

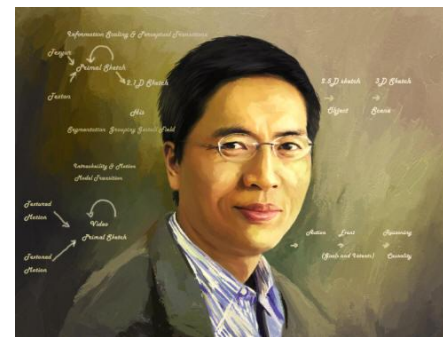
Integrating Context and Occlusion for Car Detection by Hierarchical And-Or Model



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Car Detection

E.g., in PASCAL VOC -- not much occlusion (D. Hoiem et al., ECCV 2012)



Occlusion and Car-to-Car Context in Car Detection

KITTI

(A. Geiger et al., CVPR2012)



Street Parking

(B. Li et al., ICCV 2013)



Parking Lot

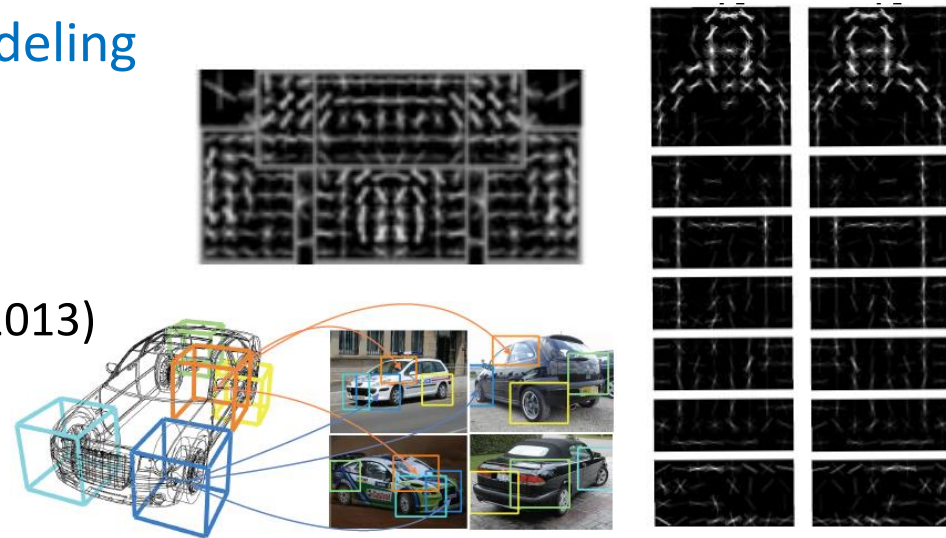
(self-collected in this paper)



Literature Review

- **Single Object Model & Occlusion Modeling**

- Felzenszwalb et al., TPAMI (2010)
- Girshick et al., In: NIPS (2011)
- Zhu et al., In: CVPR (2010)
- Pepik et al., In: CVPR (2012) & CVPR (2013)
- Li et al, In: ICCV (2013)
- Song et al., In: CVPR (2013)

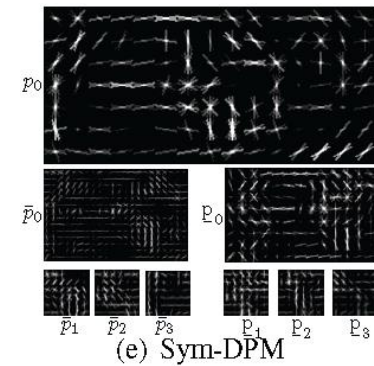
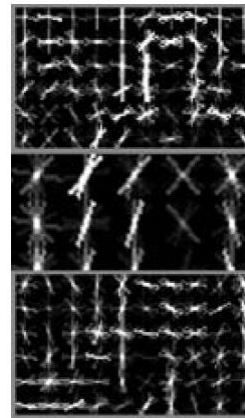


Literature Review

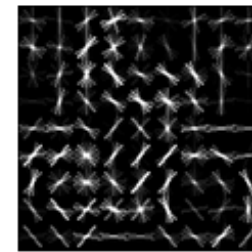
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- Object-Pair & Visual Phrase Models

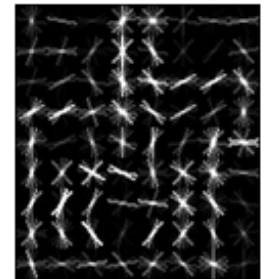
- Li et al., PR (2014)
- Tang et al., In: BMVC (2012)
- Ouyang, W. & Wang, X., In: CVPR (2013)
- Pepik et al., In: CVPR (2013)
- Sadeghi, M. & Farhadi, A., In: CVPR (2011)



(e) Sym-DPM



person_riding_bicycle



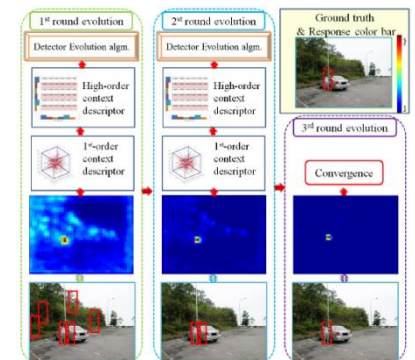
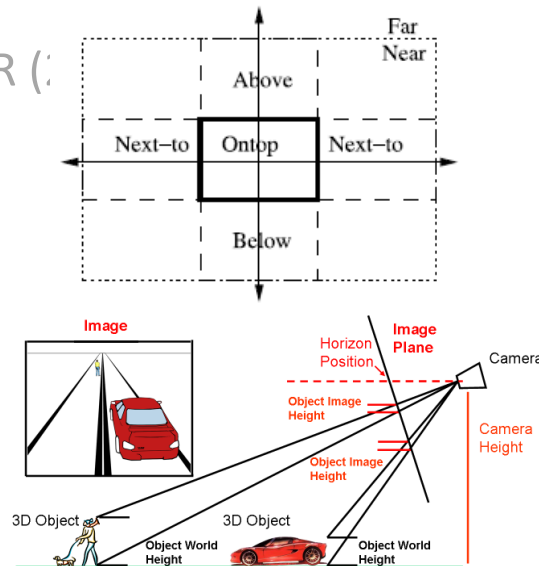
person_riding_horse

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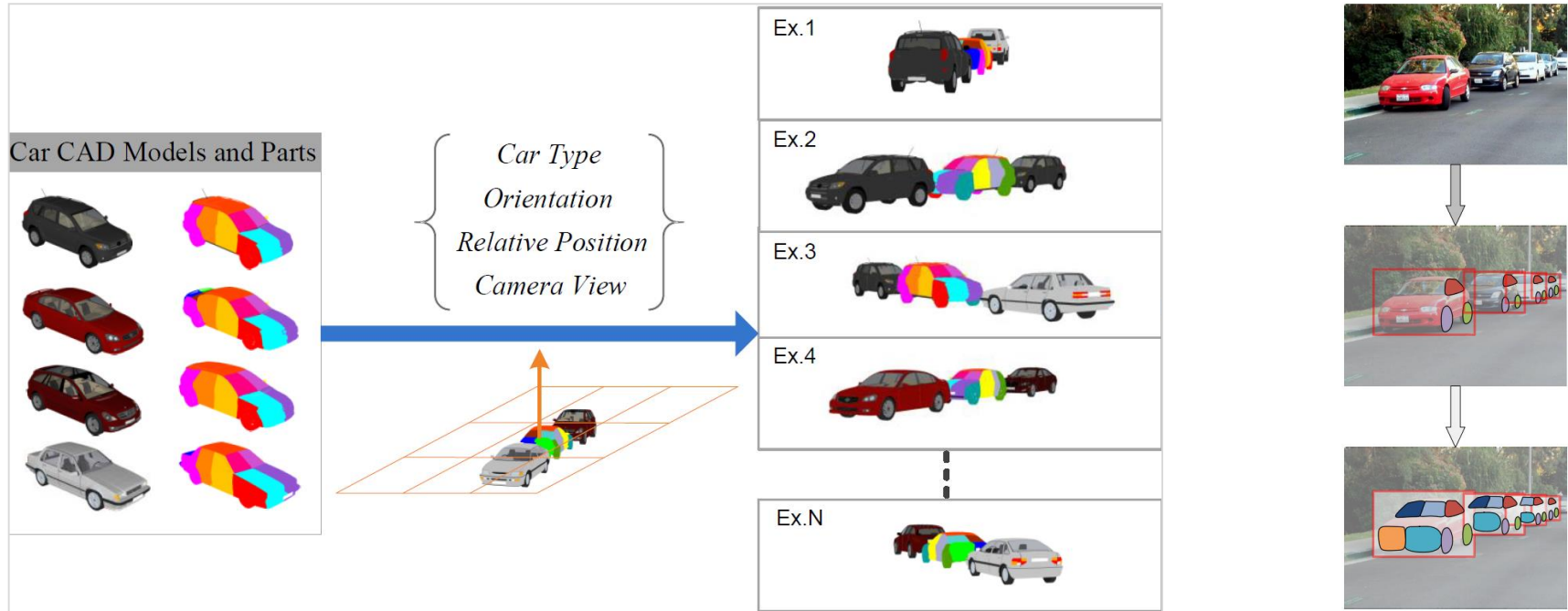
- **Context Model**

- Hoiem et al., IJCV (2008)
- Desai et al., IJCV (2011)
- Tu, Z. & Bai, X., TPAMI (2010)
- Chen et al., In: CVPR (2013)
- Yang et al., In: CVPR (2012)



