

Convexity Shape Prior for Segmentation

Lena Gorelick

joint work with



O. Veksler



Y. Boykov

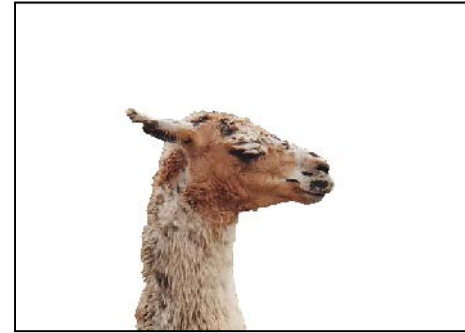
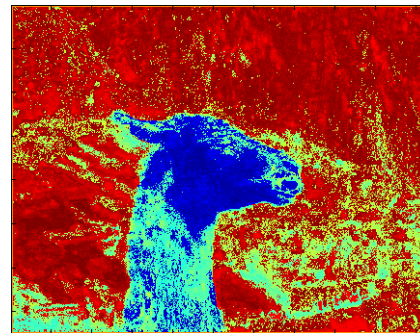
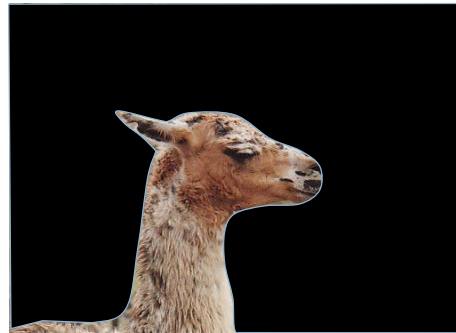


C. Nieuwenhuis

Binary Segmentation Energy

$$E(\mathbf{x}) = \sum_p f_p \cdot x_p + \lambda \sum_{p,q \in \mathcal{Z}} 1_{[x_p \neq x_q]}$$

Length
Regularization
Potts Model



$\mathbf{x} \in \{0,1\}^{\Omega}$

\mathbf{f}

Submodular

global optimum with graphcut
(Boros & Hammer, 2002)

Length Regularization Shortcomings

$$E(\mathbf{x}) = \sum_p f_p \cdot x_p + \omega \sum_{p,q \in N} 1_{[x_p \neq x_q]}$$

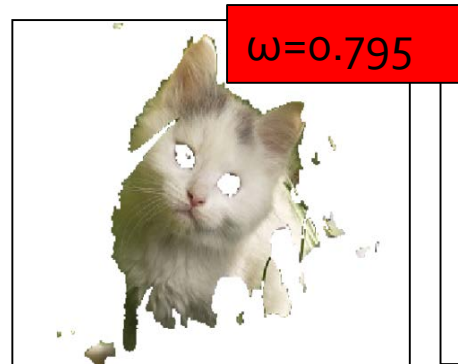
Input Image



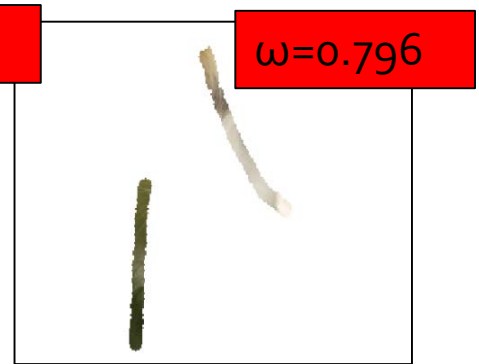
User Scribbles



Weaker Length



Stronger Length



- Shrinking bias
- Sensitivity to weight of regularization

Other Regularization Models

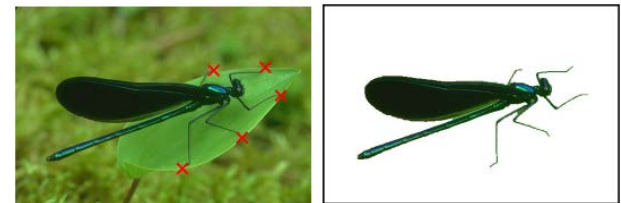
- **Curvature**

Schoeneman 2009, Olsson 2013, Nieuwenhuis et al. 2014



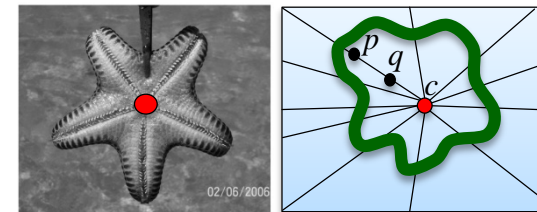
- **Connectivity Prior**

Vicente et al. 2008, Novozin et al. 2010



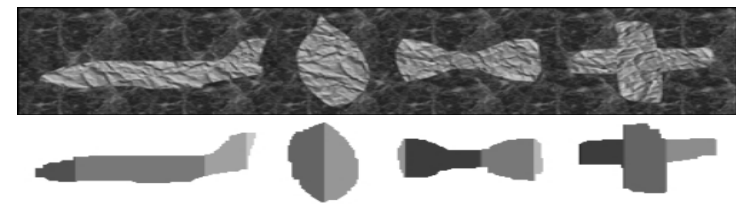
- **Star-Shape Prior**

Veksler 2008, Gulshan et al. 2010



- **Part-Based Shape Prior**

Felzenszwalb & Veksler 2010



Shape Convexity- High Order Regularization



Image credit: Andrew Delong

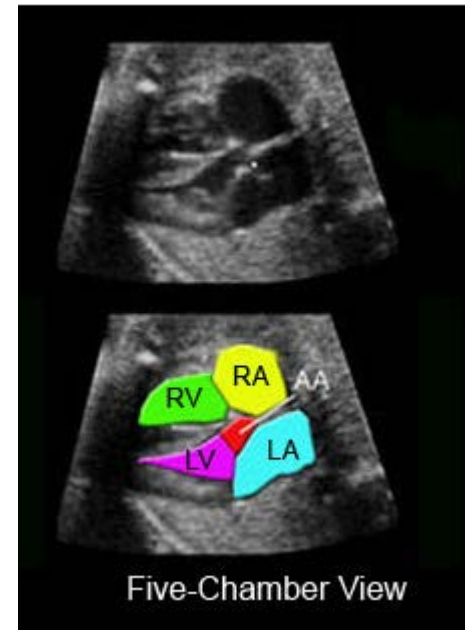
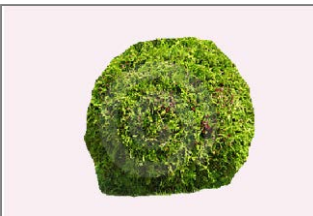
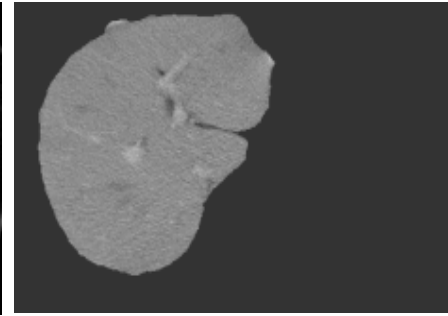
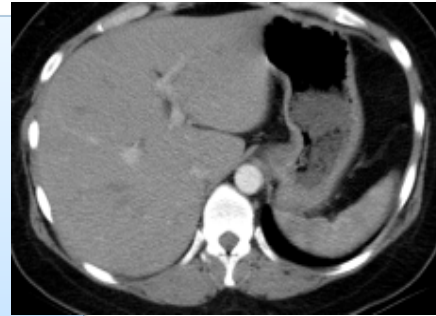
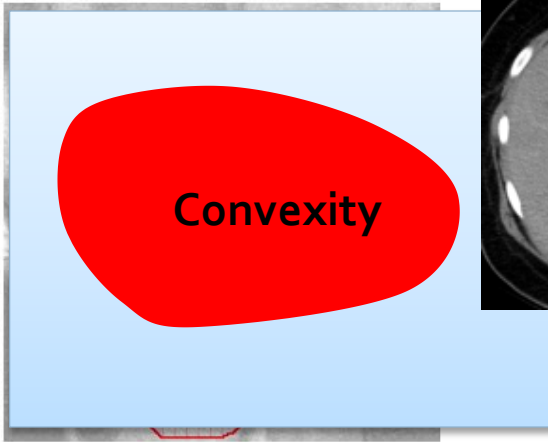
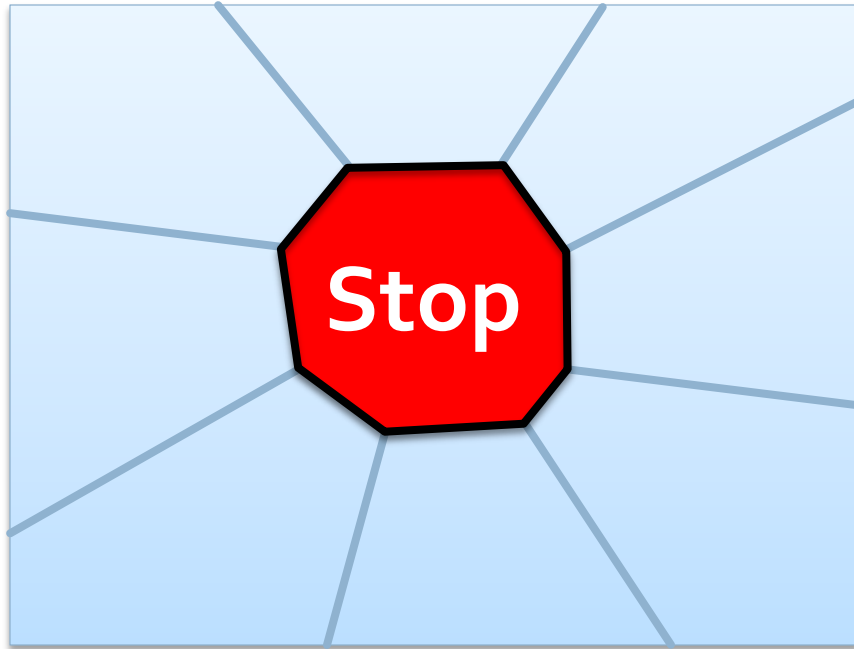


