#### Accelerated Gibbs Sampling for the Indian Buffet Process

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#### Motivation

Bilinear models of the form

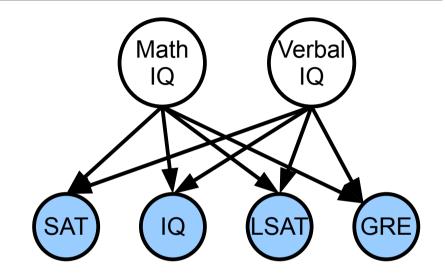
# X = UV + E

#### data = matrix product + error

are very common in machine learning.



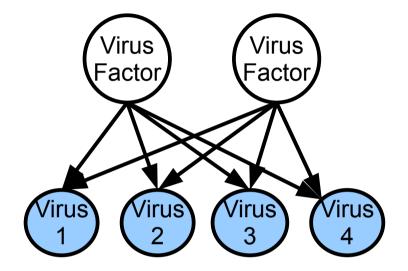
#### Factor Analysis Y = LX + E





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#### Probabilistic PCA T = WX + E

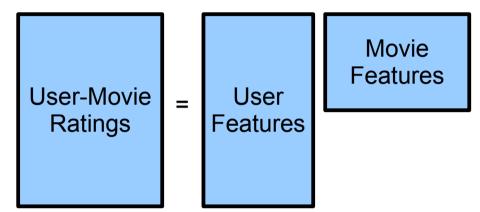




#### Factor Analysis Y = LX + E

## Probabilistic PCA

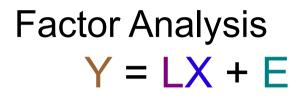
 $\mathsf{T} = \mathsf{WX} + \mathsf{E}$ 



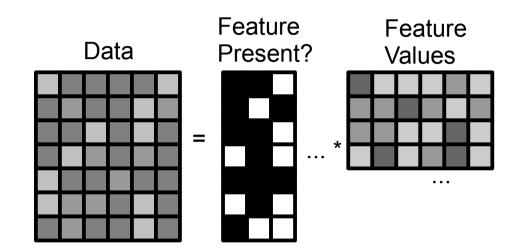
**Probabilistic Matrix Factorization** 

X = UV + E





Probabilistic PCA T = WX + E



**Probabilistic Matrix Factorization** 

X = UV + E

Indian Buffet Process with a linear likelihood

$$X = ZA + E$$



## Motivation

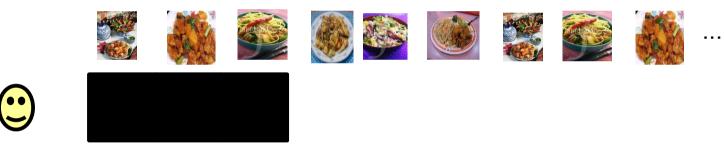
• We are interested in doing large-scale Bayesian inference in these models (focus on the IBP for now):

# X = ZA + E

- Suppose
  - We can compute P(X|Z), but it's expensive
  - We can compute P(A|X,Z)
  - We <u>cannot</u> compute P(Z,A|X)
- We develop a fast sampler for inference in these models.

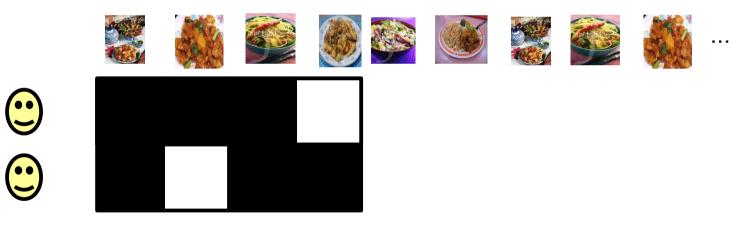


- Sample a previously sampled dish based on its popularity.
- Sample Poisson( alpha / n ) new dishes.



