

COGNITIVE
COMPUTING

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#originalwatsonteam
(Watson on Jeopardy!)

Natural Language Processin

Semantic Web

Ontology



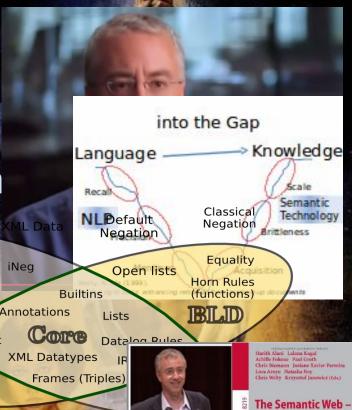
Print

New

Retract

Actions

Import



ISWC 2013



Explicit Semantics in Watson



— Exp Weekly Run: Week 35, 2009 (ending on August 30, 2009) -- T12 — Exp W35 T12 All TyCor Ablated ▲ Winners Cloud ♦ Winners Cloud





A new software paradigm has emerged

WWW 2012 Keynote

- Increasingly, computational tasks require inexact solutions that combine multiple methods in unpredictable ways
- Knowledge is not the destination
 - Watson does not answer a question by translating natural language input into formally represented knowledge and simply running queries against this knowledge
- Machine intelligence is not human intelligence
 - The difference is most notable in the mistakes they make

A new software paradigm emerging (not that we invented it)



WWW 2012

- The basic Watson computation is Hypothesis Scoring Keynote
 - Output Description
 Output
- More than 100 different Hypothesis scoring software components
 - No single scoring component does the whole job
 - Many of them do very similar jobs
 - 12 typing components, 8 passage alignment components, 10 n-gram components, ...
- These components are not integrated with each other beyond that they each produce a score for each hypothesis
- A machine learning algorithm learns how to combine them to produce a final score
- The development methodology involved an incremental approach of producing stable baseline systems and testing changes with "follow-ons"
- Changes that improve performance according to our metrics are accepted into the next stable baseline

Cognitive Computing: Three elements

EXPANDS

EXPANDS human cognition, makes the jobs we do easier, like a *cognitive prosthesis*, especially when dealing with processing massive data, or data that requires human interpretation

LEARNS as you use it – most machine errors are easy for a human to detect, and we can instrument usage of systems to better understand the system and the problem it solves

INTERACTS

LEARNS

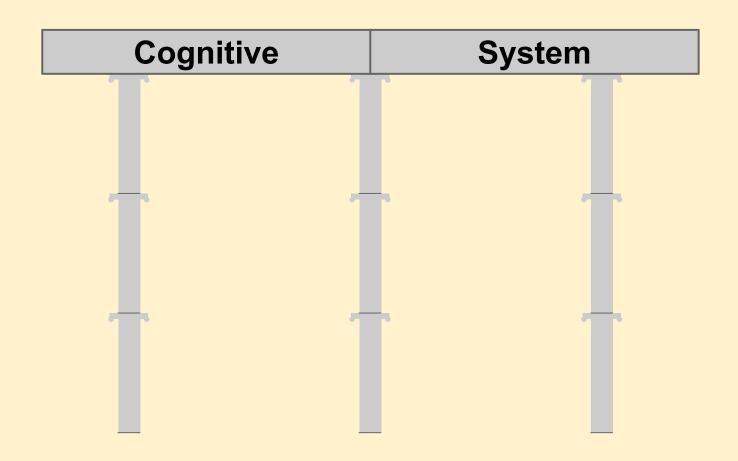
INTERACTS naturally. We need to bring machines closer to their users, we have adapted ourselves enough to them, they should understand natural language, spoken or written, be able to process images and videos. These *simple* human problems are extremely complex for machines, but are hallmarks of a new computing era.



CogComp: Its OK to be wrong!

- Cognitive Systems can fail and still be useful
- A dramatic shift for software systems
- Focus is on improvement, not perfection
- CSEs must be able to answer, "Is it better?"

The 9 pillars of cognitive systems engineering



Measure, measure, measure

- Devise (& believe) a metric
 - e.g. % correct at 70% answered, or % correct at .5 confidence, or # correct at .8 confidence
- Establish baseline performance
 - new development is only added when it improves performance
- If your cognitive system reaches above .8 then probably your metric, data, or truth is inadequate

Data, data, data

- Welcome to the data age
- Cognitive system engineers can't have enough
- Customers must be prepared to give up their data

