

Roadmap



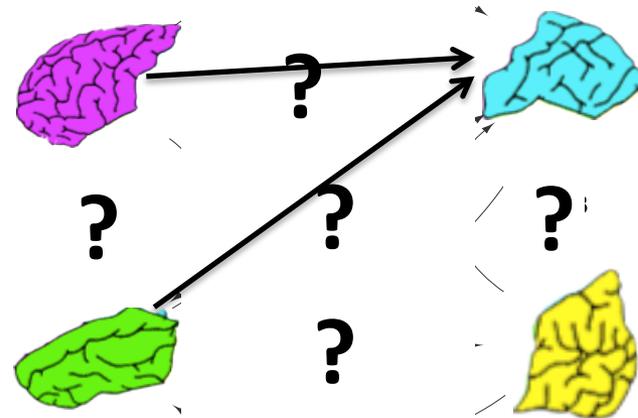
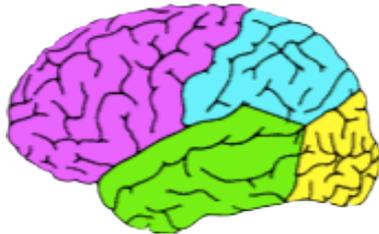
➤ Introduction

- The Good Enough Brain Model (GeBM)
- Proposed Algorithm
- Discoveries
- Conclusions



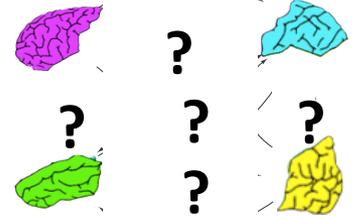
What?

- You see a word (“*apple*”)
- You try to answer a question (“*Is it edible?*”)
- How do different parts of your brain communicate in the meanwhile?
- Functional Connectivity

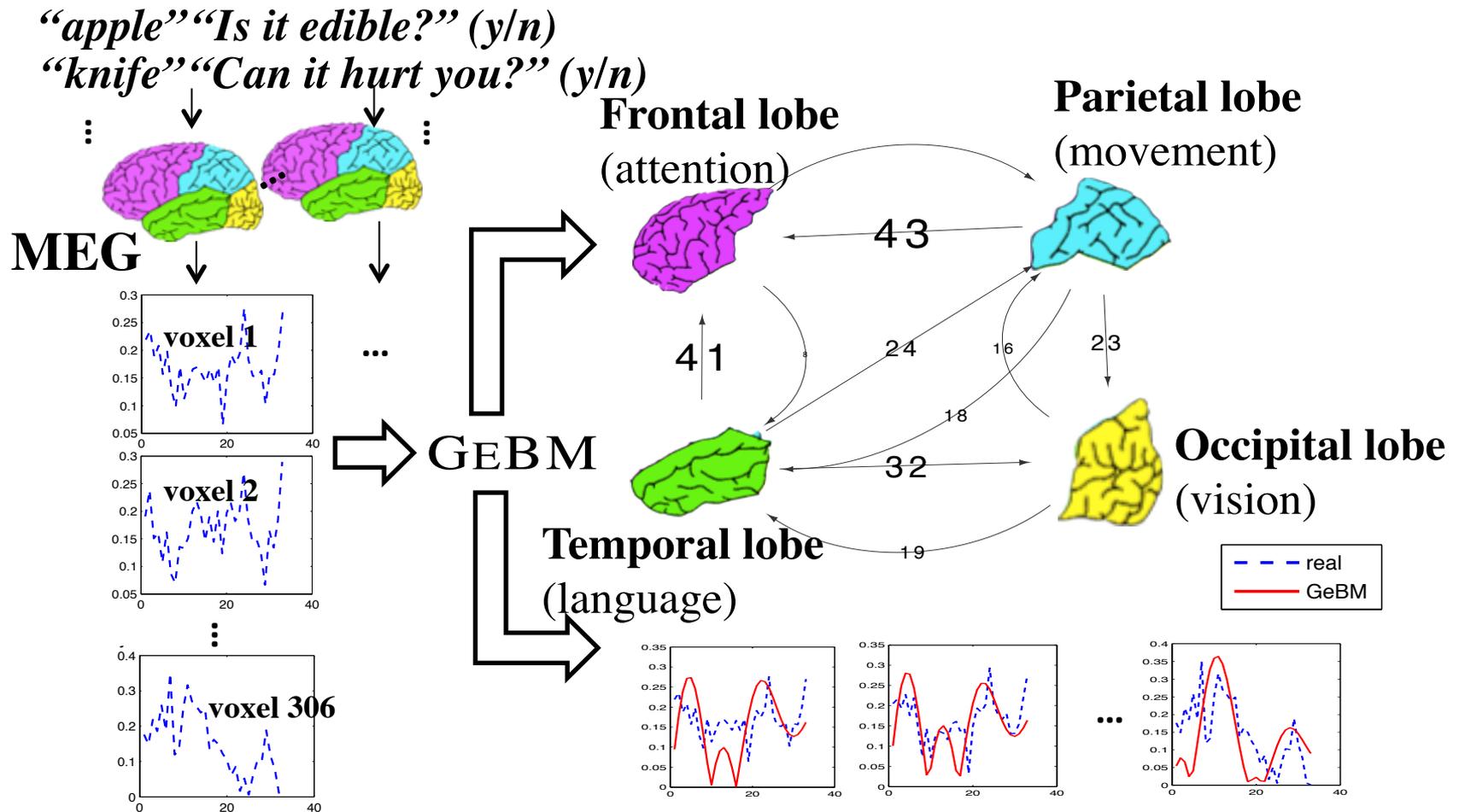


Why?

- Understand the human brain
 - ✦ How do different parts communicate?
 - ✦ How is information processed?
- Build better robots
- Detect learning disorders at an early age
- ...



Bird's Eye (Over) View



Related Work

On the same setting/problem:

- G. Sudre et al., *Tracking neural coding of perceptual and semantic features of concrete nouns*, NeuroImage 2012
- A. Fyshe et al. *Hierarchical latent dictionaries for models of brain activation*, AISTATS 2012

On functional connectivity

- L. Sun et al., *Mining brain region connectivity for alzheimer's disease study via sparse inverse covariance estimation*, KDD 2009
- P. Valdes-Sosa et al., *Estimating brain functional connectivity with sparse multivariate autoregression*, Philosophical Transactions of the Royal Society 2005
- ...



