

Talk to me in plain English please!

Explorations in Data-driven Text Simplification

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ESLLI 2011, Ljubljana





A computer that analyses and generates text the way humans can would need:

- Syntactic and semantic parsing
- Robust word sense disambiguation
- Discourse understanding and coreference resolution
- Paraphrase recognition and generation
- Text rewriting capabilities
- Make inferences about what is described and whether it is important



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Two Owl Tales

Tale 1

Owls are the order Strigiformes, comprising 200 bird of prey species. Owls hunt mostly small mammals, insects, and other birds though some species specialize in hunting fish.

Tale 2

An owl is a bird. There are about 200 kinds of owls. Owls' prey may be birds, large insects (such as crickets), small reptiles (such as lizards) or small mammals (such as mice, rats, and rabbits).



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Explain unfamiliar words or concepts

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Substitute rare words with more familiar words or phrases

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Simplify deep syntactic structures

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Remove unnecessary and complicating detail

More Examples

Source

Previous calculations show that, due to the solar wind (which drops 30% of the sun's mass), Earth could escape to a higher orbit.

Target

Previous calculations show that Earth could escape to a higher orbit. This is due to the solar wind, which drops 30% of the sun's mass.

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Previous calculations show that Earth could escape to a higher orbit. This is due to the solar wind, which drops 30% of the sun's mass.

Simplification achieved by flattening of deep syntactic structures.

More Examples

Source

John Smith, who was very tired, walked his dog to the supermarket because he was hungry but he returned to his home still hungry and even more tired because the market was closed.

Target

John Smith was very tired. Nevertheless, he walked his dog to the supermarket because he was hungry. But the market was closed. So he returned to his home still hungry and even more tired.

More Examples

Source

John Smith, **who was very tired**, walked his dog to the supermarket because he was hungry **but** he returned to his home still hungry and even more tired **because the market was closed**.

Target

John Smith **was** very tired. **Nevertheless**, he walked his dog to the supermarket because he was hungry. **But the market was closed**. **So** he returned to his home still hungry and even more tired.

Simplification achieved by splitting sentences.

More Examples

Source These alterations are humble, but assist in circumventing the difficulties of ascertaining the meaning of obfuscated sentences.

Target These alterations are simple, but help in getting around the difficulties of finding the meaning of confusing sentences.

More Examples

Source These **alterations** are **humble**, but **assist** in **circumventing** the difficulties of **ascertaining** the meaning of **obfuscated** sentences.

Target These alterations are **simple**, but **help** in **getting around** the difficulties of **finding** the meaning of **confusing** sentences.

Simplification achieved by lexical substitutions.

The Simplification Task

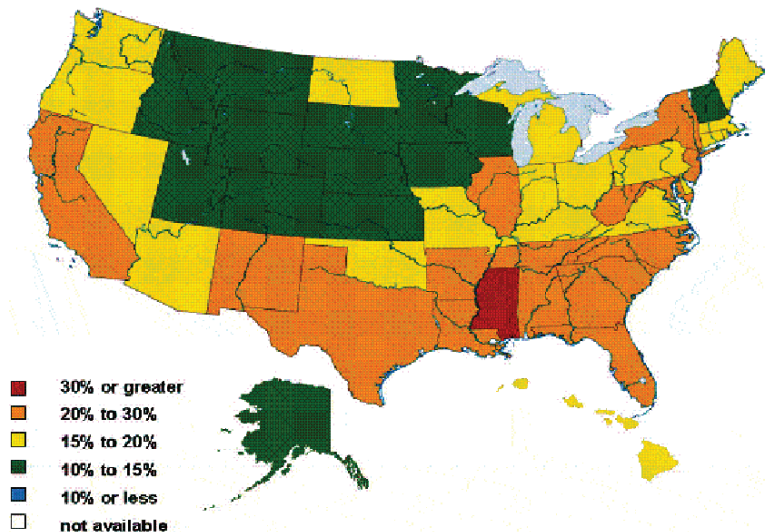
Goal: to make text easier to read and understand.

Task: involves a broad spectrum of rewrite operations including **deletion, substitution, insertion** and **reordering**.

- Simplification of **deeply-nested syntactic** elements
- Splitting clauses out into **stand-alone sentences**
- **Lexical substitution** of rare words
- **Content simplification** (e.g., removal of unimportant detail)

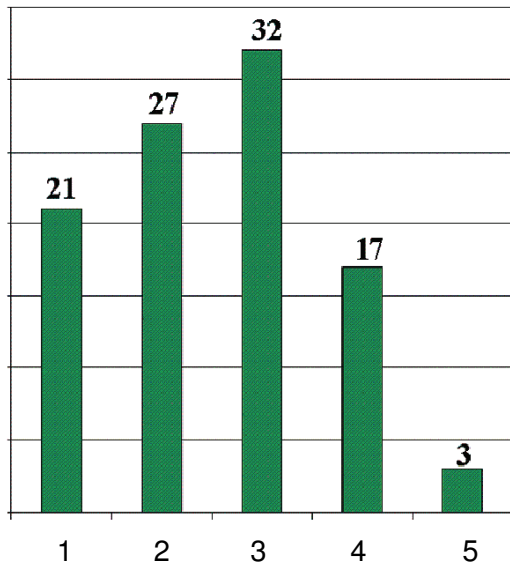
Why simplify?

1993 US National Adult Literacy Survey (grades 1-5)



Why simplify?

Percentage of the adult population for each literacy grade

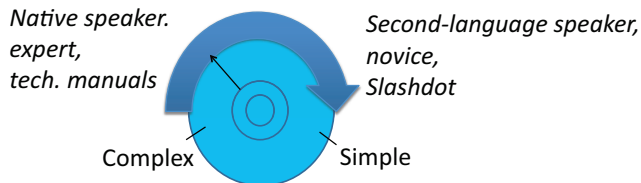


Why simplify?

- 1 **Make more texts accessible to larger audiences.**
- 2 Low-literacy readers (Inui et al., 2003)
- 3 Non-native speakers (Burstein et al., 2007)
- 4 Children and their teachers (Aluisio and Gasperin, 2010)
- 5 Individuals with language impairment (Carroll et al., 1999a)
- 6 Pre-processing for other NLP tasks (Chandrasekar et al., 1996; Vickrey and Koller, 2008)

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- 6 Pre-processing for other NLP tasks (Chandrasekar et al., 1996; Vickrey and Koller, 2008)
- 7 **Eventual goal:** a **style dial** for documents



Rule-based methods for simplification:

- Hand-crafted syntactic rules (Chandrasekar et al., 1996; Siddharthan, 2004; Carroll et al., 1999b)
- Dictionary-based lexical simplifications (Devlin, 1999; Kaji et al., 2002; Inui et al., 2003)

Data-driven simplification (all using Simple English Wikipedia):

- Lexical substitutions from revision histories (Yatskar et al., 2010)
- Simplification as mono-lingual translation, using aligned sentences (Zhu et al., 2010; Coster and Kauchak, 2011)

We want to generate simplified documents both in terms of **style** and **content**: learn **sentence simplification** and **content selection**.

- ✓ approach should not be domain-specific
- ✓ does not need pre-compiled resources or annotated corpora
- ✓ can do both tasks

Generate new documents with **joint model** that optimizes:

- 1 **informativeness** of the selected content
- 2 **simplicity** of the rewritten text
- 3 overall **grammaticality** of the document

How to Simplify?

From Wikipedia, the free encyclopedia



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the **free encyclopedia** that anyone can change

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[How to write Simple English pages](#) · [Useful pages](#) · [Simple talk](#) · [Categories](#) · [Help](#)
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About Wikipedia

This is the front page of the **Simple English Wikipedia**. *Wikipedias* are places where people work together to write **encyclopedias** in different languages. We use **Simple English** words and **grammar** here. The Simple English Wikipedia is for everyone! That includes children and adults who are learning English.

There are 72,509 articles on the Simple English Wikipedia. All of the pages are **free to use**. They have all been published under both the **Creative Commons Attribution-NonCommercial-ShareAlike license** and the **GNU Free Documentation License**.

Selected article



Jupiter is the largest planet in the **Solar System**. It is the fifth planet from the **Sun**. Jupiter is classed as a **gas giant**. This is because it is very big and made up of **gas**. The other gas giants are **Saturn**, **Uranus** and **Neptune**.

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How to Simplify?

The **Simple English Wikipedia** is an independently-maintained “spin-off” of Wikipedia.

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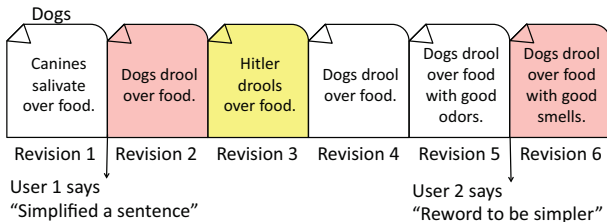
- Treat SimpleEW as translation of “complex” (regular) Wikipedia?
- **But they aren't parallel: articles are written independently.**
- Use alignment techniques to identify parallel sentences.

How to Simplify?

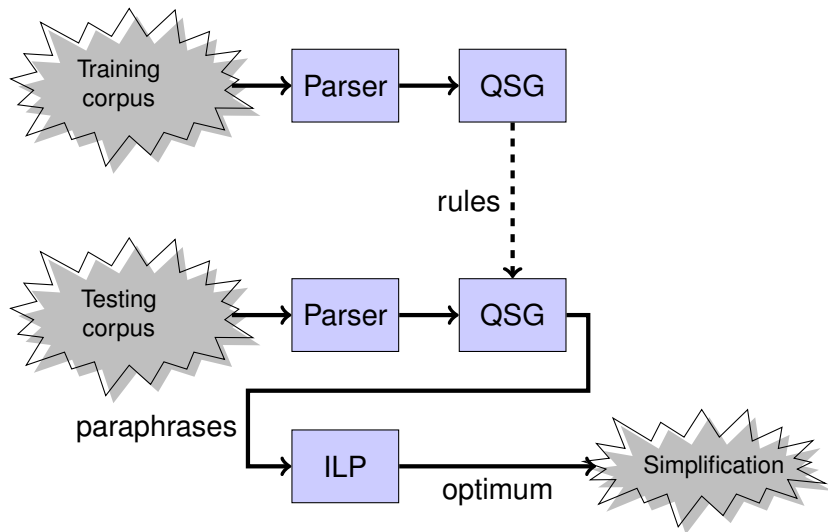
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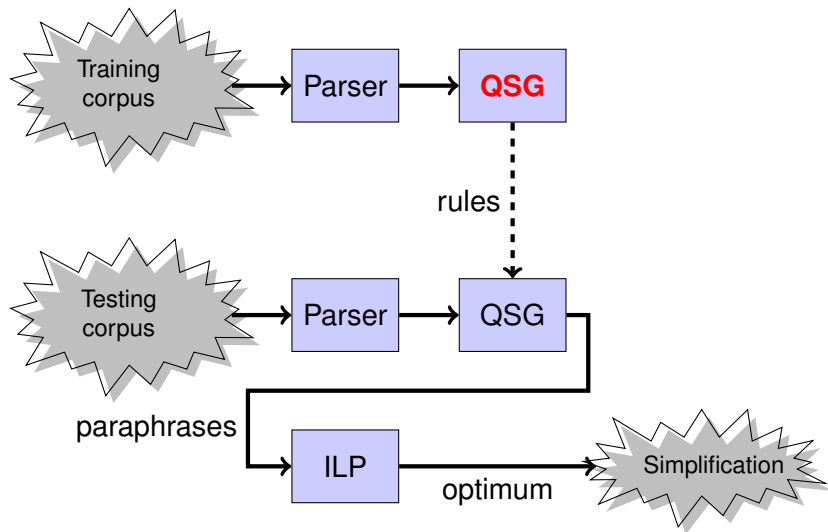
- Treat SimpleEW edits as instances of simplifications?
- **But many edits aren't simplifications.**
- Only consider revisions accompanied by “simpl” comments



Overview of the model



Overview of the model



Part I

Learning Simplification Paraphrases

Synchronous grammars are a way of simultaneously generating pairs of recursively related strings.

