

Tracking Interacting Objects Optimally Using Integer Programming

ECCV'14

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Problem

- Tracking two classes of objects that interact

Problem



Motivation



Method



Experiments



Conclusion

Problem

- Tracking two classes of objects that interact
 - ▣ One class of object (i.e., **container**) “contain” the other (i.e., **containee**)

Problem



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- Tracking two classes of objects that interact
 - ▣ One class of object (i.e., **container**) “contain” the other (i.e., **containe**)
 - ▣ Example



Cars-People

Problem



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- Tracking two classes of objects that interact
 - ▣ One class of object (i.e., **container**) “contain” the other (i.e., **containe**)
 - ▣ Example



Cars-People



People-Bags

Problem



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- Tracking two classes of objects that interact
 - ▣ One class of object (i.e., **container**) “contain” the other (i.e., **containe**)
- ▣ Example



**Cars-
People**



**People-
Bags**



**Players-
Basketball**

Problem



Motivation



Method



Experiments



Conclusion

Conventional Tracking Method

- Track Objects Sequentially

Problem



Motivation



Method



Experiments



Conclusion

Conventional Tracking Method

- Track Objects Sequentially
 - Track **container** first, and **containee** second

Problem



Motivation



Method



Experiments



Conclusion

Conventional Tracking Method

- Track Objects Sequentially
 - Track **container** first, and **containee** second
 - Not Optimal, for example:

Problem



Motivation



Method



Experiments



Conclusion

Conventional Tracking Method

- Track Objects Sequentially
 - Track **container** first, and **containe** second
 - Not Optimal, for example:



Detection

Problem



Motivation



Method



Experiments



Conclusion

Conventional Tracking Method

- Track Objects Sequentially
 - Track **container** first, and **containeer** second
 - Not Optimal, for example:



Detection



Sequential Tracking Using KSP [1]

[1] Multiple Object Tracking using K-Shortest Paths Optimization, J. Berclaz, F. Fleuret, E. Türetken, P. Fua. PAMI 2011

Problem



Motivation



Method



Experiments



Conclusion

Our Tracking Method

- Tracking Objects Simultaneously

Problem



Motivation



Method



Experiments



Conclusion

Our Tracking Method

- Tracking Objects Simultaneously
 - ▣ Intuition: the evidence of one object may reveal the presence or absence of another

Problem



Motivation



Method



Experiments



Conclusion

Our Tracking Method

- Tracking Objects Simultaneously
 - Intuition: the evidence of one object may reveal the presence or absence of another
 - Example:



Detection

Sequential Tracking Using
KSP

Problem



Motivation



Method



Experiments



Conclusion

Our Tracking Method

- Tracking Objects Simultaneously
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 - Example:



Detection

Sequential Tracking Using
KSP

Ours

Problem



Motivation



Method



Experiments



Conclusion

Our Tracking Method

- Even better...

Problem



Motivation



Method



Experiments



Conclusion

Our Tracking Method

- Even better...
 - ▣ Track the Invisible!
 - Track the basketball when it is possessed by players

Problem



Motivation



Method



Experiments



Conclusion

Our Tracking Method

- Even better...
 - Track the Invisible!
 - Track the basketball when it is possessed by players
 - Prior knowledge to improve tracking
 - At most one basketball ball in the match

Problem



Motivation



Method



Experiments



Conclusion

Our Tracking Method



Detection: Probability Occupancy Map (POM)



I^t



Problem



Motivation



Method



Experiments

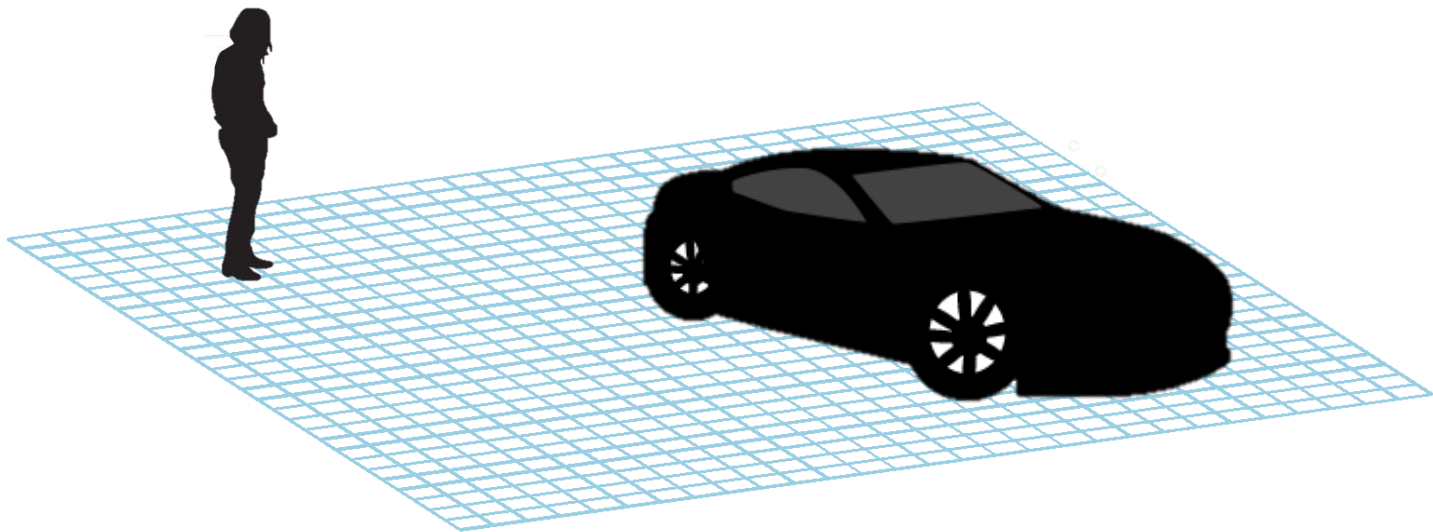


Conclusion

Detection: Probability Occupancy Map (POM)



