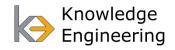


Creating Noise Pollution Maps Based on Usergenerated Noise Data

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May, 28 2013



The work is partly funded by a grant of the German Federal Ministry for Education and Research

Telecooperation Lab







Noise Pollution is an increasing problem in urban areas





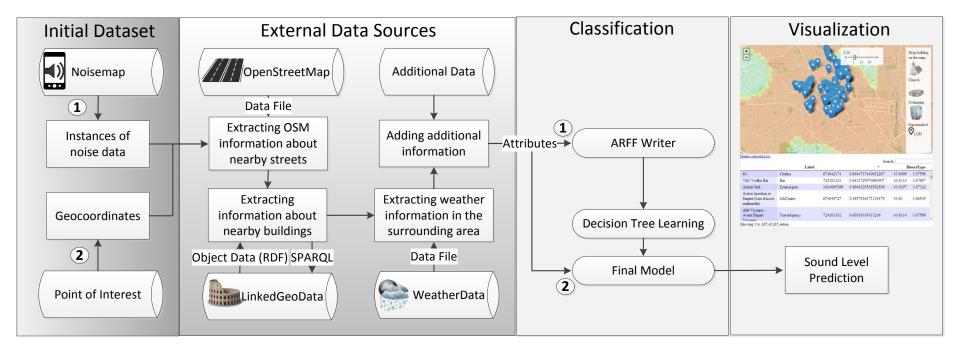


Currently:

- Noise maps created using a limited amount of sensors, e.g., wireless sensor networks, stationary noise meters, simulation models
- Disadvantages: high deployment costs, limited coverage, infrequently updated
- -> Current approaches not usable for an entire city
- Participatory Sensing as a means to gather large amounts of data
 - Disadvantage: still limited coverage -> data that is still missing has to be generated
- Vision and Contribution
 - Leveraging participatory sensing and machine learning for creating the first comprehensive system for pollution mapping that is applicable on large scale











Dataset

Overall we included a total amount of 75,884 measurements taken between the 17th of February and 26th of October 2012 in Rhein-Main Area, Germany

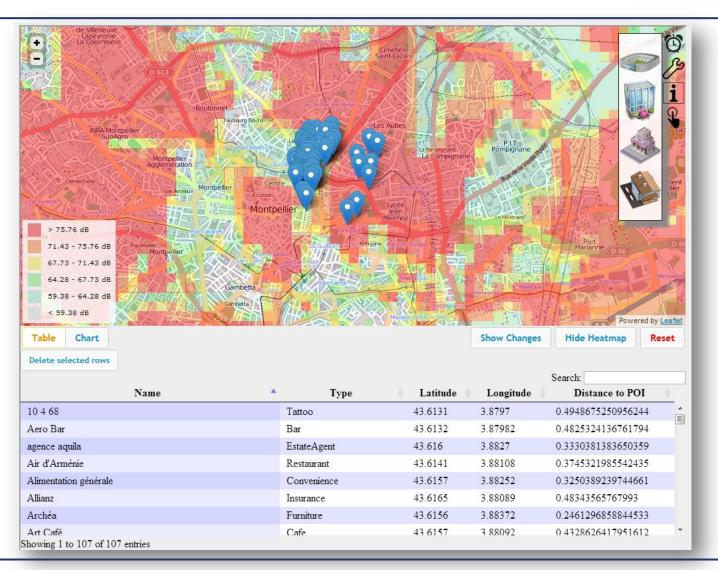
Evaluation approach

- Define number of noise levels
- Train a decision tree classifier
- Use a 10-fold cross validation to estimate the quality of the model

Classification results for six noise levels	
Accuracy	80.9%
Precision	80.8%
Recall	80.9%
F-Measure	80.8%











- What MINI does
 - First comprehensive system for noise pollution mapping
 - Based on noise data from participatory sensing and background information describing the area where the data was collected
 - High prediction accuracy, easily interpretable, fast classification

→ Training and evaluation of a classifier predicting noise levels and iterative optimization relying on comprehensive feature selection methods

- Future Plans
 - Additional knowledge: social media for uncommon events, census data
 - Applying the system to other pollutants



THANK YOU!

Questions?

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