Regularity and Reconfigurability

from the **object detection grammar** perspective



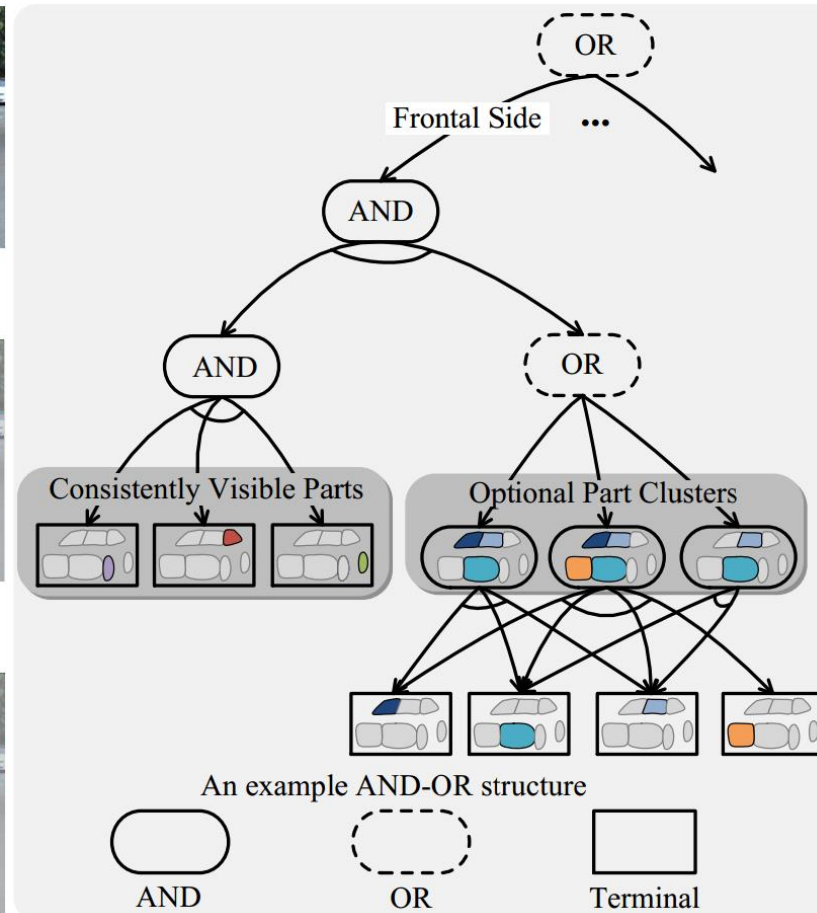
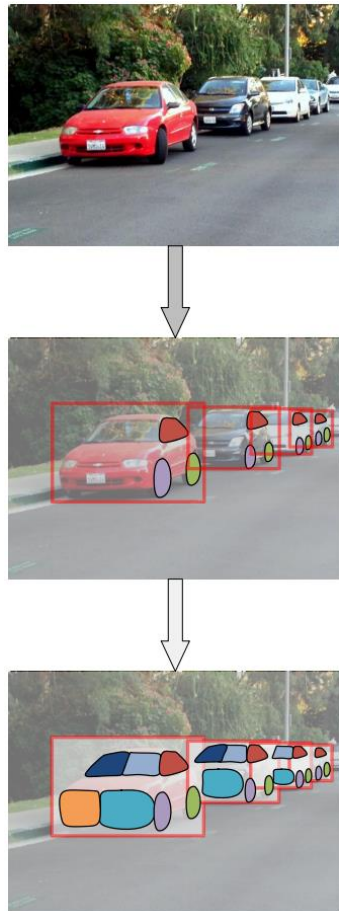
1, Occlusions have different **regularities** (e.g., consistently visible parts for a given viewpoint).

2, Car-to-car layouts (i.e., N-car together) with **reconfigurable** single cars and car parts can address the intra-class variations caused by occlusions.