I^t



Problem



Motivation



Method

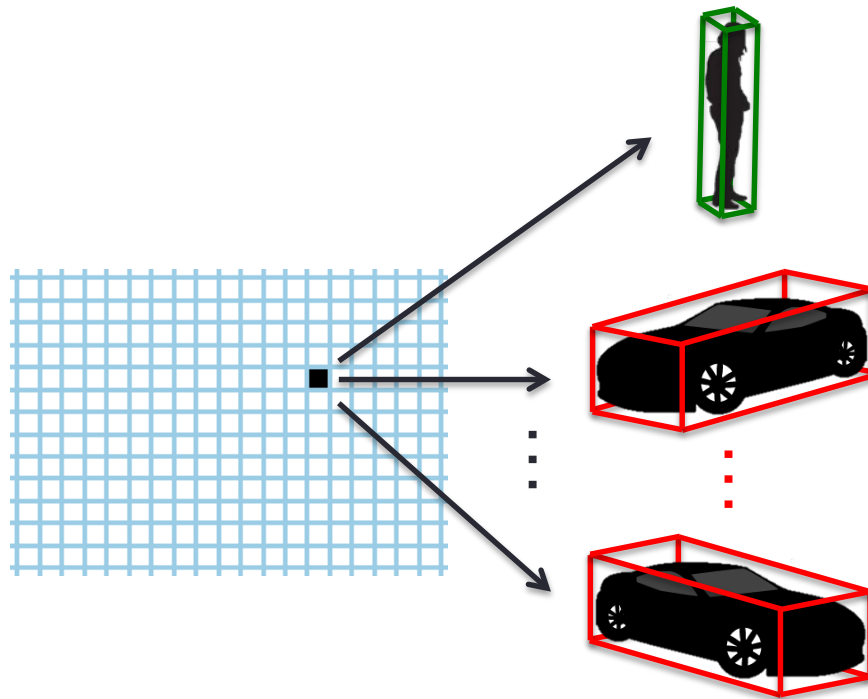


Experiments



Conclusion

Detection: Probability Occupancy Map (POM)



$X_{k_0}^t \in \{0, 1\}$ containe
e

$Y_{k_0}^t \in \{0, 1\}$
⋮
 $Y_{k_n}^t \in \{0, 1\}$ containe
r

k index $\underbrace{\text{location}}_{l(k)}$ and $\underbrace{\text{orientation}}_{o(k)}$

Problem



Motivation



Method

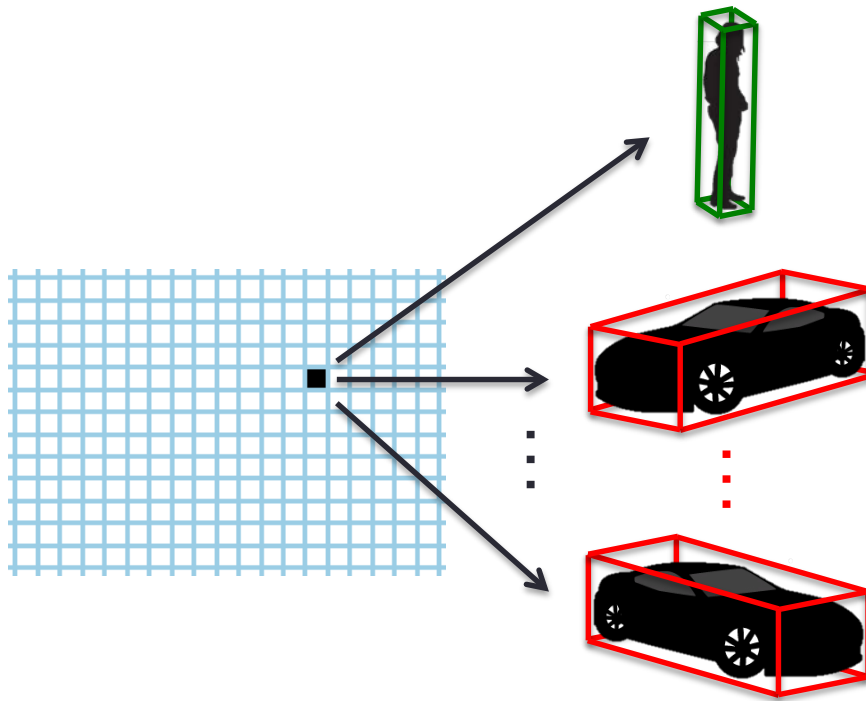


Experiments



Conclusion

Detection: Probability Occupancy Map (POM)



$$\rho_{k_0}^t = P(X_{k_0}^t = 1 \mid \mathbf{I}^t)$$

$$\beta_{k_0}^t = P(Y_{k_0}^t = 1 \mid \mathbf{I}^t)$$

⋮

$$\beta_{k_n}^t = P(Y_{k_n}^t = 1 \mid \mathbf{I}^t)$$

Formulation: Objective

$$\begin{aligned}(\mathbf{x}, \mathbf{y})^* &= \operatorname{argmax}_{(\mathbf{x}, \mathbf{y}) \in \mathcal{F}} P(\mathbf{X} = \mathbf{x}, \mathbf{Y} = \mathbf{y} \mid \mathbf{I}) = \dots \\ &= \operatorname{argmax}_{(\mathbf{x}, \mathbf{y}) \in \mathcal{F}} \sum_{t,k} \log \left(\frac{\rho_k^t}{1 - \rho_k^t} \right) x_k^t + \log \left(\frac{\beta_k^t}{1 - \beta_k^t} \right) y_k^t\end{aligned}$$

Problem



Motivation



Method



Experiments



Conclusion

Formulation: Objective

$$\begin{aligned}(\mathbf{x}, \mathbf{y})^* &= \operatorname{argmax}_{(\mathbf{x}, \mathbf{y}) \in \mathcal{F}} P(\mathbf{X} = \mathbf{x}, \mathbf{Y} = \mathbf{y} \mid \mathbf{I}) = \dots \\ &= \operatorname{argmax}_{(\mathbf{x}, \mathbf{y}) \in \mathcal{F}} \underbrace{\sum_{t,k} \log \left(\frac{\rho_k^t}{1 - \rho_k^t} \right) x_k^t + \log \left(\frac{\beta_k^t}{1 - \beta_k^t} \right) y_k^t}_{\text{Linear combination of } x \text{ and } y}\end{aligned}$$



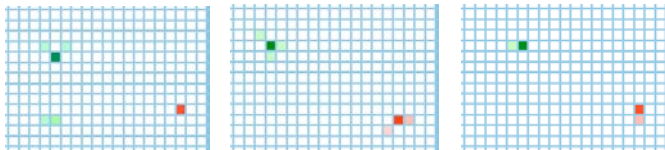
Formulation: Objective

$$(\mathbf{x}, \mathbf{y})^* = \operatorname{argmax}_{(\mathbf{x}, \mathbf{y}) \in \mathcal{F}} \sum_{t, k} \log \left(\frac{\rho_k^t}{1 - \rho_k^t} \right) x_k^t + \log \left(\frac{\beta_k^t}{1 - \beta_k^t} \right) y_k^t$$