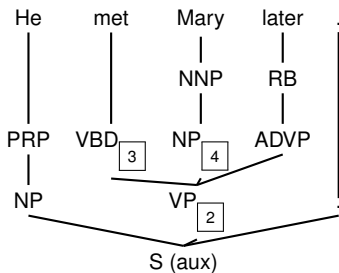
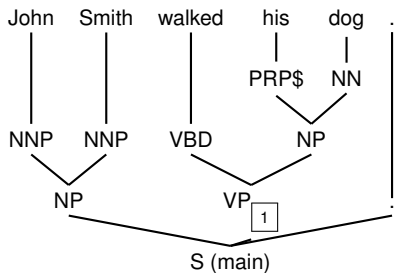
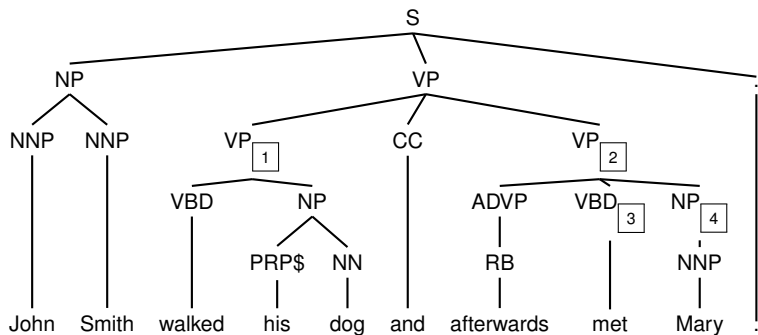
- Originally invented for programming language compilation
- Generalization of context-free grammar formalism to simultaneously produce strings in two languages.
- Have been used extensively in **syntax-based SMT**: inversion transduction grammar (ITG; Wu 1997), head transducers (Alshawi et al., 2000), hierarchical phrase-based translation (Chiang, 2007), synchronous tree substitution grammar (STSG; Eisner, 2003)

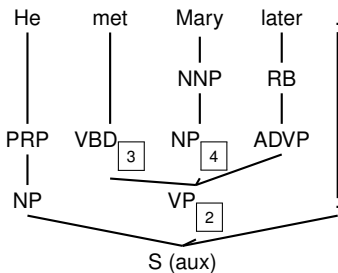
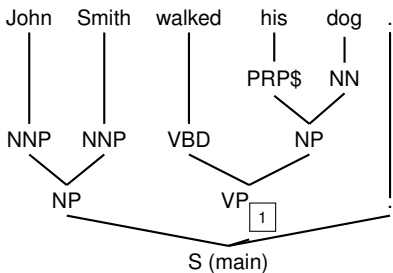
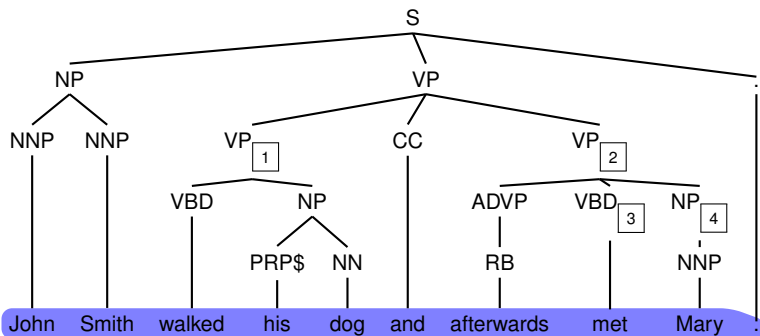
Synchronous Grammars

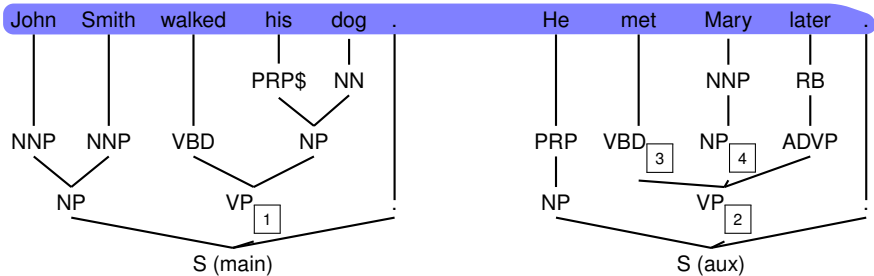
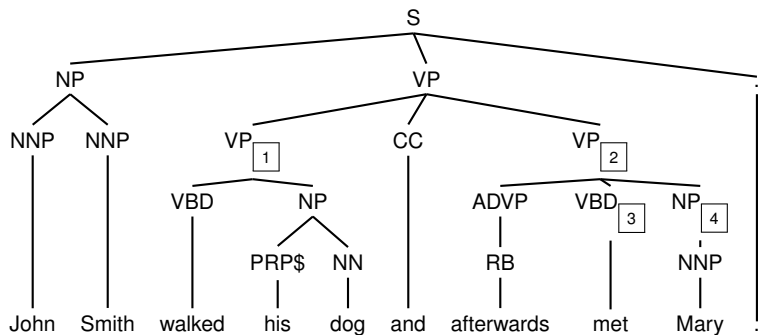
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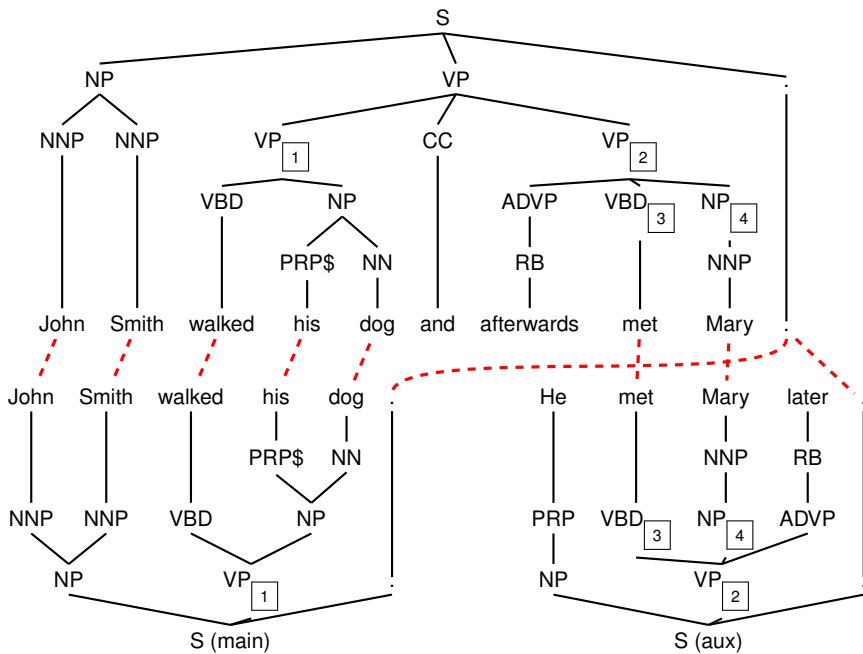
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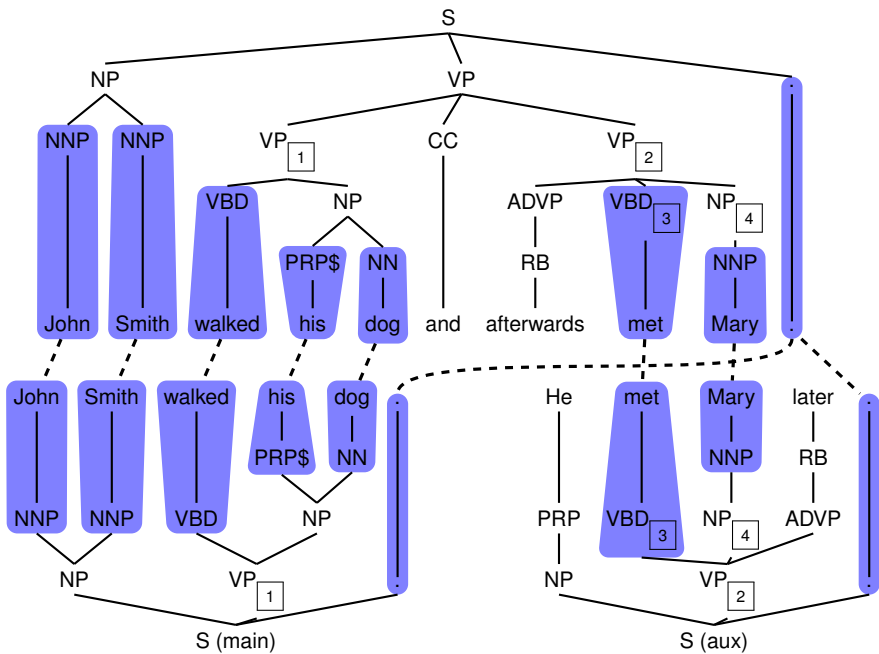
Quasi-synchronous grammar (QSG; Smith and Eisner, 2006) **does not postulate strictly synchronous structure**; target tree is “inspired” by source tree; allows to learn when only sub-trees align.

