# Discovering Frequent Patterns in Sensitive Data

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#### Frequent Pattern Mining (FPM)

- Widely used tool for exploratory data analysis
- Application: Recommendation systems (e.g. Amazon, Wal-Mart)



- Two variants of FPM:
  - Threshold: return all patterns with frequency above  $\theta$
  - Top-k: return k most frequent patterns

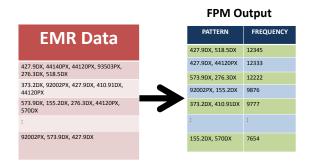


## Top-*k* Frequent Pattern Mining (FPM)

- Notation.
  - U: Universe of patterns
  - T: Data set of n records
  - Frequency of a pattern

$$= \frac{\text{# of records in which it appears}}{n}$$

• **Output:** The *k* most frequent patterns in the data set *T* and their frequencies



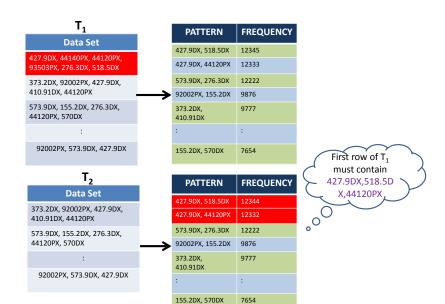
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## Example of privacy breach for FPM



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  - We use differential privacy [DMNS06]
- Two algorithms:
  - Score perturbation-based algorithm (adapting [DMNS06])
  - Exponential sampling-based algorithm (adapting [MT07])
- Rigorous privacy and utility guarantees
- The experimental results support theoretical predictions

#### Differential Privacy

- Output should not reveal information about any individual record
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#### Differential Privacy

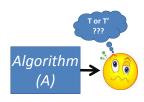
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[DMNS06] A randomized algorithm  $\mathcal{A}$  is  $\epsilon$ -differentially private if for all data sets  $T, T' \in \mathcal{D}^n$  differing in at most one record and for all events  $\mathcal{O} \subseteq Range(\mathcal{A})$ :

$$\Pr[\mathcal{A}(T) \in \mathcal{O}] \le e^{\epsilon} \Pr[\mathcal{A}(T') \in \mathcal{O}]$$







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- Widely studied since 2006
- Differentially private algorithms exist for
  - learning [BDMN05,KLNRS08], statistical inference [DL09], recommendation systems [MM09]

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  - No formal utility guarantees
  - Our algorithms perform consisently better (in experiments)

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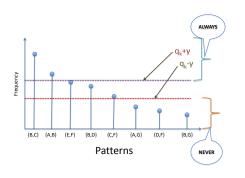
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- An "useful" FPM output should have small error
- To quantify utility, we
  - introduce a notion of "approximate" top frequent patterns
  - evaluate our algorithms both theoretically and empirically with respect to this notion

#### Approximate utility for FPM

Let  $q_k$  be the  $k^{th}$  highest frequency based on data set T An FPM output is

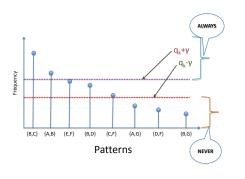


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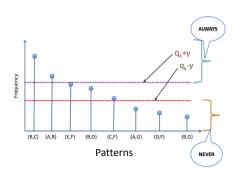


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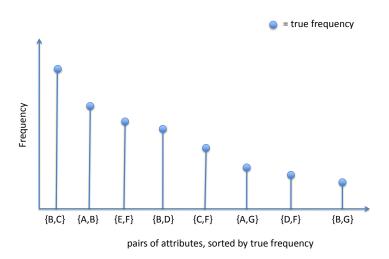
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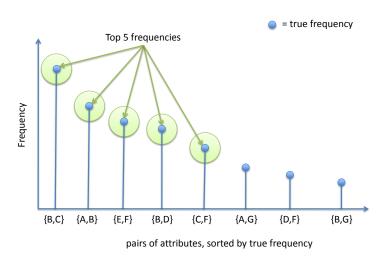
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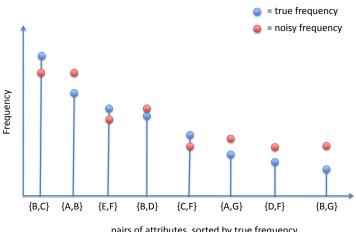


