#### Jan Boelen Artistic director











"I see the task of the museum in a city and in the region as like that of a power plant. You don't go there every week either, but it's needed to generate energy"

- Charles Esche, Director Vanabbemuseum

## MUSEUM

### - MUSEUM-

### HUSEUM

# House for contemporary art

### - AUSEUM-

#### therefore, continous creation of energy is important vital

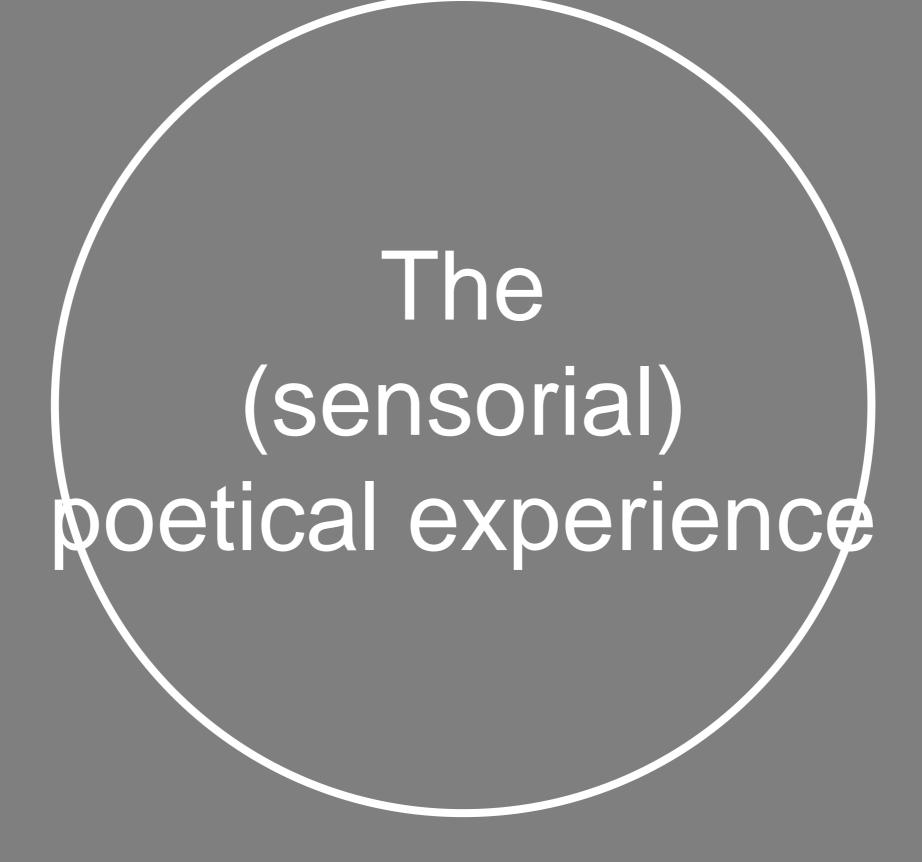
### - AUSEUM-

# therefore, continous creation of energy is important

### - MUSEUM-

which, in a sense, means there is no stable or fixed energy supply

The right MEDIUM for a MESSAGE



### Z33 presents SOCIETAL THEMES

NOT by showing ethical consequences

### NOR

in offering solutions made by artists BUT by using a poetical and open visual language

### Z33 uses POETRY AS STRATEGY

NOT aiming for an unambiguous answer BUT provoking an occasion for doubt

using DOUBT as an agent for awareness of complexity Z33 wants to operate as an awareness machine EXHIBITIONS projects AS TOOL

?