$t - 1$

t

$t + 1$



Problem



Motivation



Method



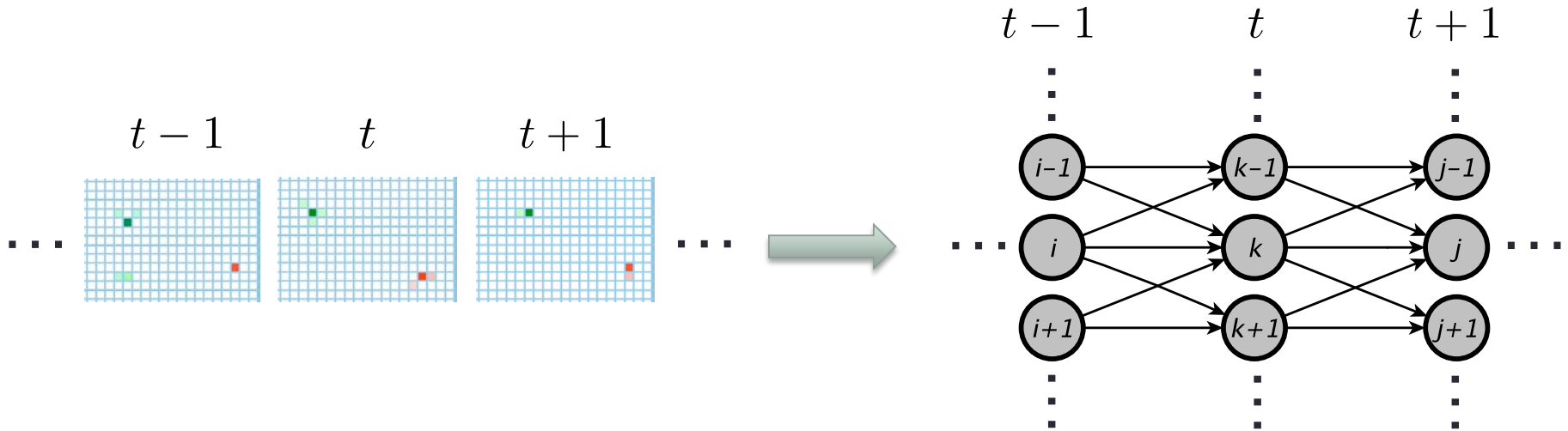
Experiments



Conclusion

Formulation: Objective

$$(\mathbf{x}, \mathbf{y})^* = \operatorname{argmax}_{(\mathbf{x}, \mathbf{y}) \in \mathcal{F}} \sum_{t, k} \log \left(\frac{\rho_k^t}{1 - \rho_k^t} \right) x_k^t + \log \left(\frac{\beta_k^t}{1 - \beta_k^t} \right) y_k^t$$



