_1, \dots, K_M that are potentially well suited for a given problem, find a positive linear combination of these kernels such that the resulting kernel K is "optimal" in some sense,

$$K(\mathbf{x}, \mathbf{x}') = \sum_{m=1}^M d_m K^m(\mathbf{x}, \mathbf{x}'), \text{ with } d_m \geq 0, \sum_m d_m = 1.$$

Need to learn together the kernel coefficients d_m and the SVM parameters.

Previous work

- [Lanckriet et al., 04]: Semi-definite programming
- [Bach et al., 04]: SMO
- [Sonnenburg et al., 06]: Semi-infinite linear programming
- [Rakotomamonjy et al., 08]: Gradient descent, *simpleMKL*
[Chapelle et al., 02]: Gradient descent for general kernel

All solve the same problem, but use different optimization techniques. SimpleMKL has been shown to be more efficient.

We propose a Newton type optimization technique for MKL which turns out to be even more efficient than simpleMKL.

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Objective function

- Consider a hard margin SVM with a kernel K . The following objective function is maximized:

$$\Omega(K) := \max_{\alpha_i} \sum_{i=1}^n \alpha_i y_i - \frac{1}{2} \sum_{i,j=1}^n \alpha_i \alpha_j K(\mathbf{x}_i, \mathbf{x}_j)$$

$$\text{under constraint } 0 \leq \alpha_i y_i \leq C \text{ and } \sum_{i=1}^n \alpha_i = 0.$$

- Since finding the maximum margin solution seems to give good empirical results, it has been proposed to extend this idea for MKL: find the kernel that maximizes the margin or equivalently

$$\min_{d_m \geq 0} \Omega \left(\sum_{m=1}^M d_m K^m \right)$$

Problem

- The SVM objective function has been derived for finding an hyperplane for a **given** kernel, not for learning the kernel matrix.
- Illustration of the problem: since $\Omega(dK) = \Omega(K)/d$, Ω can be trivially minimized.
- This is usually fixed by adding the constraint $\sum d_m \leq 1$. But is the L_1 norm on \mathbf{d} the most appropriate?

Hyperparameter view

- A more principle approach is to consider the d_m as *hyperparameters* and tune them on a **model selection** criterion.
- A convenient criterion is a bound on the generalization error [Bousquet, Herrmann, 03], $T(K)\Omega(K)$, where $T(K)$ is the re-centered trace, $T(K) = \sum_i K(\mathbf{x}_i, \mathbf{x}_i) - \frac{1}{n} \sum_{i,j} K(\mathbf{x}_i, \mathbf{x}_j)$.
- Because $\Omega(dK) = \Omega(K)/d$, this is equivalent to minimize $\Omega(K)$ under constraint $T(K) = \text{constant}$, or

$$\min_{d_m} \Omega \left(\sum d_m K^m \right),$$

under constraint $\sum d_m T(K^m) = 1$ and $d_m \geq 0$.

→ The linear constraint on d_m appears naturally.

→ Identical to the "standard" view if the K_i are *centered* and *normalized*.

Optimization

No need for complex optimization techniques.

Simply define:

$$J(\mathbf{d}) := \Omega \left(\sum d_m K^m \right)$$

and perform a gradient based optimization of J which is twice differentiable almost everywhere.

For a given \mathbf{d} , let α^* be the SVM solution.

$$g_m := \frac{\partial J}{\partial d_m} = -\frac{1}{2} \sum_{i,j} \alpha_i^* \alpha_j^* K^m(\mathbf{x}_i, \mathbf{x}_j).$$

Second order

We consider a hard margin SVM. L_2 penalization of the slacks can be implemented by adding the identity in the set of base kernels (resulting in automatic tuning of C). L_1 penalization is slightly more complex: see our extended abstract.

To compute the Hessian of J , we first need to compute [Chapelle et al., 02]:

$$\frac{\partial \alpha_{sv}^*}{\partial d_m} = -K_{sv,sv}^{-1} K_{sv,sv}^m \alpha_{sv}^*,$$

where sv is the set of support vectors.

The Hessian is then:

$$H = Q^\top K_{sv,sv}^{-1} Q \succeq 0 \quad \text{with } Q := [\cdots K_{sv,sv}^m \alpha_{sv}^* \cdots]_{1 \leq m \leq M}.$$

Search direction

The step direction \mathbf{s} is a constrained Newton step found by minimizing the quadratic problem:

$$\min \quad \frac{1}{2} \mathbf{s}^\top H \mathbf{s} + \mathbf{s}^\top \mathbf{g},$$

$$\text{under constraints} \quad \sum s_m T(K^m) = 0 \quad \text{and} \quad \mathbf{s} + \mathbf{d} \geq 0.$$

The quadratic form corresponds to the second order expansion of J .

