

# DECAF: MEG-based Multimodal Database for Decoding Affective Physiological Responses

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# Modalities in the State of the Art



Facial expressions (Posed, Spontaneous)



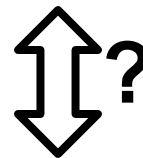
Physiological Signals



Amusement  
Frustration  
Sadness / Anger  
Shock / Fear ....



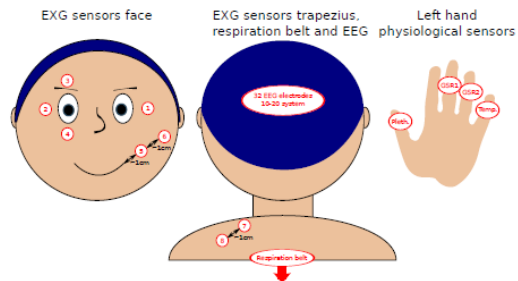
Brain Signals



Behaviors (verbal, non-verbal)

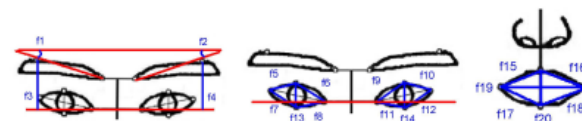
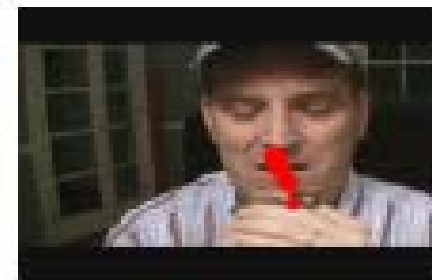


# Existing datasets



EEG Brain Signals  
Physiological Signals  
Facial Videos  
(**Music Video Clips**)

**DEAP** - Koelstra et al. [6], 2012




EEG Brain Signals  
Physiological Signals  
Eye Gaze  
Facial Videos  
(**Movie Clips - Images**)

**MAHNOB**- Soleymani et al. [7], 2012


# Motivation

- Limitations with sensing equipment mean evaluations using stimuli presented over a **short time interval** and small user population.
- MEG is **less invasive** and the user response is less affected by psychological stressors enabling **naturalistic experience**.
- **Suitability of stimuli** – Movie clips vs. Music videos

## DECAF:

- a dataset comprising concurrent recording of:
  - MEG signals
  - Physiological signals
  - NIR Facial Video

30 Subjects x ( 40 Music + 36 Movie Clips )



while the subjects look at **emotional video clips**.

# EEG for emotion recognition:

Koelstra et al. [6]: EEG effectively **encodes** the **emotional responses** of human to music videos  
Our assumption: MEG also encodes emotional responses

## MEG vs EEG:

- Both EEG and MEG have **high temporal resolution (1-5kHz)**
- EEG sensor is much **cheaper** in price than MEG
- EEG is somewhat **invasive**
- EEG **signal is distorted** by hair and scalp bone
- MEG is much more accurate and gives **a very good spatial resolution** of brain responses (#channels: 306 > 32)
- **Brain activity source localization techniques work well** for MEG but are not suitable with EEG
- MEG **is less invasive** than EEG (no direct contact)