Problem

Motivation

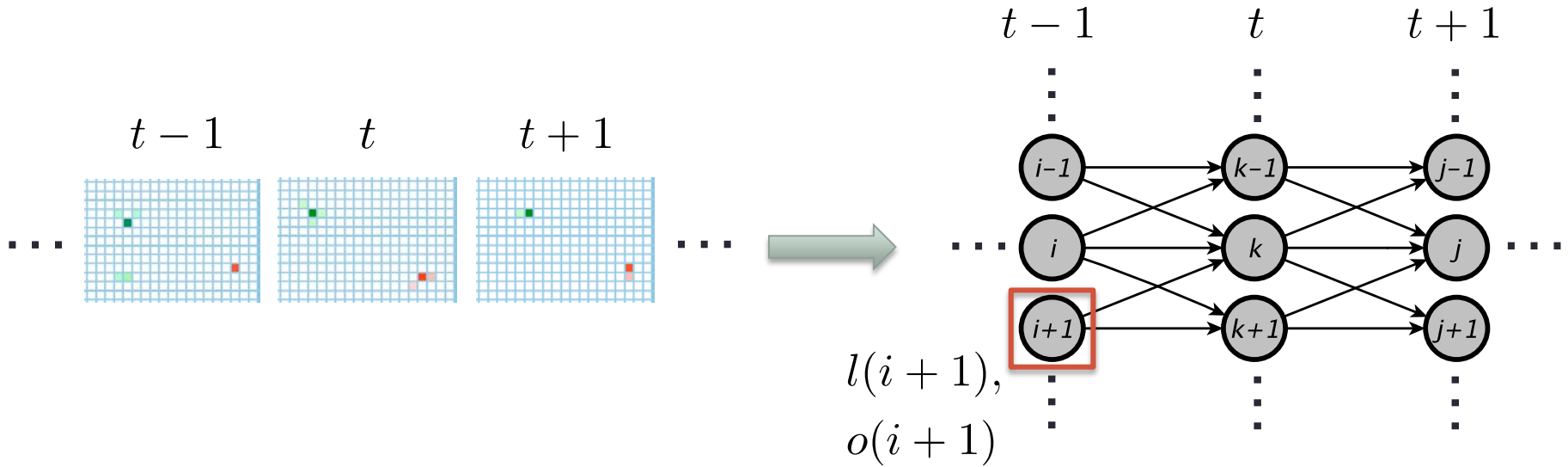
Method

Experiments

Conclusion

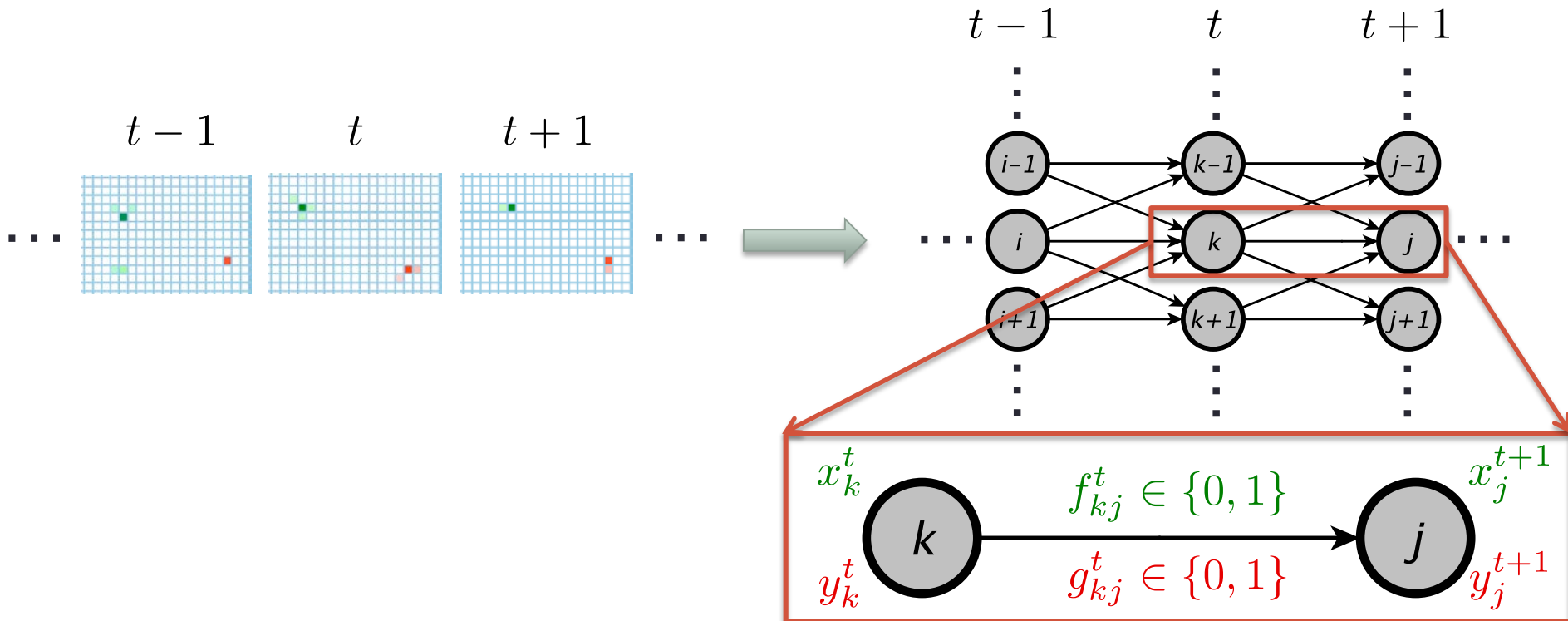
Formulation: Objective

$$(\mathbf{x}, \mathbf{y})^* = \operatorname{argmax}_{(\mathbf{x}, \mathbf{y}) \in \mathcal{F}} \sum_{t, k} \log \left(\frac{\rho_k^t}{1 - \rho_k^t} \right) x_k^t + \log \left(\frac{\beta_k^t}{1 - \beta_k^t} \right) y_k^t$$



Formulation: Objective

$$(\mathbf{x}, \mathbf{y})^* = \operatorname{argmax}_{(\mathbf{x}, \mathbf{y}) \in \mathcal{F}} \sum_{t,k} \log \left(\frac{\rho_k^t}{1 - \rho_k^t} \right) x_k^t + \log \left(\frac{\beta_k^t}{1 - \beta_k^t} \right) y_k^t$$



Problem

Motivation

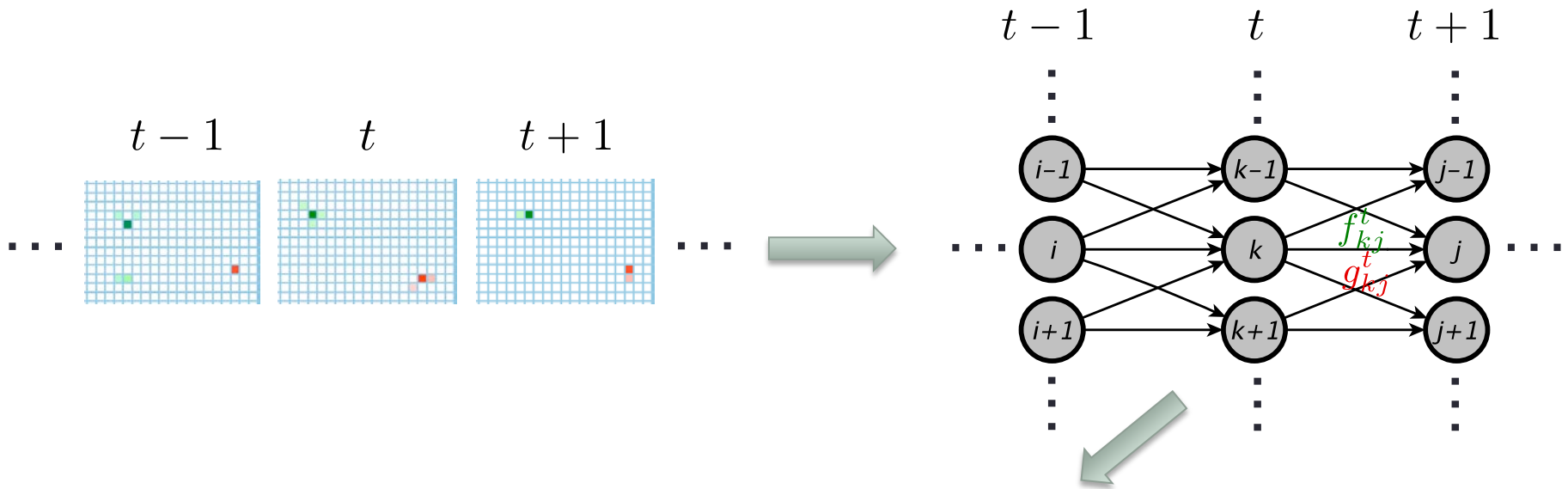
Method

Experiments

Conclusion

Formulation: Objective

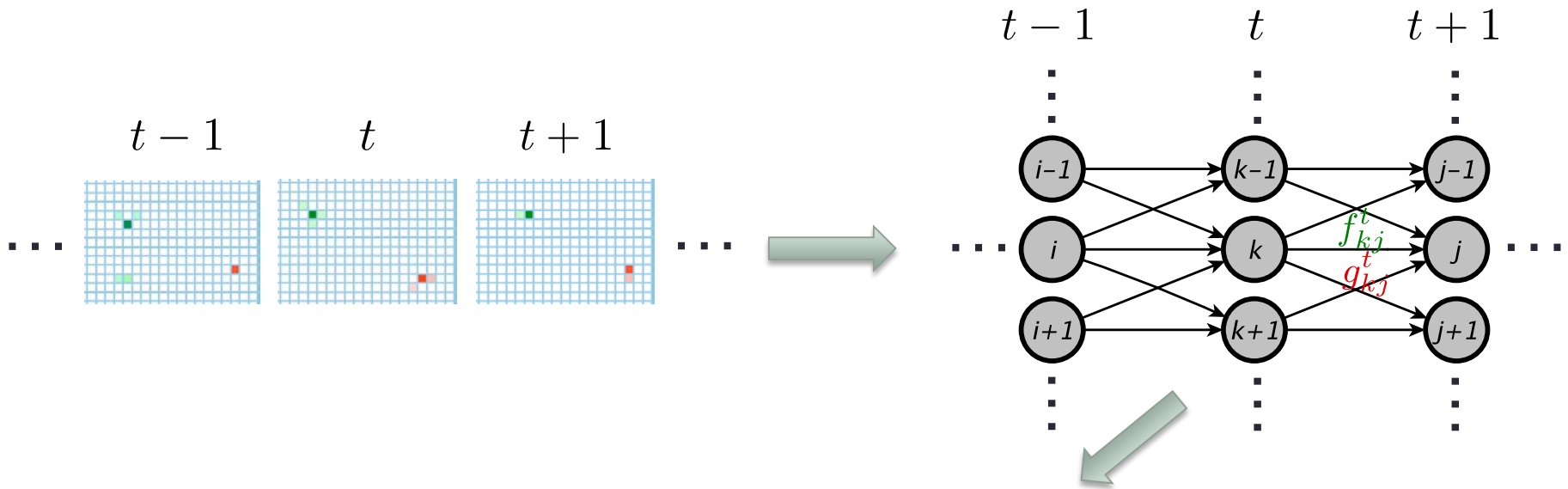
$$(\mathbf{x}, \mathbf{y})^* = \operatorname{argmax}_{(\mathbf{x}, \mathbf{y}) \in \mathcal{F}} \sum_{t, k} \log \left(\frac{\rho_k^t}{1 - \rho_k^t} \right) x_k^t + \log \left(\frac{\beta_k^t}{1 - \beta_k^t} \right) y_k^t$$



$$\operatorname{argmax}_{(\mathbf{f}, \mathbf{g}) \in \mathcal{F}} \sum_t \sum_{j \in \mathcal{N}(k)} \sum_k \log \left(\frac{\rho_k^t}{1 - \rho_k^t} \right) f_{kj}^t + \log \left(\frac{\beta_k^t}{1 - \beta_k^t} \right) g_{kj}^t$$

