

Active Matching: Efficient Guided Search for Image Correspondence

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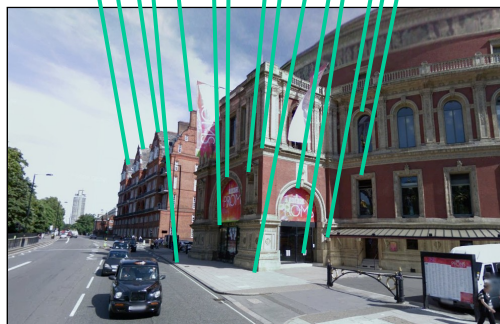
<http://www.doc.ic.ac.uk/~ajd/>

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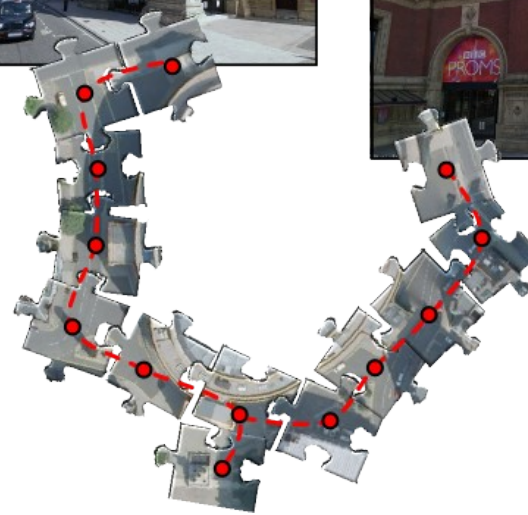
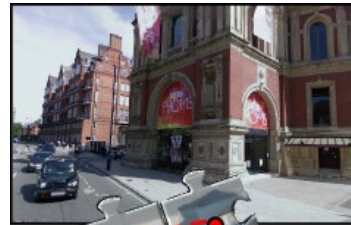
SLAM: Simultaneous Localisation And Mapping

How can a body navigate in a previously unknown environment while constantly building a map of its workspace using on-board sensors only?

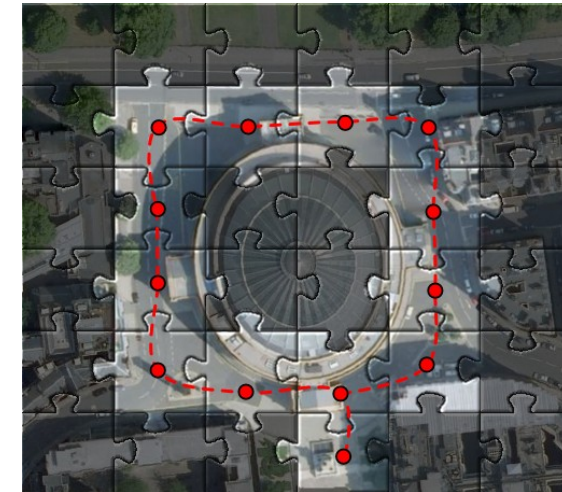
Components in a state-of-the-art system



Good local estimate of
metric motion



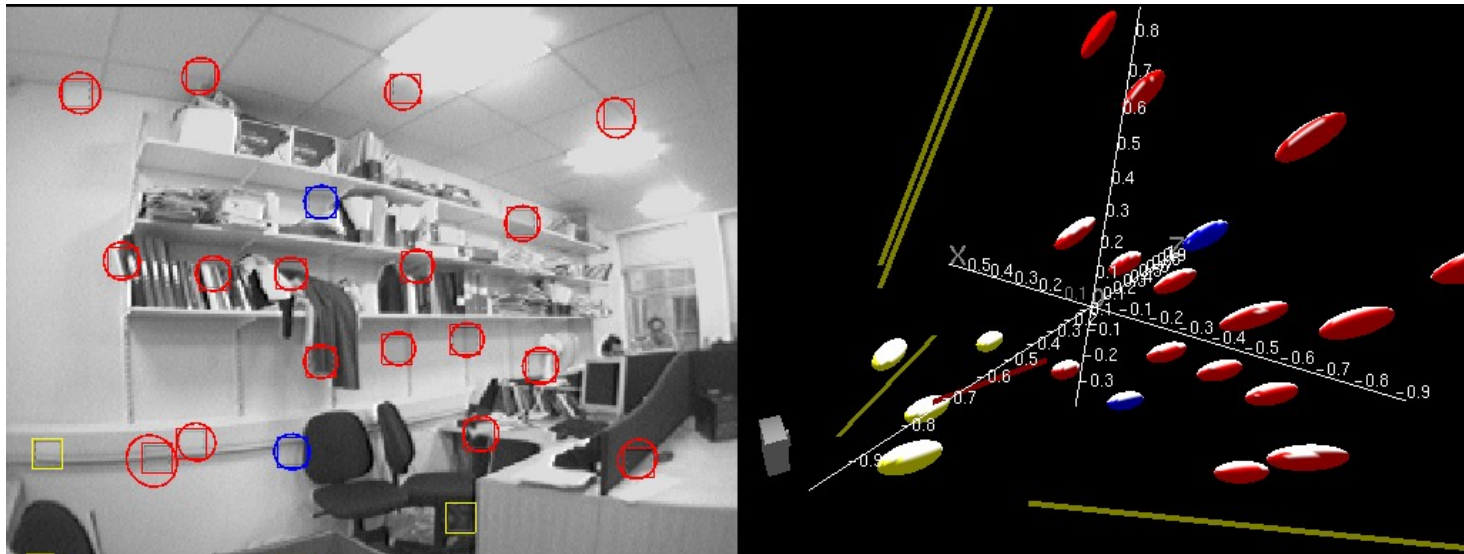
Mapping & loop-closure
detection



Map management &
optimisation

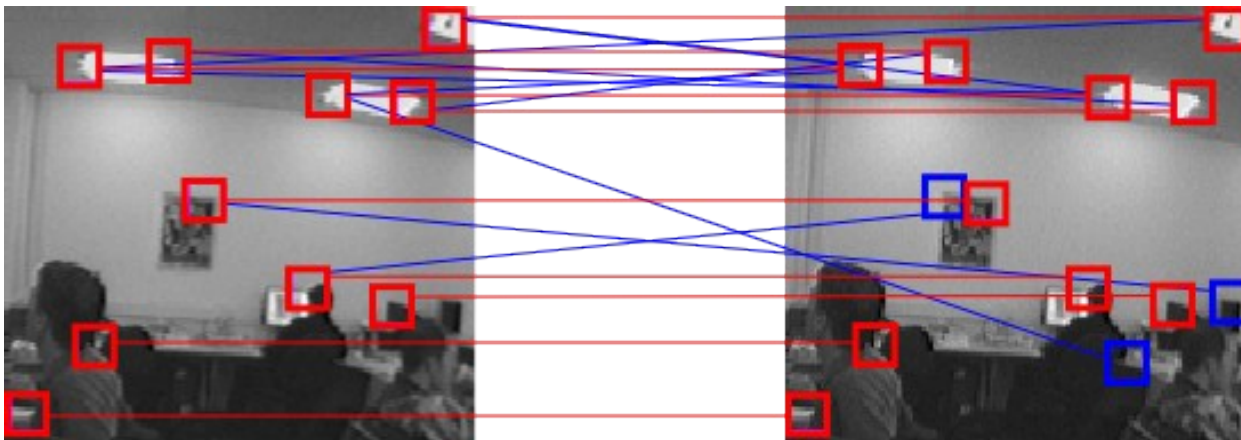
Matching = Data Association in images

- Find **correspondence** between known aspects of the world and image features
- Essential in tracking, recognition, SLAM, etc.
- Most generally, we want to match a **probabilistic world model** to the image.



Standard method: Get candidate matches & Resolve

- First cue for matching: similar appearance of features



- Resolve inevitable **mismatches** by searching for consensus (agreement with global model)
- Example:
RANSAC - randomly choose a set, hypothesize a solution & check and count

- Interpretation tree evaluates joint probability of proposed matches **given probabilistic prior** on joint positions of features in image.

