

ECML PKDD 2011

European Conference on Machine Learning and
Principles and Practice of Knowledge Discovery in Databases

Learning the Parameters of Probabilistic Logic Programs from Interpretations



Bernd Gutmann

Ingo Thon

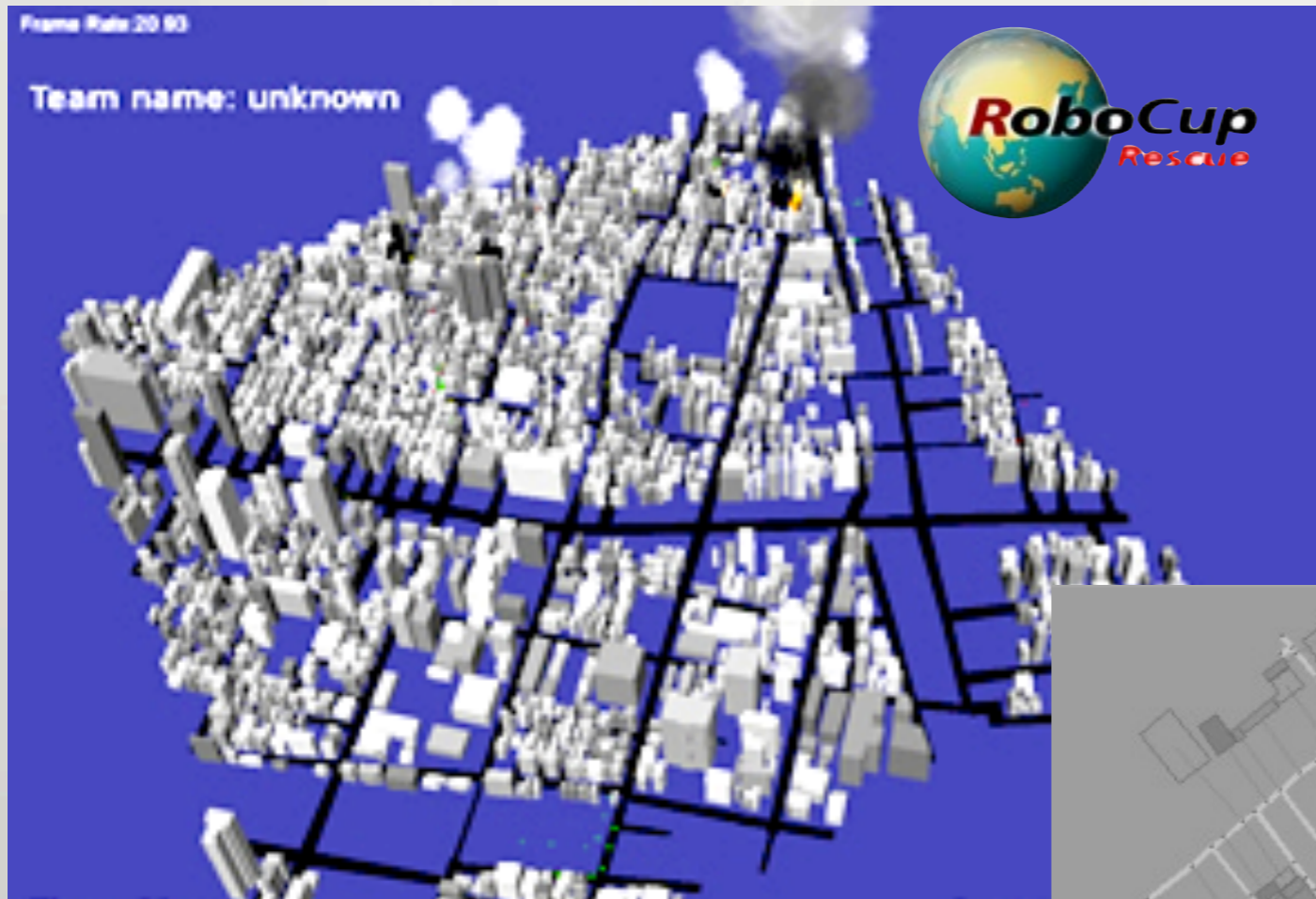
Luc De Raedt



Outline

- Motivation
- Background
- Contribution: LFI-Problog
- Experimental Results
- Conclusions

Consider you are ambulance dispatcher...



Probabilistic Programming

Programming
Language:

Prolog

+

Random Variables:

**probabilistic
facts**

⊨

distribution over
programs/return
values:

**distribution
over queries**

Probabilistic Programming

Programming
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Prolog

+

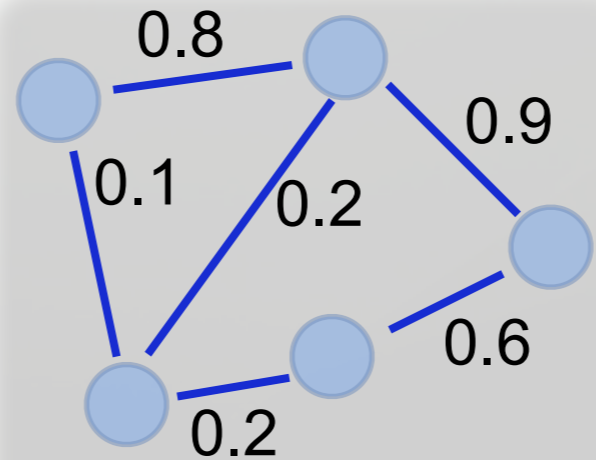
Random Variables:

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Probabilistic Programming

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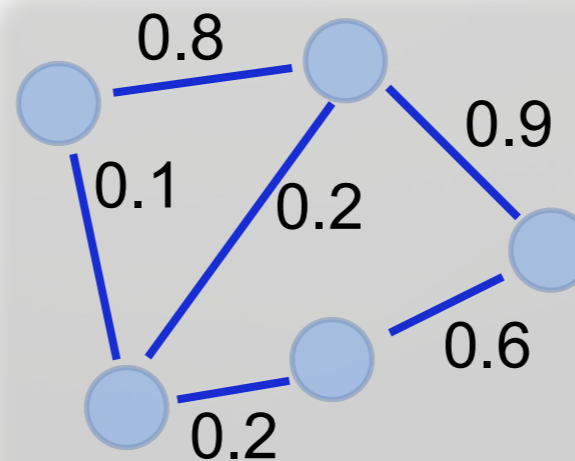
≡

distribution over
programs/return
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**distribution
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path finding
algorithm

+



L. De Raedt et al., IJCAI 2007

Probabilistic Programming

Programming Language:

Prolog

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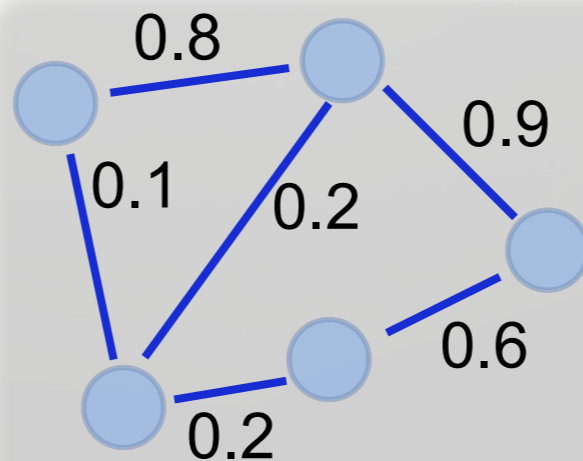
≡

distribution over programs/return values:

distribution over queries

path finding algorithm

+



≡



= 0.8

L. De Raedt et al., IJCAI 2007

Probabilistic Programming

Programming
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Prolog

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Random Variables:

**probabilistic
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≡

distribution over
programs/return
values:

**distribution
over queries**

rule learner

+

soft
evidence

≡

probabilistic
rule learner

0.2



L. De Raedt et al., IJCAI 2007

L. De Raedt et al., ILP 2009

Probabilistic Programming

Programming Language:

Prolog

+

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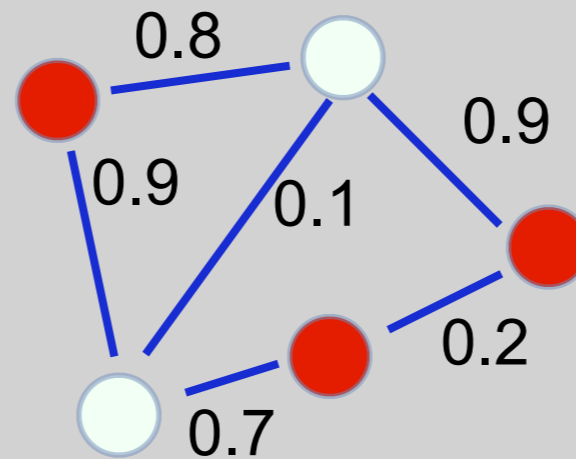
≡

distribution over programs/return values:

distribution over queries

graph miner

+



≡

graph patterns

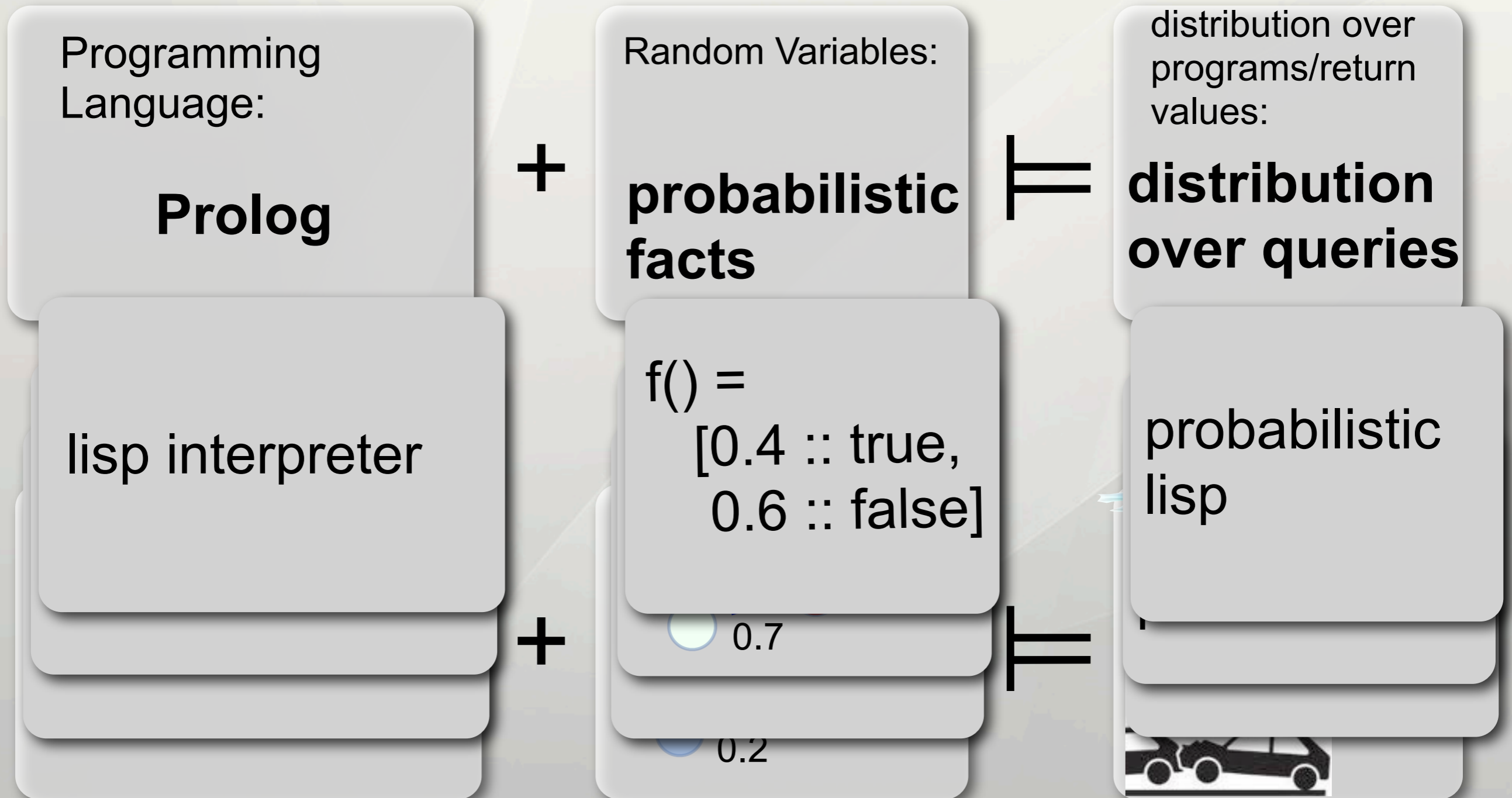
L. De Raedt et al., IJCAI 2007

A. Kimmig et al., IJCAI 2009

previous
next

L. De Raedt et al., ILP 2009

Probabilistic Programming



L. De Raedt et al., IJCAI 2007

L. De Raedt et al., ILP 2009

A. Kimmig et al., IJCAI 2009

to be published

Probabilistic Programming

Programming Language:

Prolog

+

Random Variables:

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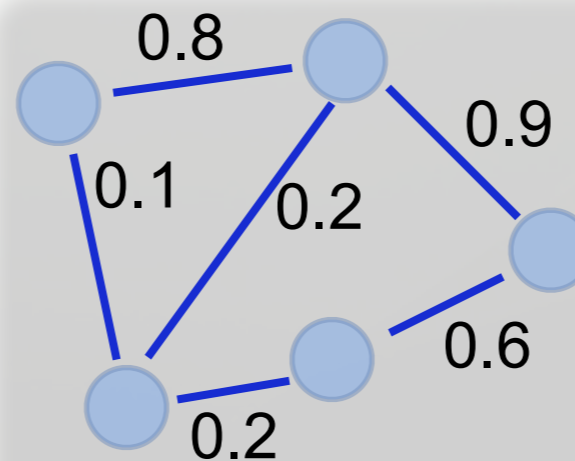
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distribution over return values:

distribution over queries

path finding algorithm

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Probabilistic Programming

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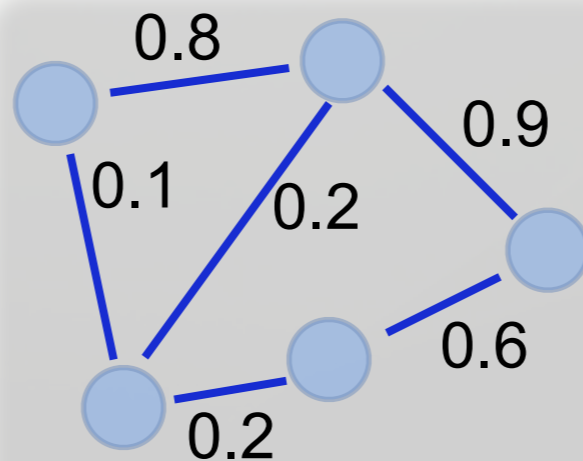
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path finding algorithm

