

# *Dynamic Logic*

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Logic Summer School, Canberra, February, 2009



# *Overview*

<i>Lecture 1</i>	Dynamic Logic for Regular Programs	Monday
<i>Lecture 2</i>	Propositional Dynamic Logic	Tuesday
<i>Lecture 3</i>	Completeness	Wednesday
<i>Lecture 4</i>	Typed First-Order Logic	Wednesday
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<i>Lecture 6</i>	Dynamic Logic for Javacard	Friday



# *Dynamic Logic for Regular Programs*

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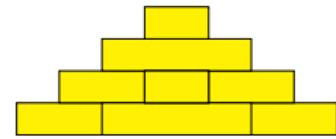
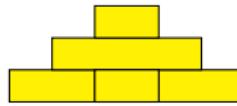
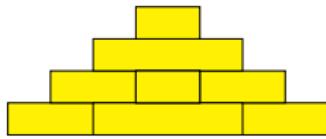


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# Motivating Example

## *Introductory Example*



The Towers of Hanoi



## *The Instructions*

1. Move alternately the smallest disc and another one.
2. If moving the smallest disc put it on the stack it did not come from in the previous move.
3. If not moving the smallest disc do the only legal move,

More Formaly:

$moveS; moveO; moveS; moveO; \dots$

more concise:

$(moveS; moveO)^*$

improved:

$moveS; testForStop; (moveO; moveS; testForStop)^*$



## *States of the Environment*

$$\text{stack}(n, m) = \begin{cases} k > 0 & \text{on stack } n \text{ at position } m \\ & \text{there is a disk of size } k \\ 0 & \text{on stack } n \text{ at position } m \\ & \text{there is no disk} \end{cases}$$

with  $1 \leq n \leq 3$  and  $1 \leq m \leq d$  with  $d$  the number of disks.



stack	first	second	third
position 4	0	0	0
position 3	0	0	0
position 2	0	0	1
position 1	4	3	2



## *Properties of the Environment*

*testForStop*

$$\forall m (1 \leq m \leq d \rightarrow \text{stack}(3, m) \neq 0)$$

that is to say: stack 3 is full

Invariant: OrderedStacks

$$\bigwedge_{1 \leq n \leq 3} \forall m_1, m_2 ((1 \leq m_1 < m_2 \leq d \wedge \text{stack}(n, m_1) \neq 0) \\ \rightarrow \text{stack}(n, m_1) > \text{stack}(n, m_2))$$

that is to say: size of disks decreases on each stack



## *Invariants*

A formula  $\phi$  is an invariant for an action  $A$  if:

whenever  $\phi$  is true before  $A$   
it is also true after the execution of action  $A$ .

more formal

$$\text{OrderedStacks} \rightarrow \langle \text{moveS} \rangle \text{ OrderedStacks}$$


# Dynamic Logic

# *Dynamic Logic*

- Allows to reason about properties of composite actions.
- Actions are explicitly part of the language.
- Extends modal logic and first-order logic.



# *Syntax*

## *Vocabulary*

For every vocabulary  $\Sigma$  we will define the following categories of syntactic objects

terms,  $Term_{\Sigma}$

formulas,  $Fml_{\Sigma}$

programs,  $\Pi$

As usual a vocabulary  $\Sigma$  consists of

- a set of function symbols  $f, g, f_i, \dots$  with fixed number of arguments,
- 0-place functions symbols will also be called constant symbols,
- a set of predicate symbols  $p, q, p_i, \dots$  with fixed number of arguments.

By  $\text{Var}$  we denote an infinite set of variable symbols.



# *Syntax*

## *Terms*

1.  $x \in Term_{\Sigma}$  for  $x \in \text{Var}$

Every variable symbols is a term.

2.  $f(t_1, \dots, t_n \in Term_{\Sigma}$

for every  $n$ -place functions symbol  $f \in \Sigma$  and  $t_1, \dots, t_n \in Term_{\Sigma}$



# *Syntax*

## *Formulas and Programs*

### 1. atomic formulas

$r(t_1, \dots, t_n) \in Fml_{\Sigma}$  for every  $n$ -place relation symbol  $r \in \Sigma$  and terms  $t_i \in Term_{\Sigma}$ .

### 2. equations

$t_1 = t_2 \in Fml_{\Sigma}$  for  $t_1, t_2 \in Term_{\Sigma}$

### 3. closure under predicate logic operators

If  $F_1, F_2 \in Fml_{\Sigma}$  then also

$F_1 \vee F_2$ ,  $F_1 \wedge F_2$ ,  $F_1 \rightarrow F_2$ ,  $\neg F_1$ ,  $\forall x F_1$  and  $\exists x F_1$ .

### 4. modal operators

$[\pi]F, \langle \pi \rangle F \in Fml_{\Sigma}$  for  $F \in Fml_{\Sigma}$  and  $\pi \in \Pi$ .



# Syntax

## Formulas and Programs (continued)

### 5. atomic programs

$(x := t) \in \Pi$  for  $t \in Term_{\Sigma}$  and  $x \in \text{Var}$ .

### 6. composite programs

If  $\pi_1, \pi_2 \in \Pi$  then

6.1  $\pi_1; \pi_2 \in \Pi$

sequential composition

6.2  $\pi_1 \cup \pi_2 \in \Pi$

nondeterministic choice

6.3  $\pi^* \in \Pi$

iteration

### 7. tests

$con? \in \Pi$  for every quantifierfree formula  $con \in Fml_{\Sigma}$ .

$\Pi$  as defined above is called the set of regular programs.



# *Semantics*

## *Kripke Structures*

For every first-order structure  $\mathcal{M} = (M, \text{val}_{\mathcal{M}})$  we will define a Kripke structure

$$\mathcal{K}_{\mathcal{M}} = (S, \rho, \models)$$

with

$S$  the set of states

$\rho : \Pi \rightarrow S \times S$  the accessibility relations

$\models \subseteq S \times Fml_{\Sigma}$  the evaluation relation

$\mathcal{M}$  is called the **domain of computation** of  $\mathcal{K}$ .



## *Semantics*

### *The Set of States*

The set of states for Kripke structure  $\mathcal{K}$  is the set of all assignments  $u$  of elements in the universe  $M$  to variables in  $\text{Var}$ :

$$S = \text{Var} \rightarrow M$$

For every  $t \in \text{Term}_{\Sigma}$  we denote by

$$\text{val}_{\mathcal{M}, u}(t)$$

the usual first-order evaluation of  $t$  in  $\mathcal{M}$  with variables in  $t$  are interpreted via  $u$ .

**Notation:** for  $s \in S$ ,  $x \in \text{Var}$ ,  $a \in M$

$$s[x/a](y) = \begin{cases} a & \text{if } y = x \\ s(y) & \text{otherwise} \end{cases}$$



# *Semantics*

## *Formulas and Programs*

- |                                   |     |   |
|-----------------------------------|-----|---|
| $s \models r(t_1, \dots, t_n)$    | iff | $(val_{\mathcal{M}, u}(t_1), \dots, val_{\mathcal{M}, u}(t_n)) \in val_{\mathcal{M}}(r)$  |
| $s \models t_1 = t_2$             | iff | $val_{\mathcal{M}, u}(t_1) = val_{\mathcal{M}, u}(t_2)$   |
| $s \models F$                     |     | $F$ matching one of $F_1 \vee F_2$ , $F_1 \wedge F_2$ ,<br>$F_1 \rightarrow F_2$ , $\neg F_1$ , $\forall x F_1$ or $\exists x F_1$<br>as usual. |
| $s \models [\pi]F$                | iff | for all $s'$ with $(s, s') \in \rho(\pi)$<br>$s' \models F$   |
| $s \models \langle \pi \rangle F$ | iff | there exists $s'$ with $(s, s') \in \rho(\pi)$<br>and $s' \models F$  |



# Semantics

## Formulas and Programs (continued)

- |                                      |     |   |
|--------------------------------------|-----|---|
| $(u, u') \in \rho(x := t)$           | iff | $u' = u[x/\text{val}_{\mathcal{M}, u}(t)]$  |
| $(u, u') \in \rho(\pi_1; \pi_2)$     | iff | there exists $w \in S$ with<br>$(u, w) \in \rho(\pi_1)$ and $(w, u') \in \rho(\pi_2)$   |
| $(u, u') \in \rho(\pi_1 \cup \pi_2)$ | iff | $(u, u') \in \rho(\pi_1)$ or $(u, u') \in \rho(\pi_2)$  |
| $(u, u') \in \rho(\pi^*)$            | iff | there exists $n$ and $u_1, \dots, u_n \in S$<br>such that $u_1 = u$ and $u_n = u'$ and<br>$(u_i, u_{i+1}) \in \rho(\pi)$ for $1 \leq i < n$ |
| $(u, u') \in \rho(\text{con?})$      | iff | $u = u'$ and $u \models \text{con}$   |



## *Example*

$(u, u') \in \rho(\text{con?}; \pi)$  iff exists  $w$  with  
 $(u, w) \in \rho(\text{con?})$  and  $(w, u') \in \rho(\pi)$   
iff exists  $w$  with  
 $u \models \text{con}, w = u$  and  $(w, u') \in \rho(\pi)$   
iff  $u \models \text{con}$  and  $(u, u') \in \rho(\pi)$



## *Defined Operations 1*

- $(u, u') \in \rho((con?; \pi_1) \cup (\neg con?; \pi_2))$
- iff  $(u, u') \in \rho((con?; \pi_1))$  or  
 $(u, u') \in \rho((\neg con?; \pi_2))$
- iff  $u \models con$  and  $(u, u') \in \rho(\pi_1)$  or  
 $u \models \neg con$  and  $(u, u') \in \rho(\pi_2)$
- iff  $(u, u') \in \rho(\mathbf{if} \ con \ \mathbf{then} \ \pi_1 \ \mathbf{else} \ \pi_2)$

Thus:

$$(con?; \pi_1) \cup (\neg con?; \pi_2) \equiv (\mathbf{if} \ con \ \mathbf{then} \ \pi_1 \ \mathbf{else} \ \pi_2)$$



## *Defined Operations 2*

$(u, w) \in \rho((A?; \pi)^*; \neg A?)$

iff there exist  $n \in \mathbb{N}$  and  $u_1, \dots, u_n \in S$  with  $u_1 = u$

$(u_i, u_{i+1}) \in \rho(A?; \pi)$  for all  $i$ ,  $1 \leq i < n$  and

$(u_n, w) \in \rho(\neg A?)$

iff there exist  $n \in \mathbb{N}$  and  $u_1, \dots, u_n \in S$  with  $u_1 = u$ ,  $u_n = w$

$(u_i, u_{i+1}) \in \rho(\pi)$  and  $u_i \models A$  for all  $i$ ,  $1 \leq i < n$  and

$w \models \neg A$

iff  $(u, w) \in \rho(\mathbf{while } A \mathbf{ do } \pi)$

Thus

$$\mathbf{while } A \mathbf{ do } \pi \equiv (A?; \pi)^*; \neg A?$$



# *Defined Operations 3*

## *Exercise*

Show that

$$\textbf{repeat } \alpha \textbf{ until } A \quad \equiv \quad \alpha; (\neg A?; \alpha)^*$$



## *Examples of DL formulas*

- $pre \rightarrow [\pi] post$  partial correctness  
equivalent to Hoare triple  $\{pre\} \pi \{post\}$ .
- $pre \rightarrow \langle\pi\rangle post$  total correctness  
equivalent to Hoare triple  $pre \{ \pi \} post$ .
- $\langle\pi\rangle \text{true}$  program  $\pi$  terminates.
- $\langle\pi_1\rangle F \rightarrow \langle\pi_2\rangle F$  property of program transformation
- $[\text{while true do } y := y + 1] \text{ false}$  is always true
- $s \models \langle(r(x, z)?; x := z)^*\rangle x = y$  transitive closure  
the pair  $(s(x), s(y))$  is in the transitive closure of the relation  $val_M(r)$  in the computational domain.



# *Validity*

## *Uninterpreted Case*

$\Sigma$  a vocabulary

$\mathcal{M}$  a  $\Sigma$  structure

$\mathcal{K}_{\mathcal{M}}$  the Kripke structure with computation domain  $\mathcal{M}$

$s \in S$  a state in the state space of  $\mathcal{K}_{\mathcal{M}}$

$F, G$  formulas in  $Fml_{\Sigma}$  possibly with free variables

$s \models F$   $F$  is true in state  $s$   $(\mathcal{K}_{\mathcal{M}}, s) \models F$  if necessary

$\mathcal{K}_{\mathcal{M}} \models F$   $F$  is true in  $\mathcal{K}_{\mathcal{M}}$   $s \models F$  for all  $s \in S$ .

$\vdash F$   $F$  is valid  $\mathcal{K}_{\mathcal{M}} \models F$  for all  $\mathcal{M}$ .

$G \vdash F$   $G$  (locally) entails  $F$  for all  $\mathcal{M}$  and all  $s \in S$   
if  $s \models G$  then also  $s \models F$

$G \vdash^g F$   $G$  globally entails  $F$  for all  $\mathcal{M}$   
if  $s \models G$  for all  $s \in S$   
then  $s \models F$  for all  $s \in S$



*Examples  
of valid formulas*

We assume variable  $x$  does not occur in program  $\pi$ .

1.  $(\exists x \langle \pi \rangle F) \leftrightarrow (\langle \pi \rangle \exists x F)$
2.  $(\forall x [\pi] F) \leftrightarrow ([\pi] \forall x F)$
3.  $(\exists x [\pi] F) \rightarrow ([\pi] \exists x F)$
4.  $([\pi] \exists x F) \rightarrow (\exists x [\pi] F)$  if  $\pi$  is deterministic
5.  $(\langle \pi \rangle \forall x F) \rightarrow (\forall x \langle \pi \rangle F)$
6.  $(\forall x \langle \pi \rangle F) \rightarrow (\langle \pi \rangle \forall x F)$  if  $\pi$  is deterministic
7.  $(\langle \pi \rangle (F \wedge G)) \rightarrow ((\langle \pi \rangle F) \wedge \langle \pi \rangle G)$
8.  $(\langle \pi \rangle (F \wedge G)) \leftrightarrow ((\langle \pi \rangle F) \wedge \langle \pi \rangle G)$  if  $\pi$  is deterministic



## *Another Valid Formula*

$x = y \wedge \forall x(f(g(x)) = x) \rightarrow$   
[**while**  $p(y)$  **do**  $y := g(y)$ ]⟨**while**  $y \neq x$  **do**  $y := f(y)$ ⟩**true**



# *Validity*

## *Interpreted Case*

Let  $\mathcal{M}$  be a fixed  $\Sigma$  structure.

$$\vdash_{\mathcal{M}} F \quad F \text{ is } \mathcal{M}\text{-valid} \qquad \mathcal{K}_{\mathcal{M}} \models F \text{ for all } \mathcal{M}.$$

$$G \vdash_{\mathcal{M}} F \quad G \text{ (locally) } \mathcal{M}\text{-entails } F \quad \begin{array}{l} \text{for all } s \in S \\ \text{if } s \models G \text{ then also } s \models F \end{array}$$

$$G \vdash_{\mathcal{M}}^g F \quad G \text{ globally } \mathcal{M}\text{-entails } F \quad \begin{array}{l} \text{if } s \models G \text{ for all } s \in S \\ \text{then } s \models F \text{ for all } s \in S \end{array}$$



## *Examples*

*with computational domain  $\mathcal{M} = (\mathbb{N}, 0, +, -, >)$*

- $(p(0) \wedge \forall x(p(x) \rightarrow p(x + 1))) \rightarrow \forall x p(x)$
- $\neg \exists x(0 < x \wedge x < 1)$
- $TC_R^0(x, y, z) \leftrightarrow (z = 0 \wedge x = y) \vee (z > 0 \wedge \exists u(TC_R^0(x, u, z - 1) \wedge R(u, y)))$
- $TC_R(x, y) \leftrightarrow \exists z(TC_R^0(x, y, z))$   
 $TC_R(x, y)$  defines the reflexive, transitive closure of  $R$ .