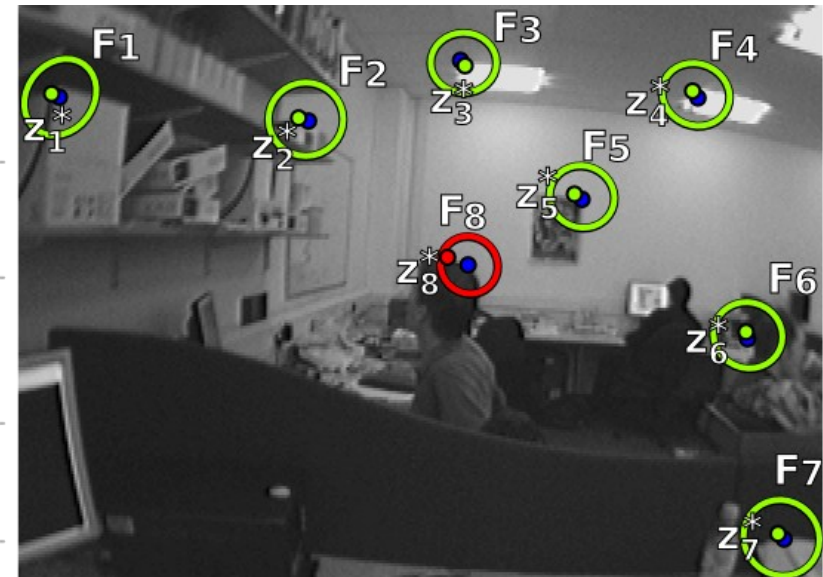
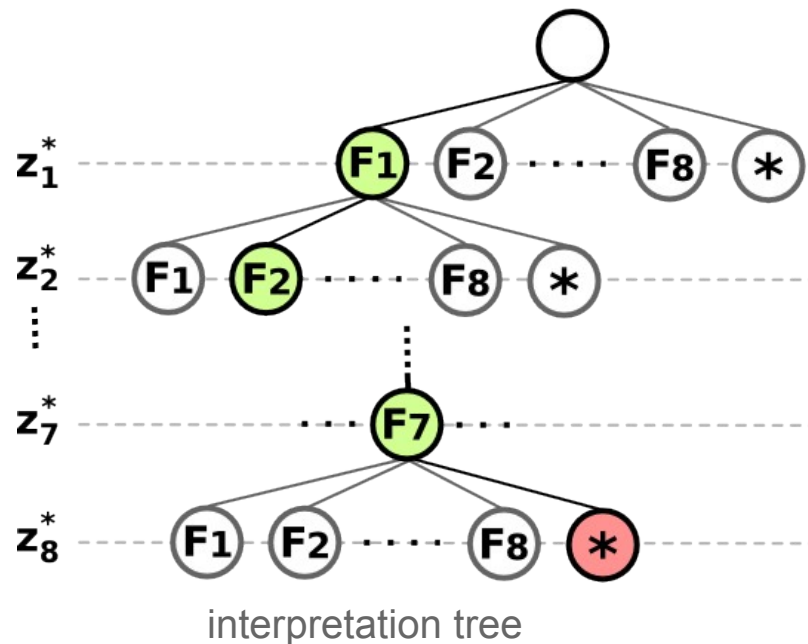


image space

- Still a **'detect first, resolve later'** method

Active Search: a more efficient sequential search


- **Single** multivariate Gaussian to describe the state of the camera and the feature measurements.
- Measure features **one-by-one** updating the joint Gaussian PDF.
- Order of measurement determined by **MI-scores** of candidate measurements with the camera state.
- Only toy examples; **cannot cope with ambiguity**

MEASURE FEATURE WITH HIGHEST
MI-EFFICIENCY SCORE



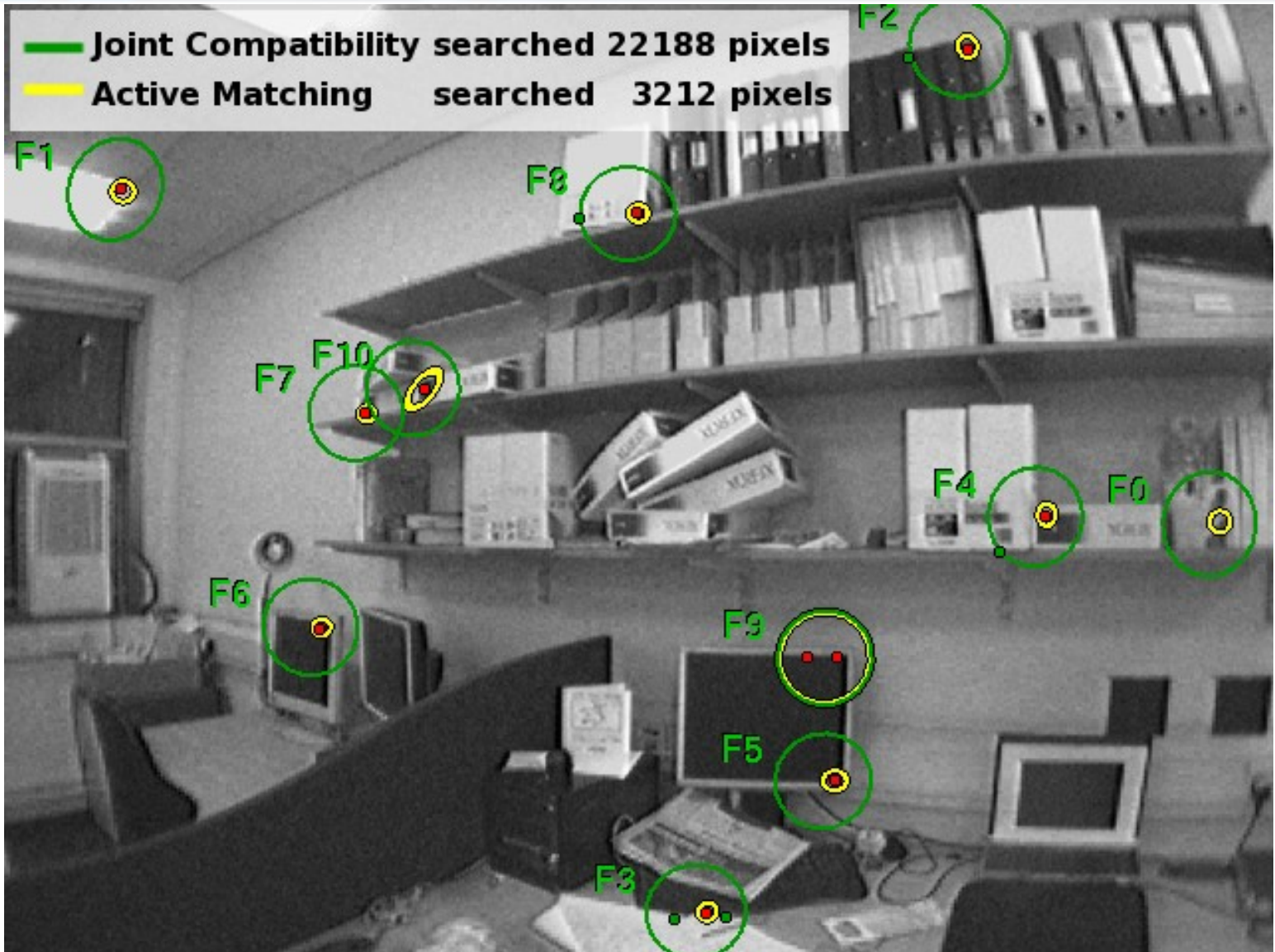
- Step-by-step search for global consensus in the presence of ambiguity
- Uses a **Mixture of Gaussians** to describe the matching state
- **Mutual Information (MI) with matching state** defines where to look for matches next.

• In every matching step:

- 
- **PREDICT** which candidate gives max. MI-efficiency
 - **MEASURE** this candidate
(search for a template match within a gated elliptical region)
 - **UPDATE** the mixture of Gaussians

- Define search completion in terms of **information theoretic** criterion.