Image credit: <http://www.fetal.com/>

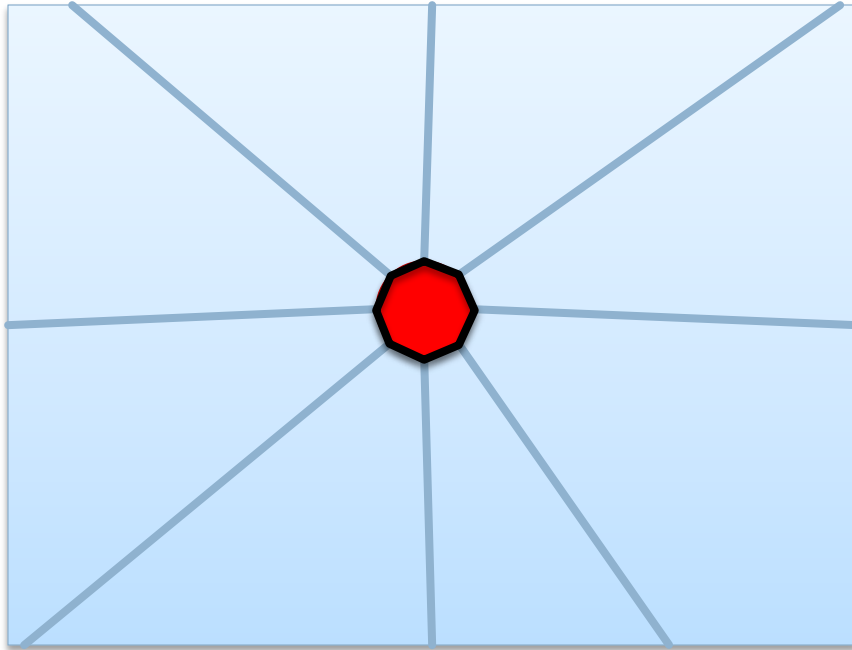
Related Work in Continuous Optimization

- **N-sided convex polygon** Strekalovskiy & Cremers 2011



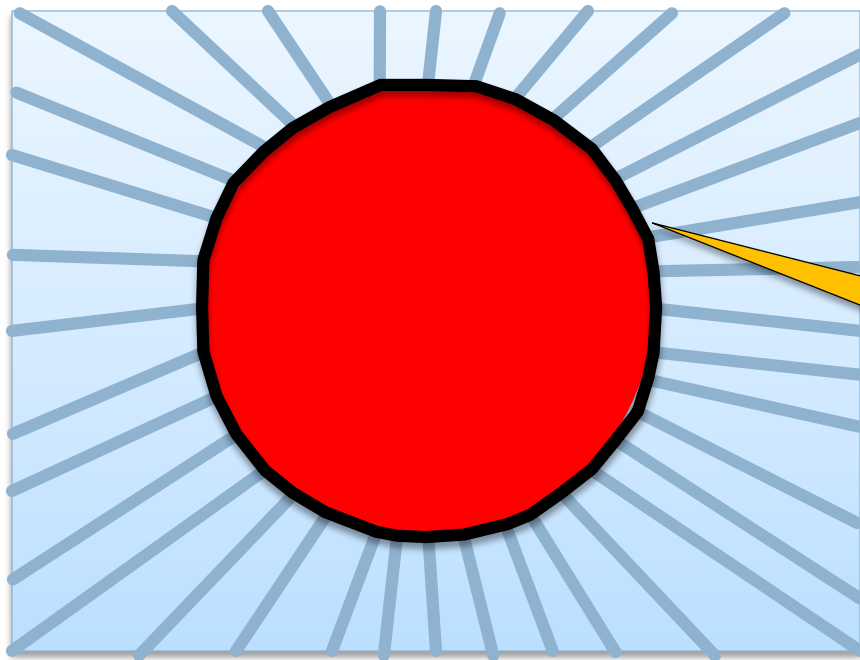
Related Work in Continuous Optimization

- **N-sided convex polygon** Strekalovskiy & Cremers 2011



Related Work in Continuous Optimization

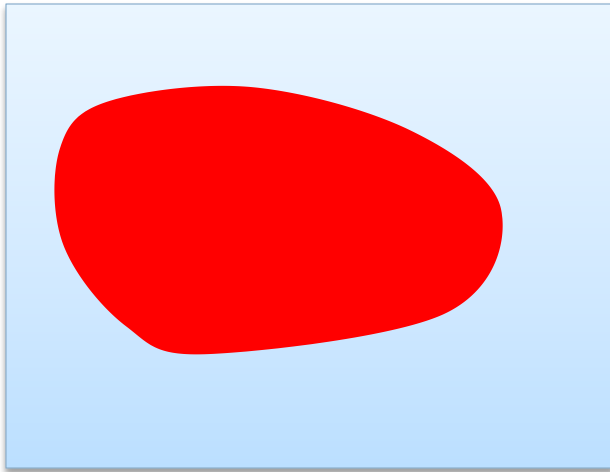
- **N-sided convex polygon** Strekalovskiy & Cremers 2011



- More Parts
- Finer Discretization of Orientation
- Expensive to Optimize

Our Approach

- We can obtain an **arbitrary convex object** for **any choice of orientation discretization**



- Discrete Optimization Framework
 - Efficient to optimize without GPU

Our Segmentation Energy with Convexity Shape Prior

$$E(\mathbf{x}) = E^{sub}(\mathbf{x}) + E^{convexity}(\mathbf{x})$$

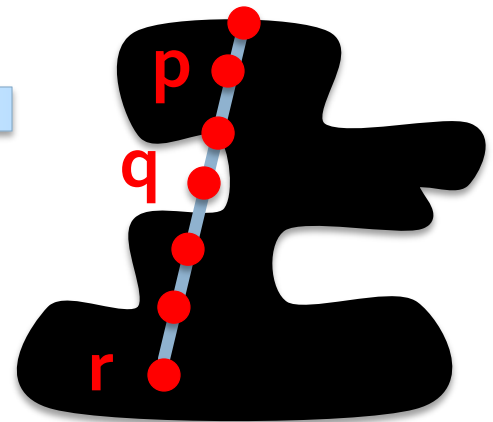
Discrete
Segmentation
Energy

Appearance
Hard Constraints
Color Separation
Length
...

Energy Formulation for Convexity Shape Prior

$$E^{convexity}(\mathbf{x})$$

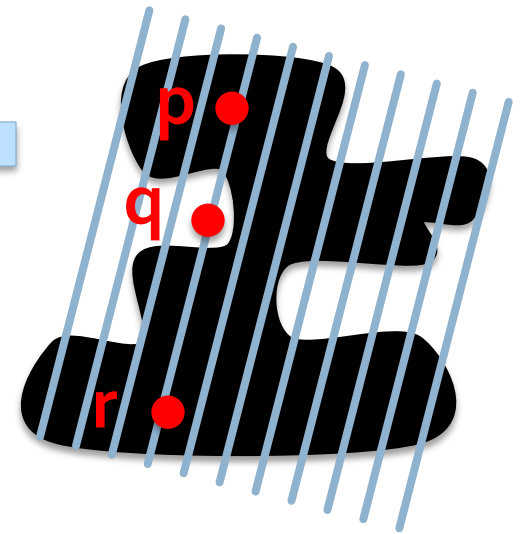
$$\varphi\left(\begin{array}{|c|} \hline 1 \\ \hline p \\ \hline \end{array} \begin{array}{|c|} \hline 0 \\ \hline q \\ \hline \end{array} \begin{array}{|c|} \hline 1 \\ \hline r \\ \hline \end{array}\right) = \infty$$



Energy Formulation for Convexity Shape Prior

$$E^{convexity}(\mathbf{x})$$

$$\varphi\left(\begin{array}{|c|} \hline 1 \\ \hline p \\ \hline \end{array} \begin{array}{|c|} \hline 0 \\ \hline q \\ \hline \end{array} \begin{array}{|c|} \hline 1 \\ \hline r \\ \hline \end{array}\right) = \infty$$