Designing Critical Design

#### [a]

affirmative problem solving design as process provides answers futures fictional functions design for production research for design applications user

#### [b]

critical problem finding design as medium ask questions parallel worlds functional fictions design for debate research through design implications person

- a/b Dunne & Raby

#### <u>DESIGNING</u> <u>CRITICAL DESIGN</u>

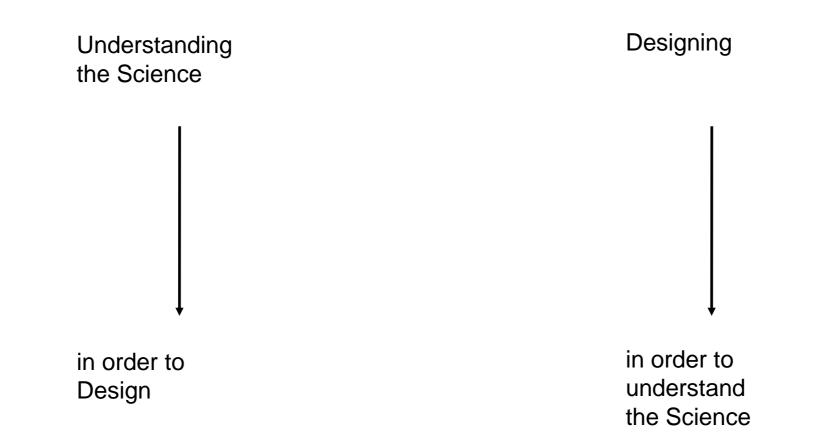
Technological Dreams Series: No.1, Robots Dunne & Raby DESIGNING CRITICAL DESIGN Car Mirror Marti Guixé

#### Car Mirror

Martí Guixé for Z33 A car is not anymore a tool, but an extention of your personality.