Active Matching: an example



Stacked vector of all F features predicted to be visible:

$$\mathbf{x} = \begin{pmatrix} \mathbf{z}_1 \\ \mathbf{z}_2 \\ \dots \\ \mathbf{z}_F \end{pmatrix}$$

e.g. in case of point features, then \mathbf{z}_i holds the image coordinates for the corresponding feature

The PDF describing \mathbf{x} is a mixture K Gaussians:

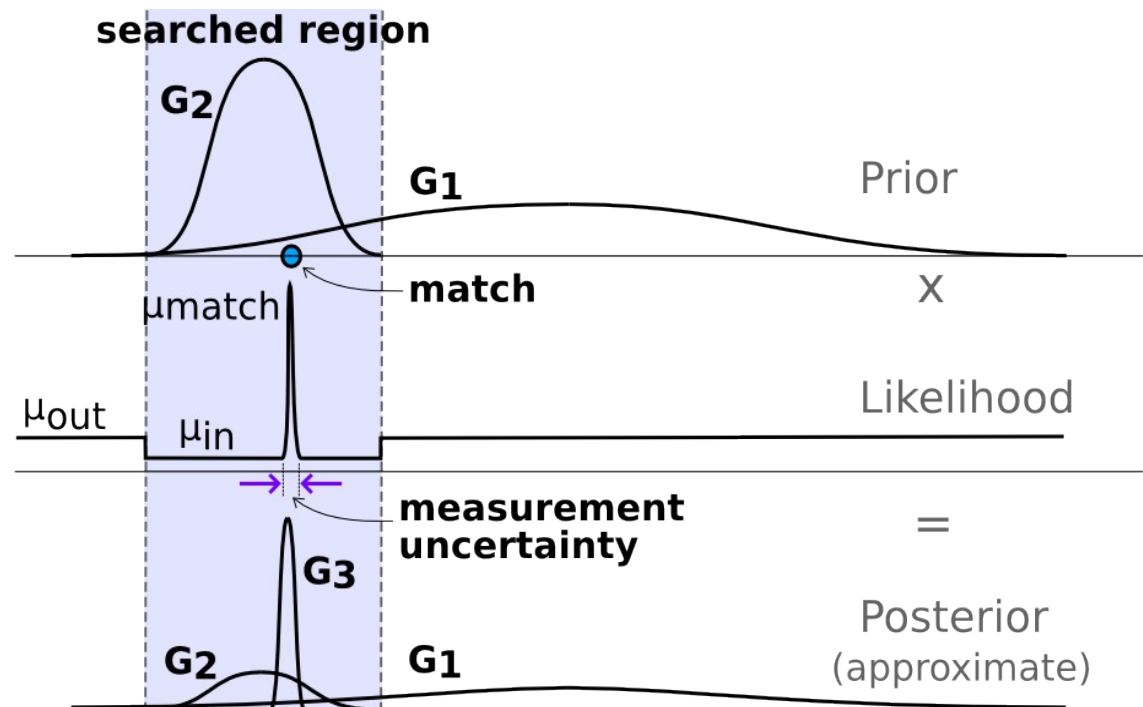
$$p(\mathbf{x}) = \sum_{i=1}^K \lambda_i \mathbf{G}_i$$

where $\mathbf{G}_i = \text{Gaussian}\{\hat{\mathbf{x}}_i, \mathbf{S}_i\}$ and $\sum_{i=1}^K \lambda_i = 1$

Initialised with $\mathbf{G}_1 =$ search prior (e.g prediction coming from the application of a motion model) and $\lambda_1 = 1$.

AM: making a measurement

- Choose an ellipse to search from the $K \times F$ candidates (i.e. one {Feature, Gaussian} pair)
- Carry out exhaustive template matching in the region (ZNCC)
- Obtain $M = 0$ or more candidate matches above a threshold
- Perform Bayesian update of the mixture



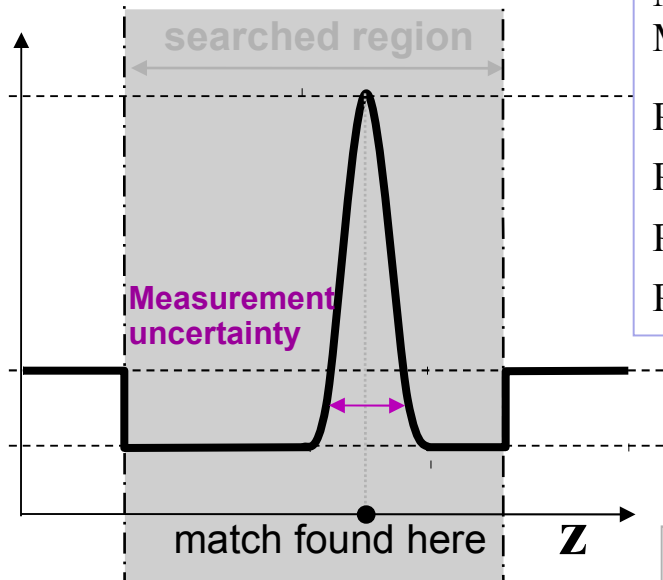
AM: Forming the Likelihood Function

- Likelihood: a mixture of discrete parts to account for ambiguous template matching

$$\mu_{\text{match}} = P_{\text{tp}} P_{\text{fp}}^{M1} P_{\text{tn}}^{NM}$$

$$\mu_{\text{at}} = P_{\text{fp}}^M P_{\text{tn}}^{NM}$$

$$\mu_{\text{in}} = P_{\text{fp}}^M P_{\text{fn}} P_{\text{tn}}^{N(M)}$$



N: no. pixels searched
M: no. matches found

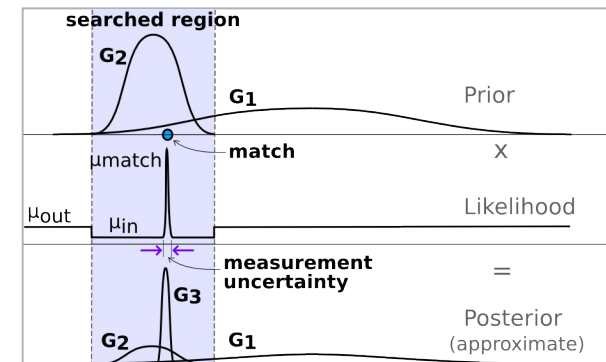
P_{tp} : prob. True Positives

P_{fp} : prob. False Positives

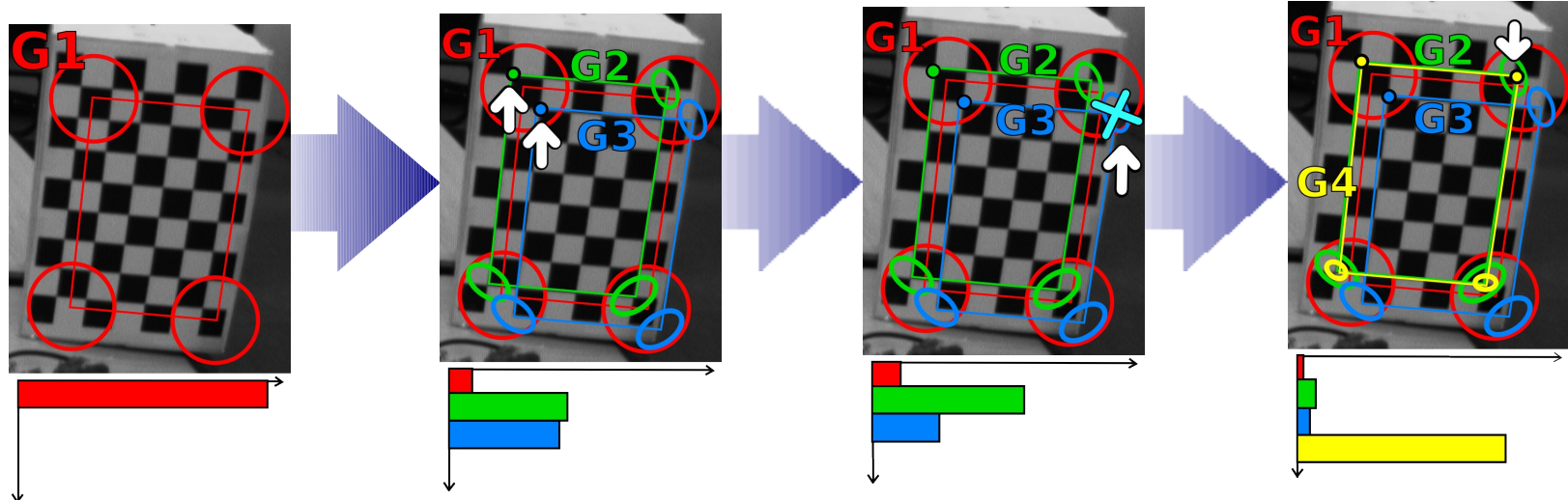
P_{tn} : prob. True Negatives

P_{fn} : prob. False Negatives

- Probabilities come from training



AM: Characteristics of an update



- **if $M \geq 1$**

- A new, highly peaked Gaussian is spawned for each match to represent the hypothesis of match = True Positive
- A new Gaussian gets higher weight if match is close to the centre of the search-ellipse (higher prior)

- **else if $M = 0$**

- Does not kill the searched hypothesis immediately
- Weight of searched Gaussian goes down & all other weights increase

- Prune weak Gaussians

AM: Order of measurement

- **Goal:** measure the ellipse that is predicted to reduce the overall uncertainty at the smallest image processing cost

$$\text{MI-efficiency of candidate measurement } z = \frac{\text{MI of } z}{\text{Area of } z\text{'s search-region}}$$