Energy Formulation for Convexity Shape Prior

$$E^{convexity}(\mathbf{x})$$

$$\varphi\left(\begin{array}{|c|} \hline 1 \\ \hline \end{array} \begin{array}{|c|} \hline 0 \\ \hline \end{array} \begin{array}{|c|} \hline 1 \\ \hline \end{array}\right) = \infty$$

p **q** **r**

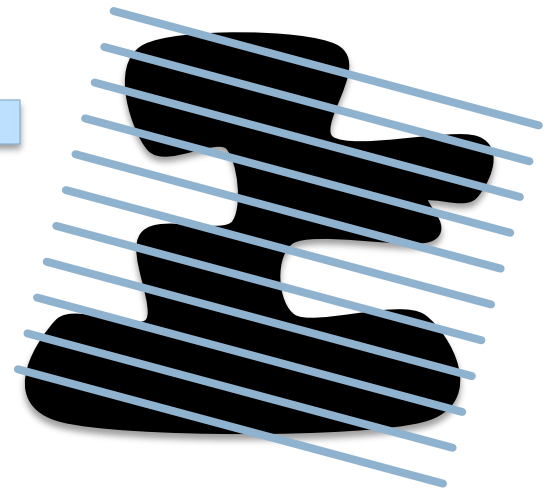


Energy Formulation for Convexity Shape Prior

$$E^{convexity}(\mathbf{x})$$

$$\varphi\left(\begin{array}{|c|} \hline 1 \\ \hline \end{array} \begin{array}{|c|} \hline 0 \\ \hline \end{array} \begin{array}{|c|} \hline 1 \\ \hline \end{array}\right) = \infty$$

p **q** **r**

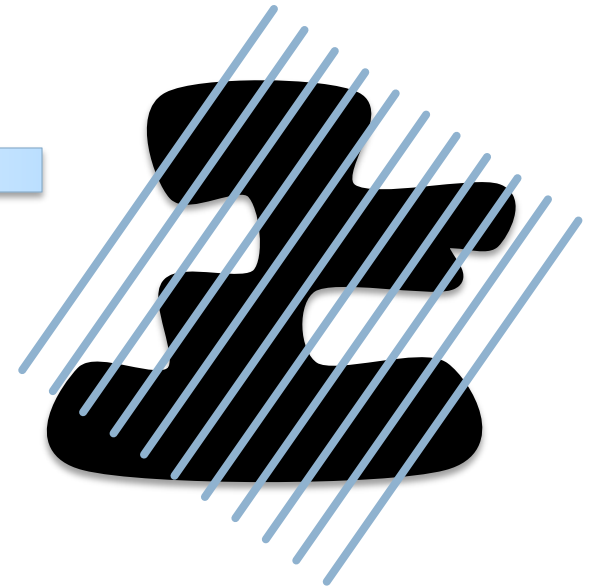


Energy Formulation for Convexity Shape Prior

$$E^{convexity}(\mathbf{x})$$

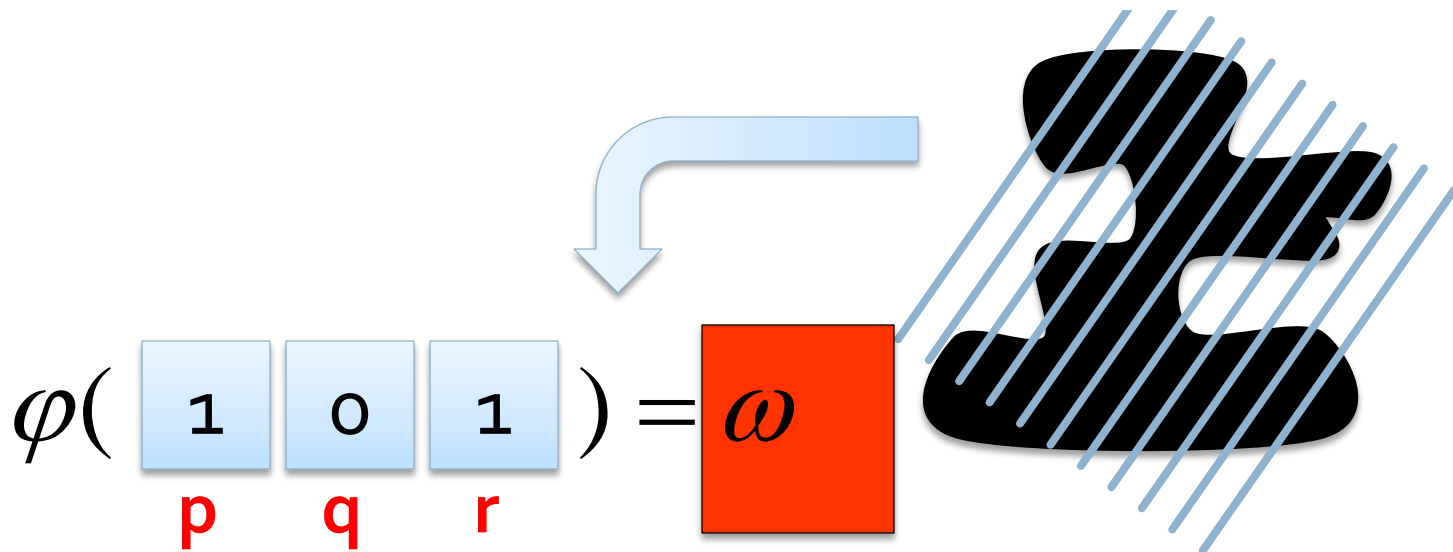
$$\varphi\left(\begin{array}{|c|} \hline 1 \\ \hline \end{array} \begin{array}{|c|} \hline 0 \\ \hline \end{array} \begin{array}{|c|} \hline 1 \\ \hline \end{array}\right) = \infty$$

p **q** **r**



Energy Formulation for Convexity Shape Prior

$$E^{convexity}(\mathbf{x}) = \sum_{l \in \text{lines}}$$



Energy Formulation for Convexity Shape Prior

- Convexity Shape Prior

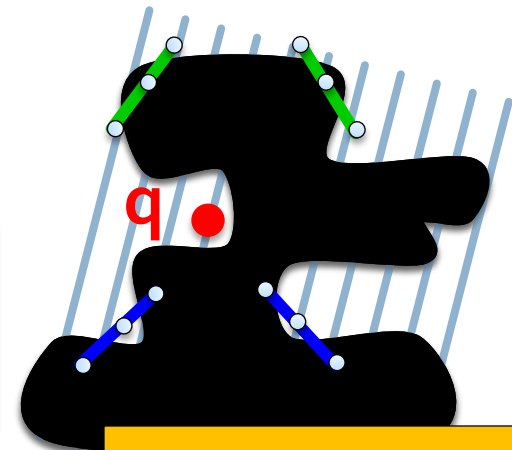
$O(N^2)$, $N=|\Omega|$
All triplets

- Squared Curvature

Nieuwenhuis et al. CVPR14

$$\begin{array}{c}
 \varphi \left(\begin{array}{|c|c|c|} \hline 1 & 0 & 1 \\ \hline \end{array} \right) = \omega_1 \\
 \varphi \left(\begin{array}{|c|c|c|} \hline p & q & r \\ \hline \end{array} \right) = \omega \\
 \varphi \left(\begin{array}{|c|c|c|} \hline 0 & 1 & 0 \\ \hline \end{array} \right) = \omega_2
 \end{array}$$

p q r

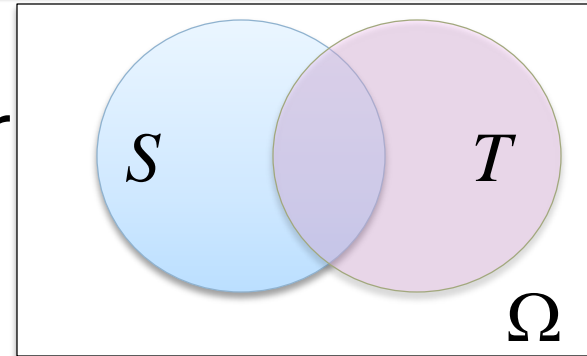


$O(N)$, $N=|\Omega|$
local triplets

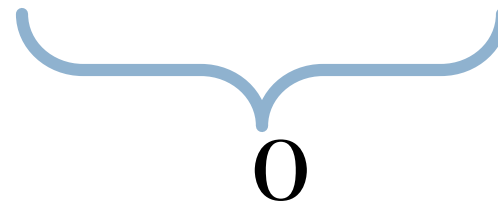
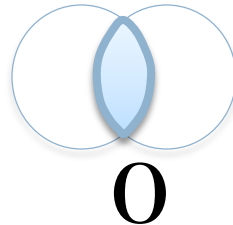
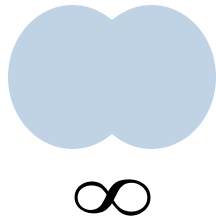
Difficulties in optimizing