## ALTER NATURE



#### ALTER NATURE : The Unnatural Animal

Pigeon d'OrTuur Van Balen



<u>ALTER NATURE :</u> <u>We Can</u>

Morphotheque Driessens & Verstappen <u>ALTER NATURE :</u> <u>We Can</u>

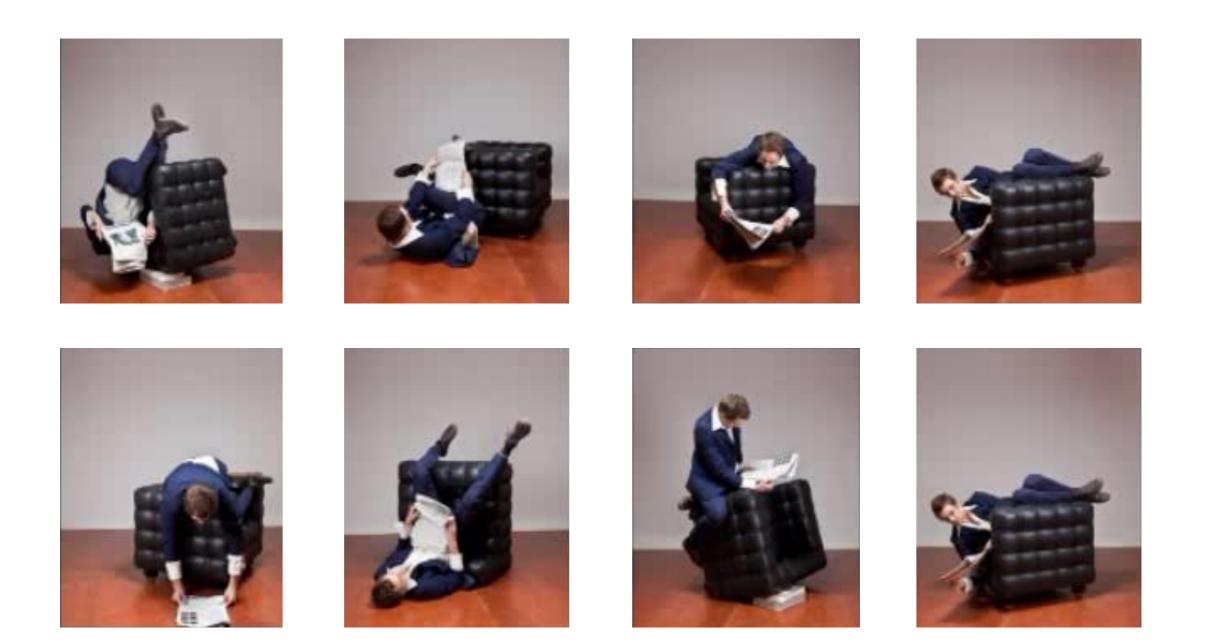
Acoustic Botany David Benqué

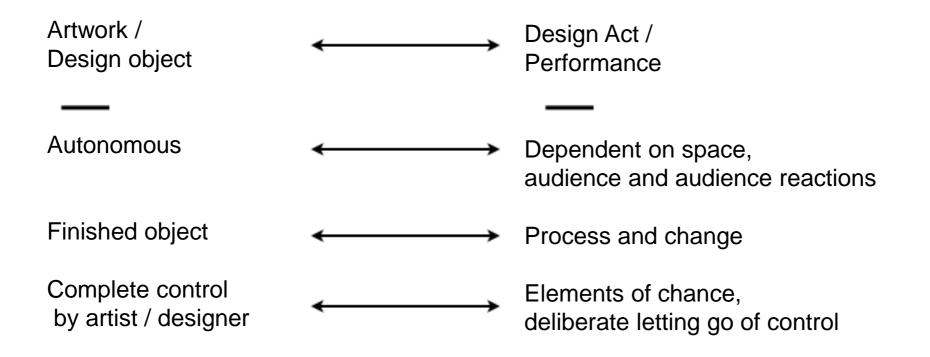
#### <u>ALTER NATURE :</u> <u>We Can</u>



# Design by Performance

DESIGN BY PERFORMANCE Seeking comfort in an uncomfortable chair





— Design Performance

- Performing Objects
- Performing machines
- Performing space

DESIGN BY PERFORMANCE Running Mould Studio Glithero

-



DESIGN BY PERFORMANCE l'Artisan Electronique Unfold & Tim Knapen DESIGN BY PERFORMANCE Running Mould Studio Glithero 0

0

12

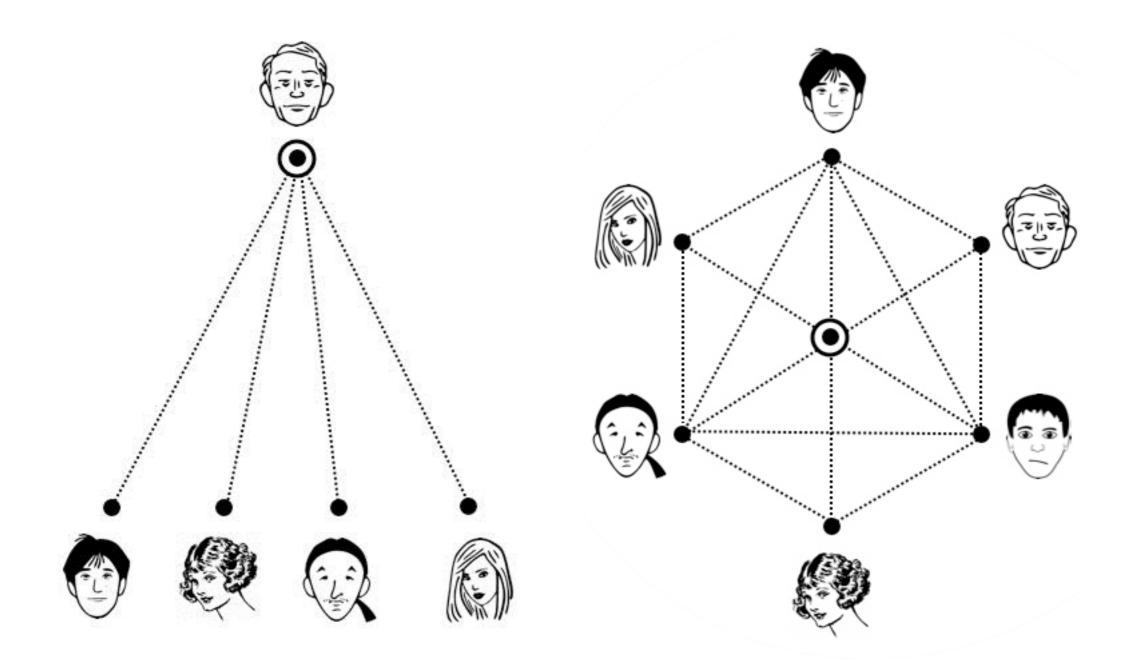
(1)