# Dynamic Logic

## Lecture 2: Propositional Dynamic Logic

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# Syntax of PDL

## Formulas and Programs

### 1. atomic formulas

$p \in PFml$  for any propositional variable  $p \in PVar$ .

### 2. equations do no longer exist

### 3. closure under propositional logic operators

If  $F_1, F_2 \in PFml$  then also  $F_1 \vee F_2, F_1 \wedge F_2, F_1 \rightarrow F_2, \neg F_1$

### 4. modal operators

$[\pi]F, \langle\pi\rangle F \in PFml$  for  $F \in PFml$  and  $\pi \in \Pi$ .



# Syntax of PDL

## Formulas and Programs (continued)

### 5. atomic programs

$a \in \Pi$  for every atomic program  $a \in AP$

### 6. composite programs

If  $\pi_1, \pi_2 \in \Pi$  then

6.1  $\pi_1; \pi_2 \in \Pi$

sequential composition

6.2  $\pi_1 \cup \pi_2 \in \Pi$

nondeterministic choice

6.3  $\pi^* \in \Pi$

iteration

### 7. tests

$con? \in \Pi$  for every formula  $con \in PFml$ .

rich tests

$\Pi$  as defined above is called the set of regular programs.



# Semantics of PDL

## Propositional Kripke Structures

A propositional Kripke structure

$$\mathcal{K} = (S, \models, \rho)$$

is determined by:

$S$	the set of states
$\models \subseteq (S \times PVar)$	evaluation of propositional atoms in states
$\rho : AP \rightarrow S \times S$	the accessibility relations for atomic programs

The semantics definition will extend

- ▶  $\models$  to a relation  $\models \subseteq (S \times PFml)$  and
- ▶  $\rho$  to a function  $\Pi \rightarrow S \times S$ .

We will use the infix notation  $s \models F$  instead of  $(s, F) \in \models$ .



# Semantics of PDL

## Formulas and Programs

- |                                 |   |
|---------------------------------|---|
| $s \models p, p \in PVar$       | iff $s(p) = \text{true}$  |
| $s \models F$                   | iff $F$ matching one of $F_1 \vee F_2, F_1 \wedge F_2,$<br>$F_1 \rightarrow F_2, \neg F_1$<br>as usual. |
| $s \models [\pi]F$              | iff for all $s'$ with $(s, s') \in \rho(\pi)$<br>$s' \models F$   |
| $s \models \langle\pi\rangle F$ | iff there exists $s'$ with $(s, s') \in \rho(\pi)$<br>and $s' \models F$                                |



# Semantics of PDL

## Formulas and Programs (continued)

- |                                      |     |   |
|--------------------------------------|-----|---|
| $(u, u') \in \rho(a), a \in AP$      | iff | $(u, u') \in \rho(a)$   |
| $(u, u') \in \rho(\pi_1; \pi_2)$     | iff | there exists $w \in S$ with<br>$(u, w) \in \rho(\pi_1)$ and $(w, u') \in \rho(\pi_2)$   |
| $(u, u') \in \rho(\pi_1 \cup \pi_2)$ | iff | $(u, u') \in \rho(\pi_1)$ or $(u, u') \in \rho(\pi_2)$  |
| $(u, u') \in \rho(\pi^*)$            | iff | there exists $n$ and $u_1, \dots, u_n \in S$<br>such that $u_1 = u$ and $u_n = u'$ and<br>$(u_i, u_{i+1}) \in \rho(\pi)$ for $1 \leq i < n$ |
| $(u, u') \in \rho(con?)$             | iff | $u = u'$ and $u \models con$  |



# Example

## of propositional tautologies

1.  $[\pi_1; \pi_2]F \leftrightarrow [\pi_1][\pi_2]F$
2.  $[\pi_1 \cup \pi_2]F \leftrightarrow ([\pi_1]F \wedge [\pi_2]F)$
3.  $[(\pi)^*]F \leftrightarrow (F \wedge [\pi][(\pi)^*]F)$
4.  $\langle \pi \rangle F \leftrightarrow \neg[\pi]\neg F$
5.  $\langle \pi_1; \pi_2 \rangle F \leftrightarrow \langle \pi_1 \rangle \langle \pi_2 \rangle F$
6.  $\langle \pi_1 \cup \pi_2 \rangle F \leftrightarrow (\langle \pi_1 \rangle F \vee \langle \pi_2 \rangle F)$
7.  $\langle (\pi)^* \rangle F \leftrightarrow (F \vee \langle \pi \rangle \langle (\pi)^* \rangle F)$
8.  $[\pi](F \rightarrow G) \rightarrow ([\pi]F \rightarrow [\pi]G)$
9.  $[(\pi)^*](F \rightarrow [\pi]F) \rightarrow (F \rightarrow [(\pi)^*]F)$



# A Calculus for Propositional Dynamic Logic

## Axioms

All propositional tautologies (A1)

$$\langle \pi \rangle (F \vee G) \leftrightarrow \langle \pi \rangle F \vee \langle \pi \rangle G \quad (\text{A2})$$

$$\langle \pi_1; \pi_2 \rangle F \leftrightarrow \langle \pi_1 \rangle \langle \pi_2 \rangle F \quad (\text{A3})$$

$$\langle \pi_1 \cup \pi_2 \rangle F \leftrightarrow \langle \pi_1 \rangle F \vee \langle \pi_2 \rangle F \quad (\text{A4})$$

$$\langle \pi^* \rangle F \leftrightarrow F \vee \langle \pi \rangle \langle \pi^* \rangle F \quad (\text{A5})$$

$$\langle A? \rangle F \leftrightarrow A \wedge F \quad (\text{A6})$$

$$[\pi^*](F \rightarrow [\pi]F) \rightarrow (F \rightarrow [\pi^*]F) \quad (\text{A7})$$

$$[\pi](F \rightarrow G) \rightarrow ([\pi]F \rightarrow [\pi]G) \quad (\text{A8})$$

## Rules

$$\frac{F, F \rightarrow G}{G} \quad (\text{MP})$$

$$\frac{F}{[\pi]F} \quad (\text{G})$$



# Theorem

The presented calculus is sound and complete.

## Proof

See e.g., pp. 559-560

in David Harel's article *Dynamic Logic*

in the *Handbook of Philosophical Logic, Volume II*,  
published by D.Reidel in 1984.

or

D. Harel, D. Kozen and J. Tiuryn

*Dynamic Logic*

in *Handbook of Philosophical Logic, 2<sup>nd</sup> edition , volume 4*  
by Kluwer Academic Publisher, 2001.



# Is Propositional Dynamic Logic decidable?



## Fischer-Ladner Closure

Let  $S_0$  be a set of formulas in  $PFml$ .

The Fischer-Ladner closure of  $S_0$  is the smallest subset  $S \subseteq PFml$  satisfying:

- 1       $S_0 \subseteq S$
- 2       $\neg G \in S \Rightarrow G \in S$
- 3       $(G_1 \vee G_2) \in S \Rightarrow G_1 \in S \text{ and } G_2 \in S$
- 4       $\langle \pi \rangle G \in S \Rightarrow G \in S$
- 5       $\langle \pi_1; \pi_2 \rangle G \in S \Rightarrow \langle \pi_1 \rangle \langle \pi_2 \rangle G \in S$
- 6       $\langle \pi_1 \cup \pi_2 \rangle G \in S \Rightarrow \langle \pi_1 \rangle G \in S \text{ and } \langle \pi_2 \rangle G \in S$
- 7       $\langle \pi_1^* \rangle G \in S \Rightarrow \langle \pi_1 \rangle \langle \pi_1^* \rangle \in S$
- 8       $\langle G_1? \rangle G_2 \in S \Rightarrow G_1 \in S \text{ and } G_2 \in S$

For  $F \in PFml$  we denote by  $FL(F)$  the Fischer-Ladner closure of  $\{F\}$ .

We assume that  $F$  does not contain  $[ ]$ ,  $\wedge$ ,  $\rightarrow$ .



# Fischer-Ladner Closure

## A Tableau Procedure

$$F \in PFml$$

$cl^\diamond(F)$  is smallest set  $C$  with  $F \in C$  and if  $\langle\pi\rangle G \in C$  then  $G \in C$ .

Notation:  $cl^\diamond(F) = \{F_1, \dots, F_k\}$ ,  $cl^\diamond(G) = \{G_1, \dots, G_m\}$ .

$$\frac{\neg F}{F_1 \dots F_k} \qquad \frac{F \vee G}{F_1 \dots F_k, G_1 \dots G_m}$$

$$\frac{\langle\pi_1 \cup \pi_2\rangle F}{\langle\pi_1\rangle F \quad \langle\pi_2\rangle F} \qquad \frac{\langle\pi_1; \pi_2\rangle F}{\langle\pi_1\rangle \langle\pi_2\rangle F \quad \langle\pi_2\rangle F}$$

$$\frac{\langle\pi^*\rangle F}{\langle\pi_1\rangle \langle\pi^*\rangle F} \qquad \frac{\langle F?\rangle G}{F_1 \dots F_k}$$



# Fischer-Ladner Closure

## First Step in Tableau Procedure

When constructing the tableau for a formula  $F$  with

$$cl^\diamond(F) = \{F_1, \dots, F_k\}$$

the first step is

*start*

$F_1 \quad F_i \quad F_k$

After every rule application during tableau construction it is true:

if there is a node labeled  $\langle \pi \rangle G$ , then there is also a node labeled  $G$ .



# Fischer-Ladner Closure

## Example

Computation of  $FL(p \rightarrow \langle (q?; a)^*; \neg q? \rangle r)$ .

$$p \rightarrow \langle (q?; a)^*; \neg q? \rangle r$$

$$\neg p \quad \textcolor{red}{r} \quad \langle (q?; a)^*; \neg q? \rangle r$$

$$\textcolor{red}{p} \quad \langle (q?; a)^* \rangle \langle \neg q? \rangle r \quad \langle \neg q? \rangle r$$

$$\langle q?; a \rangle \langle (q?; a)^* \rangle \langle \neg q? \rangle r \quad \neg q$$

$$\langle q? \rangle \langle a \rangle \langle (q?; a)^* \rangle \langle \neg q? \rangle r \quad \textcolor{red}{\langle a \rangle \langle (q?; a)^* \rangle \langle \neg q? \rangle r} \quad \textcolor{red}{q}$$

$\textcolor{red}{q}$

Leaves of the tableau tree are shown in red.



# Fischer-Ladner Closure

## Properties of the Tableau Procedure

1. The procedure terminates
2. The set of all formulas generated by the procedure starting with the formula(s)  $cl^\diamond(F)$  is the Fischer-Ladner closure of  $F$ .
3. In particular, we now know that a finite Fischer-Ladner closure exists for every  $F$ .

### Comment

It can be shown that the cardinality of  $FL(F)$  is not greater than the size of  $F$  (i.e., the number of symbols in  $F$ ).

But, this is not strictly needed for the decidability result.



# Filtration

## Equivalent States

Let  $\mathcal{K} = (S, \models, \rho)$  be a propositional Kripke structure,  $\Gamma \subseteq PFml$ . The relation  $\sim_\Gamma$  on  $S$  is defined by:

$$s_1 \sim_\Gamma s_2 \text{ iff } s_1 \models F \Leftrightarrow s_2 \models F \text{ for all } F \in \Gamma$$

It is not hard to see that  $\sim_\Gamma$  is an equivalence relation.



# Filtration

## Quotient Structure

The quotient structure  $\mathcal{K}_\Gamma = (S_\Gamma, \models_\Gamma, \rho_\Gamma)$  for  $\mathcal{K} = (S, \models, \rho)$  with respect to the equivalence relation  $\sim_\Gamma$  is defined by:

$$\begin{aligned}[s] &= \{s' \mid s \sim_\Gamma s'\} && \text{equiv. class of } s \\ S_\Gamma &= \{[s] \mid s \in S\} \\ [s] \models_\Gamma p &\Leftrightarrow s \models p && \text{for } p \in \Gamma \\ [s] \models_\Gamma p && \text{arbitrary} && \text{otherwise} \\ ([s_1], [s_2]) \in \rho_\Gamma(a) &\text{ iff } \begin{array}{ll} \text{for all } \langle\pi\rangle F \in \Gamma & a \in AP \\ \text{if } s_1 \models \neg\langle\pi\rangle F \text{ then } s_2 \models \neg F & \end{array}\end{aligned}$$

To guarantee that this definition is independent of the choice of representatives for equivalence classes we assume that  $\langle\pi\rangle F \in \Gamma$  implies  $F \in \Gamma$ . The given definition of  $\rho_\Gamma$  is equivalent to

$$([s_1], [s_2]) \in \rho_\Gamma(a) \text{ iff } \begin{array}{l} \text{for all } [\pi]F \in \Gamma \\ \text{if } s_1 \models [\pi]F \text{ then } s_2 \models F \end{array}$$



# Filtration

## Properties

Let

$F$  be PFml formula,

$\Gamma = FL(F)$  the Fischer-Ladner closure of  $F$

$\mathcal{K} = (S, \models, \rho)$  a propositional Kripke structure

$\mathcal{K}_\Gamma = (S_\Gamma, \models_\Gamma, \rho_\Gamma)$  its quotient modulo  $\sim_\Gamma$ ,

then the following is true for all  $G \in \Gamma$ ,  $\pi \in \Pi$  and  $s_1, s_2 \in S$

1. Since  $\Gamma$  is finite, the relation  $\sim_\Gamma$  has only finitely many equivalence classes, i.e.,  $S_\Gamma$  is finite.
2.  $([s_1], [s_2]) \in \rho_\Gamma(\pi)$  implies for all  $\langle \pi \rangle B \in \Gamma$   
 $s_1 \models \neg \langle \pi \rangle B \Rightarrow s_2 \models \neg B$
3.  $(s_1, s_2) \in \rho(\pi)$  entails  $([s_1], [s_2]) \in \rho_\Gamma(\pi)$
4.  $s \models G$  iff  $[s] \models G$



# A Taste of the Proof

Item 4  $s \models G$  iff  $[s] \models G$

Proof by induction on the complexity of  $G$ .

We consider the step from  $B$  to  $G = \langle \pi \rangle B$ .

## Implication from left to right

If  $s_1 \models \langle \pi \rangle B$ , then there is  $s_2$  with  $(s_1, s_2) \in \rho(\pi)$  and  $s_2 \models B$ .

By induction hypothesis also  $[s_2] \models B$

and by part 3 also  $([s_1], [s_2]) \in \rho_\Gamma(\pi)$

thus  $[s_1] \models \langle \pi \rangle B$ .

## Implication from right to left

From  $[s_1] \models \langle \pi \rangle B$  we get  $[s_2]$ ,  $([s_1], [s_2]) \in \rho_\Gamma(\pi)$  and  $[s_2] \models B$

By induction hypothesis also  $s_2 \models B$ .

Assume  $s_1 \models \neg \langle \pi \rangle B$ . Part 2 yields  $s_2 \models \neg B$

A contradiction.

Thus  $s_1 \models \langle \pi \rangle B$ .



# A Taste of the Proof

$([s_1], [s_2]) \in \rho_\Gamma(\pi) \wedge s_1 \models \neg\langle\pi\rangle B \Rightarrow s_2 \models \neg B$  for all  $\langle\pi\rangle B \in \Gamma$

Proof by induction on the complexity of  $\pi$ .

We consider the step from  $\pi$  to  $\pi^*$ .

$([s_1], [s_2]) \in \rho_\Gamma(\pi^*)$  yields by definition states  $u_0, \dots, u_k$  such that  $[s_1] = [u_0]$ ,  $[s_2] = [u_k]$  and for all  $0 \leq i < k$   $([u_i], [u_{i+1}]) \in \rho_\Gamma(\pi)$ .