Truth, truth, truth

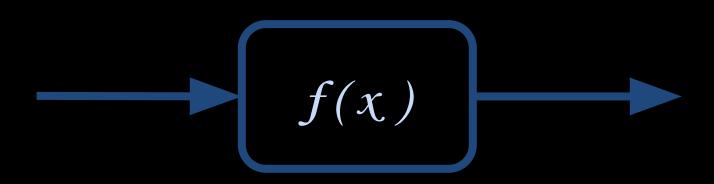
- Data and metrics are not enough
- There has to be a reference standard, often called ground truth, to measure against
 - eg QA: questions with the right answer
 - eg search: search queries and correct pages
 - eg parsing: sentences with correct parse trees
- What happens when problems don't have a strict right/wrong outcome? see CrowdTruth (w/ Dr. Lora Aroyo & q.v. Todd Carter)
- This is not about supervised learning, this is about measurement & evaluation

The 9 pillars of cognitive systems engineering

Cognitive	System	
Data	Truth	Measure
Data	Truth	Measure
Data	Truth	Measure

The 9 pillars define the cognitive system. If you change one of them, the system should change

Cognitive Computing Distilled



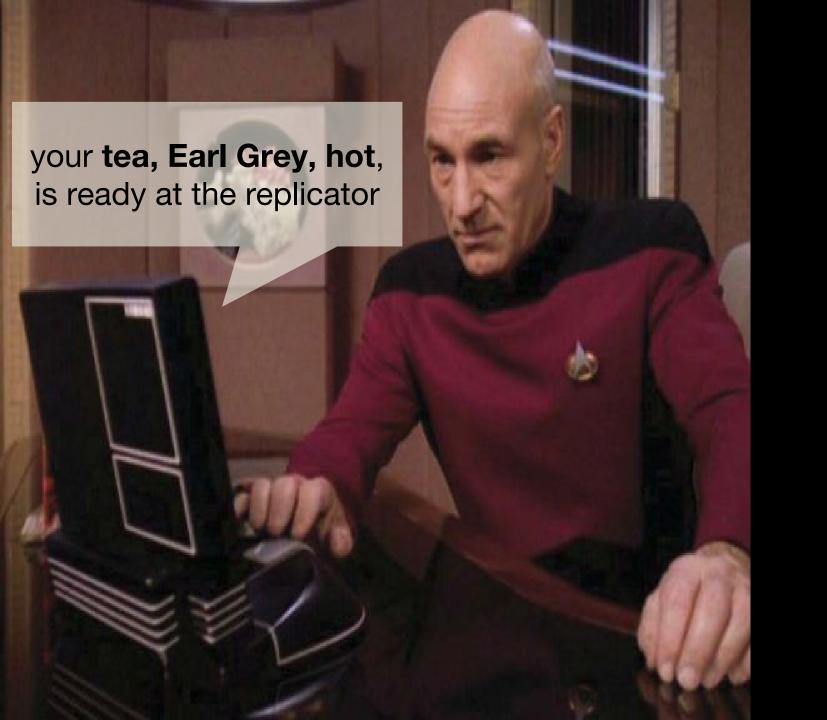
where f is:

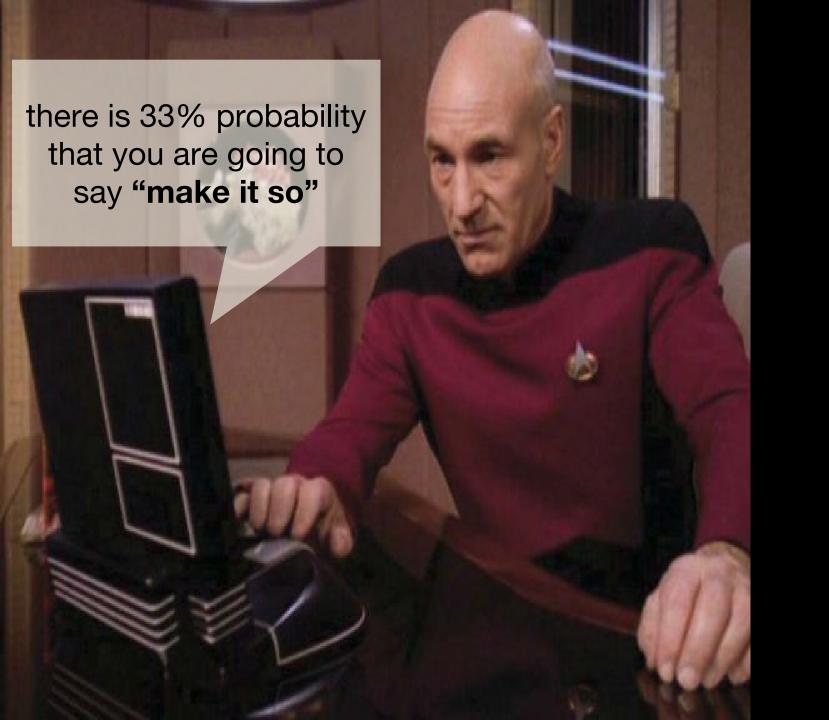
machine translation $f(\text{"hello"}) \to \text{"kalimera"}$ question answering $f(\text{"what is the capital of Greece"}) \to \text{"Athens"}$ speech understanding $f(\text{...noise...}) \to \text{"Hello there"}$