+

LEARN

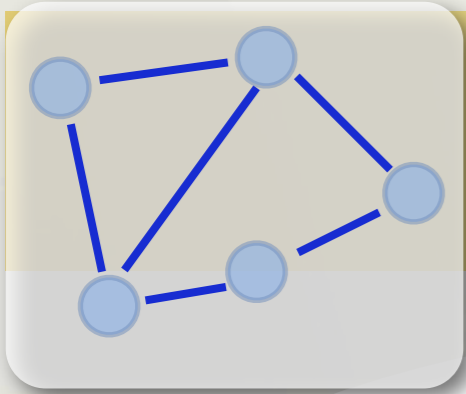


≡



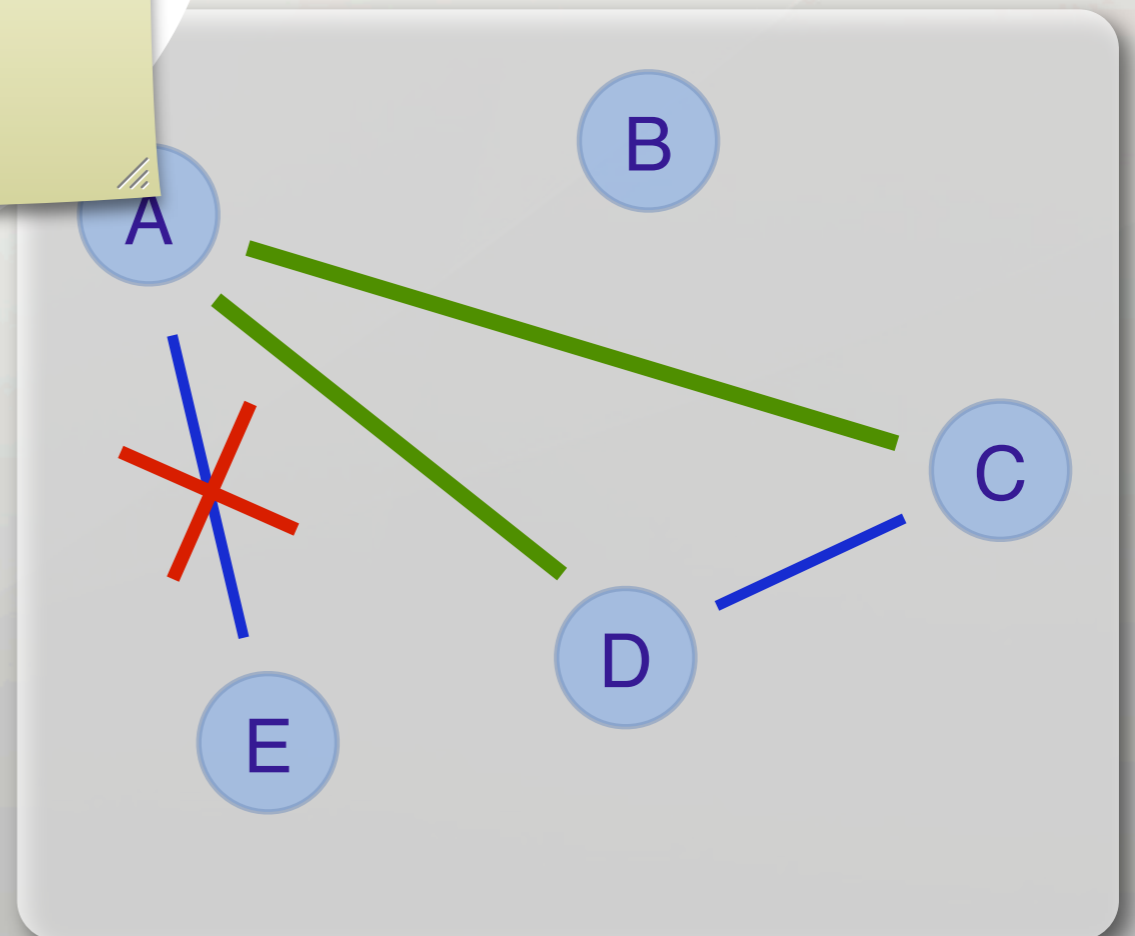
= 0.8

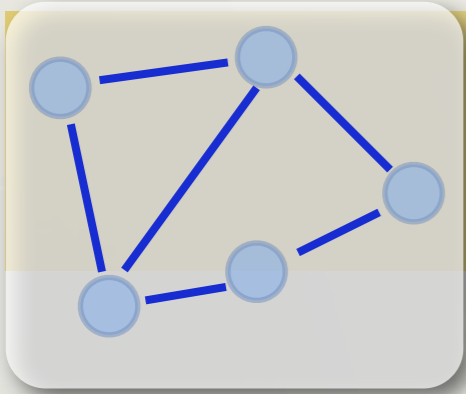
Training Example



Couldn't pass street from A to E managed to come road from D to C as well....

Work on smooth transition. Non-probabilistic case



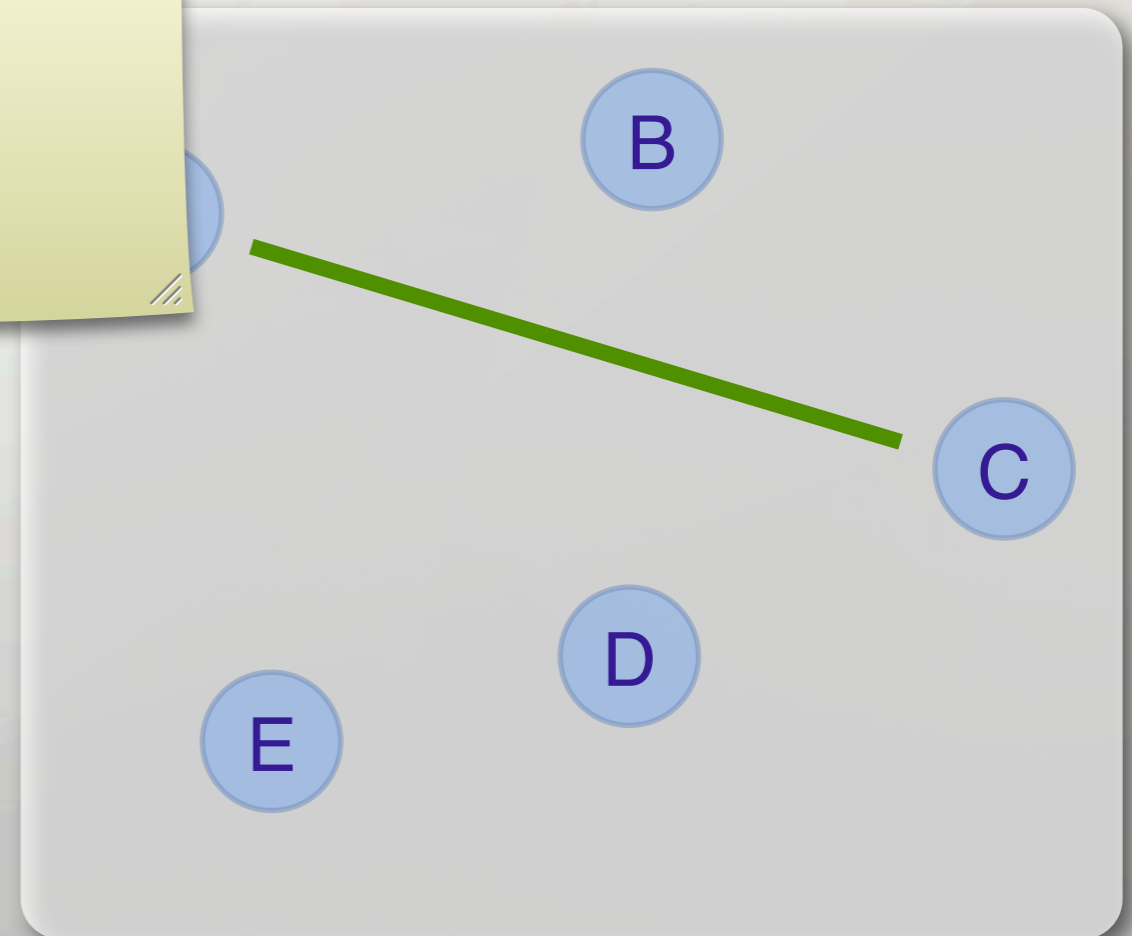
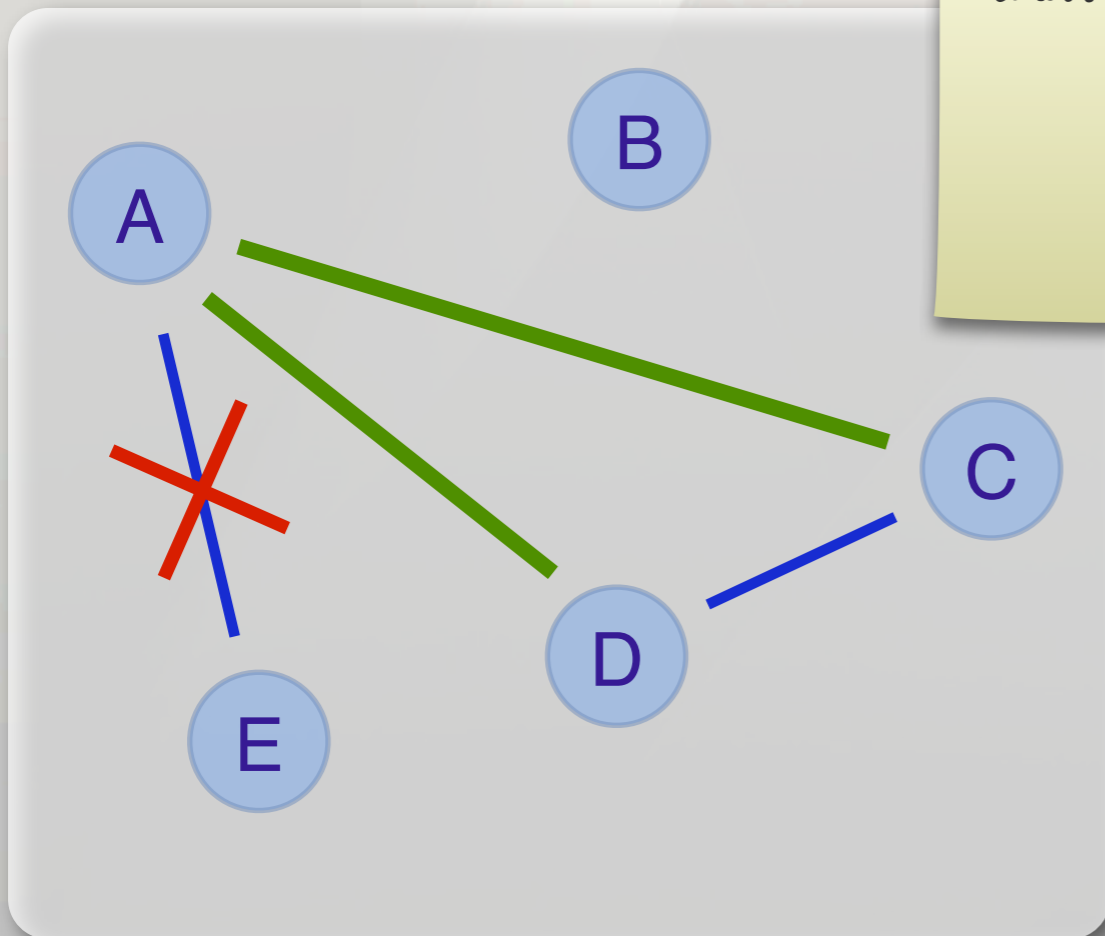


The ILP View on Learning

Learning from interpretations

Learning from entailment

Maybe elaborate a bit



B. Gutmann et al. : ECML 2011

B. Gutmann et al. : ECML 2008

The ILP View on the Alphabet Soup

Learning from interpretations

Markov Logic

KBMC

PRM

IBAL

BLP

Learning from entailment

(Le)ProbLog
SLP
Prism
SDS

SDS: Sato's Distributions
Semantics

KBMC: Knowledge Based Model
Construction

The ILP View on the Alphabet Soup

Learning from interpretations

LFI-
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(Le)ProbLog
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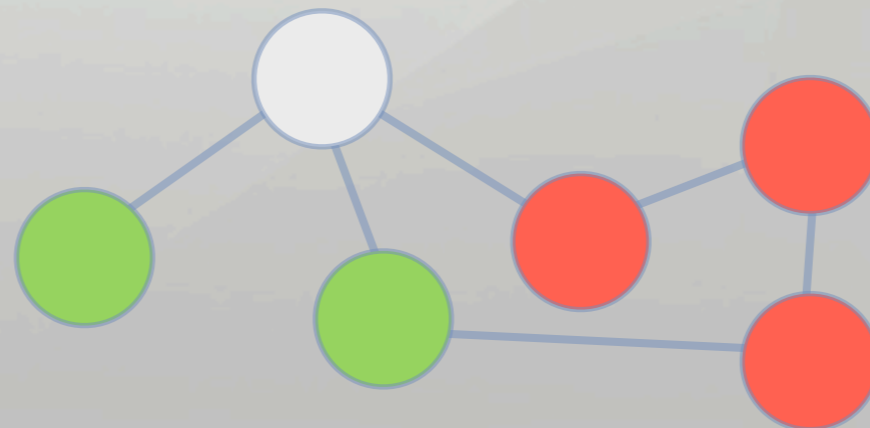
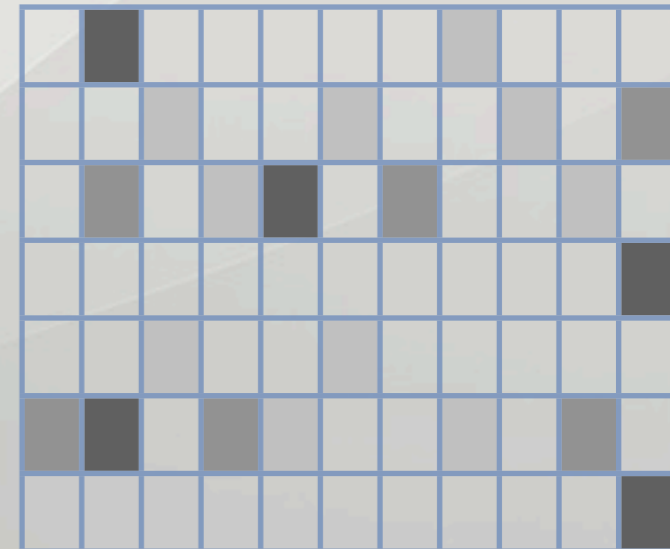
KBMC

SDS: Sato's Distributions
Semantics

KBMC: Knowledge Based Model
Construction

Contribution of this Work

- LFI-ProbLog: First parameter learning approach from partial interpretations for probabilistic logic programming
- Generative setting
- Use (partial) interpretations as training data
- Setting applicable to wide variety of tasks
 - Collective classification
 - Clustering
 - Rule learning
 - Etc.



Toy Example

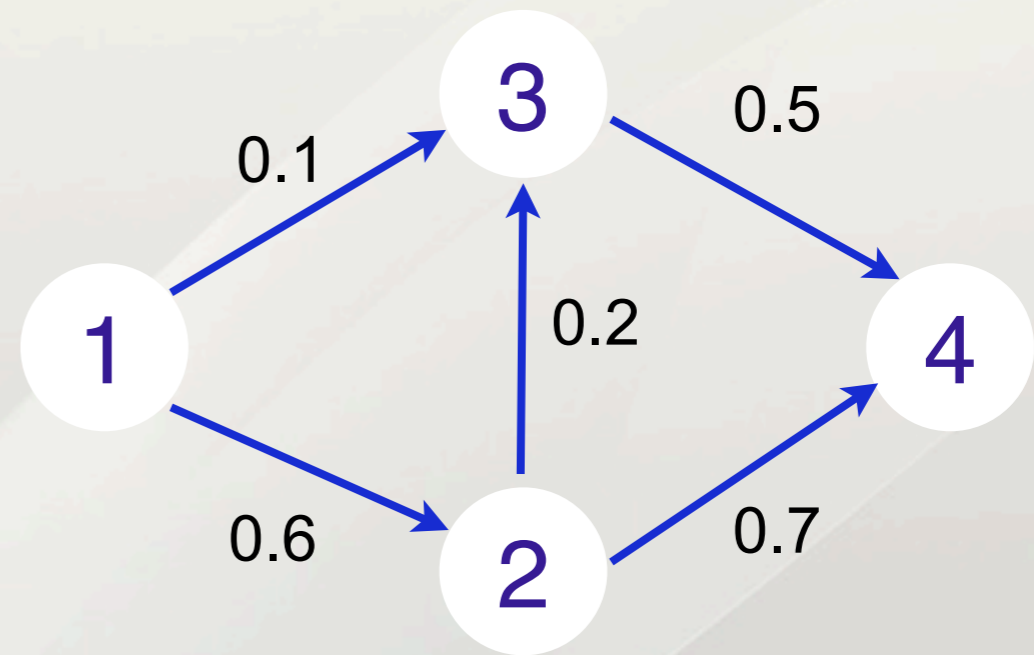
0.1 :: edge(1,3)

0.6 :: edge(1,2)

0.2 :: edge(2,3)

0.5 :: edge(3,4)

0.7 :: edge(2,4)



path(A,B) :- edge(A,B).

path(A,B) :- edge(A,C),path(C,B).