Roadmap

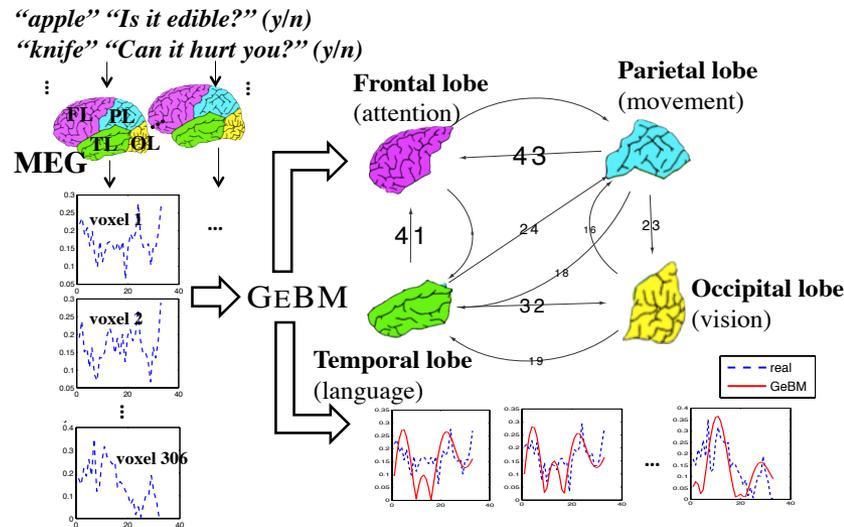


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Problem Definition

- **Given:** MEG measurements (m sensors) for T time intervals, when subject is shown a set of stimuli and asked yes/no questions.
- **Find:** A Graph/Connectivity Matrix between different brain regions



GeBM: Good-Enough Brain Model

$$\mathbf{x}(t + 1) = \mathbf{A}_{[n \times n]} \times \mathbf{x}(t) + \mathbf{B}_{[n \times s]} \times \mathbf{s}(t)$$

$$\mathbf{y}(t) = \mathbf{C}_{[m \times n]} \times \mathbf{x}(t)$$

$\mathbf{A}_{[n \times n]}$

Latent Connectivity Matrix

$\mathbf{B}_{[n \times s]}$

Perception Matrix

$\mathbf{C}_{[m \times n]}$

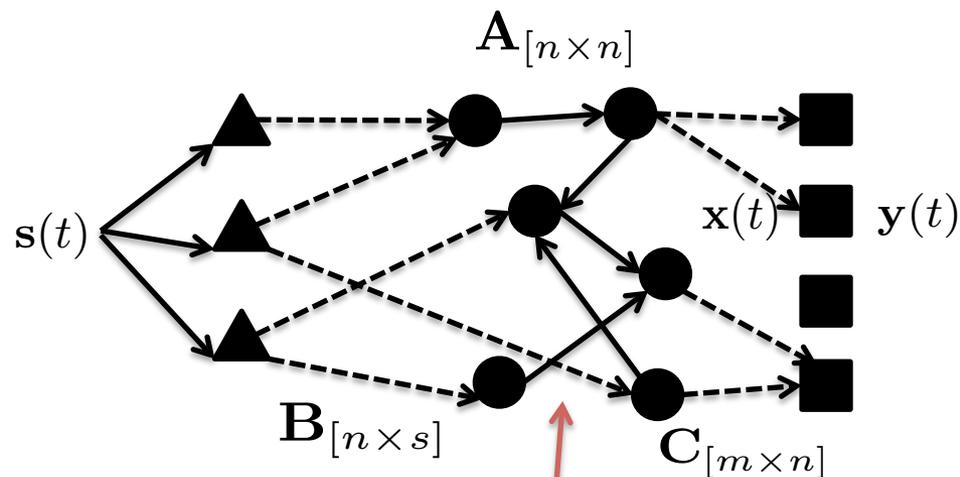
Measurement Matrix

$\mathbf{x}(t)$

Latent Brain Activity

$\mathbf{y}(t)$

Observed Brain Activity



Latent Neuron Regions



GeBM key points

- Latent states/ \sim neurons
- “Good enough” approach
 - ✧ Linear model
 - ✧ Ideal: model trillions of neurons (intractable!)
 - ✧ We use K (~ 25) latent “neurons”
- Sparsity
 - ✧ Each sensor records few neural regions
 - ✧ Regions don’t form full clique
 - ✧ Stimulus activates only few regions



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Solving for GeBM

DETAILS

$$\mathbf{x}(t + 1) = \mathbf{A}_{[n \times n]} \times \mathbf{x}(t) + \mathbf{B}_{[n \times s]} \times \mathbf{s}(t)$$

$$\mathbf{y}(t) = \mathbf{C}_{[m \times n]} \times \mathbf{x}(t)$$

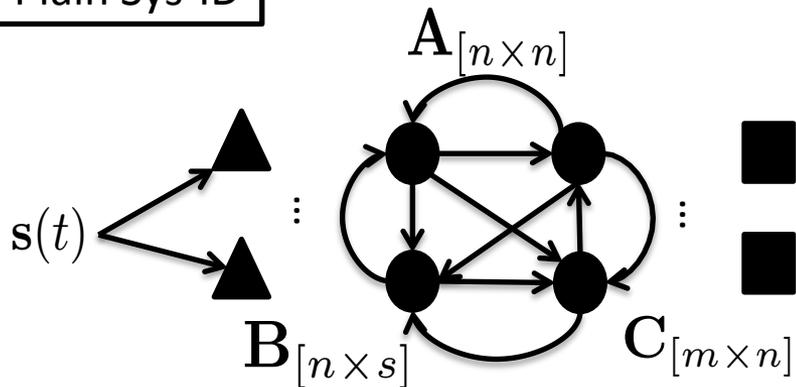
- Linear Control System
- Control Theory to the rescue:
 - ✧ *System Identification*



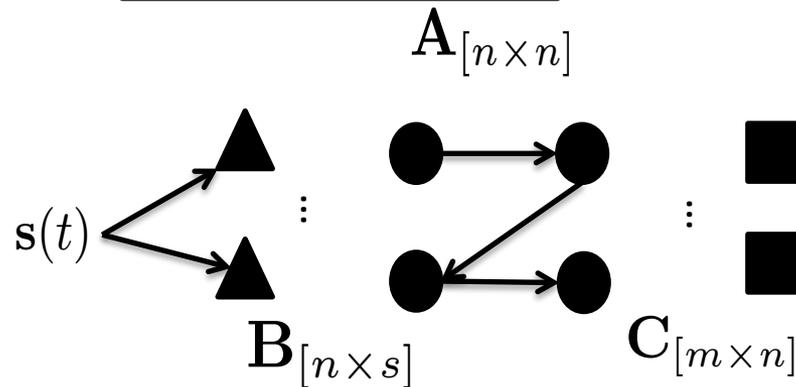
Proposed Algorithm

- BUT, Plain sys-ID gives **full clique** (**A, B, C dense**)