Formulation: Objective

$$(\mathbf{x}, \mathbf{y})^* = \operatorname{argmax}_{(\mathbf{x}, \mathbf{y}) \in \mathcal{F}} \sum_{t, k} \log \left(\frac{\rho_k^t}{1 - \rho_k^t} \right) x_k^t + \log \left(\frac{\beta_k^t}{1 - \beta_k^t} \right) y_k^t$$



$$\operatorname{argmax}_{(\mathbf{f}, \mathbf{g}) \in \mathcal{F}} \sum_t \sum_{j \in \mathcal{N}(k)} \sum_k \log \left(\frac{\rho_k^t}{1 - \rho_k^t} \right) f_{kj}^t + \log \left(\frac{\beta_k^t}{1 - \beta_k^t} \right) g_{kj}^t$$

Formulation: Constraints

- Flow Conservation on **Container** Objects
- Spatial Exclusion on the ground
- ✓ □ Consistency of Interacting Flows
- ✓ □ Tracking the Invisible
- ✓ □ Additional Bound Constraint

Problem



Motivation



Method



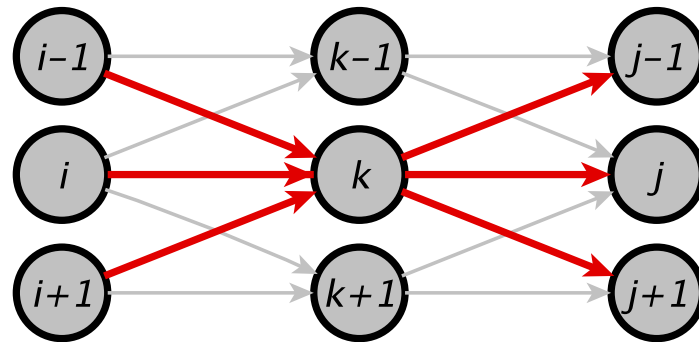
Experiments



Conclusion

Formulation: Constraints

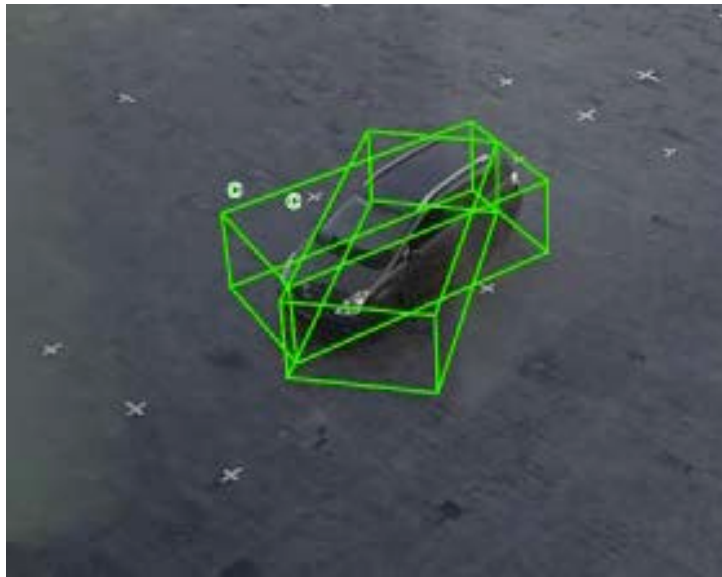
- Flow Conservation on **Container** Objects
 - **Container** Objects don't disappear



Formulation: Constraints

- Flow Conservation on Container Objects
- Spatial Exclusion on the ground
 - ▣ Objects don't overlap in the 3D space

X



Problem



Motivation



Method



Experiments



Conclusion

Formulation: Constraints

- Flow Conservation on Container Objects
- Spatial Exclusion on the ground
- Consistency of Interacting Flows
 - ▣ Models the interaction between objects