Toy Example

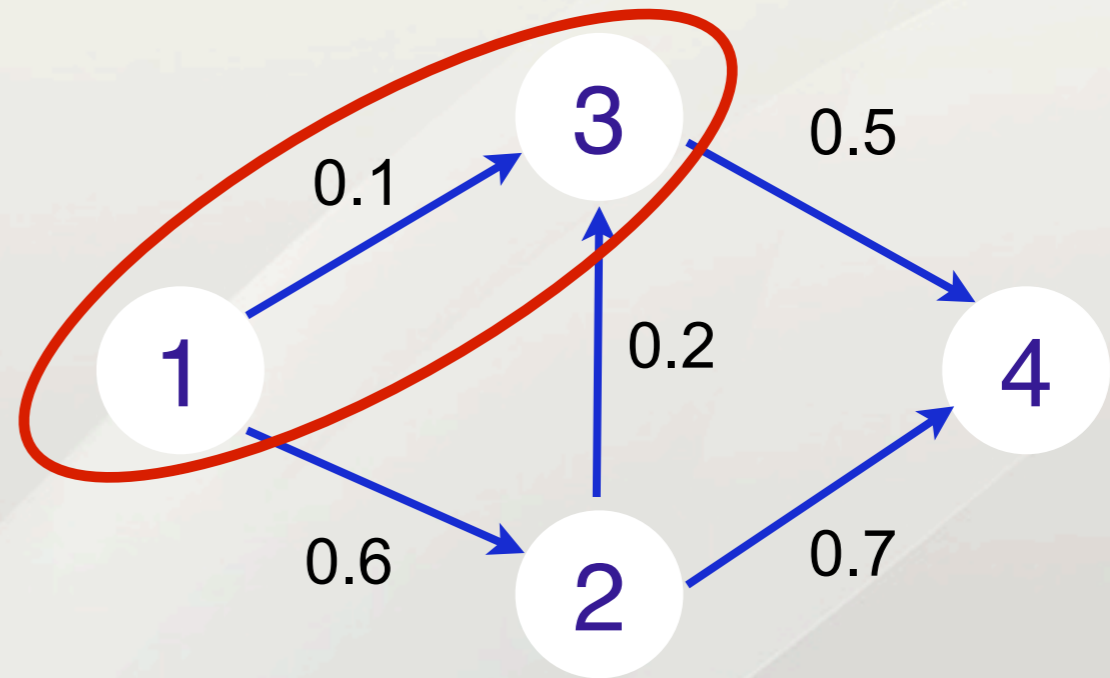
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Toy Example

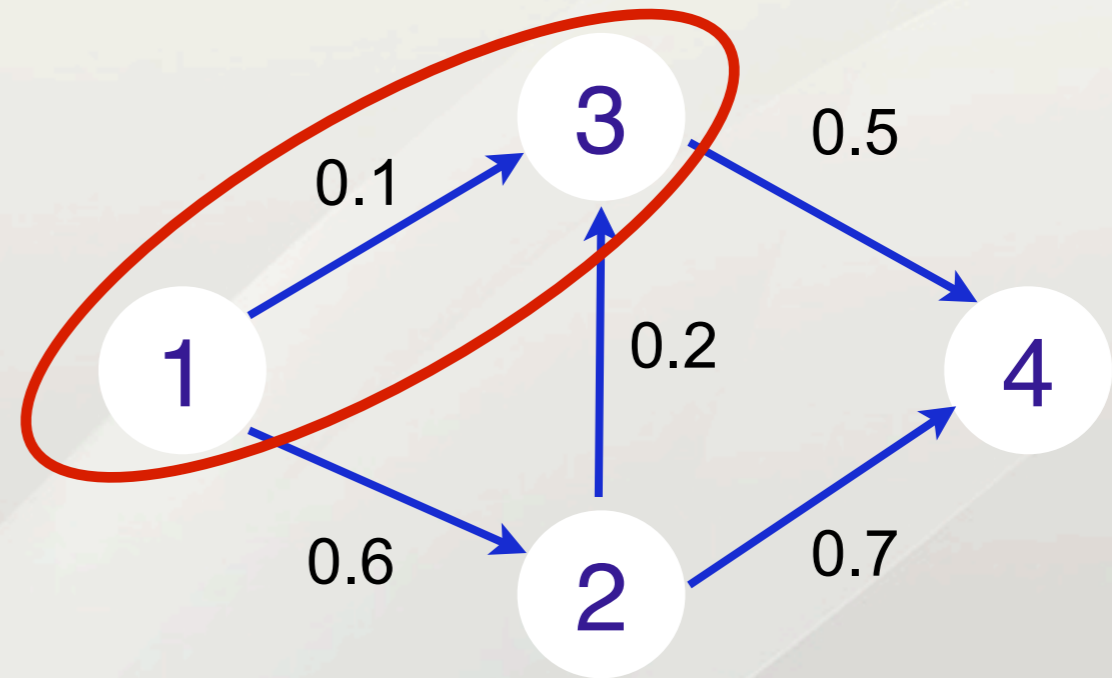
0.1 :: edge(1,3) X

0.6 :: edge(1,2)

0.2 :: edge(2,3)

0.5 :: edge(3,4)

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path(A,B) :- edge(A,B).
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Toy Example

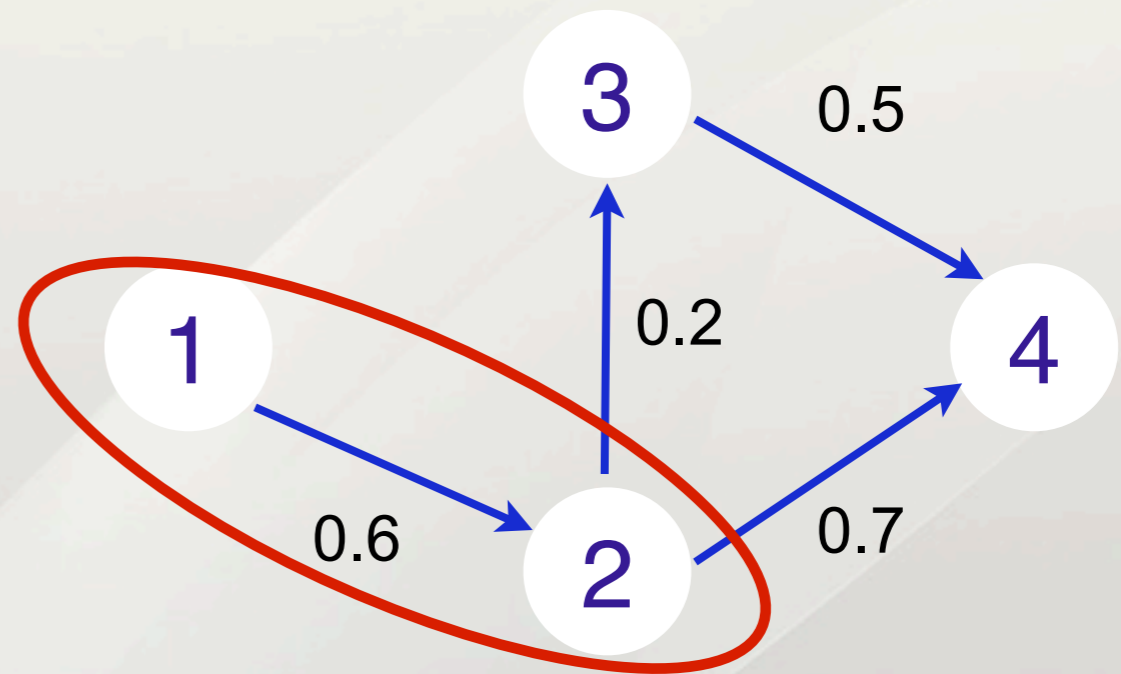
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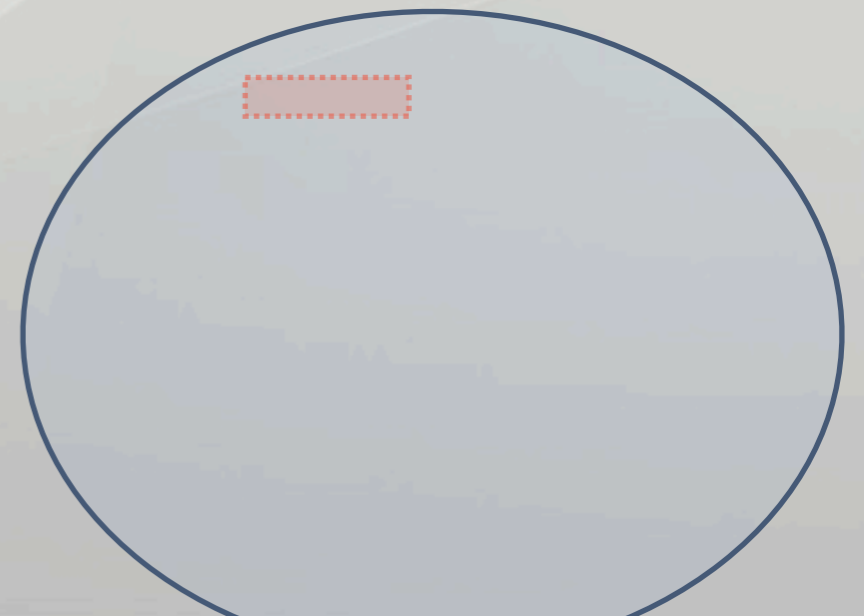
0.2 :: edge(2,3)

0.5 :: edge(3,4)

0.7 :: edge(2,4)

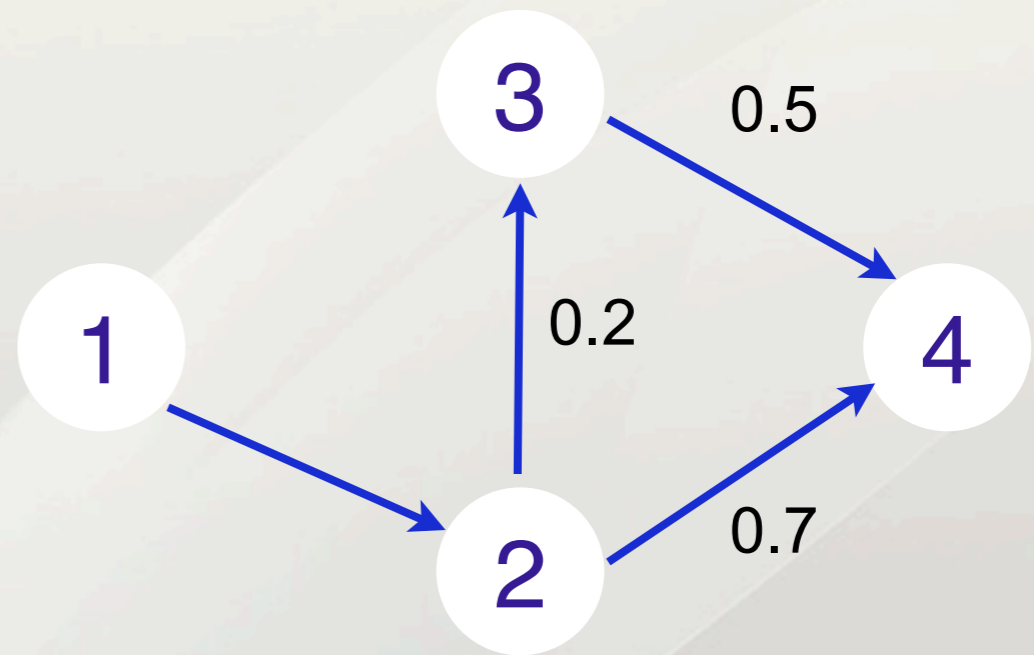


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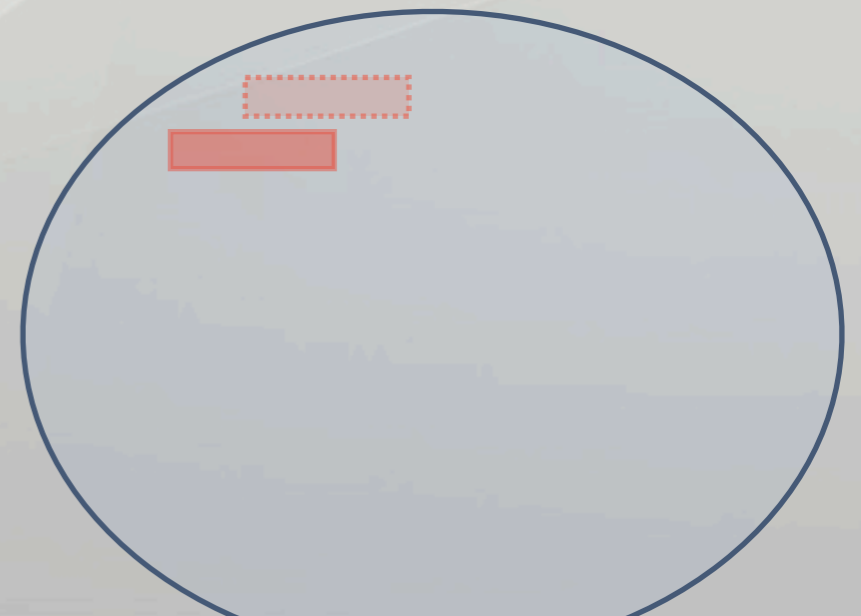


Toy Example

0.1	::	edge(1,3)	✗
0.6	::	edge(1,2)	✓
0.2	::	edge(2,3)	
0.5	::	edge(3,4)	
0.7	::	edge(2,4)	

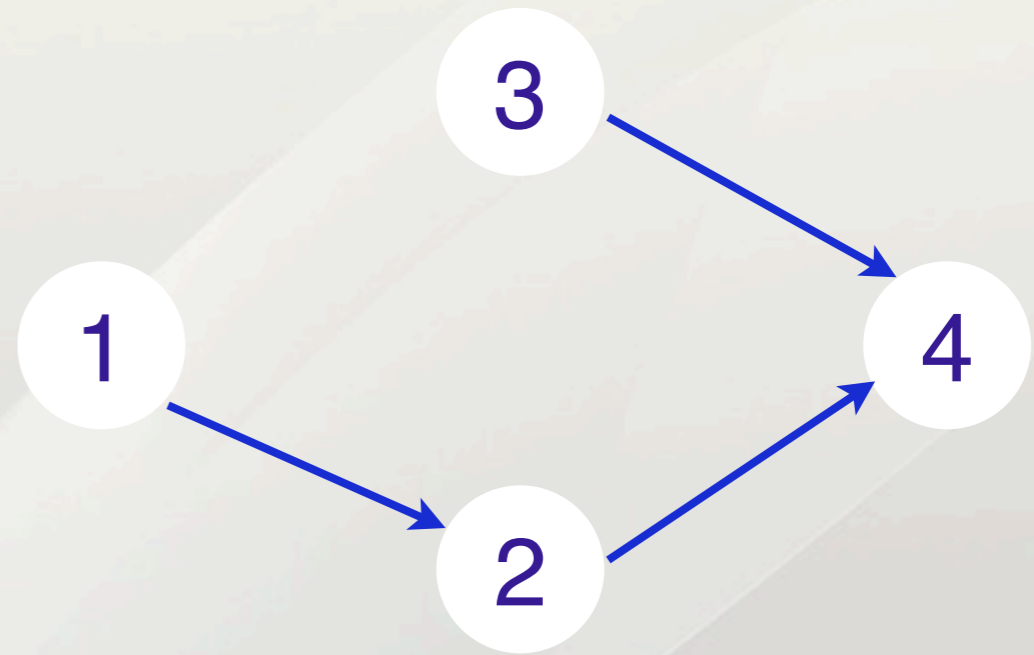


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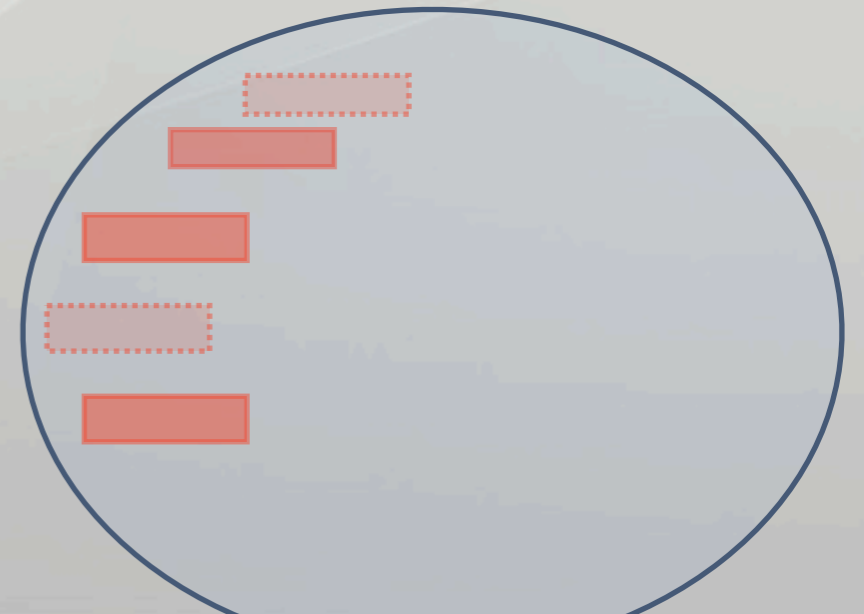


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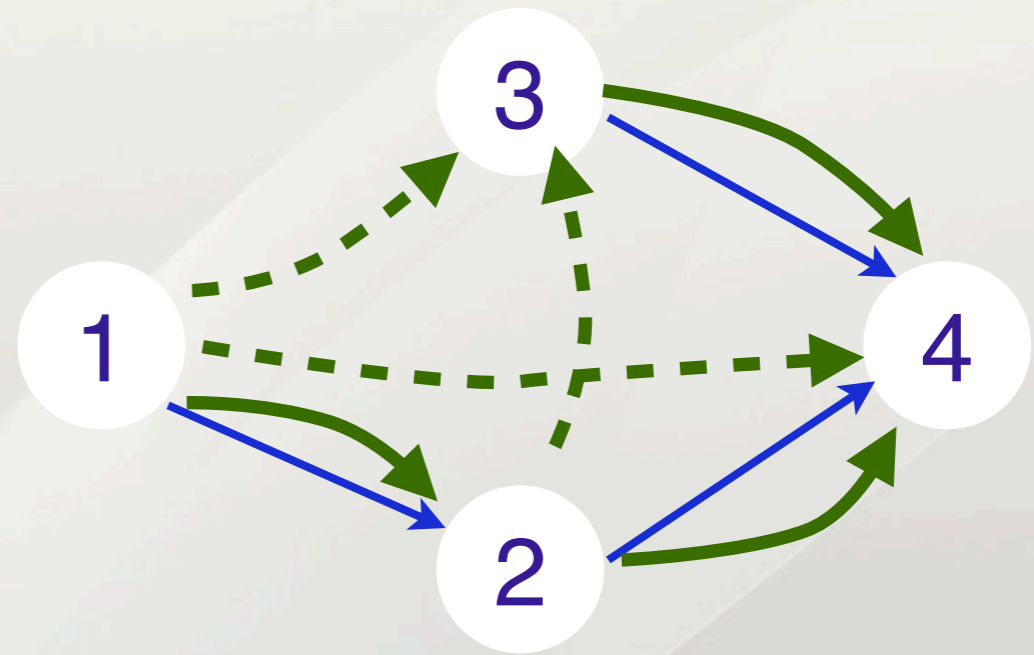