Modeling Occlusion by Discriminative And-Or Structures

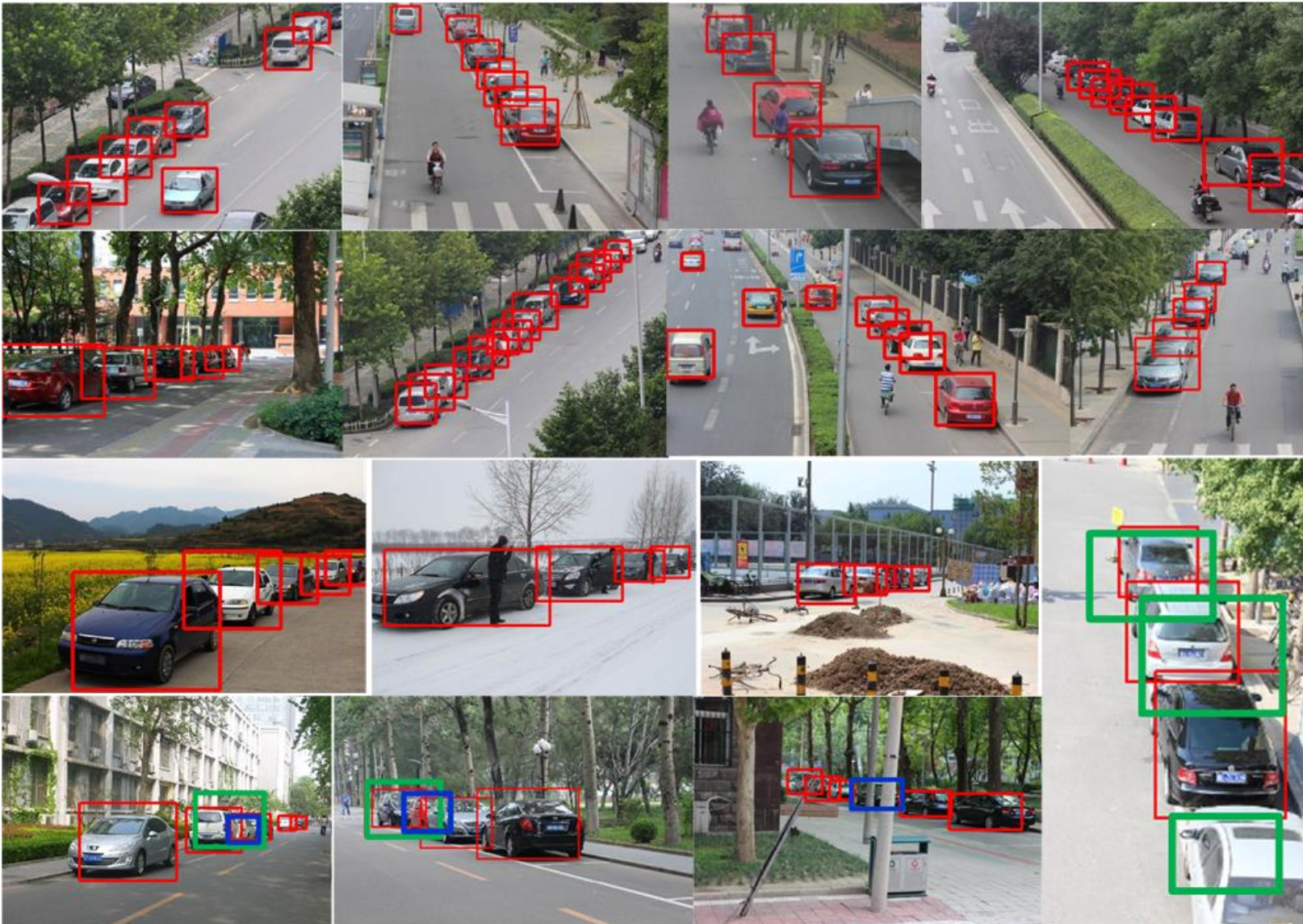
B. Li et al., ICCV 2013

S.C. Zhu and D. Mumford, FTGV 2006



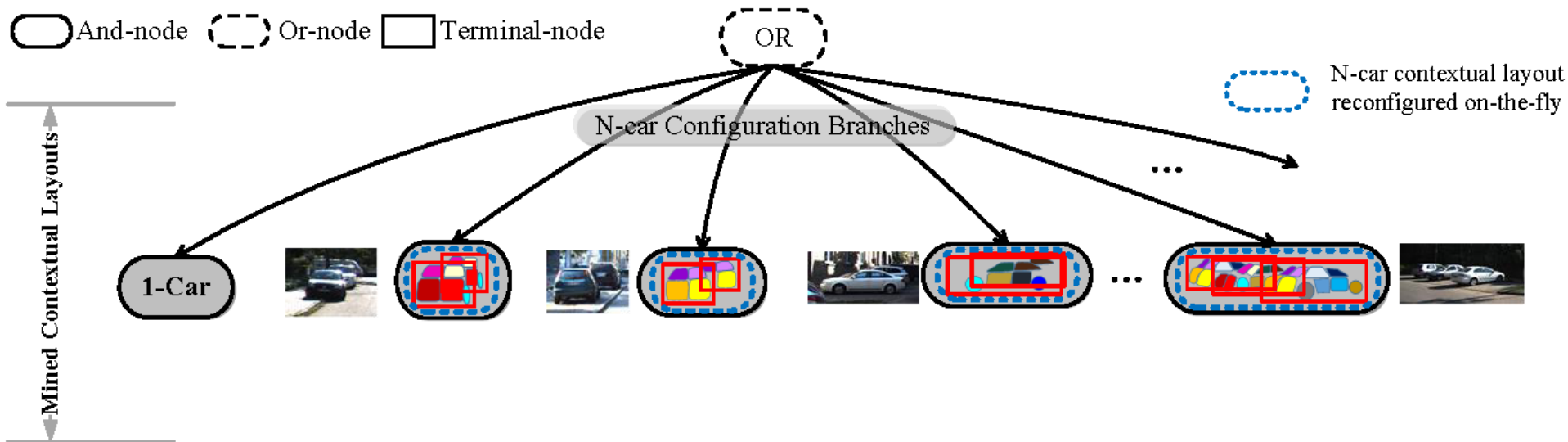
Results on Street-Parking-Car Dataset

 **AOG Detection**  **Missing Detection**  **False Alarm**



Integrating Occlusion and Context

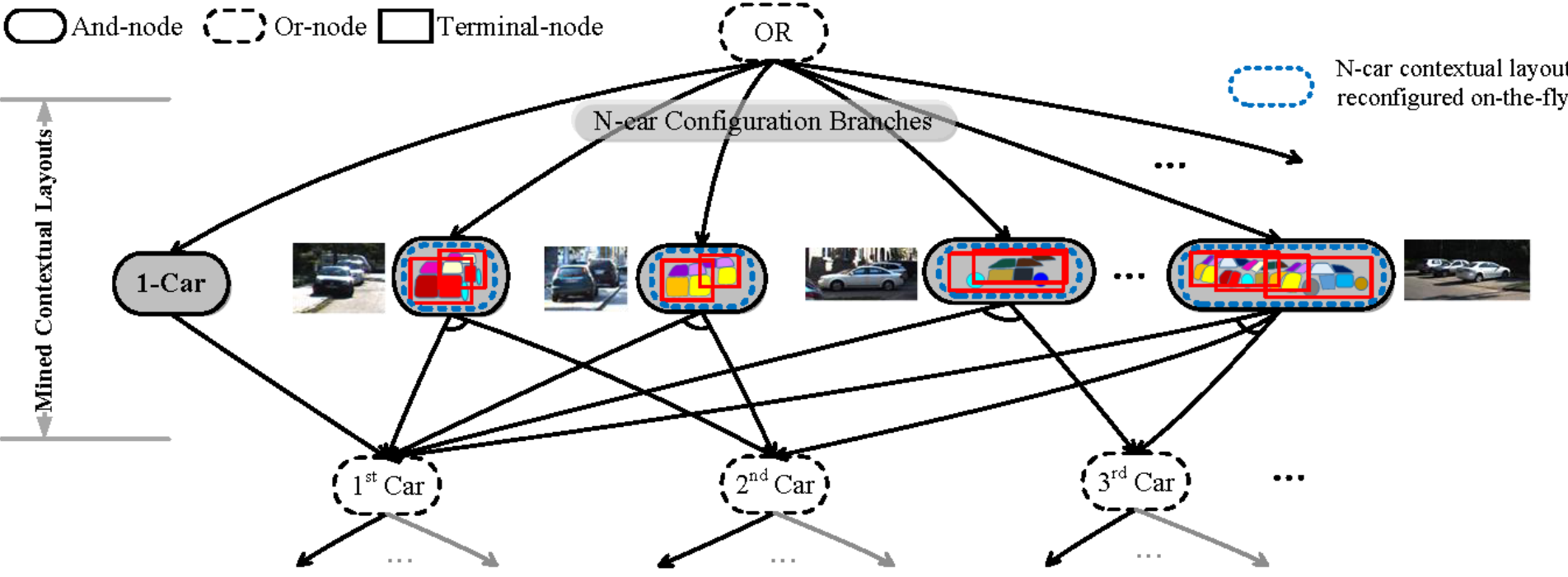
Representation: Hierarchical and Reconfigurable **And-Or Models**



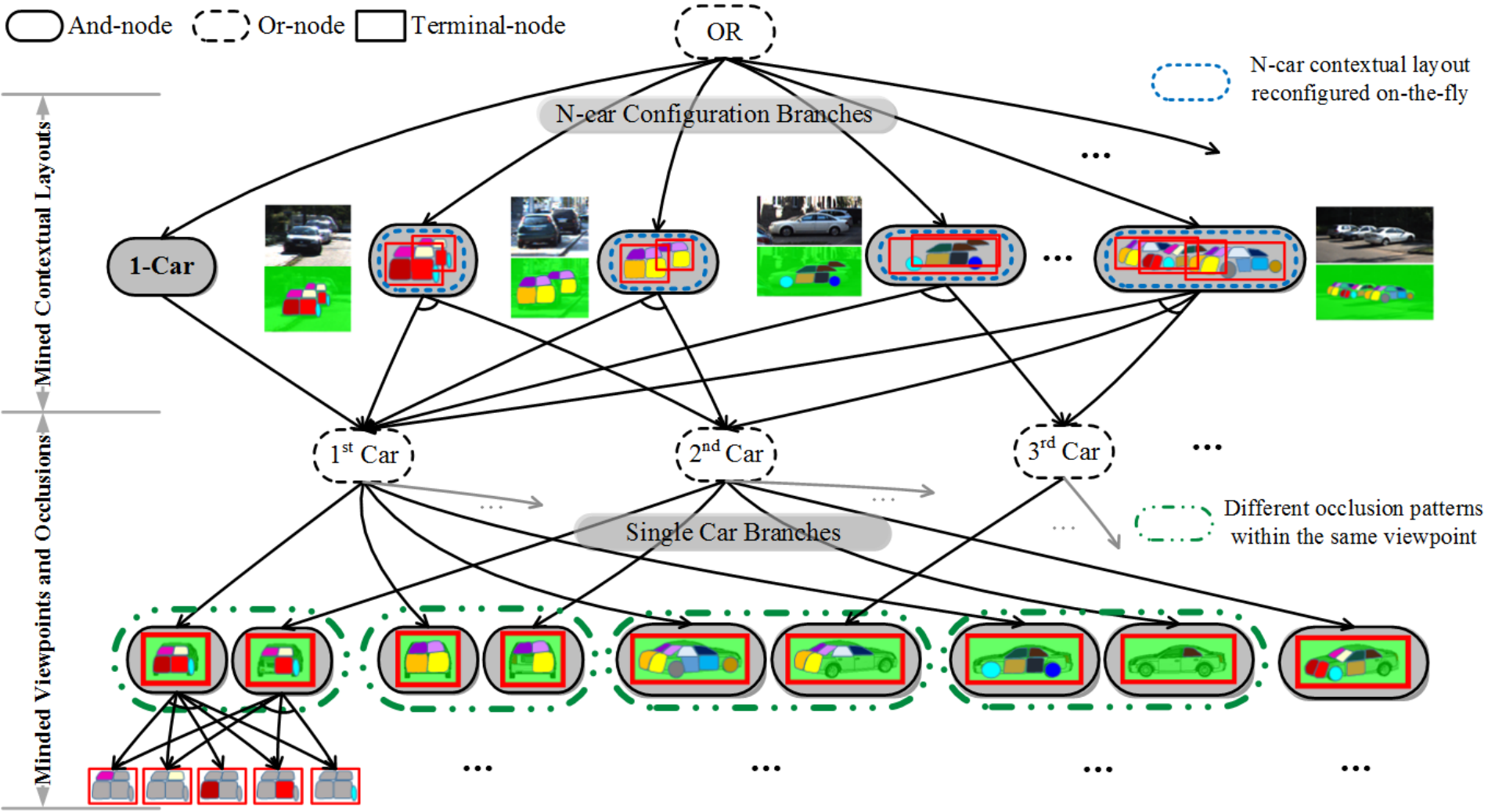
Car-to-Car Context:



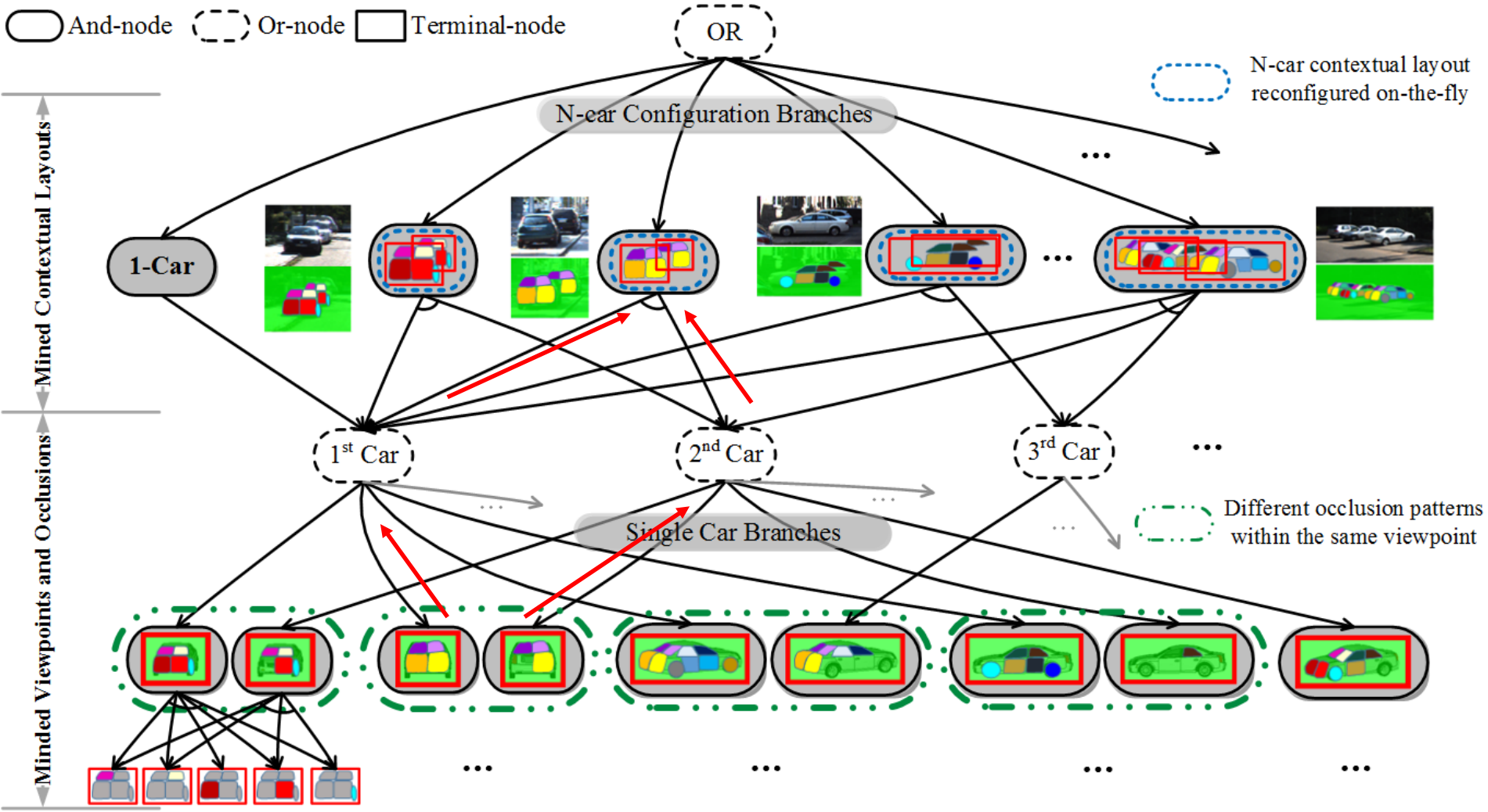
Representation: Hierarchical and Reconfigurable And-Or Models