Problem



Motivation



Method



Experiments

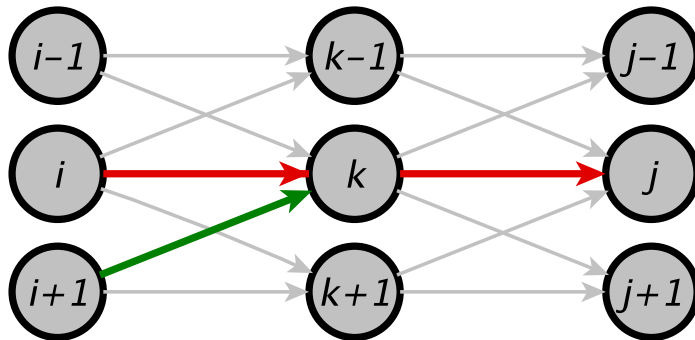


Conclusion

Formulation: Constraints

□ Consistency of Interacting Flows

If a person disappears, he

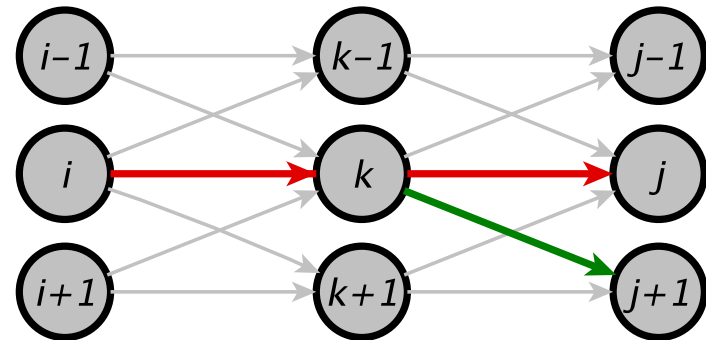


Formulation: Constraints

□ Consistency of Interacting Flows



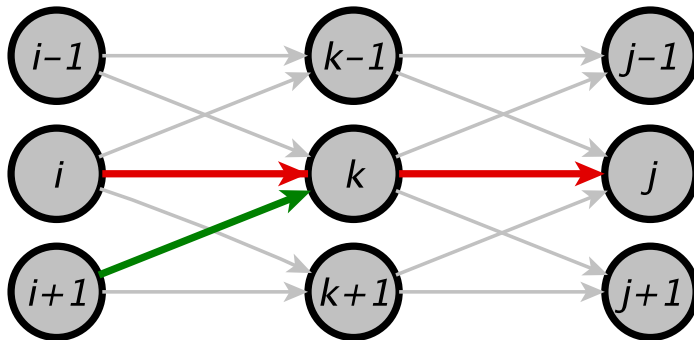
If a person appears,



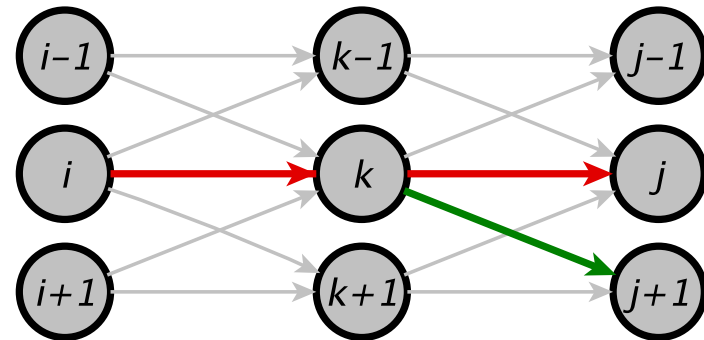
Formulation: Constraints

□ Consistency of Interacting Flows

If a person disappears, he



If a person appears,



$$- \sum_{\substack{m:l(k)=l(m), \\ i:m \in \mathcal{N}(i)}} g_{im}^{t-1} \leq \sum_{i:k \in \mathcal{N}(i)} f_{ik}^{t-1} - \sum_{j \in \mathcal{N}(k)} f_{kj}^t \leq \sum_{\substack{m:l(k)=l(m), \\ j \in \mathcal{N}(m)}} g_{mj}^t, \quad \forall t, k$$

Formulation: Constraints

- Flow Conservation on Container Objects
- Spatial Exclusion on the ground
- Consistency of Interacting Flows
- Tracking the Invisible
 - ▣ Track the invisible **containee** objects

Problem



Motivation



Method



Experiments



Conclusion

Formulation: Constraints

- Tracking the Invisible – Counter Flow Variable *70*

Problem



Motivation



Method



Experiments

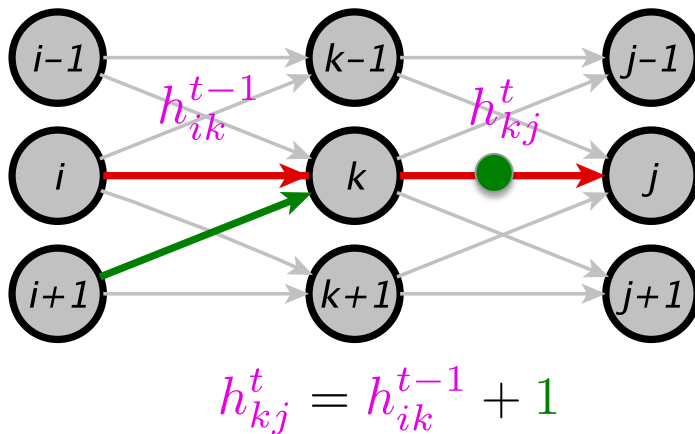


Conclusion

Formulation: Constraints

- Tracking the Invisible – Counter Flow Variable h

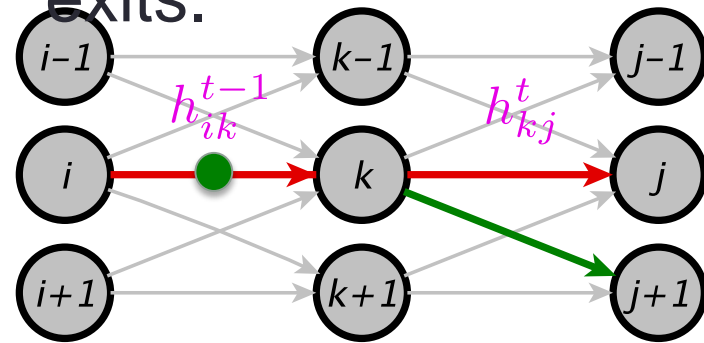
The person is in the car after he enters it.



Formulation: Constraints

- Tracking the Invisible – Counter Flow Variable h

The person was in the car before he exits.

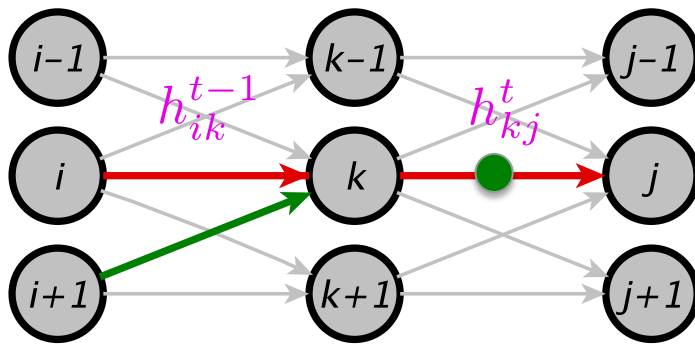


$$h_{kj}^t = h_{ik}^{t-1} - 1$$

Formulation: Constraints

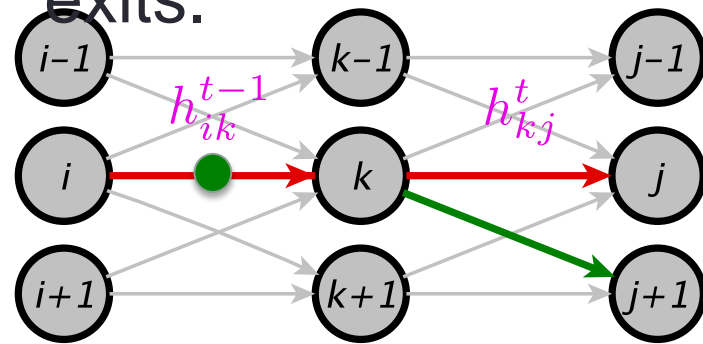
Tracking the Invisible – Counter Flow Variable

The person is in the car after he enters it.



$$h_{kj}^t = h_{ik}^{t-1} + 1$$

The person was in the car before he exits.



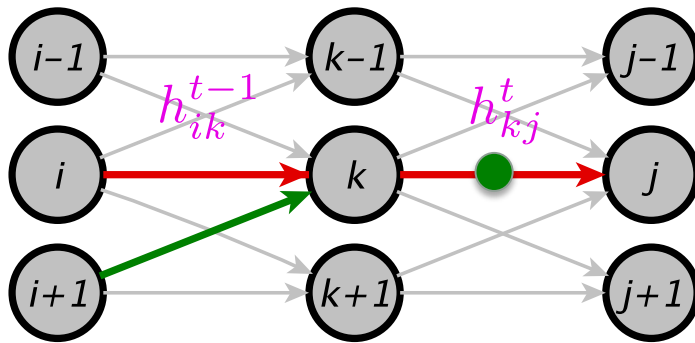
$$h_{kj}^t = h_{ik}^{t-1} - 1$$

$$\sum_{\substack{k:l=l(k) \\ j \in \mathcal{N}(k)}} h_{kj}^t = \sum_{\substack{k:l=l(k) \\ i:k \in \mathcal{N}(i)}} h_{ik}^{t-1} + \sum_{\substack{k:l=l(k) \\ i:k \in \mathcal{N}(i)}} f_{ik}^{t-1} - \sum_{\substack{k:l=l(k) \\ j \in \mathcal{N}(k)}} f_{kj}^t, \quad \forall t, l$$