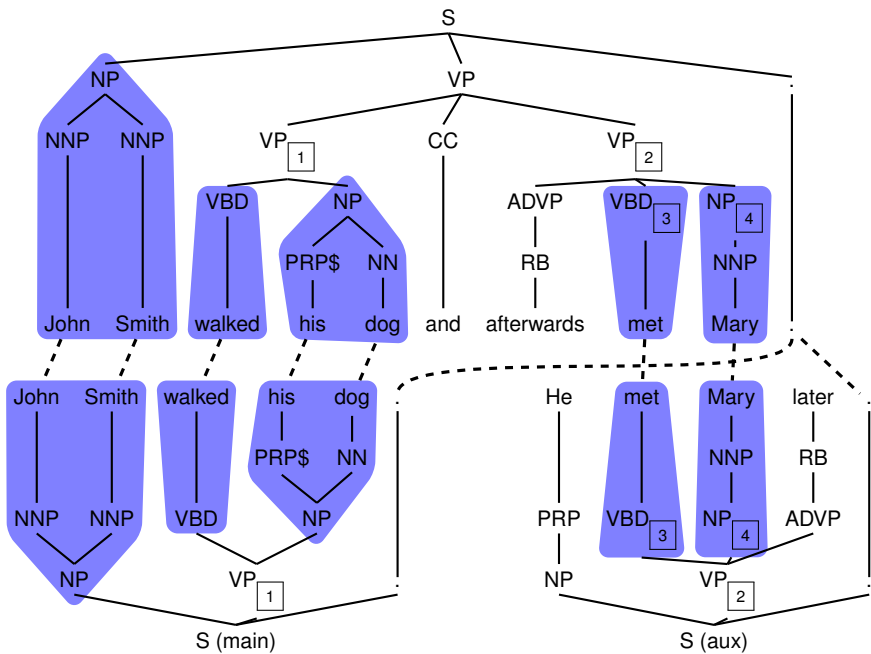


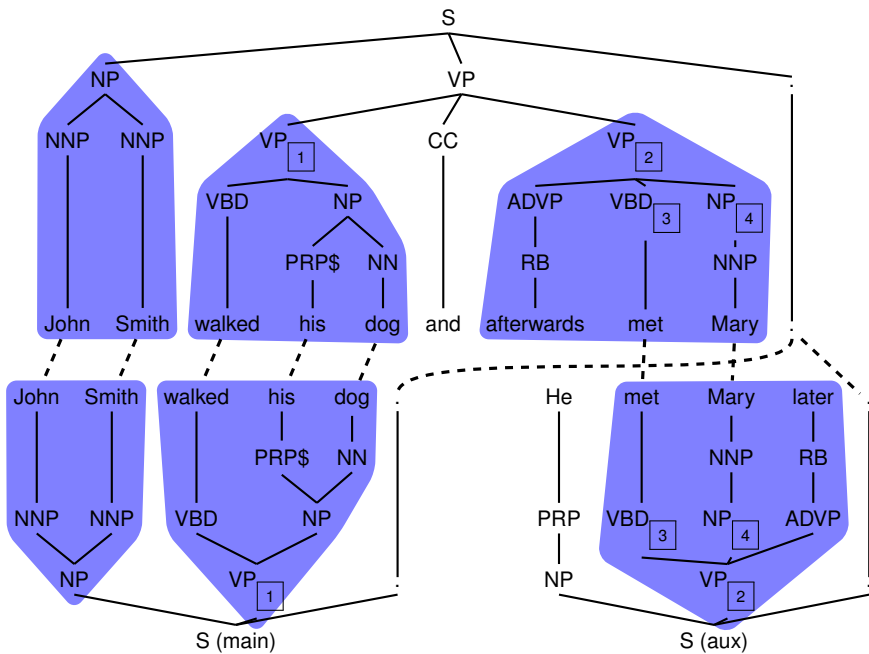


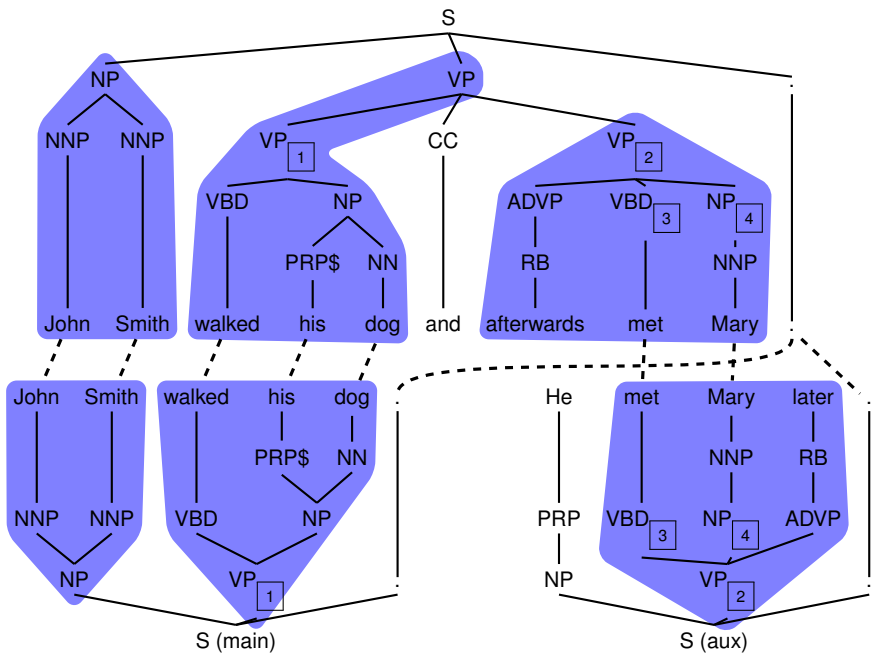


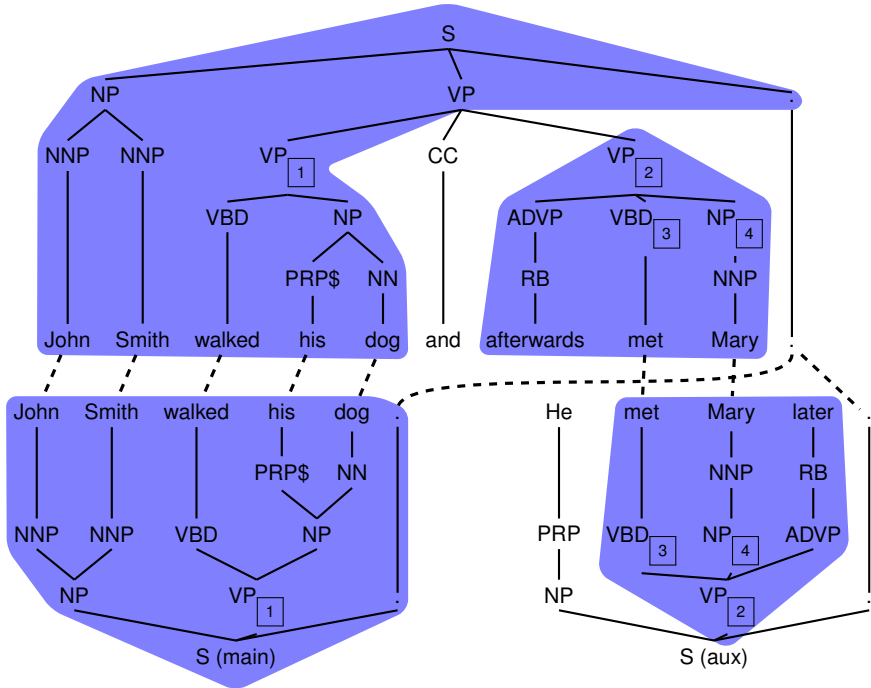


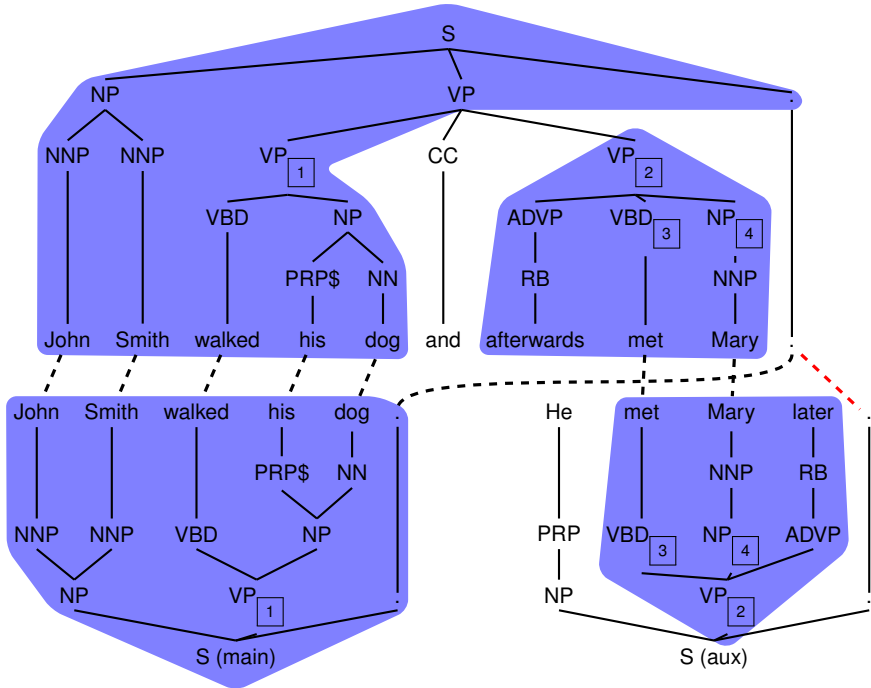


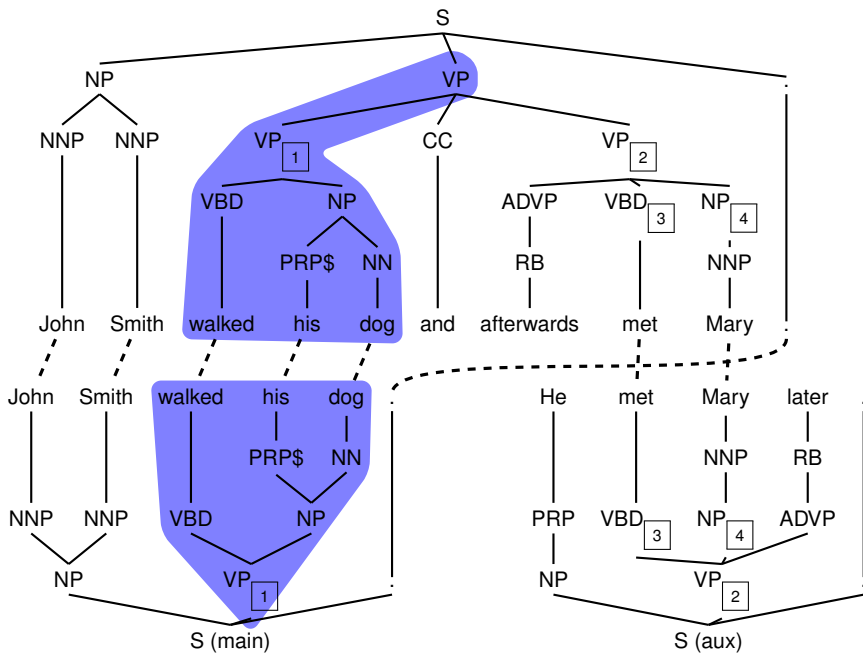




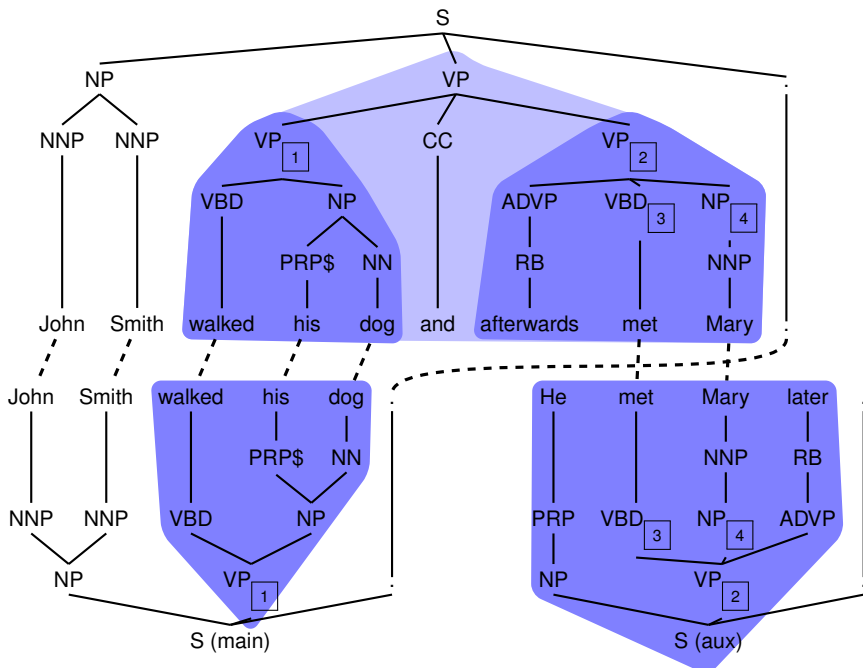




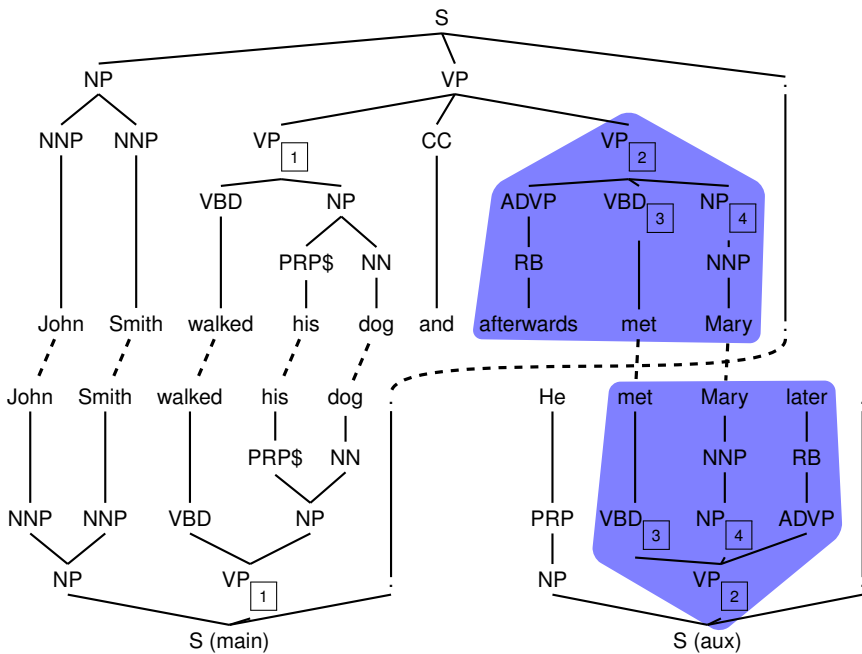




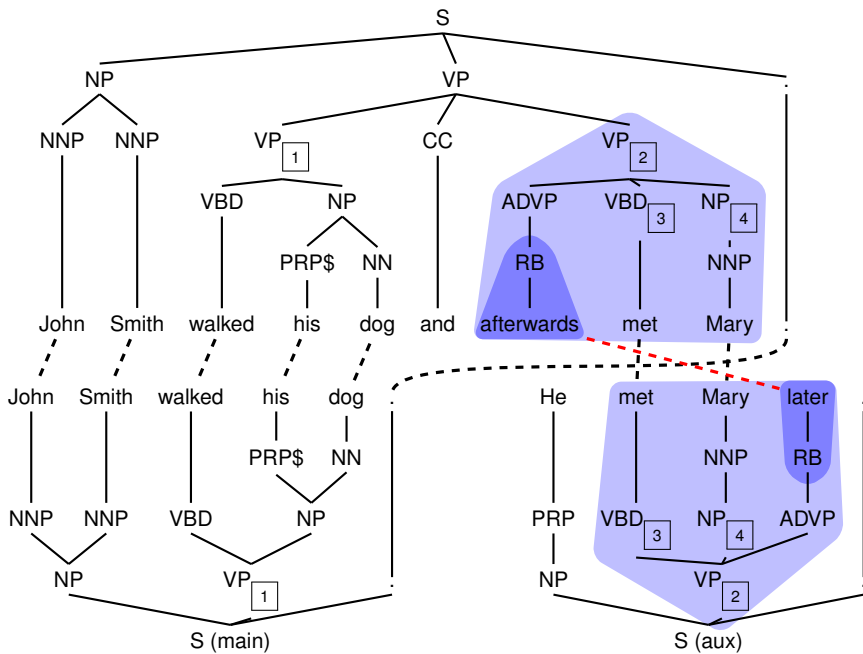
$\langle \text{VP}, \text{VP} \rangle \rightarrow \langle [\text{VP}_1 \text{ CC VP}], [\text{VP}_1] \rangle$



$\langle \text{VP}, \langle \text{VP}, \text{S} \rangle \rangle \rightarrow \langle [\text{VP}_1 \text{ and VP}_2], \langle [\text{VP}_1], [\text{NP} [\text{PRP He}] \text{VP}_2] \rangle \rangle$

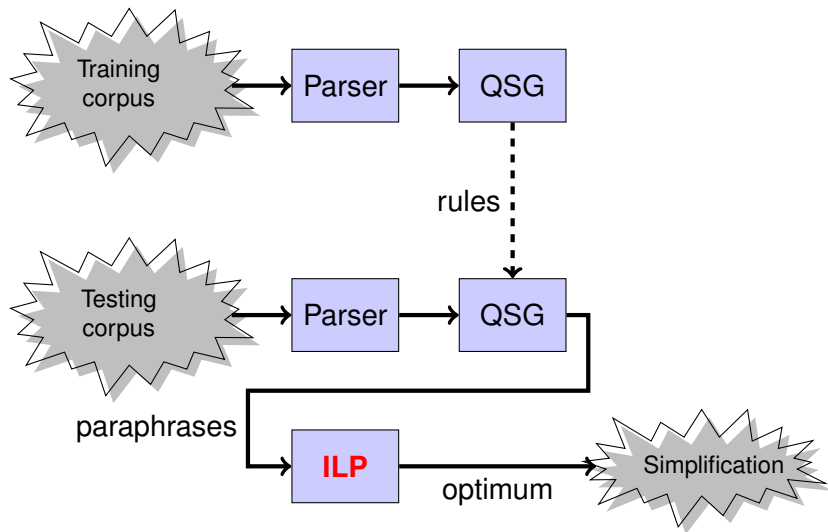


$\langle \text{VP}, \text{VP} \rangle \rightarrow \langle [\text{ADVP} [\text{RB } \textit{afterwards}] \text{VBD} \text{ NP}]_3, [\text{VBD} \text{ NP} \text{ADVP} [\text{RB } \textit{later}]]_4 \rangle$



⟨RB, RB⟩ → ⟨[afterwards], [later]⟩

Overview of the Model



Part II

A Brief Introduction into ILP

What is Integer Linear Programming?

- Optimisation Technique.
- Find minimum or maximum value of a **linear** objective function.
- With respect to a set of **constraints**.