Representation: Hierarchical and Reconfigurable And-Or Models

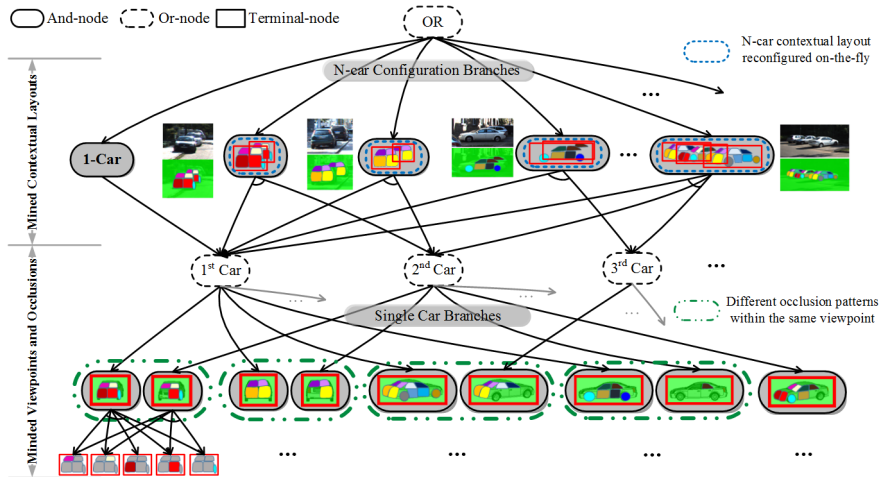


Representation: Hierarchical and Reconfigurable And-Or Models

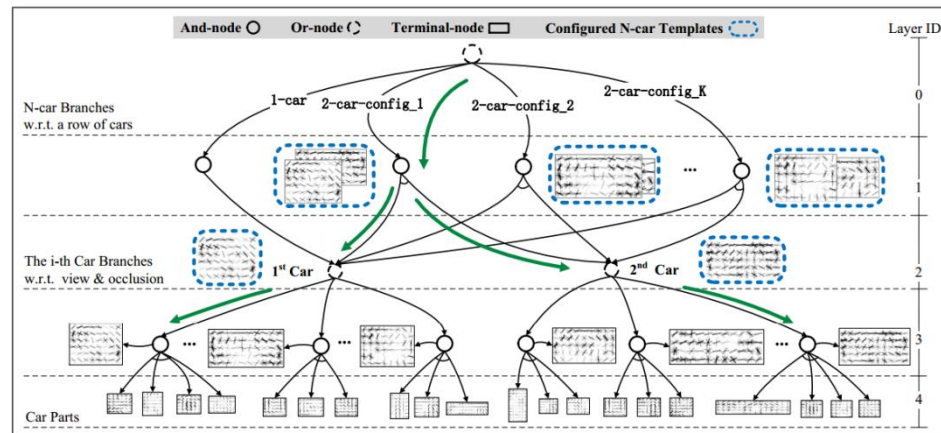


Integrating Occlusion and Context

(1) Learning the And-Or Structure by mining car-to-car context patterns and viewpoint-occlusion patterns



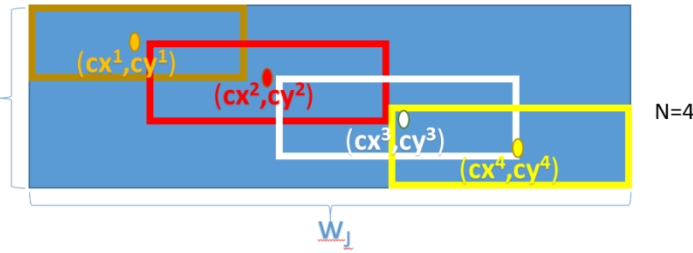
(2) Learning the parameters for appearance, deformation and bias



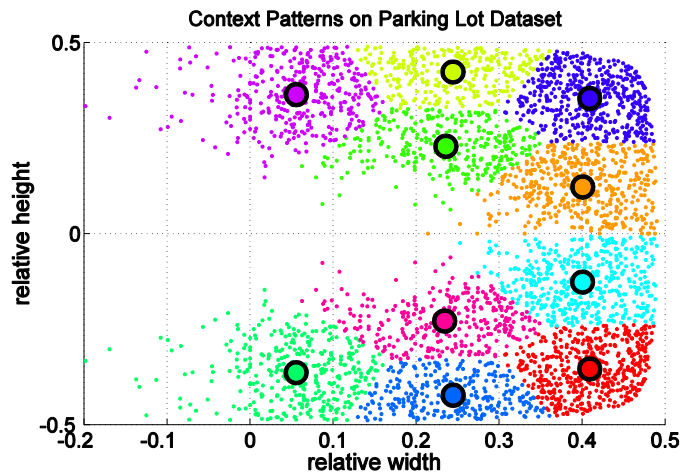
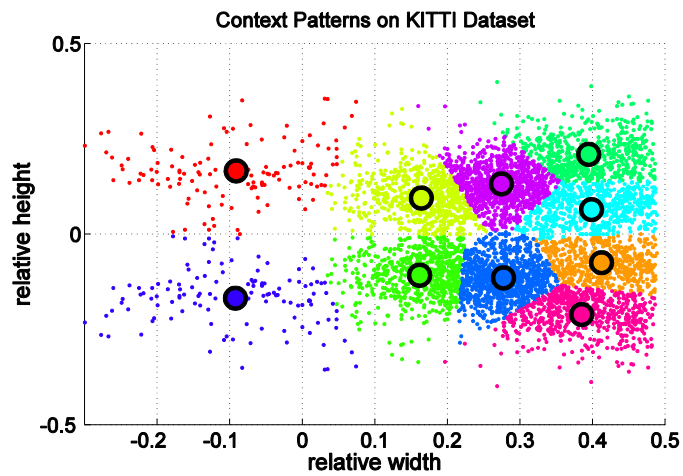
Learning : Mining Car-to-Car Context Patterns

- Context Feature Vector:

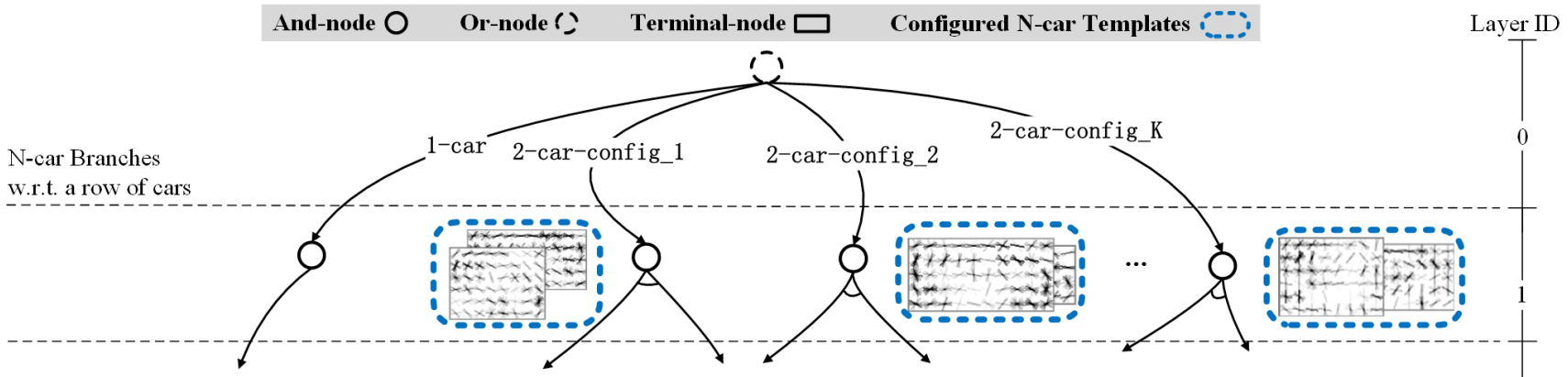
$$\left[\frac{cx_i^2 - cx_i^1}{w_J}, \frac{cy_i^2 - cy_i^1}{h_J}, \dots, \frac{cx_i^N - cx_i^1}{w_J}, \frac{cy_i^N - cy_i^1}{h_J} \right]$$



