

# Proactive Information Retrieval by User Modeling from Eye Tracking

Jarkko Salojärvi



## People can infer a lot from gaze





So far, machines cannot, which makes them clumsy.



## Proactive user interface

- An interface that can anticipate the user's needs?
- Computers need to understand incomplete and inaccurate messages of humans.
- The user can concentrate on the essential things if her intentions can be modelled.

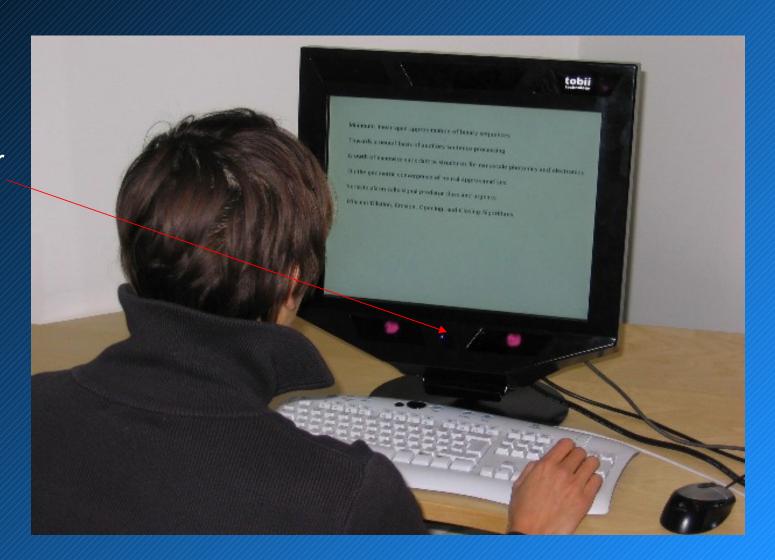
We need: a way of inferring the mental state of the user (from implicit feedback).

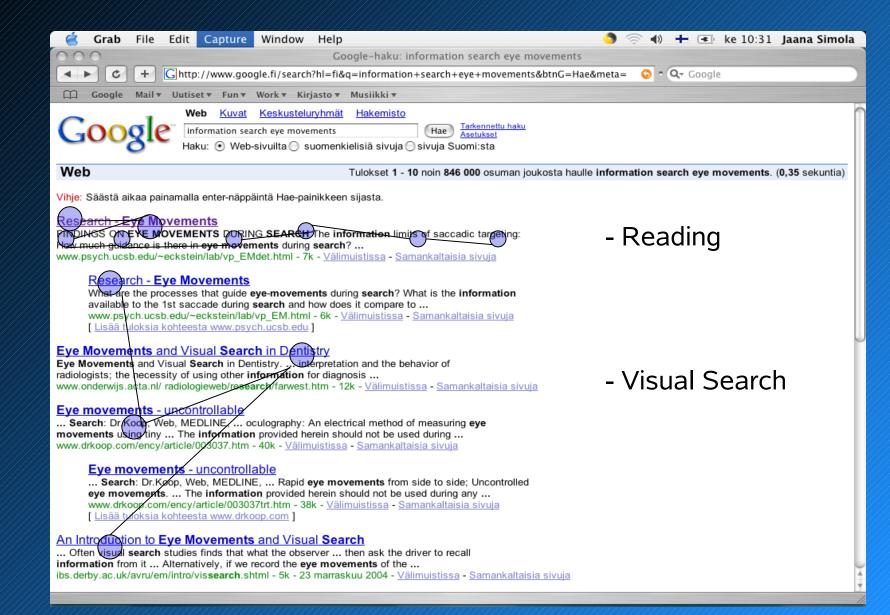
Mental state from eye movements?



# Gaze direction and target can be measured

Eye tracker



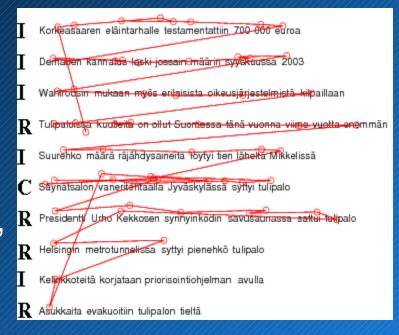




# Pilot study: Inferring relevance from eye movements

# Experimental setup

- First, a question was shown.
- Task: read the titles and give the number of the title containing the answer.
- Predict the class of the title, given eye movements.



Accuracy: LDA: 59.8 %, HMM 65.8 %, dumb 50 %

Relevance can be predicted!