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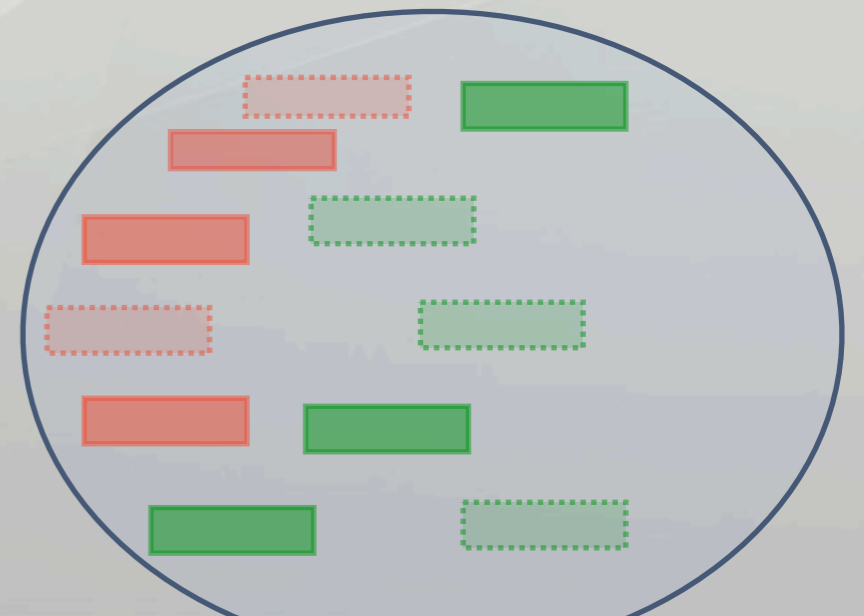


Toy Example

0.1	::	edge(1,3)	✗
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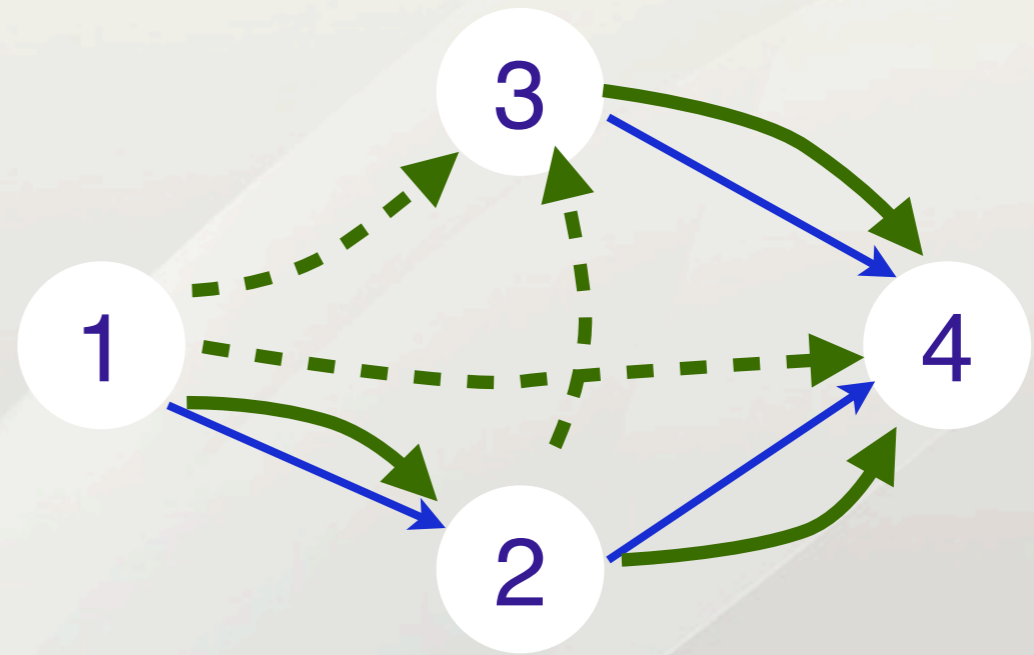


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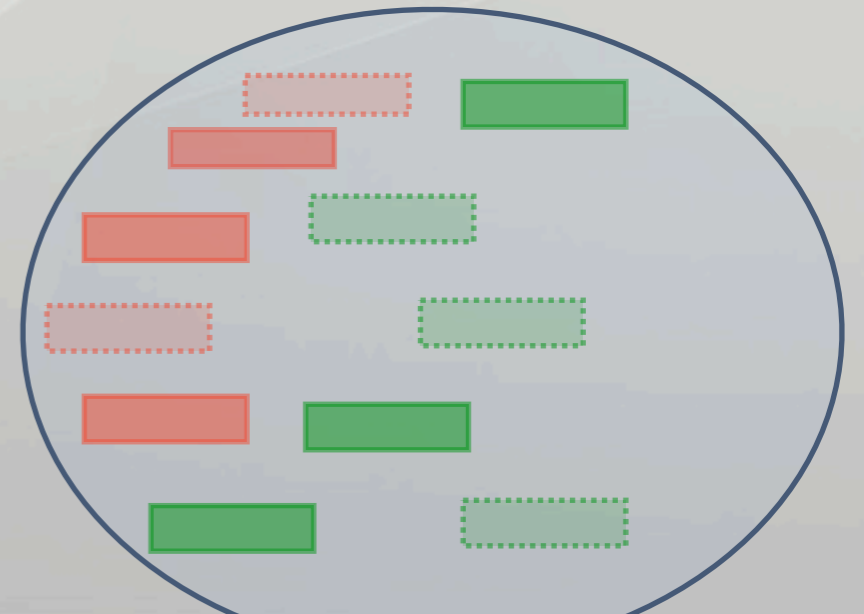
Toy Example

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0.6	::	edge(1,2)	✓
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0.5	::	edge(3,4)	✓
0.7	::	edge(2,4)	✓



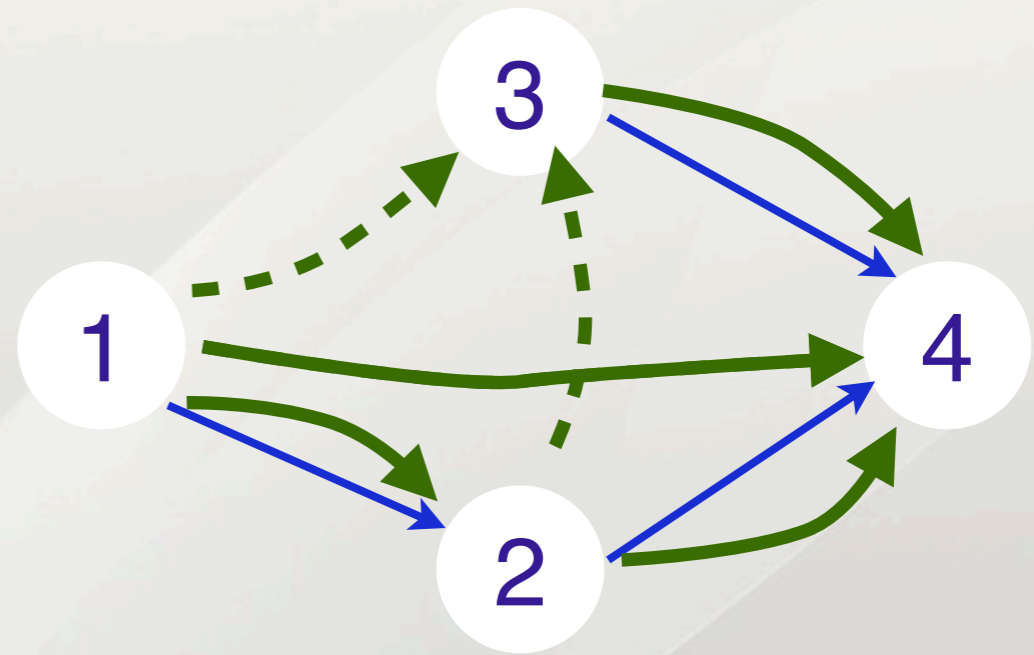
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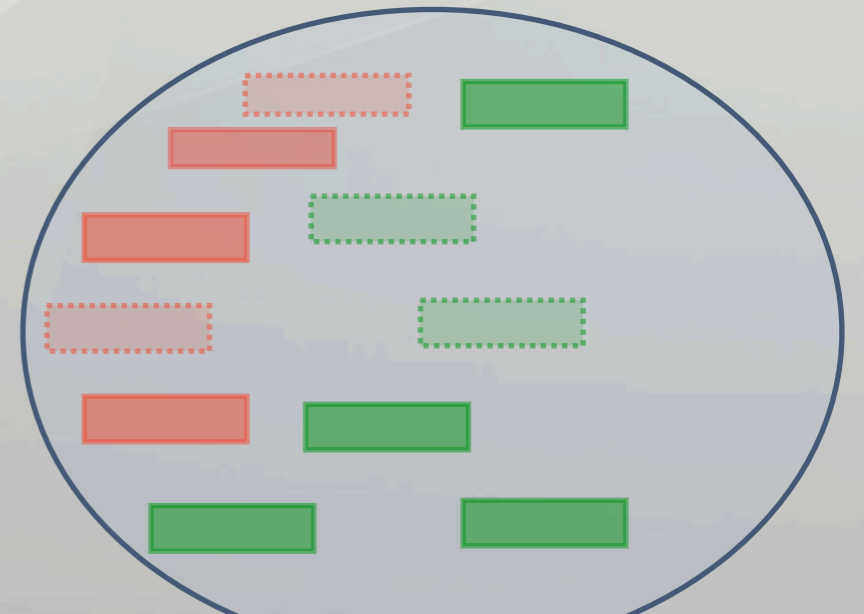
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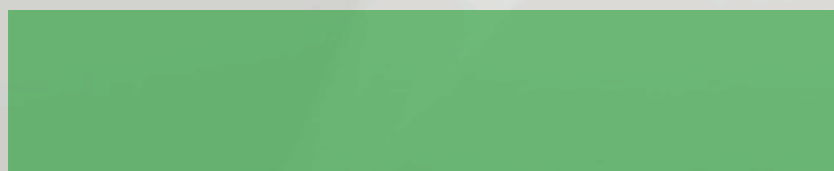


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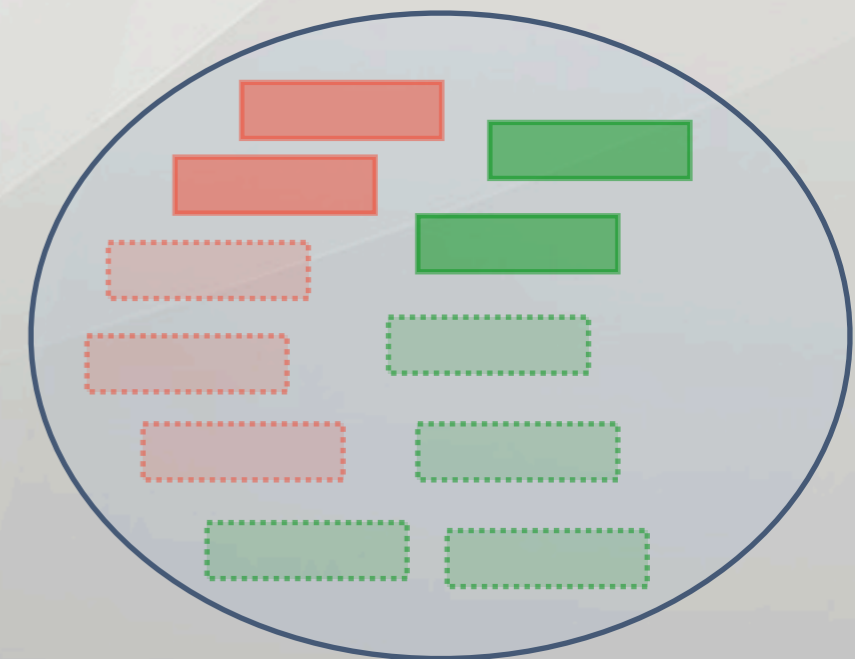
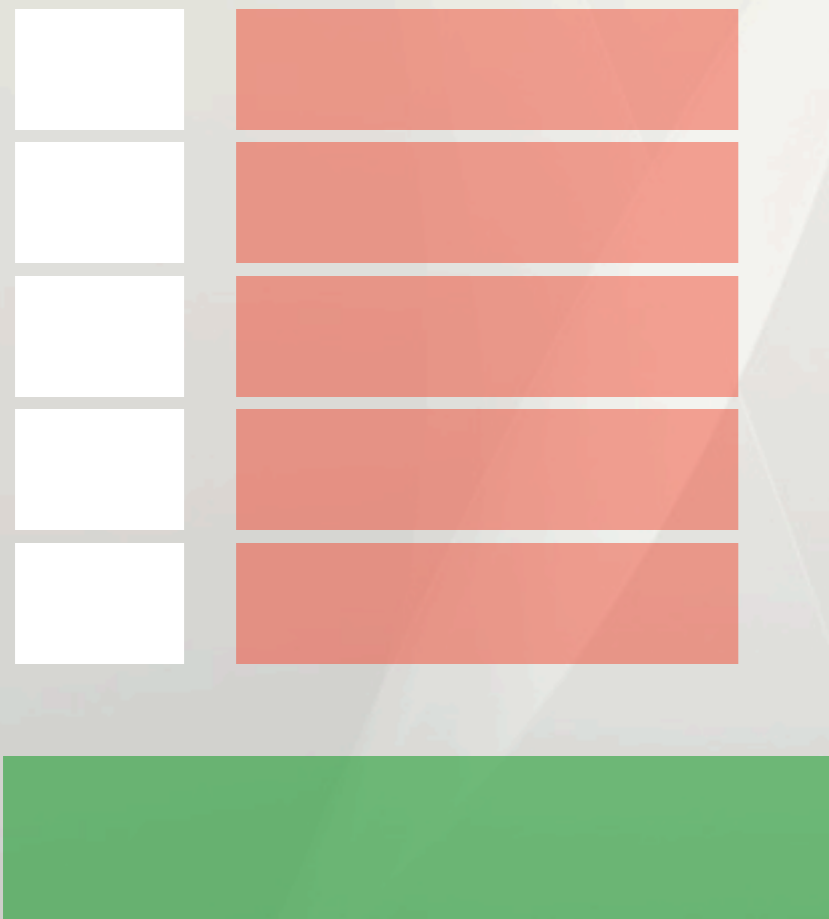
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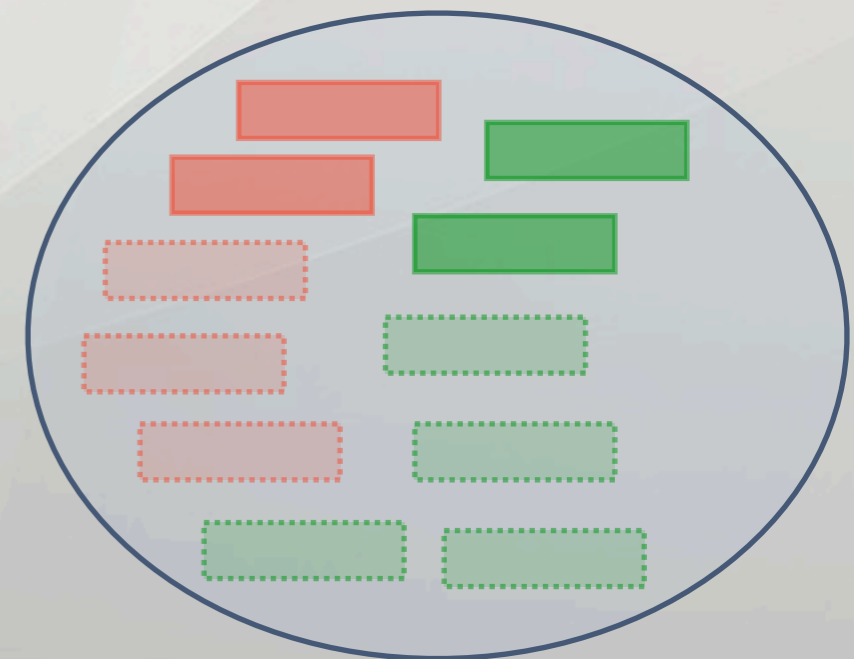
Sampling