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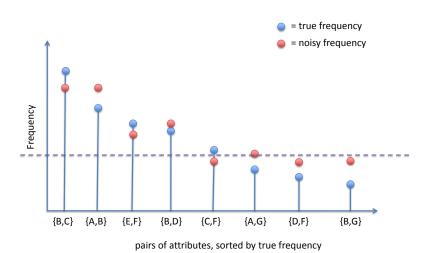
- (Soundness) No pattern in the output has frequency less than  $(q_k - \gamma)$
- (Completeness) Every pattern with frequency greater than  $(q_k + \gamma)$  is in the output
- (Precision) The reported frequency for every pattern in the output is within  $\eta$  of its true frequency

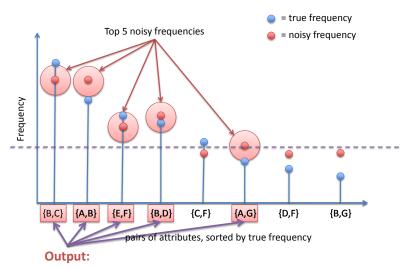






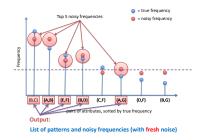
pairs of attributes, sorted by true frequency





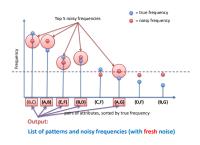
List of patterns and noisy frequencies (with fresh noise)

## Details of the algorithm



- How much noise?
  - Laplace noise with  $\lambda = \Theta\left(\frac{k}{\epsilon n}\right)$
  - $Lap(\lambda) = \frac{1}{2\lambda}e^{-\frac{|x|}{\lambda}}$

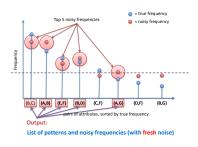
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- Our implementation takes time "roughly" ∝ k



# Analysis (Privacy)

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- Naive analysis:
  - $\bullet$  Consider the frequencies of |U| patterns as a vector of length |U|
  - Assure privacy for each element of the vector individually using [DMNS06] style analysis
  - Requires  $\Theta\left(\frac{|U|}{\epsilon n}\right)$  noise for  $\epsilon$ -differential privacy
- Our analysis:  $\Theta\left(\frac{k}{\epsilon n}\right)$  noise suffices

# Analysis (Performance)

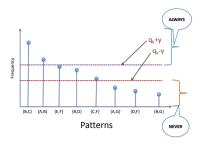
**Theorem (Utility):** For all  $\rho > 0$ : with probability at least  $1 - \rho$ , the output is  $(\gamma, \eta)$ -useful, where

$$\gamma = \frac{8k}{\epsilon n} \left( \log \frac{|\textit{\textbf{U}}|}{\rho} \right)$$

and

$$\eta = \frac{2k}{n\epsilon} \ln \left( \frac{k}{\rho} \right)$$

Take away: Privacy does not degrade the utility by too much

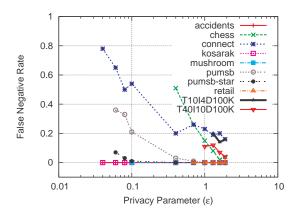


# Experimental results (Frequent Itemset Mining)

- All the data sets from the FIMI repository (http://fimi.cs.helsinki.fi/)
- Accurate results for a wide range of parameters  $(k, \epsilon, \gamma, \rho)$
- Error rates match theoretical predictions
- ullet This talk: variation of FNR (False Negative Rate) with  $\epsilon$ 
  - Note that False Positive Rate is not an effective measure of utility because the # of true negatives is inherently high

VS  $\epsilon$ 

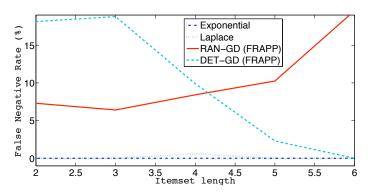
**Parameters:**  $\rho = 0.1, k = 10$  and the size of the itemsets mined= 3



## Related Work

## Randomized response [AH05]

- [AH05] introduces the FRAPP framework
  - DET-GD and RAN-GD are two algorithms under the FRAPP framework
- Use the CENSUS data set used by [AH05]



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- In the paper:
  - Another algorithm: Exponential sampling-based
  - Implementation details for both the algorithms
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  - Comprehensive experimental results
- Open Problem: Can we have differentially private algorithms for other high dimensional problems?

## References



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A framework for high-accuracy privacy-preserving mining. In *ICDE*, pages 193–204, 2005.