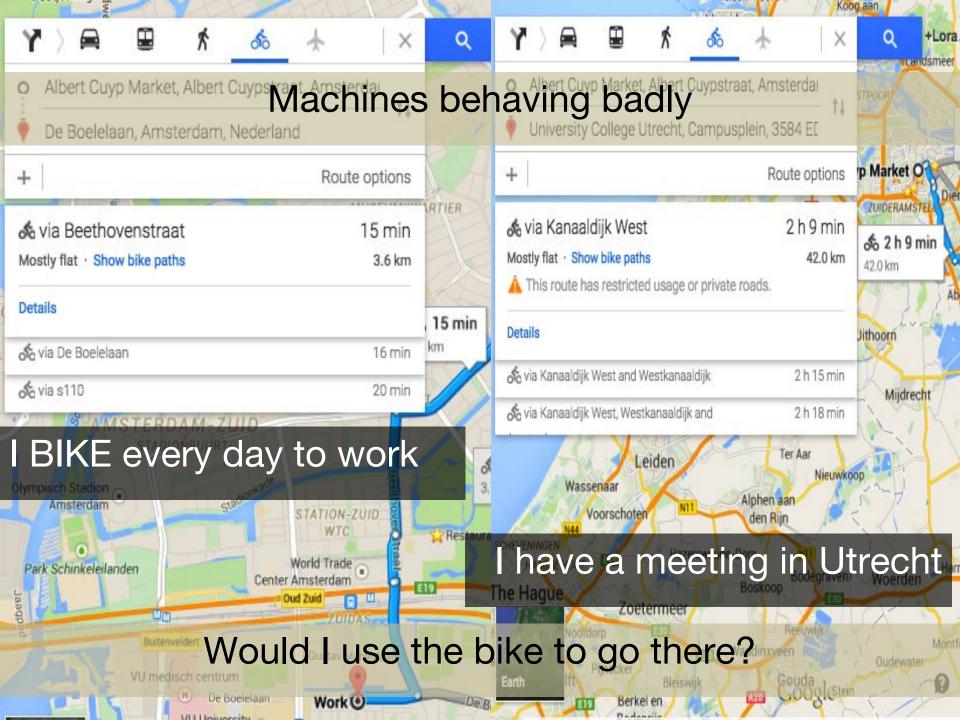
Cognitive Digital Assistants next generation PDA

