Data-Dependent Geometries and Structures : Analyses and Algorithms for Machine Learning

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Data Dependent Geometry

What is a "data-dependent geometry"?

Standard paradigm

- A dataset is sampled from a space with a given geometry
- the "distances" between particular points is independent of the sample

Data-dependent paradigm

- A dataset is sampled from a space with an unknown geometry
- Hence the "distances" between particular points is dependent on the sample
- Implication: We need to learn the "geometry" (Assumptions Needed!)

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Consider the following dataset of a new stories

News stories (Source, Headline)

- (Financial Times, Research and Development in Fusion increased by 60% Last Quarter)
- (St. Petersburg Gazeteer, Major layoffs expected in tourism sector)
- (*The Times*, Super-Tanker founders on Florida coast. Largest spill of the millennium.)

Observation

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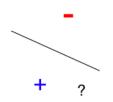
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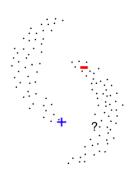
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Observation

Illustration



Illustration



Data-dependent Geometry

Topics

- Graph-based semi-supervised learning
 - Laplacian-based methods (Data dependent kernels)
 - Tree approximations (online mistake bounds)
 - Link classification (Active learning)
 - Fast algorithms (Bayesian Marginalisation)
- Exploiting the structure of an unknown data-generating distribution
 - Localized Pac-Bayes analysis

Resources Allocated

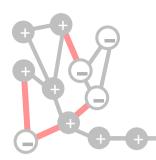
Resources

Activity	duration	cost
Guy Lever RA (UCL)	5 months	€23K
Fabio Vitale RA (Insubria)	9 months	€19K
Travel and subsistence	_	€3K
Total:		€45K

Outputs

- N. Cesa-Bianchi, C. Gentile, F. Vitale, and G. Zappella. A correlation clustering approach to link classification in signed networks., Submitted, 2012.
- N. Cesa-Bianchi, C. Gentile, F. Vitale, and G. Zappella. See the tree through the lines: the shazoo algorithm., *NIPS*, 2012.
- M. Herbster. A triangle inequality for p-resistance., NIPS Workshop: Networks Across Disciplines: Theory and Applications, 2010.
- M. Herbster, S. Pasteris, and F. Vitale. Efficient prediction for tree markov random fields in a streaming model., NIPS Workshop on Discrete Optimization in Machine Learning, 2011.
- G. Lever, T. Diethe, and J. Shawe-Taylor. Data dependent kernels in nearly-linear time., AISTATS, 2012.
- G. Lever, F. Laviolette, and J. Shawe-Taylor. Tighter pac-bayes bounds through distribution-dependent priors., *Theoretical Computer Science (To appear)*, 2012.

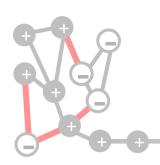




Main Insubria activities

- Vertex classification on weighted graphs
- N. Cesa-Bianchi, C. Gentile, F. Vitale, and G. Zappella. See the tree through the lines: the shazoo algorithm. In Proc. of 25th NIPS, 2012.
- Link classification on unweighted graphs
- N. Cesa-Bianchi, C. Gentile, F. Vitale, and G. Zappella. A correlation clustering approach to link classification in signed networks. Submitted, 2012.

- Main issues:
 - Construction of meaningful and natural complexity measures
 - Accuracy guarantees / optimality
 - Scalability
 - Practical utility
- **Performance measure (analysis):** number of prediction mistakes



Vertex Classification The Shazoo algorithm

- Learning on graphs/trees domains: hyperlinked webpages, social networks, co-author networks, biological networks, ...
- Our learning problem: Vertex classification of weighted, connected and undirected trees (and graphs) based only on graph topology
- We focus on binary labeling
- Bias: strongly connected nodes same label Weight cut-edges small

The Shazoo algorithm [Cesa-Bianchi et al. NIPS 2012]: input = weighted trees T (if the input is a graph G we can run Shazoo on a spanning tree T of G)

Shazoo (1) partitions T into components (satifying some properties), (2) uses mincut for estimating the labels of the component border vertices, (3) uses a NN method for predicting the required label

Shazoo Algortihm: Analysis, implementation and computational complexity

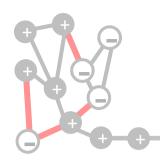
Accuracy: #mistakes of Shazoo is optimal (up to log factors)

Implementation: simple and fast recursive method (based on sum-product algorithm) for using the mincut strategy

Time complexity:

- On line protocol: Worst case time per prediction: O (#vertices)
 (rarely encountered in practice)
- Batch protocol (vertices are split into training and test sets):
 Worst case time for predicting all labels of the test set: O (#vertices)