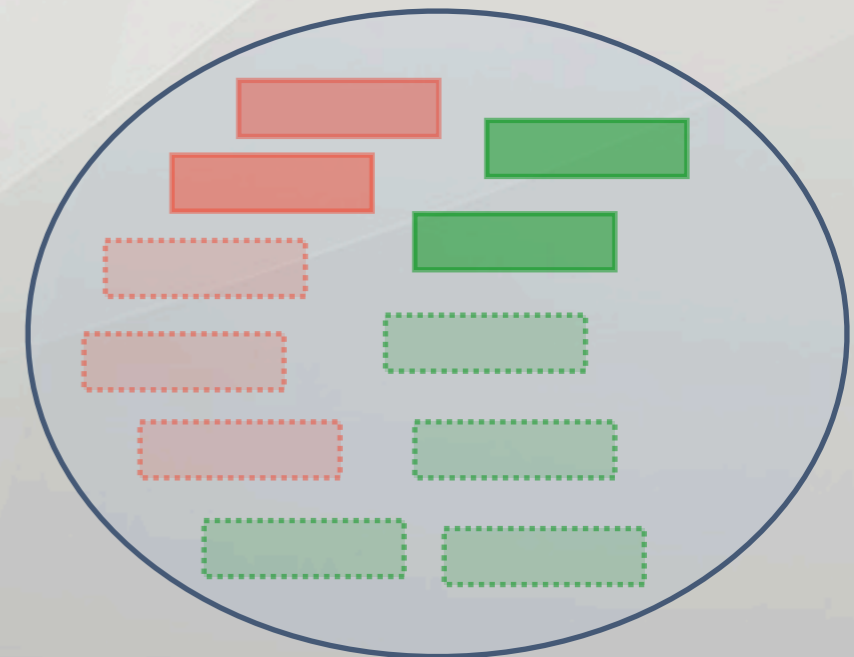
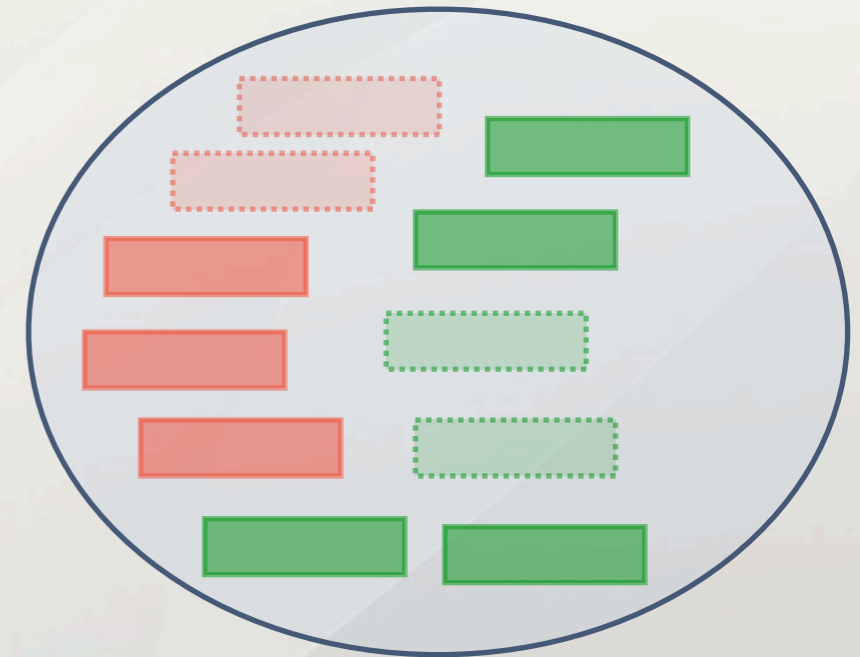
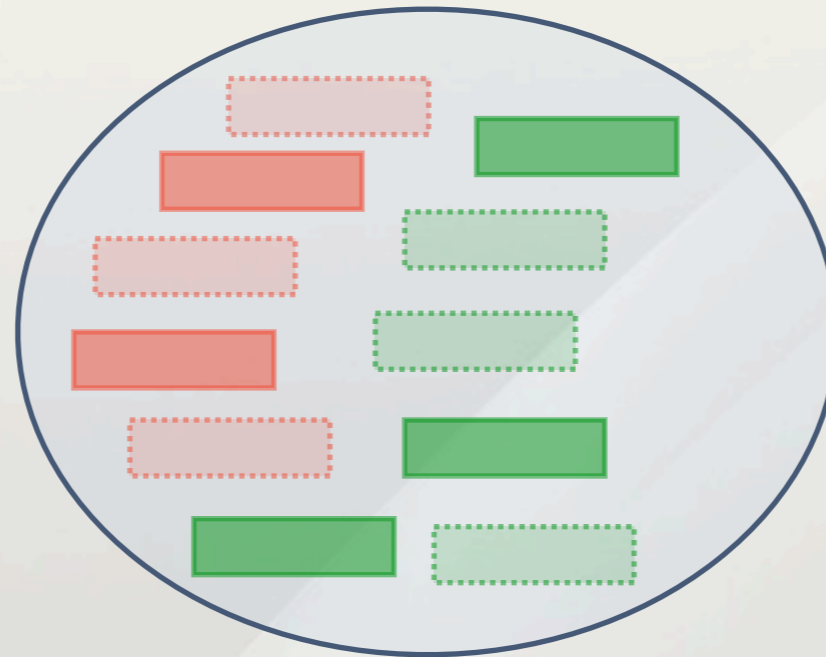
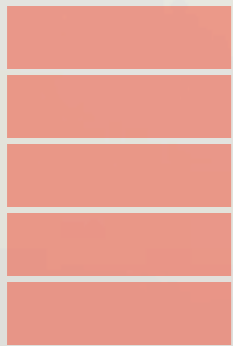
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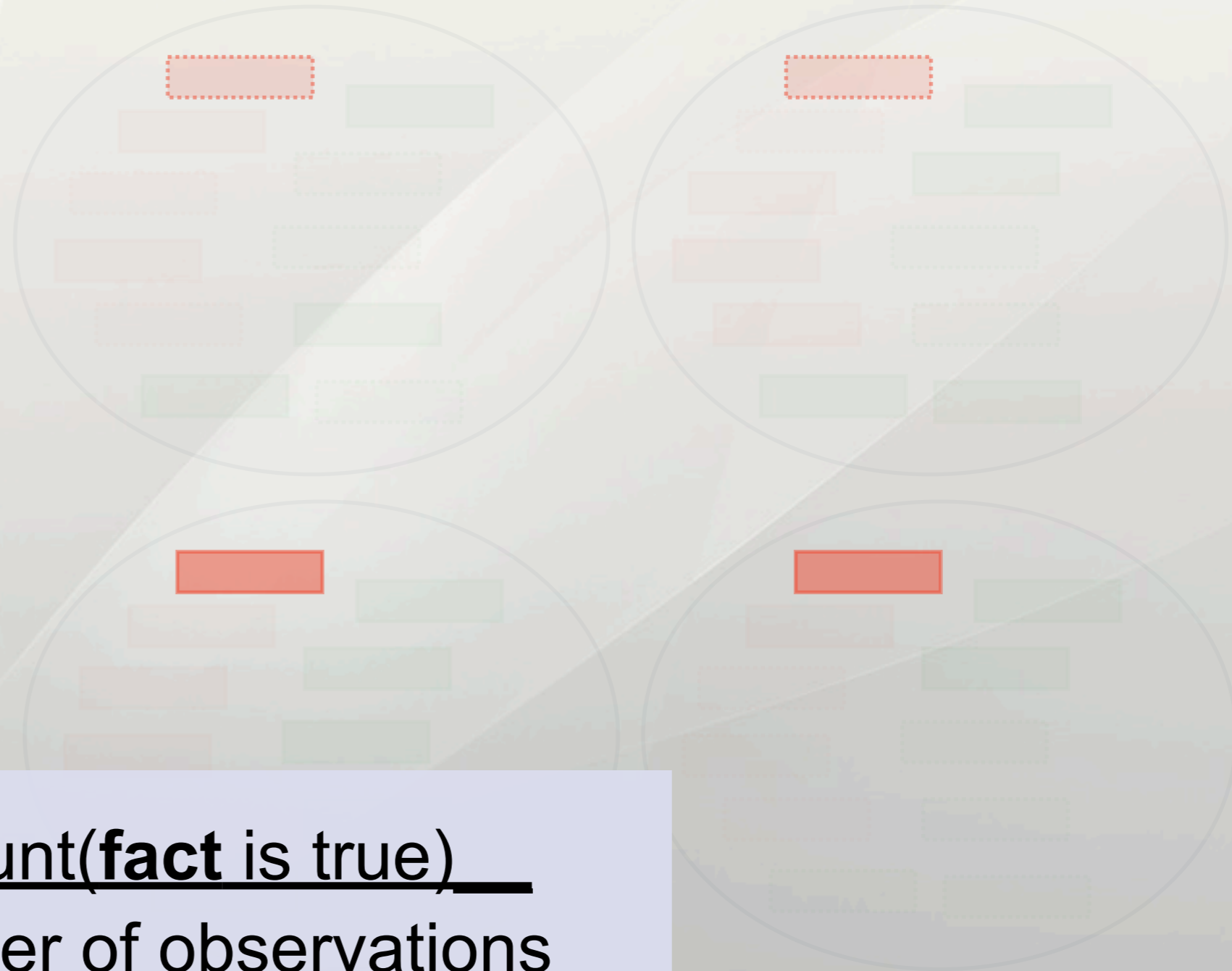
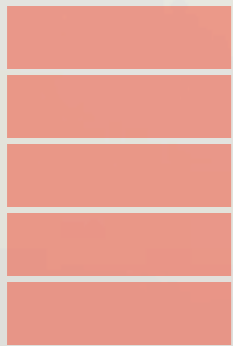
Sampling



Parameter Estimation

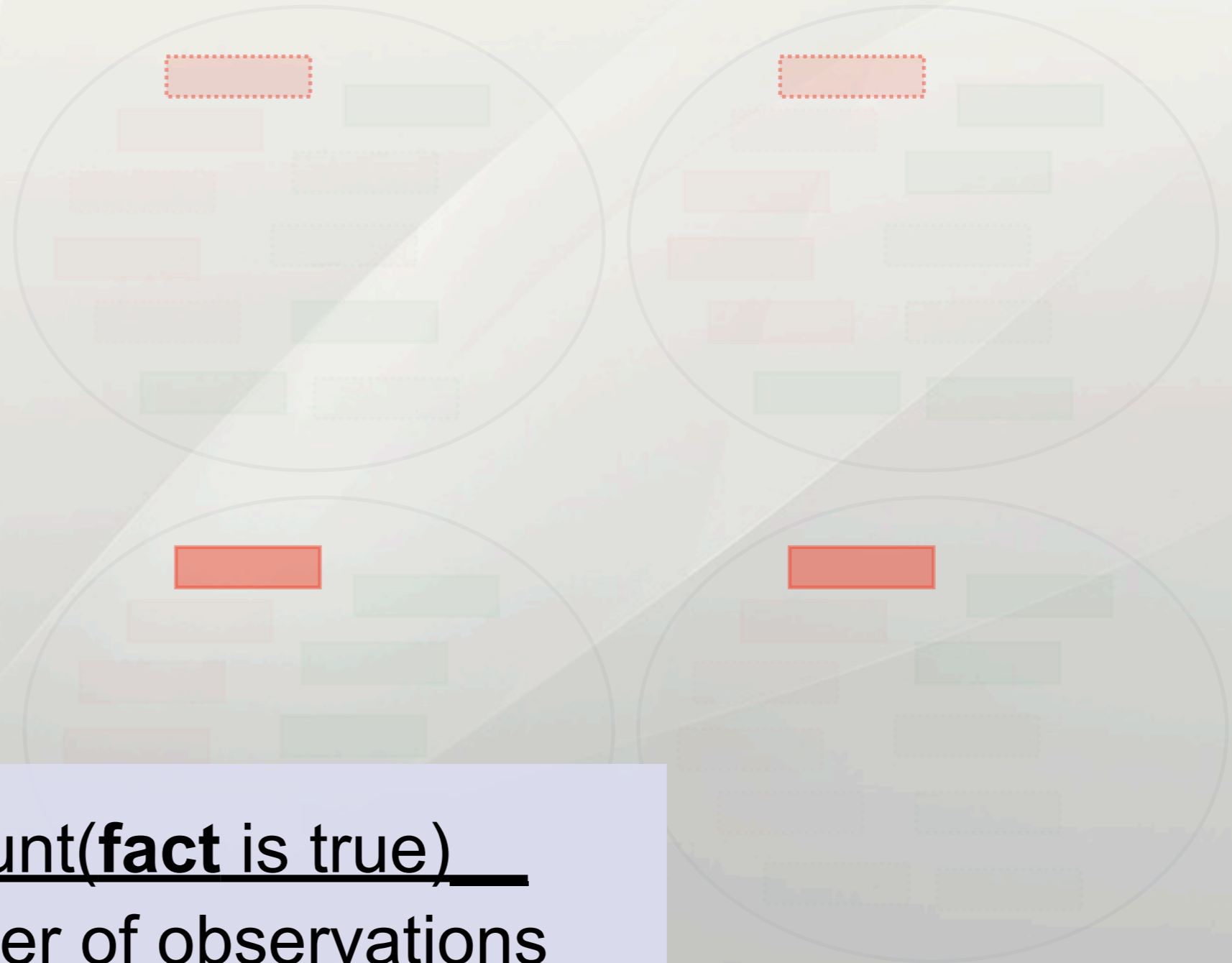
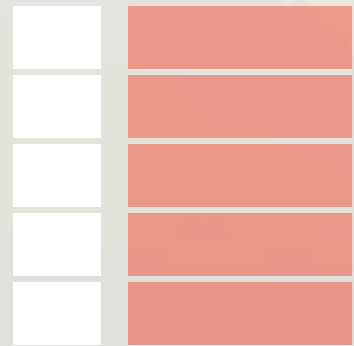


Parameter Estimation



$$p(\mathbf{fact}) = \frac{\text{count}(\mathbf{fact} \text{ is true})}{\text{Number of observations}}$$

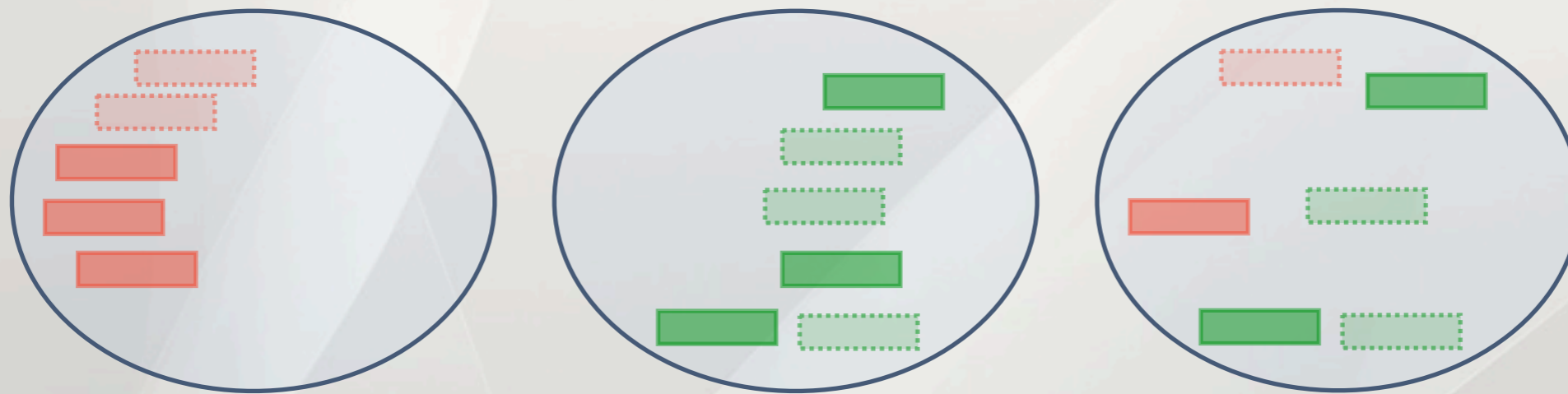
Parameter Estimation



$$p(\mathbf{fact}) = \frac{\text{count}(\mathbf{fact} \text{ is true})}{\text{Number of observations}}$$