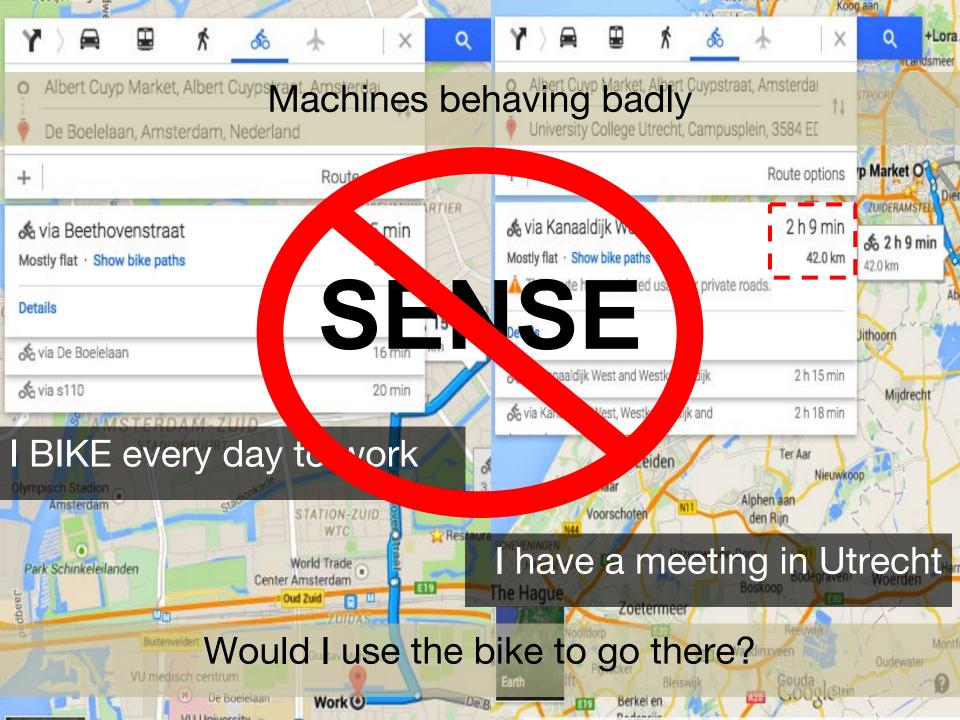
machines modeling human decision making

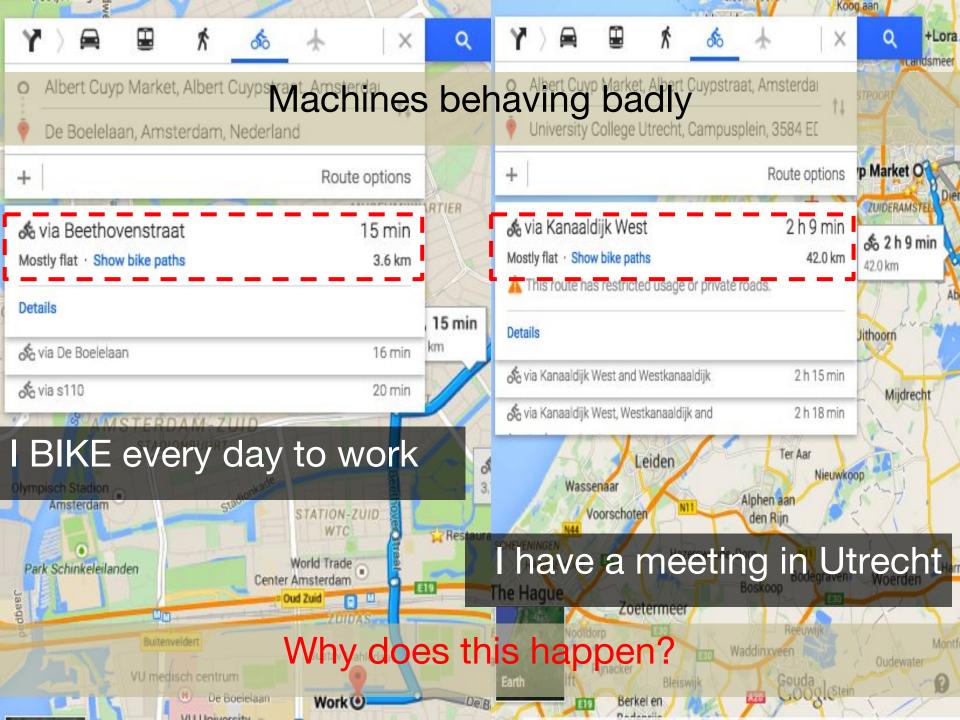




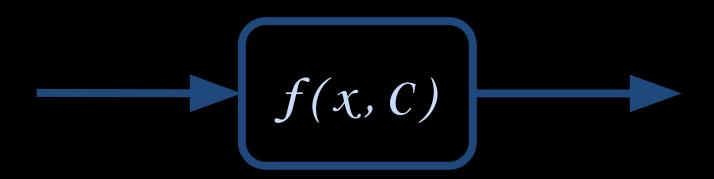








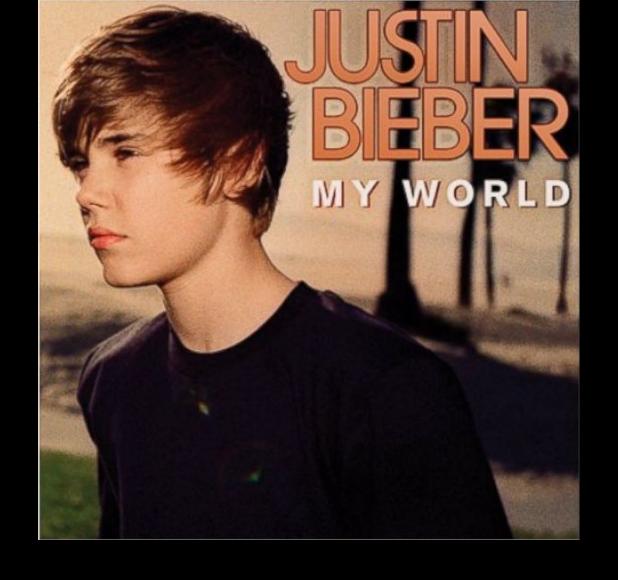
Cognitive Computing Distilled, v2



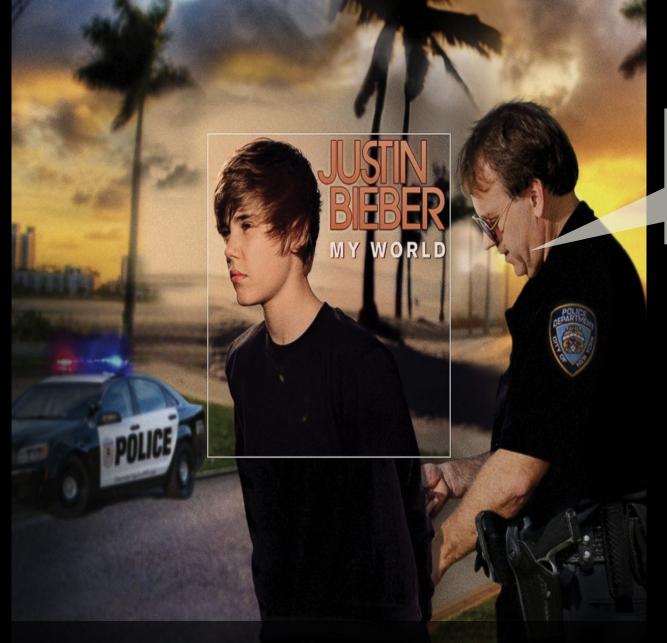
where χ is the *primary* sensory input, and C is information about the context.