- To compute the MI of each z , we **predict** the shape of the mixture following potential measurement (i.e. do a mock update for every candidate)

$$\mathbf{MI}(\mathbf{z}) = \mathbf{MI}_{\text{DISCRETE}}(\mathbf{z}) + \mathbf{MI}_{\text{CONTINUOUS}}(\mathbf{z})$$

- Discrete part : RESOLUTION OF AMBIGUITY

Takes account of desire to move from many hypotheses with similar weights **towards a single, dominating hypothesis**

$$\begin{aligned} \mathbf{MI}_{\text{DISCRETE}}(\mathbf{z}) &= H(\mathbf{x}) - H(\mathbf{x}|\mathbf{z}) \\ &= H(\mathbf{x}) - P(\mathbf{z} = \text{null})H(\mathbf{x}|\mathbf{z} = \text{null}) - P(\mathbf{z} = \text{match})H(\mathbf{x}|\mathbf{z} = \text{match}) \end{aligned}$$

where the entropy of a mixture \mathbf{y} of K Gaussians is $H(\mathbf{y}) = \sum_{i=1}^K \lambda_i \log_2 \frac{1}{\lambda_i}$

- Continuous part : IMPROVEMENT OF PRECISION

Takes account of desire to **reduce the variance** in newly spawned Gaussian

$$\mathbf{MI}_{\text{CONTINUOUS}}(\mathbf{z}) = \frac{1}{2}P(\mathbf{z} = \text{match})\lambda_{\text{NEW}} \log_2 \frac{|S_{ZZ}| |S_{\mathbf{x} \neq \mathbf{z} \ \mathbf{x} \neq \mathbf{z}}|}{|S|}$$

$$S = \begin{array}{|c|c|} \hline & \text{diagonal stripes} \\ \hline S_{\mathbf{x} \neq \mathbf{z} \ \mathbf{x} \neq \mathbf{z}} & \text{diagonal stripes} \\ \hline \text{diagonal stripes} & S_{ZZ} \\ \hline \end{array}$$




Results on SLOW camera motion

Original sequence 30 Hz



Sub-sampled sequence to 15Hz



 : AM search-regions
Standard search-regions:
 : successful search
 : failed search

	One tracking step	Matching only	No. pixels searched [relative ratio]	Max no. live Gaussians
<i>Slow Sequence at 30Hz (592 frames)</i>				
JCBB	34.9ms	28.7ms	21517	-
AM	19.5ms	16.1ms	3124 [6.89:1]	5
<i>Slow Sequence at 15Hz (296 frames)</i>				
JCBB	59.4ms	52.4ms	40548	-
AM	22.0ms	15.6ms	5212 [7.78:1]	6




Results on FAST camera motion

Original sequence 30 Hz



Sub-sampled sequence to 15Hz

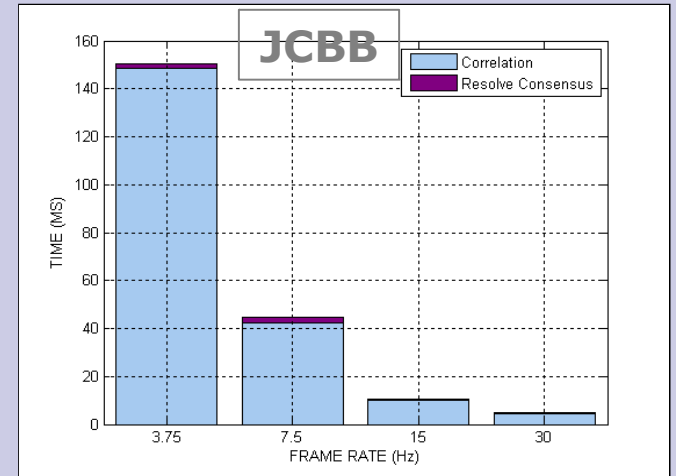
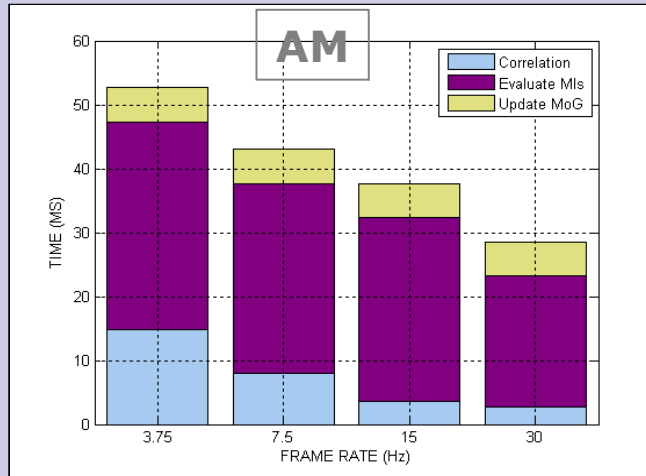


 : AM search-regions
Standard search-regions:
 : successful search
 : failed search

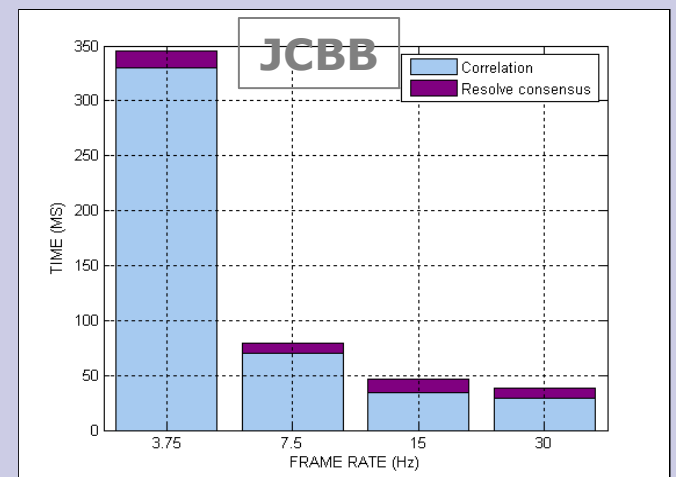
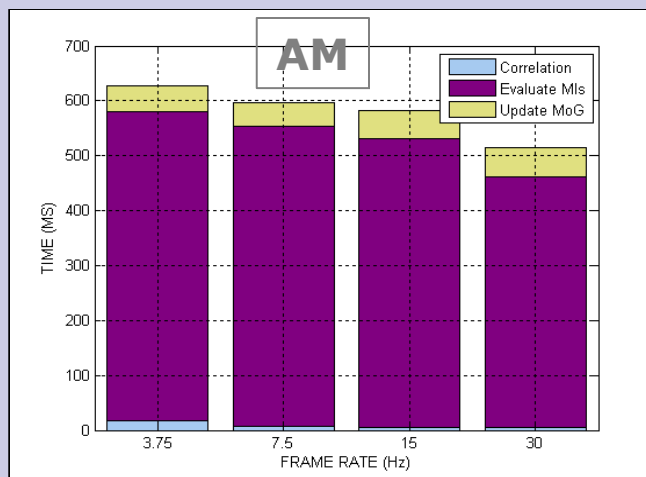
	One tracking step	Matching only	No. pixels searched [relative ratio]	Max no. live Gaussians
<i>Fast Sequence at 30Hz (752 frames)</i>				
JCBB	56.8ms	51.2ms	40341	-
AM	21.6ms	16.1ms	5039 [8.01:1]	7
<i>Fast Sequence at 15Hz (376 frames)</i>				
JCBB	102.6ms	97.1ms	78675	-
AM	38.1ms	30.4ms	9508 [8.27:1]	10