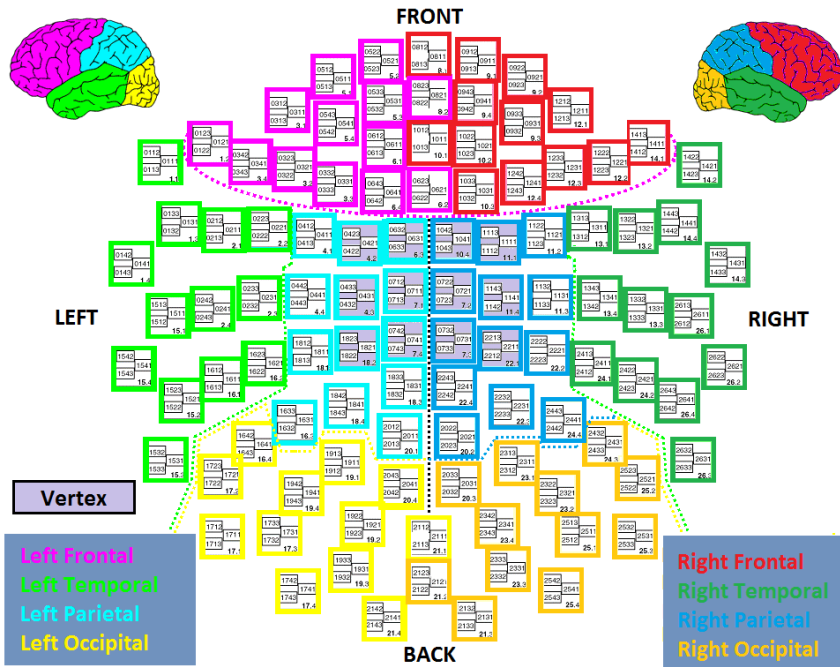


EEG



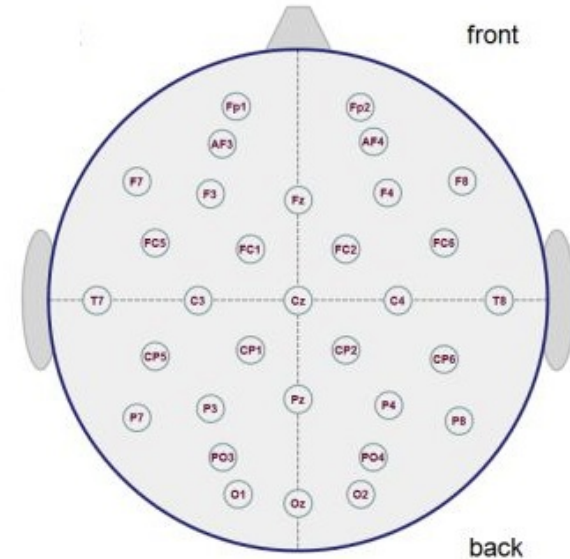
MEG

# MEG vs EEG



306 Channels

Elekta NeuroMag Device

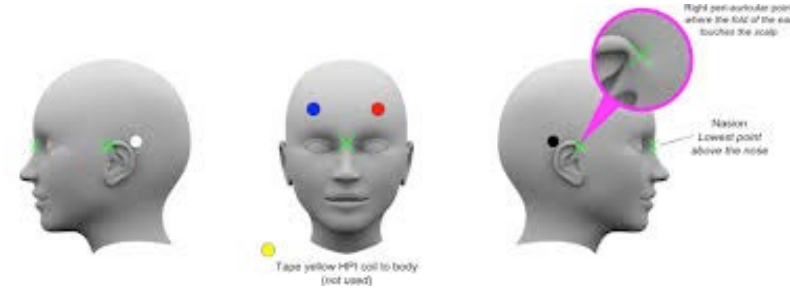


32 Channels

Bio-semi EEG Device



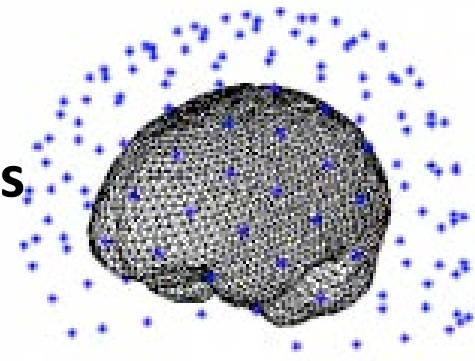
# DECAF MEG includes:



## Time-Continuous recordings of Head Pose Indicators (HPIs)

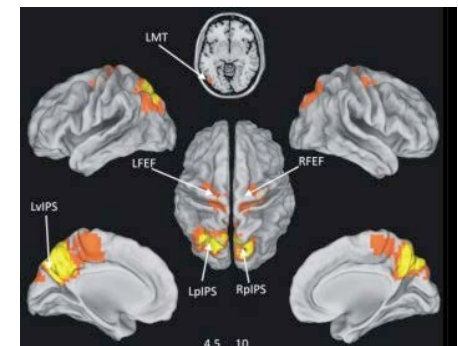
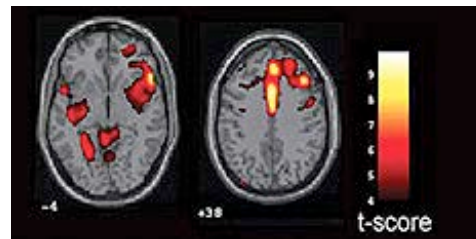
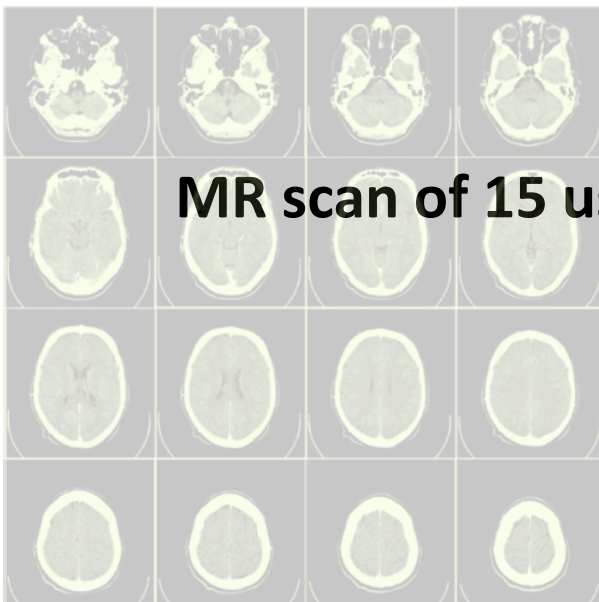
- a 300 Hz signal to locate the exact pose of head under MEG