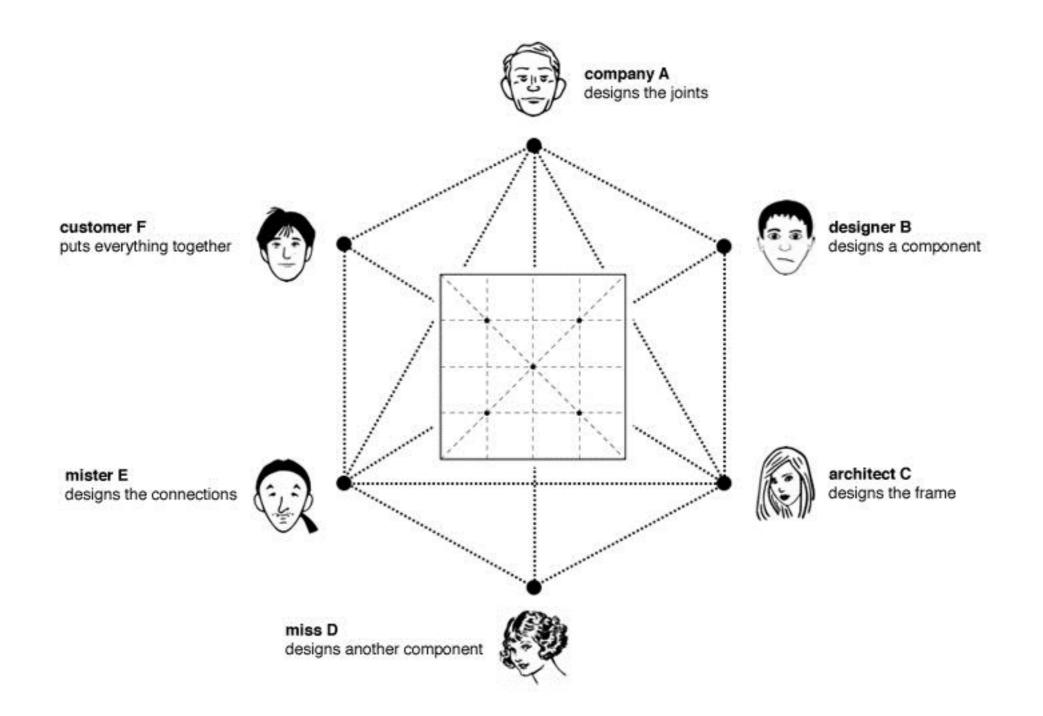
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DESIGN BY PERFORMANCE Woonmachine Laurent Liefooghe