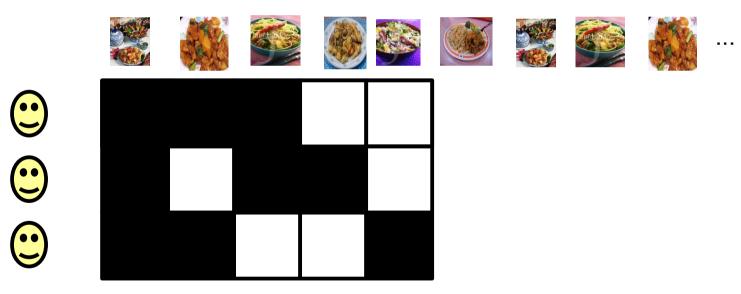


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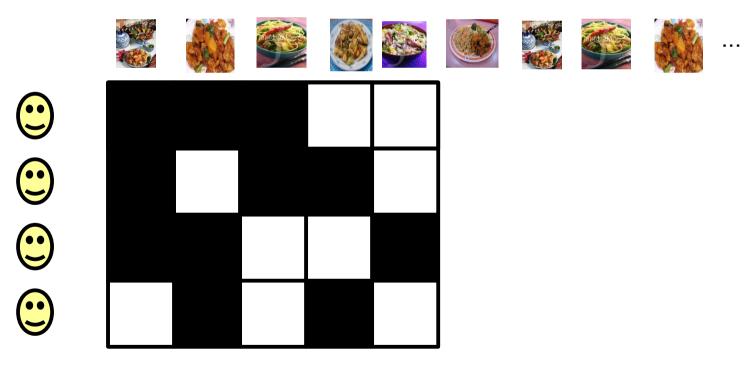


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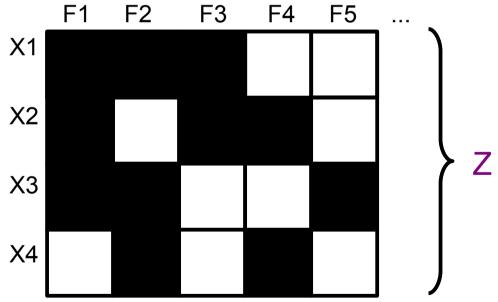
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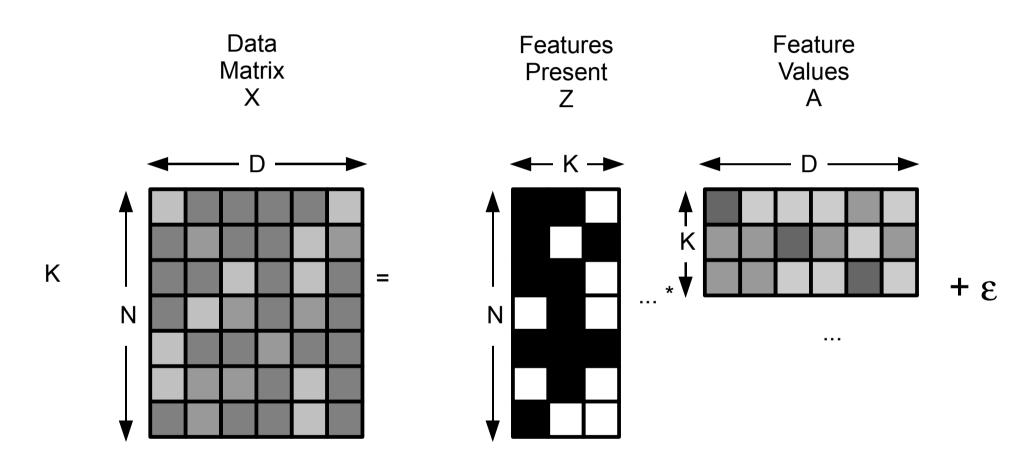
Result is a non-parametric prior on feature assignments—a general tool for many latent feature models—with some nice properties:

- Observations are exchangeable.
- Infinite features, but finite datasets contain a finite number of features.