Plain Sys-ID



Proposed Algorithm



- Q: How to sparsify (maintaining behavior)?
- Hint: Preserve the **Eigenvalues**

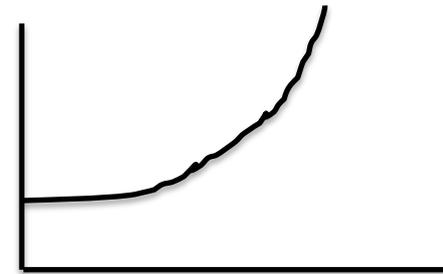


Eigenvalues \rightarrow Behavior

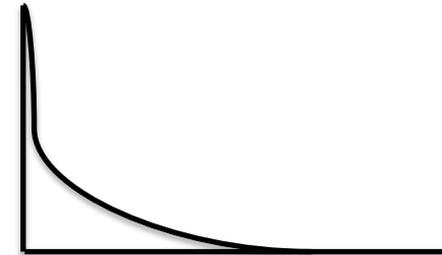
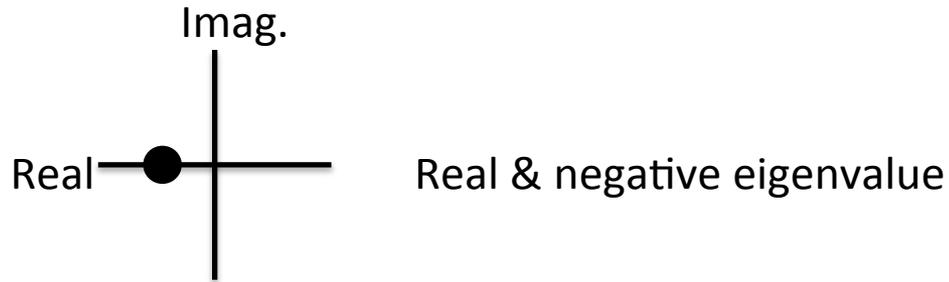
Background



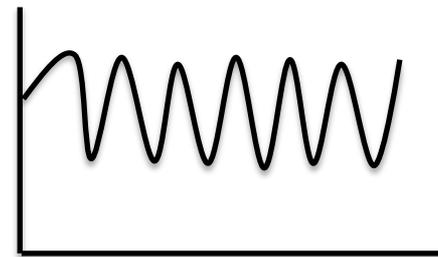
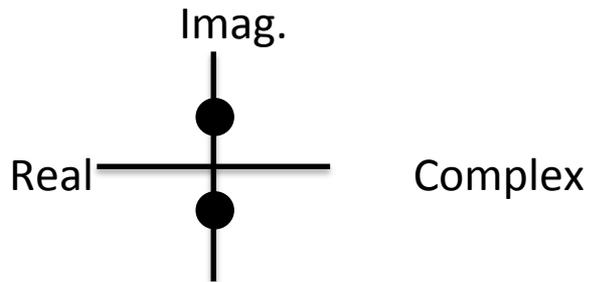
System's response



Exponential increase



Exponential decay



Oscillation



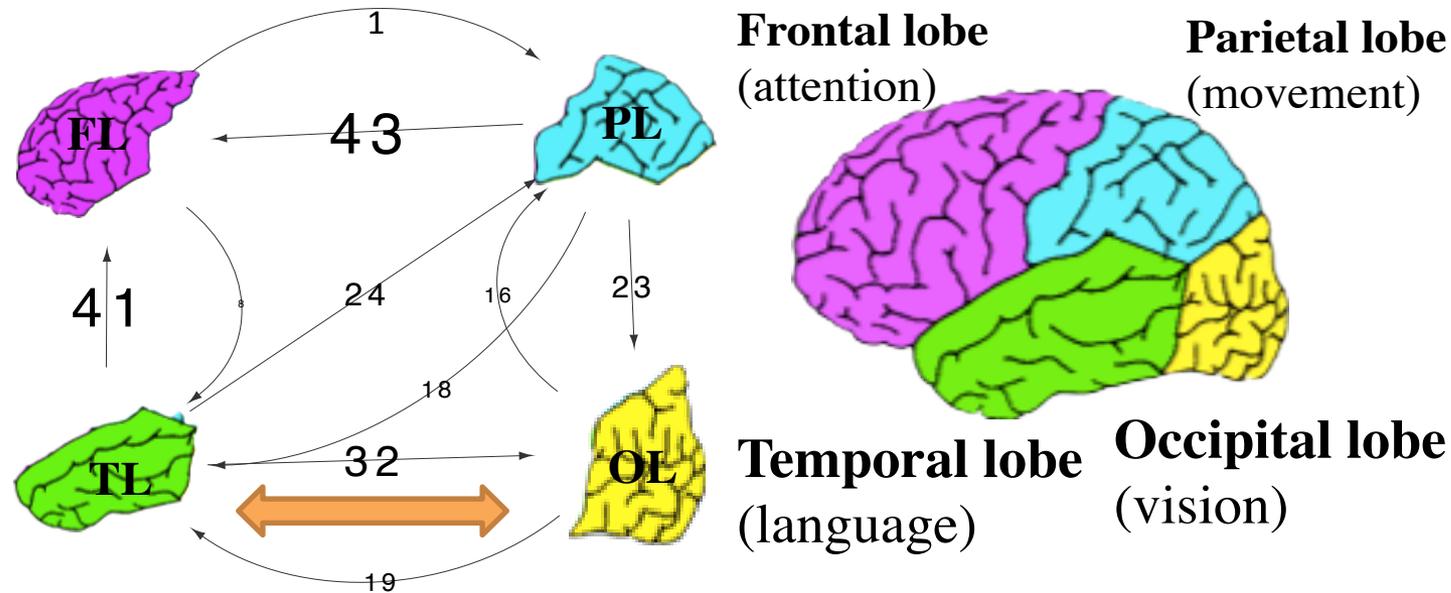
Roadmap



- Introduction
- The Good Enough Brain Model (GeBM)
- Proposed Algorithm
- Discoveries
 - D1: Functional Connectivity Graphs
 - D2: Cross-subject Analysis
 - D3: Brain Activity Simulation
 - D4: Simulation of Psychological Phenomena
- Conclusions