AM: Timings breakdown

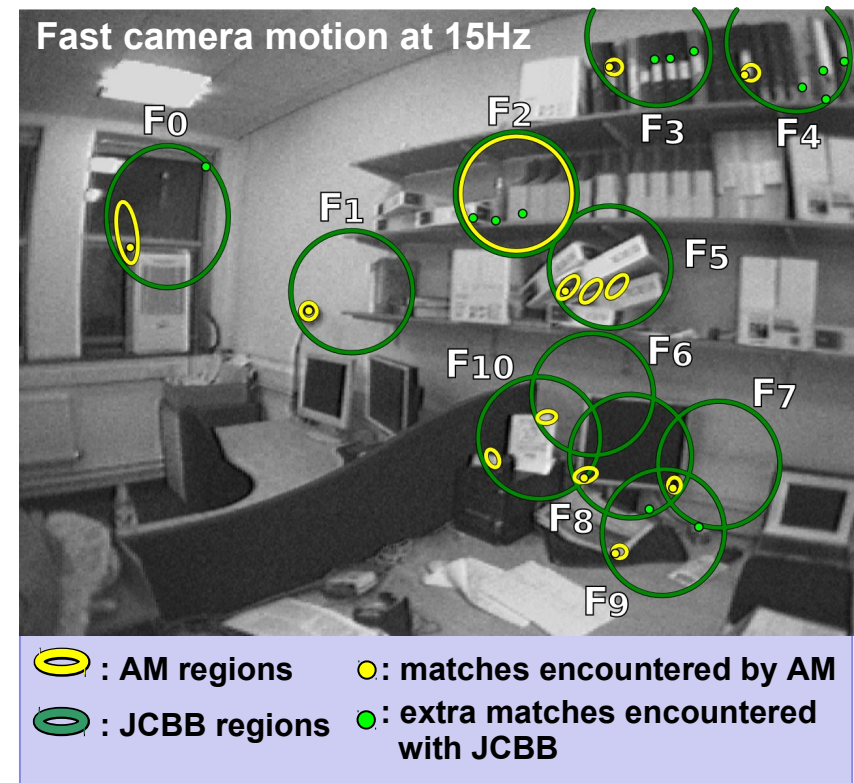
Matching 20
features per
frame



Matching 40
features per
frame



- ✓ Robust, multi-hypothesis fully probabilistic matching
- ✓ Matching results **agree** with JCBB
- ✓ Seamless integration of feature matching probability models
- ✓ **Real-time** operation for < 20 features
- ✓ **Reduction** by 8x in image proc. operations
⇒ especially beneficial at lower frame rates
- ✓ **Fewer mismatches** encountered
= avoid confusing the matcher
- ✗ Very **expensive** for more than 20 features



The special character of Visual Maps



Usually: **regularly covisible**
features are strongly correlated

But: not true if their motion is not
coherent – they give different info
about the camera motion.

We propose:

- A method to discover a **fully hierarchical** correlation structure using only image-based measurements of feature correlations during online SLAM filtering.

- Expected information gain of \mathbf{z}_i given the exact state of \mathbf{z}_j :

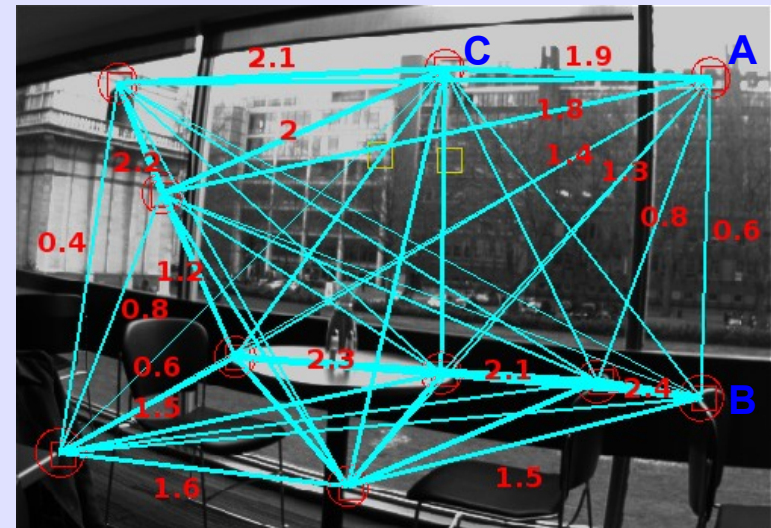
If candidate measurements $\mathbf{z}_T \sim \text{Normal}(\hat{\mathbf{z}}_T, \mathbf{S}) \Rightarrow I(\mathbf{z}_i; \mathbf{z}_j) = \frac{1}{2} \log_2 \frac{|S_{ii}| |S_{jj}|}{|S_{ij}|}$

[Active Matching, ECCV 2008]:

Predicted MI of each feature used to
guide sequential matching

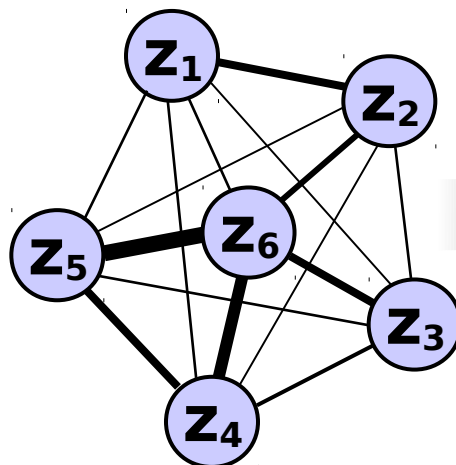


Here, use pairwise MIs to reveal the
features' correlation structure

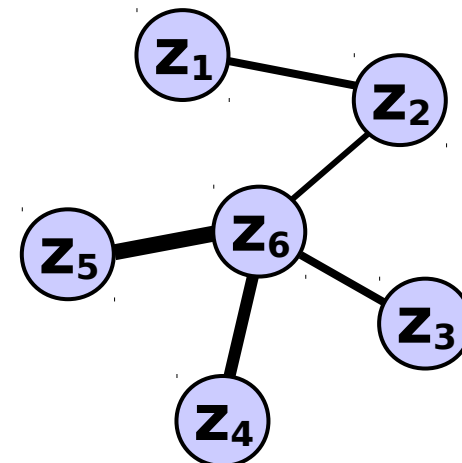


- ✓ Pairwise MI: absolute, normalised measure of degree of correlation, valid for any combination of feature types

- Aim: unveil the hierarchy of correlations encoded in the complete MI graph \rightarrow use a tree decomposition
- Chow, Liu 1968:
The optimum approximation of a joint probability density with a 1st order dependency tree is the **max. spanning tree** of the MI graph:



Complete MI graph



Chow-Liu Tree approximation

Inferring Hierarchical Scene Structure

Hierarchy level $h=0$: each feature in different submap

```
while(number of submaps > 1)
```