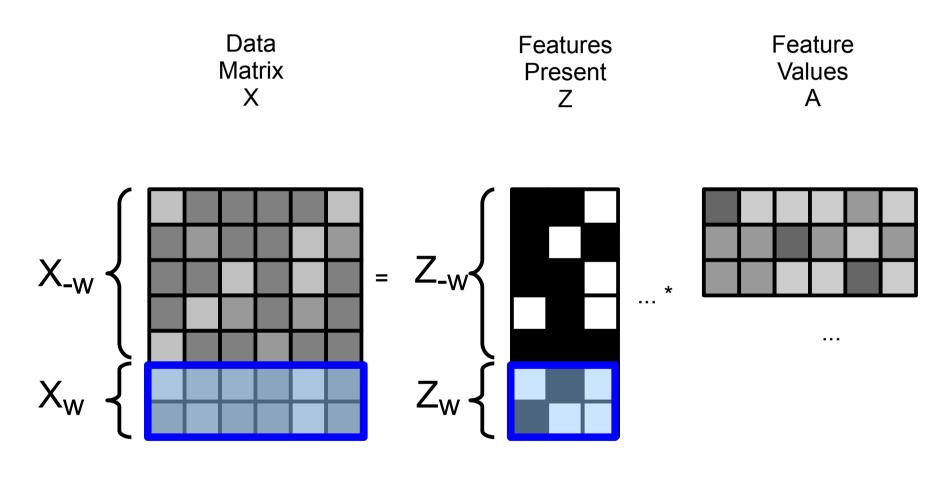


## Full Model





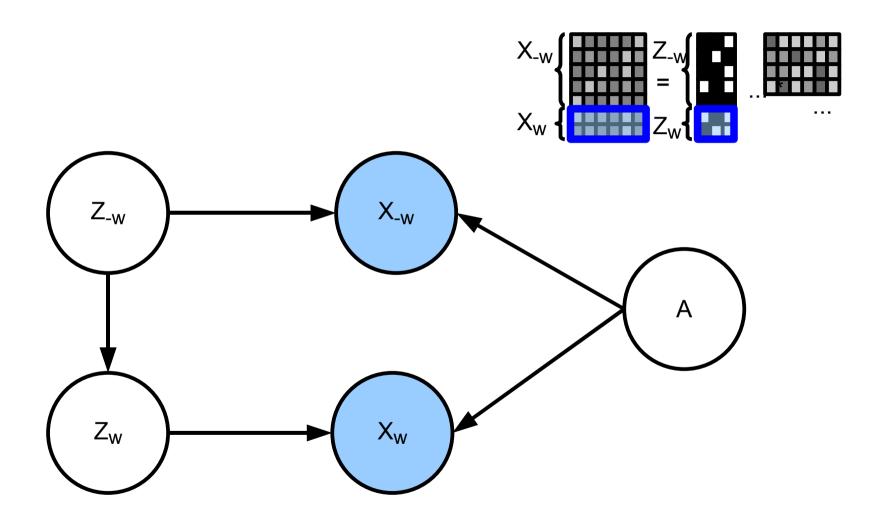
## Full Model



Note: this is not Blocked Gibbs Sampling!