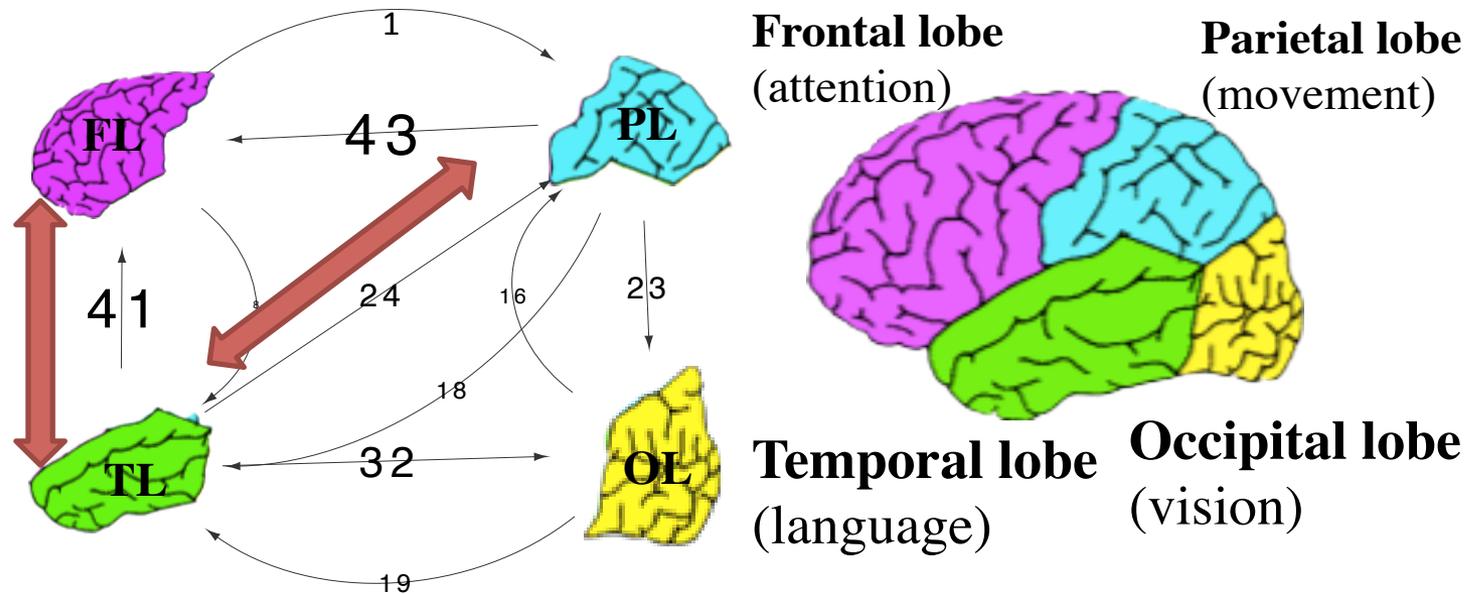
D1: Functional Connectivity Graphs



- *Ventral & Dorsal* pathways [Hickock & Poeppel '04]
- ***Ventral***: From Occipital Lobe (Vision) to Temporal Lobe (Language) 



D1: Functional Connectivity Graphs



- **Dorsal pathway:** From Temporal Lobe (Language) to Parietal & Frontal Lobes (for planning and acting) 



D2: Cross-subject Analysis

Setup

- Nine human subjects (balanced male/female)
- All did same experiment (same noun/question pairs)



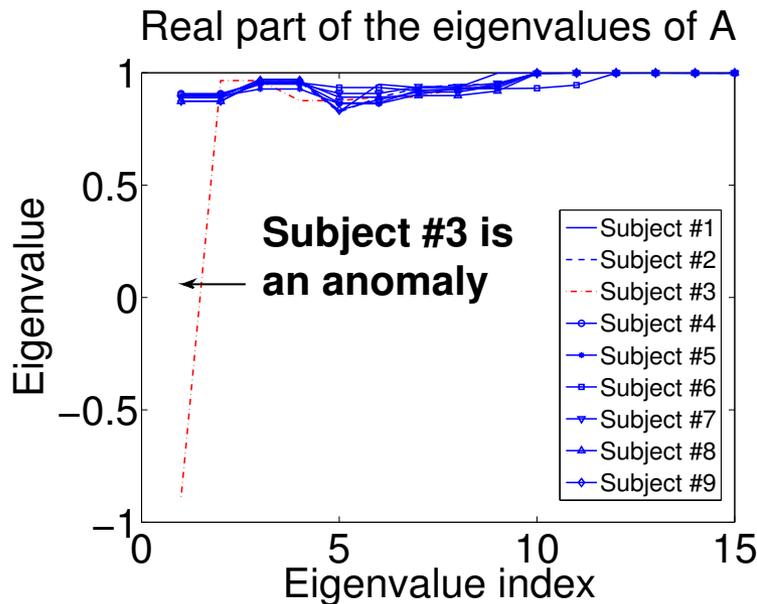
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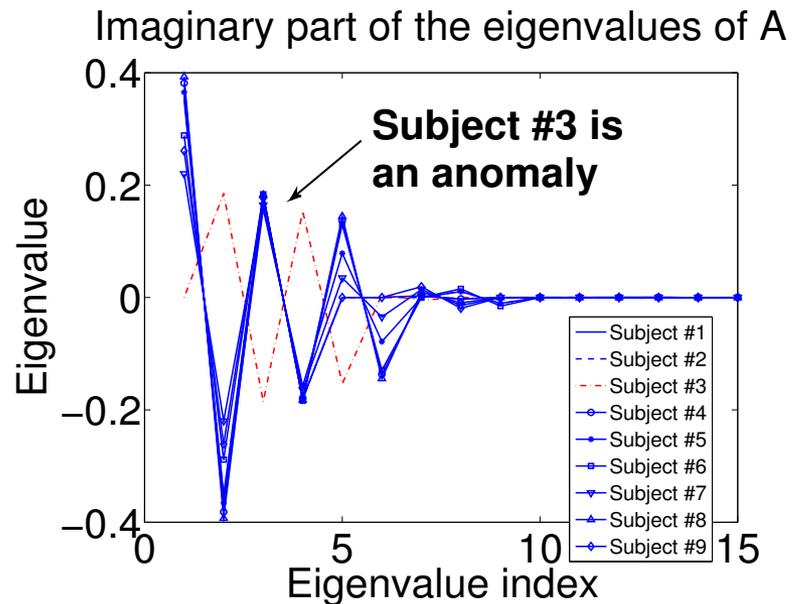
“apple” “Is it edible?” (y/n)
“knife” “Can it hurt you?” (y/n)



