



# Supporting EnviroInfo Systems and Services Realization with the Geo-Spatial and Streaming Dimensions of the Semantic Web

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# Agenda

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- Continuous Processing of **Data Streams** for the Semantic Web
  - Continuous-SPARQL (C-SPARQL) approach
- **Combining** the Two Approaches with LarKC
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# The Problem

- EnviroInfo Systems and Services require to support a large number of concurrent decision processes
- Critical factors are the ability to **seamlessly**
  - cope with **geo-spatial features** of the environment
  - process in real time huge and possibly noisy **data streams**

# A Case Study

“ A typical oil production platform is equipped with about **400.000 sensors** for measuring environmental and technical parameters. ”

– Einar Landre - STATOIL, 2010

- **Typical questions** oil operation engineers have to answer in the decision processes
  - Given this brand of turbine, what is the expected time to failure **when the barring starts to vibrate as now detected?**
  - How do I detect weather events from the **observation data** of the sensors spread around in the environment?
  - Which sensors **are observing a blizzard** within a 100 mile radius of a given location?

# Background

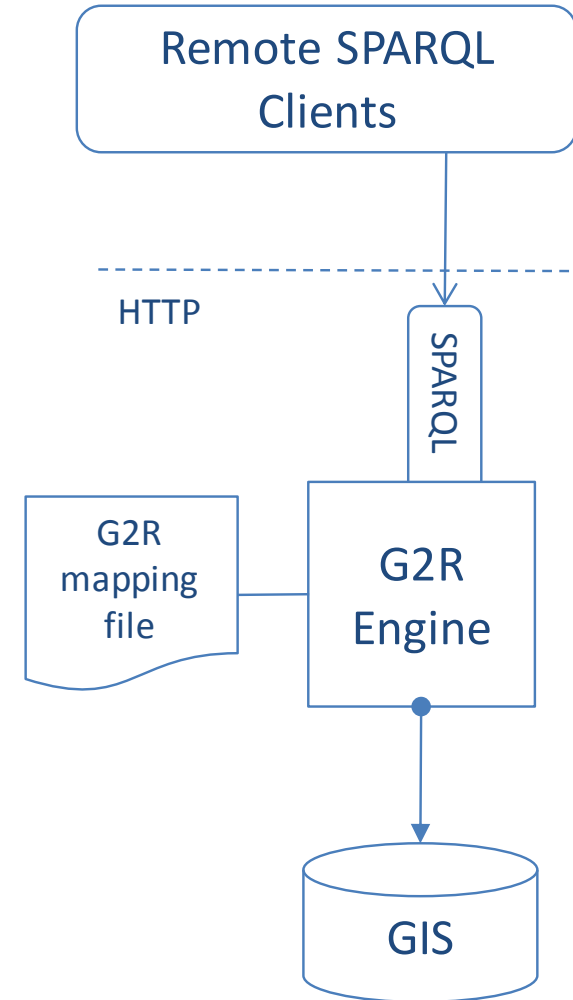
- Technologies are available
  - Geographic Information System (GIS)
  - Data Stream Management Systems (DSMS) and Complex Event Processors (CEP)
- Barriers
  - Seamless integrated usage of GIS and DSMS/CEP
- Proposed solutions
  - Semantic Web (i.e., Linked Data) as the standard approach for data integration
  - Adding two dimensions to the Semantic Web
    - Efficient Geo-Spatial Analysis
    - Data Streaming processing

# Efficient Geospatial Analysis for the Semantic Web

- Semantic Web: no built in geo-spatial feature
- There is a growing need of Semantic Web practitioners to efficiently perform geo-spatial analysis
- Available solutions (e.g., Virtuoso or AllegroGraph) offer a limited support if compared to the rich features normally available in a GIS
- Proposed solution:
  - Idea: **Treating GIS as Virtual RDF Graphs**
  - Implementation: GIS to RDF (**G2R**)

# GIS-to-RDF (G2R) Approach

- **G2R is**
  - an extension of D2RQ **declarative language to describe mappings** between GIS schemata and OWL/RDFS ontologies, and
  - a set of **extended value testing functions for SPARQL** that leverage SQL/MM spatial function implementation in existing GIS





# GIS-to-RDF (G2R) at Work 1/2

**Operator Question:** detects the platforms within oil-fields in which more than 10 blizzards were detected in the last month