Missing Values

- Learning from **partial** interpretations



- Facts can be unobserved
- Soft-EM
- Use **expected_count** instead of **count**

data examples



ProbLog
program



CNF
diff with

abilistic

ectation
DD

e
probabilities

data examples



CNF

diff with

ProbLog
program

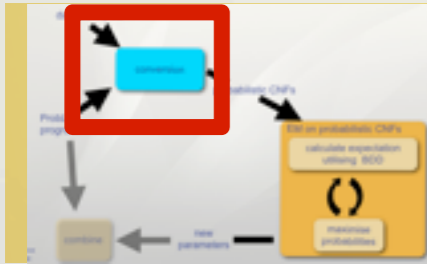
Related Work

- A. Darwiche
- D. Fierens
- I. Thon et al

abilistic

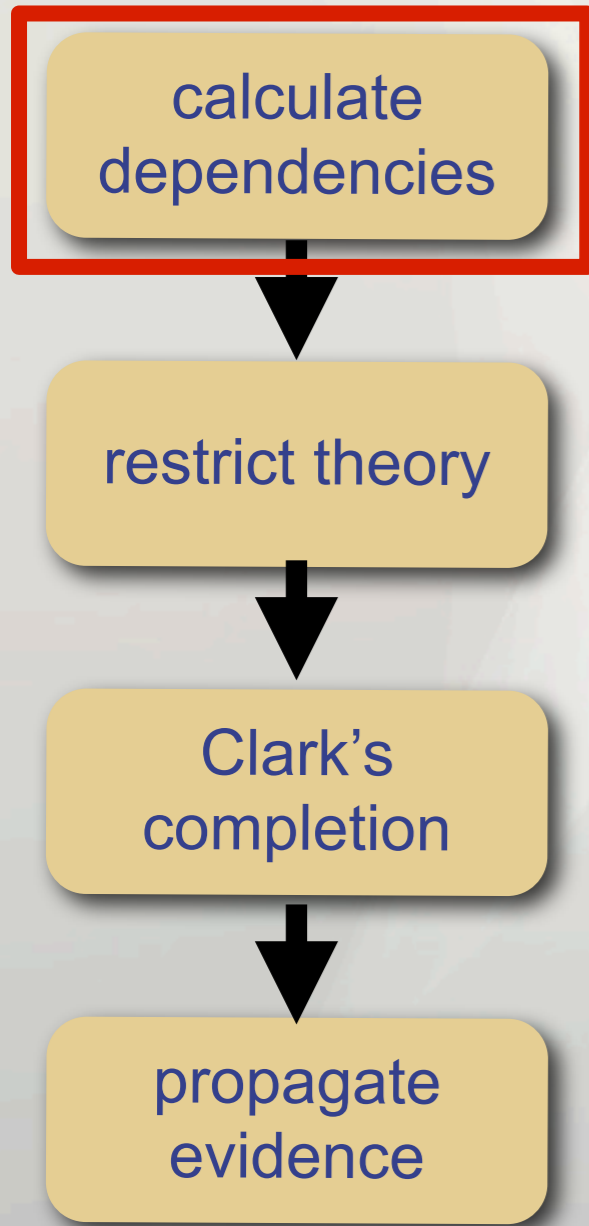
ectation
DD

e
probabilities

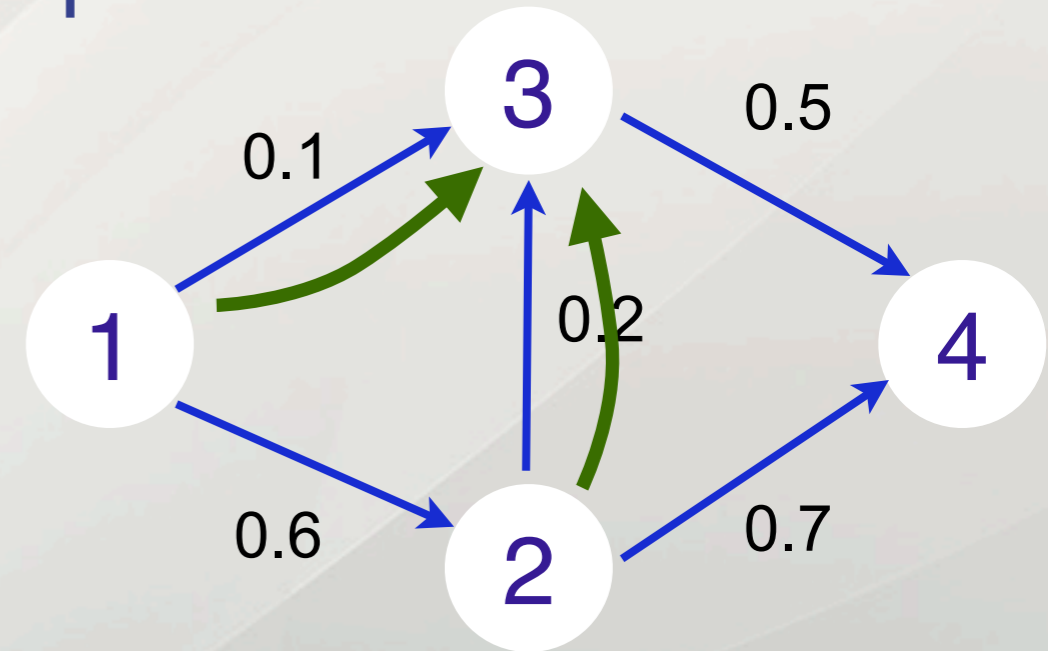


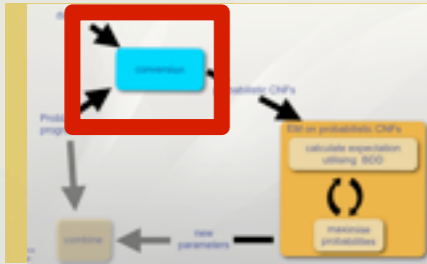
Conversion to Probabilistic CNF

Goal: Find all relevant ground atoms
 How: Run meta-interpreter on evidence



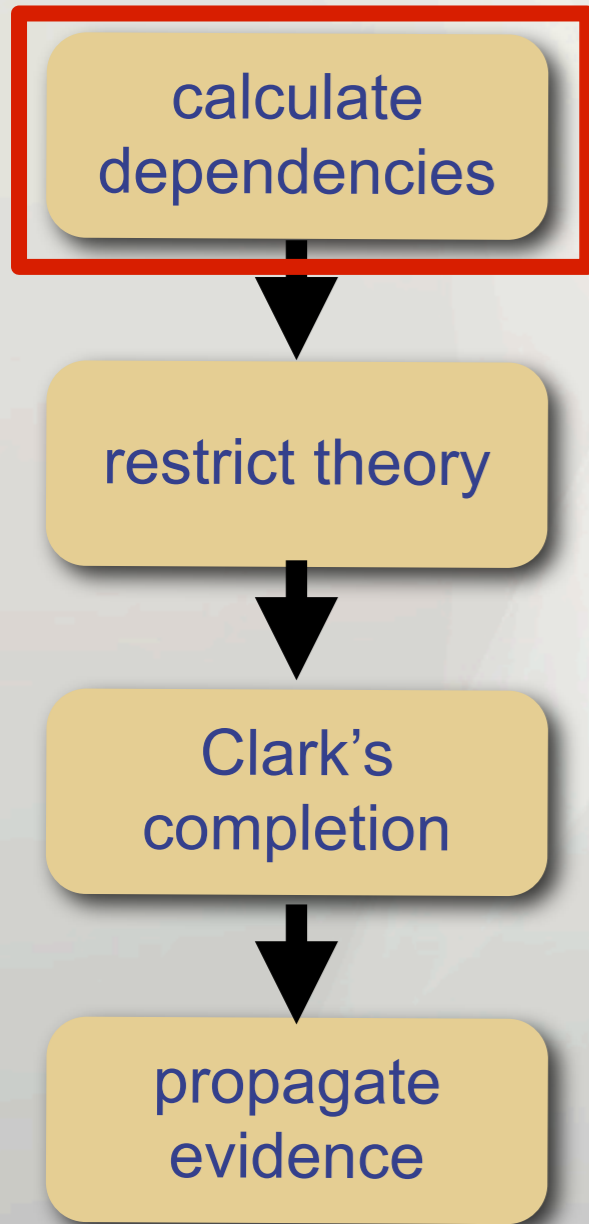
evidence:
 $\{\text{path}(1,3) = \text{true}, \text{path}(2,3) = \text{true}\}$



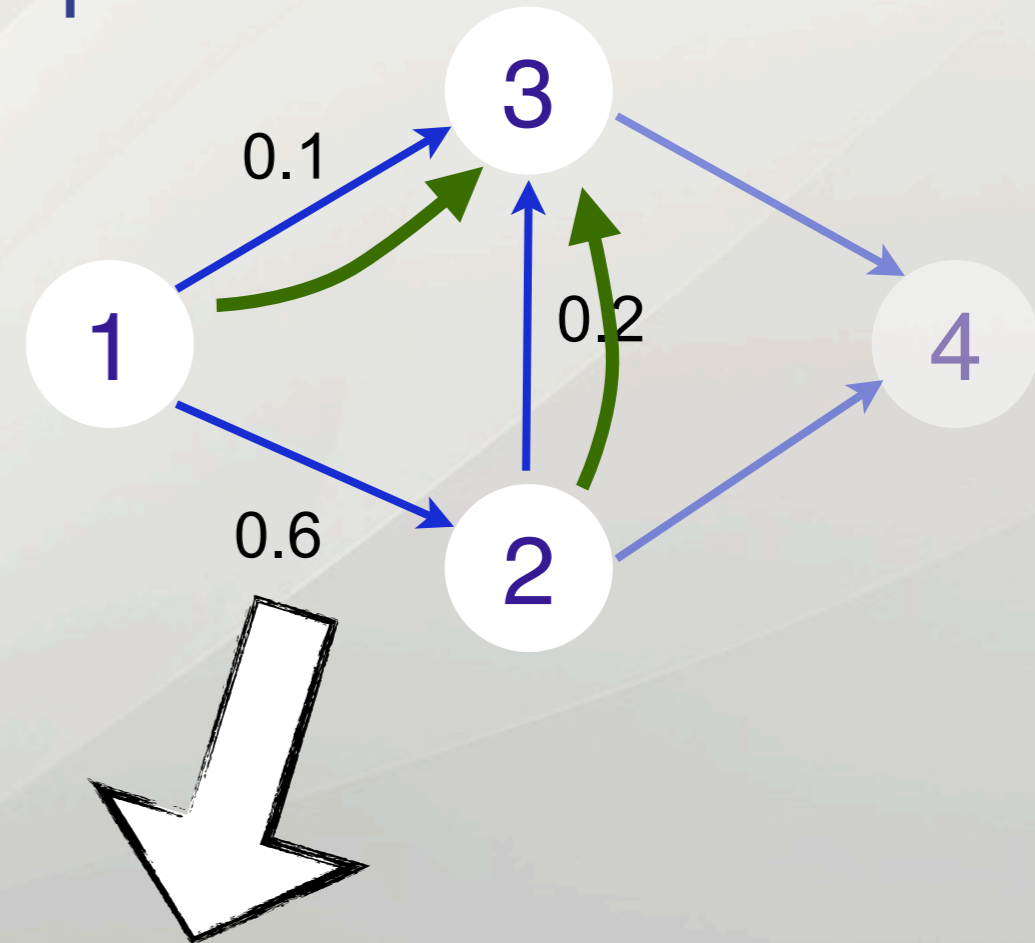


Conversion to Probabilistic CNF

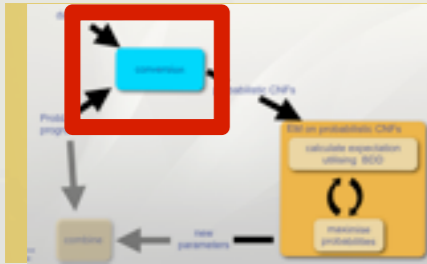
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evidence:
 $\{\text{path}(1,3) = \text{true}, \text{path}(2,3) = \text{true}\}$



edge(1,2), edge(1,3), edge(2,3),
 path(1,2), path(1,3), path(2,3), path(1,3)



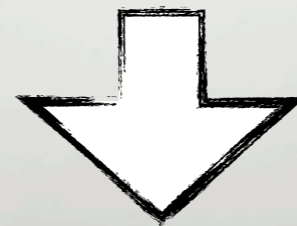
Conversion to Probabilistic CNF

Goal: Finite ground program

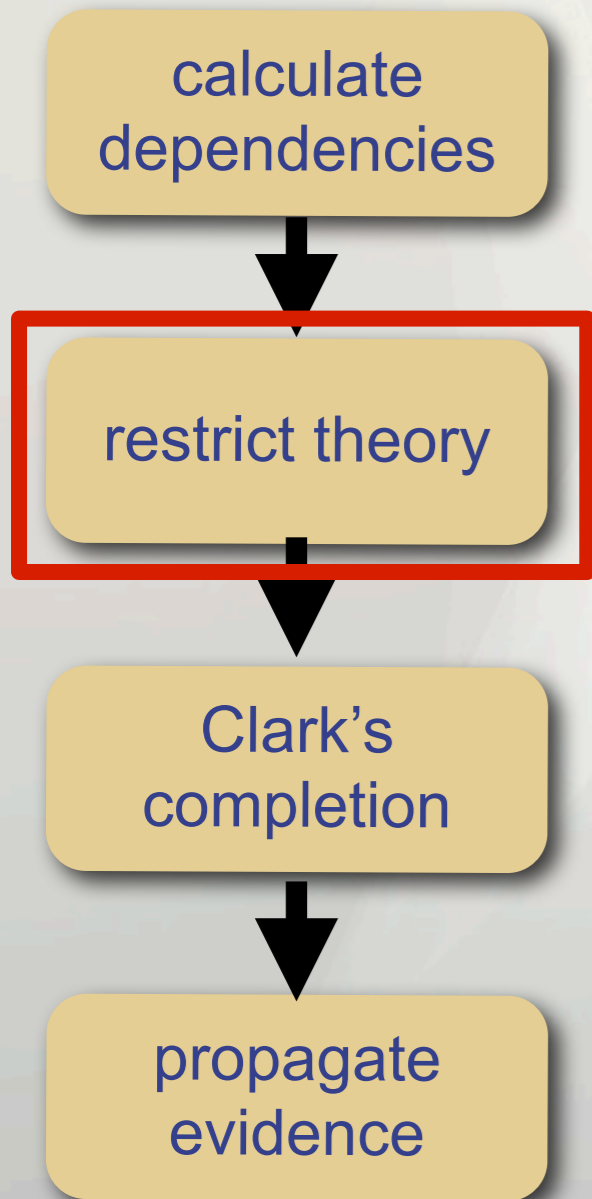
How: Ground program using relevant fact

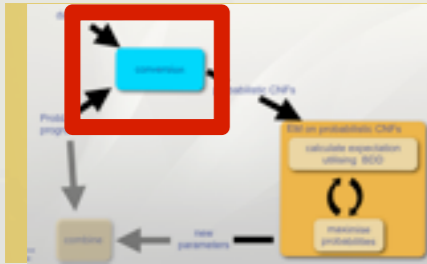
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 path(1,2), path(1,3), path(2,3), path(1,3)

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 path(A,B) :- edge(A,C),path(C,B).



path(1,2) :- edge(1,2).
 path(2,3) :- edge(2,3).
 path(1,3) :- edge(1,3).
 path(1,3) :- edge(1,2),path(2,3).





Conversion to Probabilistic CNF

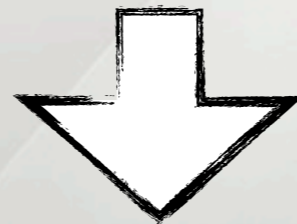
Goal: Propositional CNF

How: Clark's completion

$\text{path}(1,2) \text{ :- edge}(1,2).$ $\text{path}(2,3) \text{ :- edge}(2,3).$

$\text{path}(1,3) \text{ :- edge}(1,3).$

$\text{path}(1,3) \text{ :- edge}(1,2), \text{path}(2,3).$



$\text{path}(1,2) \Leftrightarrow \text{edge}(1,2)$

$\wedge \text{path}(2,3) \Leftrightarrow \text{edge}(2,3)$

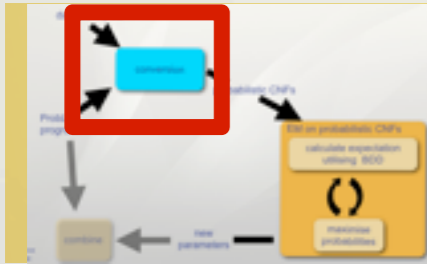
$\wedge \text{path}(1,3) \Leftrightarrow (\text{edge}(1,3) \vee (\text{edge}(1,2) \wedge \text{path}(2,3)))$

calculate dependencies

restrict theory

Clark's completion

propagate evidence



Conversion to Probabilistic CNF

Goal: Simpler CNF
 How: Unit propagation

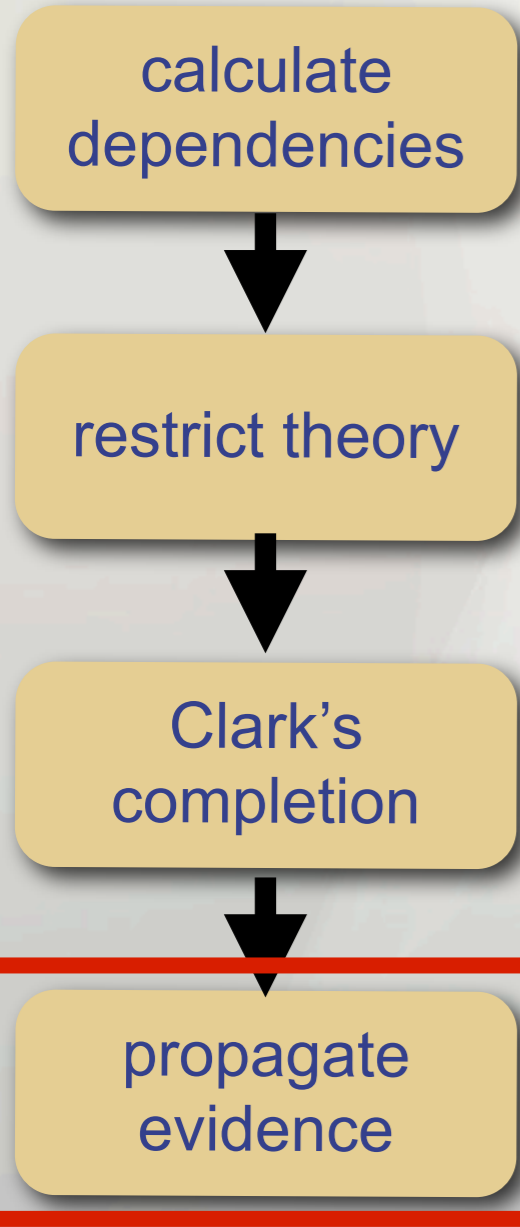
$$I = \{\text{path}(1,3) = \text{true}, \text{path}(2,3) = \text{true}\}$$