In practice*, *f* tends to be a mapping that minimizes some distance measure (metric) between function outputs and known outputs (ground truth)

^{*}whether using machine learning or not



all the information machines have is all the information there is



maybe you should have biked to work

there is always other kinds of information ...

observations in psychology ...





Order I
76% Gore OK? "
58% Clinton OK?

Order II
Clinton OK? 53%
Gore OK? 66%

"irrational human behavior": order matters





Order I
Clinton OK? 50%
Gore OK? 60%



Order II
68% Gore OK?
57% Clinton OK?

"irrational human behavior": order matters





environment



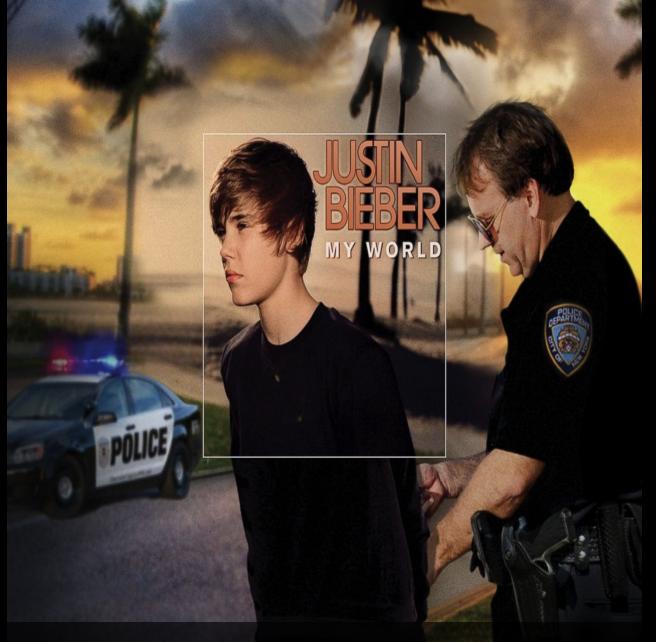


KEEP
CALM
AND
LIKE
CLINTON



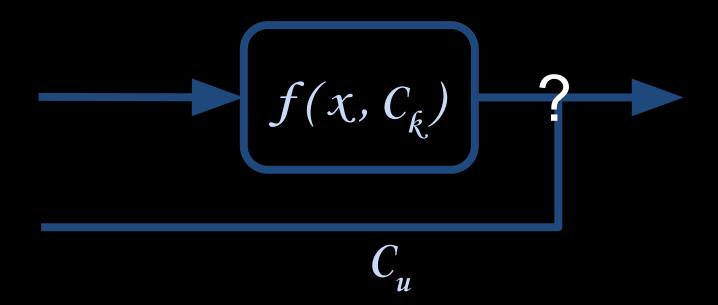
KEEP
CALM
AND
DISLIKE
CLINTON

people can't believe contradictions



there is always other kinds of information ...

Cognitive Computing Distilled, v3



where χ is the *primary* sensory input, and C is information about the context, C_{ℓ} is the known context, C_{u} is unknown context.