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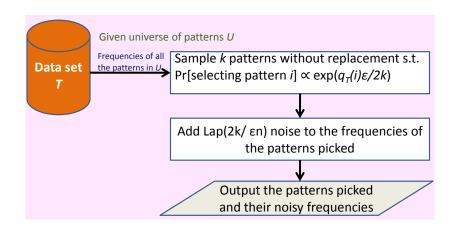
In 2nd Workshop on Privacy Preserving Data Mining (PPDM 2003), pages 18–23. IEEE Computer Society, 2003.



Frank McSherry and Kunal Talwar.

Mechanism design via differential privacy. In *FOCS*, pages 94–103, 2007.

# Exponential sampling-based algorithm



# Analysis

- The privacy guarantee is same as score perturbation-based algorithm
- The utility guarantee is better by a small constant factor
- The algorithm runs in  $O(|U| \log^* |U|)$

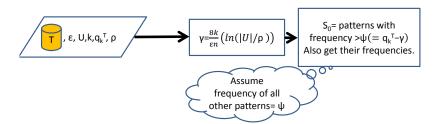
# Exponential sampling-based algorithm: Running time on various data sets

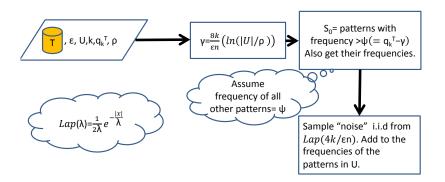
Data	FIM	Exp Mech (ms)		
sets	(ms)	$\frac{\varepsilon}{2} = 0.06$	$\frac{\varepsilon}{2}=0.7$	$\frac{\varepsilon}{2}=1.3$
accidents	897	878(1.0)	875(1.0)	895(1.0)
chess	61	-	77(1.3)	89(1.4)
connect	273	364(1.3)	284(1.0)	300(1.1)
kosarak	1077	1073(1.0)	1084(1.0)	1058(0.98)
mush	105	10542(100.1)	78(0.8)	125(1.2)
pumsb	386	834(2.2)	393(1.0)	389(1.0)
pumsb*	288	317(1.1)	288(1.0)	289(1.0)
retail	150	-	183(1.2)	172(1.2)
T10	530	-	6912(13.1)	1339(2.5)
T40	6191	-	33006(5.3)	14190(2.3)

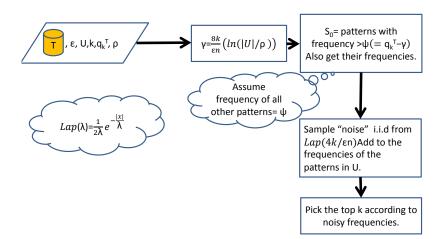
mush=mushroom, pumsb\*=pumsb-star, T10=T10I4D100K, T40=T40I10D100K

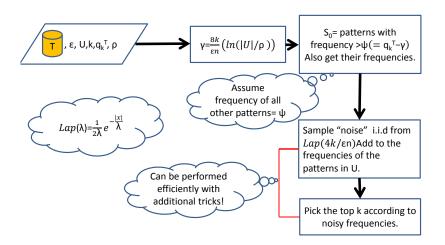
Table: Run-time overhead due to privacy step

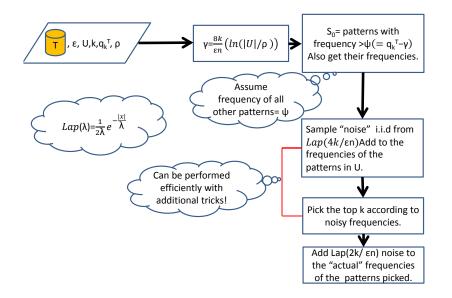


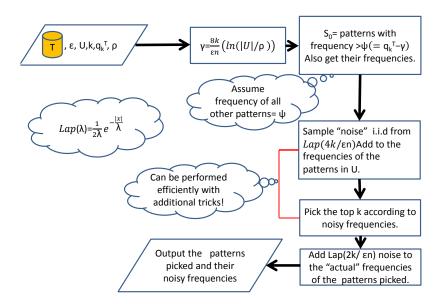






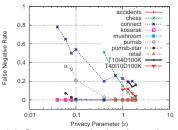




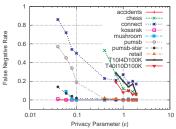


## Two algorithms: Variation of FNR vs $\epsilon$

**Parameters:**  $\rho = 0.1, k = 10$  and the size of the itemsets mined= 3



(g) Score perturbation-based



(h) Exponential sampling-based