By induction hypothesis

$u_i \models \neg\langle\pi\rangle C \Rightarrow u_{i+1} \models \neg C$  for all  $\langle\pi\rangle C \in \Gamma$ , all  $0 \leq i < k$

We need to show

$s_1 \models \neg\langle\pi^*\rangle B \Rightarrow s_2 \models \neg B$  for all  $\langle\pi^*\rangle B \in S$ .

Observe that  $\neg\langle\pi^*\rangle B \leftrightarrow \neg B \wedge \neg\langle\pi\rangle\langle\pi^*\rangle B$  is a tautology.

From  $s_1 \models \neg\langle\pi^*\rangle B$  we thus get  $s_1 \models \neg\langle\pi\rangle\langle\pi^*\rangle B$ .

From  $\langle\pi\rangle\langle\pi^*\rangle B \in \Gamma = FL(F)$  and  $s_1 \sim_\Gamma u_0$  we know  $u_0 \models \neg\langle\pi\rangle\langle\pi^*\rangle B$

Induction hypothesis with  $C = \langle\pi^*\rangle B$  yields  $u_1 \models \neg\langle\pi^*\rangle B$

Repeat this argument to obtain  $u_k \models \neg\langle\pi^*\rangle B$

$u_k \models \neg B$  by the tautology.  $s_2 \models \neg B$  via  $u_k \sim_\Gamma s_2$



# Theorem

The problem to decide satisfiability for an arbitrary PFml formula  $F$  is decidable.

## Proof

Try simultaneously to derive  $\neg F$  using Harel's calculus and to find a finite model for  $F$  by exhaustive search.

If  $F$  is satisfiable we will find a finite model for it. If  $F$  is not satisfiable we will find a finite derivation for  $\neg F$ .

If you do not wish to use the completeness result of Harel's calculus, you can use the finite bound  $n_F$  on the size of the Fischer-Ladner closure and exhaustively search through all Kripke structures upto size  $n_F$ .



## Related Results

The problem to decide for  $F, G \in PFml$  whether  $G \vdash F$  holds is decidable.

**Proof** Use the deduction theorem  $G \vdash F$  iff  $\vdash G \rightarrow F$ .

The problem to decide for  $F, G \in PFml$  whether  $G \vdash^g F$  holds is undecidable.

Meyer, Strett, and Mirowska 1981.

**Theorem** For  $F, G \in PFml$

$$G \vdash^g F \text{ iff } \vdash [(a_1 \cup \dots \cup a_n)^*]G \rightarrow F$$

where  $a_1 \dots a_n$  are all atomic programs occurring in  $F$  or  $G$ .



# Nonstandard Propositional Kripke Structures

- |                                      |     |   |
|--------------------------------------|-----|---|
| $(u, u') \in \rho(a), a \in AP$      | iff | $(u, u') \in \rho(a)$   |
| $(u, u') \in \rho(\pi_1; \pi_2)$     | iff | there exists $w \in S$ with<br>$(u, w) \in \rho(\pi_1)$ and $(w, u') \in \rho(\pi_2)$   |
| $(u, u') \in \rho(\pi_1 \cup \pi_2)$ | iff | $(u, u') \in \rho(\pi_1)$ or $(u, u') \in \rho(\pi_2)$  |
| $(u, u') \in \rho(\pi^*)$            | iff | there exists $n$ and $u_1, \dots, u_n \in S$<br>such that $u_1 = u$ and $u_n = u'$ and<br>$(u_i, u_{i+1}) \in \rho(\pi)$ for $1 \leq i < n$ |
| $(u, u') \in \rho(\text{con}?)$      | iff | $u = u'$ and $u \models \text{con}$   |

replace by

$\rho(\pi^*)$  is reflexive and transitive and  $\rho(\pi) \subseteq \rho(\pi^*)$  and satisfies

$$s \models [a^*]B \Leftrightarrow s \models B \wedge [a; a^*]B$$

$$s \models [a^*]B \Leftrightarrow s \models B \wedge [a^*](B \rightarrow [a]B)$$

## Theorem

Nonstandard and standard Kripke structures have the same tautologies.



# Propositional Kripke Structures

## Alternatives

A propositional Kripke structure  $\mathcal{K} = (S, \models, \rho)$  is determined by:

$$\begin{array}{ll} S & \text{the set of states} \\ \models \subseteq (S \times PVar) & \text{evaluation of propositional atoms in states} \\ \rho : AP \rightarrow S \times S & \text{the accessibility relations for atomic programs} \end{array}$$

$$S = 2^{PVar} \quad \text{the set of states}$$

- ▶ *Equivalent* to old setting with restriction:
  - for all  $a \in AP$ , all  $s_1, s_2 \in S$ :
  - if  $(s_1 \models p \Leftrightarrow s_2 \models p)$  for all  $p \in PVar$
  - then  $(s_1, s) \in \rho(a)$  iff  $(s_2, s) \in \rho(a)$ .
- ▶ Strictly larger set of tautologies.
- ▶ Obviously decidable.



# Dynamic Logic

## Lecture 3: Completeness

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Logic Summer School, Canberra, February, 2009



# Failure of the Compactness Theorem

The (infinite) set of DL formulas

$$\{\langle \mathbf{while } p(x) \text{ do } x := f(x) \rangle \mathbf{1}\} \cup \{p(f^n(x)) \mid n \geq 0\}$$

is not satisfiable, but every finite subset is.

## Consequence

Full first-order Dynamic Logic is not axiomatisable.



# An Infinitary Calculus

## Axioms

Axioms for first-order Logic

Axioms for PDL

$$\langle x := t \rangle F \leftrightarrow F[x/t] \quad \text{for all first-order } F$$

## Rules

$$\frac{F, F \rightarrow G}{G} \quad (\text{modus ponens})$$

$$\frac{F}{[\pi]F} \quad \frac{F}{\forall x F} \quad (\text{generalisations})$$

$$\frac{G \rightarrow [\pi^n]F \text{ for all } n}{G \rightarrow [\pi^*]F} \quad \begin{matrix} \text{for any first-order formula } F \\ (\text{infinitary convergence}) \end{matrix}$$

**Theorem** For any formula  $F$

$$F \text{ is a tautology iff } \vdash_{\text{INF}} F$$

(Harel 1984).



# Arithmetic Completeness

## Axioms

All first-order formulas valid in  $\mathbb{N}$

Axioms for PDL

$$\langle x := t \rangle F \leftrightarrow F[x/t] \quad \text{for all first-order } F$$

## Rules

$$\frac{F, F \rightarrow G}{G} \quad (\text{modus ponens})$$

$$\frac{F}{[\pi]F} \quad \frac{F}{\forall x F} \quad (\text{generalisations})$$

$$\frac{F(n+1) \rightarrow \langle \pi \rangle F(n) \text{ for all } n}{F(n) \rightarrow \langle \pi^* \rangle F(0)} \quad \text{for any first-order formula } F$$

**Theorem** For any formula  $F$

$$F \text{ is } \mathbb{N}\text{-valid} \iff \vdash_{\mathbb{N}} F$$



# Arithmetic Completeness

## Main Idea of the Proof

### Coding Lemma

For every DL formula  $F$  there is a first-order formula  $F_L$  such that

$$(\mathcal{K}_{\mathbb{N}}, u) \models F \text{ iff } (\mathbb{N}, u) \models F_L$$



# Digression

## Coding of Pairs and Finite Sequences

There are formulas *first* and *snd* in the vocabulary of  $\mathbb{N}$  such that:

$$\mathbb{N} \models \forall a \forall b \exists k (\forall x (first(k, x) \leftrightarrow x = a) \wedge \forall x (snd(k, x) \leftrightarrow x = b))$$

Let

$$\begin{aligned} k &= \frac{1}{2}((a+b)(a+b+1)) + a \\ first(u, x) &\equiv \exists z (u = \frac{1}{2}((x+z)(x+z+1)) + x \\ snd(u, x) &\equiv \exists z (u = \frac{1}{2}((z+x)(z+x+1)) + z \end{aligned}$$

There is a formula *seq* in the vocabulary of  $\mathbb{N}$  such that for every  $n \in \mathbb{N}$  and any sequence  $k_0, \dots, k_{n-1}$  there is  $k \in \mathbb{N}$  satisfying for each  $i$ ,  $0 \leq i < n$

$$\mathbb{N} \models \forall x (seq(k, i, x) \leftrightarrow x = k_i)$$



## Example to Coding Lemma

$F(x, y) \equiv \langle (x > 0)?; x := x - 1)^*\rangle \ x = 0 \quad \text{Compute } F_L$

$$\begin{aligned} F_L &\equiv \exists n \exists k (x = \textcolor{red}{seq}(k, 0) \wedge 0 = \textcolor{red}{seq}(k, n) \wedge \\ &\quad \forall i (0 \leq i < n \rightarrow \textcolor{red}{seq}(k, i) > 0 \wedge \\ &\quad \textcolor{red}{seq}(k, i + 1) = \textcolor{red}{seq}(k, i) - 1)) \\ &\equiv \exists n \exists k (\forall z (\textcolor{red}{seq}(k, 0, z) \rightarrow x = z) \wedge \\ &\quad \forall z (\textcolor{red}{seq}(k, n, z) \rightarrow 0 = z) \wedge \\ &\quad \forall i \forall u \forall w (0 \leq i < n \wedge \textcolor{red}{seq}(k, i, u) \wedge \textcolor{red}{seq}(k, i + 1, w) \\ &\quad \rightarrow u > 0 \wedge w = u - 1) \end{aligned}$$

Notation  $F_L \equiv \exists n F_0(n)$



# An Example Derivation

$\vdash_{\mathbb{N}} \langle \alpha^* \rangle x = 0$

- 1  $\vdash_{\mathbb{N}} \exists n F_0(n)$  since  $\mathbb{N} \models \exists n F_0(n)$
- 2  $\vdash_{\mathbb{N}} F_0(0) \rightarrow x = 0$  since  $\mathbb{N} \models F_0(0) \rightarrow x = 0$
- 3
- 4  $F_0(n + 1) \rightarrow \langle \alpha \rangle F_0(n)$   $\mathbb{N} \models F_0(n + 1) \rightarrow \langle \alpha \rangle F_0(n)$   
from 3 with IndHyp
- 5  $F_0(n) \rightarrow \langle \alpha^* \rangle F_0(0)$  by convergence rule from 4
- 6  $\forall n (F_0(n) \rightarrow \langle \alpha^* \rangle F_0(0))$  by generalisation rule from 5
- 7  $\exists n (F_0(n)) \rightarrow \langle \alpha^* \rangle F_0(0)$  first-order tautology
- 8  $\langle \alpha^* \rangle F_0(0)$  1, 7 and modus ponens
- 9  $\langle \alpha^* \rangle x = 0$  2, 8 and modus ponens

with  $\alpha \equiv x > 0?; x := x - 1.$



# Soundness

The assignment axiom

$$\langle x := t \rangle F \leftrightarrow F[x/t] \quad \text{for first-order } F$$

is universally valid, since for every structure  $\mathcal{M}$  and state  $u$

$$(\mathcal{M}, u') \models F \quad \text{iff} \quad (\mathcal{M}, u) \models F[x/t]$$

with:

$$u'(y) = \begin{cases} u(y) & \text{if } y \neq x \\ val_{\mathcal{M}, u}(t) & \text{if } y = x \end{cases}$$

This is known as the **Substitution Lemma**.

It only works if the substitution  $t$  for  $x$  in  $F$  is **collision free**, i.e.;  $t$  does not contain a variable  $z$  such that there is an occurrence of  $x$  in  $F$  within the scope of a quantifier  $\forall z$  or  $\exists z$ .

This can always be achieved by renaming bound variables.



# Dynamic Logic

## Lecture 4: Typed First-Order Logic

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Logic Summer School, Canberra, February, 2009



# First-Order Logic For Realistic Program Verification

## What is Missing?

- ▶ Types (sorts)
- ▶ A method to deal with partial functions
- ▶ Programming language specific constructs
- ▶ Front-end for specification languages in use
- ▶ Open architecture



# An Example Program

Adapted from

*Object-Oriented Software Development by Xiaoping Jia*

```
public class Point{  
    int x,y;  
    public void move(int dx, int dy){  
        x = x + dx;  
        y = y + dy;  
    }  
    public boolean equals(Object other){  
        if (other != null && other instanceof Point)  
            {Point p = (Point) other;  
             return (x == p.x && y == p.y);  
            }  
        else {return false;}  
    }}  
 
```



## Added Expressiveness

$$\begin{aligned} & \forall \text{ } Point \ p; \forall \text{ } Object \ ob; ( \\ & \quad p \neq \text{ } null \wedge ob \neq \text{ } null \wedge ob \sqsubseteq Point \rightarrow \\ & \quad \{pp := p\}\{pob := ob\}\langle b = pp.equals(pob) \rangle \\ & \quad b = 1 \leftrightarrow (p.x \doteq (Point)ob.x \wedge p.y \doteq (Point)ob.y)) \end{aligned}$$

Sorts, e.g., *Point*, *Object*, *int*, *boolean*

Subsort relations, e.g., *Point*  $\sqsubseteq$  *Object*.



## Added Expressiveness

$$\begin{aligned} & \forall \text{ } Point \ p; \forall \text{ } Object \ ob; ( \\ & \quad p \neq \text{ } null \wedge ob \neq \text{ } null \wedge ob \in Point \rightarrow \\ & \quad \{pp := p\}\{pob := ob\}\langle b = pp.equals(pob) \rangle \\ & \quad b = 1 \leftrightarrow (p.x \doteq (Point)ob.x \wedge p.y \doteq (Point)ob.y)) \end{aligned}$$

Sorted logical variables.

Sorted program variables.



## Added Expressiveness

$$\begin{aligned} & \forall \text{ } Point \ p; \forall \text{ } Object \ ob; ( \\ & \quad p \neq \text{ } null \wedge ob \neq \text{ } null \wedge ob \in Point \rightarrow \\ & \quad \{pp := p\}\{pob := ob\}\langle b = pp.equals(pob) \rangle \\ & \quad b = 1 \leftrightarrow (p.x \doteq (Point)ob.x \wedge p.y \doteq (Point)ob.y)) \end{aligned}$$

Sorted symbols:  $x, y : Point \rightarrow int$ ,  
 $equals : Object \times Object \rightarrow boolean$

Alternative syntax:  $p.x$  instead of  $x(p)$   
 $pp.equals(pob)$  instead of  $equals(pp, pob)$



## Added Expressiveness

$$\begin{aligned} & \forall \text{ } Point \ p; \forall \text{ } Object \ ob; ( \\ & \quad p \neq \text{ } null \wedge ob \neq \text{ } null \wedge ob \in Point \rightarrow \\ & \quad \{pp := p\}\{pob := ob\}\langle b = pp.equals(pob) \rangle \\ & \quad b = 1 \leftrightarrow (p.x \doteq (Point)ob.x \wedge p.y \doteq (Point)ob.y)) \end{aligned}$$

Type related operations: unary is-of-type relations,  
unary *cast* operations

Difference between dynamic and static type becomes an issue.



## Added Expressiveness

$$\begin{aligned} & \forall \text{ } Point \ p; \forall \text{ } Object \ ob; ( \\ & \quad p \neq \text{ } null \wedge ob \neq \text{ } null \wedge ob \in Point \rightarrow \\ & \quad \{pp := p\}\{pob := ob\}\langle b = pp.equals(pob) \rangle \\ & \quad b = 1 \leftrightarrow (p.x \doteq (Point)ob.x \wedge p.y \doteq (Point)ob.y)) \end{aligned}$$

Programming language specific constructs.



## Type Hierarchy

Before declaring the function and predicate symbols of a first-order language a type hierarchy  $(\mathcal{T}, \sqsubseteq)$  has to be fixed.

It consists of the set  $\mathcal{T}$  of available types and a subtype relation  $\sqsubseteq$  on  $\mathcal{T}$ .

We assume that every type hierarchy

$\perp \in \mathcal{T}$  empty type

$T \in \mathcal{T}$  universal type

$\mathcal{T}_a \subseteq \mathcal{T}$  set of **abstract** types.

Intention: Every element of an abstract type is also an element of one of its strict subtypes.