$E^{convexity}$

- $E^{convexity}$ is not submodular



$$E(S \vee T) + E(S \wedge T) \neq E(S) + E(T)$$



Original definition by Edmonds, 1970

- Too many triple potentials
Naïve evaluation is expensive $O(N^2)$

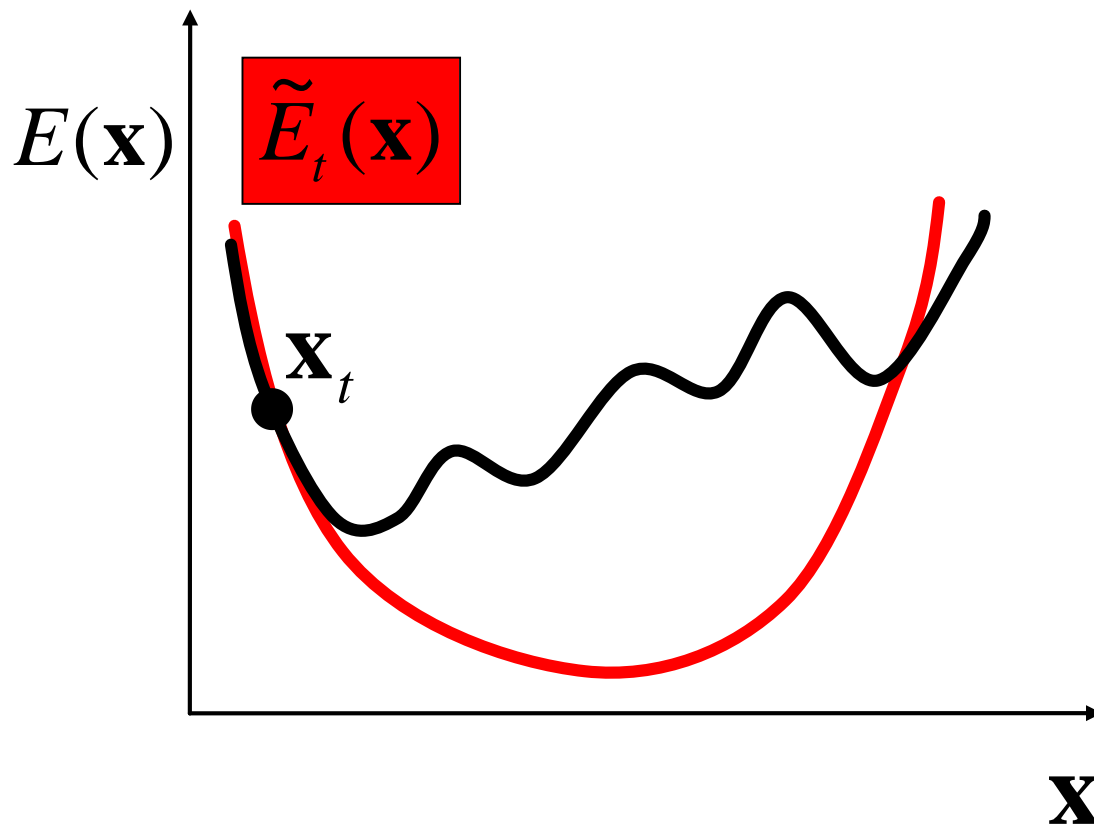
Optimization

- Trust Region Framework
 - Discrete High Order Energies Gorelick et al. ECCV12, CVPR13
 - Binary Pairwise Energies Gorelick et al. CVPR14
- Direct application – too slow!
- Dynamic Programming to speed up energy evaluation and approximation