^{*}whether using machine learning or not



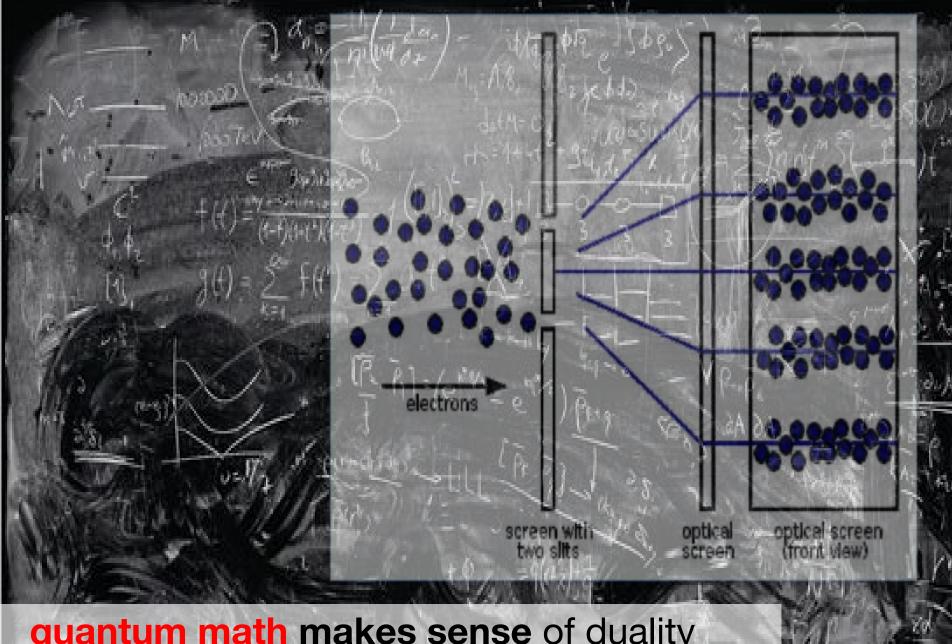


single slit

double slit (expected)