**SPARQL query:**

```
SELECT ?oilField ?platform
FROM WHERE {
  ?oilField ex:hasSurface ?oilFieldSurface .
  ?platform ex:hasSurface ?platformSurface .
  ?sensor grs:point ?sensorPosition ;
    so:generatedObservation [ a w:blizzard ] ;
    so:samplingTime ?time .
  FILTER(g2r:contains(?oilFieldSurface,?sensorPosition)
    && g2r:overlaps(?oilFieldSurface,?platformSurface))
  FILTER(?time >= "2010-10-01T00:00:00Z^^xsd:dateTime")
  FILTER(?time <= "2010-09-01T00:00:00Z^^xsd:dateTime")}
GROUP BY ?oilField
HAVING (COUNT(?sensor) > 10)
```



# GIS-to-RDF (G2R) at Work 2/2

## Rewritten SQL MM/Spatial query:

```

SELECT o.ID, p.ID,
FROM platform AS p, oilFields AS o, sensors AS s
WHERE s.generatedObservation = "blizzard" AND
      p.area.ST_Within(s.position) = 1 AND
      b.area.ST_Overlaps(o.area) = 1 AND
      s.samplingTime >= "2010-09-01T00:00:00Z" AND
      s.samplingTime <= "2010-10-01T00:00:00Z"
GROUP BY o.ID
HAVING COUNT (s.generatedObservation) > 10
  
```

## Mapping declared:

```

map:area a g2r:SpatialPropertyBridge ;
          d2rq:belongsToClassMap map:platform ;
          d2rq:property ex:hasSurface ;
          g2r:spatialColumn "area" ;
          d2rq:datatype g2r:Polygon .
  
```

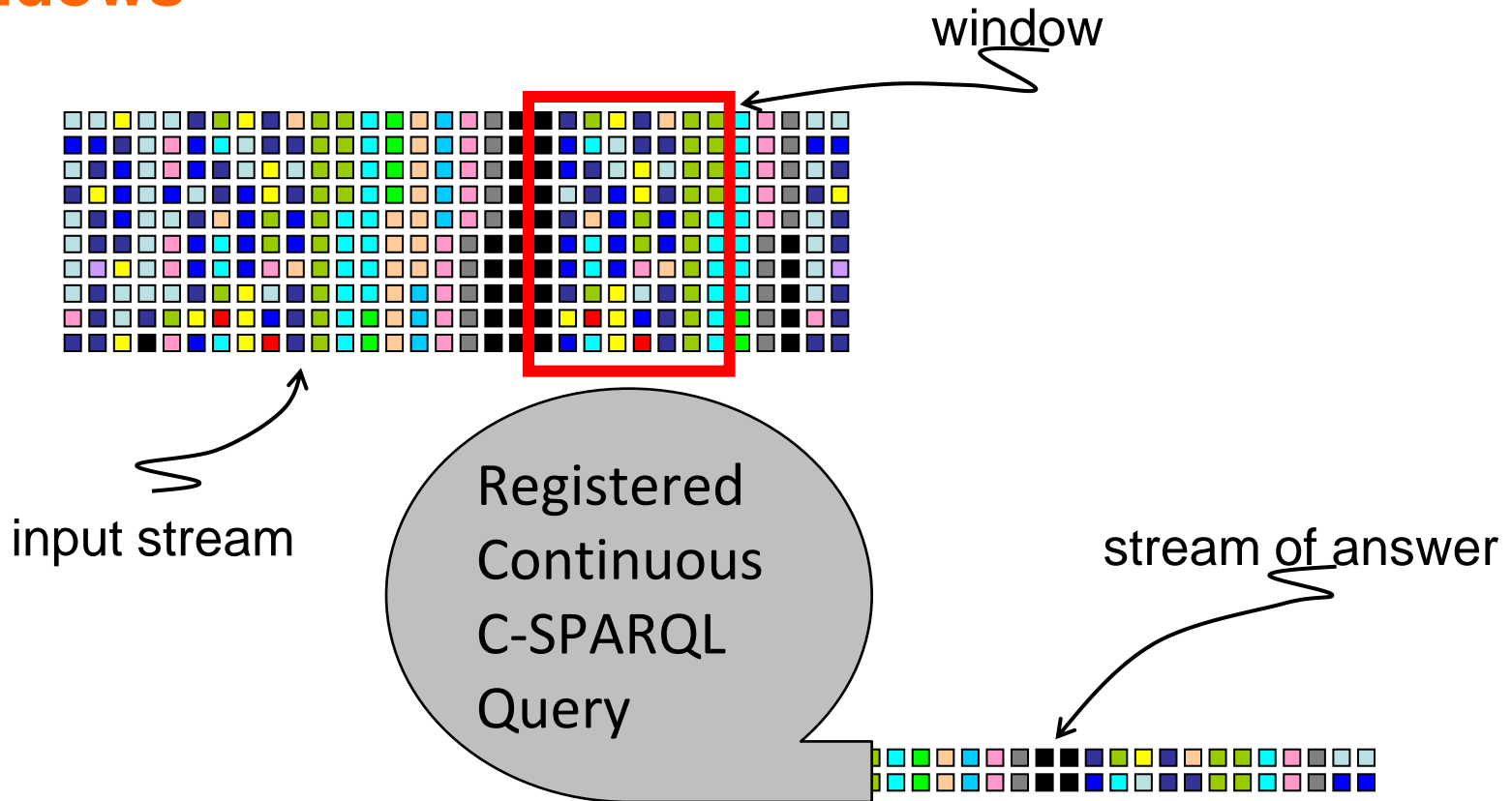
# Continuous Processing of Data Streams for the Semantic Web