- Clustering

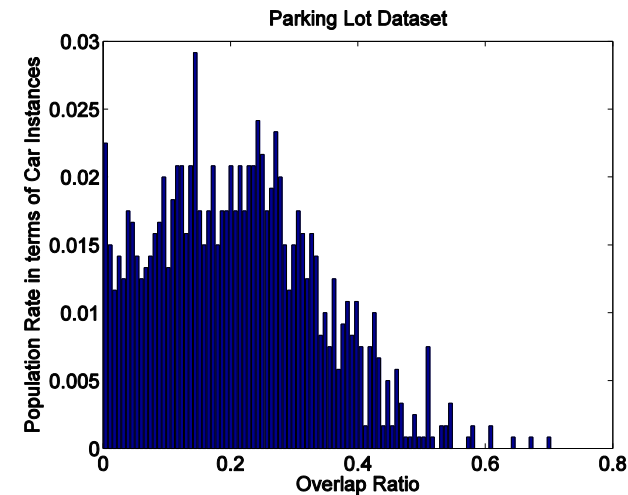
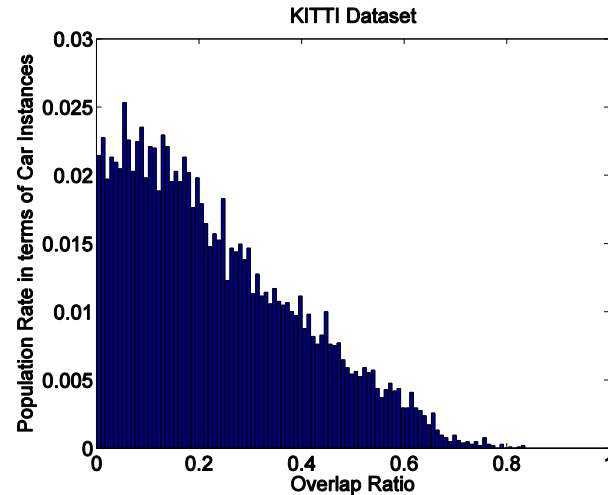
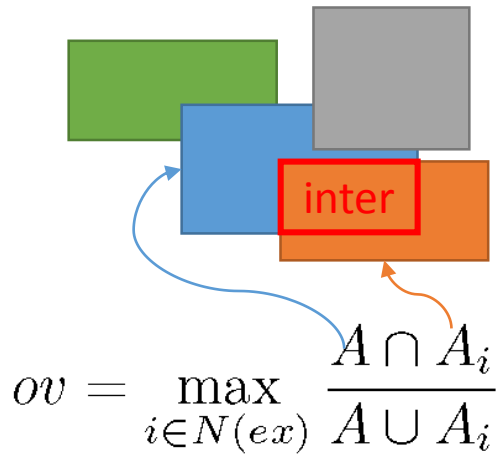


- Each cluster corresponds to an And-node at Layer 1



Learning : Mining viewpoint-occlusion Patterns

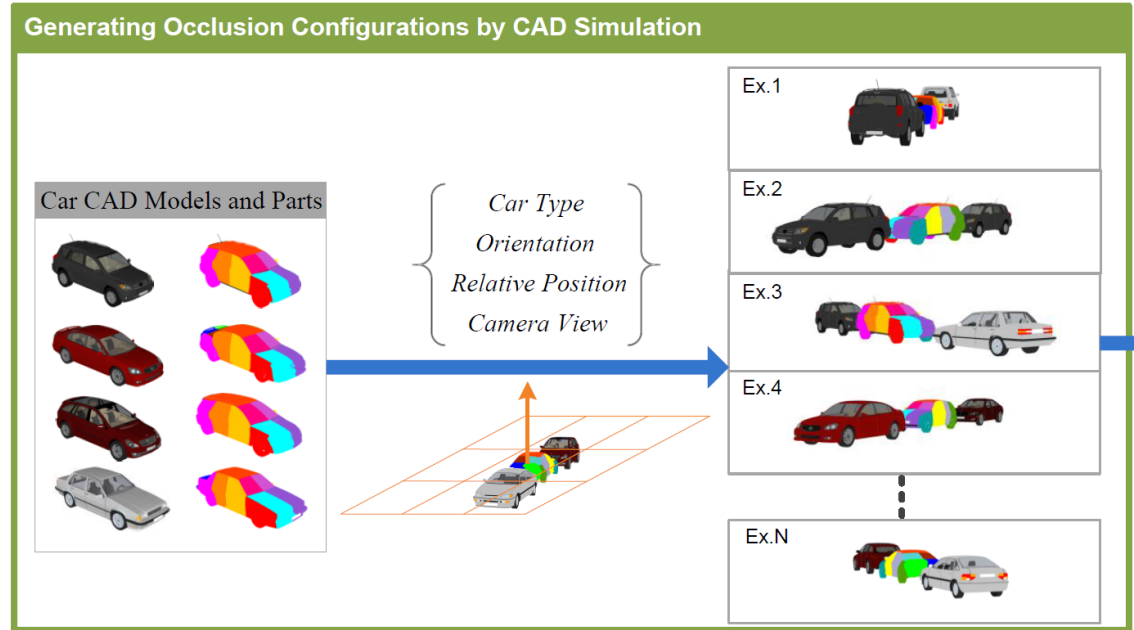
- For a single car example, we use the maximum overlap ratio between it and its neighbor cars as its occlusion ratio



- Two methods to model occlusion patterns
 - Greedy part selection (Felzenszwalb, et al., PAMI 2010)
 - And-Or Structure Learning

And-Or Structure Learning

Generating CAD Examples & Building Data Matrix

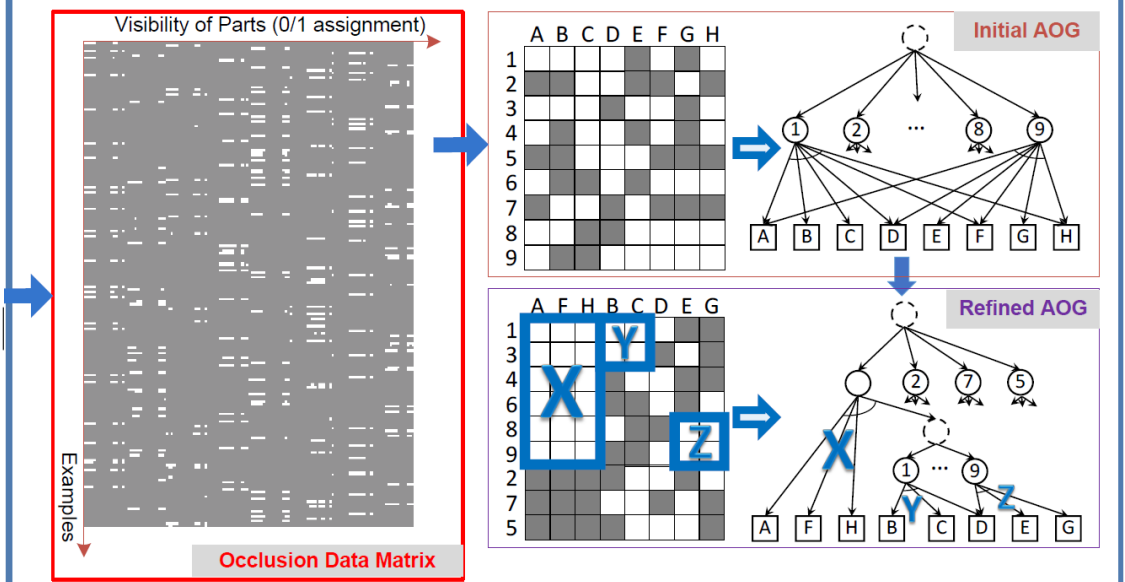


Information projection & Graph Compression

$$\min \sum_i^N |v_i - v_i(AOT)|_2^2 + \lambda |AOT|$$

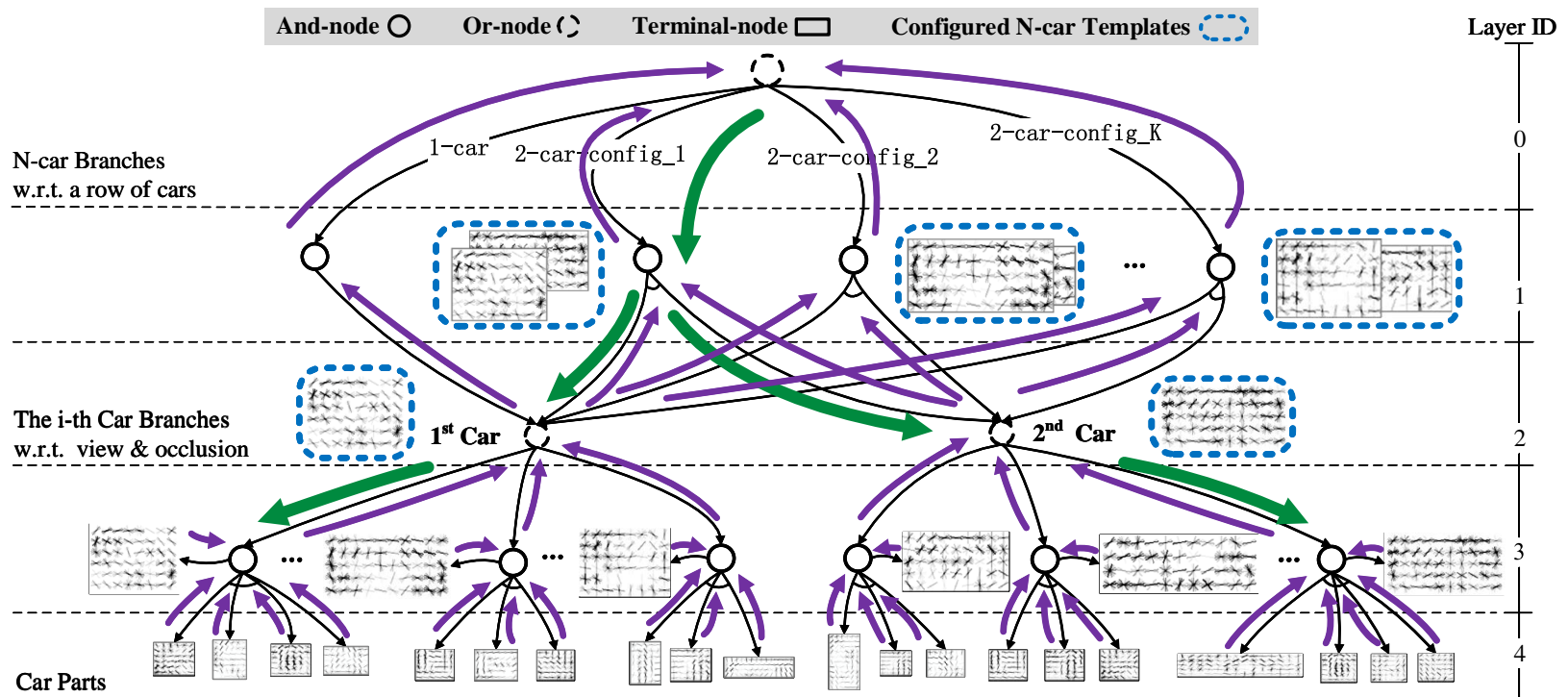
Z. Si & S.C. Zhu., TPAMI (2013)