OpenStructures



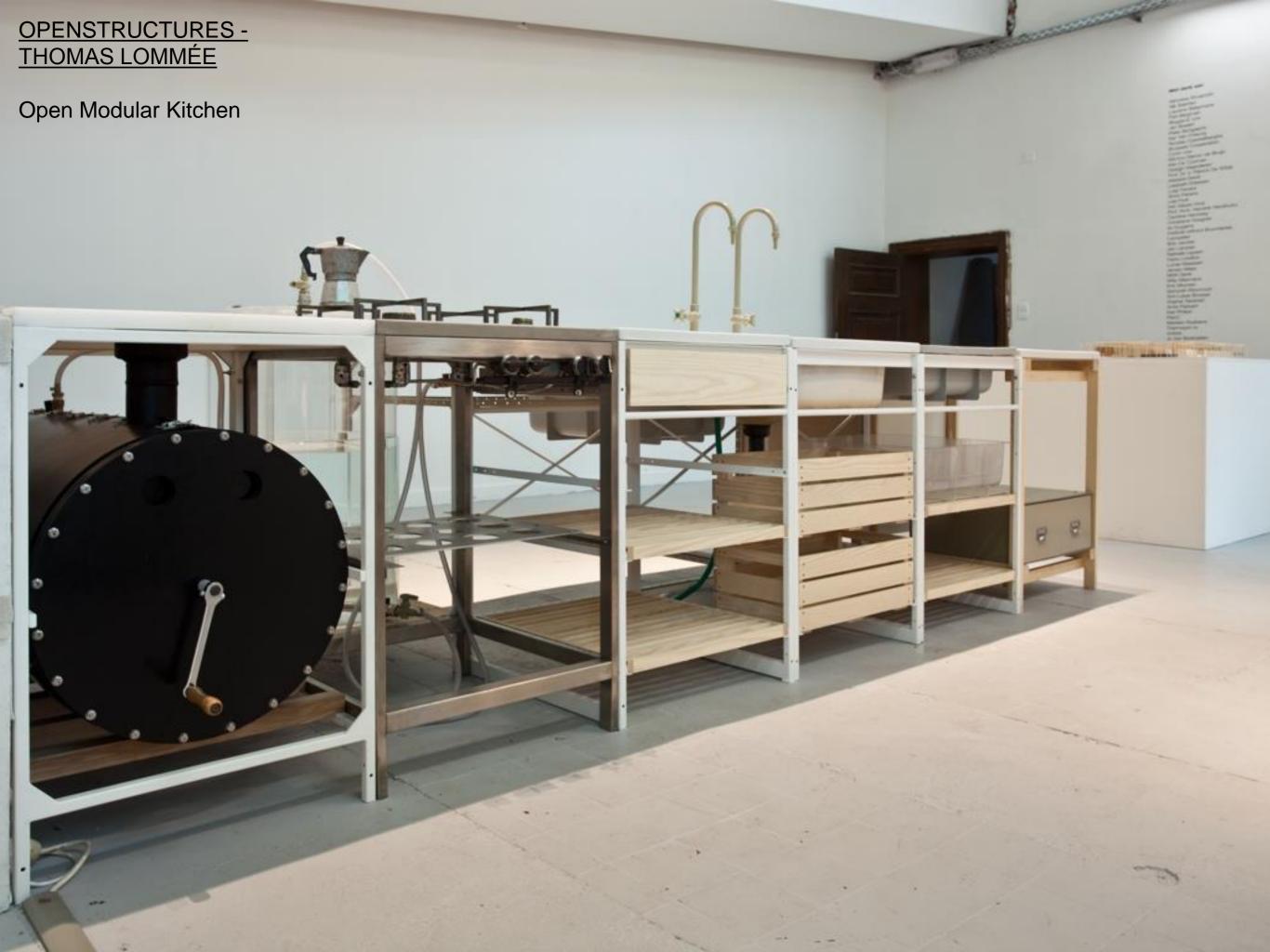




#### <u>OPENSTRUCTURES -</u> <u>THOMAS LOMMÉE</u>

Mod-bike Jo Van Bostraeten







OpenSructures Exhibition View









Design is exploring new relational elements:performative, pragmatic, programmatic, process-oriented, open-ended, experiential and participatory And incorporate new ways of (social) networking, open source collaboration, and interactivity in to physical things.

Designers are connecting hardware and software in new ways.