D2: Cross-subject Analysis



(a) Real part of eigenvalues



(b) Imaginary part of eigenvalues

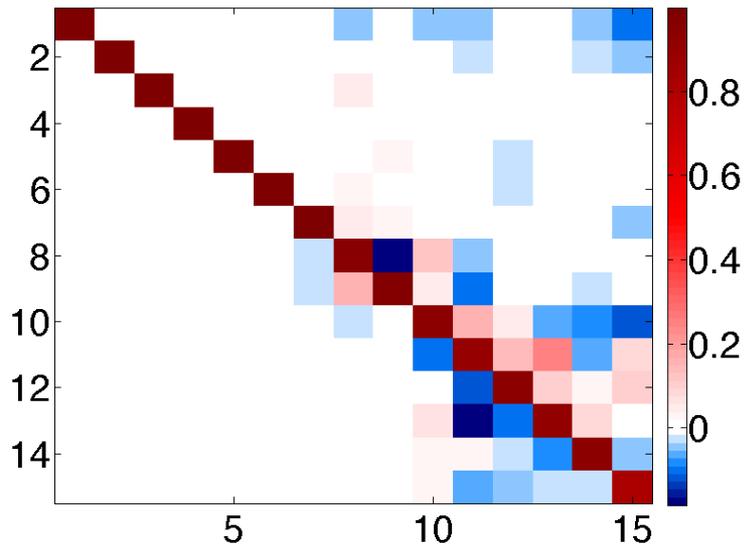
- **Observations**

1. GeBM produced almost same model for 8/9 human subjects
2. All subject but #3 have same eigenvalues



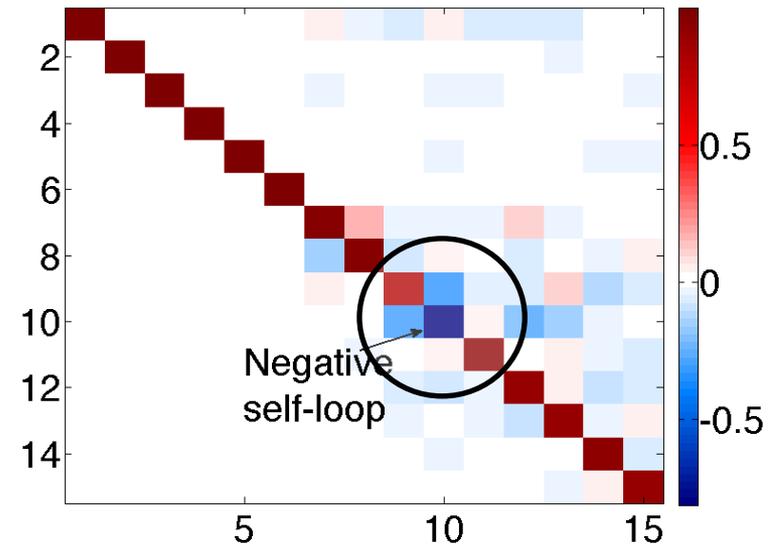
D2: Cross-subject Analysis

Matrix A for subject #1



(c) Subject #1

Matrix A for subject #3

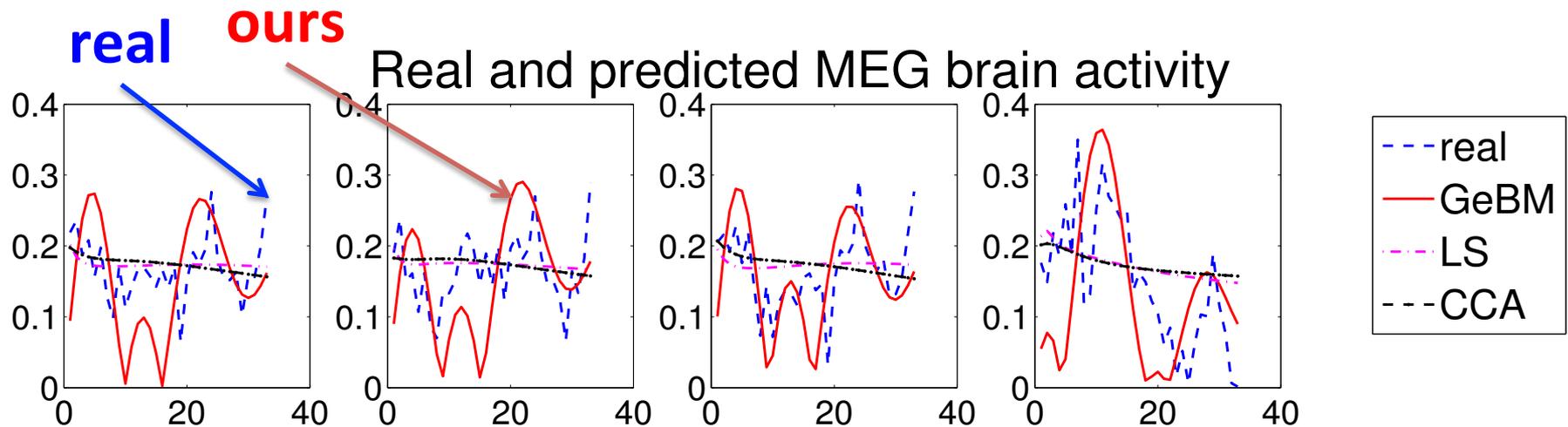


(d) Subject #3

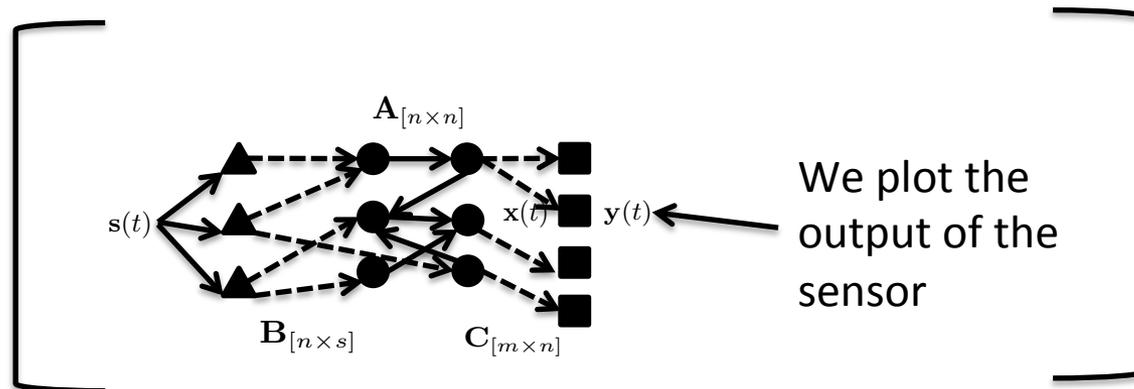
- Explanation: Connectivity matrix for Subj. #3 has negative self loop
- (Road noise during experiment)