## 3D Scan of the users' head shape for all the users



## MR scan of 15 users for source-brain activity analysis

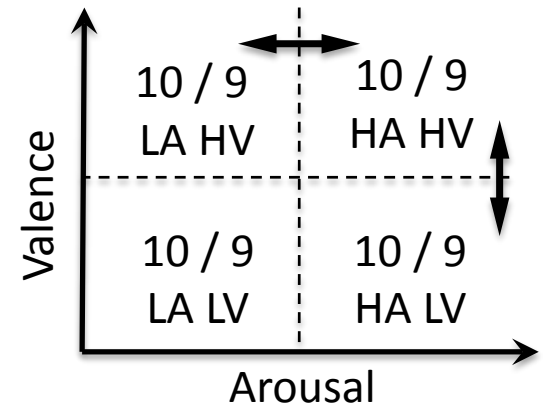
- will become available soon



# Stimuli :

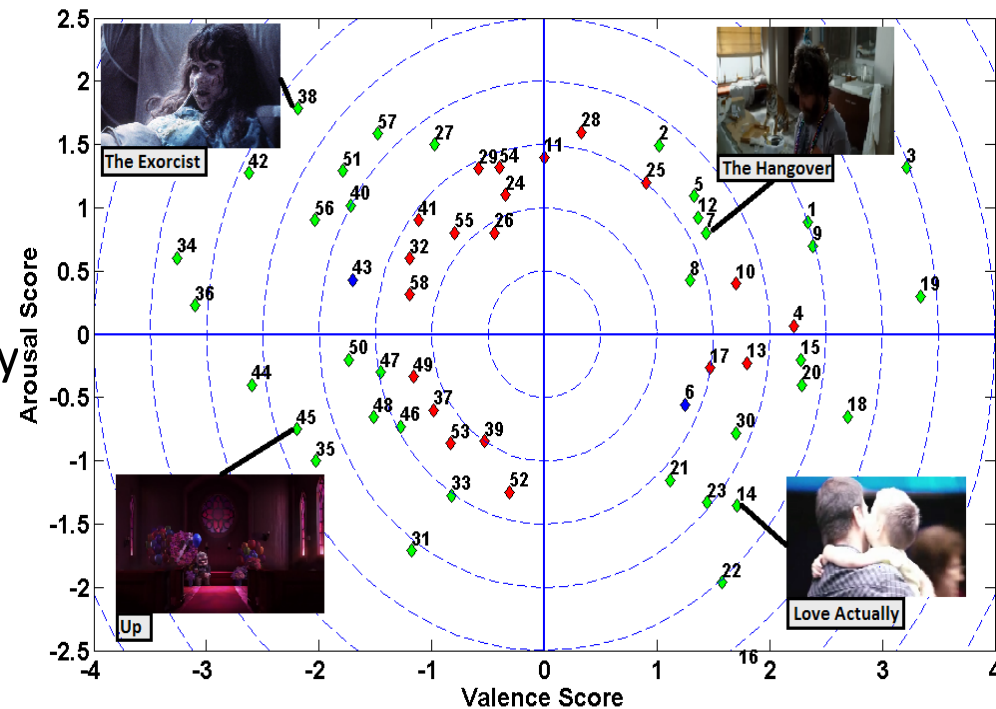
## Music video clips:

- 40 music video clips proposed by DEAP [6]
- 60 second highlight for each music video clip



## Movie videos:

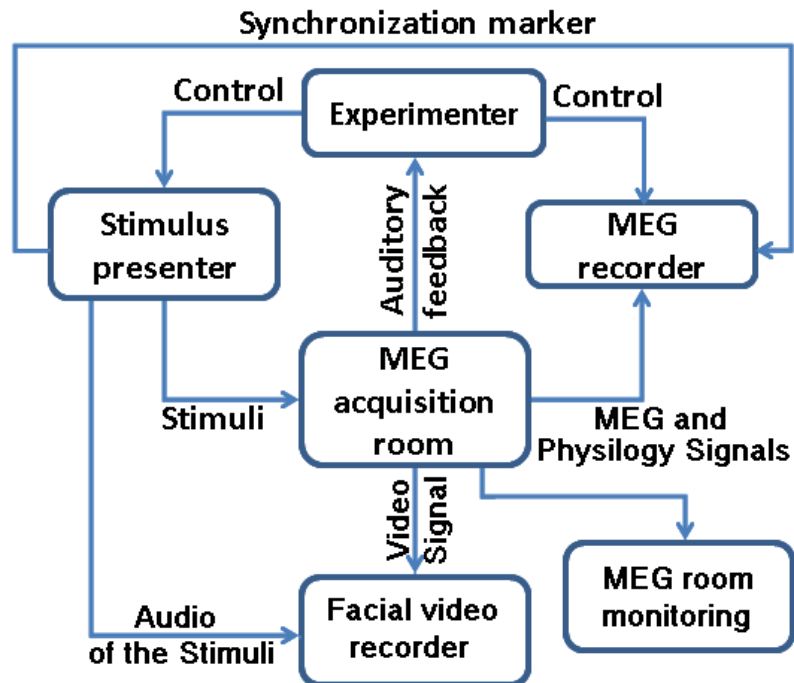
- 36 movie clips
- varying length (51" to 128")  
Mean=80" Std. = 20"
- Selected based on a preliminary study with a pool of 58 clips and 42 graduate students





# Experiment setup

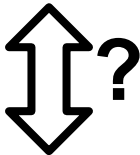
- 30 subjects (16 male, 14 female, age range  $27.3 \pm 4.3$ )
- 76 stimuli (40 music video clips + 36 movie video clips)
- MEG brain signal , ECG , horizontal EOG (hEOG), Trapezius EMG (tEMG), NIR facial videos recorded
- Subjects' self-assessments