- The Semantic Web comes with no standard solution for processing of continuous data flows
- Reasoning on rapidly evolving knowledge has been neglected (Belief-Revision is far too computational intensive to cope with gigantic data streams)
- **Stream Reasoning** has been investigated in the last years as an approach to reasoning on rapidly evolving information and rich background knowledge.
- A number of competing solutions are appearing
  - Streaming SPARQL
  - Time Annotated SPARQL (TA-SPARQL)
  - Continuous SPARQL (**C-SPARQL**)

# Basic Idea Behind C-SPARQL

- **C-SPARQL enables continuous queries registered over streams that are observed through windows**



# C-SPARQL at Work

**Operator Question:** detect a blizzard

**REGISTER STREAM** BlizzardDetection COMPUTE EVERY 10m **AS**

```
CONSTRUCT { ?sensor so:generatedObservation [a w:SnowfallObservation ;
    so:samplingTime fn:now() ] }
```

**Query registration  
(for continuous execution)**

FROM <http://oilprod.org/weatherStations.rdf>

**FROM STREAM** <http://oilprod.org/weatherObs.trdf> **[RANGE 3h STEP 10m]**

```
WHERE { ?sensor so:generatedObservation [a w:SnowfallObservation] . }
```

**FROM STREAM clause**

```
{ SELECT ?sensor
```

```
WHERE { ?sensor so:generatedObservation ?o1 .
```

```
    ?o1 a w:TemperatureObservation ;
```

```
        so:observedProperty w:AirTemperature ;
```

```
        so:result [ so:value ?temperature ] .
```

```
} GROUP BY ( ?sensor ) HAVING (AVG(?temperature)<"0.0"^^xsd:float) }
```

```
{ SELECT ?sensor
```

```
WHERE { ?sensor so:generatedObservation ?o2 .
```

```
    ?o2 a w:WindObservation ;
```

```
        so:observedProperty w:WindSpeed ;
```