D3: Brain Activity Simulation



GeBM produces realistic brain activity time-series

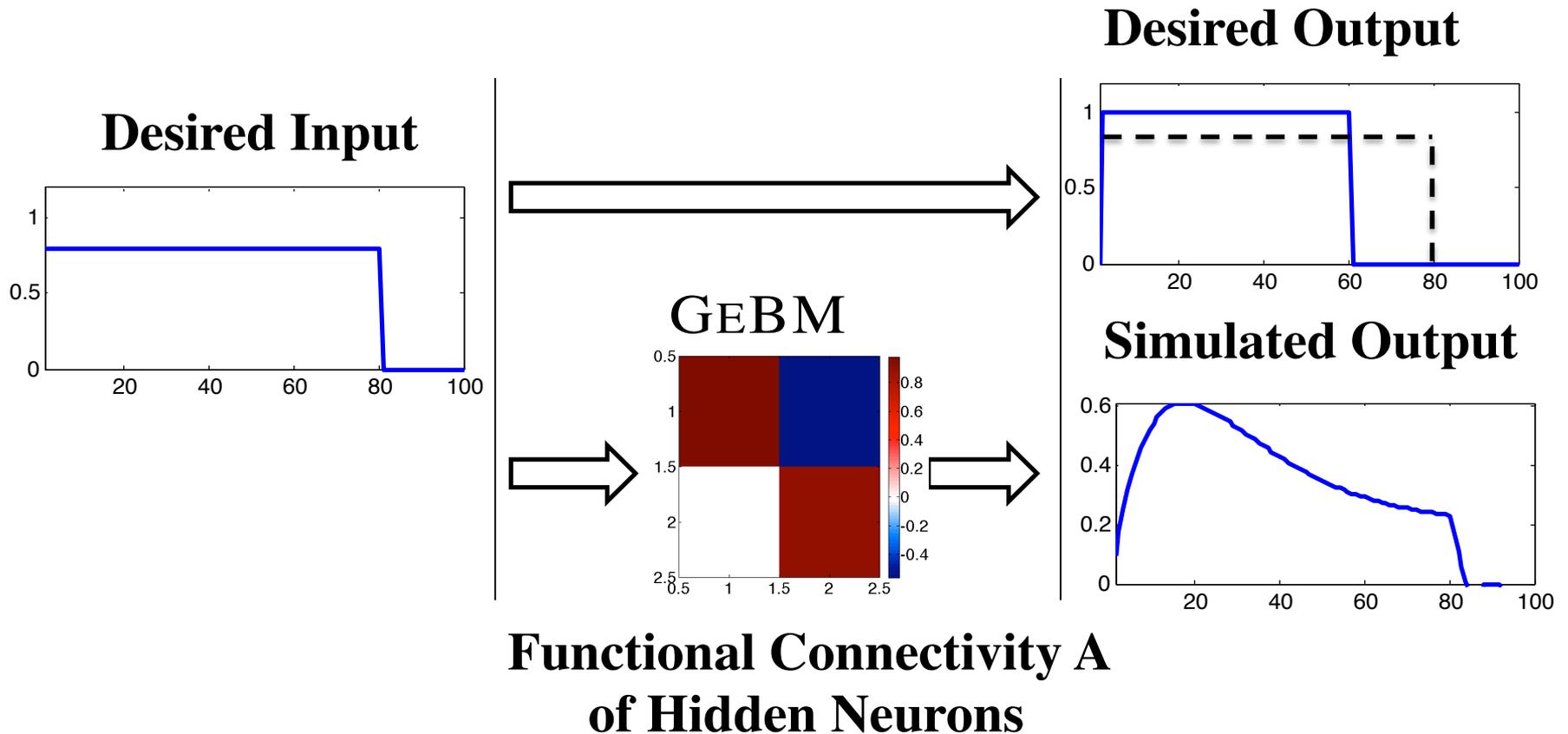


D4: Simulation of Psychological Phenomena

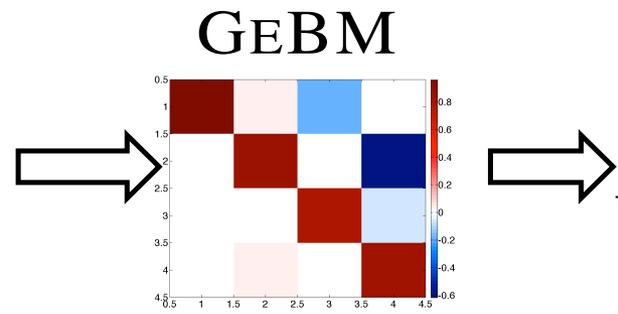
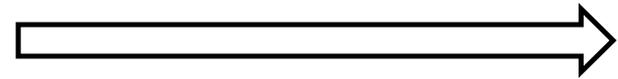
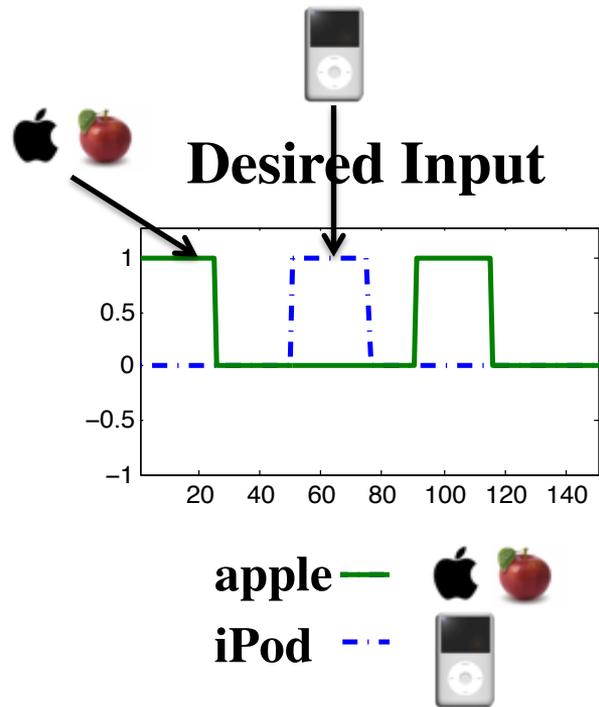
- Habituation
 - ✧ Repeated stimulus causes neural activity to attenuate
- Priming
 - ✧ Power of context
 - ✧ E.g. iPod/ Apple vs. Orange/ Apple