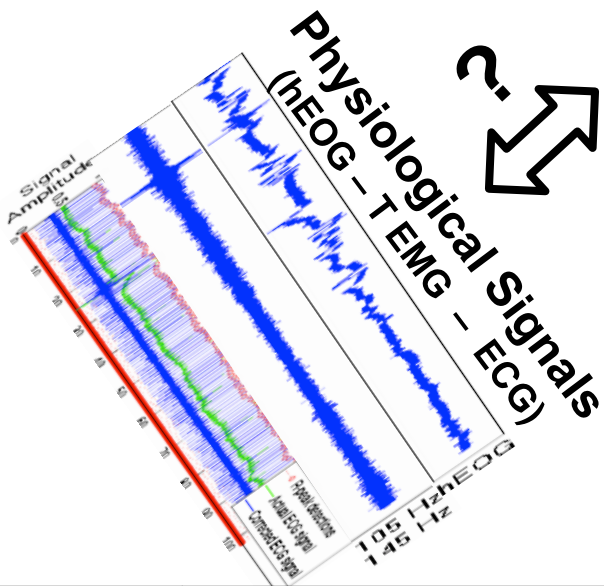
# Modalities



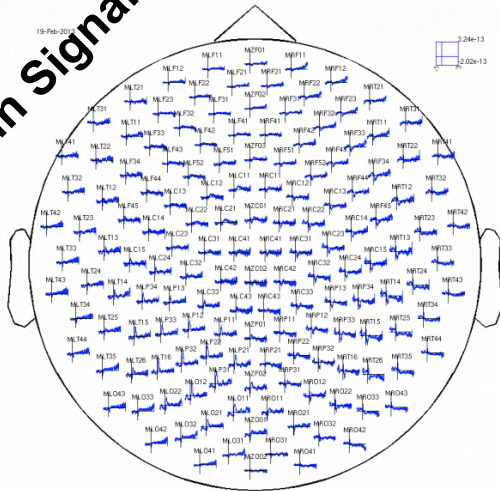
Facial videos



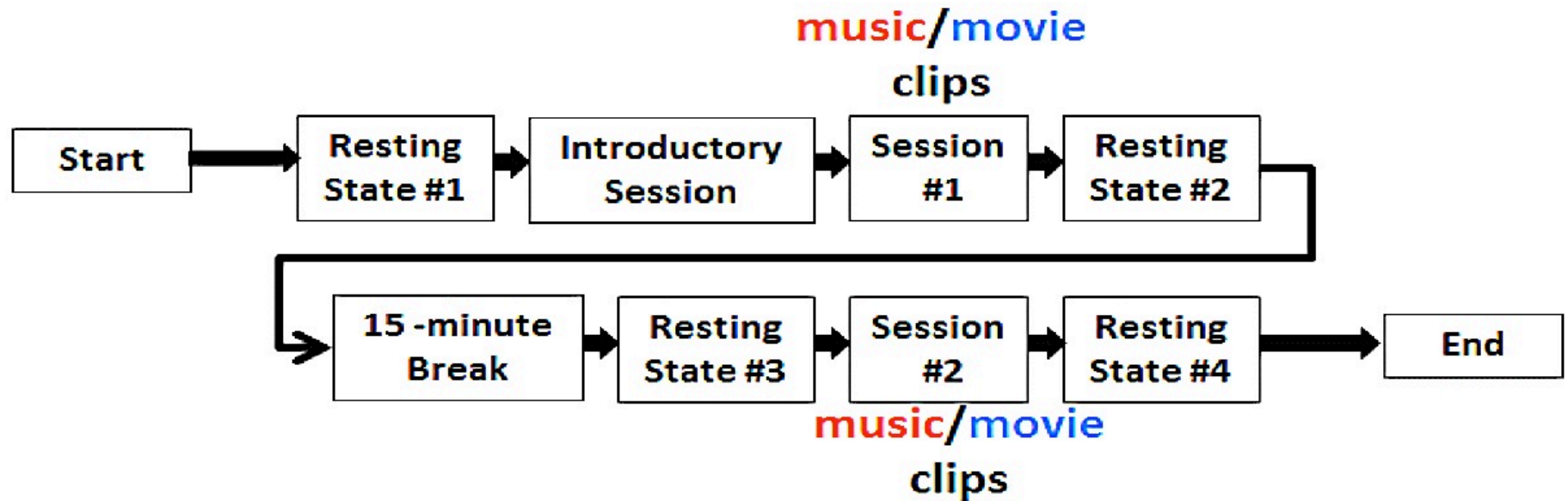
Arousal  
Valence  
Dominance  
Familiarity