Trust Region Overview

$$E(\mathbf{x}) = E^{sub}(\mathbf{x}) + E^{convexity}(\mathbf{x})$$

Gorelick et al.
ECCV12, CVPR13,
CVPR14



Trust Region Overview

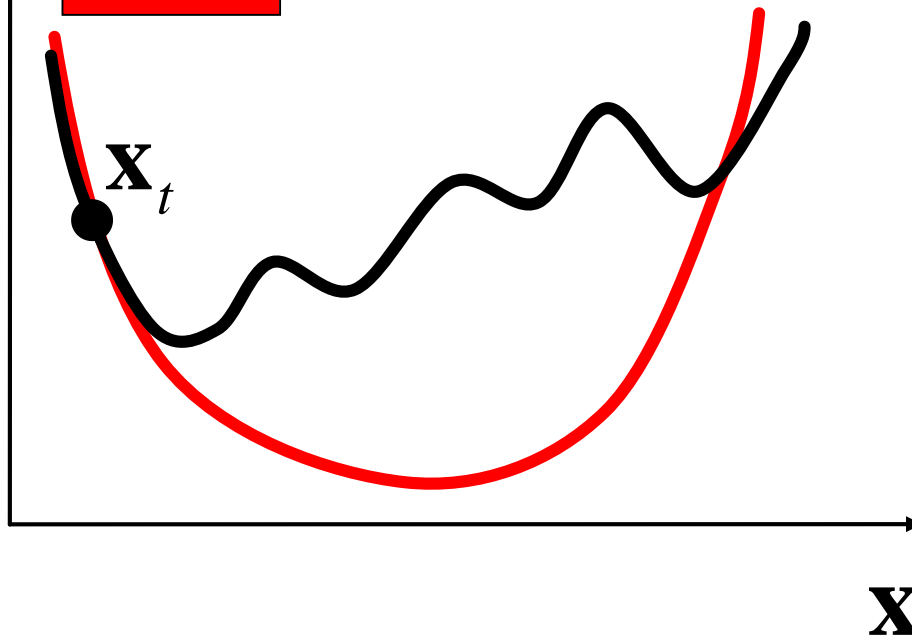
$$\tilde{E}_t(\mathbf{x}) =$$

Submodular

$$E(\mathbf{x})$$
$$\tilde{E}_t(\mathbf{x})$$

Linear Approximation
of $E^{\text{convexity}}$

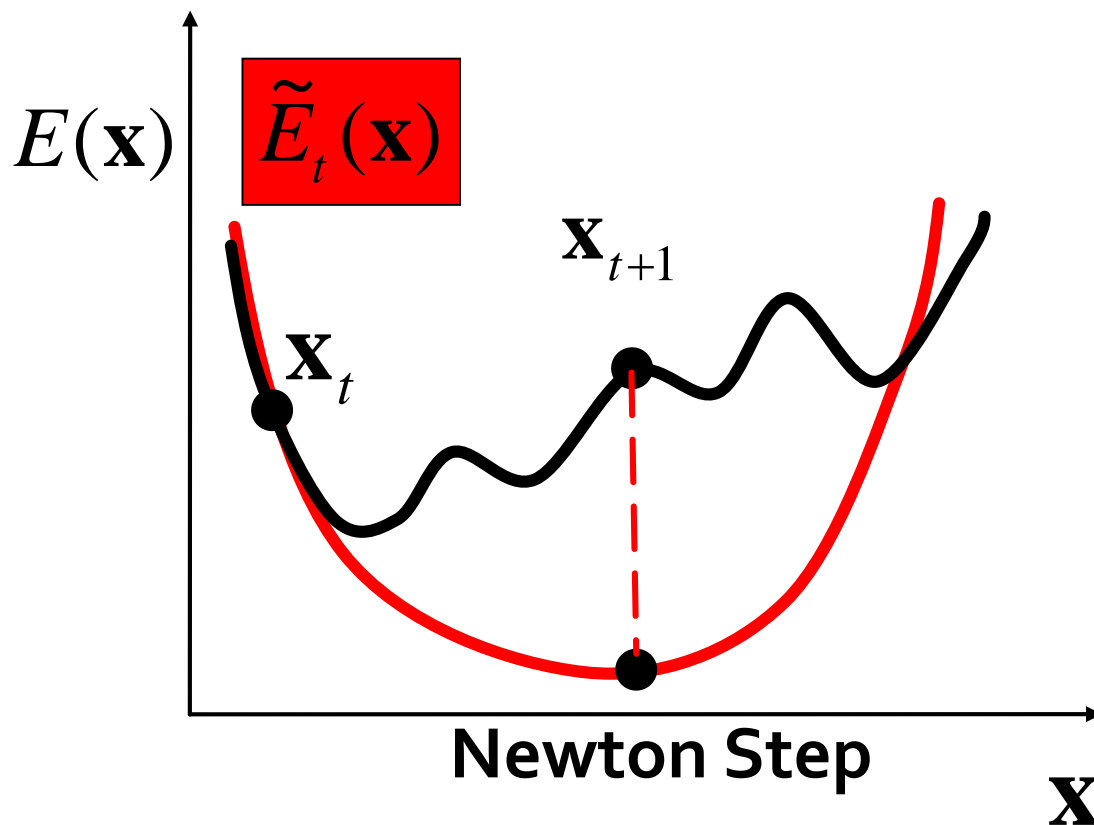
Gorelick et al.
ECCV12, CVPR13,
CVPR14



Trust Region Overview

$$\tilde{E}_t(\mathbf{x}) = E^{sub}(\mathbf{x}) + E_t^{approx}(\mathbf{x})$$

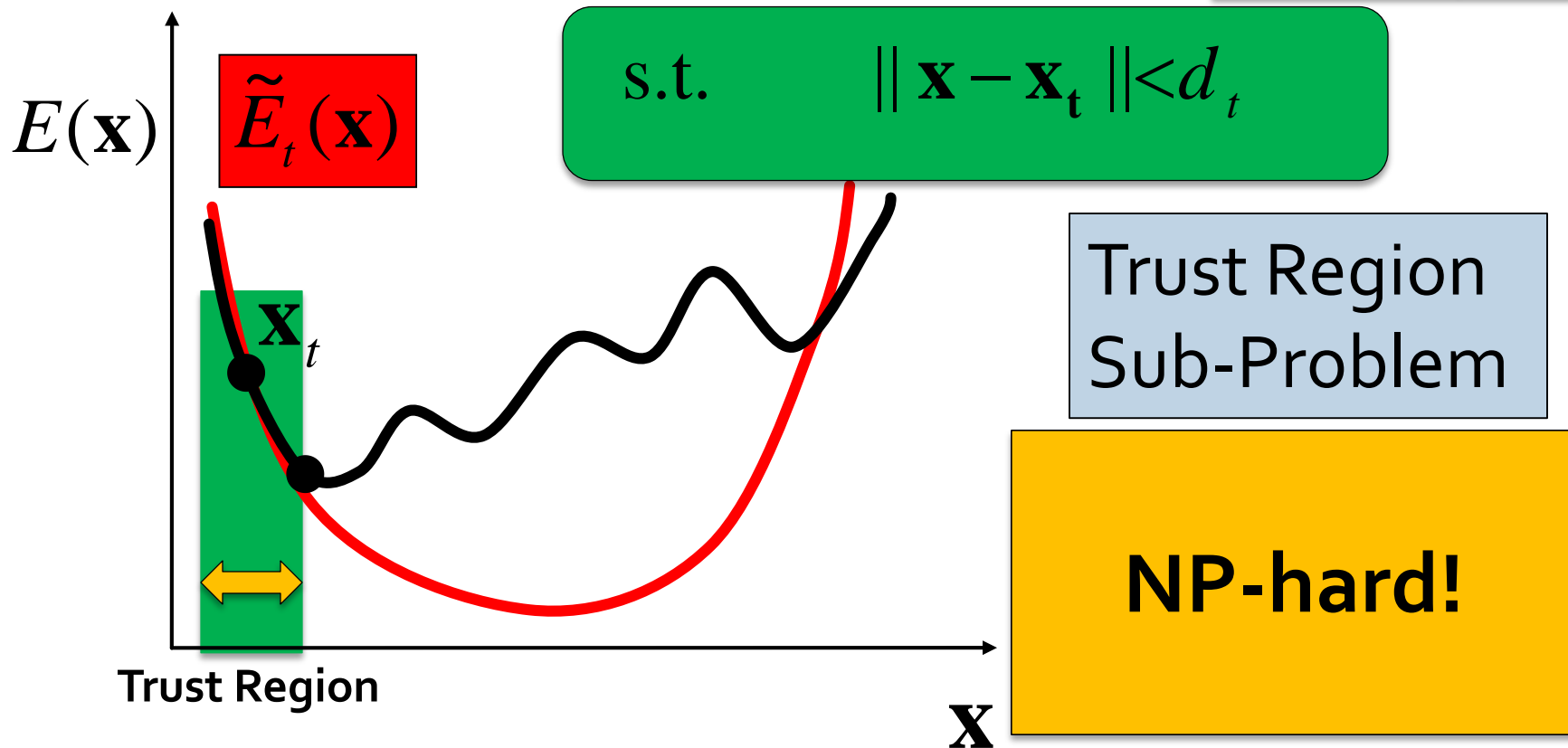
Gorelick et al.
ECCV12, CVPR13,
CVPR14



Trust Region Sub-Problem

$$\tilde{E}_t(\mathbf{x}) = E^{sub}(\mathbf{x}) + E_t^{approx}(\mathbf{x})$$

Gorelick et al.
ECCV12, CVPR13,
CVPR14



Approximate TR sub-problem

$$L_t(\mathbf{x}) = E^{sub}(\mathbf{x}) + E_t^{approx}(\mathbf{x}) + \lambda_t \|\mathbf{x} - \mathbf{x}_t\|$$

Gorelick et al.
ECCV12, CVPR13,
CVPR14

Submodular

Unary Terms
Boykov et al. 2006

λ_t {
fixed in each iteration
inversely related to trust region size
adjusted based on quality of approximation

Trust Region & Dynamic Programming

- Evaluate and approximate in each iteration

$E^{convexity}$

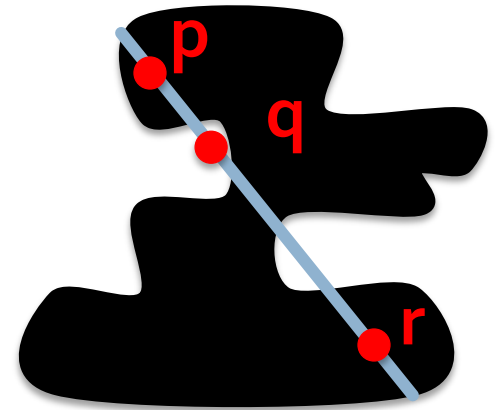
- Naïve computation is $O(N^2)$

- We use dynamic programming $O(N)$

Evaluation of

$E^{convexity}$

$$\varphi\left(\begin{array}{|c|} \hline 1 \\ \hline p \\ \hline \end{array} \begin{array}{|c|} \hline 0 \\ \hline q \\ \hline \end{array} \begin{array}{|c|} \hline 1 \\ \hline r \\ \hline \end{array}\right) = \omega$$



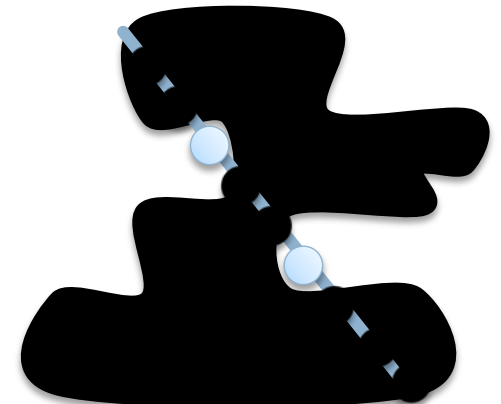
Evaluation of

$E^{convexity}$



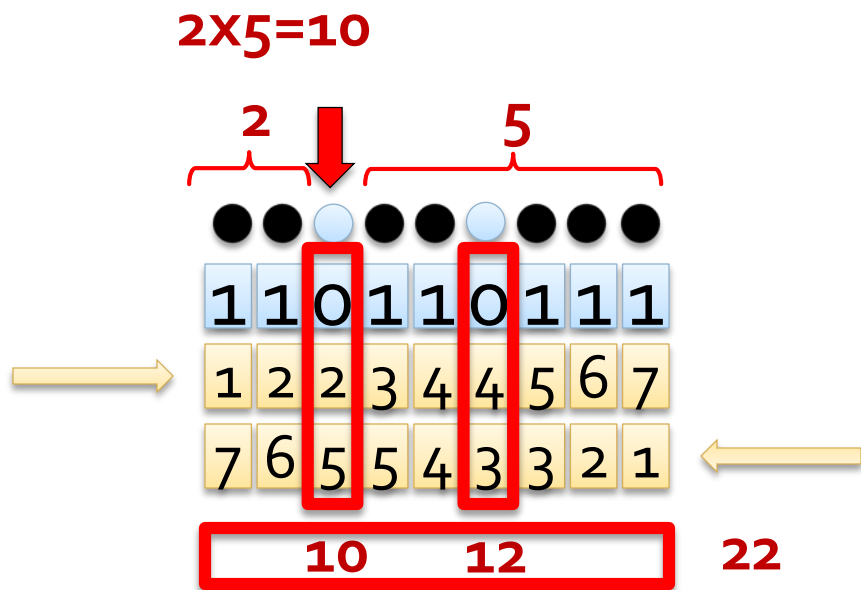
$$\varphi\left(\begin{array}{|c|c|c|} \hline 1 & 0 & 1 \\ \hline \end{array}\right) = \omega$$

p **q** **r**

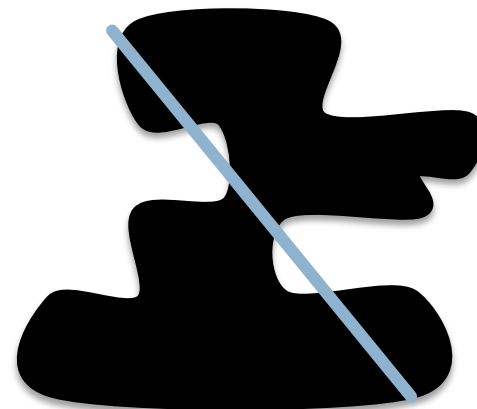


Evaluation of

$E^{convexity}$



$$\varphi\left(\begin{array}{|c|} \hline 1 \\ \hline p \\ \hline \end{array} \begin{array}{|c|} \hline 0 \\ \hline q \\ \hline \end{array} \begin{array}{|c|} \hline 1 \\ \hline r \\ \hline \end{array}\right) = \omega$$