- ILP is an extension of Linear Programming; every LP has:
 - decision variables
 - a linear objective function
 - constraints on the variables

Linear Programming: Telfa Example

- Telfa Corporation manufactures tables and chairs.
- A table requires 1 hour of labour and 9 square board feet of wood.
- A chair requires 1 hour of labour and 5 square board feet of wood.
- They have 6 hours of labour and 45 square board feet of wood.
- Each table generates \$8 of profit and each chair \$5.
- **Goal:** Maximise profit.

(from Winston and Venkataramanan, 2003)

Decision Variables

x_1 = tables manufactured

x_2 = chairs manufactured

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Objective function

$$\text{Profit} = 8x_1 + 5x_2$$

Telfa Example: LP Model

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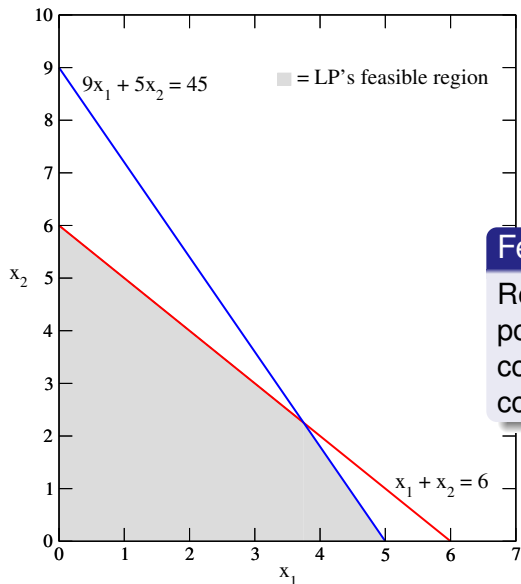
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Constraints

Labour constraint	x_1	+	x_2	\leq	6
Wood constraint	$9x_1$	+	$5x_2$	\leq	45
Variable constraints			x_1	\geq	0
			x_2	\geq	0

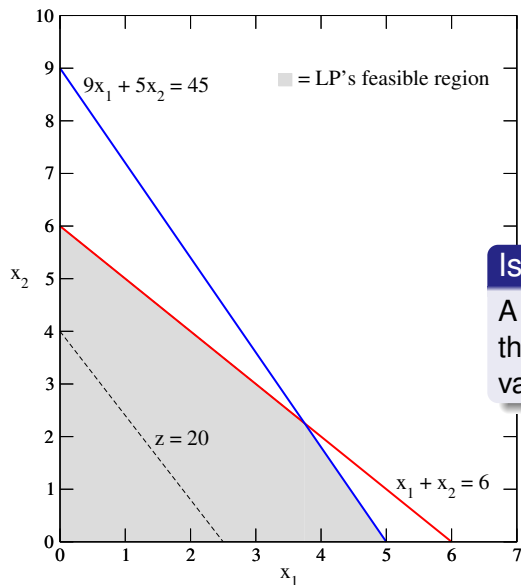
Solving LP Models



Feasible Region

Region that contains all the points that satisfy the LP constraints. A polyhedral convex set.