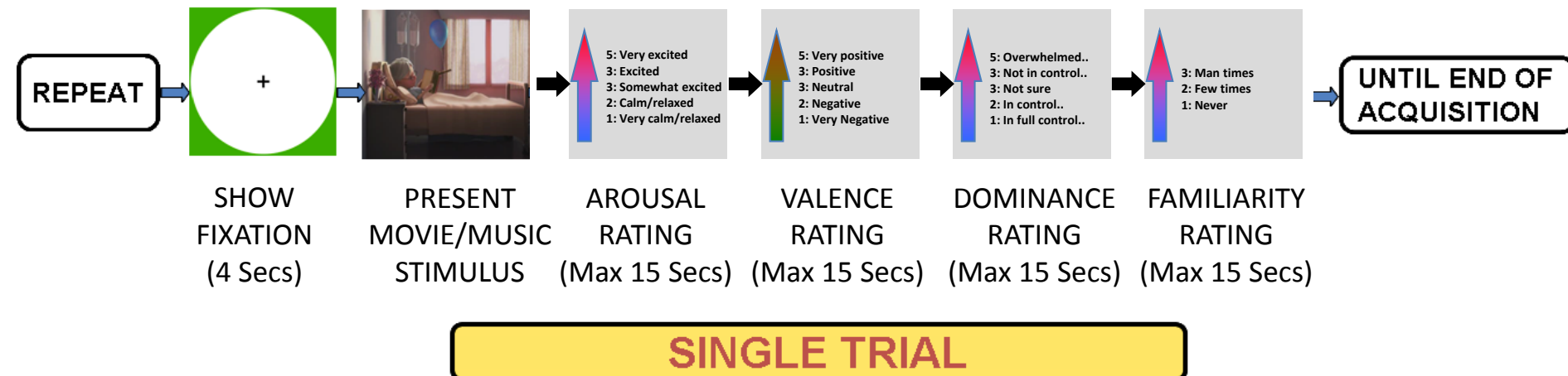
MEG Brain Signals



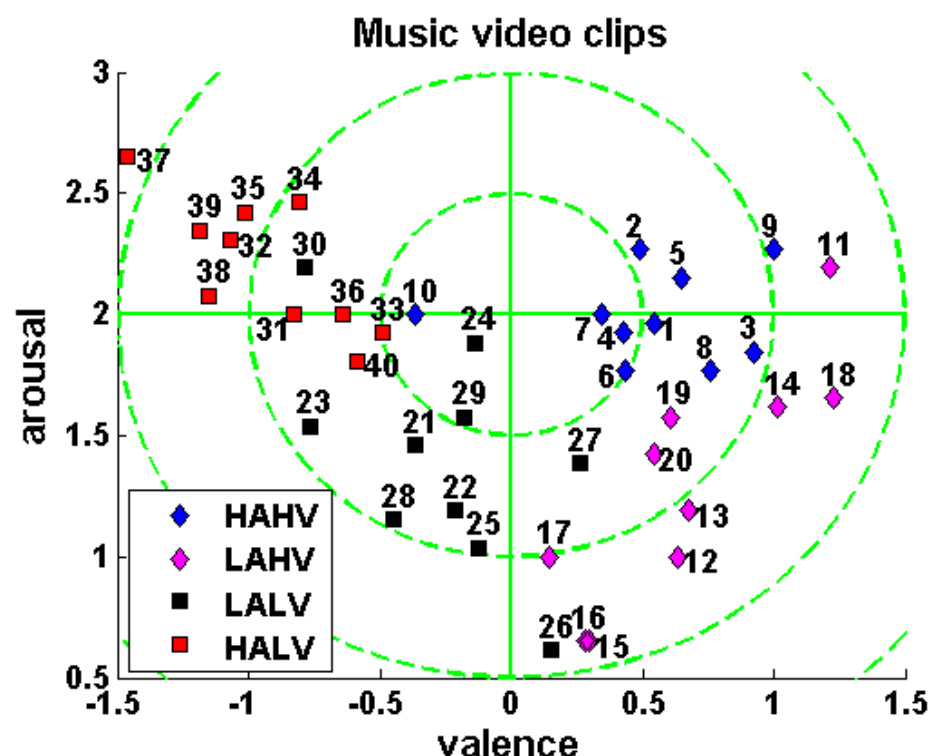
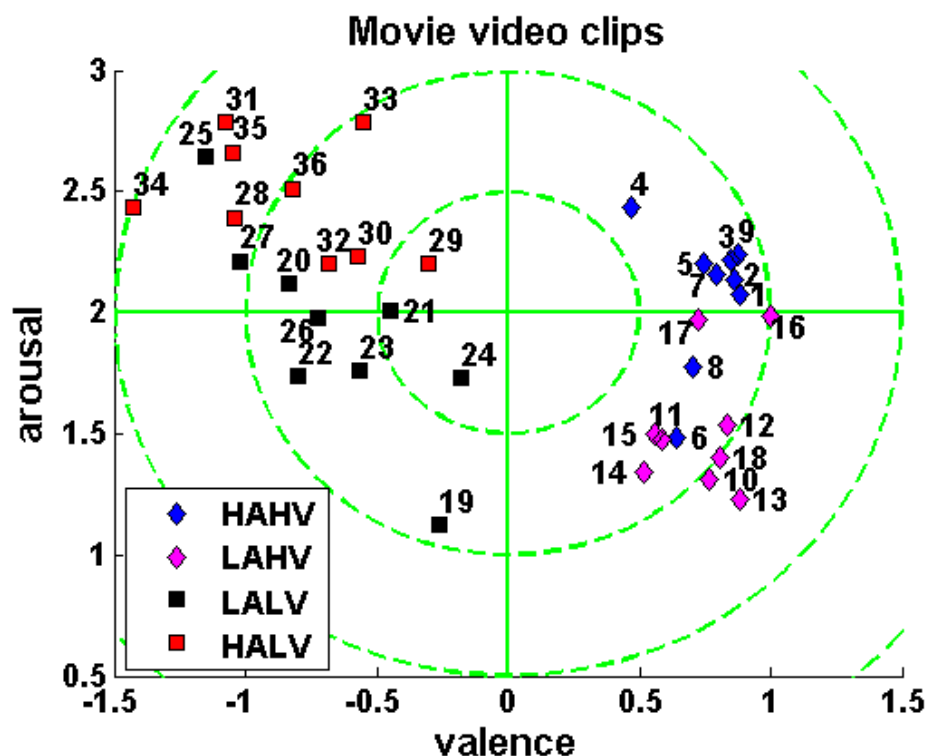
# Experiment setup – Protocol : MATLAB – PsychToolbox + ASF