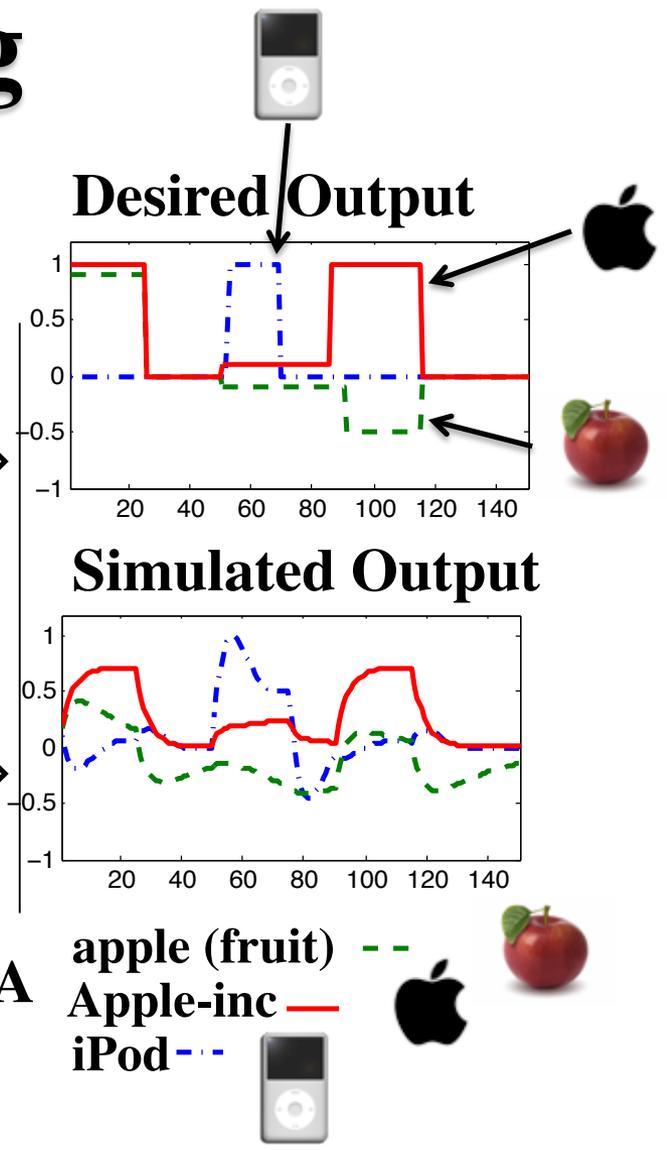
D4: Habituation



D4: Priming



Functional Connectivity A of Hidden Neurons



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Conclusions

- We introduce GeBM, a **simple** and **effective** brain model
- Introduce novel Sparse System Identification Algorithm
- Discoveries correspond to Neuroscientific ground truth



Thanks



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**UPMC Brain
Mapping Center**

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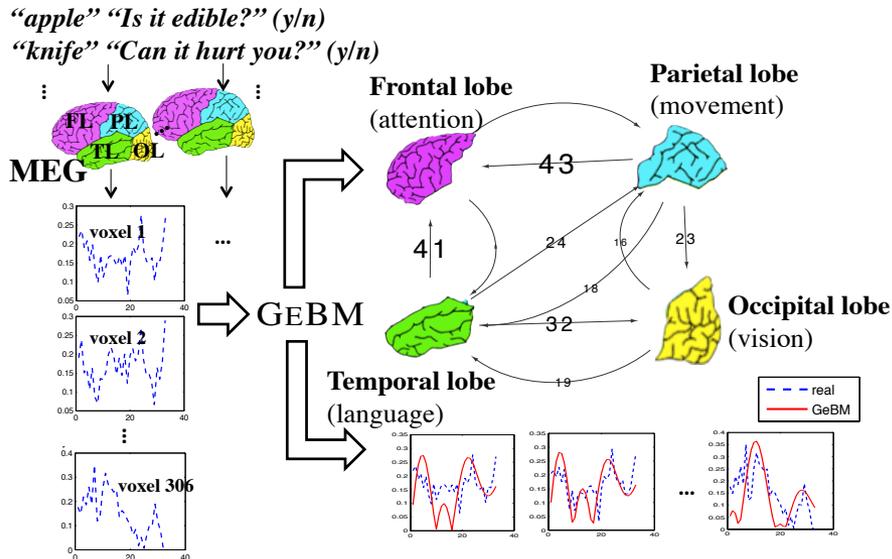
Questions?



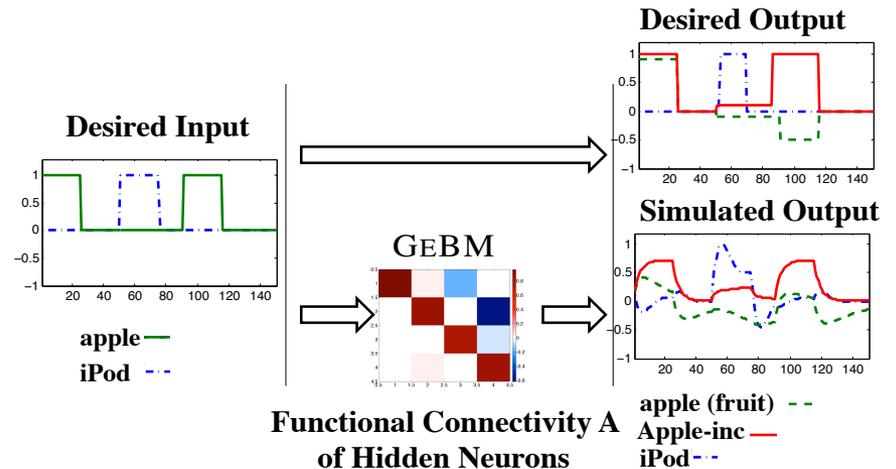
Download **code** at: www.cs.cmu.edu/~epapalex/src/GeBM.zip