Formulation: Constraints

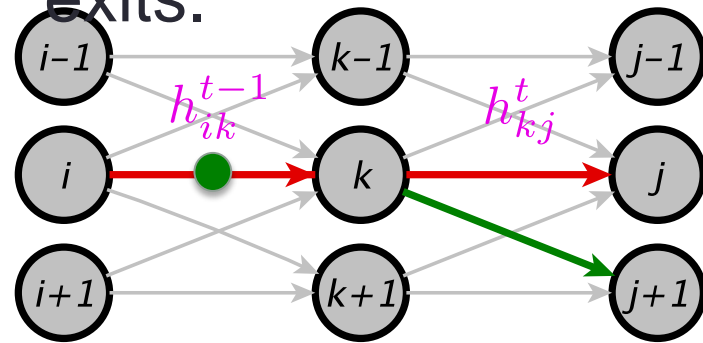
Tracking the Invisible – Counter Flow Variable

The person is in the car after he enters it.



$$h_{kj}^t = h_{ik}^{t-1} + 1$$

The person was in the car before he exits.



$$h_{kj}^t = h_{ik}^{t-1} - 1$$

$$\sum_{\substack{k:l=l(k) \\ j \in \mathcal{N}(k)}} h_{kj}^t = \sum_{\substack{k:l=l(k) \\ i:k \in \mathcal{N}(i)}} h_{ik}^{t-1} - \sum_{\substack{k:l=l(k) \\ i:k \in \mathcal{N}(i)}} f_{ik}^{t-1} + \sum_{\substack{k:l=l(k) \\ j \in \mathcal{N}(k)}} f_{kj}^t, \quad \forall t, l$$

Integers

Problem

Motivation

Method

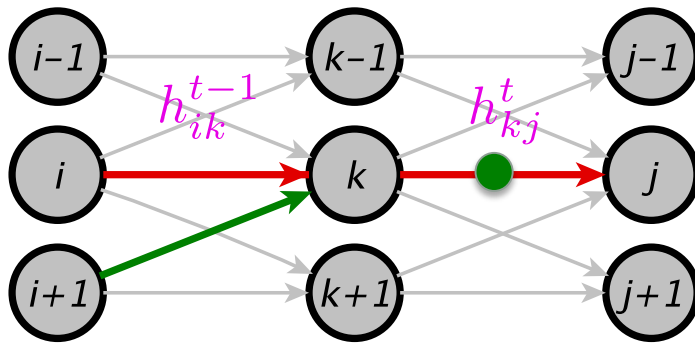
Experiments

Conclusion

Formulation: Constraints

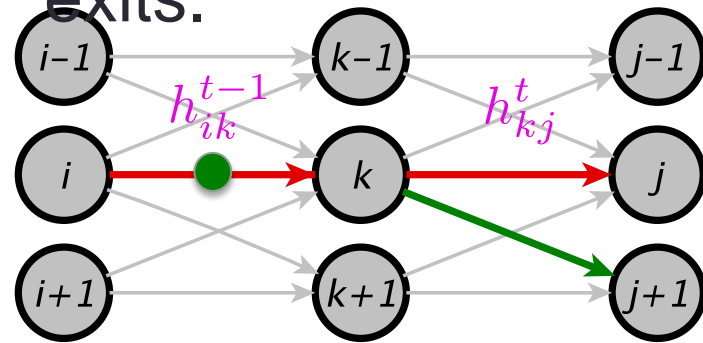
- Tracking the Invisible – Counter Flow Variable h

The person is in the car after he enters it.



$$h_{kj}^t = h_{ik}^{t-1} + 1$$

The person was in the car before he exits.



$$h_{kj}^t = h_{ik}^{t-1} - 1$$

Relax to fractional!

$$\sum_{\substack{k:l=l(k) \\ j \in \mathcal{N}(k)}} h_{kj}^t = \sum_{\substack{k:l=l(k) \\ i:k \in \mathcal{N}(i)}} h_{ik}^{t-1} - \sum_{\substack{k:l=l(k) \\ i:k \in \mathcal{N}(i)}} f_{ik}^{t-1} + \sum_{\substack{k:l=l(k) \\ j \in \mathcal{N}(k)}} f_{kj}^t, \quad \forall t, l$$

Integers

Formulation: Constraints

- Flow Conservation on Container Objects
- Spatial Exclusion on the ground
- Consistency of Interacting Flows
- Tracking the Invisible
- **Additional Bound Constraint**

Problem



Motivation



Method



Experiments



Conclusion

Formulation: Constraints

- Additional Bound Constraint
 - A Car carries limited number of people:

$$h_{kj}^t \leq c * g_{kj}^t, \quad \forall t, k, j$$



Formulation: Constraints

- Additional Bound Constraint
 - A Car carries limited number of people
 - At most one basketball in the match:

$$\sum_{\substack{v_k^t \in V(t), \\ j \in \mathcal{N}(k)}} h_{kj}^t + \sum_{\substack{v_k^t \in V(t), \\ j \in \mathcal{N}(k)}} f_{kj}^t \leq 1, \quad \forall t$$



Formulation: Constraints

- Additional Bound Constraint
 - A Car carries limited number of people
 - At most one basketball in the match
 - A moving car has at least one driver:

$$h_{kj}^t \geq g_{kj}^t, \forall t, k, j : j \in \mathcal{N}(k), l(k) \neq l(j)$$



Problem



Motivation



Method



Experiments



Conclusion

Mixed Integer Programming

□ Objective:

$$\operatorname{argmax}_{(\mathbf{f}, \mathbf{g}) \in \mathcal{F}} \sum_t \sum_{j \in \mathcal{N}(k)} \sum_k \log \left(\frac{\rho_k^t}{1 - \rho_k^t} \right) f_{kj}^t + \log \left(\frac{\beta_k^t}{1 - \beta_k^t} \right) g_{kj}^t$$

□ Subject to

- Flow Conservation on Container Objects
- Spatial Exclusion on the ground
- Consistency of Interacting Flows
- Tracking the Invisible
- Additional Bound Constraint