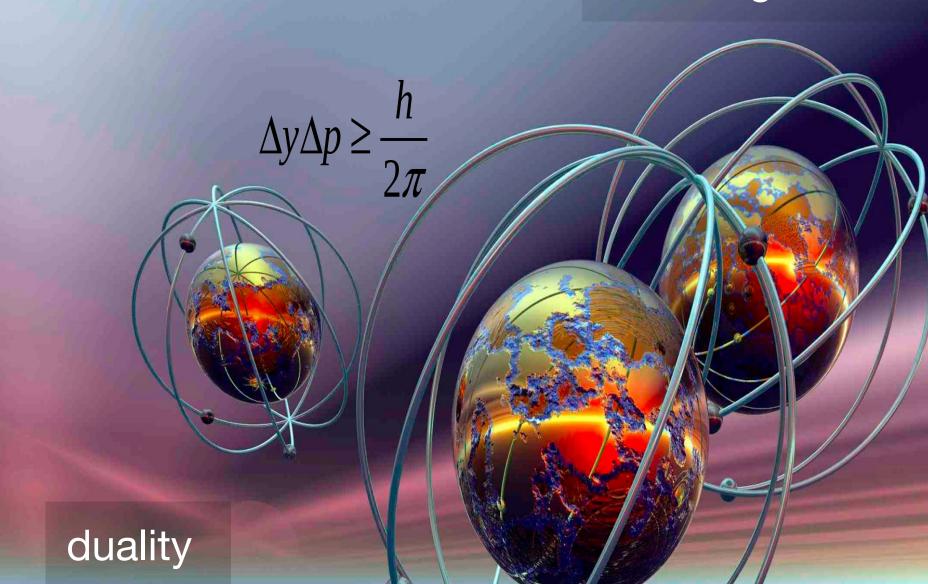


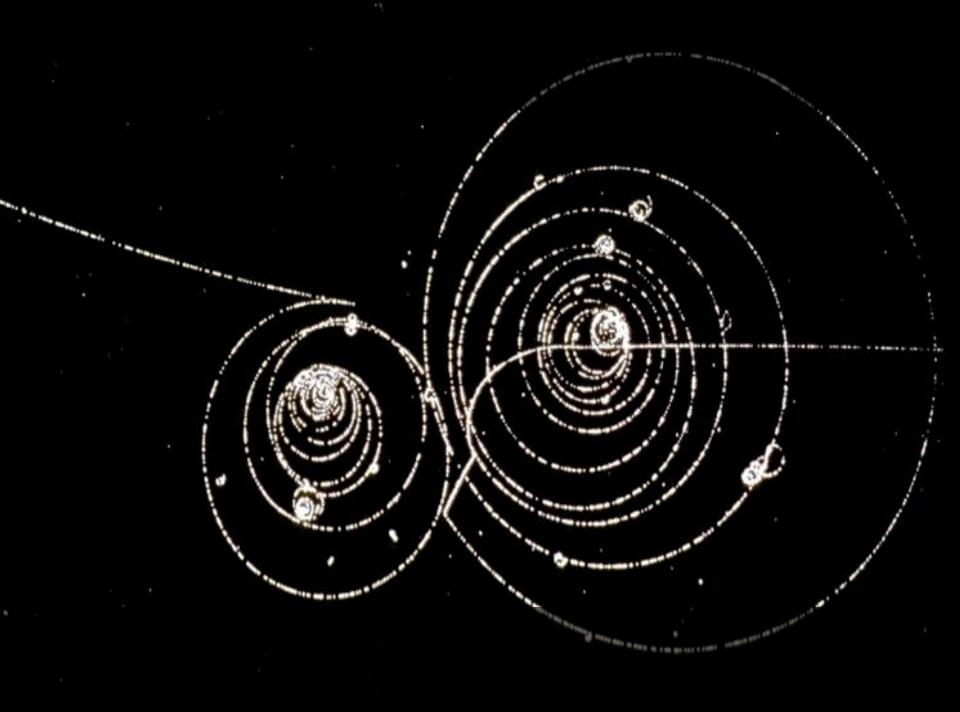


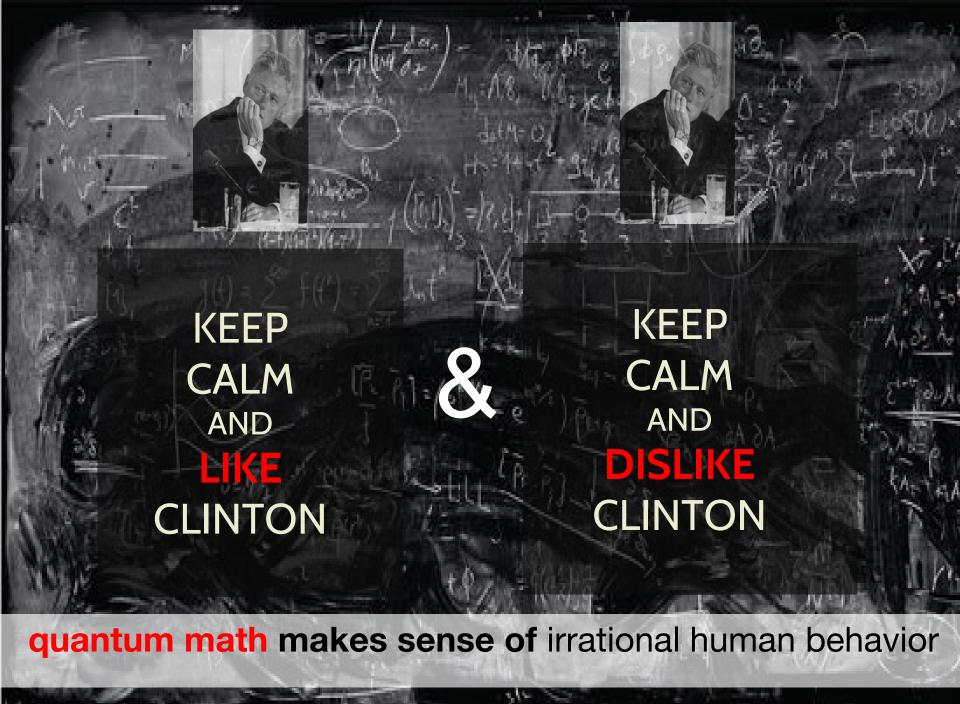
quantum math makes sense of duality

uncertainty

entanglement





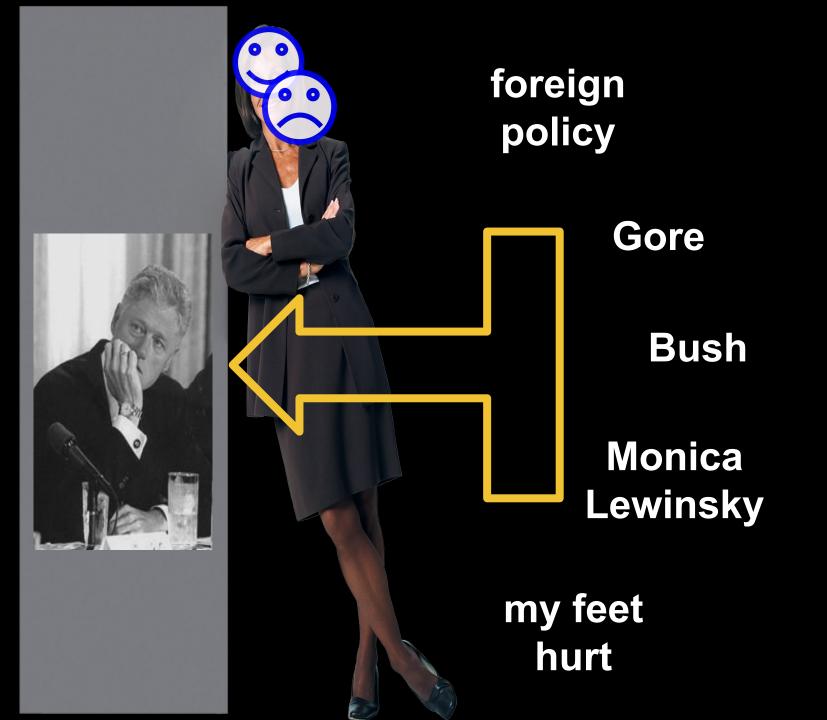


P(E) + P(not E) = 1





$$P(like\ Clinton) = .58$$



Medical Crowd Truth

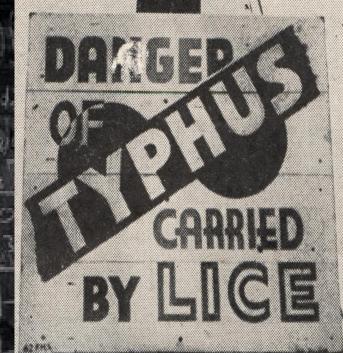
Antibiotics treat Typhus?