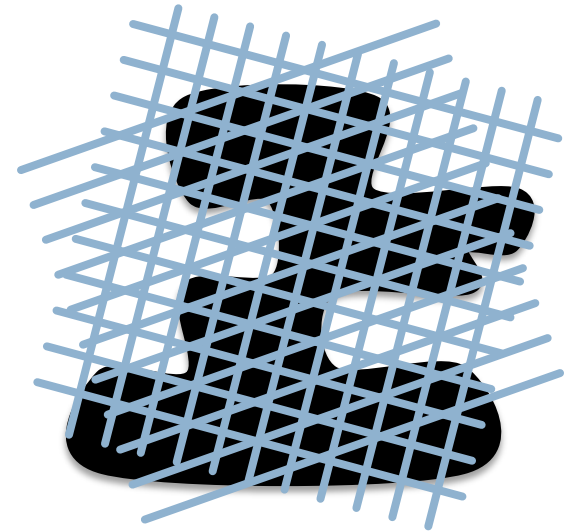


Evaluation of $E^{convexity}$

- It takes $O(mN)$ operations to scan all lines in all orientations

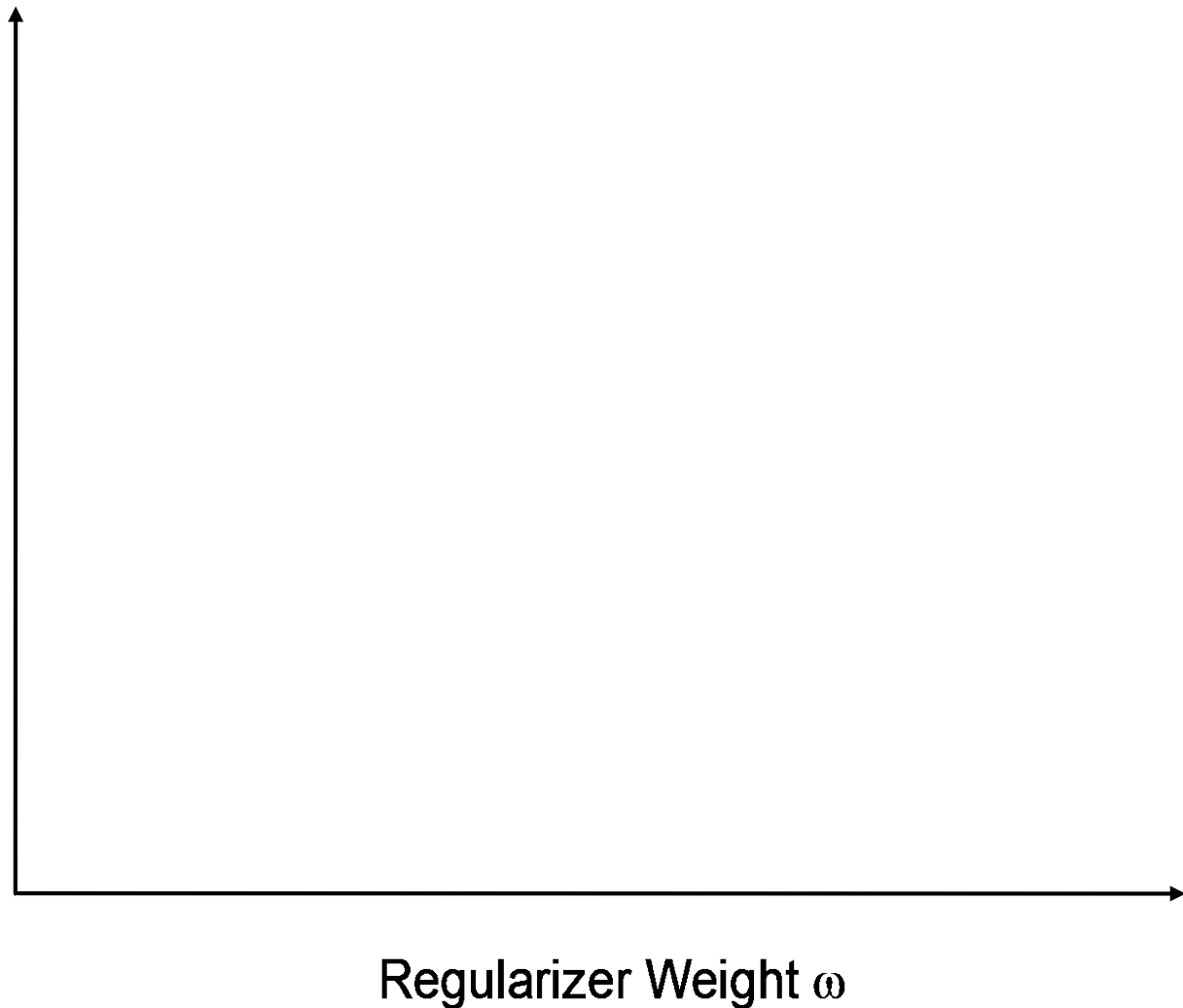
$$N = |\Omega|$$

$$m = \# \text{orientations}$$



Experiments & Results

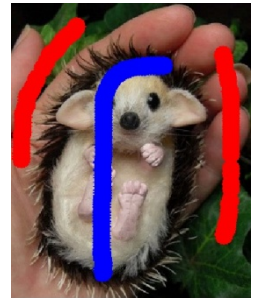
Interactive Image Segmentation



Input



User Scribbles

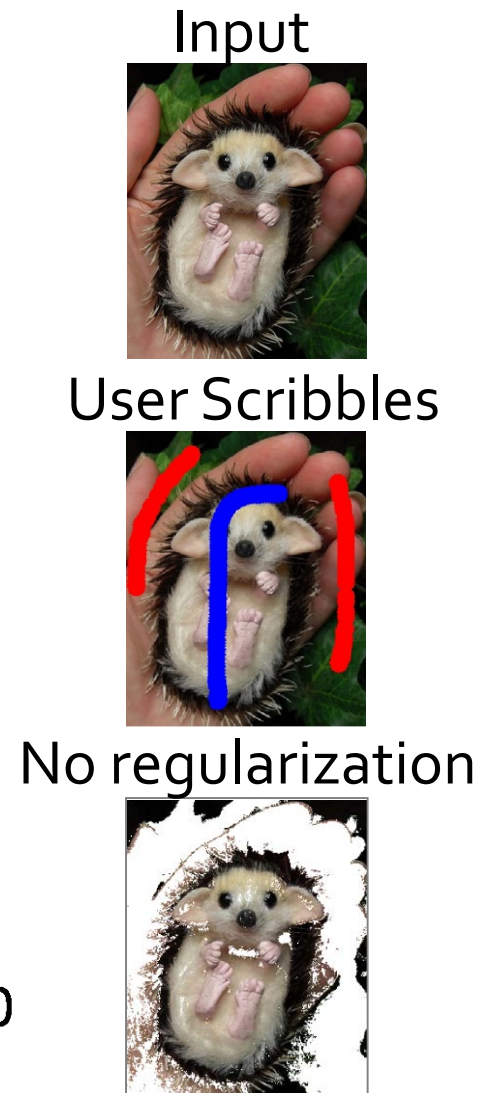
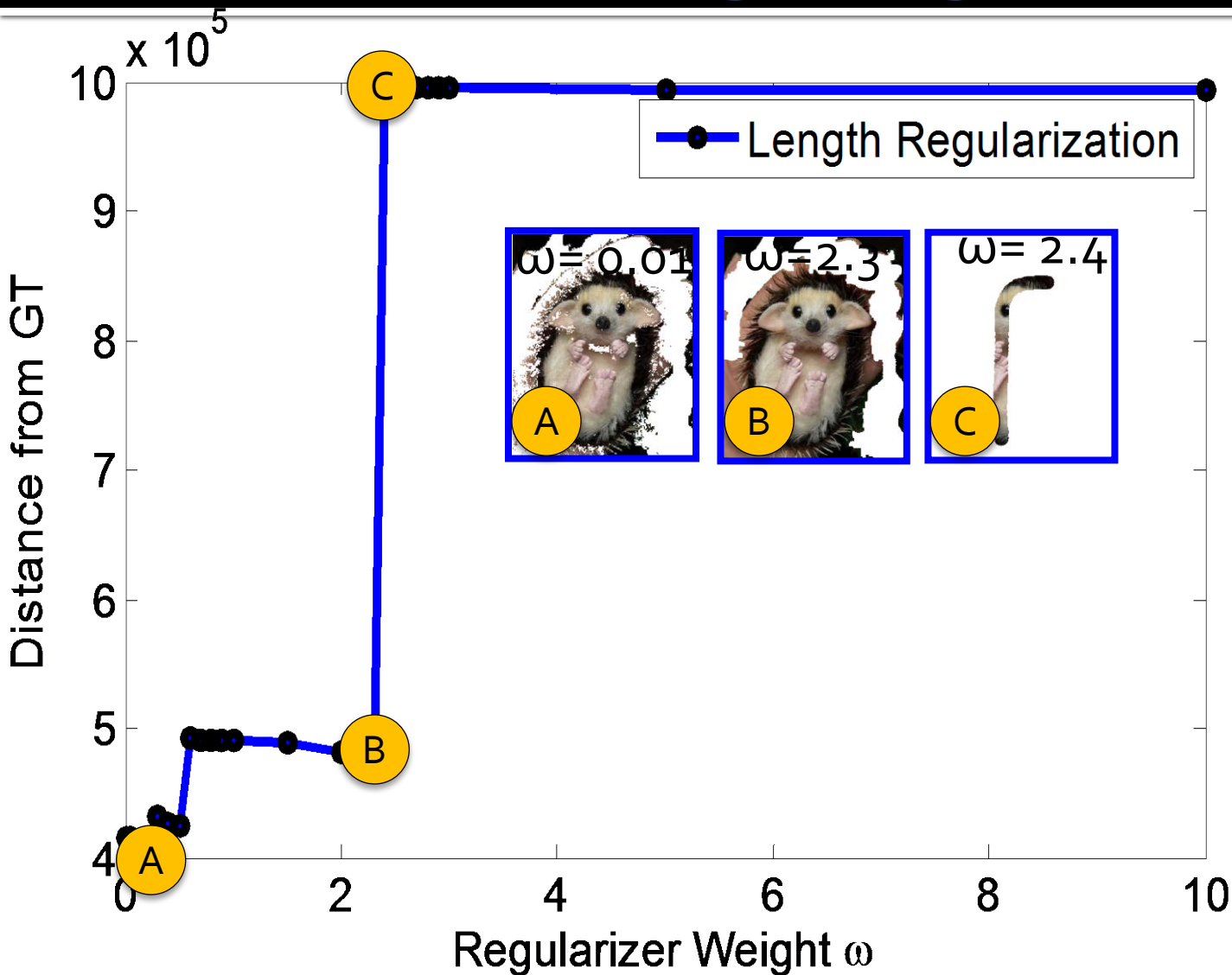