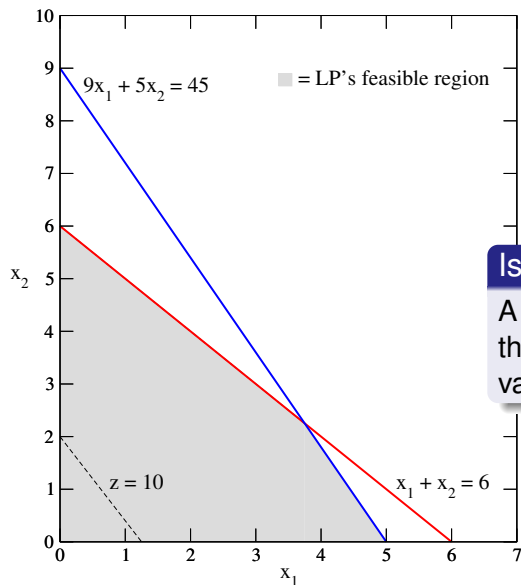
Solving LP Models



Isoprofit Line

A line on which all points have the same objective function value.

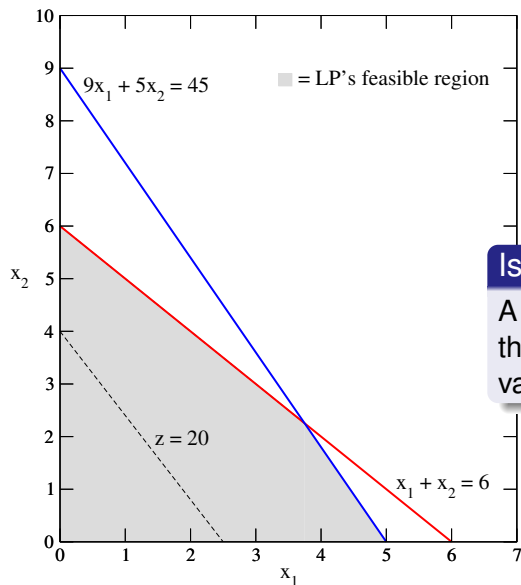
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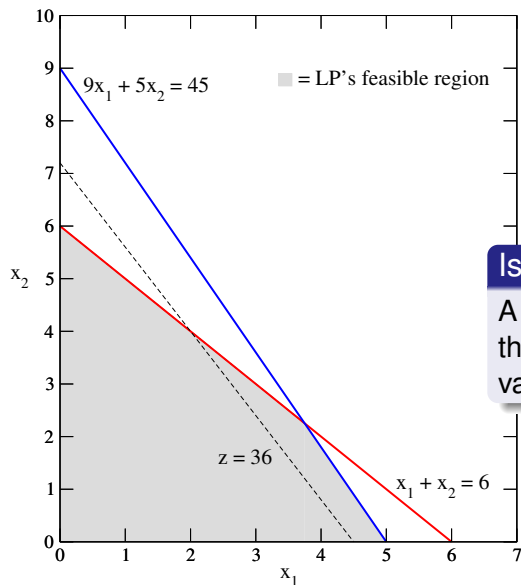
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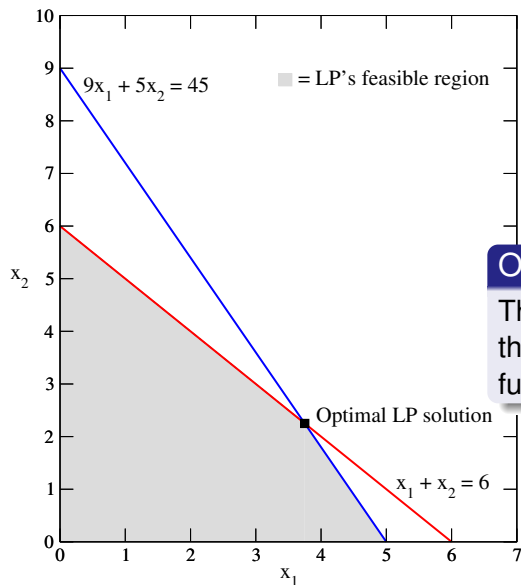
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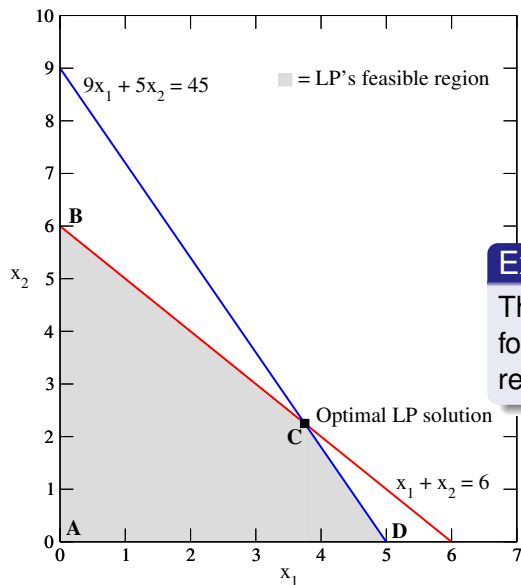
Solving LP Models



Optimal Solution

The point within feasible region that has maximum objective function value.

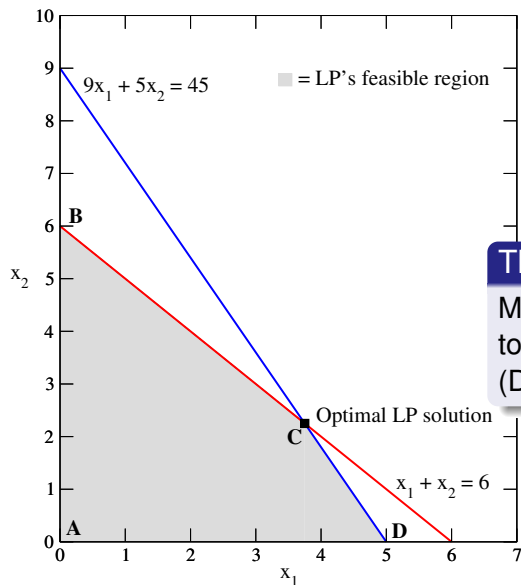
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Extreme Point

The intersections of lines that form boundaries of feasible region.

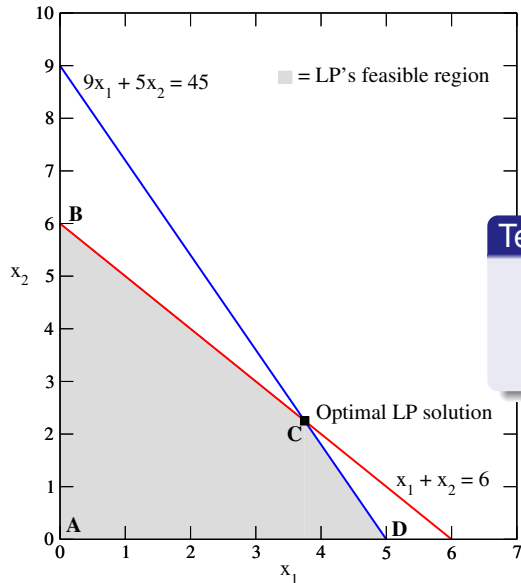
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The simplex algorithm

Moves from one extreme point to an adjacent extreme point (Dantzig, 1963).

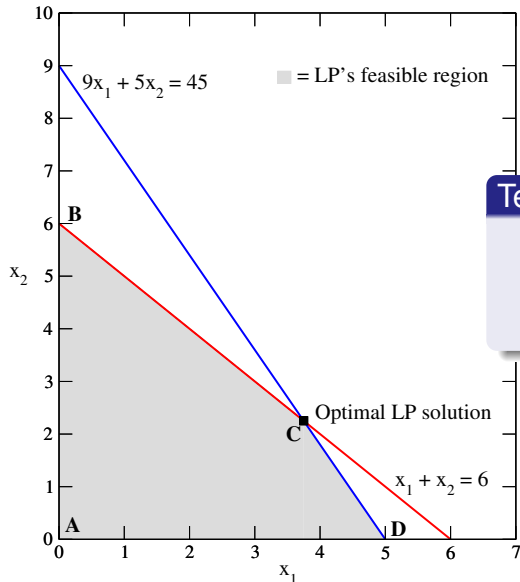
Solving LP Models



Telfa Problem Solution

- $z = 41.25$
- $x_1 = 3.75$
- $x_2 = 2.25$

Solving LP Models



Telfa Problem Solution

- $z = 41.25$
- $x_1 = 3.75$
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We cannot build a fraction of a chair or table!

Integer Linear Programming

Integer linear programs are LP problems in which some or all of the variables must be non-negative integers.