Implicit Relevance Feedback from Eye Movements. Salojärvi, Puolamäki and Kaski. ICANN'05.



# Pascal NoE Challenge (2005)

Title: "Inferring relevance from eye movements"

- A machine learning competition.
- Task: Predict relevance of titles, given the eye movements.
- •11 participants, best accuracy 72.3% (TU Graz)
- Data available at:

http://www.cis.hut.fi/eyechallenge2005/

Workshop on Machine Learning for Implicit Feedback and User Modeling at NIPS'05

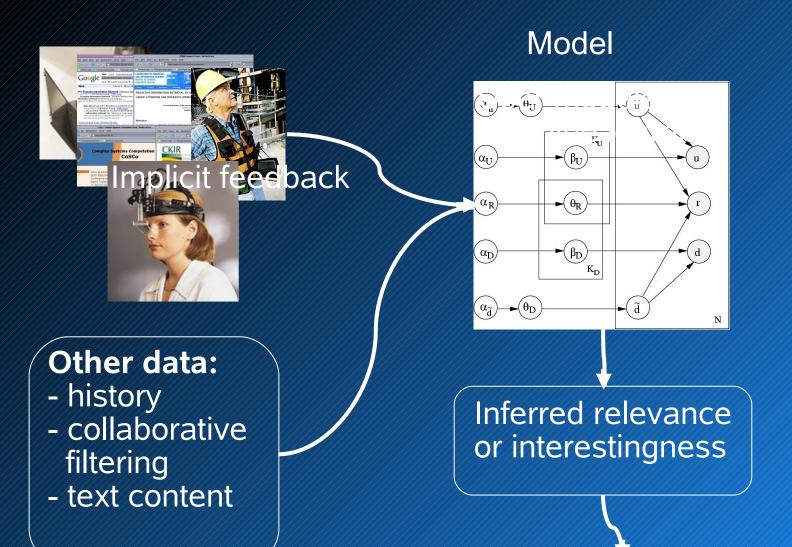
Proceedings of the NIPS Workshop on Machine Learning for Implicit Feedback and User Modeling. Puolamäki and Kaski (eds.) Otaniemi, Finland. May 2006.

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# There are other sources of implicit feedback as well





Usable in a variety of applications, including proactive IR



# Case study: Infer the relevance of titles of scientific articles



### Setting

Gather a learning data set where relevance is known:

- Show a set of titles of scientific papers
- Measure eye movement trajectory
- Ask about the relevance of the titles afterwards.

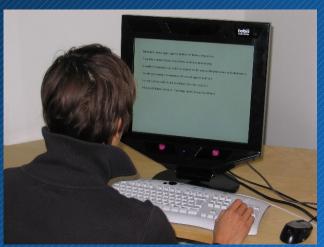
Task: predict relevance for new titles, given the eye movement trajectory.

Combining Eye Movements and Collaborative Filtering for Proactive Information Retrieval. Puolamäki, Salojärvi, Savia, Simola and Kaski . SIGIR'05.



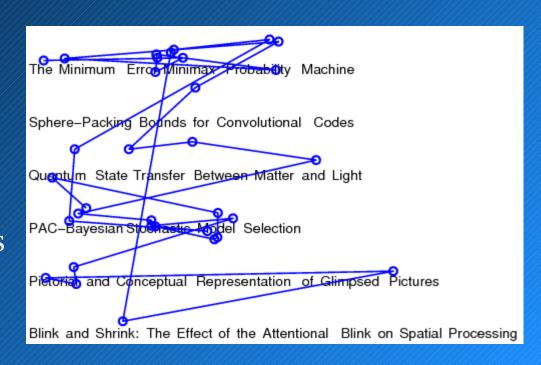
### Eye movements

Goal: estimate
p("title relevant" | eye movements)



Jaana Simola and Tobii 1750 Eye Tracker

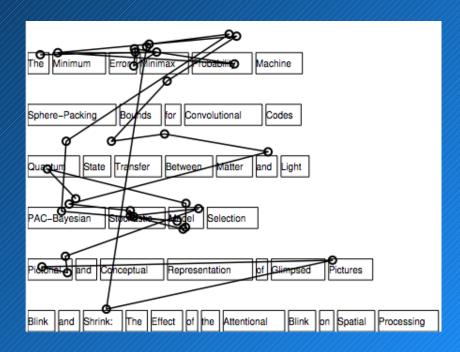
Eye movements of 3 subjects were measured