# Syntax of Typed Predicate Logic

Given: A type hierarchy  $(\mathcal{T}, \sqsubseteq)$ , a set of types with a subsort relation.

Given: a sorted signature  $\Sigma$

We define sets  $\{Term_{\Sigma}^A\}_{A \in \mathcal{T}}$  of *terms of (static) type A*:

- ▶  $x \in Term_{\Sigma}^A$  for any variable  $x : A \in Var$ ,
- ▶  $f(t_1, \dots, t_n) \in Term_{\Sigma}^A$   
for any function symbol  $f : A_1, \dots, A_n \rightarrow A$ ,  
and terms  $t_i \in Term_{\Sigma}^{A'_i}$  with  $A'_i \sqsubseteq A_i$  for  $i = 1, \dots, n$ ,
- ▶  $p(t_1, \dots, t_n)$  is an atomic formulas  
for any predicate symbol  $p : A_1, \dots, A_n$  and terms  $t_i \in Term_{\Sigma}^{A'_i}$  with  
 $A'_i \sqsubseteq A_i$  for  $i = 1, \dots, n$
- ▶ Rest unchanged.



# Models of Typed Predicate Logic

Given a type hierarchy and a signature, a **model** is determined by

- ▶ a *domain*  $\mathcal{D}$ ,
- ▶ a *dynamic type function*  $\delta : \mathcal{D} \rightarrow \mathcal{T}_d$ , and
- ▶ an *interpretation*  $\mathcal{I}$ ,

such that for  $\mathcal{D}^A := \{d \in \mathcal{D} \mid \delta(d) \sqsubseteq A\}$ , it holds that

- ▶  $\mathcal{D}^A$  is non-empty for all  $A \in \mathcal{T}_d$ ,
- ▶ for any function symbol  $f : A_1, \dots, A_n \rightarrow A$ ,

$$\mathcal{I}(f) : \mathcal{D}^{A_1} \times \dots \times \mathcal{D}^{A_n} \rightarrow \mathcal{D}^A \quad ,$$

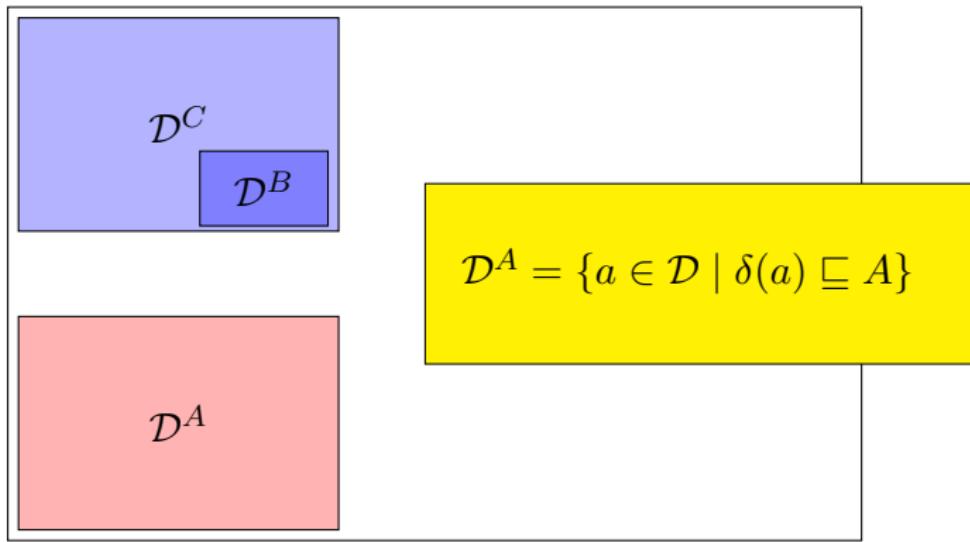
- ▶ for any predicate symbol  $p : A_1, \dots, A_n$ ,

$$\mathcal{I}(p) \subseteq \mathcal{D}^{A_1} \times \dots \times \mathcal{D}^{A_n} \quad .$$

- ▶ for type predicates,  $\mathcal{I}(\sqsubseteq A) = \mathcal{D}^A$ ,
- ▶ for type casts,  $\mathcal{I}((A))(x) = x$  if  $\delta(x) \sqsubseteq A$ , otherwise  $\mathcal{I}((A))(x)$  may be an arbitrary but fixed element of  $\mathcal{D}^A$ .



# A View of the Domain



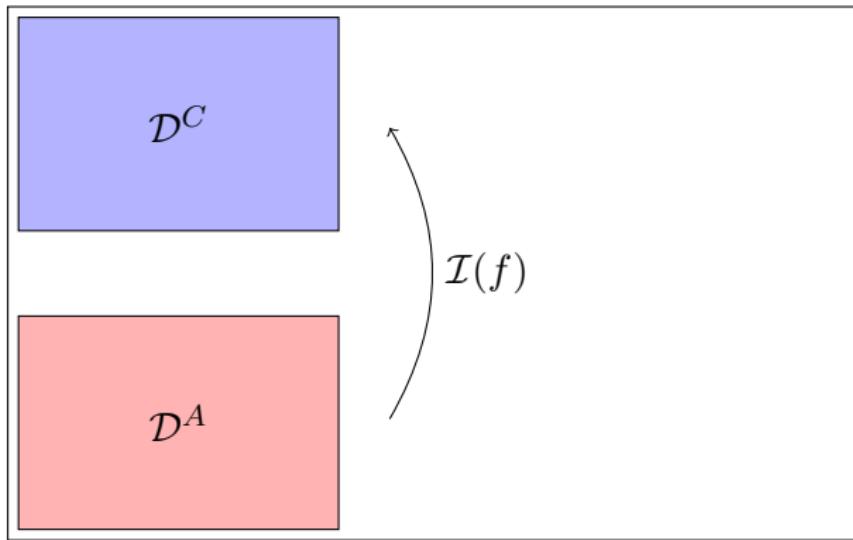
$A$  in  $\mathcal{T}_d$     $\mathcal{T}_d \subseteq \mathcal{T}$  set of non-abstract types.

$C$  in  $\mathcal{T}_d$  with  $A \sqcap C = \perp$

$B$  in  $\mathcal{T}_d$  with  $B \sqsubseteq C$



# A View of the Domain



$A$  in  $\mathcal{T}_d$ ,  $C$  in  $\mathcal{T}_d$  with  $A \sqcap C = \perp$

$f : A \rightarrow C$

$\mathcal{I}(f)$  not defined outside  $\mathcal{D}^A$ .



# Semantics of Typed Predicate Logic

Let  $\mathcal{M} = (\mathcal{D}, \delta, \mathcal{I})$  be a model, and  $\beta$  a variable assignment.

The evaluation of terms  $t \quad \text{val}_{\mathcal{M}}(\beta, t)$

and the interpretation of formulas  $F \quad (\mathcal{M}, \beta) \models F$

are inductively defined as usual.



# Examples

## Subtypes

Let  $A$  be an abstract type and  $A_1, \dots, A_k$  all its immediate subtypes. Furthermore let  $x$  be a variable of type  $A$ . Then

$$\forall x.(x \in A \Leftrightarrow x \in A_1 \mid \dots \mid x \in A_k)$$

is logically valid.

If  $A$  is a non-abstract type then

$$\forall x.(x \in A \Leftrightarrow x \in A_1 \mid \dots \mid x \in A_k)$$

is satisfiable, but not logically valid.

Logical validity depends on the type hierarchy.

But if this stays fixed it does not depend on the signature.



# Examples

## The type predicates

Let  $A$  be a non-empty type,  $x : A$  and  $y : \top$ , then

$$\begin{aligned}\forall y.(y \in A &\Leftrightarrow \exists x.(x \doteq y)) \\ \forall y.(y \in A &\Leftrightarrow (A)y \doteq y)\end{aligned}$$

are both logically valid.

This shows that the predicates  $y \in A$  could be eliminated without reducing the expressive power of our language.

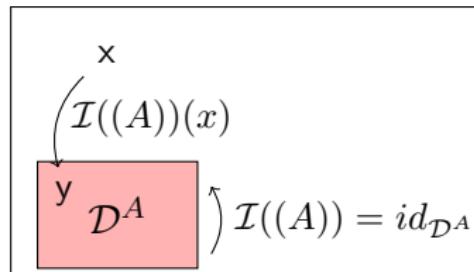


# Undefined Values

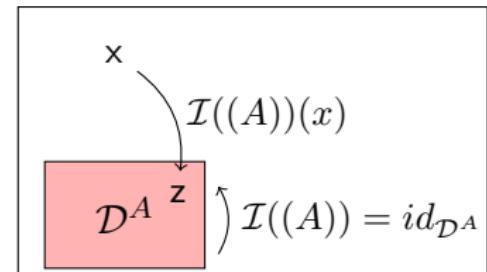
handled by underspecification

Consider the cast function  $(A) : \top \rightarrow A$ .

Interpretation  $\mathcal{M}_1$



Interpretation  $\mathcal{M}_2$



# Examples

## Undefined Values

Let  $x, y$  be variables of type  $\top$ ,  $A$  a non-empty type.

The following formulas are logically valid

$$\begin{aligned}\forall y. \exists x. ((A)y \doteq x) \\ \forall y. ((A)y \doteq (A)y)\end{aligned}$$

while

$$\begin{aligned}\forall y. \forall x. (\neg x \in A \wedge \neg y \in A \rightarrow (A)x \doteq (A)y) \\ \forall x. (\neg x \in A \rightarrow (A)x \doteq c)\end{aligned}$$

are satisfiable but not logically valid.



# Sequents

## Definition

A *sequent* is a pair of **sets** of closed formulae written as

$$\underbrace{\phi_1, \dots, \phi_m}_{\text{antecedent}} \Rightarrow \underbrace{\psi_1, \dots, \psi_n}_{\text{succedent}}$$

Shorthand:

$$\Gamma, \phi \Rightarrow \psi, \Delta$$



# Sequents

## Semantics

A sequent

$$\phi_1, \dots, \phi_m \Rightarrow \psi_1, \dots, \psi_n \quad .$$

is *valid* iff the formula

$$\phi_1 \& \dots \& \phi_m \rightarrow \psi_1 \mid \dots \mid \psi_n$$

is valid.

The empty conjunction is set to true while the empty disjunction is set to false.



# Sequents

## Examples

$\Rightarrow \psi$  is valid   iff   true  $\rightarrow \psi$  is valid  
                          iff    $\psi$  is valid

$\phi \Rightarrow$  is valid   iff    $\phi \rightarrow$  false is valid  
                          iff    $\neg\phi$  is valid

$\Rightarrow$  is valid   iff   true  $\rightarrow$  false is valid  
Thus:  $\Rightarrow$  is not valid



# Rules

## Soundness

$$\frac{\Gamma' \implies \Delta'}{\Gamma \implies \Delta} \quad \text{or} \quad \frac{\Gamma_1 \implies \Delta_1 \quad \Gamma_2 \implies \Delta_2}{\Gamma \implies \Delta}$$

A rule is **sound** if

validity of  $\Gamma' \implies \Delta'$  implies validity of  $\Gamma \implies \Delta$

or

validity of  $\Gamma_1 \implies \Delta_1$  and validity of  $\Gamma_2 \implies \Delta_2$   
implies validity of  $\Gamma \implies \Delta$



# Propositional Rules

$$\text{and - left } \frac{\Gamma, \phi, \psi \Rightarrow \Delta}{\Gamma, \phi \& \psi \Rightarrow \Delta}$$

$$\text{and - right } \frac{\Gamma \Rightarrow \phi, \Delta \quad \Gamma \Rightarrow \psi, \Delta}{\Gamma \Rightarrow \phi \& \psi, \Delta}$$

$$\text{or - right } \frac{\Gamma \Rightarrow \phi, \psi, \Delta}{\Gamma \Rightarrow \phi \mid \psi, \Delta}$$

$$\text{or - left } \frac{\Gamma, \phi \Rightarrow \Delta \quad \Gamma, \psi \Rightarrow \Delta}{\Gamma, \phi \mid \psi \Rightarrow \Delta}$$

$$\text{imp - right } \frac{\Gamma, \phi \Rightarrow \psi, \Delta}{\Gamma \Rightarrow \phi \rightarrow \psi, \Delta}$$

$$\text{imp - left } \frac{\Gamma \Rightarrow \phi, \Delta \quad \Gamma, \psi \Rightarrow \Delta}{\Gamma, \phi \rightarrow \psi \Rightarrow \Delta}$$

$$\text{not - left } \frac{\Gamma \Rightarrow \phi, \Delta}{\Gamma, !\phi \Rightarrow \Delta}$$

$$\text{not - right } \frac{\Gamma, \phi \Rightarrow \Delta}{\Gamma \Rightarrow !\phi, \Delta}$$



# Classical Quantifier Rules

$$\text{all-right} \quad \frac{\Gamma \Rightarrow [x/c](\phi), \Delta}{\Gamma \Rightarrow \forall x.\phi, \Delta}$$

with  $c : \rightarrow A$  a new constant, if  $x : A$ .

$$\text{all-left} \quad \frac{\Gamma, \forall x.\phi, [x/t](\phi) \Rightarrow \Delta}{\Gamma, \forall x.\phi \Rightarrow \Delta}$$

with  $t \in \text{Term}^{A'}$  ground,  $A' \sqsubseteq A$ , if  $x : A$ .

$$\text{ex-left} \quad \frac{\Gamma, [x/c](\phi) \Rightarrow \Delta}{\Gamma, \exists x.\phi \Rightarrow \Delta}$$

with  $c : \rightarrow A$  a new constant, if  $x : A$ .

$$\text{ex-right} \quad \frac{\Gamma \Rightarrow \exists x.\phi, [x/t](\phi), \Delta}{\Gamma \Rightarrow \exists x.\phi, \Delta}$$

with  $t \in \text{Term}^{A'}$  ground,  $A' \sqsubseteq A$ , if  $x : A$ .



# Closure Rules

$$\text{close} \quad \frac{}{\Gamma, \phi \Rightarrow \phi, \Delta}$$

$$\text{close - false} \quad \frac{}{\Gamma, \text{false} \Rightarrow \Delta} \quad \text{close - true} \quad \frac{}{\Gamma \Rightarrow \text{true}, \Delta}$$



# An Example Derivation

Let us try to prove that  $(p \& q) \rightarrow (q \& p)$  is valid.

$$\text{imp - right } \frac{\Gamma, \phi \Rightarrow \psi, \Delta}{\Gamma \Rightarrow \phi \rightarrow \psi, \Delta}$$

$$\text{and - left } \frac{\Gamma, \phi, \psi \Rightarrow \Delta}{\Gamma, \phi \& \psi \Rightarrow \Delta}$$

$$\text{and - right } \frac{\Gamma \Rightarrow \phi, \Delta \quad \Gamma \Rightarrow \psi, \Delta}{\Gamma \Rightarrow \phi \& \psi, \Delta}$$

$$\text{close } \frac{}{\Gamma, \phi \Rightarrow \phi, \Delta}$$

$$\begin{array}{ccc} \text{closed} & & \text{closed} \\ | & & | \\ p, q \Rightarrow q & & p, q \Rightarrow p \\ \backslash & & / \\ p, q \Rightarrow q \& p & \\ | & & | \\ p \& q \Rightarrow q \& p & \\ | & & | \\ \Rightarrow (p \& q) \rightarrow (q \& p) & & \end{array}$$

# Equality Rules

eq – left

$$\frac{\Gamma, t_1 \doteq t_2, [z/t_1](\phi), [\textcolor{red}{z/t_2}](\phi) \Rightarrow \Delta}{\Gamma, t_1 \doteq t_2, [z/t_1](\phi) \Rightarrow \Delta}$$

if  $\sigma(t_2) \sqsubseteq \sigma(t_1)$ .

eq – right

$$\frac{\Gamma, t_1 \doteq t_2 \Rightarrow [\textcolor{red}{z/t_2}](\phi), [z/t_1](\phi), \Delta}{\Gamma, t_1 \doteq t_2 \Rightarrow [z/t_1](\phi), \Delta}$$

if  $\sigma(t_2) \sqsubseteq \sigma(t_1)$ .

eq – symm – left  $\frac{\Gamma, t_2 \doteq t_1 \Rightarrow \Delta}{\Gamma, t_1 \doteq t_2 \Rightarrow \Delta}$

eq – close  $\frac{}{\Gamma \Rightarrow t \doteq t, \Delta}$



# Pitfalls with Equality Rules

$$\text{eq-left-wrong} \quad \frac{\Gamma, t_1 \doteq t_2, [z/t_1](\phi), [z/t_2](\phi) \Rightarrow \Delta}{\Gamma, t_1 \doteq t_2, [z/t_1](\phi) \Rightarrow \Delta}$$

Consider

1. types  $B \sqsubseteq A$ , but  $B \neq A$ ,
2. constants  $a : \rightarrow A$  and  $b : \rightarrow B$ ,
3. a predicate  $p : B$ ,

Applying the eq-left-wrong rule on the sequent

$$b \doteq a, p(b) \Rightarrow$$

yields

$$b \doteq a, p(b), p(a) \Rightarrow$$

But  $p(a)$  is **not** a correctly typed formula!