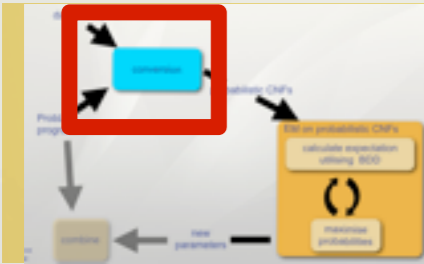


$$\text{path}(1,2) \Leftrightarrow \text{edge}(1,2)$$

$$\wedge \text{path}(2,3) \Leftrightarrow \text{edge}(2,3)$$

$$\wedge \text{path}(1,3) \Leftrightarrow (\text{edge}(1,3) \vee (\text{edge}(1,2) \wedge \text{path}(2,3)))$$





Conversion to Probabilistic CNF

Goal: Simpler CNF
 How: Unit propagation

$$I = \{\text{path}(1,3) = \text{true}, \text{path}(2,3) = \text{true}\}$$



$$\text{path}(1,2) \Leftrightarrow \text{edge}(1,2)$$

$$\text{true} \wedge \text{path}(2,3) \Leftrightarrow \text{edge}(2,3)$$

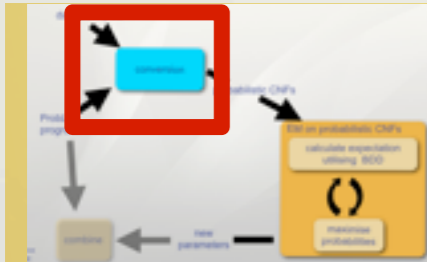
$$\text{true} \wedge \text{path}(1,3) \Leftrightarrow (\text{edge}(1,3) \vee (\text{edge}(1,2) \wedge \text{true} \wedge \text{path}(2,3)))$$

calculate dependencies

restrict theory

Clark's completion

propagate evidence



Conversion to Probabilistic CNF

Goal: Simpler CNF
How: Unit propagation

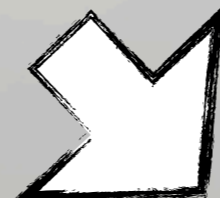
$$I = \{\text{path}(1,3) = \text{true}, \text{path}(2,3) = \text{true}\}$$



$$\text{path}(1,2) \Leftrightarrow \text{edge}(1,2)$$

$$\text{true} \wedge \text{path}(2,3) \Leftrightarrow \text{edge}(2,3) \quad \text{true}$$

$$\text{true} \wedge \text{path}(1,3) \Leftrightarrow (\text{edge}(1,3) \vee (\text{edge}(1,2) \wedge \text{path}(2,3))) \quad \text{true}$$



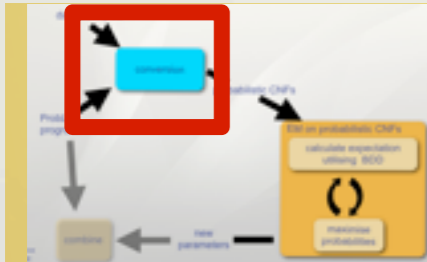
$$\text{propagated} = \{\text{edge}(2,3) = \text{true}\}$$

calculate dependencies

restrict theory

Clark's completion

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Conversion to Probabilistic CNF

Goal: Simpler CNF
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$$\text{propagated} = \{\text{edge}(2,3) = \text{true}\}$$