#### Feature extraction

- Separate fixations and saccades
- Assign fixations to the closest words.
- Compute features:
  - one or many fixations
  - total fixation duration
  - reading behaviour
- Result: Each title is encoded into a sequence of wordspecific feature vectors

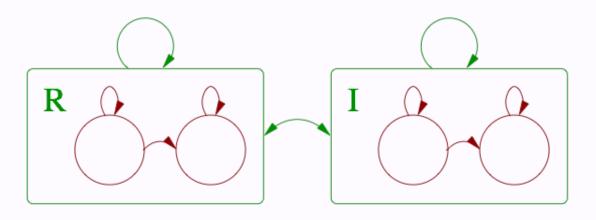




## Predicting relevance with Discriminative Hidden Markov Models (HMM)

First level: transitions between sentences

Second level: transitions between words



relevance={R,I}

Optimized with Discriminative Expectation
 Maximization (EM) algorithm(described in our ICML'05 paper)



### Performance measures

- Accuracy. Fraction of titles in the test set for which the prediction was correct.
- Perplexity=(likelihood)-1/N, inverse of geometric mean of the N test set item likelihoods.

Small perplexity and large accuracy are better.

Model	Perplexity	Accuracy
Dumb Model	_	66.6 %
HMM (eye movements)	1.78	73.3 %

Clearly better than by chance but not very high because eye movements are a very noisy and indirect indicator of relevance

=> How about other sources of information?



# Collaborative Filtering = Relevance out of others' interests



	The minimum error minimax	Sphere-packing bounds for co	Quantum state transfer betw	PAC-Bayesian stochastic m	Pictorial and conceptual rep	Blink and shrink the effect of th
Researchers						
Samuel Kaski	?			?		
Kai Puolamäki		?			?	?
Jarkko Salojärvi			?	?		?
Eerika Savia					?	?
Lauri Kovanen		?	?		?	

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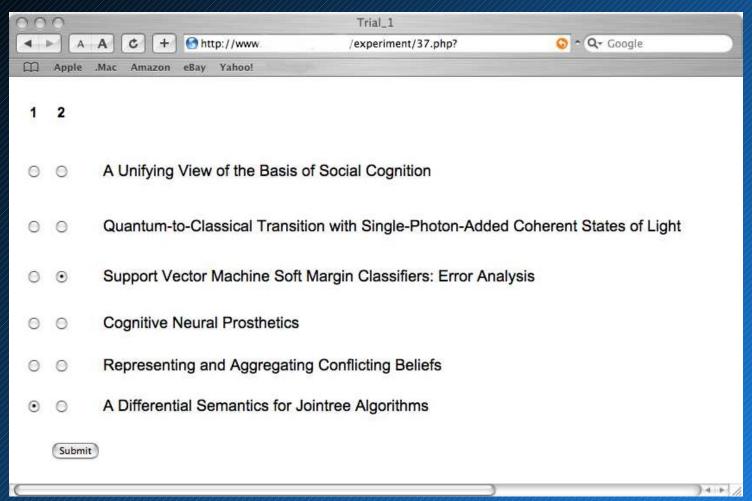


## Experimental setup

25 test subjects were shown 80 pages, each containing titles of 6 scientific articles

Asked to "pick 2 most interesting titles"



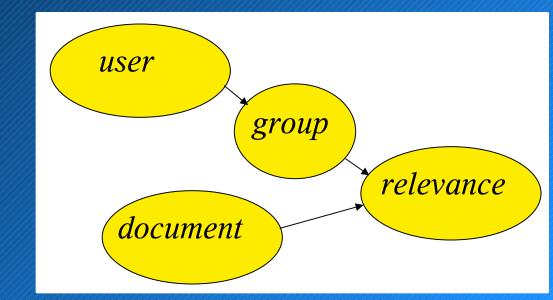


# 22 subjects gave the feedback with a web form.



# User Rating Profile (URP) Model

- URP (Marlin 2004) is a generative model which generates binary ratings relevance={I,R} for (user, document) pairs
- p(relevance | user, document) evaluated with Markov Chain Monte Carlo

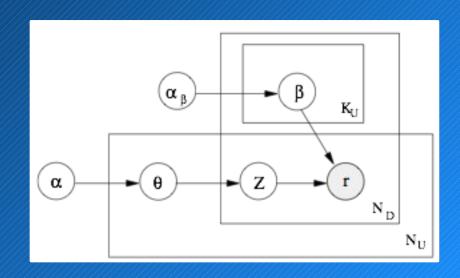




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Graphical model representation of URP





### Results

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URP (collab. filtering)	1.50	83.0 %

Very good!