## Structure of each Session :



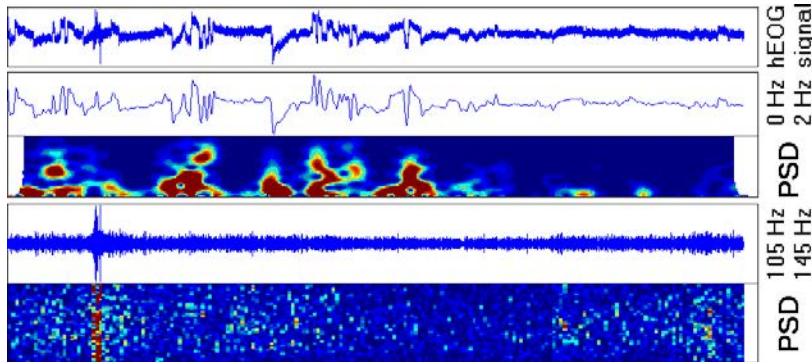
# Distribution of self-assessment ratings:



# Psycho-Physiological signal analysis



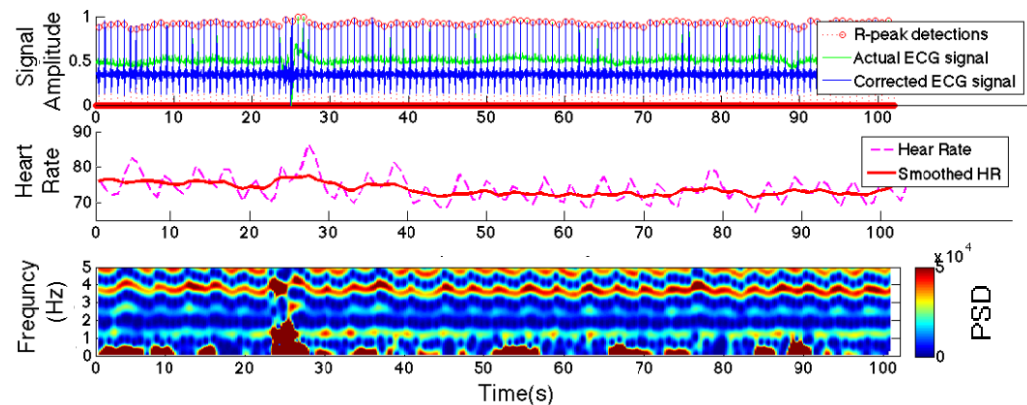
Facial Landmark Tracks



Horizontal Electrooculography

Trapezius Electromyography

Electrocardiography





# MEG Correlates with emotions

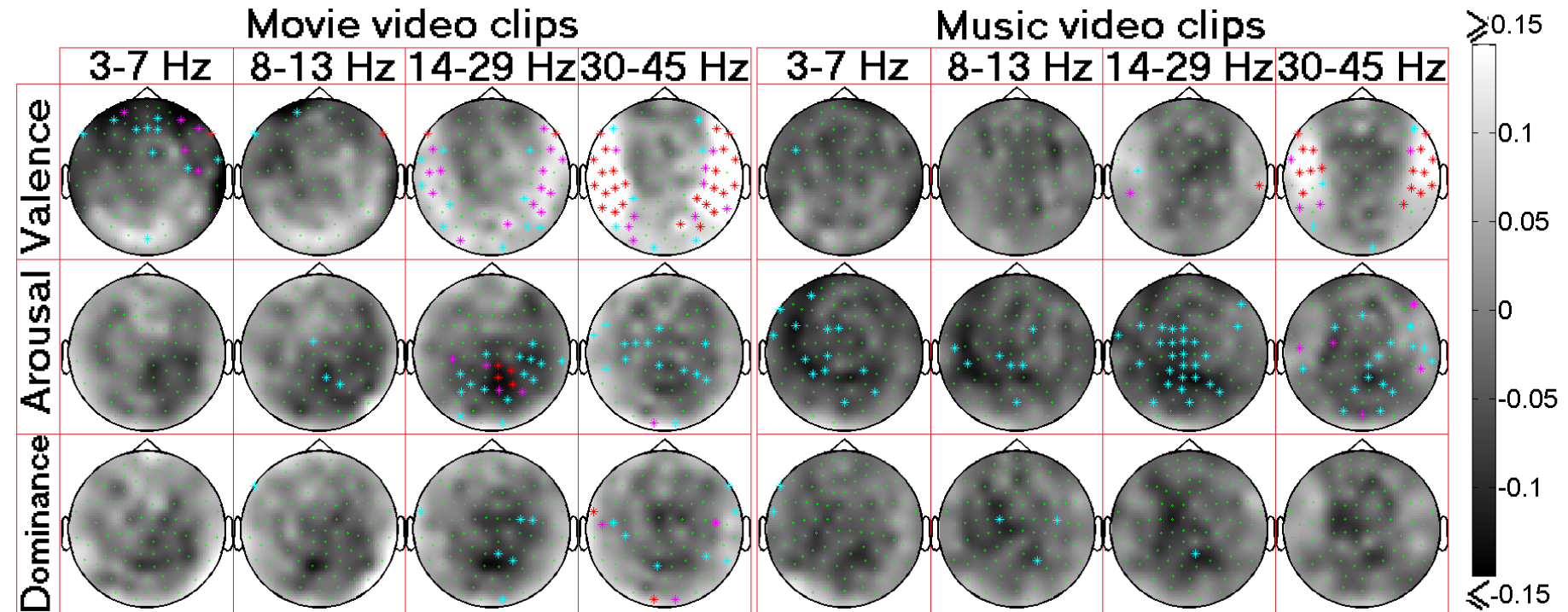


Fig. 7. Spearman correlation analysis between the MEG responses and participants' self-assessments. Correlation over each channel (in green) is denoted by the gray level, and significant ( $p < 0.05$ ,  $p < 0.01$ , and  $p < 0.001$ ) correlations are highlighted with \* marks (in cyan, magenta, and red).



# Classification Results using Linear SVM:

\* =  $p < 0.05$ , \*\* =  $p < 0.01$ , \*\*\* =  $p < 0.001$

		Movie (PB)			Music (PB)			Movie (SB)			Music (SB)		
		A	V	D	A	V	D	A	V	D	A	V	D
Vertex	Acc	0.59	0.57	0.57	0.51	0.51	0.52	0.55	0.55	0.51	0.53	0.50	0.53
	F1	0.58***	0.57***	0.57***	0.51	0.51	0.51	0.54	0.53	0.48	0.52	0.49	0.49
Left Temporal	Acc	0.60	0.60	0.58	0.51	0.51	0.52	0.59	0.58	0.51	0.54	0.50	0.54
	F1	0.60***	0.60***	0.58***	0.51	0.51	0.51	0.59***	0.57**	0.49	0.52	0.49	0.51
Right Temporal	Acc	0.62	0.56	0.57	0.55	0.53	0.53	0.59	0.55	0.54	0.60	0.54	0.54
	F1	0.62***	0.55**	0.57***	0.55*	0.53*	0.53*	0.58**	0.53	0.51	0.58***	0.53	0.51
Left Parietal	Acc	0.60	0.56	0.57	0.52	0.52	0.55	0.55	0.56	0.53	0.53	0.48	0.52
	F1	0.60***	0.55**	0.57***	0.52	0.51	0.54*	0.54*	0.54*	0.49	0.52	0.47	0.49
Right Parietal	Acc	0.58	0.57	0.57	0.51	0.51	0.52	0.55	0.55	0.58	0.51	0.53	0.54