calculate dependencies

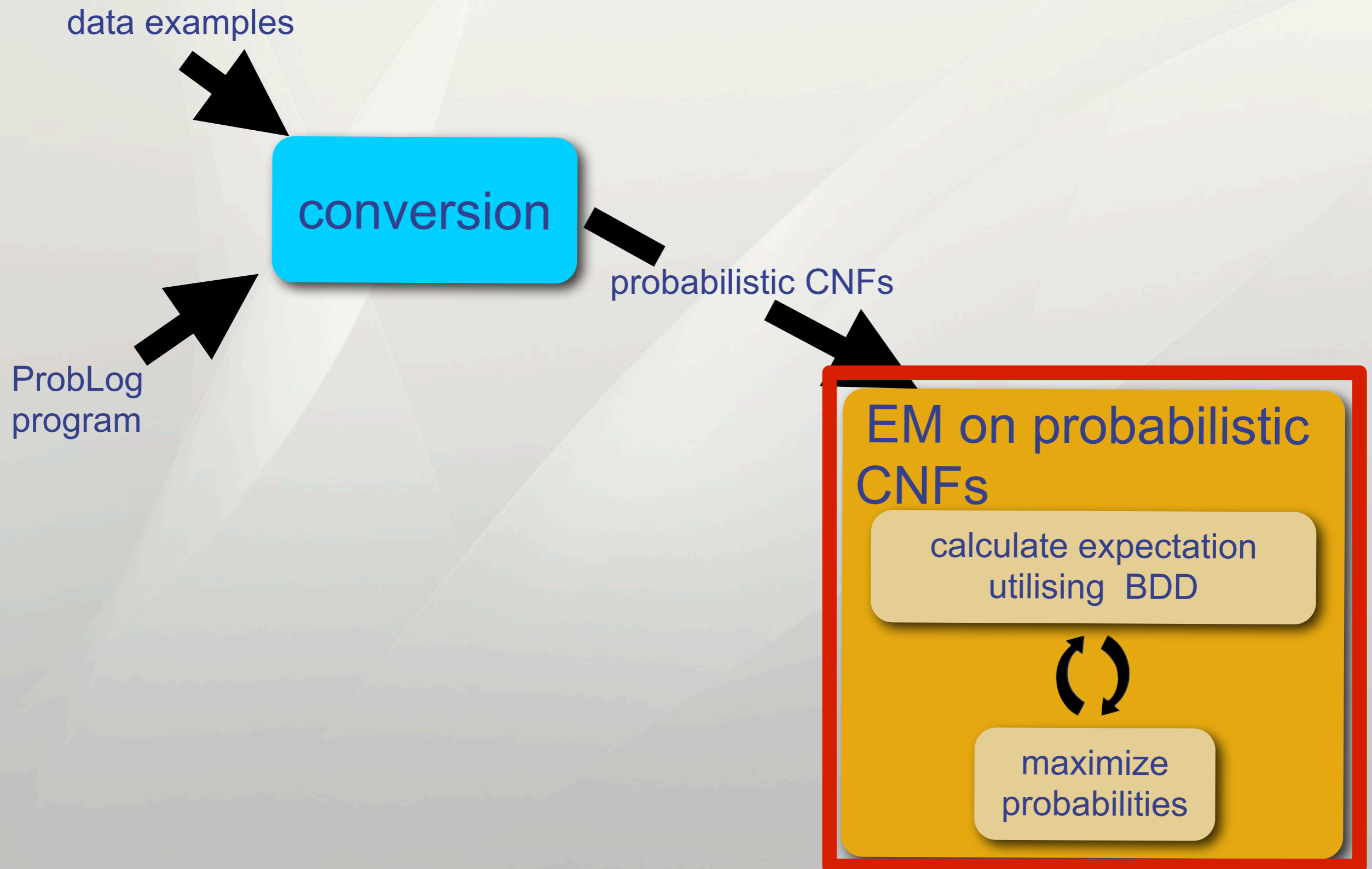
restrict theory

Clark's completion

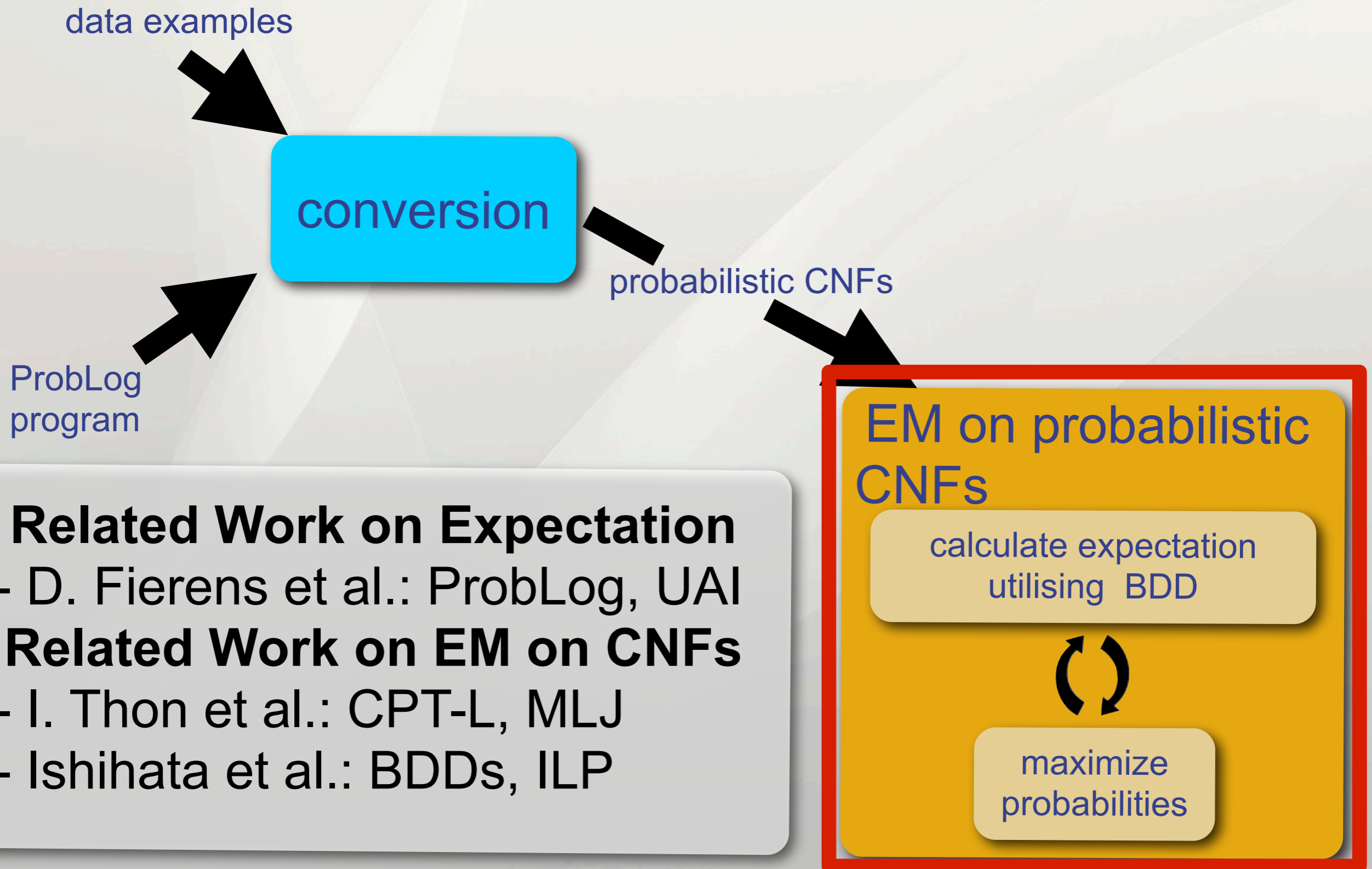
propagate evidence

splitting

LFI ProbLog



LFI ProbLog



Related Work on Expectation

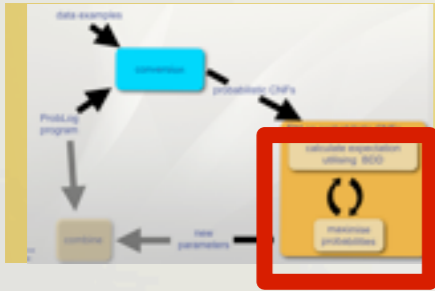
- D. Fierens et al.: ProbLog, UAI

Related Work on EM on CNFs

- I. Thon et al.: CPT-L, MLJ

- Ishihata et al.: BDDs, ILP

EM on CNFs



Goal: New parameters

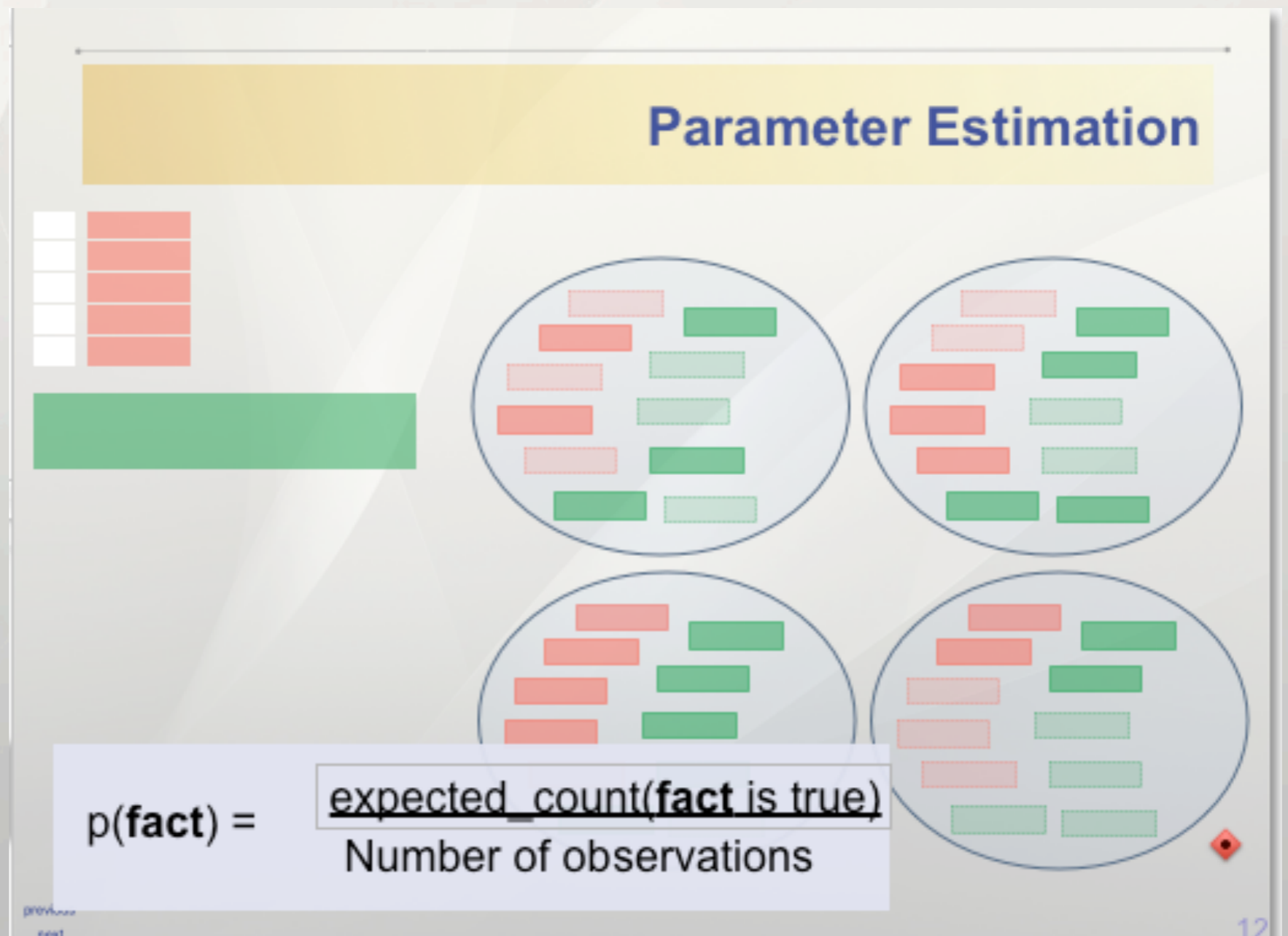
How: Counting expected counts

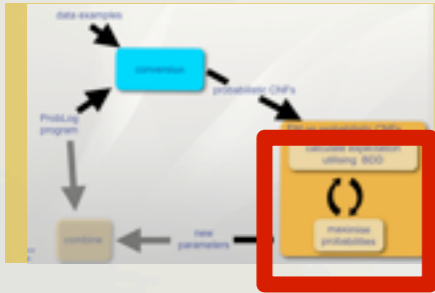
EM on probabilistic CNFs

calculate expectation
utilising BDD



maximise
probabilities





EM on CNFs

Goal: Marginalize over probabilistic facts

How: "Inside/outside" on BDDs

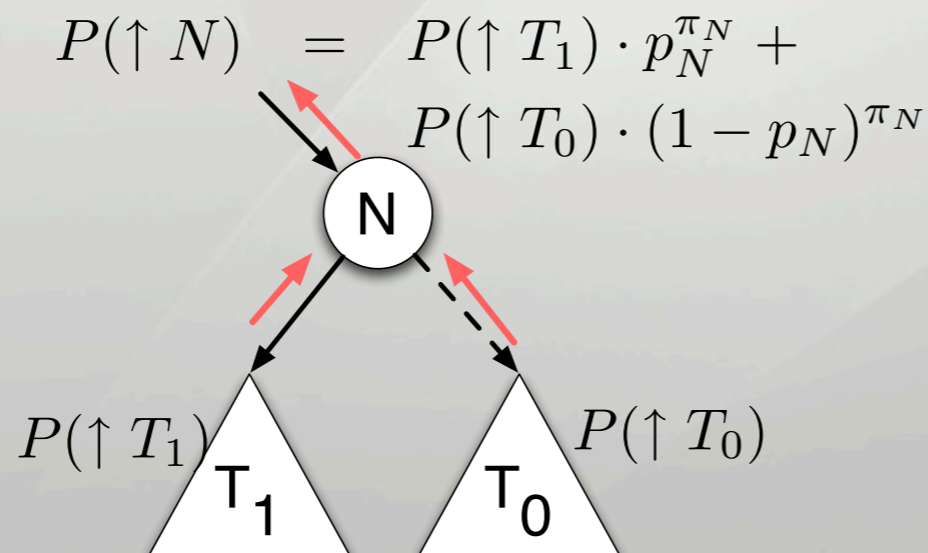
EM on probabilistic CNFs

calculate expectation utilising BDD

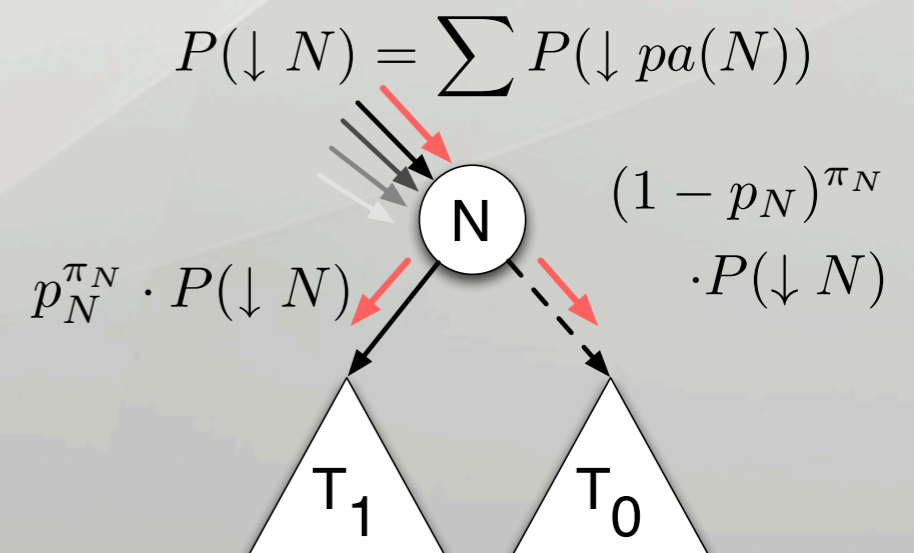
maximise probabilities

$$E[\delta_{m,n}^k | I_n] = \sum_{N \text{ represents } f_m} \frac{P(\downarrow N) \cdot p_N \cdot P(\uparrow h(N))}{P(BDD)}$$

Upward Step



Downward Step



Experimental Results

Real-world dataset: WebKB

Artificial dataset: Smoker

Q1: Is LFI-ProbLog competitive with existing state-of-the-art frameworks (like MLNs)?

Q2: Is LFI-ProbLog sensitive to the initial probabilities?

Q3: Is LFI-ProbLog able to recover the parameters of the original model with a reasonable amount of data?

Experimental Results

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Artificial dataset: Smoker

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YES

Q2: Is LFI-ProbLog sensitive to the initial probabilities?

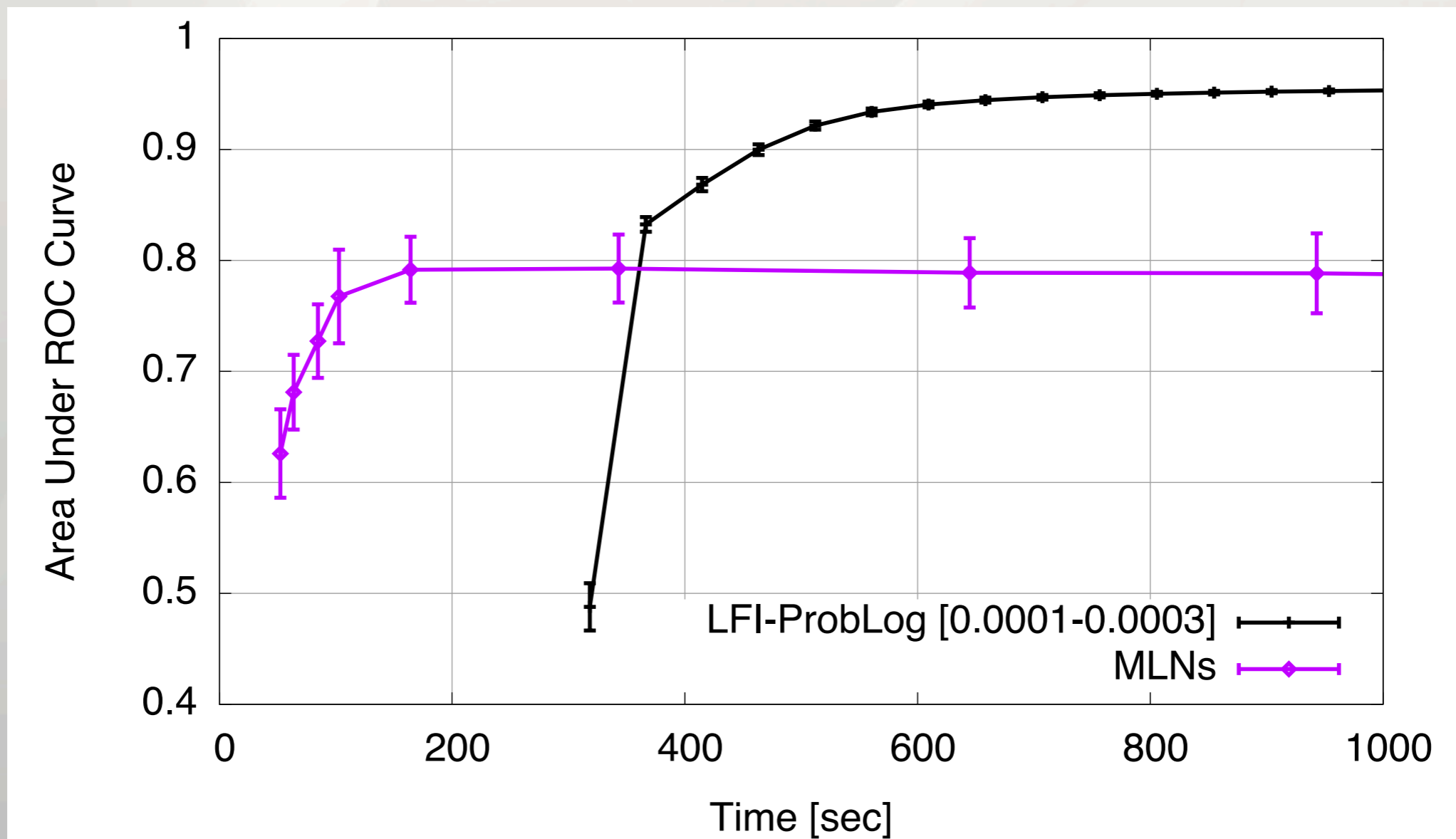
YES

Q3: Is LFI-ProbLog able to recover the parameters of the original model with a reasonable amount of data?

YES

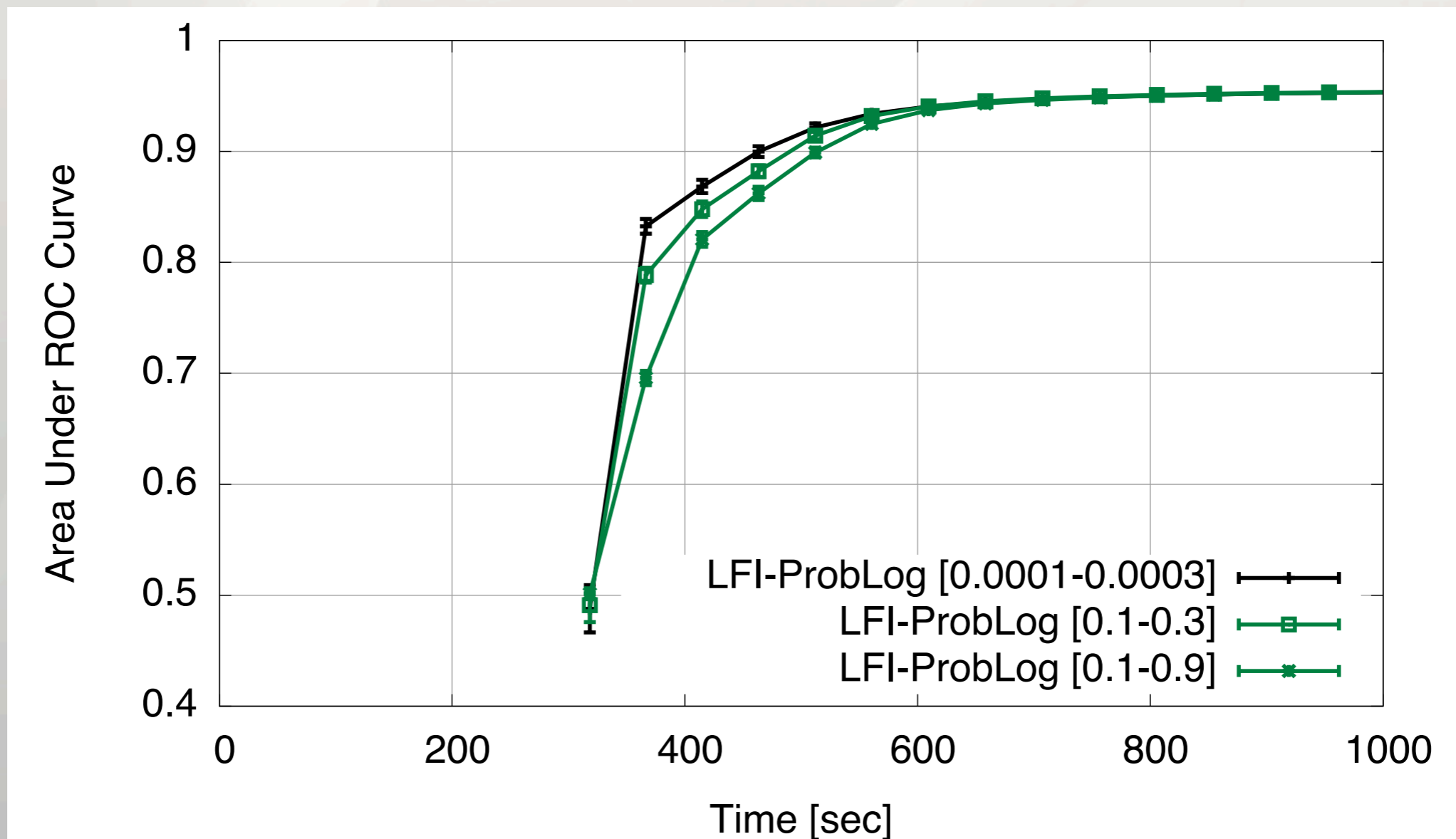
Experimental Results: WebKB

Q1: Is LFI-ProbLog competitive with existing state-of-the-art frameworks?



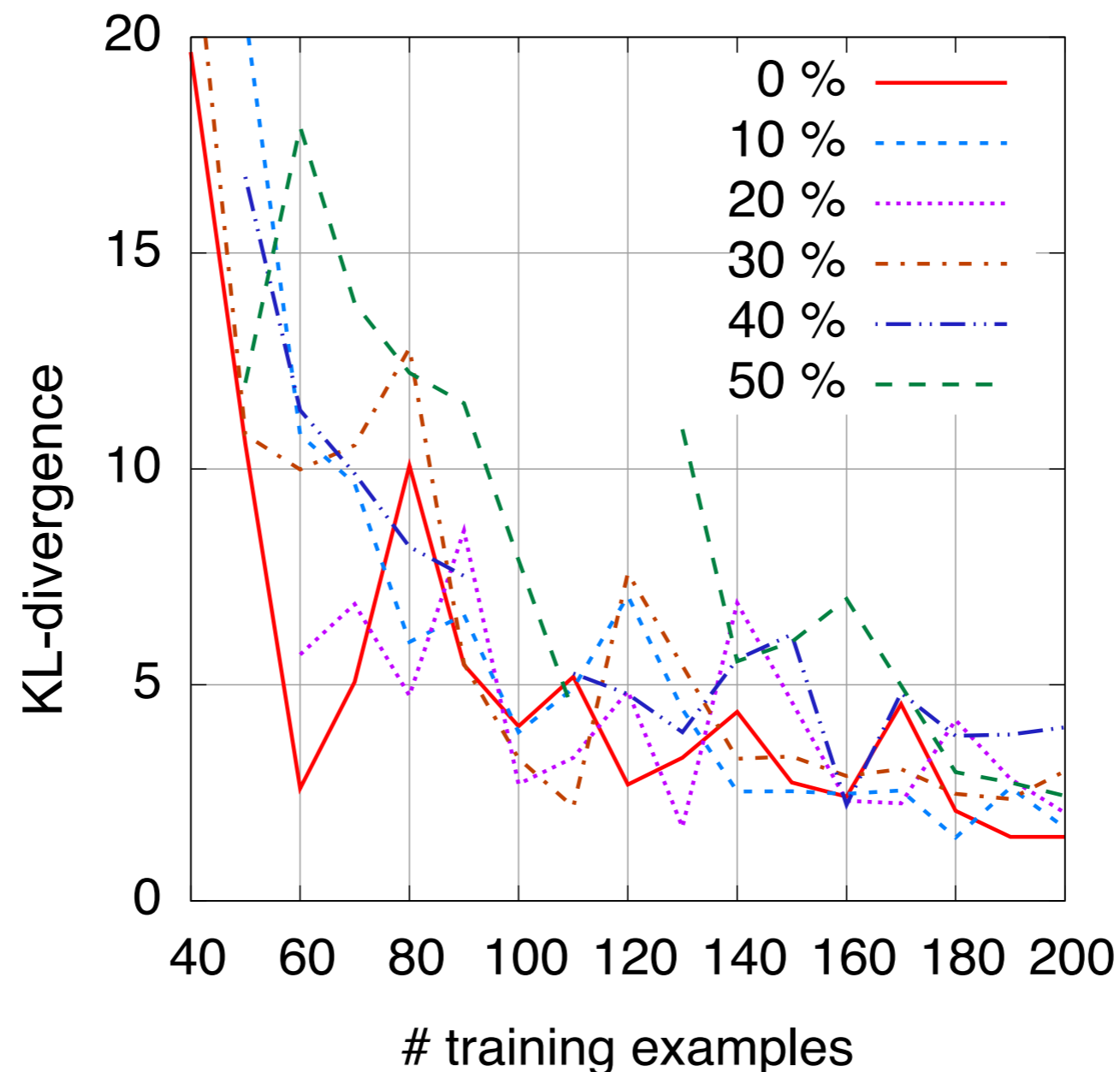
Experimental Results: WebKB

Q2: Is LFI-ProbLog insensitive to the initial probabilities?



Experimental Results: Smokers

Q3: Is LFI-Problog able to recover the parameters of the original model with a reasonable amount of data?



Goal
sensit
towa
data

26

Conclusions

- Presented first algorithm for learning Probabilistic Logic Programs from interpretations
 - Learns in a generative setting
 - Handles missing/incomplete data
- Empirical results:
 - Accuracy competitive with other state of the art
 - Run time efficiency sufficient for real world tasks
- Publicly available implementation: Download and try it out!!
 - <http://dtai.cs.kuleuven.be/problog/>

Thank you

Questions?



ProbLog

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<http://dtai.cs.kuleuven.be/problog/>

Tutorials

Tutorials

Probabilistic Inference

Parameter Learning

Decision-Theoretic

Probabilistic inference, parameter learning and decision-

previous

next

Conclusions

- Presented first ProbLog algorithm capable of learning from interpretation
 - Can learn in a generative setting
 - Can handle missing/incomplete data
- Strong empirical results
 - Accuracy competitive with other state of the art
 - Good run time efficiency



<http://dtai.cs.kuleuven.be/problog/>