But are eye movements needed at all?



# Combining collaborative filtering and eye movements



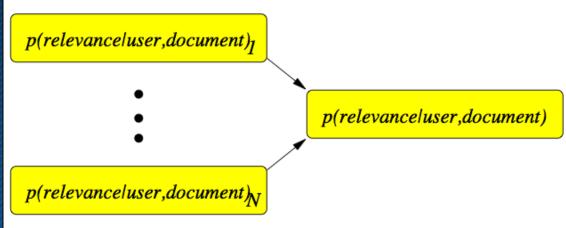
# Combining predictions

- Our models produce probabilities p(relevance | user,document)
- How to combine the probabilistic predictions into one probability p(relevance |user,document)?



### Dirichlet Mixture Model

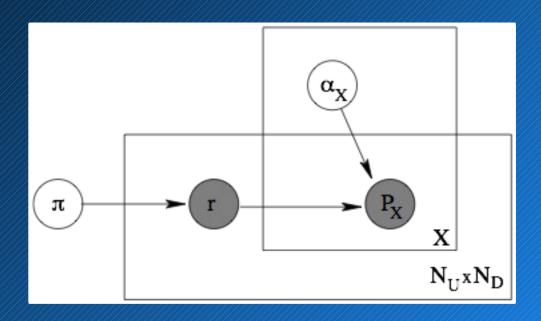
- Combines predictions by taking their uncertainty into account
- Modular approach: arbitrary probabilistic models can be combined





## Dirichlet Mixture Model

- Combines predictions by taking their uncertainty into account
- Modular approach: arbitrary probabilistic models can be combined



Graphical model representation of Dirichlet Mixture Model



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Model	Perplexity	Accuracy
Dirichlet mixture	1.48	85.2 %



Results 1-6

#### The Minimum Error Minimax Probability Machine

by Kaizhu Huang, Haiqin Yang, Irwin King, Michael R. Lyu, Laiwan Chan Journal of Machine Learning Research Vol. 5, pp. 1253–1286, 2004

http://jmlr.csail.mit.edu/papers/y5/huang04a.html - Cached - Similar pages

#### Sphere-Packing Bounds for Convolutional Codes

by E.Rosnes and O.Ytrehus

IEEE Transactions on Information Theory Vol.50(11), pp. 2801–2809, 2004.

ccc.usto.edu.cn/abstract/rosnes.ps - Cached - Similar pages

#### Quantum State Transfer Between Matter and Light

by D. N. Matsukevich and A. Kuzmich Science vol. 306(5696), 2004.

http://arxiv.org/abs/quant-pb/0410092 - Cached - Similar pages

#### PAC-Bayesian Stockastic Moved Selection

by David A. McAllester

Machine Learning Vol. 51(1), pp. 5-21, 2003.

ttic.uchicago.edu/~dmcallester/posterior01.ps - Cached - Similar pages

#### Pictorial and Conceptual Representation of Glimpsed Pictures

by Mary C. Potter, Adrian Staub, and Daniel H. O'Connor

Journal of Experimental Psychology, Human Perception and Performance Vol. 30(3), 2004.

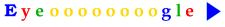
cvcl.mit.edu/IAP05/pdtterstauboconnor2004.pdf - Cached - Similar pages

#### Blink and Shrink: The Effect of the Attentional Blink on Spatial Processing

by Christian and N. L. Olivers

Journal of Experimental Psychology, Human Perception and Performance Vol. 30(3), 2004.

http://content.apa.org/journals/xhp/30/3 - Cached - Similar pages



Result page: 1 2 3 4 5 6 7 8 9 10 Next



### Conclusions

- Our goal: Develop machine learning models which computers need in order to adapt to different users and situations
- The computer needs to model the user in the same way as people model each other
- Implicit feedback is gathered from eye movements and by following the users' actions
- Pilot application: Proactive information retrieval
- Status: First promising results achieved.
- This is a very promising new research area welcome to join us in studying it!



### The research consortium

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Complex systems computation group CoSCo, Helsinki Institute of Information Technology HIIT and Department of Computer Science, University of Helsinki

Petri Myllymäki, Miikka Miettinen, Ville Tuulos

Center for Knowledge and Innovation Research CKIR, Helsinki School of Economics and Business Administration

Ilpo Kojo, Jaana Simola

**More information:** 

http://www.cis.hut.fi/projects/mi/proact