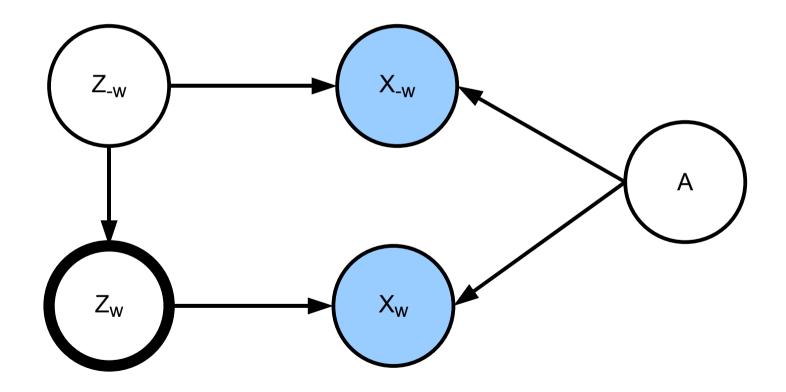


## The Graphical Model



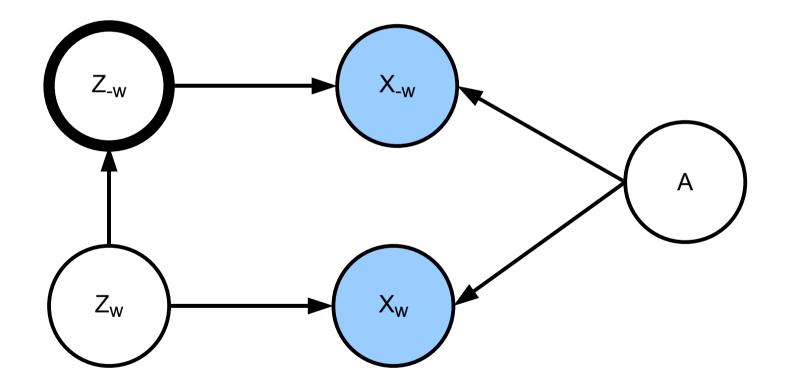


First sample Z<sub>w</sub>|X,A,Z<sub>-w</sub>



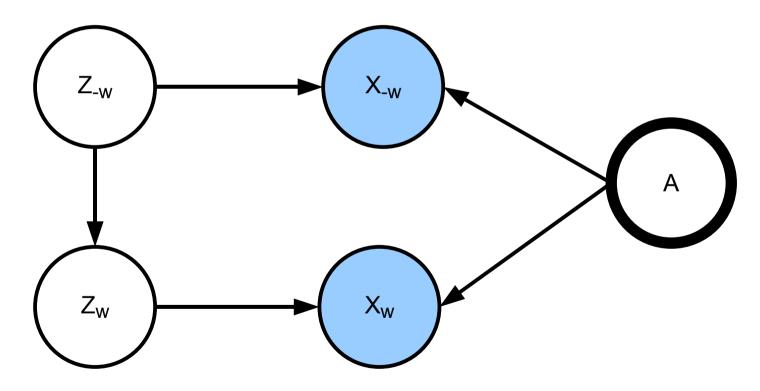


First sample  $Z_w|X,A,Z_w$  and then  $Z_w|X,A,Z_w$ 



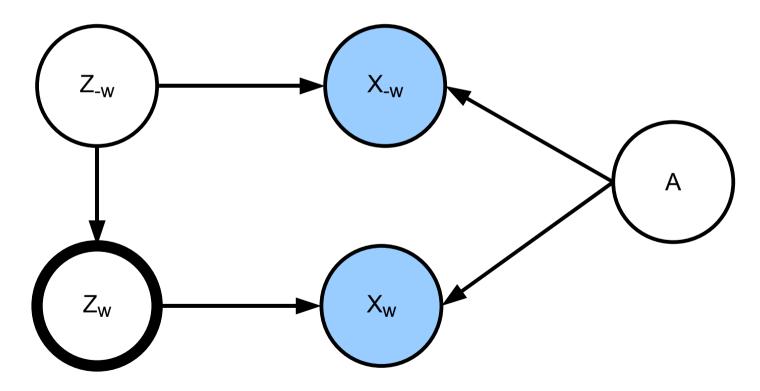


First sample  $Z_w|X,A,Z_w$  and then  $Z_w|X,A,Z_w$  and then A|Z,X ...





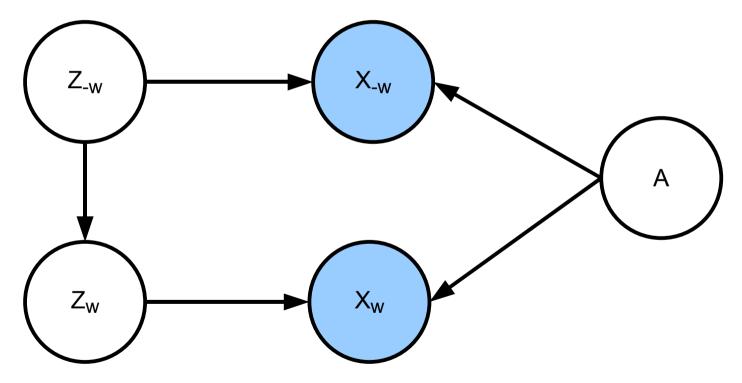
First sample  $Z_w|X,A,Z_w$  and then  $Z_w|X,A,Z_w$ and then A|Z,X and then  $Z_w|X,A,Z_w$ ...





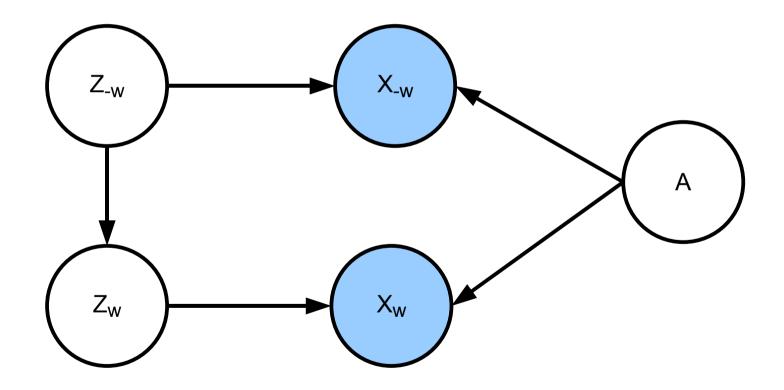
Advantage: Each iteration is fast to compute.

Disadvantage: Often slow to mix.