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Telfa LP model

$$\max z = 8x_1 + 5x_2 \quad (\text{Objective function})$$

subject to (s.t.)

$$x_1 + x_2 \leq 6 \quad (\text{Labour constraint})$$

$$9x_1 + 5x_2 \leq 45 \quad (\text{Wood constraint})$$

$$x_1 \geq 0;$$

$$x_2 \geq 0;$$

Integer Linear Programming

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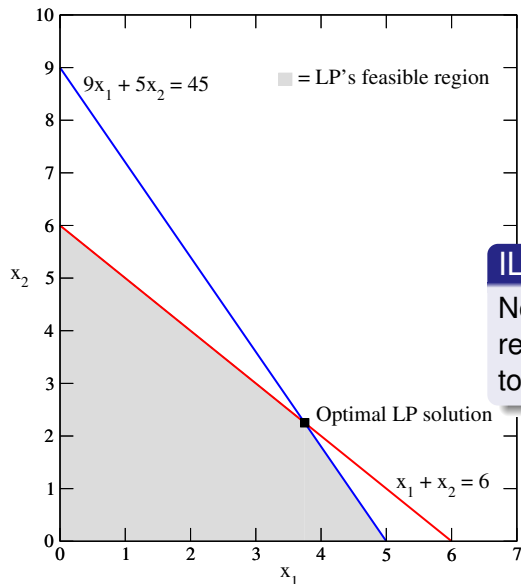
Telfa ILP model

$$\max z = 8x_1 + 5x_2 \quad (\text{Objective function})$$

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$$\begin{array}{rcll} x_1 & + & x_2 & \leq 6 & (\text{Labour constraint}) \\ 9x_1 & + & 5x_2 & \leq 45 & (\text{Wood constraint}) \\ & & x_1 & \geq 0; & x_1 \text{ integer} \\ & & x_2 & \geq 0; & x_2 \text{ integer} \end{array}$$

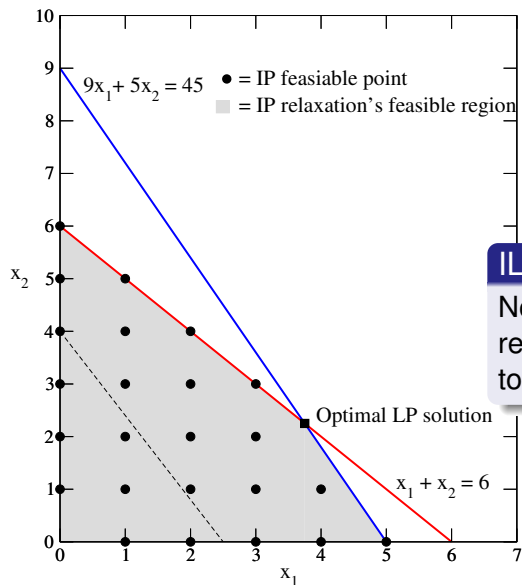
Solving ILP Models



ILP Solutions

Not all points within feasible region of an LP will be solutions to ILP problem.

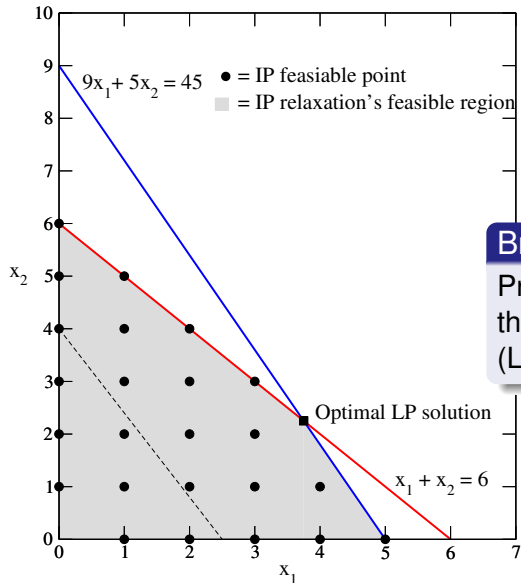
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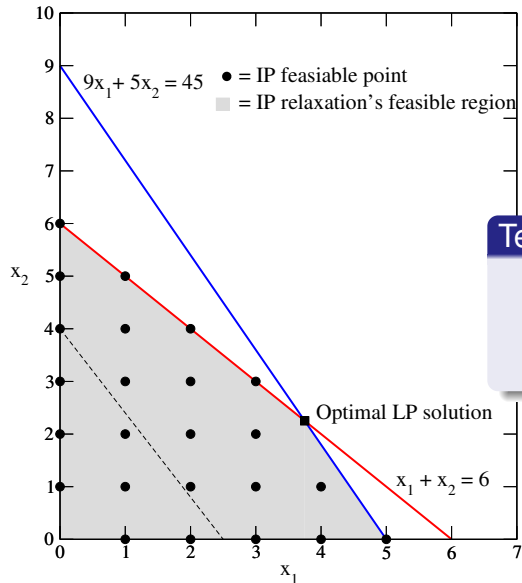
Solving ILP Models



Branch and Bound

Prunes sub-optimal sections of the feasibility region (Land and Doig, 1960).

Solving ILP Models



Telfa ILP Solution

- $z = 40$
- $x_1 = 5$
- $x_2 = 0$

Part III

Learning to Simplify Sentences

ILP for Sentence Simplification

$$\max_x \quad \sum_{i \in \mathcal{P}} g_i x_i + h_w + h_{sy}$$

$$\text{s.t.} \quad x_j \rightarrow x_i \quad \forall i \in \mathcal{P}, j \in \mathcal{D}_i$$

$$x_i \rightarrow y_s \quad \forall i \in \mathcal{P}, s \in \mathcal{A}_i$$

$$\sum_{j \in \mathcal{C}_i} x_j = x_i \quad \forall i \in \mathcal{C}, j \in \mathcal{C}_i$$

$$x_i \rightarrow y_s \quad \forall s \in \mathcal{S}, i \in \mathcal{P}_s$$

$$\sum_{s \in \mathcal{S}} y_s \geq 1 \quad x_i \in \{0, 1\} \forall i \in \mathcal{P}$$
$$y_s \in \{0, 1\} \forall s \in \mathcal{S}.$$

- Parse tree nodes x , Sentences y
- Rewrite probabilities g_i
- Readability indices h_w and h_{sy}
- Build tree
- Sentence splitting
- Ensure single QSG choice
- Ensure logical consistency

ILP for Sentence Simplification

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$$\text{s.t.} \quad x_j \rightarrow x_i \quad \forall i \in \mathcal{P}, j \in \mathcal{D}_i$$

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- Parse tree nodes x , Sentences y
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- Build tree
- Sentence splitting
- Ensure single QSG choice
- Ensure logical consistency

ILP for Sentence Simplification

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- Linear approximation of Flesch-Kincaid Grade Level

Experimental Setup

Data sets:

- 1 Train model on MainEW–SimpleEW aligned sentences
- 2 And aligned sentences from revision histories
- 3 Use same test set as Zhu et al. (2010)

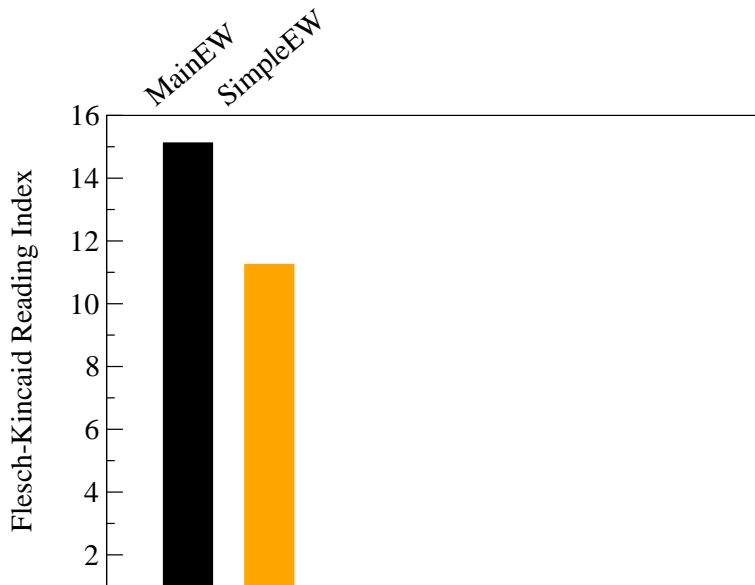
Comparison systems:

- 1 Zhu et al.'s (2010) system (based on Yamada and Knight 2001)
- 2 Joshua tree-based SMT system (Li et al., 2010)
- 3 SimpleEW's editor SpencerK's lexical substitution system

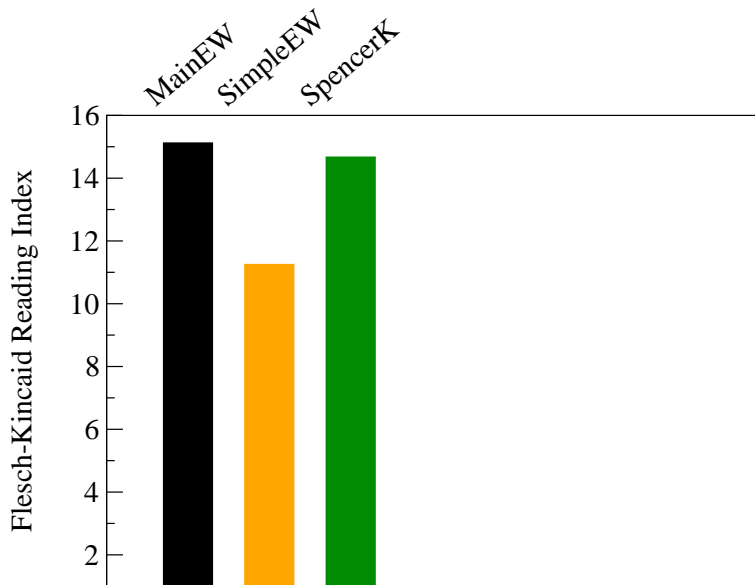
Evaluation:

- 1 Flesch Kincaid reading index
- 2 **Simplicity** Is the target sentence simpler than the source?
- 3 **Grammaticality** Is the target sentence grammatical?
- 4 **Meaning** Does the target preserve the meaning of the source?