The constraints ensure that any solution on the segment $[\mathbf{d}, \mathbf{d} + \mathbf{s}]$ satisfies the original constraints.

Finally backtracking is performed in case $J(\mathbf{d} + \mathbf{s}) \geq J(\mathbf{d})$.

Complexity

For each iteration:

- SVM training: $O(nn_{sv} + n_{sv}^3)$.
- Inverting $K_{sv,sv}$ is $O(n_{sv}^3)$, but might already be available as a by-product of the SVM training.
- Computing H : $O(Mn_{sv}(M + n_{sv}))$
- Finding s : $O(M^3)$.

The number of iterations is usually less than 10.

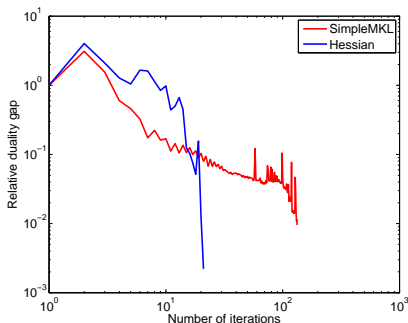
→ When $M < n_{sv}$, computing s is not more expensive than the SVM training.

Experiments

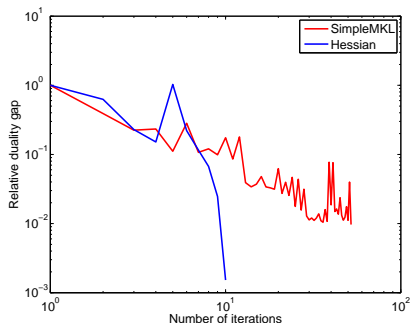
Comparison with simpleMKL on several UCI datasets as in [Rakotomamonjy et al., 08]

Kernels are centered and normalized.

Relative duality gap as a function of the number of iterations:

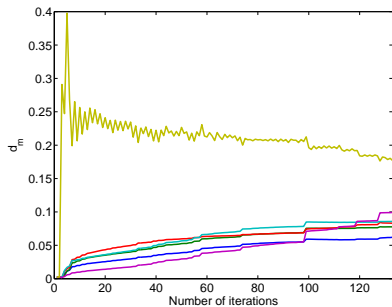


Ionosphere
 $n = 246, M = 442$

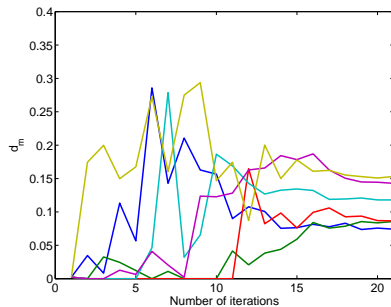


Liver
 $n = 241, M = 91$

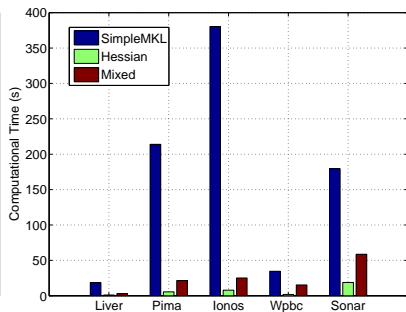
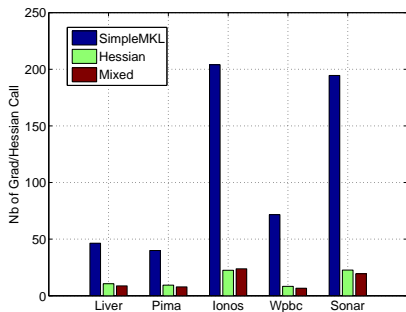
Example of convergence behavior of the weights d_m on lonosphere:



SimpleMKL



HessianMKL



- Stopping criterion: duality gap ≤ 0.01 .
- Mixed strategy: one initial gradient step followed by Newton type optimization.
- ≈ 1 SVM call per iteration for HessianSVM (>1 if backtracking necessary) but much more for simpleMKL (because of line search).

Conclusion

- Simple optimization strategy for MKL: requires just standard SVM training and small QP (whose size is the number of kernels).
- Very fast method because:
 - ① The number of SVM trainings is small (of the order of 10)
 - ② The extra cost required for computing the Newton type direction is not prohibitive.
- As an aside, MKL should be considered as a model selection problem. From this point of view, need for centering and normalizing the kernel matrices.