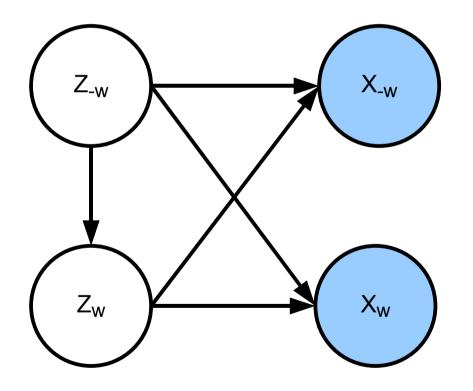


Since we can compute P(X|Z), integrate out A



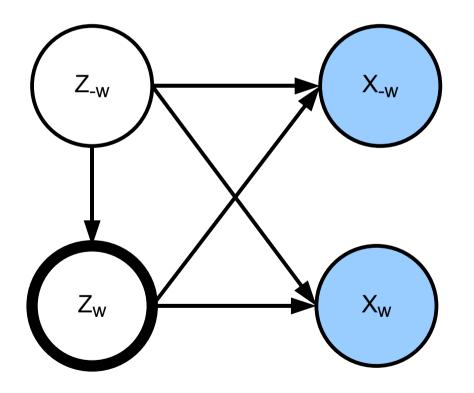


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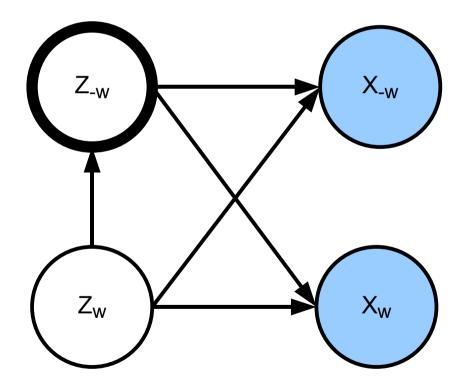


Sample each Z in turn, as before





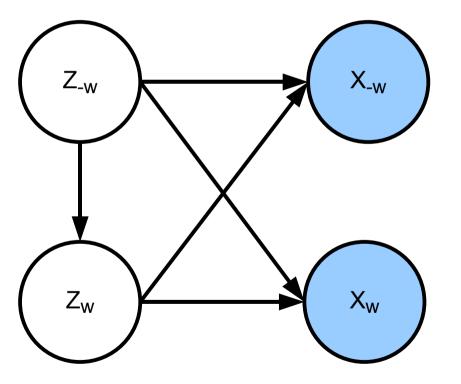
Sample each Z in turn, as before





Advantage: Faster to mix.

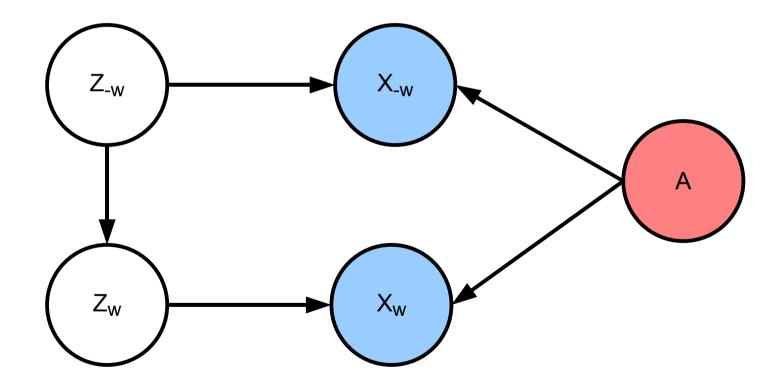
Disadvantage: Inference no longer scales!



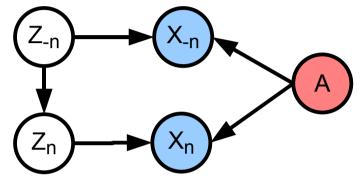


## Our solution: Accelerated Sampling

Keep a posterior on A. Observations stay independent!