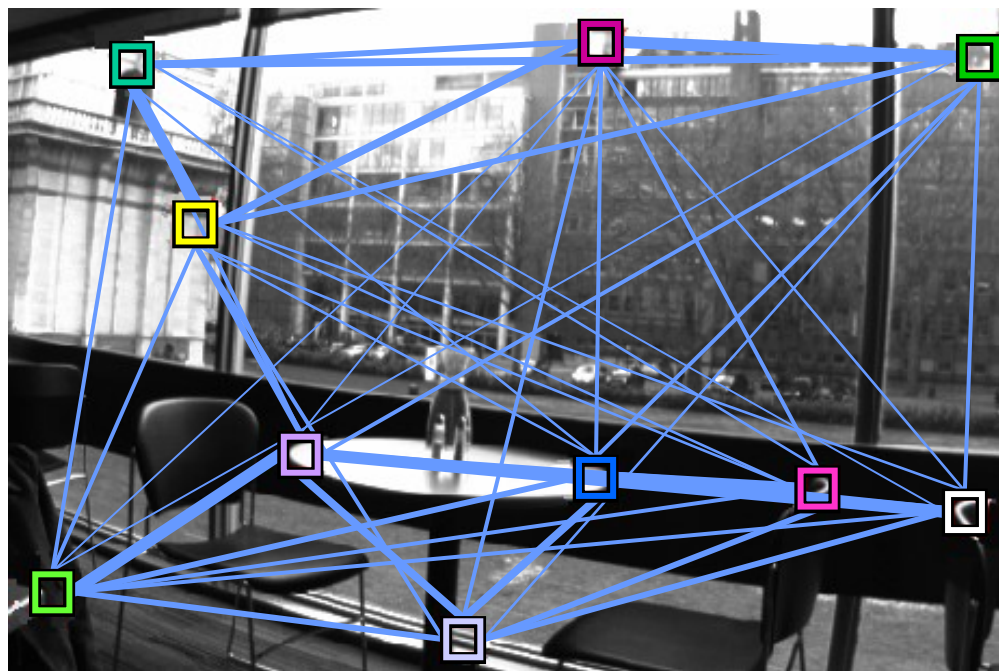
```
{
```

- Grow each submap following the strongest, outgoing MI link

- New level $h = h+1$, corresponds to new submaps

```
}
```

— : Complete MI graph



Inferring Hierarchical Scene Structure

Hierarchy level $h=0$: each feature in different submap

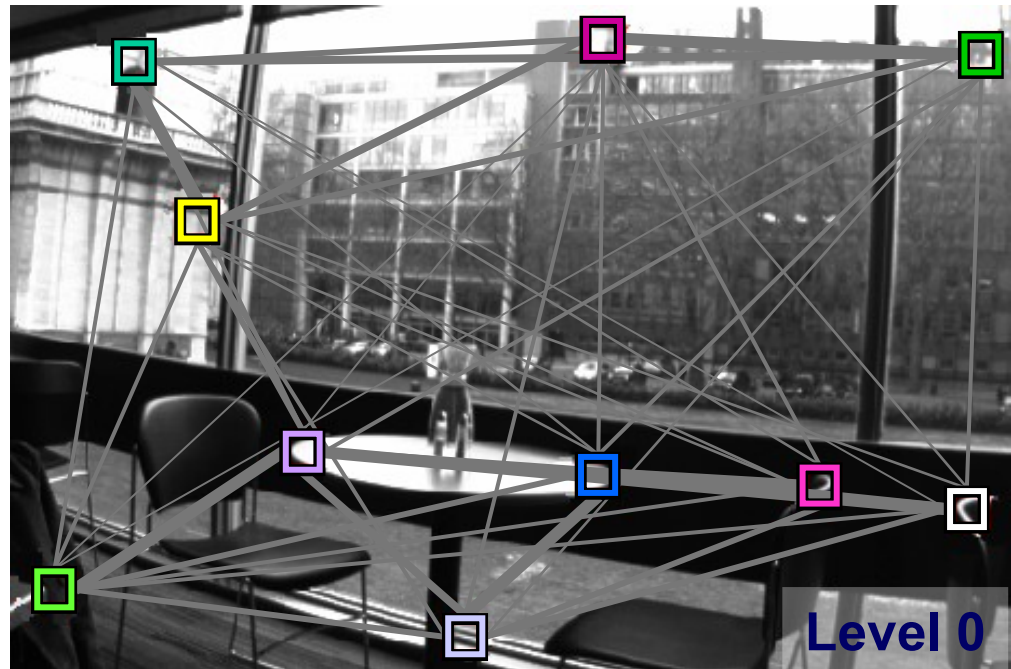
```
while(number of submaps > 1)
```

```
{
```

- Grow each submap following the strongest, outgoing MI link

- New level $h = h+1$, corresponds to new submaps

```
}
```



Level 0 ● ● ● ● ● ● ● ● ● ●

Inferring Hierarchical Scene Structure

Hierarchy level $h=0$: each feature in different submap

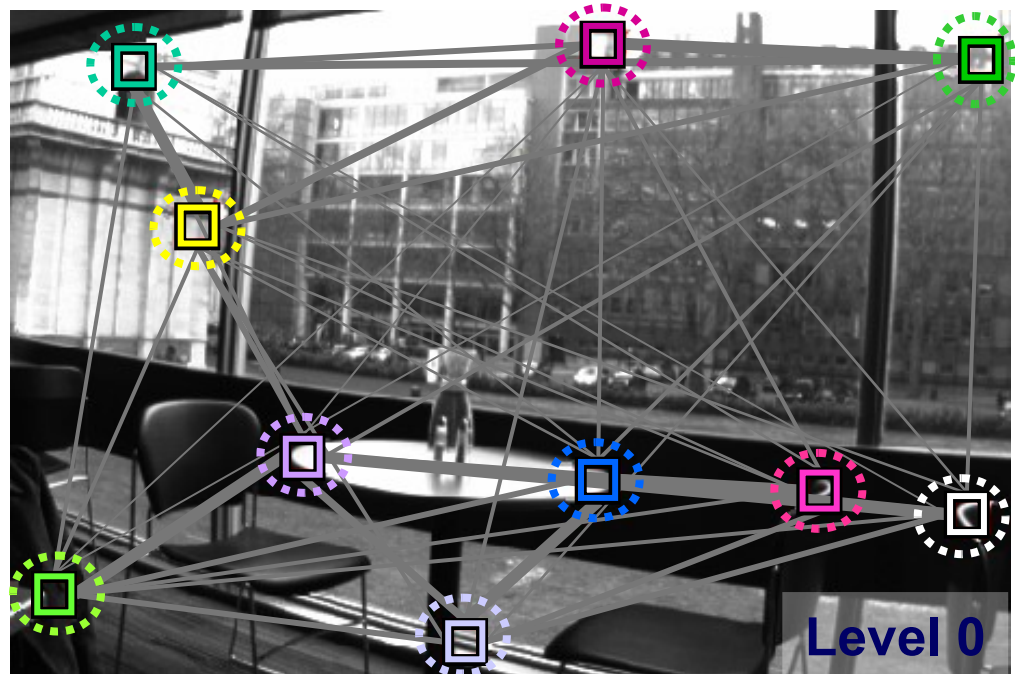
```
while(number of submaps > 1)
```

```
{
```

- Grow each submap following the strongest, outgoing MI link

- New level $h = h+1$, corresponds to new submaps

```
}
```



Level 0

Inferring Hierarchical Scene Structure

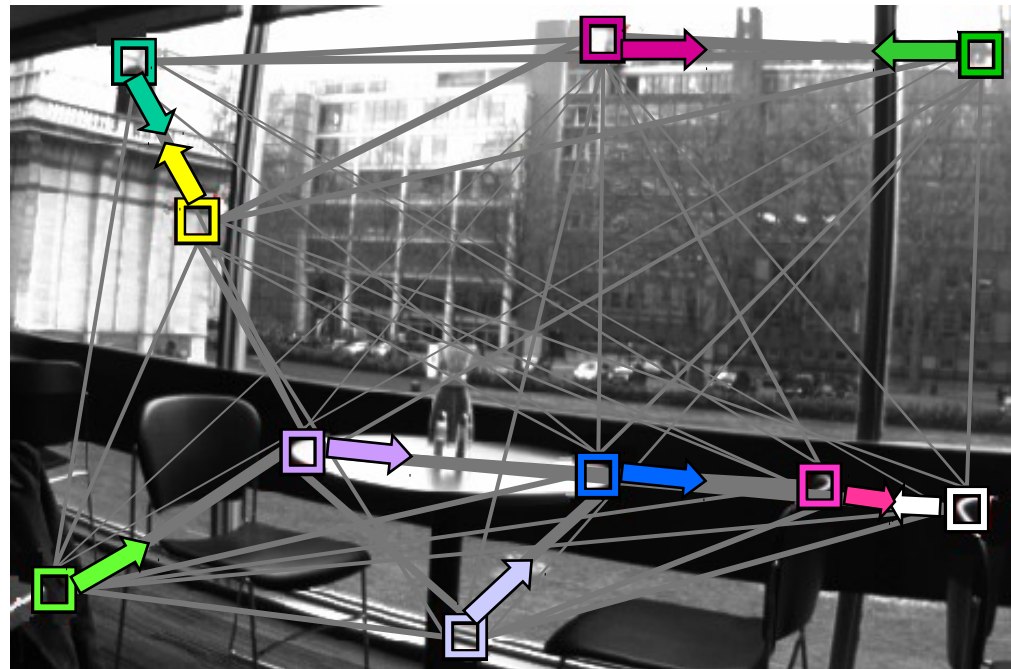
Hierarchy level $h=0$: each feature in different submap
while(number of submaps > 1)

{

- Grow each submap following the strongest, outgoing MI link

- New level $h = h+1$, corresponds to new submaps

}



Level 0 

Inferring Hierarchical Scene Structure

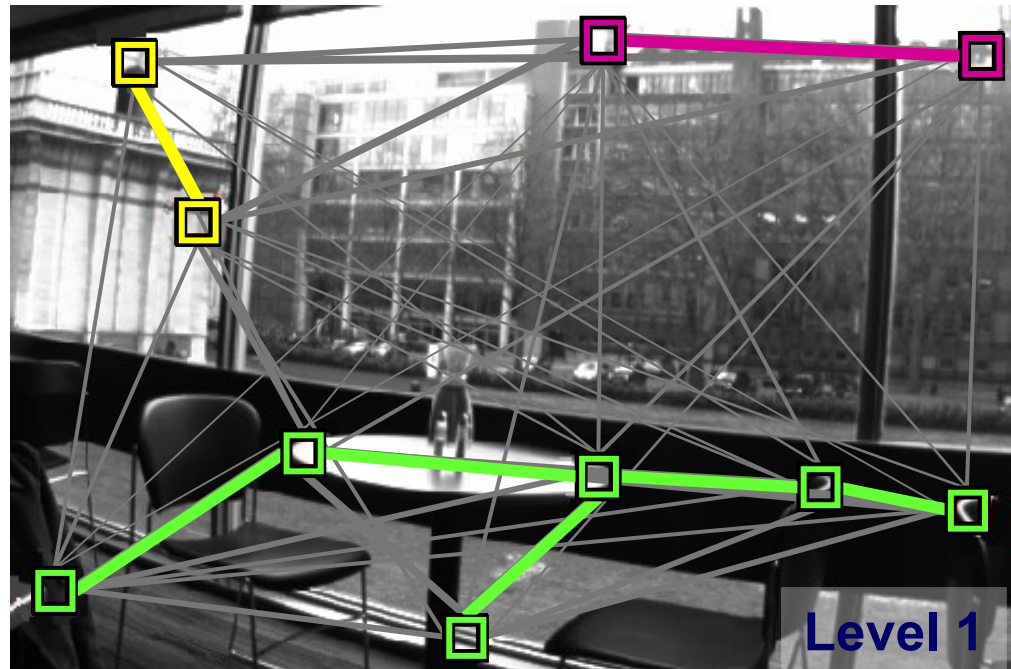
Hierarchy level $h=0$: each feature in different submap
while(number of submaps > 1)