Learning the AND-OR Structure by Clustering and Graph Compression



Inference : the DP algorithm

- Bottom-up Pass – Depth-First-Search
 - Compute appearance & deformation score maps for And-Or nodes
- Top-down Pass – Breadth-First-Search
 - Retrieve parse trees with scores above the threshold



Parameters Learning

- Weak-Label Structural SVM (WLSSVM) Girshick et al., In: NIPS (2011)

$$\mathcal{E}(\Theta) = \frac{1}{2} \|\Theta\|^2 + C \sum_{i=1}^M L'(\Theta, x_i, y_i)$$

$$L'(\Theta, x, y) = \max_{pt \in \Omega_G} [\text{score}(x, pt; \Theta) + L_{\text{margin}}(y, \text{box}(pt))] - \max_{pt \in \Omega_G} [\text{score}(x, pt; \Theta) - L_{\text{output}}(y, \text{box}(pt))]$$

$$L_{\ell, \tau}(y, \text{box}(pt)) = \begin{cases} \ell & \text{if } y = \perp \text{ and } pt \neq \perp \\ 0 & \text{if } y = \perp \text{ and } pt = \perp \\ \ell & \text{if } y \neq \perp \text{ and } \exists B \in y \text{ with } \text{ov}(B, B') < \tau, \forall B' \in \text{box}(pt) \\ 0 & \text{if } y \neq \perp \text{ and } \text{ov}(B, B') \geq \tau, \forall B \in y \text{ and } \exists B' \in \text{box}(pt) \end{cases},$$

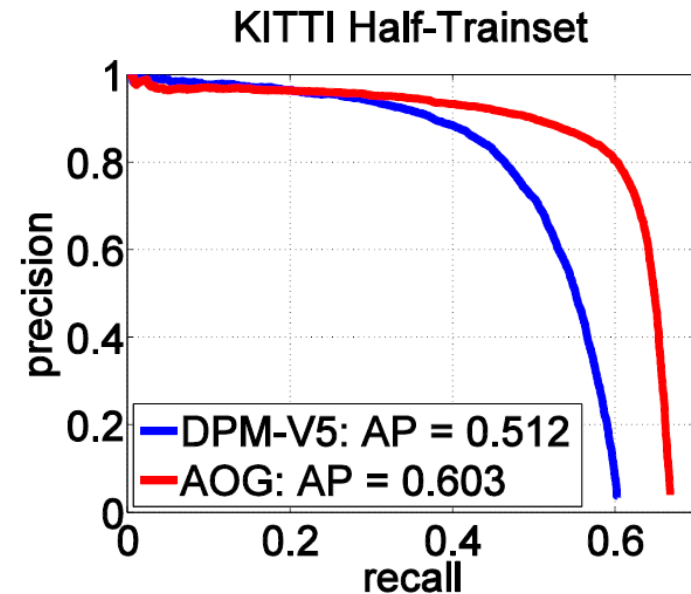
- 1) During learning, we run the DP inference to find the optimal parse tree
- 2) For a N-car example, the loss function is enforced to consider N car bounding boxes together

Experimental Results

- Public Datasets
 - KITTI, Street Parking, Pascal VOC 2007
- Self-collected Parking Lot Dataset
 - More Cars per Image
 - More Car-to-Car Context
 - More Occlusion
 - More Diverse Viewpoints

Results: KITTI & Pascal VOC 2007

- Training and Testing by Splitting the Trainset
- Training on Half-Trainset, and Testing on the benchmark



Methods	Easy	Moderate	Hard
mBoW	36.02%	23.76%	18.44%
LSVM-MDPM-us	66.53%	55.42%	41.04%
LSVM-MDPM-sv	68.02%	56.48%	44.18%
MDPM-un-BB	71.19%	62.16%	48.43%
OC-DPM	74.94%	65.95%	53.86%
DPM (trained by us)	77.24%	56.02%	43.14%
AOG	80.26%	67.03%	55.60%

Pascal VOC 2007

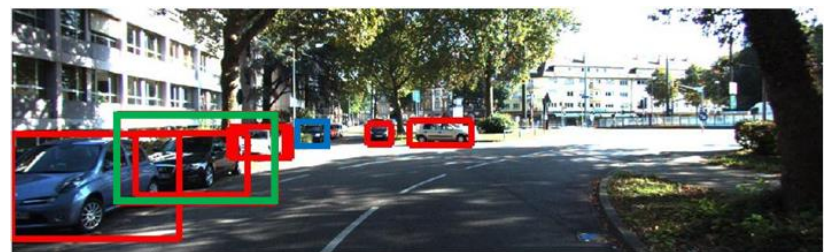
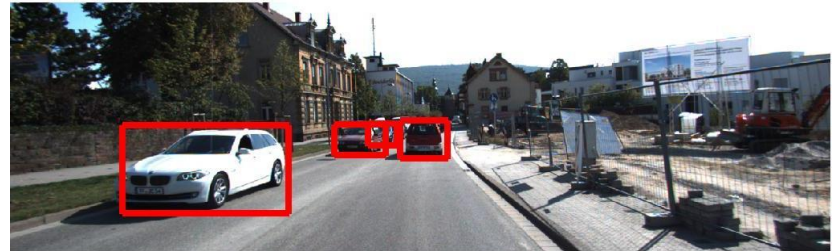
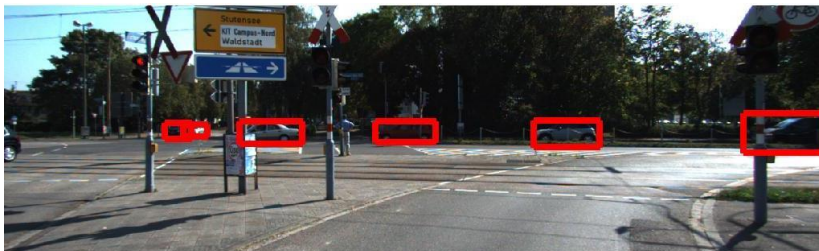
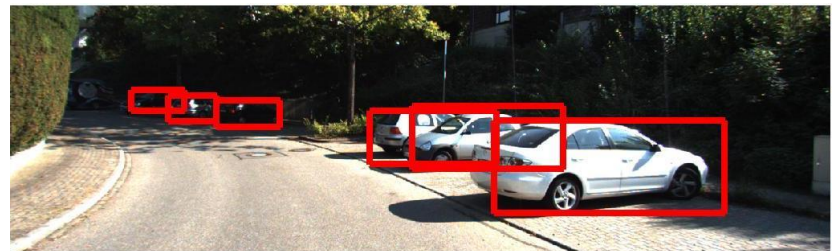
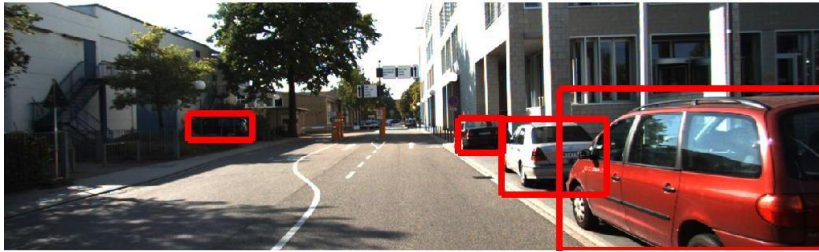
	DPM [14]	AOG
AP	58.2%	60.6%