## Equality Rules (continued)

eq – left'

$$\frac{\Gamma, t_1 \doteq t_2, [z/t_1](\phi), [z/(A)t_2](\phi) \Rightarrow \Delta}{\Gamma, t_1 \doteq t_2, [z/t_1](\phi) \Rightarrow \Delta}$$

with  $A := \sigma(t_1)$ .

eq – right'

$$\frac{\Gamma, t_1 \doteq t_2 \Rightarrow [z/(A)t_2](\phi), [z/t_1](\phi), \Delta}{\Gamma, t_1 \doteq t_2 \Rightarrow [z/t_1](\phi), \Delta}$$

with  $A := \sigma(t_1)$ .



# Typing Rules

type – eq

$$\frac{\Gamma, t_1 \doteq t_2, t_2 \sqsubseteq \sigma(t_1), t_1 \sqsubseteq \sigma(t_2) \Rightarrow \Delta}{\Gamma, t_1 \doteq t_2 \Rightarrow \Delta}$$

type – glb

$$\frac{\Gamma, t \sqsubseteq A, t \sqsubseteq B, t \sqsubseteq A \sqcap B \Rightarrow \Delta}{\Gamma, t \sqsubseteq A, t \sqsubseteq B \Rightarrow \Delta}$$

type – static  $\frac{\Gamma, t \sqsubseteq \sigma(t) \Rightarrow \Delta}{\Gamma \Rightarrow \Delta}$

type – abstract  $\frac{\Gamma, t \sqsubseteq A, t \sqsubseteq B_1 \mid \dots \mid t \sqsubseteq B_k \Rightarrow \Delta}{\Gamma, t \sqsubseteq A \Rightarrow \Delta}$

with  $A \in \mathcal{T} \setminus \mathcal{T}_\Gamma$  and  $B_1, \dots, B_k$  the direct subtypes of  $A$ .



# Casting Rules

cast – add – left

$$\frac{\Gamma, [z/t](\phi), t \in A, [z/(A)t](\phi) \Rightarrow \Delta}{\Gamma, [z/t](\phi), t \in A \Rightarrow \Delta} \quad \text{where } A \sqsubseteq \sigma(t).$$

cast – add – right

$$\frac{\Gamma, t \in A \Rightarrow [z/(A)t](\phi), [z/t](\phi), \Delta}{\Gamma, t \in A \Rightarrow [z/t](\phi), \Delta} \quad \text{where } A \sqsubseteq \sigma(t).$$

cast – del – left

$$\frac{\Gamma, [z/t](\phi), [z/(A)t](\phi) \Rightarrow \Delta}{\Gamma, [z/(A)t](\phi) \Rightarrow \Delta} \quad \text{where } \sigma(t) \sqsubseteq A.$$

cast – del – right

$$\frac{\Gamma \Rightarrow [z/t](\phi), [z/(A)t](\phi), \Delta}{\Gamma \Rightarrow [z/(A)t](\phi), \Delta} \quad \text{where } \sigma(t) \sqsubseteq A.$$



## Casting Rules (continued)

cast – type – left

$$\frac{\Gamma, (A)t \in B, t \in A, \textcolor{red}{t \sqsubseteq B} \Rightarrow \Delta}{\Gamma, (A)t \in B, t \in A \Rightarrow \Delta}$$

cast – type – right

$$\frac{\Gamma, t \in A \Rightarrow \textcolor{red}{t \sqsubseteq B}, (A)t \in B, \Delta}{\Gamma, t \in A \Rightarrow (A)t \in B, \Delta}$$

close – subtype

$$\frac{}{\Gamma, t \in A \Rightarrow t \in B, \Delta}$$

with  $A \sqsubseteq B$ .

close – empty

$$\frac{}{\Gamma, t \in \perp \Rightarrow \Delta}$$



# Pitfalls with Typing Rules

wrong – cast – del – left 
$$\frac{\Gamma, [z/(A)t](\phi), t \in A, [z/t](\phi) \Rightarrow \Delta}{\Gamma, [z/(A)t](\phi), t \in A \Rightarrow \Delta}$$



# Correctness Theorem

Assume

1. a fixed type hierarchy,
2. an admissible signature,
3. a sequent  $\Gamma \Rightarrow \Delta$  and
4. a partial structure  $\mathcal{M}_0$

If there is a closed sequent proof for  $\Gamma \Rightarrow \Delta$  then  $\Gamma \Rightarrow \Delta$  is  $\mathcal{M}_0$ -valid.

**Proof:** By induction on the length of a closed proof provided that all used rules are  $\mathcal{M}_0$ -sound.

For the uninterpreted case also completeness can be proved, see M. Giese,  
*A Calculus for Type Predicates and Type Coercion*, Proceeding Tableaux  
2005, pp 123–137, Springer LNAI Vol 3702.



# Dynamic Logic

## Lecture 5: Updates

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1. Syntax of Updates
2. Semantics of Updates
3. Examples
4. Use of Updates
5. A Rewrite Calculus for Updates
6. A Normal Form



## Setting the Stage

- ▶ So far, the only constructs of Dynamic Logic referring to state changes were the modal operators  $\langle\pi\rangle$  and  $[\pi]$ .
- ▶ We now introduce the new syntactic category *Updates* of updates. For any DL formula  $\varphi$  and any update  $u \in \text{Updates}$

$$\{u\}\varphi$$

will also be a DL formula, and for any DL term  $t$

$$\{u\}t$$

will also be a DL term.

- ▶ For every state  $S = (\mathcal{A}, \beta)$  we will define an updated state

$$\{u\}S.$$

- ▶  $S \models \{u\}\varphi$  iff  $\{u\}S \models \varphi$
- ▶  $\text{val}_S(\{u\}t) = \text{val}_{\{u\}S}(t)$



## Elementary Updates

If

$f$  is an  $n$ -ary non-rigid function symbol with result type  $A$ ,  
 $t_1, \dots, t_n$  are terms with types matching the signature of  $f$ ,  
and

$t$  a DL Term of type  $A'$ ,  $A' \sqsubseteq A$ ,

then

$$f(t_1, \dots, t_n) := t$$

is an elementary update.



# Definition

elementary updates as seen,

sequential updates  $u_1 ; u_2$

parallel updates  $u_1 \parallel u_2$

update application  $\{u_1\} u_2$

quantified updates for  $x; \varphi; u_1$

where  $u_1$  and  $u_2$  are updates,  $x$  is a logical variable, and  $\varphi$  is a DL formula.



# Quantified Updates

General form:

**for**  $x; \varphi; u$

Typical example:

**for**  $n; 0 \leq n \wedge n \leq max; h(n) := 0$

Intended meaning:

For all  $n$  between 0 and  $max$  set the value of  $h(n)$  to 0.



# Semantics of Updates

## First Attempt

### Elementary updates:

Let  $S = (\mathcal{A}, \beta)$  be a state,

Then

$$\{f(t_1, \dots, t_n) := t\}S = (\mathcal{B}, \beta)$$

where  $\mathcal{B}$  coincides with  $\mathcal{A}$  except that

$$f^{\mathcal{B}}(val_{\mathcal{A}}(\beta, t_1), \dots, val_{\mathcal{A}}(\beta, t_n)) = val_{\mathcal{A}}(\beta, t)$$

### Sequential updates:

$$\{u_1; u_2\}S = \{u_2\}(\{u_1\}S)$$



# Semantics of Updates

## First Attempt (cont.)

### Problems:

Parallel updates may contain clashes!

e.g.

$$f(a) := 0 \parallel f(b) := 1$$

when  $S \models a \doteq b$ .

Also quantified updates may lead to clashes.

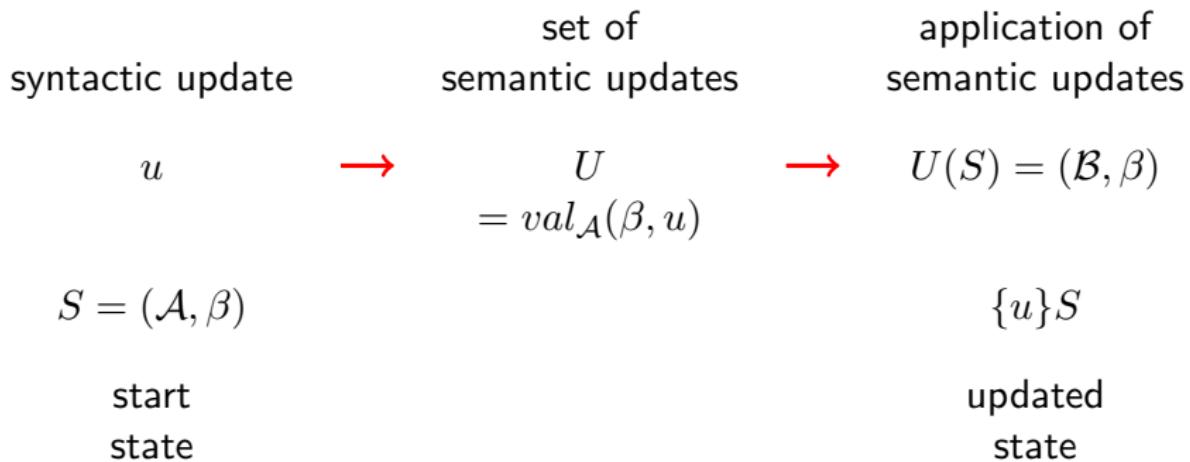
e.g.

$$\text{for } x; 0 \leq x \wedge x \leq 1; g(f(x)) := x$$

when  $S \models f(0) \doteq f(1)$ .



# Two Step Definition Of The Semantics of Updates



# Semantic Updates

## Definition

A semantic update (for a state  $S$ ) is a triple

$$(\underbrace{f, (d_1, \dots, d_n)}_{location}, \underbrace{d}_{value})$$

such that

- ▶  $f : A_1, \dots, A_n \rightarrow A \in \text{FSym}_{nr}$ ,
- ▶  $d_i \in \mathcal{D}^{A_i}$  ( $1 \leq i \leq n$ ), and
- ▶  $d \in \mathcal{D}^A$



# Consistent Semantic Updates

## Definition

A set  $U$  of semantic updates is called **consistent** if for any two

$$(f, (d_1, \dots, d_n), d), (f', (d'_1, \dots, d'_m), d') \in U$$

with

$$f = f', n = m, \text{ and } d_i = d'_i \ (1 \leq i \leq n)$$

we get

$$d = d'.$$

i.e. Equal locations are assigned equal values



# Application of Semantic Updates

## Definition

Let  $U$  be a consistent set of semantic updates and  $S = (\mathcal{A}, \beta)$  a state.

The updated state is

$$U(S) = (\mathcal{B}, \beta)$$

where  $\mathcal{B}$  coincides with  $\mathcal{A}$  except that

$$f^{\mathcal{B}}(d_1, \dots, d_n) = d$$

for all  $(f, (d_1, \dots, d_n), d) \in U$ .

## Note:

Updates do not affect the assignment  $\beta$  to free logical variables.

Logical variables are considered rigid.

Program variables are non-rigid constants.



# Evaluating Syntactic Updates

## Definition

- ▶  $val_{\mathcal{A}}(\beta, f(t_1, \dots, t_n) := t) = \{(f, (d_1, \dots, d_n), d)\}$   
with  $d_i = val_{\mathcal{A}}(\beta, t_i)$  ( $1 \leq i \leq n$ ) and  $d = val_{\mathcal{A}}(\beta, t)$ ,
- ▶  $val_{\mathcal{A}}(\beta, u_1 ; u_2) = (U_1 \cup U_2) \setminus C$  where
  - $U_1 = val_{\mathcal{A}}(\beta, u_1)$
  - $U_2 = val_{\mathcal{B}}(\beta, u_2)$  with  $(\mathcal{B}, \beta) = U_1(\mathcal{A}, \beta)$
  - $C = \{(f, (d_1, \dots, d_n), d) \mid (f, (d_1, \dots, d_n), d) \in U_1 \text{ and } (f, (d_1, \dots, d_n), d') \in U_2 \text{ for some } d' \neq d\}$ ,
- ▶  $val_{\mathcal{A}}(\beta, u_1 || u_2) = (U_1 \cup U_2) \setminus C$  where
  - $U_1 = val_{\mathcal{A}}(\beta, u_1)$
  - $U_2 = val_{\mathcal{A}}(\beta, u_2)$
  - $C = \{(f, (d_1, \dots, d_n), d) \mid (f, (d_1, \dots, d_n), d) \in U_1 \text{ and } (f, (d_1, \dots, d_n), d') \in U_2 \text{ for some } d' \neq d\}$ ,

last win semantics



# Evaluating Syntactic Updates

## Definition for Quantified Updates

- ▶ Let  $A$  be the type of  $x$ .

$$\begin{aligned} \text{val}_{\mathcal{A}}(\beta, \text{for } x; \varphi; u) = \\ \bigcup \{ \text{val}_{\mathcal{A}}(\beta_x^a, u) \mid a \in \mathcal{D}^A \text{ with } (\mathcal{A}, \beta_x^a) \models \varphi \} \setminus C \end{aligned}$$

where:

$$\begin{aligned} C = \{ (f, (d_1, \dots, d_n), d) \mid & \text{ there are } a, b \text{ with} \\ & (\mathcal{A}, \beta_x^a) \models \varphi, (\mathcal{A}, \beta_x^b) \models \varphi \\ & (f, (d_1, \dots, d_n), d) \in \text{val}_{\mathcal{A}}(\beta_x^a, u) \\ & (f, (d_1, \dots, d_n), d') \in \text{val}_{\mathcal{A}}(\beta_x^b, u) \\ & \text{and } b \prec a \text{ and } d \neq d' \} \end{aligned}$$

Here  $\prec$  is some well-ordering on  $\mathcal{D}^A$  (fixed in advance).

least witness wins semantics



# Evaluating Syntactic Updates

For Updates Applied on Updates

- ▶  $\text{val}_{\mathcal{A}}(\beta, \{u_1\} u_2) = \text{val}_{\mathcal{B}}(\beta, u_2)$  with  $(\mathcal{B}, \beta) = \text{val}_{\mathcal{A}}(\beta, u_1)(\mathcal{A}, \beta)$ .