No regularization



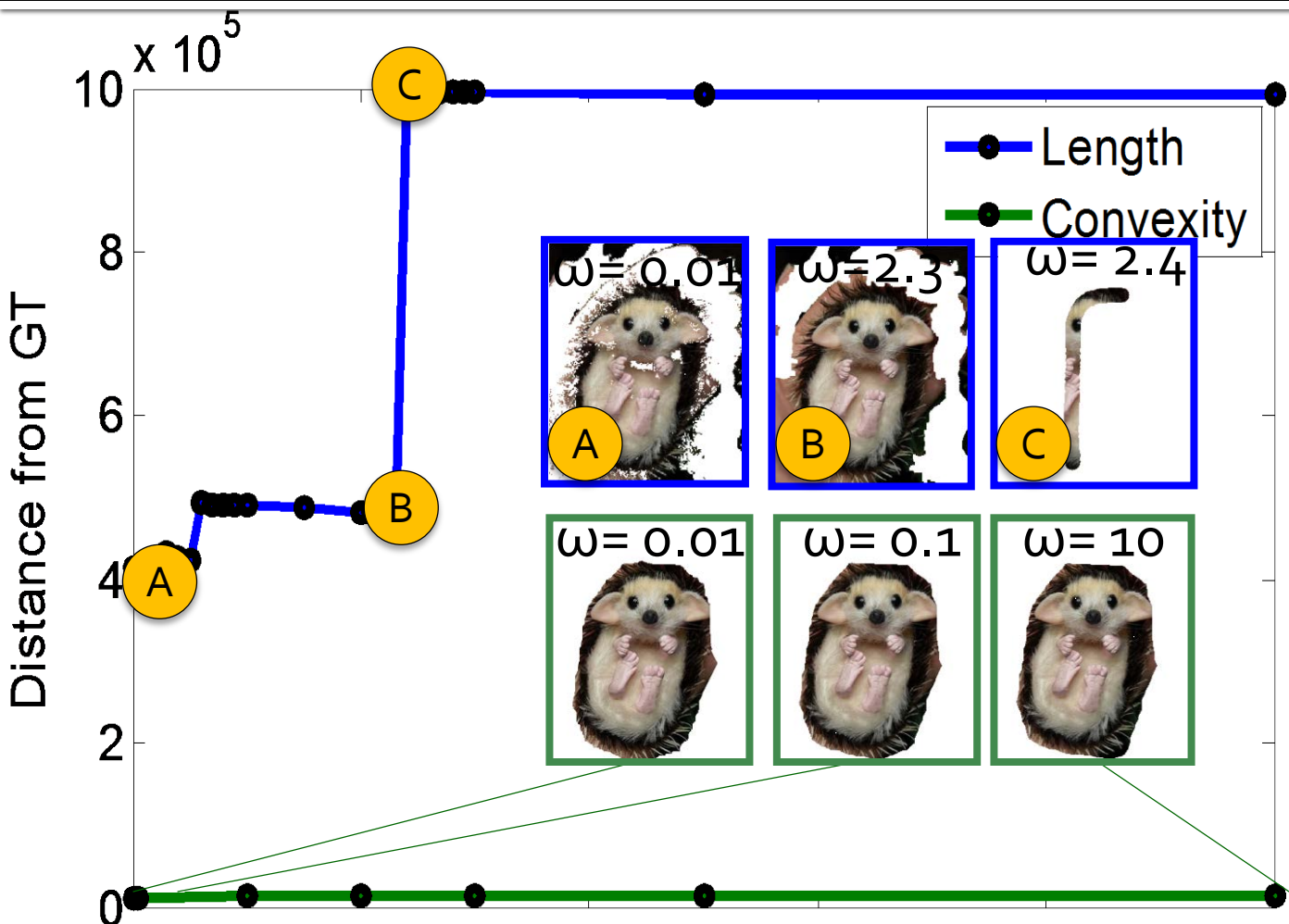
Experiments & Results

Interactive Image Segmentation



Experiments & Results

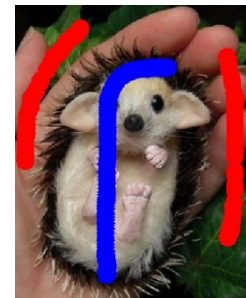
Natural Images



Virtually Parameter Free



User Scribbles

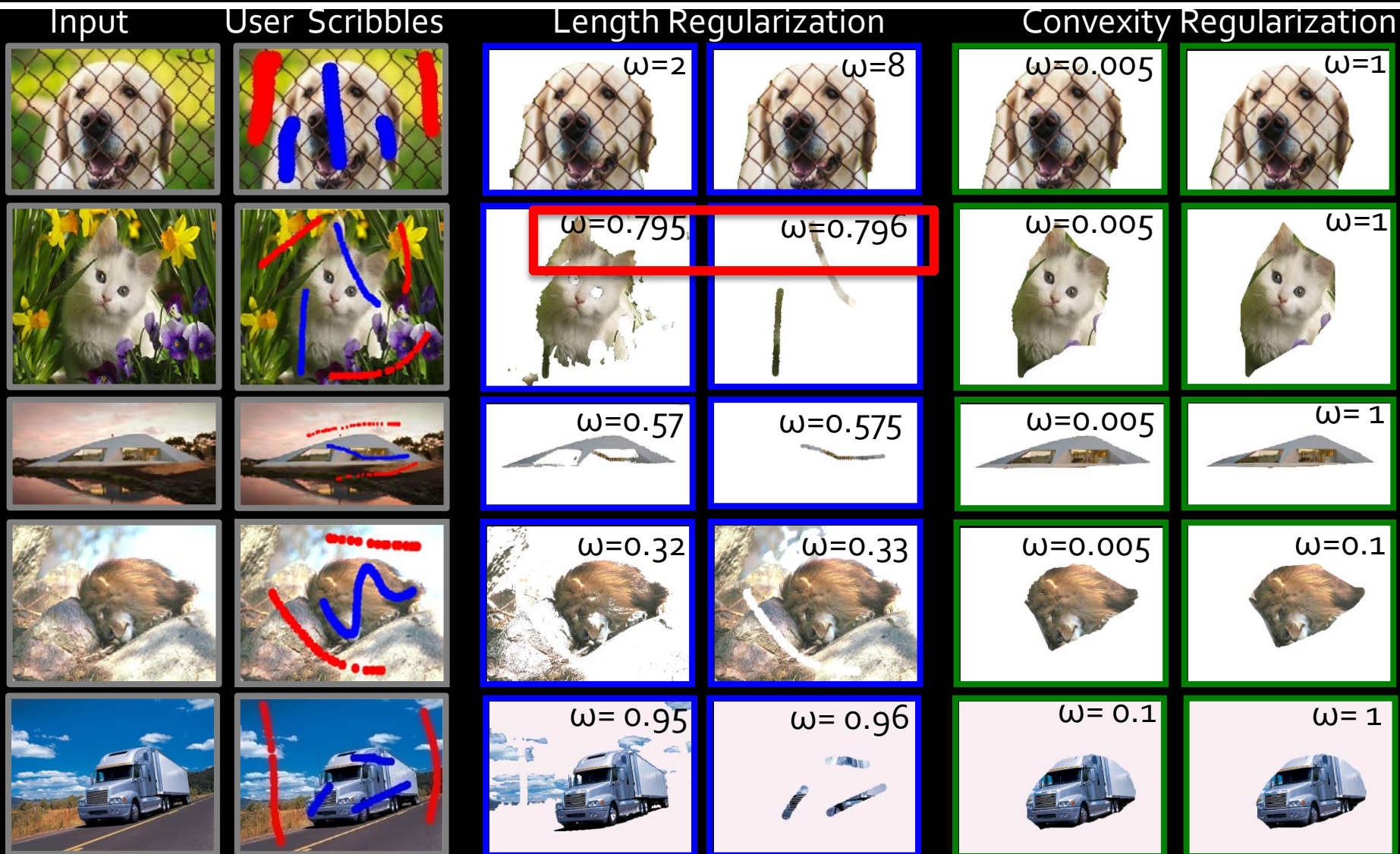


No regularization




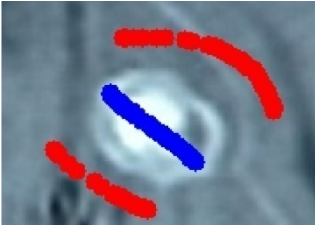
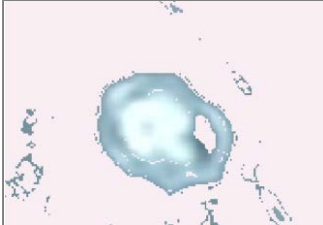