More **code** at: www.cs.cmu.edu/~epapalex/code.html

Model



Effectiveness



Model₀: First modeling attempt

DETAILS

- Linear autoregressive model with input stimulus

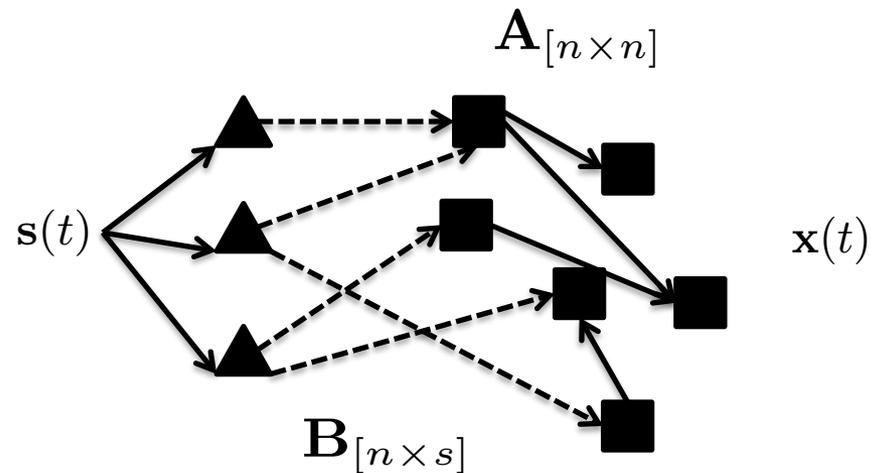
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$\mathbf{A}_{[n \times n]}$ Sensor to sensor connectivity

$\mathbf{x}(t)$ MEG sensor activity at time t

$\mathbf{s}(t)$ stimulus at time t

$\mathbf{B}_{[n \times s]}$ Stimulus to sensor matrix

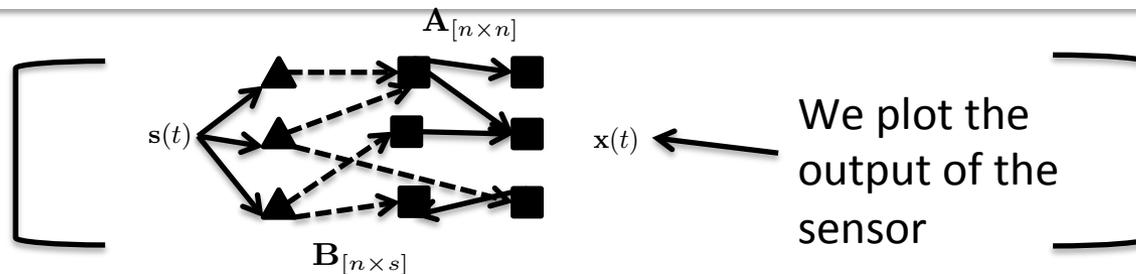
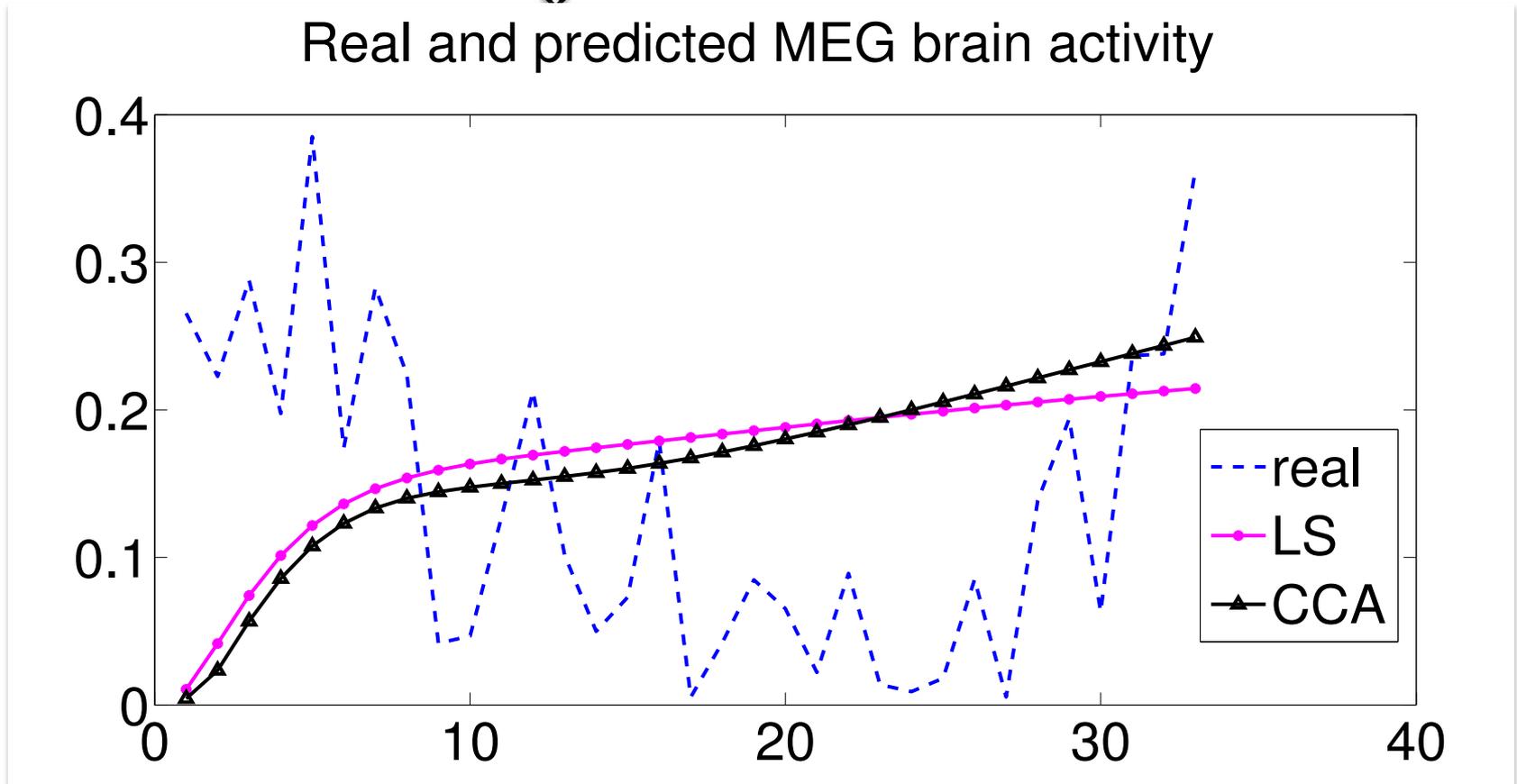


$\mathbf{s}(t)$ contains feature representation of the noun and the question asked



Model₀ is Unsuccessful

Real and predicted MEG brain activity



Introducing GeBM

- Model₀ ignores an important aspect:
 - ✦ MEG measures indirectly the brain activity
- Brain has latent/unobserved states
- We need a model that captures that