	F1	0.57**	0.57***	0.56***	0.50	0.50	0.52	0.53	0.53	0.55**	0.50	0.52	0.51
Left Occipital	Acc	0.58	0.59	0.57	0.51	0.50	0.52	0.53	0.56	0.54	0.55	0.48	0.53
	F1	0.57**	0.58***	0.56**	0.51	0.50	0.52	0.51	0.54*	0.50	0.54*	0.47	0.50
Right Occipital	Acc	0.60	0.56	0.56	0.50	0.53	0.50	0.57	0.54	0.55	0.54	0.53	0.53
	F1	0.60***	0.55**	0.56*	0.50	0.53	0.50	0.56**	0.53	0.52	0.53	0.51	0.49
Left Frontal	Acc	0.59	0.56	0.57	0.55	0.51	0.51	0.56	0.56	0.53	0.57	0.55	0.60
	F1	0.58***	0.56***	0.57***	0.54*	0.50	0.51	0.55**	0.55**	0.50	0.55**	0.54*	0.56**
Right Frontal	Acc	0.55	0.59	0.61	0.50	0.52	0.50	0.51	0.54	0.53	0.54	0.52	0.53
	F1	0.55***	0.59***	0.61***	0.49	0.52	0.49	0.50	0.53	0.49	0.53	0.51	0.49
MEG Early Fusion	Acc	0.60	0.61	0.59	0.53	0.53	0.54	0.55	0.58	0.55	0.58	0.56	0.55
	F1	0.60***	0.61***	0.59***	0.52	0.53	0.54*	0.54*	0.58***	0.53	0.55**	0.55**	0.53*
Peripheral Physiology	Acc	0.55	0.60	0.50	0.55	0.59	0.56	0.56	0.60	0.56	0.57	0.55	0.57
	F1	0.54*	0.59***	0.50	0.54*	0.59***	0.55**	0.55**	0.59***	0.54*	0.56**	0.54*	0.54**
Facial Expressions	Acc	0.58	0.64	0.53	0.60	0.61	0.53	0.56	0.61	0.55	0.58	0.60	0.55
	F1	0.57**	0.64***	0.53	0.59**	0.60***	0.53	0.54**	0.61***	0.54	0.56**	0.58***	0.52
Multimedia Content	Acc	0.58	0.64	0.33	0.85	0.73	0.57	0.52	0.61	0.53	0.62	0.68	0.58
	F1	0.57	0.64	0.33	0.85	0.72	0.57	0.51	0.60***	0.52	0.61***	0.67***	0.55*
Late Fusion	Acc	0.70	0.79	0.66	0.85	0.82	0.66	0.66	0.73	0.72	0.73	0.76	0.74
	F1	0.68***	0.77***	0.64***	0.84***	0.81***	0.65***	0.62***	0.71***	0.66***	0.70***	0.73***	0.67***