# ARCHITECTURE of FEAR

A Reasonable Man in a BoxJill Magid

## <u>ARCHITECTURE</u> <u>OF FEAR</u>

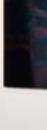
Museum of Nature Ilkka Halso









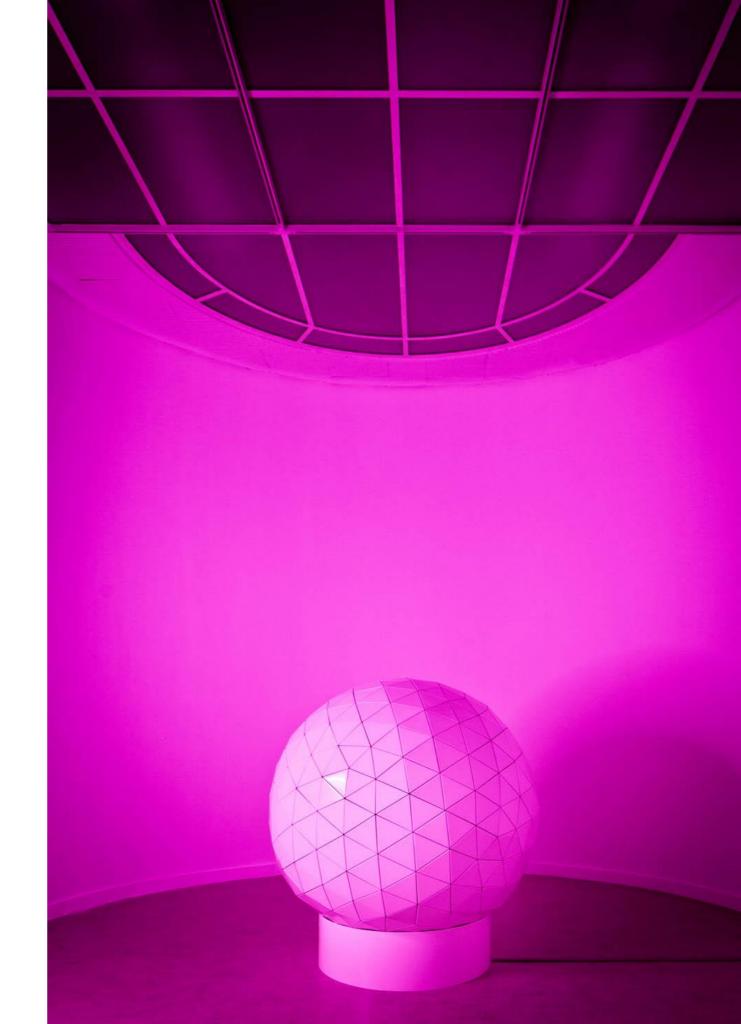


The Second Seal Kin Wah Tsang

TE

Access Marie Sester

1619 Laurent Grasso



The Villages Charlotte Lybee













# EXHIBITIONS AS CATALYSATOR

?

## MANIFESTA

## June 2 – September 30, 2012 - Genk, Limburg, Belgium The European Biennial of Contemporary Art - De Europese Biënnale voor Hedendaagse Kunst La Biennale Européenne d'Art Contemporain - Die Europaische Biennale für Zeitgenössische Kunst