## Example

### Swapping

Consider the two (syntactic) updates:

$$\begin{array}{lcl} u_1 & = & \textcolor{red}{a} := \textcolor{blue}{b} \\ u_2 & = & \textcolor{blue}{b} := \textcolor{red}{a} \end{array}$$

$(\mathcal{B}, \beta)$	$val_{\mathcal{B}}(\beta, \textcolor{red}{a})$	$val_{\mathcal{B}}(\beta, \textcolor{blue}{b})$
$\{u_1\}(\mathcal{A}, \beta)$	$val_{\mathcal{A}}(\beta, \textcolor{blue}{b})$	$val_{\mathcal{A}}(\beta, \textcolor{blue}{b})$
$\{u_2\}(\mathcal{A}, \beta)$	$val_{\mathcal{A}}(\beta, \textcolor{red}{a})$	$val_{\mathcal{A}}(\beta, \textcolor{red}{a})$
$\{u_1; u_2\}(\mathcal{A}, \beta)$	$val_{\mathcal{A}}(\beta, \textcolor{blue}{b})$	$val_{\mathcal{A}}(\beta, \textcolor{blue}{b})$
$\{u_1 \parallel u_2\}(\mathcal{A}, \beta)$	$val_{\mathcal{A}}(\beta, \textcolor{blue}{b})$	$val_{\mathcal{A}}(\beta, \textcolor{red}{a})$
$\{\{u_1\}u_2\}(\mathcal{A}, \beta)$	$val_{\mathcal{A}}(\beta, \textcolor{red}{a})$	$val_{\mathcal{A}}(\beta, \textcolor{blue}{b})$



## Example

Arity > 0

Consider the two (syntactic) updates:

$$\begin{array}{lcl} u_1 & = & \textcolor{red}{a} := \textcolor{blue}{b} \\ u_2 & = & f(\textcolor{red}{a}) := \textcolor{blue}{b} \end{array}$$

$(\mathcal{B}, \beta)$	$val_{\mathcal{B}}(\beta, \textcolor{red}{a})$	$val_{\mathcal{B}}(\beta, f(\textcolor{red}{a}))$	$val_{\mathcal{B}}(\beta, f(\textcolor{blue}{b}))$
$\{u_1\}(\mathcal{A}, \beta)$	$val_{\mathcal{A}}(\beta, \textcolor{blue}{b})$	$val_{\mathcal{A}}(\beta, f(\textcolor{blue}{b}))$	$val_{\mathcal{A}}(\beta, f(\textcolor{blue}{b}))$
$\{u_2\}(\mathcal{A}, \beta)$	$val_{\mathcal{A}}(\beta, \textcolor{red}{a})$	$val_{\mathcal{A}}(\beta, \textcolor{blue}{b})$	
$\{u_1; u_2\}(\mathcal{A}, \beta)$	$val_{\mathcal{A}}(\beta, \textcolor{blue}{b})$	$val_{\mathcal{A}}(\beta, \textcolor{blue}{b})$	$val_{\mathcal{A}}(\beta, \textcolor{blue}{b})$
$\{u_1 \parallel u_2\}(\mathcal{A}, \beta)$	$val_{\mathcal{A}}(\beta, \textcolor{blue}{b})$		
$\{\{u_1\}u_2\}(\mathcal{A}, \beta)$	$val_{\mathcal{A}}(\beta, \textcolor{red}{a})$		$val_{\mathcal{A}}(\beta, \textcolor{blue}{b})$

$f(\textcolor{red}{a})$  can be a different location in  $\mathcal{B}$  than in  $\mathcal{A}$ ! (if  $\textcolor{red}{a}$  has been changed)  
 $f(\textcolor{red}{a})$  and  $f(\textcolor{blue}{b})$  can be the same location ("aliasing")! (if  $\mathcal{A}, \beta \models a \doteq b$ )



# Example

## Clashes

Consider the (syntactic) update:

$$u = f(\textcolor{red}{a}) := 0 \parallel f(\textcolor{blue}{b}) := 1$$

$(\mathcal{B}, \beta)$	<i>Clash</i>	$val_{\mathcal{B}}(\beta, f(\textcolor{red}{a}))$	$val_{\mathcal{B}}(\beta, f(\textcolor{blue}{b}))$
$\{u\}(\mathcal{A}, \beta) \quad \mathcal{A}, \beta \not\models \textcolor{red}{a} \doteq \textcolor{blue}{b}$	<i>no</i>	0	1
$\{u\}(\mathcal{A}, \beta) \quad \mathcal{A}, \beta \models \textcolor{red}{a} \doteq \textcolor{blue}{b}$	<i>yes</i>	1	1

Remember: Last win semantics



# Example

## Clashes in Quantified Updates

Consider the (syntactic) update:

$$u = \text{for } x; 0 \leq x \wedge x \leq 1; g(f(x)) := x$$

$(\mathcal{B}, \beta)$	<i>Clash</i>	$val_{\mathcal{B}}(\beta, g(f(0)))$	$val_{\mathcal{B}}(\beta, g(f(1)))$
$\{u\}(\mathcal{A}, \beta)$ $\mathcal{A}, \beta \not\models f(0) \doteq f(1)$	<i>no</i>	0	1
$\{u\}(\mathcal{A}, \beta)$ $\mathcal{A}, \beta \models f(0) \doteq f(1)$	<i>yes</i>	0	0

Remember: Least witness wins semantics (we assume  $0 \prec 1$ )



# Rewrite Rules for Evaluating Updates



## New Auxiliary Syntax

$$\begin{aligned}\text{for } x \{u\} &= \text{for } x; \text{true}; u \\ \text{for } x; \phi; u &= \text{for } x \{\text{if } \phi \{u\}\}\end{aligned}$$

$$val_{\mathcal{B}}(\beta, \text{REJECT}(u_1, u_2)) = \{(f, (d_1, \dots, d_n), d) \in val_{\mathcal{B}}(\beta, u_1) \mid \text{there is no } d' \text{ with } (f, (d_1, \dots, d_n), d') \in val_{\mathcal{B}}(\beta, u_2)\}$$

$$val_{\mathcal{B}}(\beta, \text{NON-REC}(u, f, \bar{t})) = \begin{cases} d & \text{if} \\ (f, (val_{\mathcal{B}}(\beta, \bar{t}), d) \in val_{\mathcal{B}}(\beta, u)) \\ f^{\mathcal{B}}(val_{\mathcal{B}}(\beta, \bar{t})) & \text{otherwise} \end{cases}$$

$$(\mathcal{B}, \beta) \models \text{IN-DOM}(f, \bar{t}, u) \Leftrightarrow (f, (val_{\mathcal{B}}(\beta, \bar{t})), d) \in val_{\mathcal{B}}(\beta, u)$$

$$val_{\mathcal{B}}(\beta, \min x. \phi) = \begin{cases} \min_{\prec}(A) & \text{if } A \neq \emptyset \\ \min_{\prec}(U) & \text{if } A = \emptyset \end{cases}$$

$A = \{d \in U \mid (\mathcal{B}, \beta_x^d) \models \phi\}$ ,  $U = \text{domain for the type of } x$



# Direct Rewrite Rules for Updates

$t$  a term,  $\bar{t}$  a tuple of terms,  $\phi$  a formula

$$\{u\} x \rightarrow x \quad x \in Var \quad (R1)$$

$$\{u\} f(\bar{t}) \rightarrow \text{NON-REC}(u, f, \{u\} \bar{t}) \quad (R2)$$

$$\{u\} \text{ if } \phi \text{ then } t_1 \text{ else } t_2 \rightarrow$$

$$\text{if } \{u\} \phi \text{ then } \{u\} t_1 \text{ else } \{u\} t_2 \quad (R3)$$

$$\{u\} \min x. \phi \rightarrow \min x. \{u\} \phi \quad x \notin fv(u) \quad (R4)$$

$$\{u\} lit \rightarrow lit \quad lit \in \{\mathbf{1}, \mathbf{0}\} \quad (R5)$$

$$\{u\} \phi_1 * \phi_2 \rightarrow \{u\} \phi_1 * \{u\} \phi_2 \quad * \in \{\wedge, \vee\} \quad (R6)$$

$$\{u\} \neg \phi \rightarrow \neg \{u\} \phi \quad (R7)$$

$$\{u\} Qx\phi \rightarrow Qx\{u\} \phi \quad Q \in \{\forall, \exists\} \quad x \notin fv(u) \quad (R8)$$

$$\{u\} t_1 * t_2 \rightarrow \{u\} t_1 * \{u\} t_2 \quad * \in \{\dot{=}, <\} \quad (R9)$$

**Strategy:** to evaluate  $\{u\} t$  or  $\{u\} \phi$  apply the direct rewrite rules above to reduce  $t$  and  $\phi$  to the simplest cases,  $u$  remains unchanged, then use the rewrite rules for  $\text{NON-REC}(u, f, \bar{s})$ .



## Rewrite Rules For NON-REC( $u, f, \bar{s}$ )

$$\text{NON-REC}(\text{skip}, f, \bar{t}) \rightarrow f(\bar{t}) \quad (R10)$$

$$\text{NON-REC}(f(\bar{s}) := r, f, \bar{t}) \rightarrow \text{if } \bar{t} \doteq \bar{s} \text{ then } r \text{ else } f(\bar{t}) \quad (R11)$$

$$\text{NON-REC}(g(\bar{s}) := r, f, \bar{t}) \rightarrow f(\bar{t}) \quad f \neq g \quad (R12)$$

$$\begin{aligned} \text{NON-REC}(u_1 \parallel u_2, f, \bar{t}) \rightarrow & \text{if } \text{IN-DOM}(f, \bar{t}, u_2) \\ & \text{then } \text{NON-REC}(u_2, f, \bar{t}) \\ & \text{else } \text{NON-REC}(u_1, f, \bar{t}) \end{aligned} \quad (R13)$$

$$\begin{aligned} \text{NON-REC}(\text{if } \phi \{u\}, f, \bar{t}) \rightarrow & \text{if } \phi \\ & \text{then } \text{NON-REC}(u, f, \bar{t}) \\ & \text{else } f(\bar{t}) \end{aligned} \quad (R14)$$

$x \notin fv(\bar{t})$  and  $r = \min x. \text{IN-DOM}(f, \bar{t}, u)$

$$\text{NON-REC}(\text{for } x \{u\}, f, \bar{t}) \rightarrow \text{NON-REC}(\{x/r\}u, f, \bar{t}) \quad (R15)$$

The rewrite rules for  $\text{NON-REC}(u, f, \bar{s})$  needed to make use of the  $\text{IN-DOM}(u, f, \bar{s})$  predicate.

Thus, we need rewrite rules for  $\text{IN-DOM}(u, f, \bar{s})$ .



## Rewrite Rules For IN-DOM( $u, f, \bar{s}$ )

$$\text{IN-DOM}(f, \bar{t}, \mathbf{skip}) \rightarrow \mathbf{0} \quad (R16)$$

$$\text{IN-DOM}(f, \bar{t}, f(\bar{s}) := r) \rightarrow \bar{t} \doteq \bar{s} \quad (R17)$$

$$\text{IN-DOM}(f, \bar{t}, g(\bar{s}) := r) \rightarrow \mathbf{0} \quad f \neq g \quad (R18)$$

$$\text{IN-DOM}(f, \bar{t}, u_1 \parallel u_2) \rightarrow \begin{array}{l} \text{IN-DOM}(f, \bar{t}, u_1) \\ \vee \text{IN-DOM}(f, \bar{t}, u_2) \end{array} \quad (R19)$$

$$\text{IN-DOM}(f, \bar{t}, \mathbf{if } \phi \{u\}) \rightarrow \phi \wedge \text{IN-DOM}(f, \bar{t}, u) \quad (R20)$$

$$\text{IN-DOM}(f, \bar{t}, \mathbf{for } x \{u\}) \rightarrow \exists x \text{ IN-DOM}(f, \bar{t}, u) \quad x \notin fv(\bar{t}) \quad (R21)$$



## Example

$$u = f(a) := 0 \parallel f(b) := 1$$



## Example

$u = f(a) := 0 \parallel f(b) := 1$

1     $\{u\}$   $f(a)$



## Example

$$u = f(a) := 0 \parallel f(b) := 1$$

$$\begin{array}{ll} 1 & \{u\} \ f(a) \\ 2 & \equiv \text{NON-REC}(u, f, \{u\} \ a) \quad (R2) \end{array}$$



## Example

$$u = f(a) := 0 \parallel f(b) := 1$$

- 1     $\{u\} \ f(a)$
- 2     $\equiv \text{NON-REC}(u, f, \{u\} \ a) \quad (R2)$
- 4     $\equiv \text{NON-REC}(u, f, \text{NON-REC}(u, a, ())) \quad (R2)$



## Example

$$u = f(a) := 0 \parallel f(b) := 1$$

- 1     $\{u\} f(a)$
  - 2     $\equiv \text{NON-REC}(u, f, \{u\} a) \quad (R2)$
  - 4     $\equiv \text{NON-REC}(u, f, \text{NON-REC}(u, a, ()) \quad (R2)$
  - 5     $\text{NON-REC}(u, a, ())$



## Example

$$u = f(a) := 0 \parallel f(b) := 1$$

1	$\{u\} f(a)$	
2	$\equiv \text{NON-REC}(u, f, \{u\} a)$	(R2)
4	$\equiv \text{NON-REC}(u, f, \text{NON-REC}(u, a, ()))$	(R2)
5	$\text{NON-REC}(u, a, ())$	
6	$\equiv \text{if IN-DOM}(a, (), f(b) := 1)$	
	<b>then</b> $\text{NON-REC}(f(b) := 1, a, ())$	
	<b>else</b> $\text{NON-REC}(f(a) := 0, a, ())$	(R13)



## Example

$$u = f(a) := 0 \parallel f(b) := 1$$

$$1 \quad \{u\} \ f(a)$$

$$2 \equiv \text{NON-REC}(u, f, \{u\} a) \quad (R2)$$

$$4 \quad \equiv \text{NON-REC}(u, f, \text{NON-REC}(u, a, ())) \quad (R2)$$

5        NON-REC( $u, a, ()$ )

$$6 \quad \equiv \text{if } 0 \quad (R18)$$

**then**  $\text{NON-REC}(f(b) := 1, a, ())$   
**else**  $\text{NON-REC}(f(a) := 0, a, ()) \quad (R13)$

## Example

$$u = f(a) := 0 \parallel f(b) := 1$$

- 1     $\{u\} f(a)$
- 2     $\equiv \text{NON-REC}(u, f, \{u\} a) \quad (R2)$
- 4     $\equiv \text{NON-REC}(u, f, \text{NON-REC}(u, a, ()) \quad (R2)$
- 5     $\text{NON-REC}(u, a, ())$
- 6     $\equiv \mathbf{if } 0 \mathbf{ then } \text{NON-REC}(f(b) := 1, a, ()) \quad (R18)$   
              $\mathbf{else } \text{NON-REC}(f(a) := 0, a, ()) \quad (R13)$
- 7     $\equiv \text{NON-REC}(f(a) := 0, a, ())$



## Example

$$u = f(a) := 0 \parallel f(b) := 1$$

1	$\{u\} f(a)$	
2	$\equiv \text{NON-REC}(u, f, \{u\} a)$	(R2)
4	$\equiv \text{NON-REC}(u, f, \text{NON-REC}(u, a, ()))$	(R2)
5	$\text{NON-REC}(u, a, ())$	
6	$\equiv \mathbf{if } 0$	(R18)
	$\mathbf{then} \text{ NON-REC}(f(b) := 1, a, ())$	
	$\mathbf{else} \text{ NON-REC}(f(a) := 0, a, ())$	(R13)
7	$\equiv a$	(R12)



## Example

$$u = f(a) := 0 \parallel f(b) := 1$$

- 1     $\{u\} f(a)$
- 2     $\equiv \text{NON-REC}(u, f, \{u\} a) \quad (R2)$
- 4     $\equiv \text{NON-REC}(u, f, \text{NON-REC}(u, a, ()) \quad (R2)$
- 5     $\text{NON-REC}(u, a, ())$
- 6     $\equiv \mathbf{if } 0 \mathbf{ then } \text{NON-REC}(f(b) := 1, a, ()) \quad (R18)$   
              $\mathbf{else } \text{NON-REC}(f(a) := 0, a, ()) \quad (R13)$
- 7     $\equiv a \quad (R12)$
- 8     $\equiv \text{NON-REC}(u, f, a) \quad (4, 7)$