Results: KITTI

Missing Detection

True Positive

False Alarm



Results: Street Parking

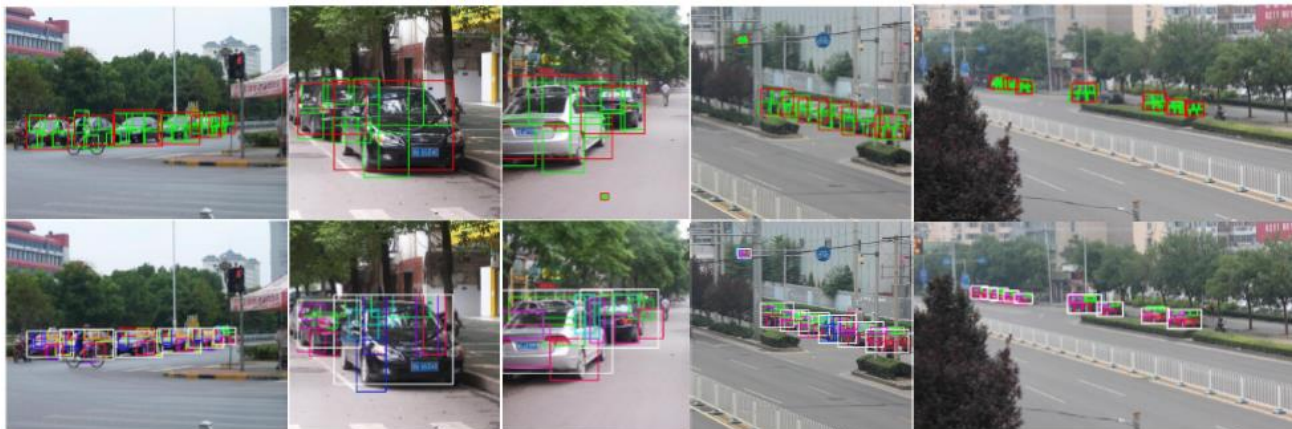
- Quantitative Results

	DPM-V5	And-Or Structure	Our AOG ¹	Our AOG ²
AP	52.0%	57.8%	62.1%	65.3%

- Qualitative Results

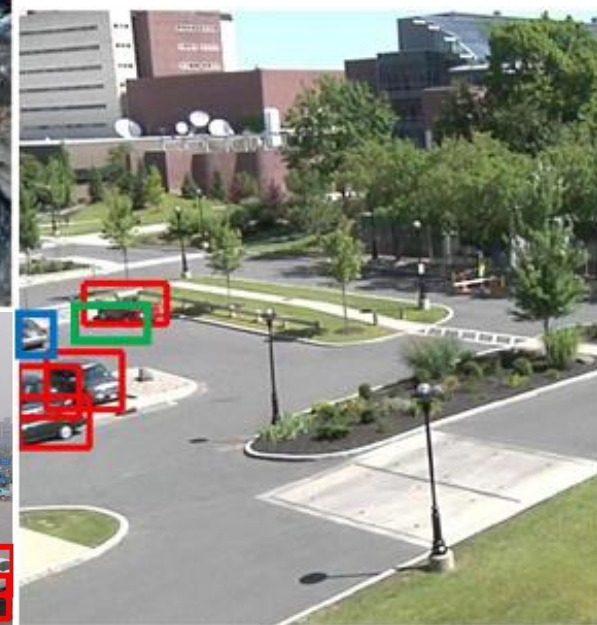
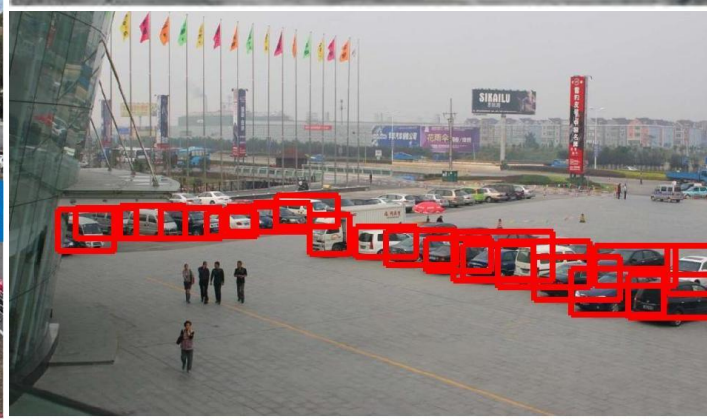
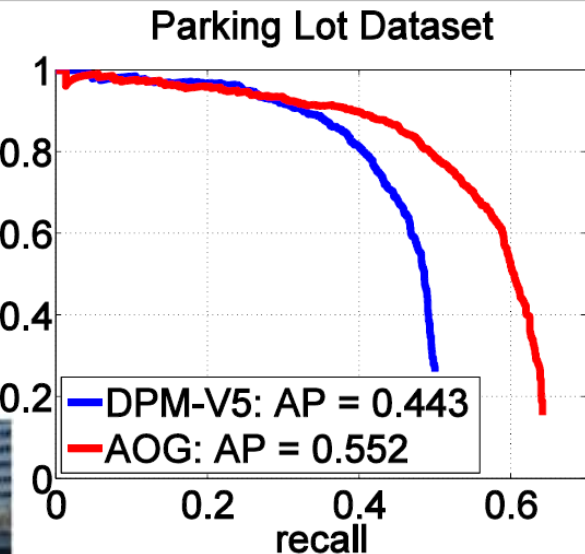


- Part Layouts



Results: Parking Lot

- Evaluation Settings
 - Overlap threshold: 0.60
 - Minimum area: 1000
 - minimum height: 24
- Qualitative Results



Conclusion

- A flexible & reconfigurable And-Or model
- Mine context and occlusion patterns
- A new parking lot dataset

- **Future Work**
 - Apply on other categories
 - New ways to mine context & occlusion pattern
 - Integrating other context cues

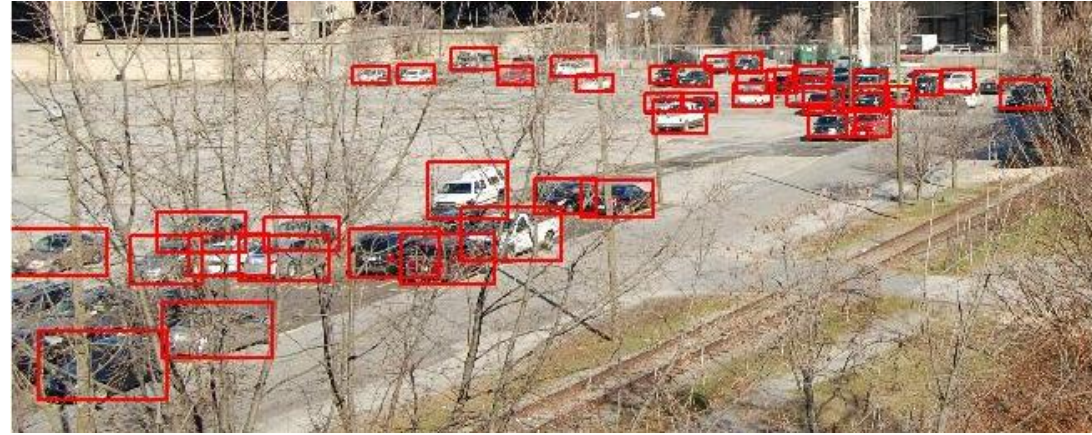
Thank you!

And Questions?

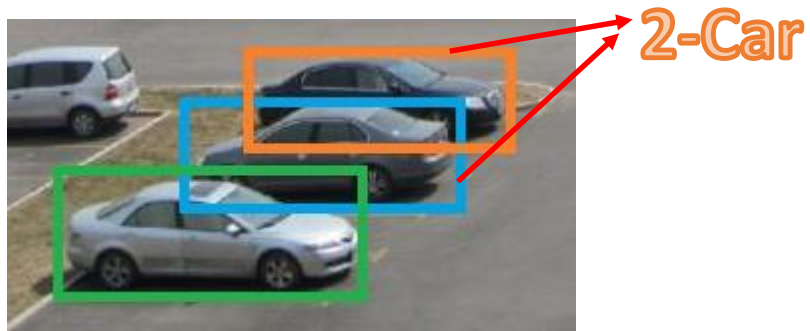
Poster: P4B-46

The code and data will be available on the following project page:
<http://www.stat.ucla.edu/~tfwu/project/OcclusionModeling.htm>

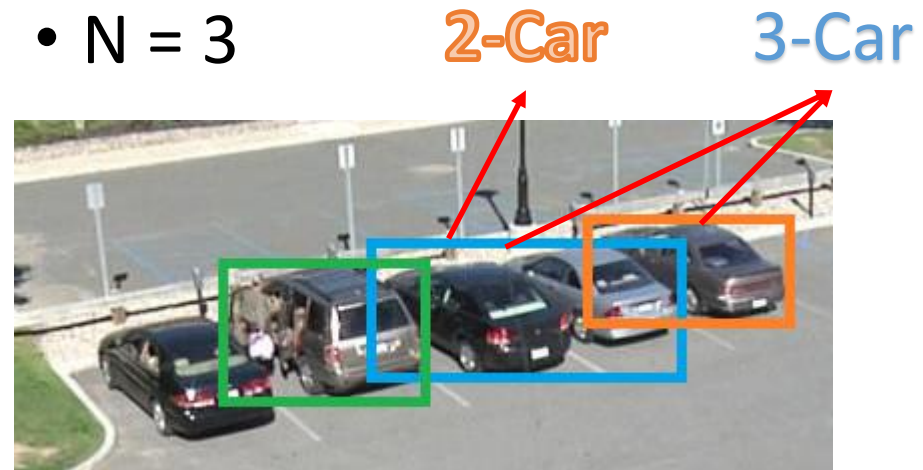
Learning : Generating N -car Positive Samples



- $N = 2$



- $N = 3$



- $N = 4, \dots$ ○○○

Generating N-car Positive Sample



- For $N > 2$, the algorithm is similar

input : $(N - 1)$ -car positive samples:

$$D_{(N-1)\text{-car}}^+ = \{(I_1, \mathbb{B}_{K_1}), \dots, (I_m, \mathbb{B}_{K_m})\}, \\ |K_l| = N - 1, l \in \{1, \dots, m\}$$

output: N -car positive samples: $D_{N\text{-car}}^+ = \{(I_i, B_i^J); k_i \geq N, J \subseteq [1, k_i], |J| = N, B_i^J \subseteq \mathbb{B}_i, i \in [1, m]\}$

for $i \leftarrow 1$ **to** n **do**

select the i -th training image;

for $u \leftarrow 1$ **to** m **do**

$K \leftarrow K_u;$

set B_i^K as the seed;

set $j = 1, maxov = 0;$

for each elem $k \in K$ **do**

find B_i^v with

$$v = \operatorname{argmax}_{s \in \mathcal{N}_{B_i^k}} \operatorname{ov}(B_i^s, B_i^k);$$