□ Solved using Gurobi

Problem



Motivation



Method



Experiments



Conclusion

Quantitative Results

- 6 baselines, 3 scenario, 15K+ frames

Problem



Motivation



Method



Experiments



Conclusion

Quantitative Results

□ 6 baselines, 3 scenario, 15K+ frames

—●— SSP —●— KSP-fixed —●— KSP-free —●— KSP-sequential —●— OURS-LP —●— OURS-MIP

Problem



Motivation



Method



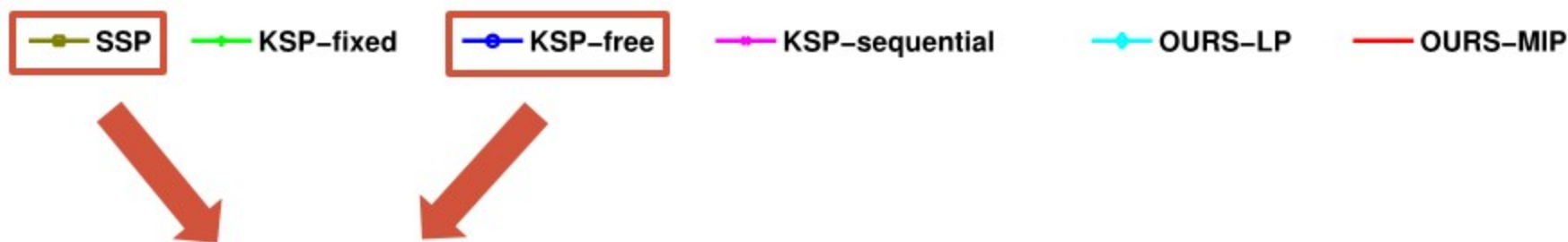
Experiments



Conclusion

Quantitative Results

- 6 baselines, 3 scenario, 15K+ frames



Objects can appear
anywhere

SSP: Globally-Optimal Greedy Algorithms for Tracking a Variable Number of Objects,
H. Pirsiavash, D. Ramanan, C. Fowlkes. CVPR 2011

KSP: Multiple Object Tracking using K-Shortest Paths Optimization,
J. Berclaz, F. Fleuret, E. Türetken, P. Fua. T-PAMI 2011

Problem



Motivation



Method



Experiments



Conclusion

Quantitative Results

- 6 baselines, 3 scenario, 15K+ frames

—●— SSP **—●— KSP-fixed** —●— KSP-free —●— KSP-sequential —●— OURS-LP —●— OURS-MIP



Objects can appear on the boundary

Problem



Motivation



Method



Experiments



Conclusion

Quantitative Results

- 6 baselines, 3 scenarios, 15K+ frames

—●— SSP —●— KSP-fixed —●— KSP-free —●— **KSP-sequential** —●— OURS-LP —●— OURS-MIP



Track Car first, People
second

Problem



Motivation



Method



Experiments



Conclusion

Quantitative Results

- 6 baselines, 3 scenario, 15K+ frames



Problem

Motivation

Method

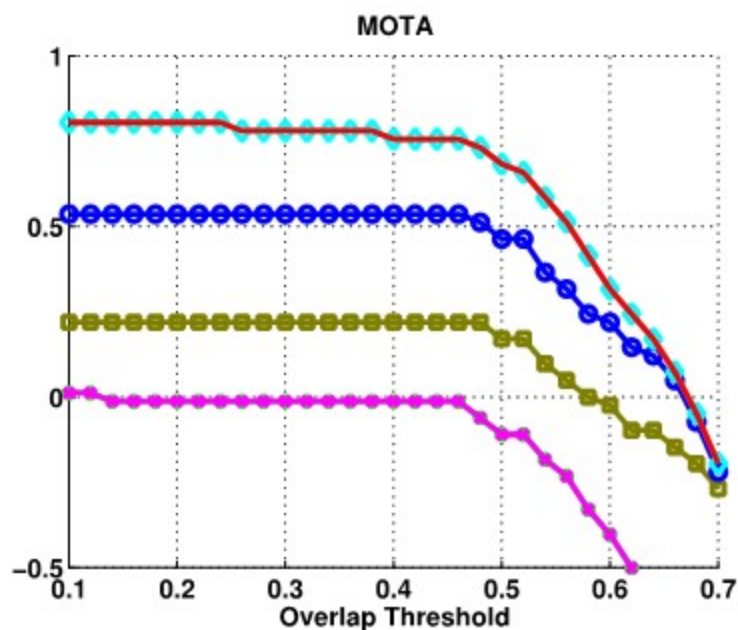
Experiments

Conclusion

Quantitative Results

□ 6 baselines, 3 scenarios, 15K+ frames

—●— SSP —●— KSP-fixed —●— KSP-free —●— KSP-sequential —●— OURS-LP —●— OURS-MIP



People-Car

Problem

Motivation

Method

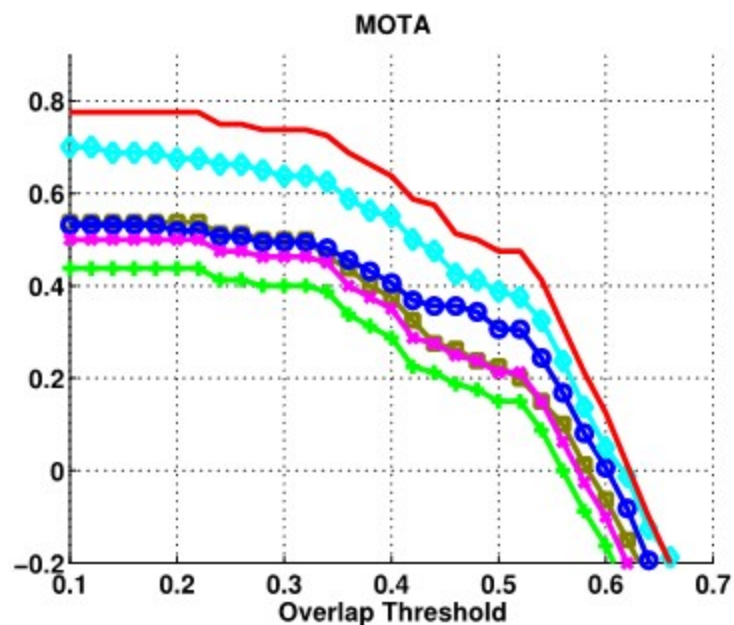
Experiments

Conclusion

Quantitative Results

□ 6 baselines, 3 scenarios, 15K+ frames

—●— SSP —●— KSP-fixed —●— KSP-free —●— KSP-sequential —●— OURS-LP —●— OURS-MIP



PETS2006

Problem

Motivation

Method

Experiments

Conclusion

Conclusion

- Tracking interacting objects using network flow, achieved by f and g .



Conclusion

- Tracking interacting objects using network flow, achieved by f and g .
- Tracking the invisible, achieved by counter flow variable h .



Conclusion

- Tracking interacting objects using network flow, achieved by f and g .
- Tracking the invisible, achieved by counter flow variable h .
- Solve MIP to obtain the global optimum



Conclusion

- Tracking interacting objects using network flow, achieved by f and g .
- Tracking the invisible, achieved by counter flow variable h .
- Solve MIP to obtain the global optimum
- Future Work:
 - ▣ More scenarios: tracking crowd of people
 - ▣ More classes of objects
 - ▣ Re-Identification

Tracking Interacting Objects Optimally Using Integer Programming

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<http://cvlab.epfl.ch/TrackInteractObj>