Space complexity: Linear in #vertices



Shazoo algorithm Experiments

- Real-world weighted graphs: web spam detection, character recognition, text categorization and bioinformatics
- Competitors: LABPROP (label propagation algorithm), OMV (label majority vote of adjacent nodes) and WTA (Weighted Tree Algorithm)
- We used spanning trees generated in different ways for running Shazoo (and WTA)
- Experiment protocol: batch (training set size = 5%, 10% and 25%)
- Main results:
 - Shazoo outperforms WTA and OMV on all datasets
 (unlike WTA it explicity exploits the tree structure)
 - Aggregating prediction of committees of random spanning trees via majority vote,
 Shazoo outperforms LABPROP when the training set size is small

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Link classification

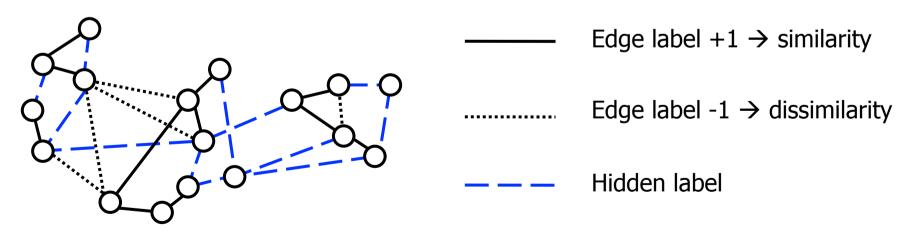
Protocol: Active Learning (focus)

Negative edges in real world networks:

Disapproval or distrust in social networks, negative endorsements on the Web, inhibitory interactions in biological networks, sentiment between two individuals for recommender systems

Active learning protocol

- Learner selects a set TrSet of edges (training set)
- All labels of the edges of TrSet are revealed
- Learner predicts the labels of all remaining edges



N. Cesa-Bianchi, C. Gentile, F. Vitale, and G. Zappella. A correlation clustering approach to link classification in signed networks. Submitted, 2012.



Active link classification Main results

- For this problem we studied a meaningful and natural complexity measure related to a notion of cutsize induced by Correlation Clustering
- Accuracy guarantees: We devised an algorithm optimal up to a $O(\rho^{3/2}\sqrt{|V|})$ factor on any labeled graph G(V,E), while the test set size is not smaller than $P = \infty$ times the training test size
- Scalability: Our algorithm requires an amortized time per prediction equal

to
$$O\left(\sqrt{\frac{|V|}{\rho}}\log|V|\right)$$

- Research directions:
 - Use **randomization** against adversarial label assignment
 - Test our algorithm on real-world graphs drawn from different domains: social networks (Epinions, Slashdot), movie rating datasets (Movielens) and other web datasets (political election datasets, ...)

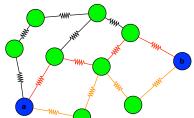
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UCL Activities (Part I)

- Exploiting the structure of a graph (resistance metric)
- Fast online algorithms for labeling a graph
- A triangle inequality for p-resistance.
 - p-resistance generalises the effective resistance of a network
 - Laplacian and Mincut methods popular, p-resistance for SSL generalises both
 - Fundamental inequality for p-resistance
 - Geometric insight given for k-center clustering
- Efficient prediction for tree markov random fields in a streaming model
 - Exponential speedup for online tree MRF vertex marginalization
 - Computational complexity characterised by a particular hierarchal covering of a tree



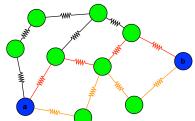
Identify a graph with a network of resistors



$$r_p(a,b) = \left[\min_{u \in \mathbb{R}^n} \left\{ \sum_{(i,j) \in E(\mathbf{G})} \frac{|u_i - u_j|^p}{\pi_{ij}} : u_a = 1, u_b = 0 \right\} \right]^{-1}$$

$$r_{p}^{\text{par}}(a,b) = \left(\sum_{i=1}^{n} \frac{1}{\pi_{i}}\right)^{-1} \qquad r_{p}^{\text{ser}}(a,b) = \left(\sum_{i=1}^{n} \pi_{i}^{\frac{1}{p-1}}\right)^{p-1}$$

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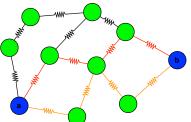
Definition: The (effective) *p*-resistance from *a* and *b* is

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- p-Resistance trades off geodesic distance and connectivity
- Resistors in parallel
 Resistors in series

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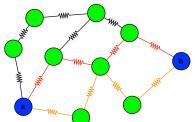
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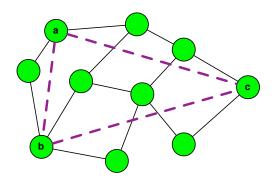