Antibiotics doesn't treat Typhus?







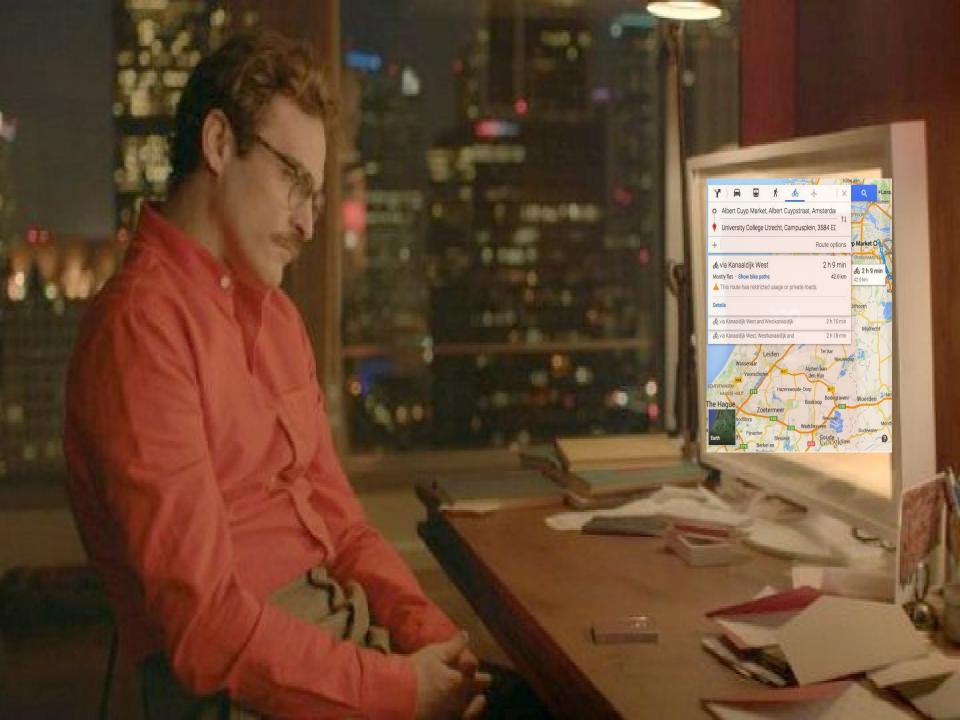


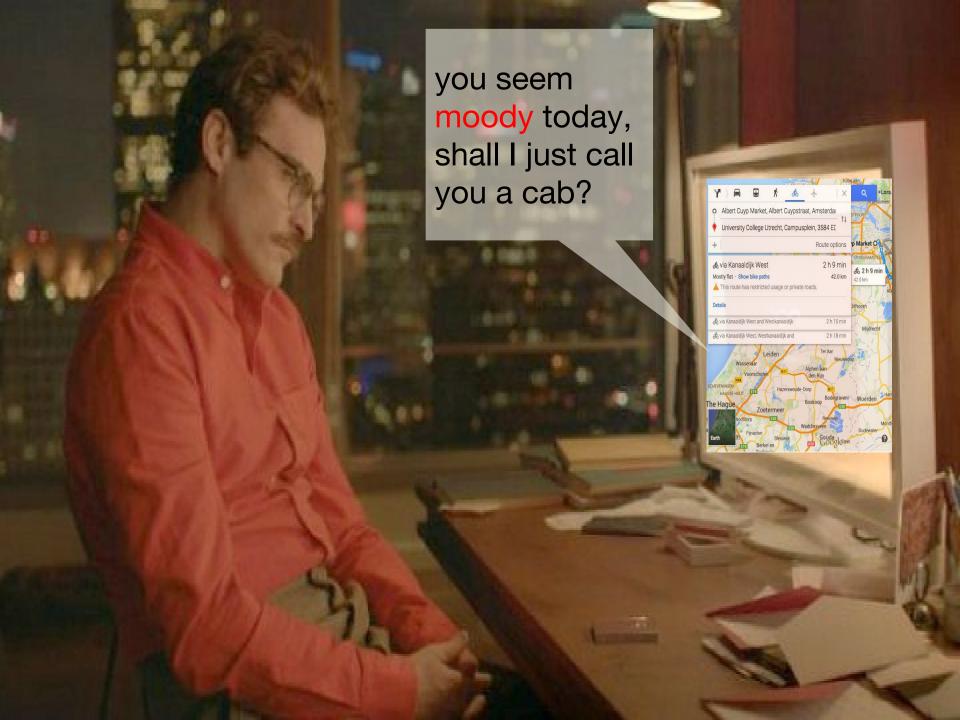
Quantum Theory: Context effect .25

$$.75 + .50 \neq 1$$

Probability Theory:







the world is changed machine learning facing a fundamental shift