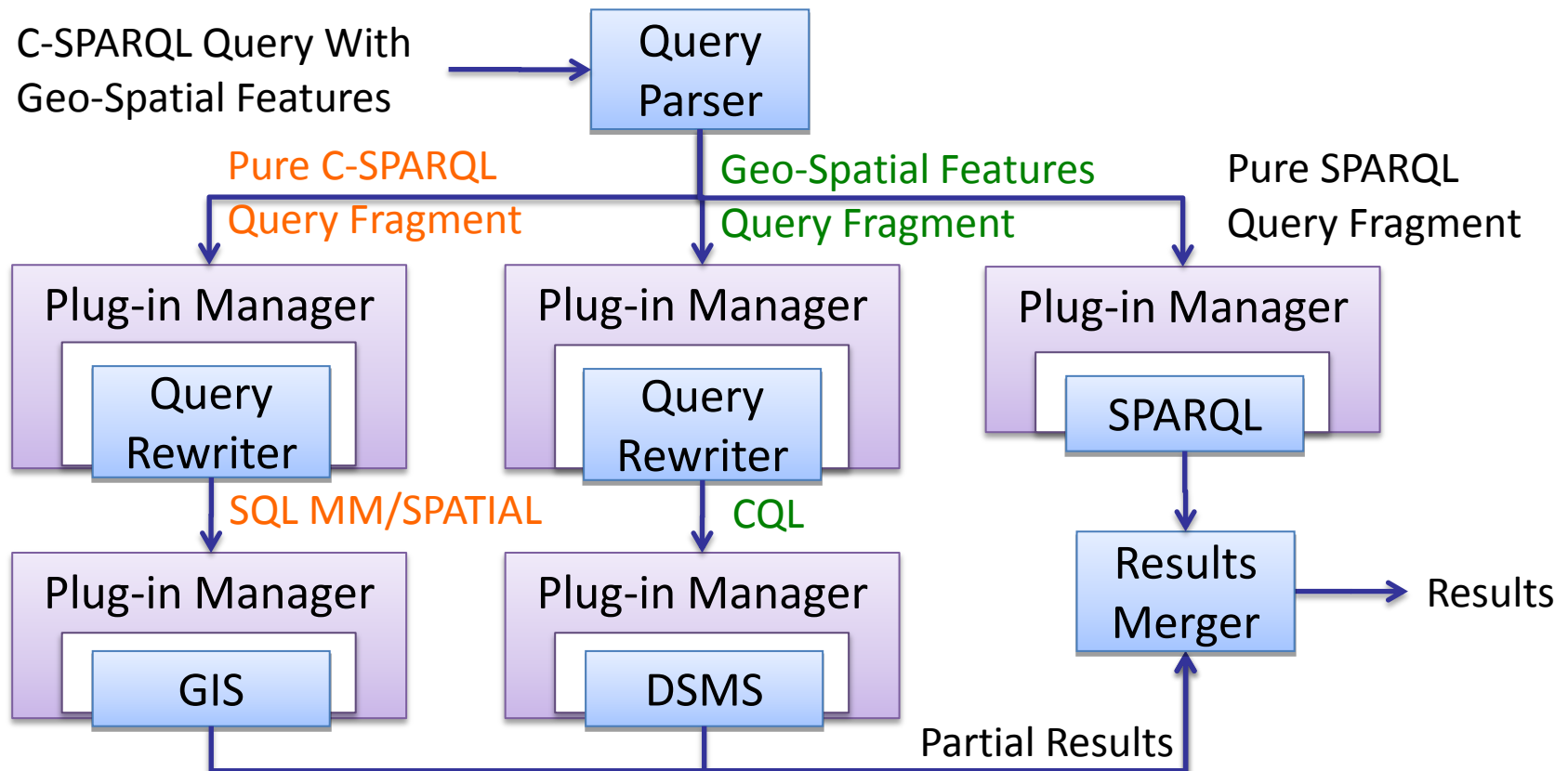
```
        so:result [ so:value ?speed ] .
```

```
} GROUP BY ( ?sensor ) HAVING (MIN(?speed)> "40.0"^^xsd:float) } }
```

**WINDOW**

# Combining the Two Approaches with LarKC

- **LarKC** is a **pluggable platform for reasoning on massive heterogeneous information** integrating techniques from various areas





# Combining the Two Approaches with LarKC

```
REGISTER STREAM BlizzardAreaDetection COMPUTE EVERY 30m AS  
CONSTRUCT { [] a w:blizzard ; ex:hasArea g2r:convexHull(?sensorPoint) . }
```

```
FROM <http://oilprod.org/weatherStations.rdf>
```

```
FROM STREAM <http://oilprod.org/BlizzardDetection.trdf>  
[RANGE 3h STEP30m]
```

```
WHERE {
```

```
?sensor so:generatedObservation [a w:blizzard] ; grs:point ?sensorPosition . }
```

```
REGISTER QUERY PlatformToAlertForPotentialBlizzard  
COMPUTE EVERY 30m AS
```

```
SELECT ?platform
```

```
FROM <http://oilprod.org/weatherStations.rdf>
```

```
FROM STREAM <http://oilprod.org/BlizzardAreaDetection.trdf>  
[RANGE 3h STEP30m]
```

```
WHERE {
```

```
?blizzard a w:blizzard ; ex:hasArea ?blizzardArea .
```

```
?platform ex:hasSurface ?platformSurface .
```

```
FILTER(g2r:overlaps(  
g2r:buffer(?blizzardArea , "20"^^g2r:km),?platformSurface)) }
```

# Conclusions

- Ongoing efforts are extending the Semantic Web standards with the ability
  - to cope with the geospatial features, e.g., **G2R**
  - to process in real time huge and possibly noisy sensor data streams, e.g., **C-SPARQL**
  - to seamlessly integrate these extensions, e.g., **LarKC**
- C-SPARQL and G2R are potentially usable in the context of oil production
- The path towards systems able to support in real-time the decision making processes of hundreds of concurrent users (e.g., the controllers on the platform and in the onshore control rooms) is still long.