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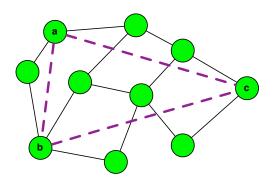
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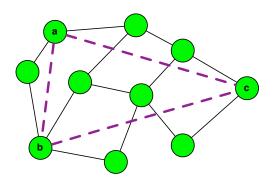
- Electric Network (p = 2): $r_2(a, c) \le r_2(a, b) + r_2(b, c)$
- ② Pipe Network (p = 1): $r_1(a, c) \le \max(r_1(a, b), r_1(b, c))$
- ③ Generic $p \in (1,\infty)$: $r_p(a,c) \leq \left(r_p(a,b)^{\frac{1}{p-1}} + r_p(b,c)^{\frac{1}{p-1}}\right)^{p-1}$





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Application: k-center clustering

Objective:

$$\min_{v_1^*,\dots,v_k^*\in V} \max_{v\in V} \min_{i\in\mathbb{N}_k} d(v,v_i^*).$$

Farthest first algorithm

```
Input: A set V=v_1,\ldots,v_n, a k\in\mathbb{N}, and a metric d(V,V)\to\mathbb{R} Initialization: \tilde{v}_1=v_1 for t=2,\ldots,k do \tilde{v}_t=\operatorname{argmax}_{v\in V}\min_{i\in\mathbb{N}_{t-1}}d(v,\tilde{v}_i) end for return \{\tilde{v}_1,\ldots,\tilde{v}_k\}
```

Theorem

Given a graph \mathcal{G} the farthest first algorithm gives a 2^{p-1} -opt k-center clustering with respect to the p-resistance for p > 1.

Efficient prediction for tree markov random fields (1)

Model

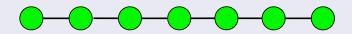
Given a tree-structured MRF at time t = 1, 2, ...

Actions:

- i) predict a label at a vertex on the tree
- ii) update by associating a label with a vertex
- iii) delete the label at a vertex.

Problem

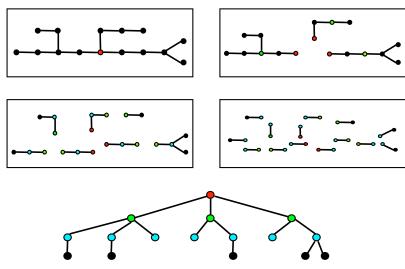
Problem: Online belief propagation is *slow* — linear on a tree.



Solution: We construct a (*decomposition*) tree on the original **Result:** D-propagation is **fast** on a tree.

Efficient prediction for tree markov random fields (2)

Decompose the tree...



Efficient prediction for tree markov random fields (3)

D-propagation

We construct tree D from T of height χ s.t.

$$\log(\operatorname{height}(T)) \le \chi \le \min(\log(|T|), \operatorname{height}(T)).$$

For update and prediction we then "*D*-propagate" on *D*.

	Online belief propagation	Online <i>D</i> -propagation
Prediction	<i>O</i> (1)	$O(\chi)$
Update	O(T)	$O(\chi)$
Initialisation	O(T)	$O(T ^3)$ now $O(T)$

UCL Activities (Part II)

- Learning with data-dependent hypothesis classes
- Theoretical and practical advances
- 2 papers:
 - Data dependent kernels in nearly-linear time
 - kernels on general (continuous) spaces capture data-defined structure
 - current methods scale poorly
 - exploit huge amounts of data
 - practical, fast
 - Tighter PAC-Bayes bounds through distribution dependent priors
 - bounds for exponential weights and SVMs
 - Localized PAC-Bayes analysis
 - encode assumptions about interaction of classifiers with data
 - tight bounds, new distribution-dependent complexity measure



Data dependent kernels in nearly-linear time (1)

- kernels on general (continuous) domains capture structure in data
 - manifold structure, cluster structure etc.
- we want:
 - Fast (need to exploit lots of data to be robust)
 - automatic (no tuning or domain knowledge)
- Problem: Given space $\mathcal X$ and subsample $\mathcal V\subset\mathcal X$, $|\mathcal V|=n$ and "intrinsic regularizer":

$$reg(h) = \mathbf{h}^{\mathsf{T}} \mathbf{Q} \mathbf{h} \tag{1}$$

where $h: \mathcal{X} \to \mathbb{R}$ and $h_i = h(v_i)$, define kernel

 $K: \mathcal{X} \times \mathcal{X} \to \mathbb{R}$ such that:

- functions $h \in \mathcal{H}_{\widetilde{\kappa}}$ smooth w.r.t. (1)
- $-\widetilde{K}$ extends kernel \mathbf{Q}^+ from \mathcal{V} to \mathcal{X}



Data dependent kernels in nearly-linear time (2)