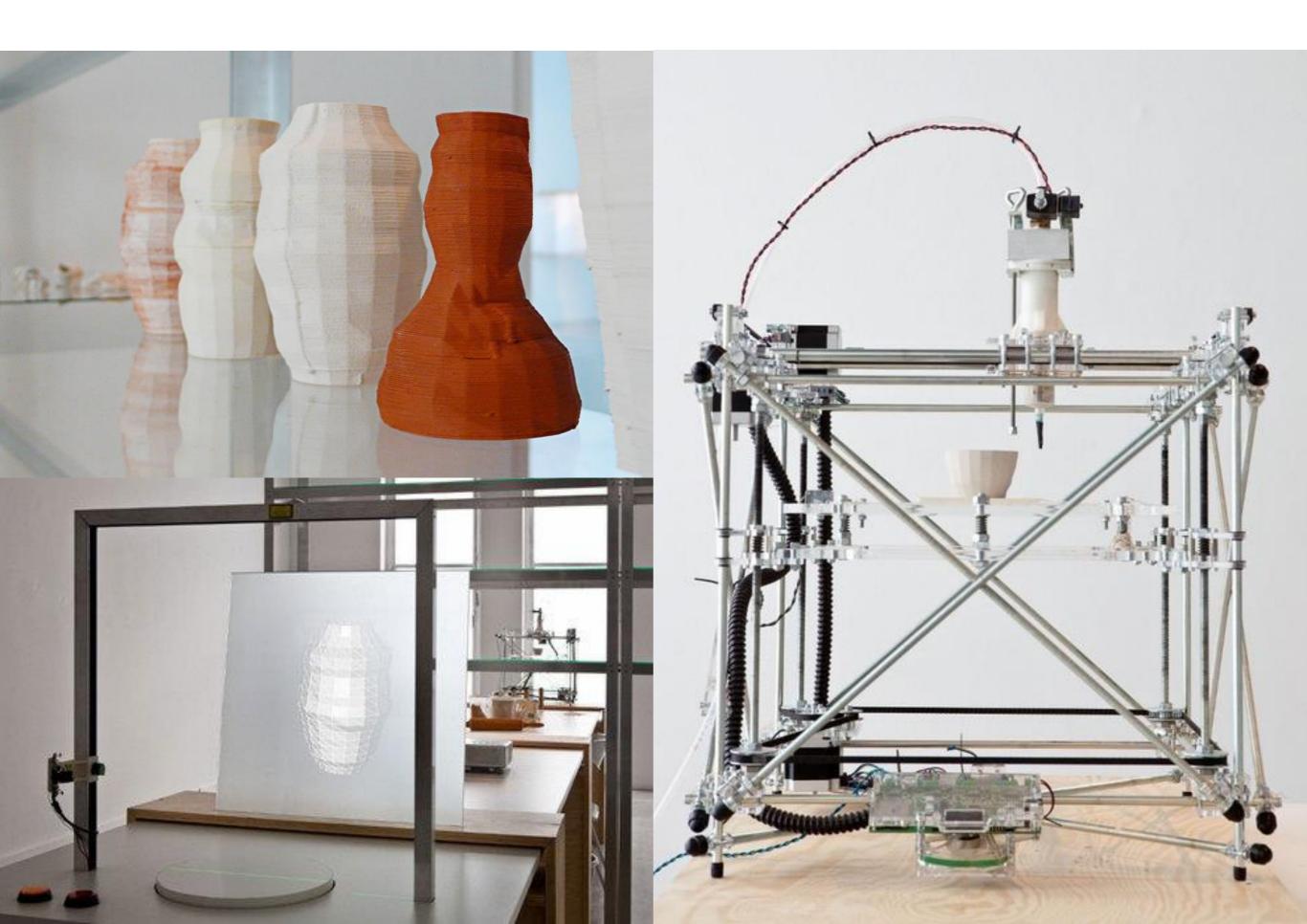
# Hanifesta 9. The Deep of the Modern

June 2 – September 30, 2012

## June 2 – September 30, 2012 - Genk, Limburg, Belgium The European Biennial of Contemporary Art - De Europese Biënnale voor Hedendaagse Kunst La Biennale Européenne d'Art Contemporain - Die Europäische Biennale für Zeitgenössische Kunst