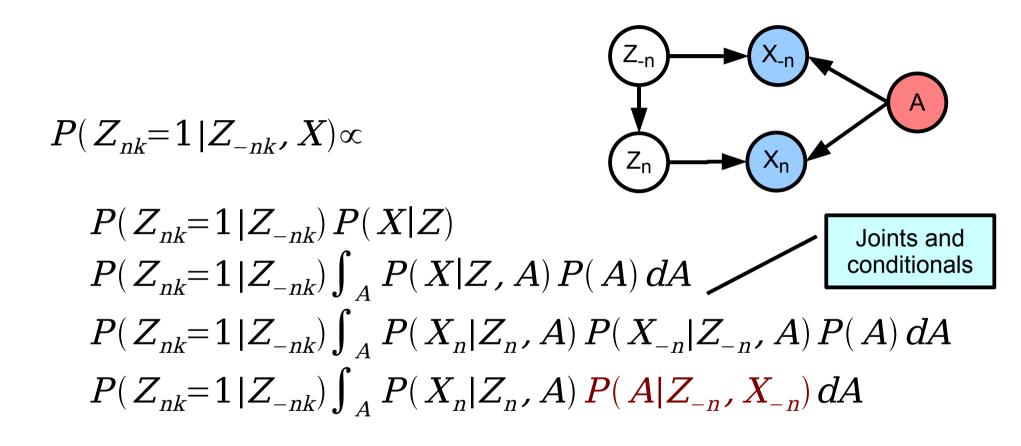
$$P(Z_{nk}\!\!=\!\!1|Z_{-nk},X)\!\propto$$

$$\begin{split} & P(Z_{nk} = 1 | Z_{-nk}) P(X | Z) \\ & P(Z_{nk} = 1 | Z_{-nk}) \int_{A} P(X | Z, A) P(A) \, dA \\ & P(Z_{nk} = 1 | Z_{-nk}) \int_{A} P(X_{n} | Z_{n}, A) P(X_{-n} | Z_{-n}, A) P(A) \, dA \\ & P(Z_{nk} = 1 | Z_{-nk}) \int_{A} P(X_{n} | Z_{n}, A) \, P(A | Z_{-n}, X_{-n}) \, dA \end{split}$$

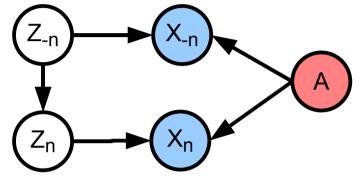


$$\begin{split} P(Z_{nk} = 1 | Z_{-nk}, X) & & \\ P(Z_{nk} = 1 | Z_{-nk}) P(X | Z) \\ P(Z_{nk} = 1 | Z_{-nk}) \int_{A} P(X | Z, A) P(A) \, dA \\ P(Z_{nk} = 1 | Z_{-nk}) \int_{A} P(X_{n} | Z_{n}, A) P(X_{-n} | Z_{-n}, A) P(A) \, dA \\ P(Z_{nk} = 1 | Z_{-nk}) \int_{A} P(X_{n} | Z_{n}, A) P(X_{-n} | Z_{-n}, A) P(A) \, dA \end{split}$$









$$P(Z_{nk}=1|Z_{-nk}) P(X|Z)$$

$$P(Z_{nk}=1|Z_{-nk}) \int_{A} P(X|Z, A) P(A) dA$$

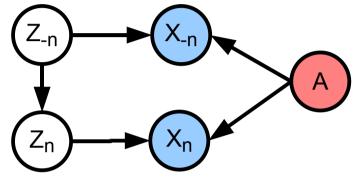
$$P(Z_{nk}=1|Z_{-nk}) \int_{A} P(X_{n}|Z_{n}, A) P(X_{-n}|Z_{-n}, A) P(A) dA$$

$$P(Z_{nk}=1|Z_{-nk}) \int_{A} P(X_{n}|Z_{n}, A) P(A|Z_{-n}, X_{-n}) dA$$
Bayes



 $P(Z_{nk}=1|Z_{-nk},X)\propto$ 

Rule



**EXACT!** 

$$P(Z_{nk}\!\!=\!\!1|Z_{-nk},X) \propto$$

$$P(Z_{nk}=1|Z_{-nk}) P(X|Z)$$

$$P(Z_{nk}=1|Z_{-nk}) \int_{A} P(X|Z, A) P(A) dA$$

$$P(Z_{nk}=1|Z_{-nk}) \int_{A} P(X_{n}|Z_{n}, A) P(X_{-n}|Z_{-n}, A) P(A) dA$$

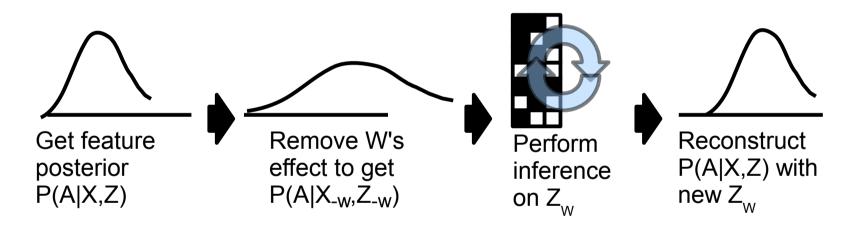
$$P(Z_{nk}=1|Z_{-nk}) \int_{A} P(X_{n}|Z_{n}, A) P(A|Z_{-n}, X_{-n}) dA$$



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## Accelerated Gibbs Sampling

- 1. Initialise some Z, feature posterior
- 2. For each window of observations W



Considerations: how many observations should we consider at once? Depends on the cost of computing P(A|X,Z) and P(X|Z,A), numerical errors.