{

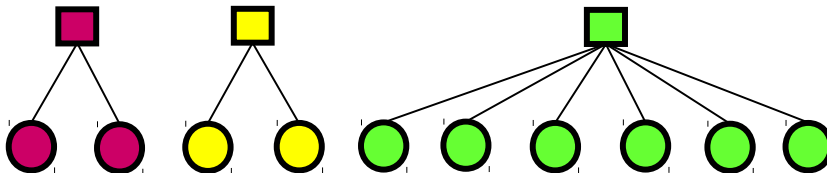
- Grow each submap following the strongest, outgoing MI link

- **New level $h = h+1$, corresponds to new submaps**

}



Level 1



Inferring Hierarchical Scene Structure

Hierarchy level $h=0$: each feature in different submap

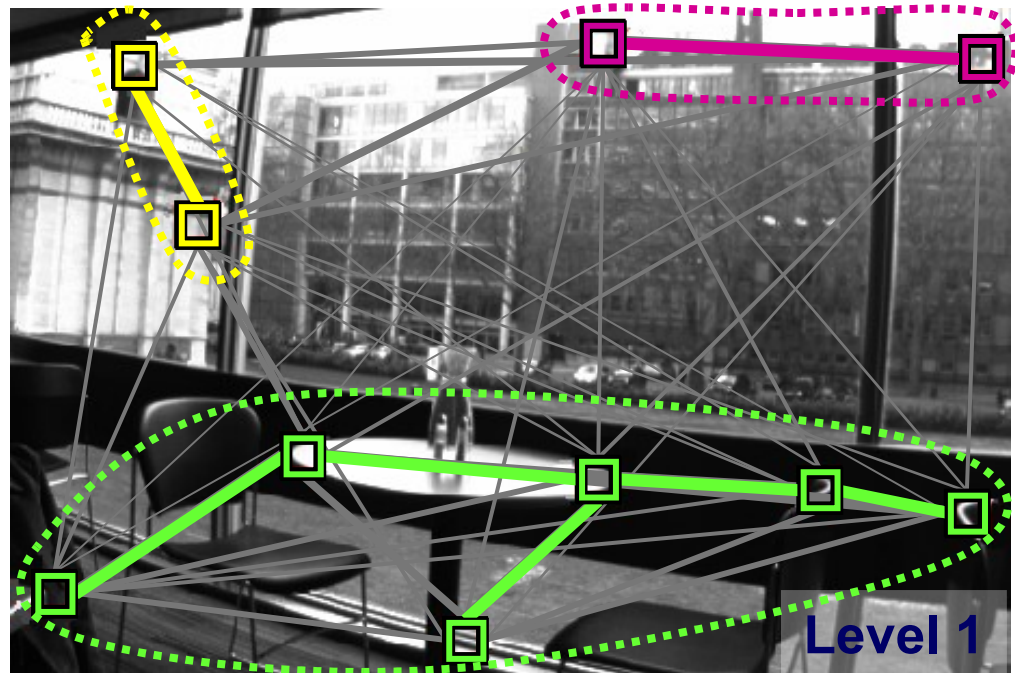
```
while(number of submaps > 1)
```

```
{
```

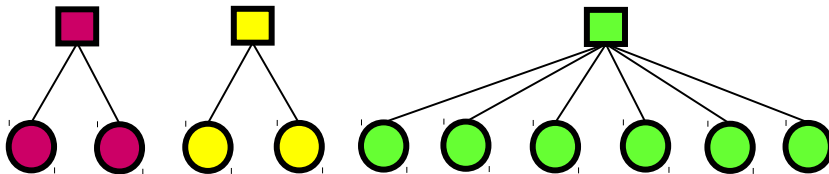
- Grow each submap following the strongest, outgoing MI link

- New level $h = h+1$, corresponds to new submaps

```
}
```



Level 1



Level 0

Inferring Hierarchical Scene Structure

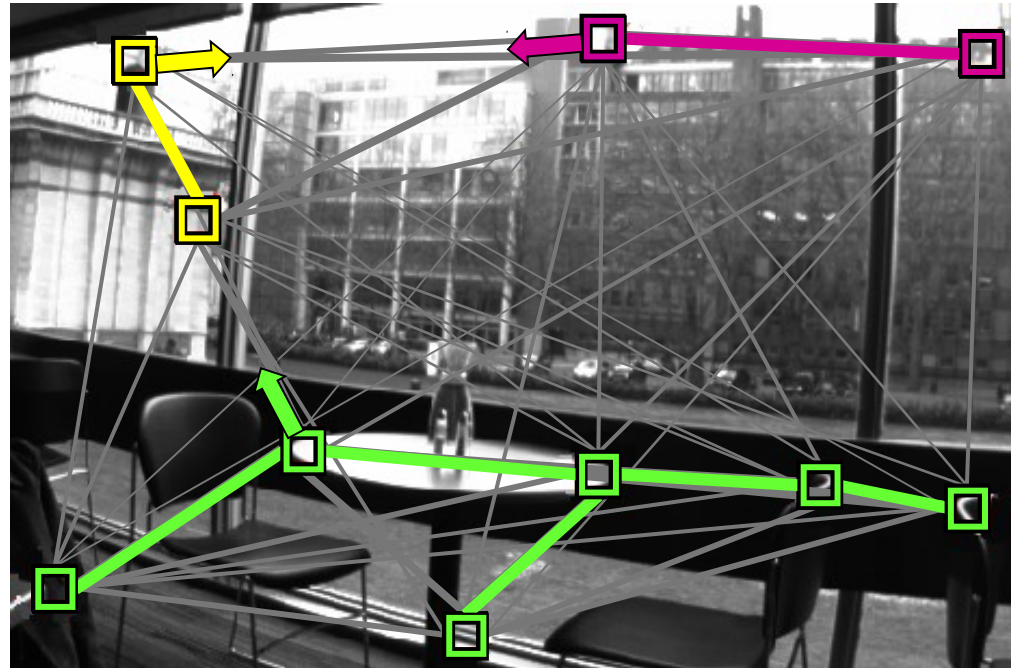
Hierarchy level $h=0$: each feature in different submap
`while(number of submaps > 1)`

{

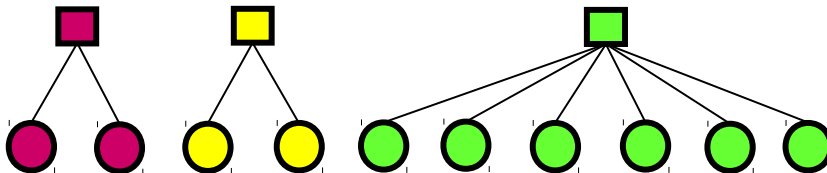
- **Grow each submap following the strongest, outgoing MI link**

- New level $h = h+1$, corresponds to new submaps

}



Level 1



Level 0

Inferring Hierarchical Scene Structure

Hierarchy level $h=0$: each feature in different submap
while (number of submaps > 1)

{

- Grow each submap following the strongest, outgoing MI link

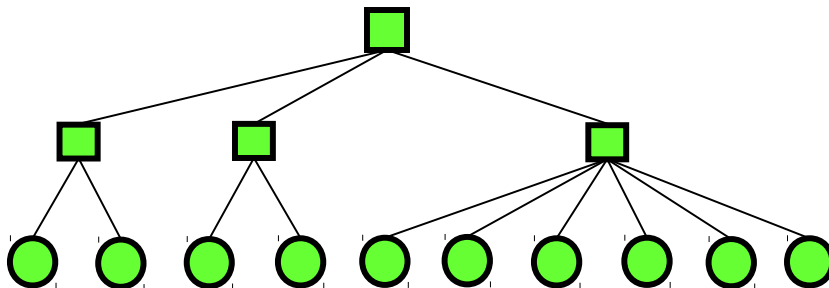
- **New level $h = h+1$, corresponds to new submaps**