## Example

$$u = f(a) := 0 \parallel f(b) := 1$$

1	$\{u\} f(a)$	
2	$\equiv \text{NON-REC}(u, f, \{u\} a)$	(R2)
4	$\equiv \text{NON-REC}(u, f, \text{NON-REC}(u, a, ()))$	(R2)
5	$\text{NON-REC}(u, a, ())$	
6	$\equiv \mathbf{if } 0$	(R18)
	<b>then</b> $\text{NON-REC}(f(b) := 1, a, ())$	
	<b>else</b> $\text{NON-REC}(f(a) := 0, a, ())$	(R13)
7	$\equiv a$	(R12)
8	$\equiv \text{NON-REC}(u, f, a)$	(4, 7)
9	$\equiv \mathbf{if } \text{IN-DOM}(f, a, f(b) := 1)$	
	<b>then</b> $\text{NON-REC}(f(b) := 1, f, a)$	
	<b>else</b> $\text{NON-REC}(f(a) := 0, f, a)$	(R13)



## Example

$$u = f(a) := 0 \parallel f(b) := 1$$

1	$\{u\} f(a)$	
2	$\equiv \text{NON-REC}(u, f, \{u\} a)$	(R2)
4	$\equiv \text{NON-REC}(u, f, \text{NON-REC}(u, a, ()))$	(R2)
5	$\text{NON-REC}(u, a, ())$	
6	$\equiv \mathbf{if } 0$	(R18)
	$\mathbf{then} \text{ NON-REC}(f(b) := 1, a, ())$	
	$\mathbf{else} \text{ NON-REC}(f(a) := 0, a, ())$	(R13)
7	$\equiv a$	(R12)
8	$\equiv \text{NON-REC}(u, f, a)$	(4, 7)
9	$\equiv \mathbf{if } a \doteq b$	(R17)
	$\mathbf{then} \text{ NON-REC}(f(b) := 1, f, a)$	
	$\mathbf{else} \text{ NON-REC}(f(a) := 0, f, a)$	(R13)



## Example

$$u = f(a) := 0 \parallel f(b) := 1$$

1	$\{u\} f(a)$	
2	$\equiv \text{NON-REC}(u, f, \{u\} a)$	(R2)
4	$\equiv \text{NON-REC}(u, f, \text{NON-REC}(u, a, ()))$	(R2)
5	$\text{NON-REC}(u, a, ())$	
6	$\equiv \mathbf{if}\ 0$	(R18)
	<b>then</b> $\text{NON-REC}(f(b) := 1, a, ())$	
	<b>else</b> $\text{NON-REC}(f(a) := 0, a, ())$	(R13)
7	$\equiv a$	(R12)
8	$\equiv \text{NON-REC}(u, f, a)$	(4, 7)
9	$\equiv \mathbf{if}\ a \doteq b$	(R17)
	<b>then if</b> $a \doteq b$ <b>then</b> 1 <b>else</b> $f(a)$	(R13)
	<b>else</b> $\text{NON-REC}(f(a) := 0, f, a)$	(R13)



## Example

$$u = f(a) := 0 \parallel f(b) := 1$$

1	$\{u\} f(a)$	
2	$\equiv \text{NON-REC}(u, f, \{u\} a)$	(R2)
4	$\equiv \text{NON-REC}(u, f, \text{NON-REC}(u, a, ()))$	(R2)
5	$\text{NON-REC}(u, a, ())$	
6	$\equiv \mathbf{if}\ 0$	(R18)
	<b>then</b> $\text{NON-REC}(f(b) := 1, a, ())$	
	<b>else</b> $\text{NON-REC}(f(a) := 0, a, ())$	(R13)
7	$\equiv a$	(R12)
8	$\equiv \text{NON-REC}(u, f, a)$	(4, 7)
9	$\equiv \mathbf{if}\ a \doteq b$	(R17)
	<b>then if</b> $a \doteq b$ <b>then</b> 1 <b>else</b> $f(a)$	(R13)
	<b>else</b> 0	(R13)



## Example

$$u = f(a) := 0 \parallel f(b) := 1$$

1	$\{u\} f(a)$	
2	$\equiv \text{NON-REC}(u, f, \{u\} a)$	(R2)
4	$\equiv \text{NON-REC}(u, f, \text{NON-REC}(u, a, ()))$	(R2)
5	$\text{NON-REC}(u, a, ())$	
6	$\equiv \mathbf{if } 0$	(R18)
	<b>then</b> $\text{NON-REC}(f(b) := 1, a, ())$	
	<b>else</b> $\text{NON-REC}(f(a) := 0, a, ())$	(R13)
7	$\equiv a$	(R12)
8	$\equiv \text{NON-REC}(u, f, a)$	(4, 7)
9	$\equiv \mathbf{if } a \doteq b$	(R17)
	<b>then if</b> $a \doteq b$ <b>then</b> 1 <b>else</b> $f(a)$	(R13)
	<b>else</b> 0	(R13)
10	$\mathbf{if } a \doteq b \mathbf{then } 1 \mathbf{else } 0$	



## Another Example

$u = \text{for } x \{u_0\}, u_0 = \text{if } 0 \leq x \wedge x \leq 1 \{g(f(x)) := x\}$



## Another Example

$u = \text{for } x \ \{u_0\}, \ u_0 = \text{if } 0 \leq x \wedge x \leq 1 \ \{g(f(x)) := x\}$

1     $\{u\} \ g(0)$



## Another Example

$u = \text{for } x \ \{u_0\}, \ u_0 = \text{if } 0 \leq x \wedge x \leq 1 \ \{g(f(x)) := x\}$

$$\begin{aligned} 1 & \quad \{u\} \ g(0) \\ 2 & \quad \equiv \text{NON-REC}(u, g, \{u\} \ 0) \quad (R2) \end{aligned}$$



## Another Example

$u = \text{for } x \{u_0\}, u_0 = \text{if } 0 \leq x \wedge x \leq 1 \{g(f(x)) := x\}$

- 1     $\{u\} g(0)$
- 2     $\equiv \text{NON-REC}(u, g, \{u\} 0) \quad (R2)$
- 3     $\equiv \text{NON-REC}(u, g, 0) \quad \text{short}$



## Another Example

$u = \text{for } x \{u_0\}, u_0 = \text{if } 0 \leq x \wedge x \leq 1 \{g(f(x)) := x\}$   
 $r = \min x. \text{IN-DOM}(g, 0, u_0)$

- 1     $\{u\} g(0)$
- 2     $\equiv \text{NON-REC}(u, g, \{u\} 0) \quad (R2)$
- 3     $\equiv \text{NON-REC}(u, g, 0) \quad \text{short}$
- 4     $\equiv \text{NON-REC}(\{x/r\}u_0, g, 0) \quad (R15)$



## Another Example

$$u = \text{for } x \{u_0\}, \quad u_0 = \text{if } 0 \leq x \wedge x \leq 1 \{g(f(x)) := x\} \\ r = \min x. \quad 0 \leq x \wedge x \leq 1 \wedge f(x) \doteq 0 \quad (R20)(R17)$$

- 1  $\{u\} g(0)$
  - 2  $\equiv \text{NON-REC}(u, g, \{u\} 0)$   $(R2)$
  - 3  $\equiv \text{NON-REC}(u, g, 0)$  *short*
  - 4  $\equiv \text{NON-REC}(\{x/r\}u_0, g, 0)$   $(R15)$
  - 5  $\equiv \mathbf{if} \ 0 \leq r \wedge r \leq 1$   
**then**  $\text{NON-REC}(g(f(r)) := r, g, 0)$   
**else**  $g(0)$   $(R14)$



## Another Example

$u = \text{for } x \{u_0\}, u_0 = \text{if } 0 \leq x \wedge x \leq 1 \{g(f(x)) := x\}$   
 $r = \min x. 0 \leq x \wedge x \leq 1 \wedge f(x) \doteq 0 \quad (R20)(R17)$

- 1     $\{u\} g(0)$
- 2     $\equiv \text{NON-REC}(u, g, \{u\} 0) \quad (R2)$
- 3     $\equiv \text{NON-REC}(u, g, 0) \quad \text{short}$
- 4     $\equiv \text{NON-REC}(\{x/r\}u_0, g, 0) \quad (R15)$
- 5     $\equiv \text{if 1} \quad \text{Def.of } r$   
            **then**  $\text{NON-REC}(g(f(r)) := r, g, 0)$   
            **else**  $g(0) \quad (R14)$



## Another Example

$$r = \min x. \ 0 \leq x \wedge x \leq 1 \wedge f(x) \doteq 0 \quad (R20)(R17)$$

- 1     $\{u\} \ g(0)$
  - 2     $\equiv \text{NON-REC}(u, g, \{u\} \ 0) \quad (R2)$
  - 3     $\equiv \text{NON-REC}(u, g, 0) \quad \text{short}$
  - 4     $\equiv \text{NON-REC}(\{x/r\}u_0, g, 0) \quad (R15)$
  - 5     $\equiv \text{if } 1$   
             **then**  $\text{NON-REC}(g(f(r)) := r, g, 0)$   
             **else**  $g(0) \quad (R14)$
  - 6     $\equiv \text{if } f(r) \doteq 0 \text{ then } r \text{ else } g(0) \quad (R11)$



## Another Example

$$u = \text{for } x \{u_0\}, \quad u_0 = \text{if } 0 \leq x \wedge x \leq 1 \{g(f(x)) := x\} \\ r = \min x. \quad 0 \leq x \wedge x \leq 1 \wedge f(x) \doteq 0 \quad (R20)(R17)$$

- |   |  |            |
|---|--|------------|
| 1 | $\{u\} g(0)$   |            |
| 2 | $\equiv \text{NON-REC}(u, g, \{u\} 0)$   | (R2)       |
| 3 | $\equiv \text{NON-REC}(u, g, 0)$   | short      |
| 4 | $\equiv \text{NON-REC}(\{x/r\}u_0, g, 0)$  | (R15)      |
| 5 | <b>if 1</b><br><b>then</b> NON-REC( $g(f(r)) := r, g, 0$ )<br><b>else</b> $g(0)$                           | Def.of $r$ |
| 6 | $\equiv \text{if } f(r) \doteq 0 \text{ then } r \text{ else } g(0)$                                       | (R11)      |
| 7 | <b>if</b> $f(0) \doteq 0$ <b>then</b> 0<br><b>else if</b> $f(1) \doteq 0$ <b>then</b> 1 <b>else</b> $g(0)$ |            |



## Soundness of Rewrite Rules

For  $\alpha_i$  terms or updates, we define

$$\alpha_1 \equiv \alpha_2$$

to hold true if for all  $\mathcal{B}$  and  $\beta$ :

$$val_{\mathcal{B}}(\beta, \alpha_1) = val_{\mathcal{B}}(\beta, \alpha_2)$$

In case  $\alpha_1 \equiv \alpha_2$  we say  $\alpha_1$  and  $\alpha_2$  are equivalent.

It can be proved that for all rewrite rules  $\alpha_1 \rightarrow \alpha_2$  we get

$$\alpha_1 \equiv \alpha_2$$

**Note**  $\{f(a) := 1\} \not\equiv \{f(a) := 1; f(b) := f(b)\}$



# A Normal Form for Updates



# Normalisation Theorem

For every update  $u$  there is an equivalent update of the form

```
for  $x_{1,1}$  {for  $x_{1,2}$  {for ... {if  $\phi_1$  { $t_1 := s_1$ }}}}
```

|| ...

```
|| for  $x_{k,1}$  {for  $x_{k,2}$  {for ... {if  $\phi_k$  { $t_k := s_k$ }}}}
```



# Laws for Commuting and Distributing Updates

For  $\alpha$  a term, a formula, or an update:

$$\{u_1\}\{u_2\}\alpha \equiv \{u_1; u_2\}\alpha \quad (R51)$$

$$u_1 \parallel (u_2 \parallel u_3) \equiv (u_1 \parallel u_2) \parallel u_3 \quad (R52)$$

$$u_1; (u_2; u_3) \equiv (u_1; u_2); u_3 \quad (R53)$$

$$u_1 \parallel u_2 \equiv \text{REJECT}(u_1, u_2) \parallel u_2 \quad (R54)$$

$$u_1 \parallel u_2 \equiv u_2 \parallel \text{REJECT}(u_1, u_2) \quad (R55)$$

$$u \equiv \text{if } \phi \{u\} \quad (R56)$$

$$u_1 \equiv u_1 \parallel \text{REJECT}(u_1, u_2) \quad (R57)$$

where

$$u_1 \equiv u_2 \text{ iff for all } \mathcal{A} \text{ and } \beta : \text{val}_{\mathcal{A}}(\beta, u_1) = \text{val}_{\mathcal{A}}(\beta, u_2)$$



# Laws for Commuting and Distributing Updates

## Continuation I

$$\begin{array}{lll} \text{if } \phi \{u_1 \parallel u_2\} & \equiv & \text{if } \phi \{u_1\} \parallel \text{if } \phi \{u_2\} \\ \text{if } \phi_1 \{\text{if } \phi_2 \{u\}\} & \equiv & \text{if } \phi_1 \wedge \phi_2 \{u\} \\ \text{for } x \{\text{if } \phi \{u\}\} & \equiv & \text{if } \phi \{\text{for } x \{u\}\} & (x \notin fv(\phi)) \\ \text{for } x \{\text{if } \phi \{u\}\} & \equiv & \text{if } \exists x \phi \{u\} & (x \notin fv(u)) \\ \text{for } x \{u_1 \parallel u_2\} & \equiv & \text{for } x \{u_1\} \parallel u_2 & (x \notin fv(u_2)) \end{array}$$

$$u = \text{for } z \{\text{if } z < x \{\{x := z\}u_1\}\} \text{ with } z \neq x, z \notin fv(u_1)$$
$$\quad \text{for } x \{u_1\} \equiv \text{for } x \{\text{REJECT}(u_1, u)\}$$
$$\quad \text{for } x \{u_1 \parallel u_2\} \equiv \text{for } x \{u_1\} \parallel \text{for } x \{\text{REJECT}(u_2, u)\}$$

$$u = \text{for } z \{\text{if } z < x \{\{x := z\}\text{for } y \{u_1\}\}\}$$

with  $\text{card}(\{x, y, z\}) = 3, z \notin fv(u_1)$

$$\text{for } x \{\text{for } y \{u_1\}\} \equiv \text{for } y \{\text{for } x \{\text{REJECT}(u_1, u)\}\}$$



## Rewrite Rules For REJECT( $u_1, u_2$ ) and ;

$$\text{REJECT}(\text{skip}, u) \rightarrow \text{skip} \quad (R22)$$

$$\text{REJECT}(f(\bar{s}) := t, u) \rightarrow \text{if } \neg \text{IN-DOM}(f, \bar{s}, u) \{ f(\bar{s}) := t \} \quad (R23)$$

$$\text{REJECT}(u_1 || u_2, u) \rightarrow \text{REJECT}(u_1, u) || \text{REJECT}(u_2, u) \quad (R24)$$

$$\text{REJECT}(\text{if } \phi \{u_1\}, u) \rightarrow \text{if } \phi \{\text{REJECT}(u_1, u)\} \quad (R25)$$

$$\text{REJECT}(\text{for } x \{u_1\}, u) \rightarrow \text{for } x \{\text{REJECT}(u_1, u)\} \quad x \notin fv(u) \quad (R26)$$

$$u_1; u_2 \rightarrow u_1 || \{u_1\} u_2 \quad (R45)$$

$$\{u\} \text{ skip} \rightarrow \text{skip} \quad (R46)$$

$$\{u\} f(\bar{s}) := t \rightarrow f(\{u\} \bar{s}) := \{u\} t \quad (R47)$$

$$\{u\} u_1 || u_2 \rightarrow \{u\} u_1 || \{u\} u_2 \quad (R48)$$

$$\{u\} \text{ if } \phi \{u_1\} \rightarrow \text{if } \{u\} \phi \{\{u\} u_1\} \quad (R49)$$

$$\{u\} \text{ for } x \{u_1\} \rightarrow \text{for } x \{\{u\} u_1\} \quad x \notin fv(u) \quad (R50)$$

## Example

$u = \text{for } x \{u_0\}, u_0 = f(x) := 1 \parallel f(b) := 2$   
 $u_1 = \text{for } z \{\text{if } z < x \{f(z) := 1\}\}$



## References

- ▶ The **Abstract State Machine** (ASM) specification language uses a very similar concept of updates.  
R. Stärk, S. Nahan, *A logic for abstract state machines*  
J.Universal Computer Science, 7 (2001), 981–1006.
- ▶ Generalised Substitutions in the **B** language have a character similar to updates.
- ▶ Guarded command languages share some similarities with updates but also cover loop or other iteration constructs.
- ▶ The rewrite calculus presented here is taken from: Ph.Rümmer,  
Licentiate Thesis, Chalmers, 2006



# Dynamic Logic

## Lecture 6: Dynamic Logic for Javacard

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## Drawbacks of the Assignment Axiom

$$\langle x := t \rangle F \leftrightarrow F[x/t]$$

- ▶ leads easily to big formulas by performing substitutions
- ▶ only applicable for first-order formula  $F$ , thus preventing symbolic execution of programs
- ▶ not practical in realistic context with array variable, aliasing, exception handling etc.