• One solution (Sindhwani et. al. 2005): pick basic $K: \mathcal{X} \times \mathcal{X} \to \mathbb{R}$ then define

$$\langle h, g \rangle_{\widetilde{K}} := \beta \langle h, g \rangle_{K} + (1 - \beta) \boldsymbol{h}^{\mathsf{T}} \boldsymbol{Q} \boldsymbol{g}, \quad h, g \in \mathcal{H}_{K},$$
 (2)

- ullet kernel \widetilde{K} has closed form, but cubic complexity
- solution: disconnect $\mathcal V$ from landmark points $\mathcal L\subset \mathcal V$ at which functions in $\mathcal H_K$ are measured
- Proposed RKHS has inner probuct:

$$\langle h, g \rangle_{\mathcal{K}} := \beta \langle h, g \rangle_{\mathcal{K}} + (1 - \beta)(h^*)^{\mathsf{T}} \mathbf{Q} \mathbf{g}^*, \quad h, g \in \mathcal{H}_{\mathcal{K}}, \quad (3)$$

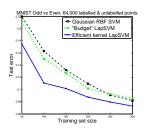
where $\mathbf{h}|_{\mathcal{L}}$ is restriction of $\mathbf{h} \in \mathbb{R}^{\mathcal{V}}$ to \mathcal{L} , $\mathbf{h}^* \in \operatorname{argmin}_{\mathbf{h} \in \mathbb{R}^{\mathcal{V}}} \{ \mathbf{h}^{\mathsf{T}} \mathbf{Q} \mathbf{h} : \mathbf{h}(\ell) = \mathbf{h}(\ell), \ell \in \mathcal{L} \}.$

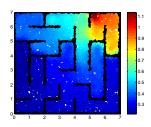
• Theorem: $\check{K}(x, x')$ nearly-linear complexity in n



Data dependent kernels in nearly-linear time (3)

- Benefit: robustness of using a huge graph (avoid short circuiting), but efficiently computable
- state of the art performance on large data-sets in SSL





- also follow ups:
 - efficient CV of many parameters
 - journal version in prep.
 - applying to RL to learn kernels on state space



Tighter PAC-Bayes bounds through distribution dependent priors (1)

- Bounds for stochastic classifiers G_O drawn from distribution Q on \mathcal{H}
- trick is to define PAC-Bayes prior in terms of unknown distribution
- No relative entropy term in bounds
- Exponential weights: density on \mathcal{H} is

$$q(h) = \frac{1}{Z} e^{-\gamma \widehat{\text{risk}}_{\mathcal{S}}(h)}$$
 (4)

• bound: with probability at least $1 - \delta$,

$$\mathrm{kl}(\widehat{\mathrm{risk}}_{\mathcal{S}}(G_Q),\mathrm{risk}(G_Q)) \leq \frac{1}{m} \left(\gamma \sqrt{\frac{2}{m} \ln \frac{2\sqrt{m}}{\delta}} + \frac{\gamma^2}{2m} + \ln \frac{2\sqrt{m}}{\delta} \right)$$

$$kl(q, p) := q \ln \frac{q}{p} + (1 - q) \ln \frac{1 - q}{1 - p}$$

• no complexity term – only parameter γ



Tighter PAC-Bayes bounds through distribution dependent priors (2)

RKHS regularization algorithms:

$$h_{\mathcal{S}}^* := \underset{h \in \mathcal{H}_K}{\operatorname{argmin}} \{ \widehat{\operatorname{risk}}_{\mathcal{S}}^{\ell}(h) + \eta ||h||_{K}^{2} \}$$
 (5)

 \mathcal{H}_K is RKHS with norm $||\cdot||_K$. G_Q is GP with mean and covariance

$$\mathbb{E}[G(x)] = h_{\mathcal{S}}^*(x), \quad \operatorname{Cov}(G(x), G(x')) = \frac{1}{\gamma} K(x, x') \quad (6)$$

bound:

$$\mathbb{P}_{\mathcal{S}}\left(\mathrm{kl}(\widehat{\mathrm{risk}}_{\mathcal{S}}(G),\mathrm{risk}(G)) \leq \frac{1}{m}\left(\frac{2\gamma}{\eta^2 m}\ln\frac{8}{\delta} + \ln\frac{4\sqrt{m}}{\delta}\right)\right) \geq 1 - \delta$$

- KL term removed only parameters η and γ interpreted as complexity terms

Future directions

- We would like to extend the completion to September 2012
- Until September 2012
 - Extend results on fast online prediction for tree MRFs
 - Experiments with Bristol data set
- Post September 2012 : Extend *p*-resistance research
 - UCL and Tuebingen: 2 papers each p-resistance an open research area
 - Visit between UCL and Tuebingen (possibly also Insubria)
 - Some directions:
 - Computational issues (efficiency + representer theorem)
 - 2 Loss bounds over the full spectrum of $p \in \infty$
 - Reinforcement learning application