}

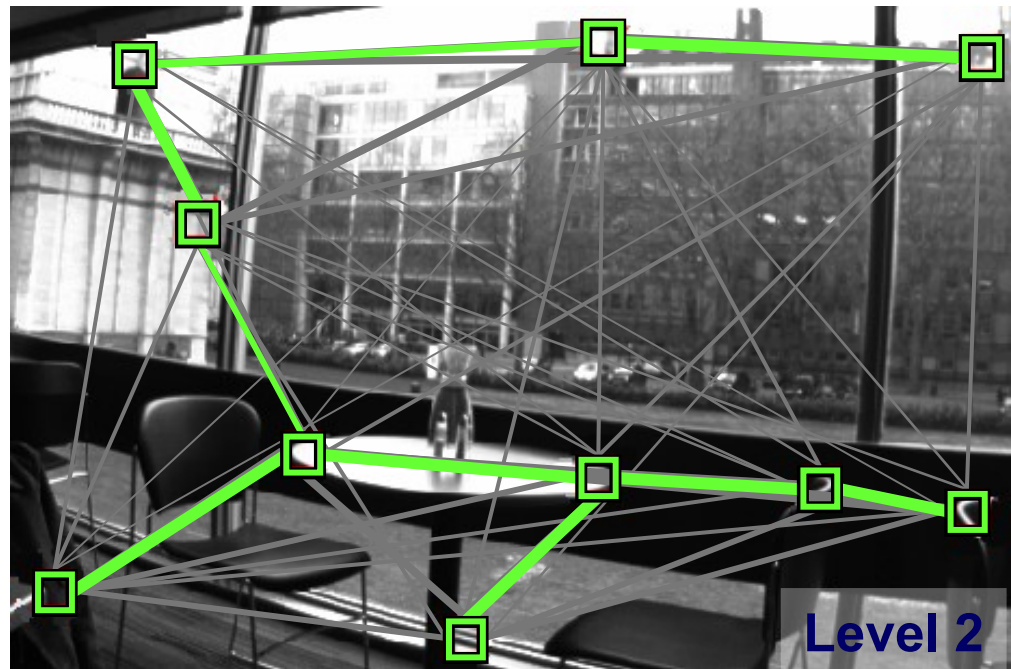
Level 2

Level 1

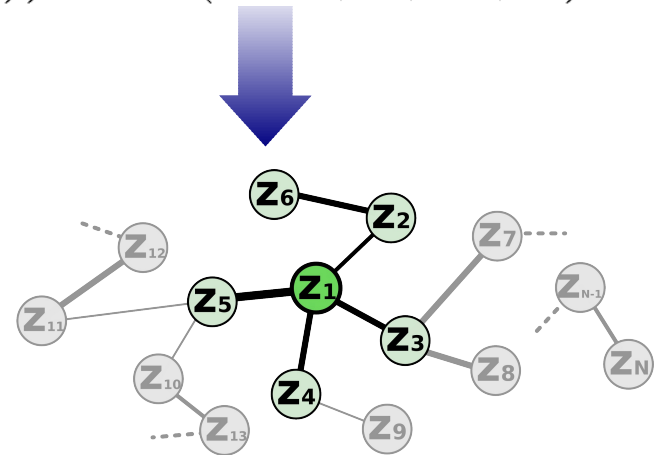
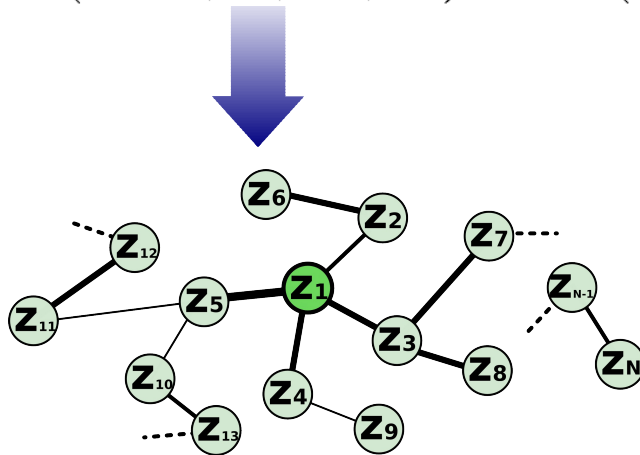
Level 0



— : Chow-Liu Tree

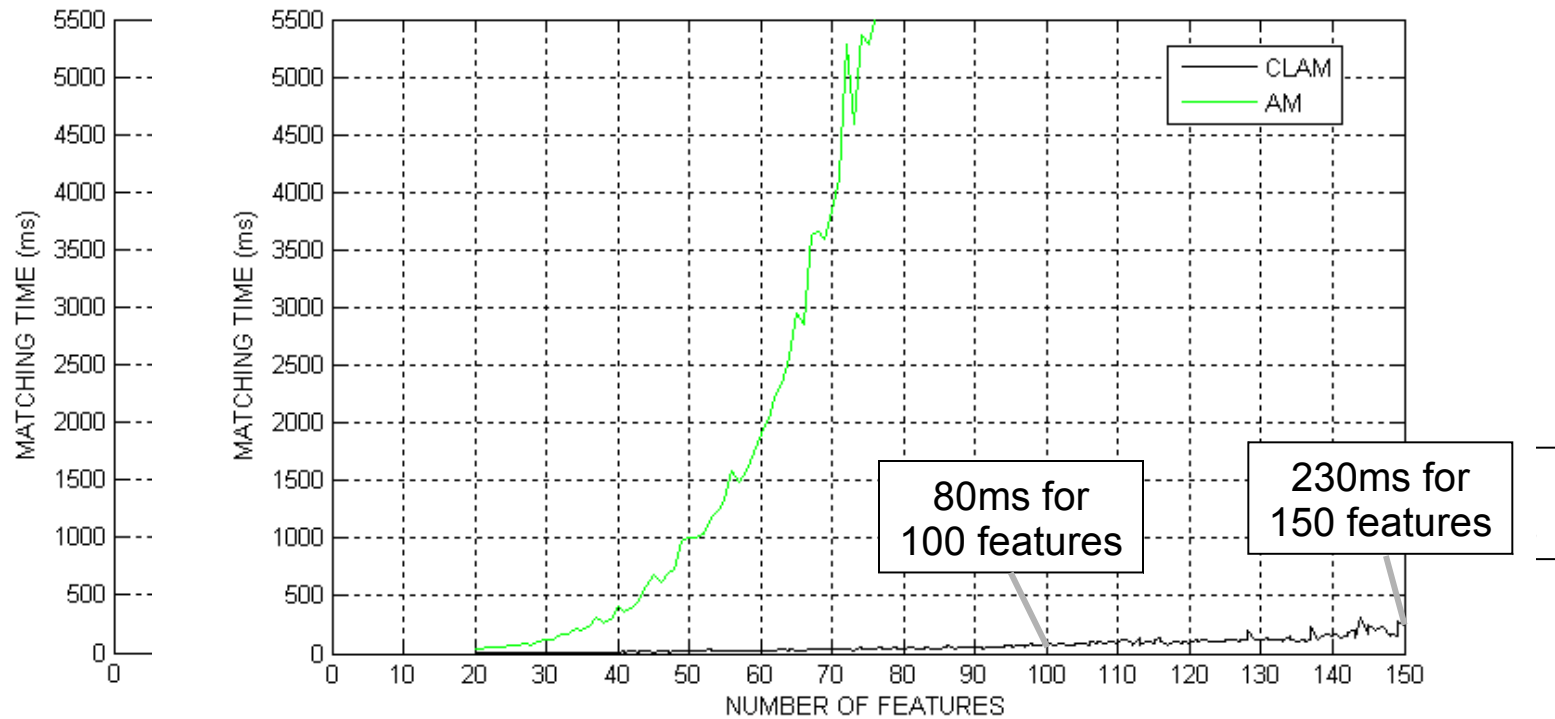


- Probabilistic approach to approximate AM
- **CL-tree** captures the most representative correlation structure
 → sparsify the joint distribution of features into the CL-tree
- Tree exhibits attractive properties:
 - ✓ BP to propagate update-messages in a single pass
 - ✓ Matching progressively partitioned into sub-trees
 - ✓ $\mathbf{MI}(z_1; z_2, z_3, \dots, z_N) = \mathbf{MI}(z_1; ne(z_1)) = \mathbf{MI}(z_1; z_2, z_3, \dots, z_6)$





CLAM and SubAM: time performance





Conclusion & Future directions

- ✓ **AM**: fully Bayesian **robust, multi-hypothesis** feature matching
- ✓ Takes full account of the input priors available in matching tasks.
- ✓ **CLAM & SubAM**: powerful algorithms for **dense, real-time matching**

What's next?

- These methods should adapt well to tasks such as matching at very high frame-rates where priors are very strong.
- Can we go even further to match every single pixel? – only possible with heavyweight **optical flow** techniques so far