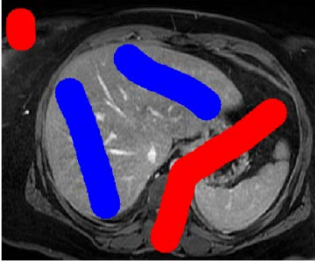
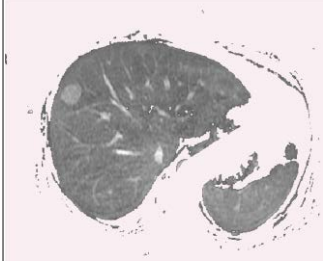
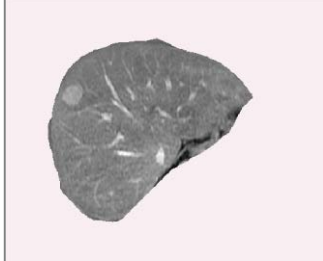
Experiments & Results

Natural Images



Experiments & Results

Medical Images

	Input	User Scribbles	No regularization	Convexity	Running Time
170x126					0.9 sec.
430x360					18 sec.

Comparison with QPBO and TRWS

- In theory - $E^{\text{convexity}}$
can be optimized with QPBO and TRWS
- In practice - prohibitively expensive $O(N^2)$
- Compact Model: $O(N\sqrt{N})$ cliques














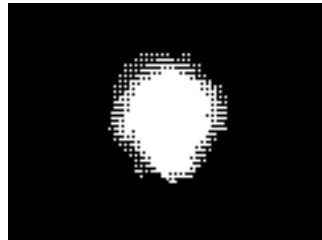
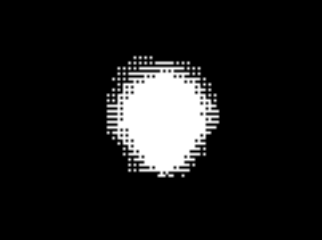
Slower than full model,
Dynamic Programming does not apply

Our method w/o
Dynamic Programming

VS.

QPBO & TRWS

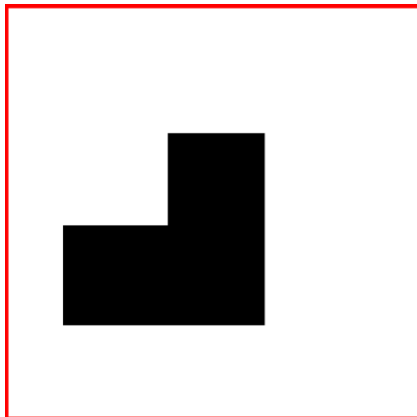
Comparison with QPBO and TRWS for *Compact Model*

	$\omega=0.18$	$\omega=0.19$	$\omega=1$	$\omega=5$	$\omega=10$
Ours no DP					
	E=6424.7 T= 1.6 sec.	E=6781.7 T= 1.9 sec.	E=26653 T= 10.9 sec.	E=34925 T= 8.3 sec.	E=38320 T=18.9 sec.
QPBO					
	E=6424.7 T=389.8 sec.	none T=444 sec.	none T=426.08 sec.	none T=433 sec.	none T=481.69 sec.
TRWS					
	E=6424.7 T=307.7 sec.	E=6781.7 T=540.9 sec.	E=68345 T=8270 sec.	E=163065 T= 8596.4 sec.	E=259880 T=8377sec.

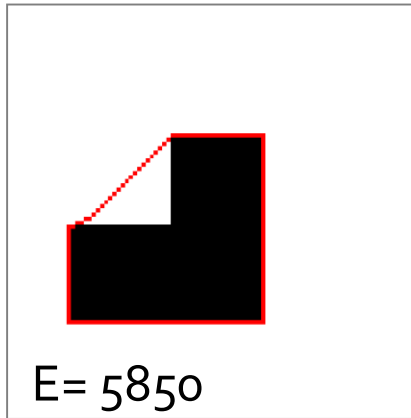
Limitations of our method

- TR is a local Iterative optimization → cannot guarantee global minimum
- Sensitivity to Initialization

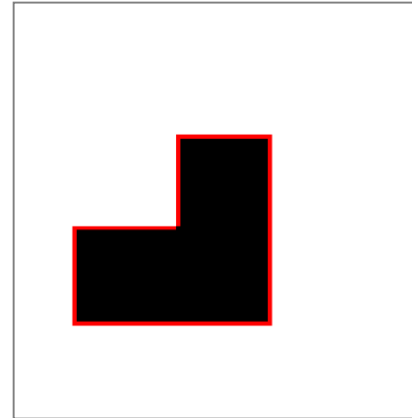
Init 1



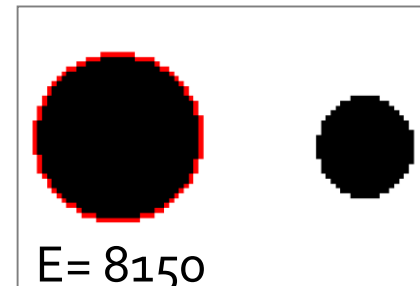
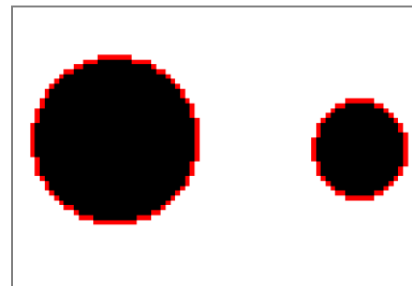
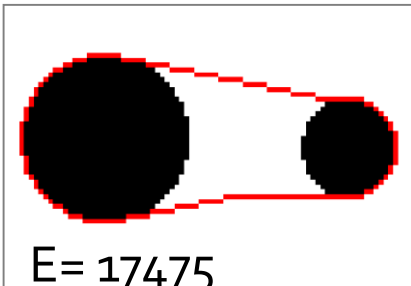
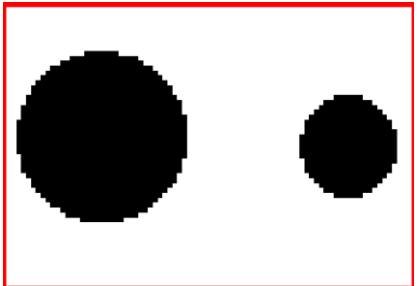
Inferior Solution



Init 2



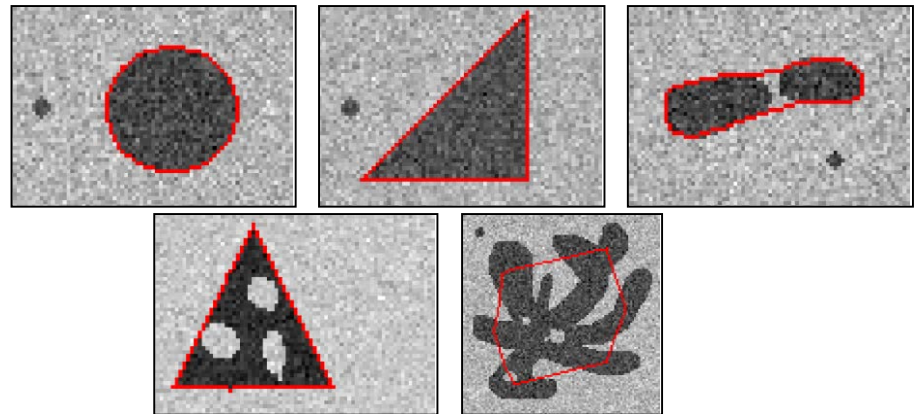
Global Minimum



Conclusions

- **Convexity shape prior** within discrete optimization framework

- no shrinking bias
- removes noise
- fills in holes
- ensures connectivity
- preserves sharp corners



- Our model is scale invariant due to ∞ constraints
- Efficient optimization based on TR and DP

Thank you!

- Code is available online
 - <http://vision.csd.uwo.ca/code/>
- Please come by our poster tomorrow