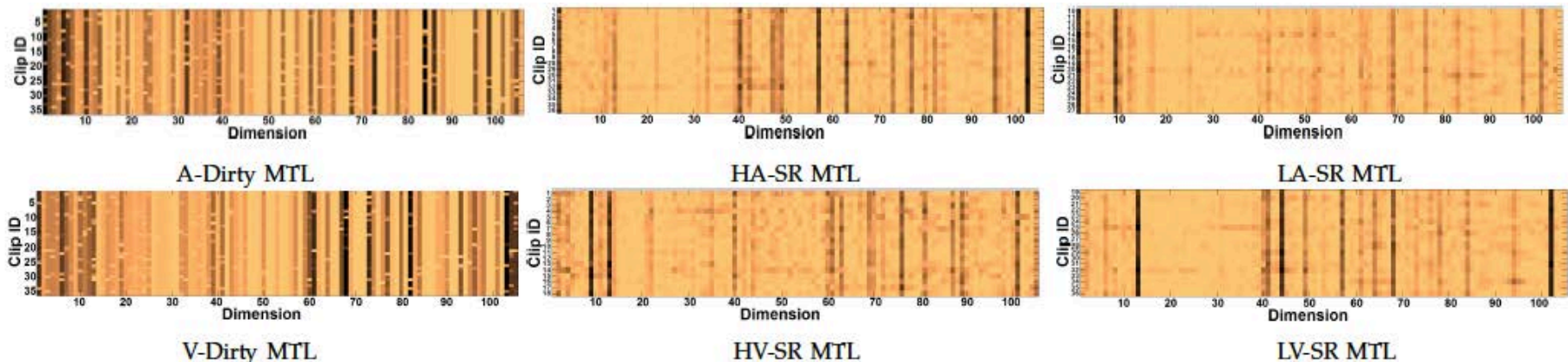
# Continuous Emotion Estimation using Multi-task learning

			First		Second	
			5 s	15 s	5 s	15 s
Val	MM	Lasso	1.98±1.25	3.07±1.48	1.68±0.18	2.81±0.97
		MT-Lasso	<b>1.00±0.05</b>	1.66±0.54	<b>1.18±0.14</b>	<b>2.03±0.71</b>
		Dirty MTL	1.11±0.06	1.79±0.55	1.27±0.16	2.10±0.69
		SR MTL	1.09±0.09	<b>1.55±0.39</b>	1.89±0.13	2.80±0.74
	MEG	Lasso	1.30±0.09	1.87±0.46	2.03±0.25	2.93±0.78
		MT-Lasso	1.32±0.09	1.98±0.54	1.54±0.21	2.47±0.81
		Dirty MTL	1.42±0.10	2.44±0.82	<b>1.51±0.19</b>	<b>2.44±0.82</b>
		SR MTL	<b>1.09±0.05</b>	<b>1.58±0.41</b>	2.07±0.17	2.84±0.69
	Asl	Lasso	1.54±0.47	2.11±0.77	2.18±0.58	3.28±2.17
		MT-Lasso	<b>0.91±0.11</b>	1.47±0.47	<b>1.10±0.08</b>	1.89±0.66
		Dirty MTL	1.07±0.09	1.62±0.46	1.23±0.08	<b>1.97±0.61</b>
		SR MTL	1.01±0.07	<b>1.42±0.35</b>	1.86±0.13	2.48±0.53
		Lasso	1.11±0.08	1.65±0.45	1.75±0.06	2.53±0.66
		MT-Lasso	1.12±0.09	1.71±0.51	1.41±0.11	2.27±0.73
		Dirty MTL	1.19±0.11	1.84±0.56	<b>1.38±0.11</b>	<b>2.25±0.75</b>
		SR MTL	<b>0.99±0.08</b>	<b>1.42±0.36</b>	1.73±0.06	2.44±0.60

Valence/Arousal prediction with multimedia (MM) and MEG features.

RMSE mean, standard deviation over four runs are reported.

Range of V, A levels is [-3, 3].  
Best model is shown in bold.



Learned weights for arousal (top) and valence (bottom) for the movie clips with Dirty MTL and SR MTL. Audio-visual features over the entire clip length were used for model training. Larger weights are denoted using darker shades.

# Conclusion

- ❑ **Largest multi-modal affective dataset** with MEG, peripheral and facial responses: 30 subjects X (40 music video + 36 movie clips)  
**over 2K samples**
- ❑ Suitable for **cognitive-science natural-stimuli studies** with  
time-continuous HPI  
recorded head-shape-models  
recordings of artifacts: ECG + tEMG + hEOG (includes facial EMG)  
MR scans of 15 users for source brain activity analysis
- ❑ Includes time-continuous valence and arousal labels for the 36 movie video clips for  
**time-continuous Multi-Media affective tagging**

# Thank you !

<http://disi.unitn.it/~mhug/DECAF.html>