## Details for the IBP Model

If the prior on A, noise is Gaussian, then

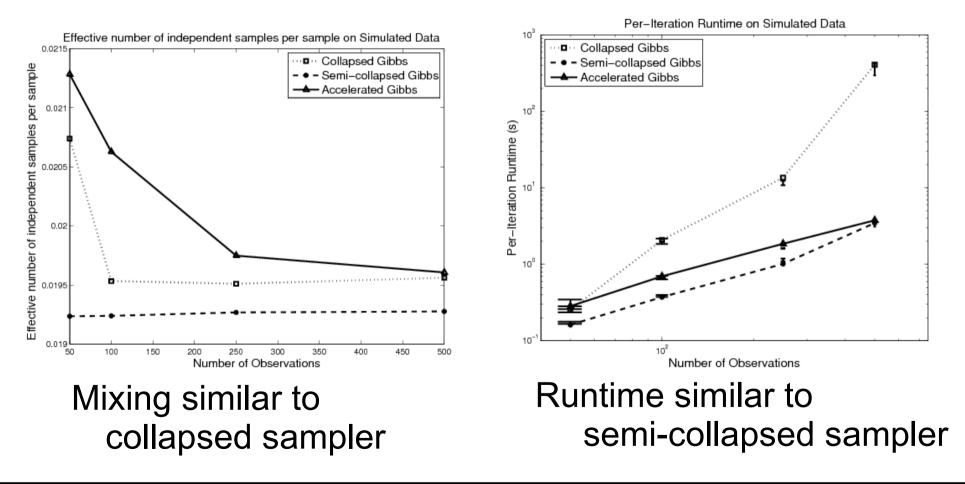
- Posterior on A is Gaussian.
- Posterior can be updated with rank-one updates.
- Optimal window is 1.

Also, intelligently choosing to represent Gaussians in information form (h,  $\Sigma^{-1}$ ) or covariance form ( $\mu$ ,  $\Sigma$ ) helps maintain numerical precision. Details in the paper.