# Differentiating Variables

## Logical Variables

- ▶ can be quantified
- ▶ never occur in programs

## Program Variables

- ▶ can not be quantified
- ▶ may occur in programs and formulas

$\forall x \langle x := x + x \rangle even(x)$   ~~$\forall x \langle x := x + x \rangle even(x)$~~  no longer possible.

Instead:

$\forall x (\{a := x\} \langle a := a + a \rangle even(a))$

The construct  $\{a := x\}$  is called an **update** and establishes the link between pure formulas and programs.



# Use of Updates

## Assignment Rule

Previous Version w/o Updates

$$\frac{\Gamma(z/x), x \doteq t(z/x) \Rightarrow F, \Delta(z/x)}{\Gamma \Rightarrow \langle x = t \rangle F, \Delta}$$

Version with Updates

$$\frac{\Gamma \Rightarrow \{x := t\} F, \Delta}{\Gamma \Rightarrow \langle x = t \rangle F, \Delta}$$



# Use of Updates

## Example Proof with Updates

$\Rightarrow \langle f(a) = 1; f(a) = 2; f(b) = 3; \rangle p(f(a))$

$\Rightarrow \{f(a) := 1\} \langle f(a) = 2; f(b) = 3; \rangle p(f(a))$

$\Rightarrow \{f(a) := 1; f(a) := 2\} \langle f(b) = 3; \rangle p(f(a))$

$\Rightarrow \{f(a) := 2\} \langle f(b) = 3; \rangle p(f(a))$

$\Rightarrow \{f(a) := 2; f(b) := 3\} \langle \rangle p(f(a))$

$\Rightarrow p(if(a \doteq b) then(3) else(2))$



# Use of Updates

## Roadmap of a Proof with Updates

1. “collect effects” of a statement in an update
2. repeat 1 till the program is completely “executed”
3. syntactically apply the collected update to the postcondition
4. prove the resulting first order formula

## Benefits of Updates

- ▶ means to describe state transitions independent of a prog. language
- ▶ advantageous for handling “aliasing” effects



# Dynamic Logic For Realistic Program Verification

## What is Missing?

- ▶ Treatment of arrays
- ▶ Dynamic Logic for object-oriented programs
  - We will present *JavaDL*, a Dynamic Logic for sequential Java.
- ▶ Integration into software development process
- ▶ Higher levels of specification



# *JavaDL*

## Syntax

This is easy.

- ▶ the first-order part is the typed first-order logic from lecture 4.
- ▶ as programs in  $\Pi_{JavaDL}$  all parsable sequential Java programs are allowed.



# JavaDL Semantics

First Version

## Previous definition

For every first-order structure  $\mathcal{M} = (M, val_{\mathcal{M}})$   
 $\mathcal{K}_{\mathcal{M}} = (S, \rho, \models)$   
is the Kripke structure with computation domain  $\mathcal{M}$

$$S = Var \rightarrow M$$

$\rho : \Pi \rightarrow S \times S$   
the accessibility relations  
 $\models \subseteq S \times Fml_{\Sigma}$   
the evaluation relation

## JavaDL modifications

For every typed first-order structure  $\mathcal{M} = (\mathcal{D}, \delta, \mathcal{I})$   
 $\mathcal{K}_{\mathcal{M}} = (S, \rho, \models)$ .  
is the Kripke structure with Kripke seed  $\mathcal{M}$

$S =$  the set of all typed structures extending  $\mathcal{M}$

$\rho : \Pi \rightarrow S \times S$   
the accessibility relations  
 $\models \subseteq S \times Fml_{\Sigma}$   
the evaluation relation



# Example

When reasoning about the program

```
public class Point{
    int x,y;
    public void move(int dx, int dy){
        x = x + dx;
        y = y + dy;
    }
    public boolean equals(Object other){
        if (other != null && other instanceof Point)
            {Point p = (Point) other;
             return (x == p.x && y == p.y);
            }
        else {return false;}
    }
}
```

the Kripke seed would be the integers  $\mathbb{Z}$  with  $+$   
the set  $S$  of states would be the set of all two-sorted structures

- ▶ with sort  $int$  always interpreted as  $(\mathbb{Z}, +)$
- ▶ sort  $Point$  interpreted as an arbitrary set
- ▶ and arbitrary interpretations of the unary functions  $x$  and  $y$  of sort  $Point \rightarrow int$ .



# *JavaDL* Semantics

## Updates

### Previous definition

For every variable  $x$   
and term  $t$

$$x := t$$

### *JavaDL* modifications

For every function symbol  $f$   
and terms  $t, s$

$$t.f := s$$

From the program logic point of view this is the fundamental difference  
between imperative and object-oriented programming languages.



# JavaDL Semantics

## Creating new objects

The Kripke seed  $\mathcal{M}$  contains for every type  $A$  a universe  $\mathcal{D}^A$  of all potential objects of type  $A$ .

$\mathcal{D}^A$  is the same for all states in  $\mathcal{K}_{\mathcal{M}}$   
**fixed domain semantics**

There is an implicit Boolean field  $iscreated$  such that for any state  $s$  the set of existing objects in  $s$  is

$$\{a \in \mathcal{D}^A \mid s \models a.iscreated = \mathbf{1}\}.$$

Creating an object amounts to updating  $a.iscreated = \mathbf{0}$  to  $a.iscreated = \mathbf{1}$ .

Technically, a reference to the next object to be created is necessary.



# JavaDL Semantics

## Assignments with Side Effects

$$\frac{\Gamma \Rightarrow \langle y = y + 1; x = y; \alpha \rangle F, \Delta}{\Gamma \Rightarrow \langle x = ++y; \alpha \rangle F, \Delta}$$

$$\frac{\Gamma \Rightarrow \langle z = y; y = y + 1; x = z; \alpha \rangle F, \Delta \quad z \text{ a new variable}}{\Gamma \Rightarrow \langle x = y++; \alpha \rangle F, \Delta}$$



# An Incorrect Post-Increment Rule

$$\frac{\Gamma \Rightarrow \langle x = y; y = y + 1; \alpha \rangle F, \Delta}{\Gamma \Rightarrow \langle x = y++; \alpha \rangle F, \Delta}$$

The problem occurs when  $x \equiv y$ .

$$\frac{x = 5 \Rightarrow \langle x = x; x = x + 1 \rangle x = 6}{x = 5 \Rightarrow \langle x = x++; \rangle x = 6}$$

According to the Java semantics the conclusion is false.

Yet, its premiss is true, showing the unsoundness of the rule.



# A While Rule

$$\frac{\Gamma \Rightarrow I, \Delta \quad I, F_0 \Rightarrow [\pi]I \quad I, \neg F_0 \Rightarrow F}{\Gamma \Rightarrow [\text{while}(F_0)\{\pi\}]F, \Delta}$$

*I* is called a **loop invariant**.

The resulting proof obligations are called:

Invariant initially valid

Preservation of invariant

Use invariant



# An Incorrect While Rule

$$\frac{\Gamma \Rightarrow I, \Delta \quad I, F_0 \Rightarrow [\pi]I, \Delta \quad I, \neg F_0 \Rightarrow F, \Delta}{\Gamma \Rightarrow [\text{while}(F_0)\{\pi\}]F, \Delta}$$

Instantiating:

$$\Gamma = \text{empty}, I = \text{true}, F \equiv F_0 \equiv x \neq 1, \Delta = \{x = 1\}$$

We obtain:

$$\frac{\emptyset \Rightarrow \text{true} \quad x \neq 1 \Rightarrow [x = 1] \text{ true} \quad x = 1 \Rightarrow x \neq 1, x = 1}{\emptyset \Rightarrow [\text{while } (x \neq 1)\{x = 1\}]x \neq 1, x = 1}$$



# A While Rule with Termination

$$\frac{\Gamma \Rightarrow t \geq 0, T, \Delta \quad t \geq 0, I, F_0 \Rightarrow \langle \pi \rangle t > \text{old}(t), I \quad t \geq 0, I, \neg F_0 \Rightarrow F}{\Gamma \Rightarrow \langle \text{while}(F_0)\{\pi\}F \rangle, \Delta}$$

$I$  is called a loop invariant.

$t$  a term of sort *int* is called the **loop variant**.



# Unfolding while without Labels

$$\frac{\Gamma \Rightarrow \langle if(c)\{p; \text{while}(c)\{p\}\} \omega \rangle \phi}{\Gamma \Rightarrow \langle \text{while}(c)\{p\} \omega \rangle \phi}$$



# Unfolding while Loops

$$\frac{\Gamma \Rightarrow \langle \pi \ if(c)l^1 : \{l^2 : \{p'\}; \ l_1 : \dots l_n : \text{while}(c)\{p\}\} \ \omega \rangle \ \phi}{\Gamma \Rightarrow \langle \pi \ l_1 : \dots l_n : \text{while}(c)\{p\} \ \omega \rangle \ \phi}$$

with

- ▶  $l^1, l^2$  are new labels
- ▶  $p'$  is the result of simultaneously replacing:
  - ▶ *break*  $l_i$  by *break*  $l^1$
  - ▶ *break* not nested by *break*  $l^1$
  - ▶ *continue*  $l_i$  by *break*  $l^2$
  - ▶ *continue* not nested by *break*  $l^2$



## An Example with Loop

```
public class Break{
    int i;
    /*@ public normal_behavior
     * @ requires i<=10;
     * @ assignable i;
     * @ ensures i==10;
     */
    public void loop(){
        /*@ loop_invariant
         * @ i<=10;
         * @ assignable i;
         * @ decreases 10-i;
         */
        while (true) {
            if (i==10) break;
            i++;
        }
    }
}
```



# Is This Contract Satisfied?

```
public class SimpleWhile0 {  
    int a,b,r;  
    /*@ public normal_behavior  
     * @ requires a >= 0 && b >= 0;  
     * @ ensures \result == \old(a)*\old(b);  
     * @ ensures a == -1;  
     * @ diverges false;  
     * @ */  
    int simplemult0(){ int r = 0; int aOld = a;  
    /*@loop_invariant  
     * @ 0 <= a && r == (aOld-a)*b;  
     * @ decreases a;  
     * @ */  
        while (0<a--) {r = r + b;}  
        return r;  
    } }
```



# Improved Loop Specification

```
public class SimpleWhile {  
    int a,b,r;  
    as before  
    int simplemult(){  
        int r = 0; int aOld = a;  
        /*@loop_invariant  
         @  $0 \leq a \&& r == (aOld-a)*b;$   
         @ decreases a;  
         @ assignable a, r;  
         @ */  
        while (0<a--) {r = r + b;}  
        return r;  
    }  
}
```



## Specifications Involving Integers

The following JML specification for the integer square root method can be found in the first version of the JML manual by Gary T. Leavens, Albert L. Baker, and Clyde Ruby from 2003:

```
/*@ requires y >= 0;
 @ ensures
 @ \result * \result <= y &&
 @ y < (abs(\result)+1) * (abs(\result)+1);
 @ */
public static int isqrt(int y)
```

Patrice Chalin pointed out the following flaw: For  $y = 1$  and  $\text{\result} = 1073741821 = \frac{1}{2}(\max\_int - 5)$  the above postcondition is true, but 1073741821 is not square root of 1.



# Specifications Involving Integers

What is the Problem?

```
/*@ requires y >= 0;
 @ ensures
 @ \result * \result <= y &&
 @ y < (abs(\result)+1) * (abs(\result)+1);
 @ */
public static int isqrt(int y)
```

The above postcondition is satisfied by  $\text{\result} = 1073741821$  is not square root of  $y = 1$ .

The problem arises since JML uses the JAVA semantics of integers which yields

$$\begin{aligned} 1073741821 * 1073741821 &= -2147483639 \\ 1073741822 * 1073741822 &= 4 \end{aligned}$$



# DEMO



## Programs Used in Demo

```
public class ISQRT{
    static int y;
    /*@ public normal_behavior
     @ requires y>=0;
     @ ensures \result*\result <= y &&
     @ \result>=0 &&
     @ (\result+1)*(\result+1) > y;
     @*/
    static public int isqrt(int y){
        int x = 0;
        /*@ loop_invariant
         @ x*x <= y && x>=0;
         @ assignable x;
         @ decreases y-x;
         @*/
        while((x+1)*(x+1)<=y && 0<=(x+1)*(x+1)){x=x+1};
        return x;}
}
```



## Programs Used in Demo

```
public class ISQRT2{  
    static int y;  
    /*@ public normal_behavior  
     @ requires y>=0;  
     @ ensures \result*\result <= y &&  
     @ \result>=0 &&  
     @ (\result+1)*(\result+1) > y;  
     @*/  
    static public int isqrt(int y){  
        int x = 0;  
        /*@ loop_invariant  
         @ x*x <= y && x>=0;  
         @ assignable x;  
         @ decreases y-x;  
         @*/  
        while ((2*x + 1)<=(y - x*x)){x=x+1;};  
        return x;}}
```



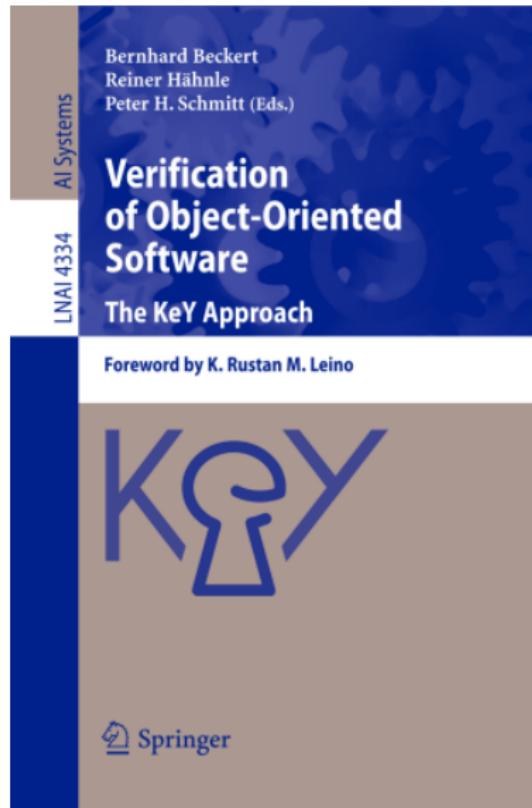
## Programs Used in Demo

```
\javaSource "...";
\programVariables {
int y,_y.result,java.lang.Exception exc;
}

\problem {
    inReachableState & inInt(y) & y >= (jint)(0)
-> {_y:=y}
\<{
    exc=null;
    try {result=ISQRT3.isqrt(_y}@ISQRT3;};
    catch (java.lang.Throwable e) {exc=e;};
    } \> ( ( result*result) <= y
        & result >= 0
        & (result+1)*(result+1) > y
        & exc = null)
}
```



# For Further Information Consult



# THE END