## THE MACHINE

## DESIGNING A NEW INDUSTRIAL REVOLUTION





# DESIGN BEYOND PRODUCTION

<u>Bande à part</u> <u>Tal Erez</u>



## PIT

## <u>Z-OUT — pit</u>

Reading between the Lines Gijs Van Vaerenbergh

## Z-OUT — pit

Reading between the Lines Tadashi Kawamata Social Design

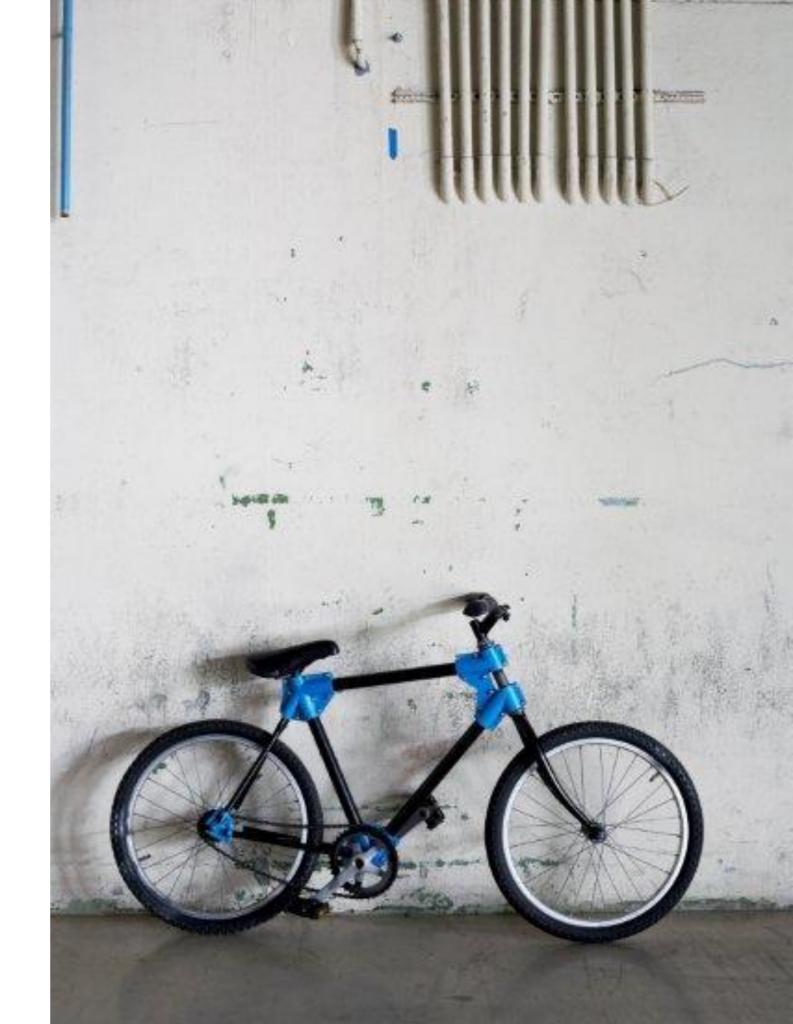
Social Design

Eugenia Morpurgo



<u>Produser</u>

Tristan Kopp

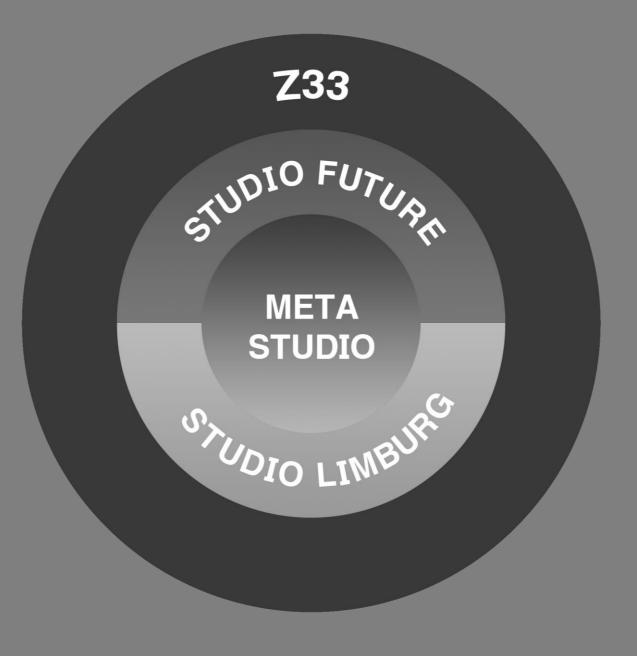


#### Harvesting pollution

#### Giacomo Piovan



## SOCIETY





## FRICTION

THROUGH DESIGNING

# MAKING NEW CONNECTIONS WITH EVERYDAY LIFE