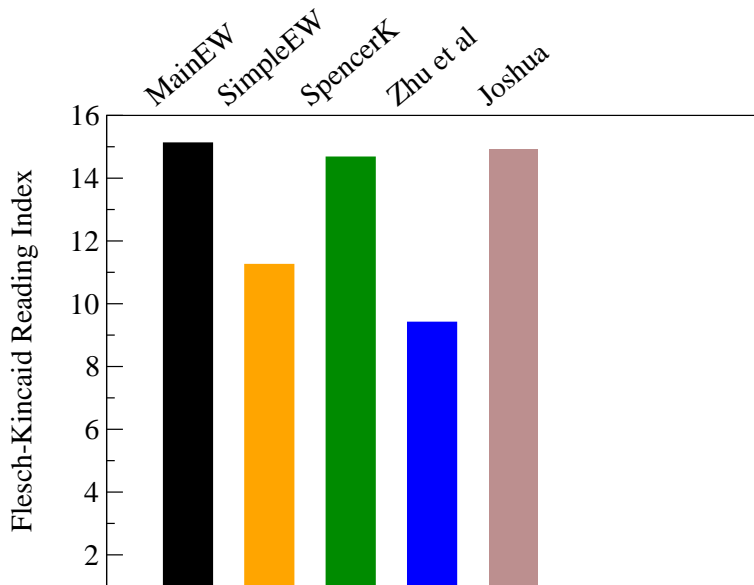
System Readability



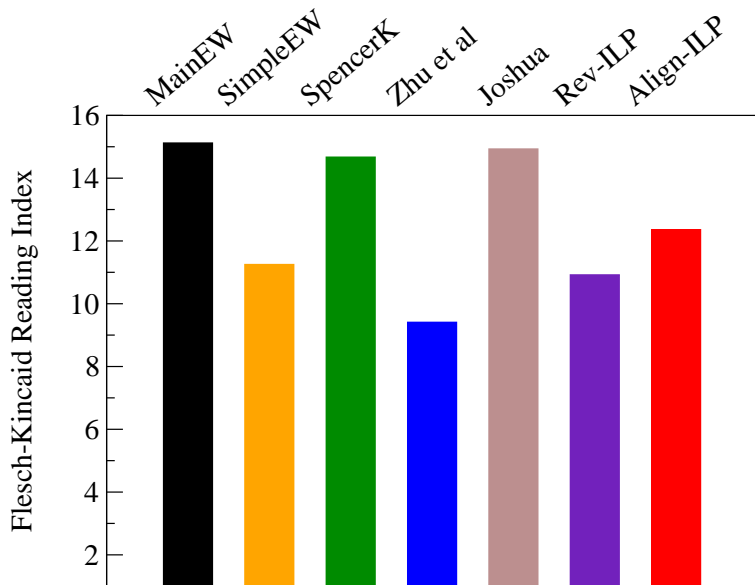
Readability and accuracy measures



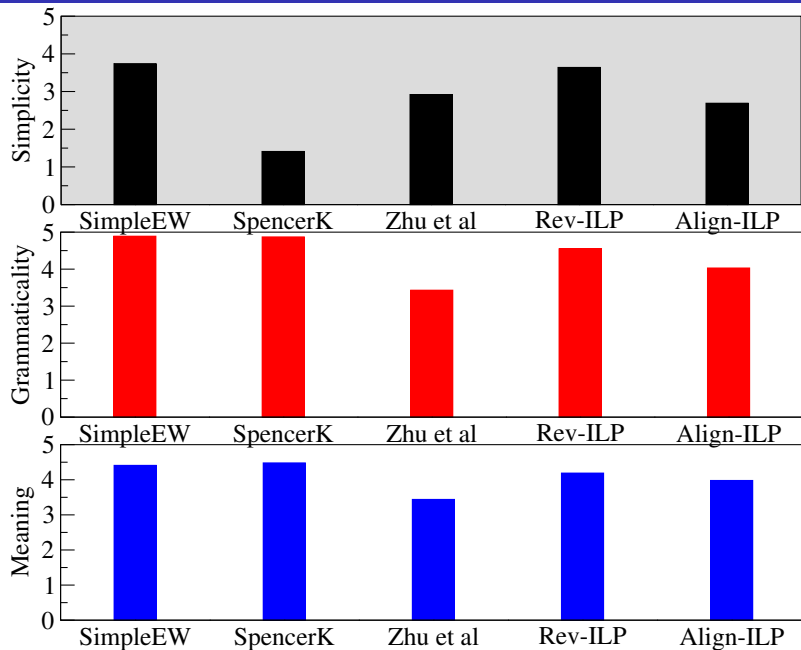
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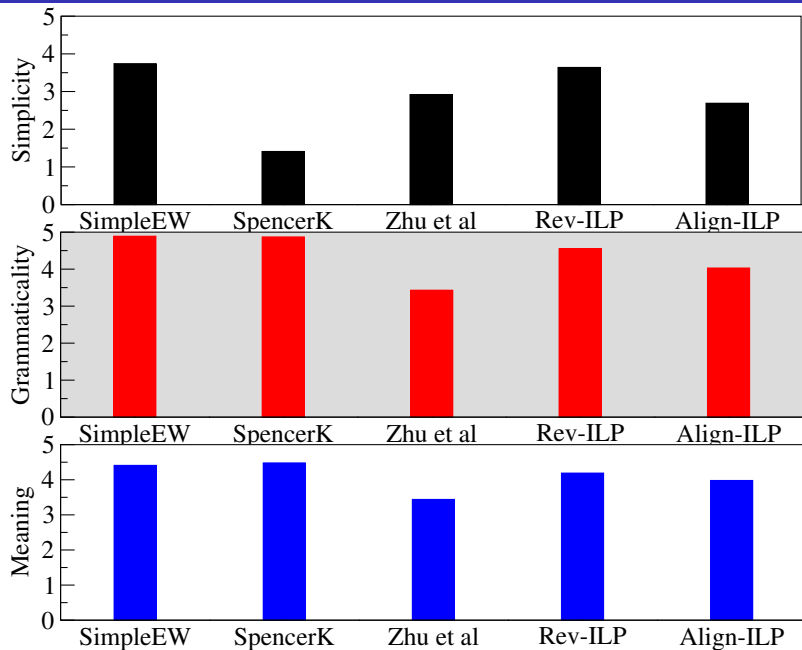
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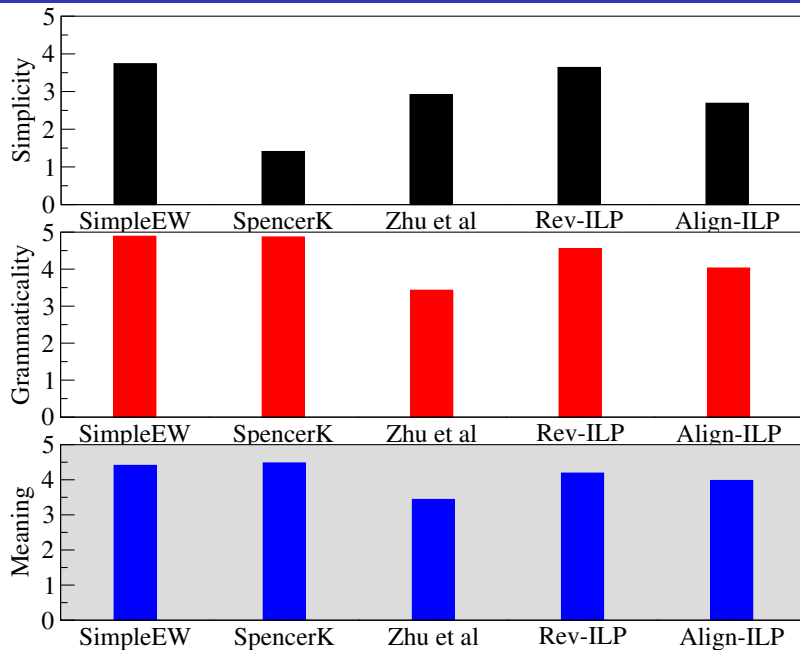
Human Evaluation



Human evaluation



Human evaluation



Out-of-domain Simplification: Little Red Riding Hood

Gutenberg Source

There was once a sweet little maid **who** lived with her father and mother in a pretty little cottage at the edge of the village. At the further end of the wood **was another pretty cottage and in it** lived her grandmother. Everybody loved this little **girl**, her grandmother perhaps loved her most of all **and gave** her a great many pretty things. Once she gave her a red cloak with a hood **which she always wore**, so **people** called her Little Red Riding Hood.

Rev-ILP Output

There was once a sweet little maid. **She** lived with her father and mother in a pretty little cottage at the edge of the village. At the further end of the wood **it** lived her grandmother. Everybody loved this little **girl**. **Her** grandmother perhaps loved her most of all. **She** gave her a great many pretty things. Once she gave her a red cloak with a hood, so **persons** called her Little Red Riding Hood.

The mean FKGL on simplified stories was 3.78 (7.04 for source).

Part IV

Learning to Simplify Documents

ILP for Document Simplification

$$\max_x \quad \sum_{i \in \mathcal{P}} (f_i + g_i) x_i + h_w + h_{sy}$$

$$\text{s.t.} \quad \sum_{i \in \mathcal{P}} l_i^{(w)} x_i \leq L_{\max}$$

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- Saliency scores f_i
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- Saliency scores f_i
- Overall length budget
- Where do saliency scores come from?

ILP for Document Simplification

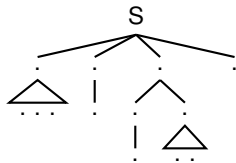
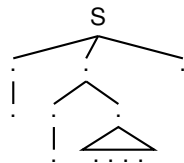
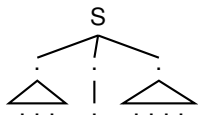
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- Saliency scores f_i
- Overall length budget
- Where do saliency scores come from?
- Use SVM to learn f_i scores from features ϕ

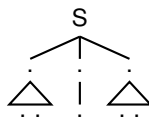
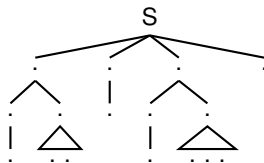
$$f_i = \sum_j w_j \phi_j + w_0.$$

Unsupervised labelling of training data

MainEW article



SimpleEW article

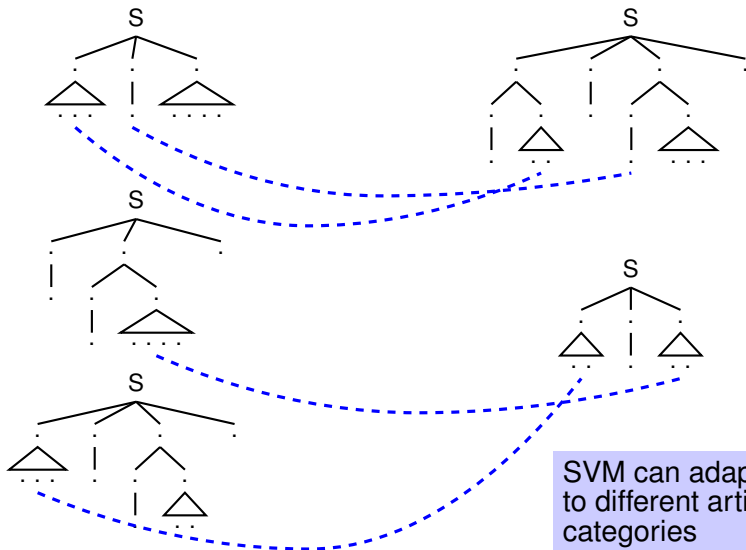


SVM can adapt to different article categories

Unsupervised labelling of training data

MainEW article

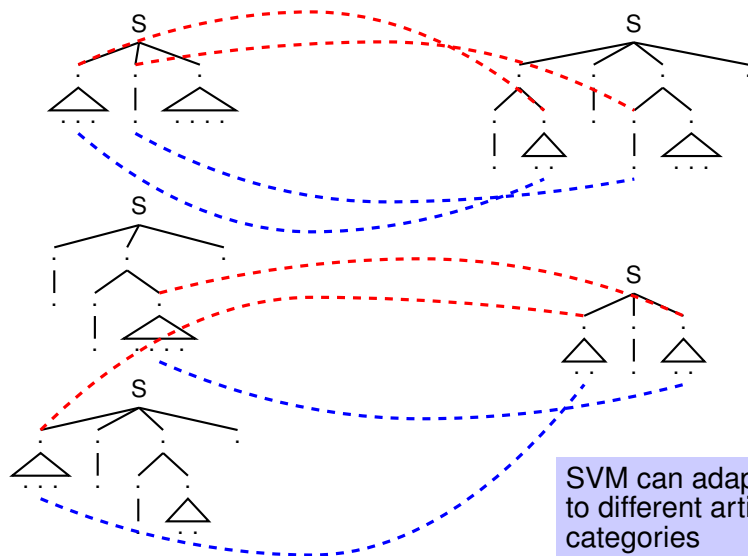
SimpleEW article



Unsupervised labelling of training data

MainEW article

SimpleEW article



Experimental Setup

Data sets:

- QSG rules obtained from 14,831 sentence pairs
- 3 Wikipedia categories: Animals, Celebrities and Cities
- Generated 5 articles in each category

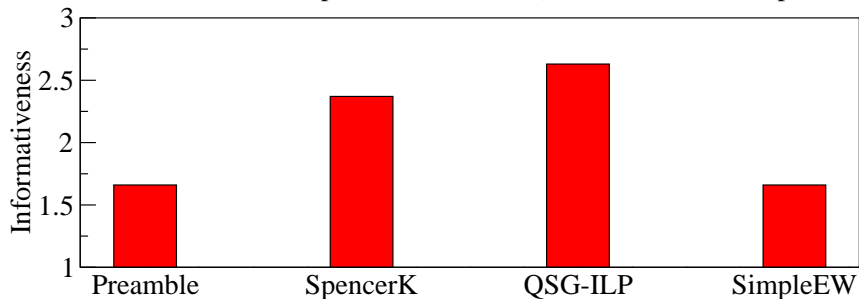
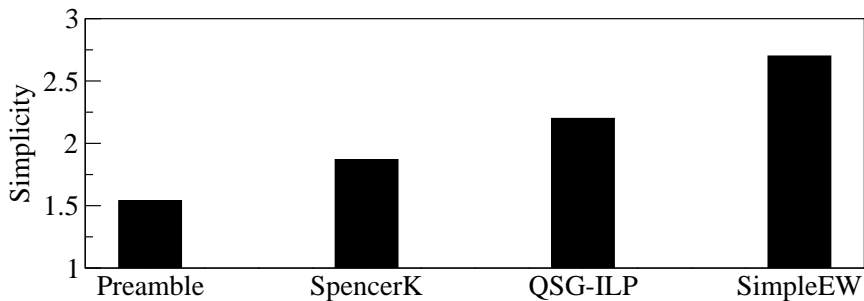
Comparison systems:

- 1 **Preamble**: Introductory sentences of original article
- 2 **Extract-SK**: Sentence extraction plus Spencer Kelly's lexical substitution dictionary
- 3 **SimpleEW**: Simple Wikipedia articles as gold standard

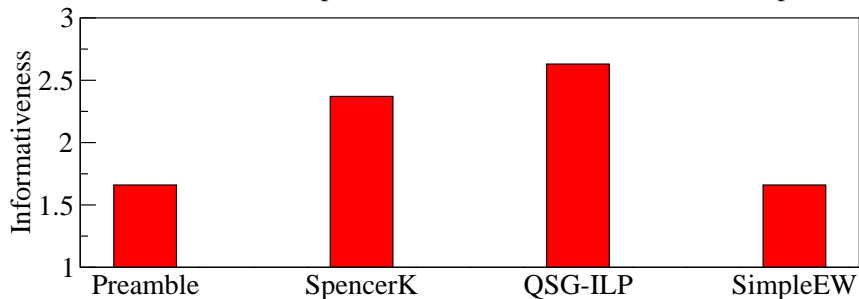
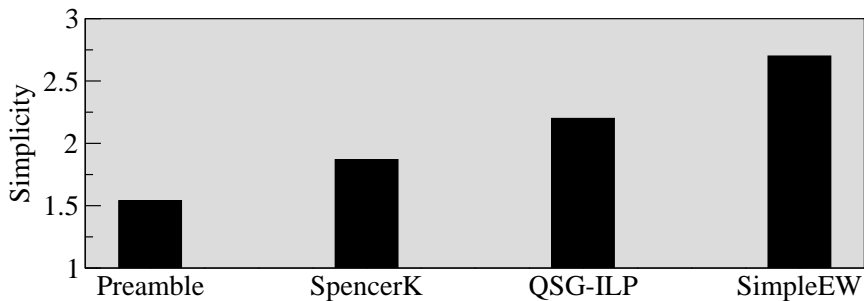
Evaluation:

- Human evaluation using non-native English speakers
- **Simplicity**: is the text simple or complicated?
- **Informativeness**: does article capture most important information?

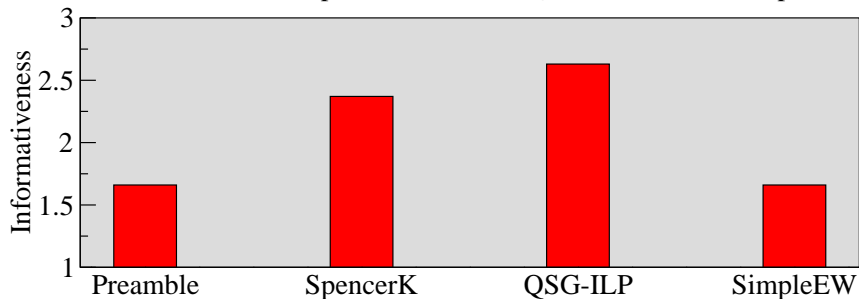
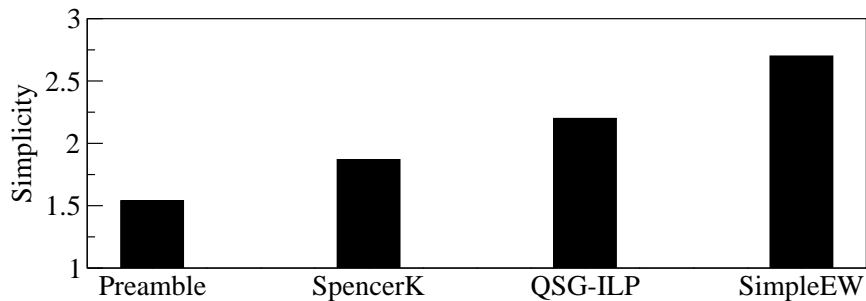
Human Evaluation



Human Evaluation



Human Evaluation



Example Output: Owls

Source

Owls are the order Strigiformes, comprising 200 bird of prey species. Owls hunt mostly small mammals, insects, and other birds though some species specialize in hunting fish.

Output

Owls are the order Strigiformes, making up 200 bird of prey species. Owls hunt mostly small mammals, insects, and other birds.



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Owls are the order Strigiformes, **comprising** 200 bird of prey species. Owls hunt mostly small mammals, insects, and other birds though some species specialize in hunting fish.

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Rare words substituted with more familiar phrase

Example Output: Owls

Source

Owls are the order Strigiformes, **comprising** 200 bird of prey species. Owls hunt mostly small mammals, insects, and other birds **though some species specialize in hunting fish.**

Output

Owls are the order Strigiformes, **making up** 200 bird of prey species. Owls hunt mostly small mammals, insects, and other birds.



Removed unnecessary detail

Example Output: Senegal bushbaby



Simple English
WIKIPEDIA

Getting around

[Main Page](#)

[Simple start](#)

[Simple talk](#)

[New changes](#)

[Show any page](#)

[Help](#)

[Give to Wikipedia](#)

Page

[Talk](#)

Read

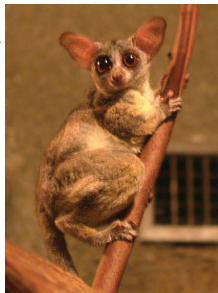
[Change](#)

Senegal bushbaby

From Wikipedia, the free encyclopedia

The **Senegal bushbaby** is also known as the **Senegal galago**, or the **lesser bush baby**. It is a small, [nocturnal](#) primate. The word **bush baby** may come from the animals' cries.

They are small primates (130mm and 95-300 grams) with woolly thick fur that ranges from silvery gray to dark brown. They are agile leapers. They have 1-2 babies per litter, with [gestation](#) period being 110—120 days.



Conclusions

- Framework for modeling simplification.
- System for simplifying Wikipedia articles.
- Jointly selects content and rewrites text.
- Output is informative, and simpler than baselines.
- Learns from Wikipedia content and revision process.



Future work:

- Enrich the model with discourse-level document structure.
- User-specific and genre-specific objectives.
- On-line text simplification, extend to other languages.

Questions

Objective of the model

$$\max_x \sum_{i \in \mathcal{P}} (f_i + g_i)x_i + h_w + h_{sy}$$

- Raw SVM salience score, from features ϕ : $f_i = \sum_j w_j \phi_j + w_0$.
- Log-probability for rewriting: $g_i = \log \left(\frac{n_r}{N_r} \right)$.
- **Number of words against target words per sentence:**

$$h_w(x, y) = \text{wps} \times \sum_{i \in \mathcal{S}} y_i - \sum_{i \in \mathcal{P}} l_i^{(w)} x_i.$$

- **Number of syllables against target syllables per word:**

$$h_{sy}(x) = \text{spw} \times \sum_{i \in \mathcal{P}} l_i^{(w)} x_i - \sum_{i \in \mathcal{P}} l_i^{(sy)} x_i.$$

- Linear approximation of Flesch-Kincaid Grade Level:

$$\text{FKGL} = 0.39 \left(\frac{\text{total words}}{\text{total sentences}} \right) + \left(\frac{\text{total syllables}}{\text{total words}} \right) - 15.59$$

System	Token count		FKGL Index
MainEW			10.48 ± 2.08
SimpleEW	$196 \pm$	111	8.81 ± 2.65
Preamble	$203 \pm$	149	11.23 ± 2.76
Extract-SK	$238 \pm$	52	9.79 ± 2.13
QG-ILP	$165 \pm$	53	7.34 ± 1.79

Results of human evaluation

System	Simplicity	Informativeness
SimpleEW	2.70	1.66
Preamble	1.54	1.66
Extract-SK	1.87	2.37
QG-ILP	2.20	2.63

Simplicity: Is the text simple or complicated?

Informativeness: Does the article capture the most important information?

Various statistics on experiments

Models	Articles	Data	Rules	FKGL	BLEU
MainEW				15.12	0.50
SimpleEW				11.25	—
SpencerK			2,855	14.67	0.47
Zhu et al.	65,133	108,016	?	9.41	0.38
C&K	10,000	137,000	?	14.93	0.48
Rev-ILP	14,831	84,769	769	10.92	0.42
Align-ILP	15,000	141,872	622	12.36	0.34
Joshua	15,000	141,872	365,633	14.93	0.48

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