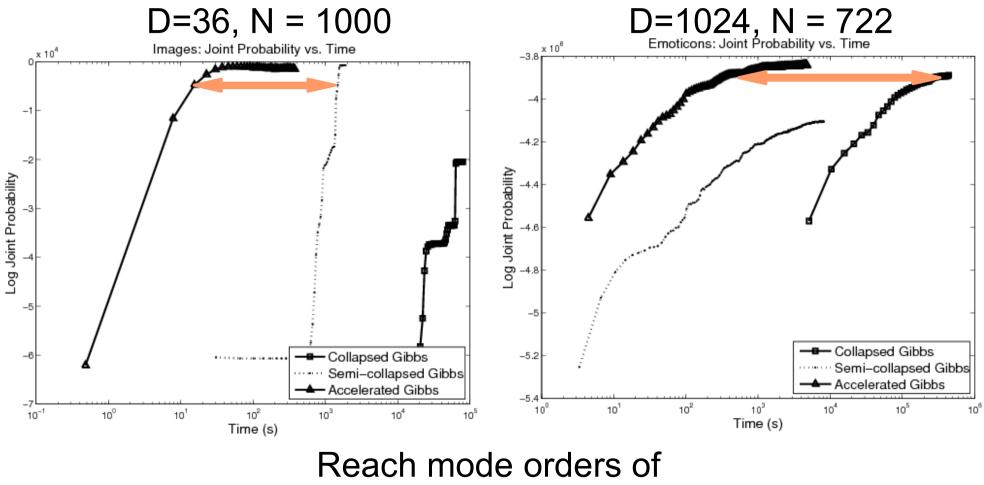
## **Experiments on Synthetic Data**

#### Data generated from the prior; D=10, N = {50,100,250, 500}.





#### **Experiments on Smaller Datasets**



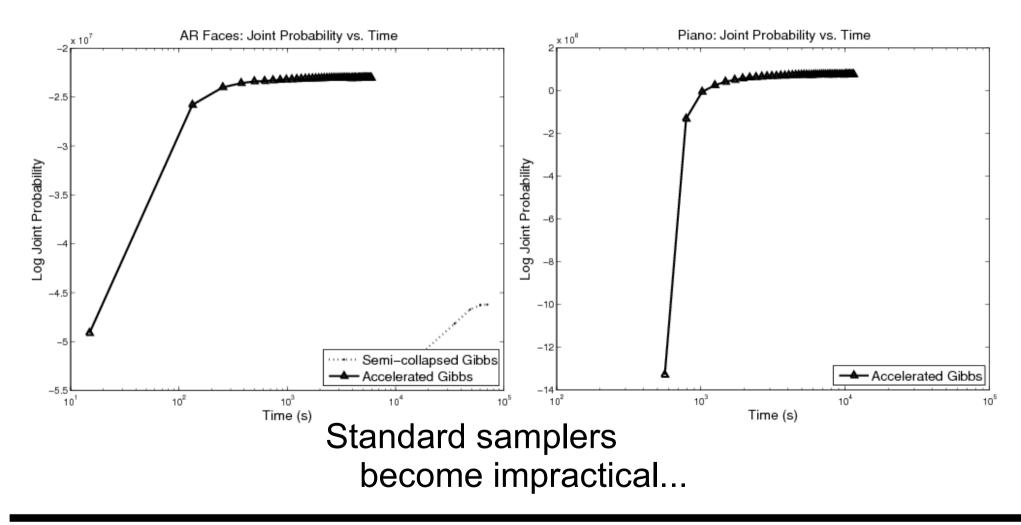
magnitude faster!



## **Experiments on Larger Datasets**

D=1598, N = 2600

D=161, N = 10000





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## Returning to an age-old question...

To marginalize or not marginalize, that is the question:

- Whether 'tis more tractable for the sampler to suffer the hills and valleys of local optima,
- Or to take expectations against a set of variables, and by integrating collapse them?



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To marginalize or not marginalize, that is the question:

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*In answer: of a third example...* 



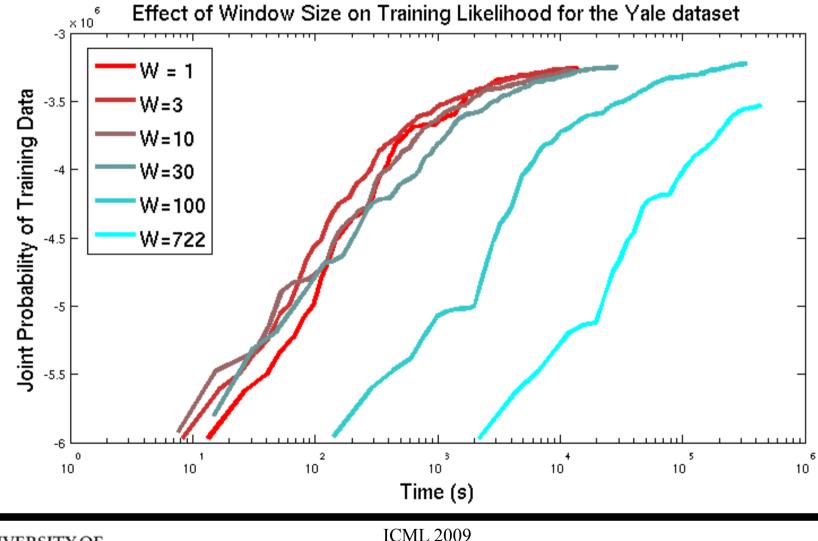
### Conclusions

- Maintaining a posterior within a sampler allows us to perform fast inference in an important class of models
- In particular, our approach allows us to scale inference to large Indian Buffet Process models.

... code available on my website: http://mlg.eng.cam.ac.uk/finale/wiki



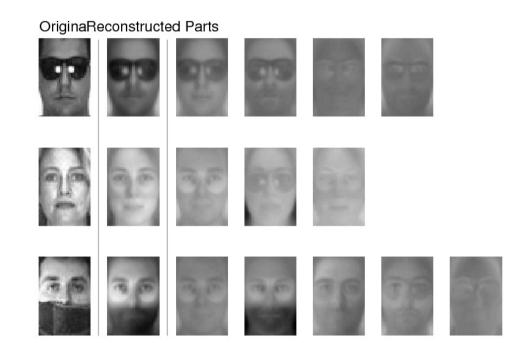
## Effect of Window Size





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#### **Experiments on Real Data**





#### **EEG** Dataset