if $maxov < \operatorname{ov}(B_i^k, B_i^v)$ **then**

$maxov \leftarrow \operatorname{ov}(B_i^k, B_i^v), j = v;$

end

add $(I_i, B_i^{K \cup \{j\}})$ to $D_{N\text{-car}}^+$

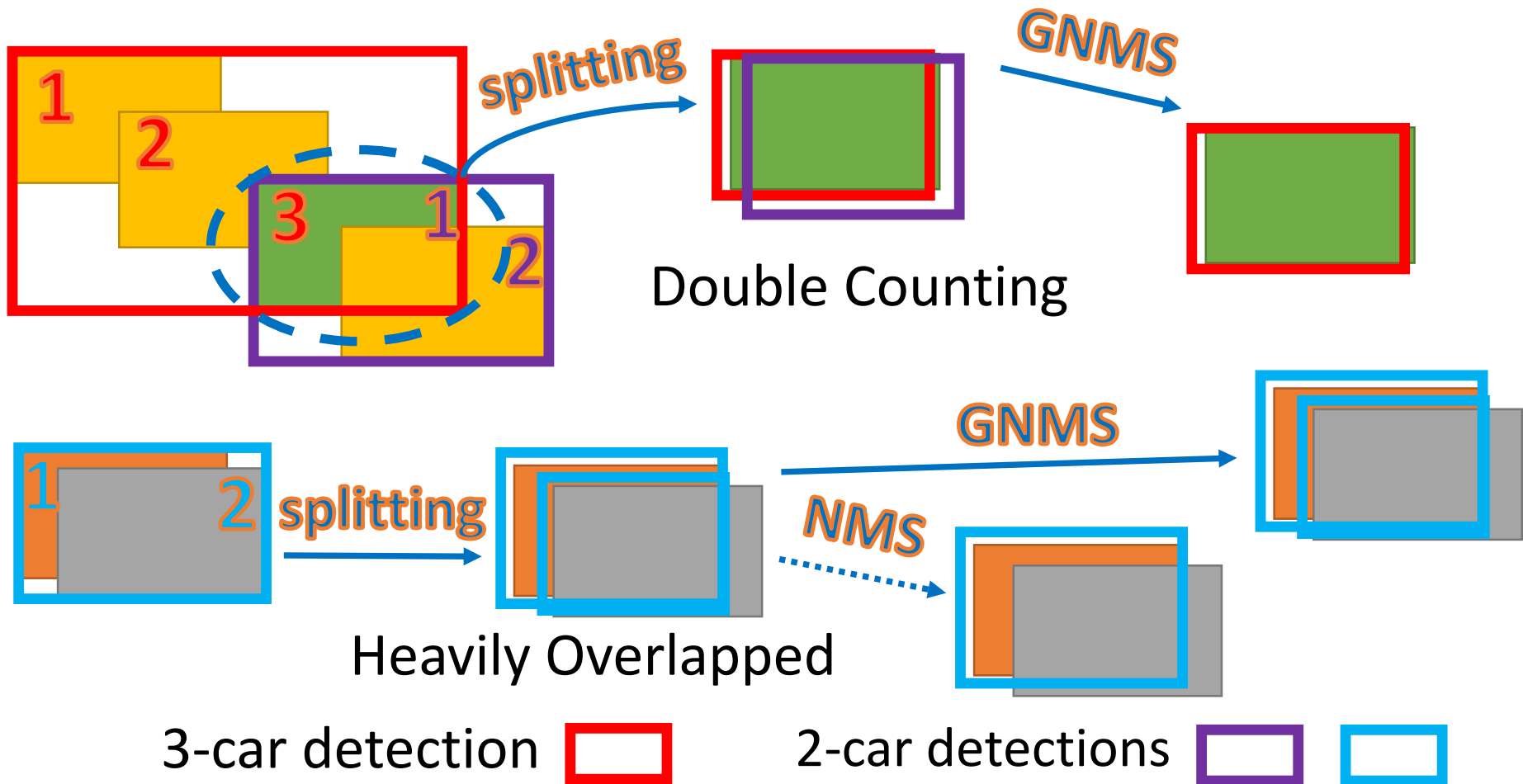
end

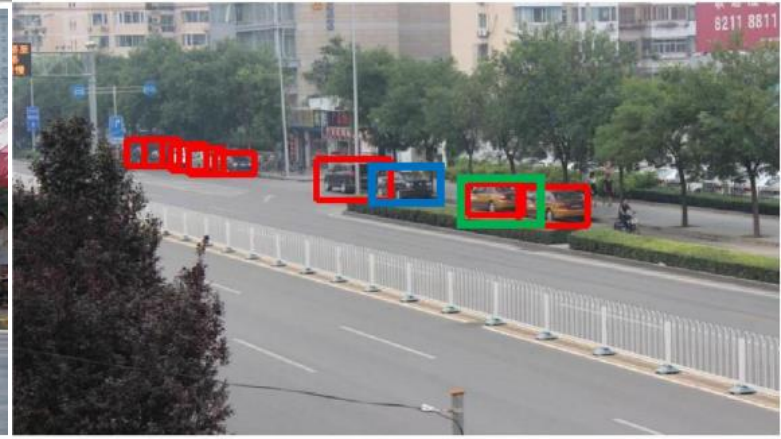
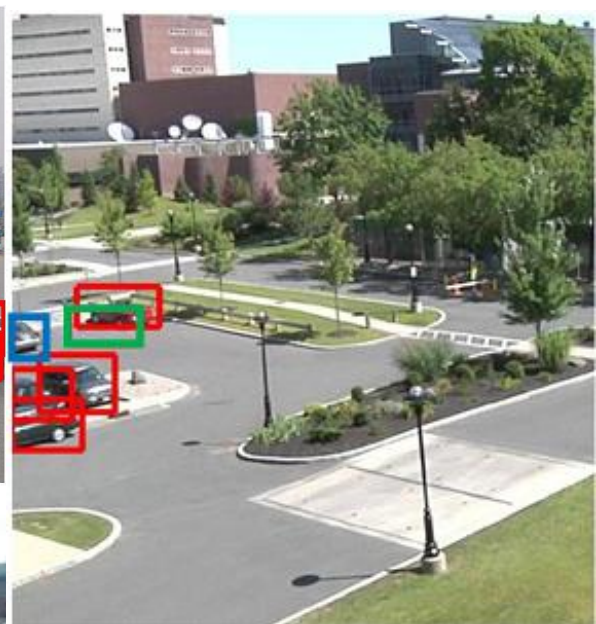
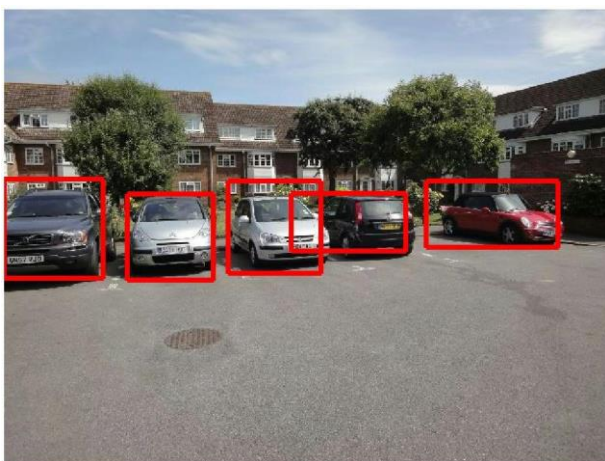
end

Algorithm 2: Generating N -car ($N > 2$) positive examples

Post-processing

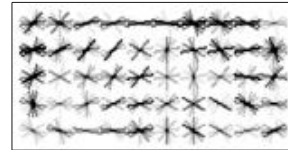
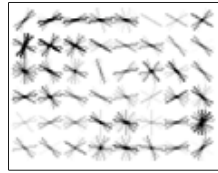
- N-car guided non-maximum suppression (GNMS)



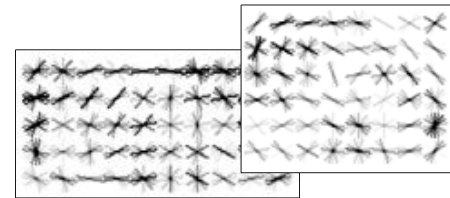
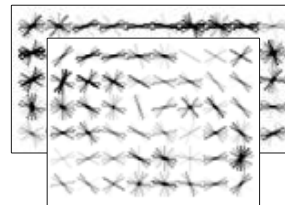
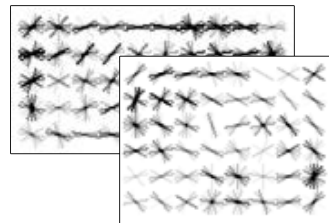
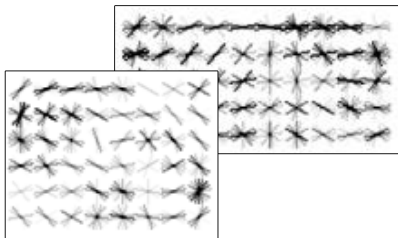


Reconfigurable Context Patterns

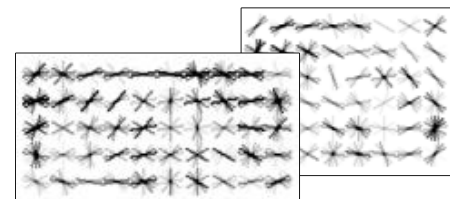
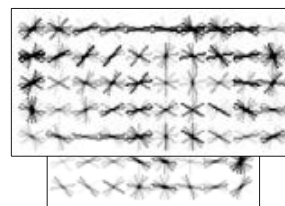
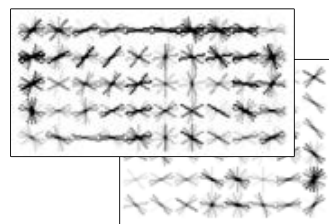
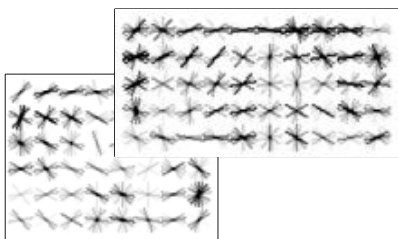
Single Car Templates



Configured Car-to-Car Context



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